Ian Donahue | Product Designer



Who Am I

As a product designer, I want to solve complex problems with simple and delightful solutions. In 2015 I co-founded a startup and was Aquired in 2017. I'm currently Lead Product Designer at UberMedia and a Senior Product designer at Dave.

Tools & Skills

Paper & Pencil UX / UI Design

Sketch / Figma User Research

Prototyping User Testing

Adobe CC UI Development

Product Managment ReactJS / VueJS

Education

Bachlors Degree, Design University of Cincinnati, DAAP Class of 2011

Contact

T: +1 513 205 8754 (preferred)

T: +49 1511 8658806

E: donahue.ian@gmail.com W: ianthedesigner.com

Experience

Sr. Product Designer

Dave 01.2019 - Present

Lead Product Designer for the internal Customer Support (CS) Dashboard. I advise the Product Managers, solve the CS team's pain points, design new features, enhanced existing features. I focus on designing accessible and user-friendly interfaces to support the team.

Lead Designer & Product Manager

Ubermedia 07.2017 - Present

Lead Product Management and UX design on a new tool call Vista Measurement. Responsible for design research, understanding user needs, define the roadmap, designing the MVP, and future features. After completing designs, I continued as Product Manager and as well as UI developer. Managed Engineers and worked with stakeholders.

Co-Founder & All Things Design

Cintric 01.2015 - 07.2017

Co-founder Cintric and was the sole designer. I also wore a lot of other hats. I was responsible for designing and building Cintric's products. I was also responsible for all user-facing and investor materials, including pitch decks, and websites. Beyond design, I also worked on the front-end of Cintric's web-based products, CSS framework, and websites. In 2017, Cintric was aquired by UberMedia.

Sr. Product Designer

CompuCom Systems 02.2013 - 02.2015

I was the Product Designer of the Internal Product Development team. We used the agile design process to discover, design, develop, deliver TrackIT, an internal tool for managing projects for team leaders and their team members. I was in charge of visual design, UX/UI design, and front-end implementation of designs.