

Assignment 4: Digital circuit

Attention: Recommend using \LaTeX to complete your work. You can use any tool, such as Logisim, Visio, Draw.io, PowerPoint, etc., to create diagrams. However, handwritten or hand-drawn content is not acceptable.

1 Combinational logic

Analyze the circuit shown in Fig. 1 and answer the following questions:

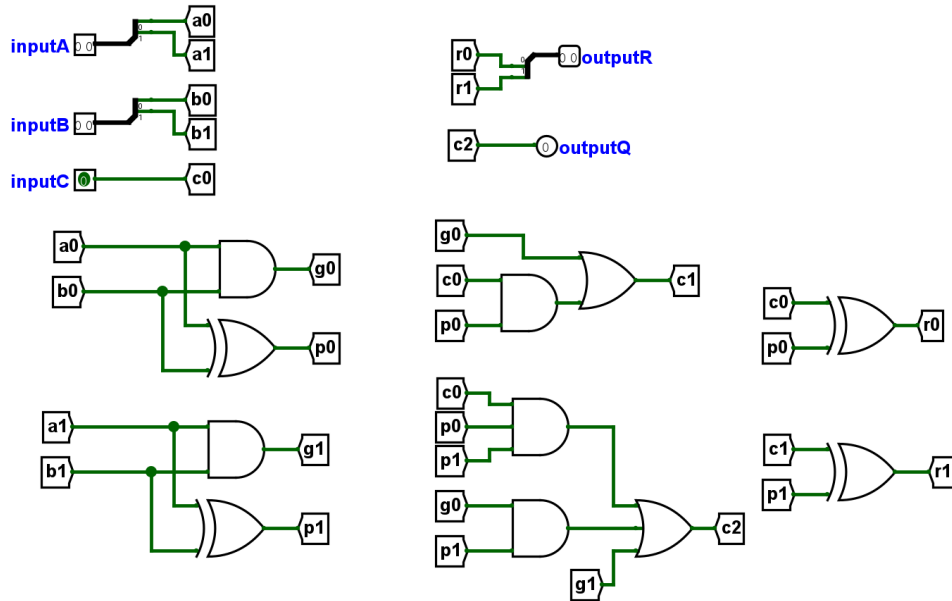


Figure 1: A 2-bit arithmetic circuit

- Draw the truth table of this circuit. [10 pt]
- Which kind of arithmetic operation (addition, subtraction, multiplication, division, shift, or comparison) is performed by this circuit? What are the advantages and disadvantages of the circuit in Fig. 1 compared to the corresponding arithmetic circuit mentioned in Digital circuits I? [10 pt]
- Assume that all 2-input logic gates have 1 ns delay, all 3-input logic gates have 2 ns delay, and other delays are not considered. Calculate the max delay of this circuit. [10 pt]

Answer to Question 1

(a)

<i>inputA</i> [1..0]		<i>inputB</i> [1..0]		<i>inputC</i>	<i>outputR</i> [1..0]		<i>outputQ</i>
0	0	0	0	0	0	0	0
0	0	0	0	1	0	1	0
0	0	0	1	0	0	1	0
0	0	0	1	1	1	0	0
0	0	1	0	0	1	0	0
0	0	1	0	1	1	1	0
0	0	1	1	0	1	1	0
0	0	1	1	1	0	0	1
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0	1	0	0	1	1	0	0
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1	0	0	0	0	1	0	0
1	0	0	0	1	1	1	0
1	0	0	1	0	1	1	0
1	0	0	1	1	0	0	1
1	0	1	0	0	0	0	1
1	0	1	0	1	0	1	1
1	0	1	1	0	0	1	1
1	0	1	1	1	1	0	1
1	1	0	0	0	1	1	0
1	1	0	0	1	0	0	1
1	1	0	1	0	0	0	1
1	1	0	1	1	0	1	1
1	1	1	0	0	0	1	1
1	1	1	0	1	1	0	1
1	1	1	1	0	1	0	1
1	1	1	1	1	1	1	1

(b)

Addition.

Disadvantage: This type of circuit cannot be flexibly combined to form adders with more bits.
 Advantage There's no need to wait for the previous bit to finish computation before starting the computation of the next bit.

(c)

The delay in c2 is: $1 + 2 + 2 = 5$ ns

The delay in r1 is: $1 + 1 + 1 + 1 = 4$ ns

The delay in r0 is: $1 + 1 = 2$ ns

Therefore, the max delay of this circuit is 5 ns.

