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1   Classical linear codes 15.07.22

1.1   Repetition code

Repetition code. Encoding

$$0 \to 000, 1 \to 111 \tag{1}$$

Decoding: majority vote, e.g. $010 \to 0, 011 \to 1$. Succeeds when 0 or 1 bit is flipped, fails when 2 or 3 bits are flipped. Error probability is reduced from p to $3p^2$ (for $p \ll 1$).

1.2   Linear codes

Repetition code is an example of a linear code. A linear code (n, k, d) is defined by a generator matrix G of size $k \times n$ and a parity check matrix H of size $(n - k) \times n$. Code subspace is bG, for all k-bitstrings b. Alternatively, code suspace consists of all n-bitstings b' satisfying $H(b')^T = 0$. For the repetition code

$$G = \begin{pmatrix} 1 & 1 & 1 \end{pmatrix}, \quad H = \begin{pmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \end{pmatrix}, \qquad H^T G = 0 \tag{2}$$

1.3   Code distance

Code distance is the minimum Hamming distance between any two code words. For a linear code, code distance is the minimum (non-zero) weight of n-bitstrings in the code space. For the repetition code $d = 3$. A code that can correct t errors has distance $d = 2t + 1$.

1.4 Dual code

For a linear code with generator matrix G and parity check matrix H the dual code is another linear code with G and H swapped $G^{\perp} = H, H^{\perp} = G$. For the dual repetition code

$$G = \begin{pmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \end{pmatrix}, \qquad H = \begin{pmatrix} 1 & 1 & 1 \end{pmatrix}, \quad H^T G = 0 \tag{3}$$

Dual repetition code encodes 2 bits into 3 bits

$$00 \rightarrow 000 \tag{4}$$
$$01 \rightarrow 011 \tag{5}$$
$$10 \rightarrow 110 \tag{6}$$
$$11 \rightarrow 101 \tag{7}$$

Distance of the code is 2. It can detect one error, but correct none.

1.5 Hamming bound

Codes can not be "too good". Encoding k-bitstrings into n-bitstrings and being able to correct t errors (distance at least $d \geq 2t + 1$) requires the embedding space to have dimension at least

$$2^n \geq 2^k \sum_{i=0}^{t} C_n^i \tag{8}$$

1.6 Gilbert–Varshamov bound

"Good enough" codes exist. Given n physical bits a code with distance d exists encoding k logical bits with

$$2^k \geq \frac{2^n}{\sum_{i=0}^{d-1} C_n^i} \tag{9}$$

2 Quantum repetition code and first look at stabilizer formalism 22.06.2022

2.1 Quantum repetition code

Encoding

$$|0\rangle \rightarrow |\bar{0}\rangle = |000\rangle, \qquad |1\rangle \rightarrow |\bar{1}\rangle \rightarrow |111\rangle, \qquad \alpha|0\rangle + \beta|1\rangle \rightarrow \alpha|\bar{0}\rangle + \beta|\bar{1}\rangle \tag{10}$$

Exercise: find a unitary quantum circuit that performs the encoding starting from the state $(\alpha|0\rangle + \beta|1\rangle) \otimes |0\rangle \otimes |0\rangle$.

2.2 X errors

Correctable errors: X_1, X_2, X_3:

$$X_1|000\rangle = |100\rangle, \quad X_1|111\rangle = |011\rangle, \quad \dots \tag{11}$$

2.3 Syndromes

Measuring Z_1Z_2, Z_2Z3 gives syndromes. For correctable errors syndromes are

	Z_1Z_2	Z_2Z_3
Id	1	1
X_1	-1	1
X_2	-1	-1
X_3	1	-1

Excercise: find syndromes of other errors, e.g. X_1X_2 or even Y_1Z_3.

2.4 Measurement

Measuring Z in state $\alpha|0\rangle + \beta|1\rangle$ gives $+1$ with probability $|\alpha|^2$ and post-measurement state $|0\rangle$ or -1 with probability $|\beta|^2$ and post-measurement state $|1\rangle$.

Exercise: find values, probabilities and post-measurement states of Z_1Z_3 performed on $\alpha|100\rangle + \beta|011\rangle$. What about, say, X_1?

2.5 Necessary and sufficient conditions for error correction

Let $\{|\bar{i}\rangle\}$ be the code space and $\{E_\alpha\}$ the set of errors. The code can correct these errors iff

$$\langle \bar{i}|E_\beta^\dagger E_\alpha|\bar{j}\rangle = 0, \qquad i \neq j \tag{12}$$

$$\langle \bar{i}|E_\beta^\dagger E_\alpha|\bar{i}\rangle = C_{\alpha\beta} \quad \text{independent of } i \tag{13}$$

The first condition means no errors can make different logical states overlap (otherwise they could be confused and the errors could not be corrected). The second means that confusing different errors acting on the same state is fine, as long as the correction procedure works identically on all logical states.

2.6 Shor's code

Shor's code can correct both X and Z single-qubit errors. It uses 5 qubits. Encoding

$$|\bar{0}\rangle = (|000\rangle + |111\rangle)(|000\rangle + |111\rangle)(|000\rangle + |111\rangle) \tag{14}$$

$$|\bar{1}\rangle = (|000\rangle - |111\rangle)(|000\rangle - |111\rangle)(|000\rangle - |111\rangle) \tag{15}$$

Exercise: propose a syndrome measurement that diagnoses X_1 error and a syndrome that diagnoses Z_1 error without destroying superposition $\alpha|\bar{0}\rangle + \beta|\bar{1}\rangle$.