Adversarial Learning

Home Assignment I Ido Calman & Matan Levy

Part I - TF Implementation of PGD Attack

1. Below is a comparison between the FGSM and TGSM results (epsilon=0.3) on two platforms. Each result is a pair of mean perturbation distance and success rate.

Platform / Attack	FGSM	TGSM	
NumPy	(0.29, 0.94)	(0.29, 0.56)	
TensorFlow	(0.29, 0.98)	(0.29, 0.53)	

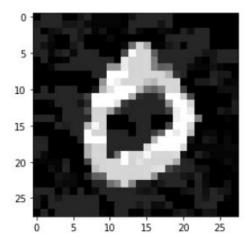
2. PGD Experiments:

Attack / Experiment	eps=4 iter_eps=0.05 iterations=30	eps=3 iter_eps=0.03 iterations=30	eps=3 iter_eps=0.03 iterations=60
Untargeted	(0.97 , 0.14)	(0.8, 0.11)	(0.8, 0.11)
Targeted	(0.8 , 0.14)	(0.42, 0.11)	(0.42, 0.11)

Untargeted example:

0 - 5 - 10 - 15 - 20 - 25

Targeted example:



Part II - Beyond PGD

Frame perturbation restricted results:

Attack / Experiment	eps=4 iter_eps=0.05 iterations=30	eps=3 iter_eps=0.03 iterations=30	eps=3 iter_eps=0.03 iterations=60
Untargeted	(0.97 , 0.14)	(0.83, 0.11)	(0.83, 0.11)
Targeted	(0.83 , 0.14)	(0.47, 0.11)	(0.47, 0.11)

Non-lit pixels perturbation restricted results:

Attack / Experiment	eps=4 iter_eps=0.05 iterations=30	eps=3 iter_eps=0.03 iterations=30	eps=3 iter_eps=0.03 iterations=60
Untargeted	(0.78 , 0.14)	(0.51, 0.1)	(0.5, 0.1)
Targeted	(0.4 , 0.14)	(0.16, 0.1)	(0.16, 0.1)

Frame perturbation example:

Non-lit perturbation example:

15

20

25