2 SDS

Draw a counter that counts from 0 to 5 using three D flip-flops (each flip-flop represents one output bit) and some 2-input logic gates (AND, OR, NOT). Please use the method taught in class to build a Moore FSM that implements the circular counter. Complete the state transition logic and output logic. [35 pt]

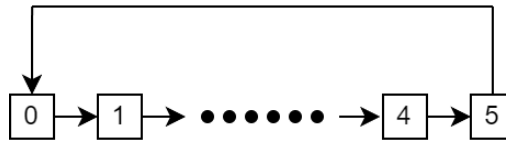
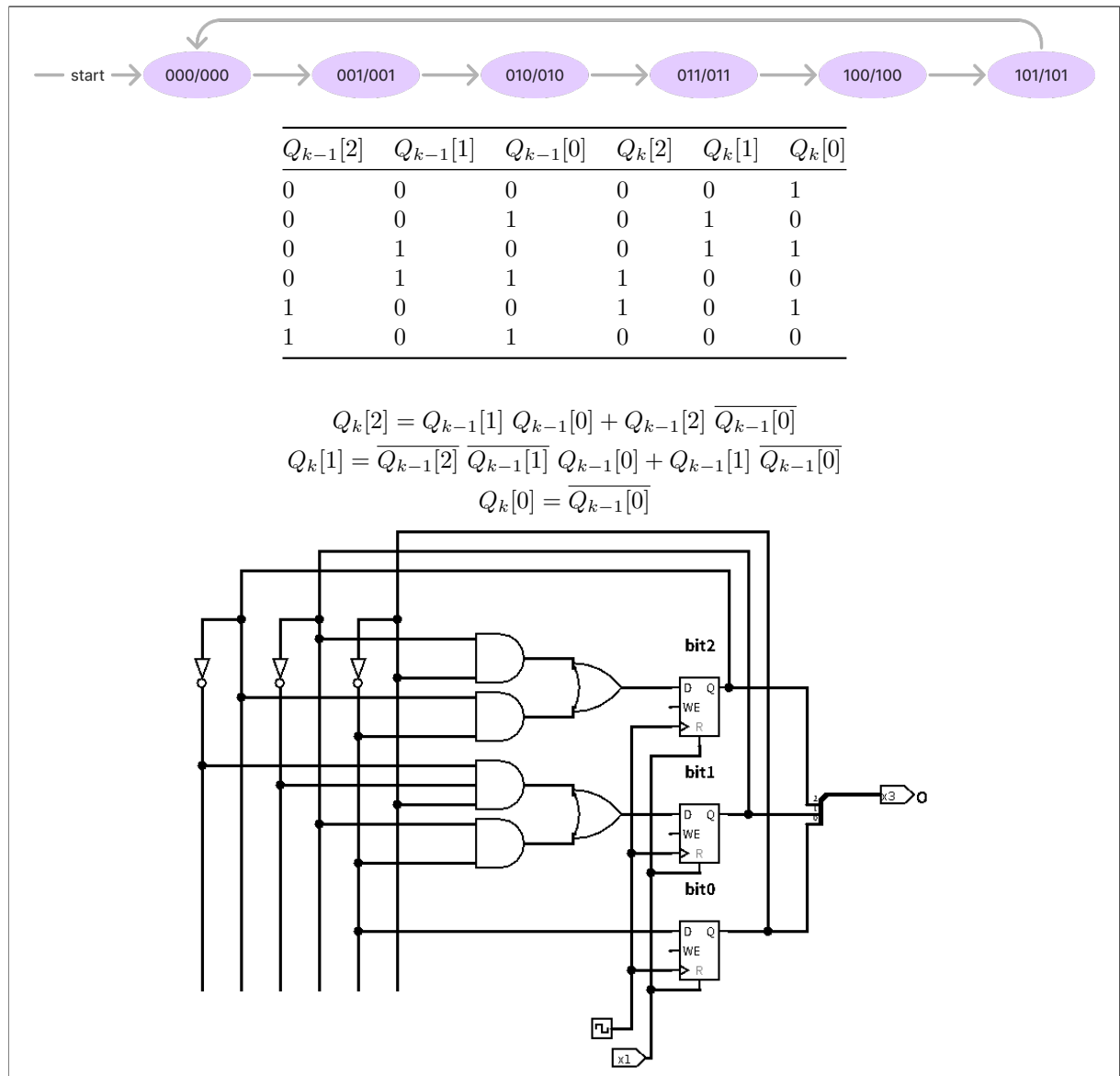


Figure 2: The counter cycles through the process of counting from 0 to 5.

Answer to Question 2



3 Finite state machine

The function of a vending machine which sells bottles of soda is described below:

- Each bottle costs \$1.50.
- The machine only accepts \$0.50 and \$1 coins. If a customer inserts enough coins, the machine will dispense a bottle of soda (FSM will output “1”, otherwise “0”) and returns change if needed, e.g., the output of DISPENSE states may be “1 \$0.5”, other states’ output may be “0 \$0”.
- The process happens one coin at a time, and there is no simultaneous insertion of multiple coins or shipping of multiple bottles. After each transaction, the vending machine enters the IDLE state.
- We don’t need to account for a scenario where a customer inserts coins but decides not to make a purchase.

(a) Draw the FSM (Moore machine) for this vending machine.[15 pt]

(b) Draw the FSM (Mealy machine) for this vending machine.[10 pt]

(c) Could Moore machines and Mealy machines be converted into each other to implement the same function? Compare their difference.[10 pt]

Answer to Question 3

