

Towards Quantum Computing in Agent-Based Simulation

A Practical Approach

JONATHAN THALER, THORSTEN ALTENKIRCH, and PEER-OLAF SIEBERS, University of Nottingham, United Kingdom

TODO: fill in the right metainfo TODO: select the right copyright TODO: get DOI TODO: fill in paper history
TODO: generate CCSXML

Agent-Based Simulation (ABS) is a methodology in which a system is simulated in a bottom-up approach by modelling the micro interactions of its constituting parts, called agents, out of which the global macro system behaviour emerges.

Additional Key Words and Phrases: Agent-Based Simulation, Quantum Computing, Functional Programming

ACM Reference Format:

Jonathan Thaler, Thorsten Altenkirch, and Peer-Olaf Siebers. 2018. Towards Quantum Computing in Agent-Based Simulation: A Practical Approach. *Proc. ACM Program. Lang.* 9, 4, Article 39 (September 2018), ?? pages. <https://doi.org/0000001.0000001>

1 INTRODUCTION

TODO: in recent years quantum computing has found its way from the science labs to home computers of scientists. Altenkirch et al have developed a Quantum monad, which allows simulating of quantum computing on a classical machine. Microsoft recently released Q# which also allows to write programs for quantum computing and IBM released their cloud-based quantum computing framework, which can be also run on their quantum computer.

TODO: The aim of this paper is to investigate if and how agent-based simulation can be mapped to quantum computing and what the benefits and drawbacks are.

TODO: The contributions of this paper are:

- It describes for the first time how agents in agent-based simulation can be mapped to quantum computing, what the benefits are
- As computing language it uses Q#

TODO: structure of the paper (describe what each section does)

2 RELATED WORK

Want more efficient simulators? Store time in a quantum superposition <https://www.sciencedaily.com/releases/2018/03/180302101755.htm>

QMAEA: A quantum multi-agent evolutionary algorithm for multi-objective combinatorial optimization: <http://journals.sagepub.com/doi/abs/10.1177/0037549713485894>

Authors' address: Jonathan Thaler, jonathan.thaler@nottingham.ac.uk; Thorsten Altenkirch, thorsten.altenkirch@nottingham.ac.uk; Peer-Olaf Siebers, University of Nottingham, 7301 Wollaton Rd, Nottingham, NG8 1BB, United Kingdom, peer-olaf.siebers@nottingham.ac.uk.

Permission to make digital or hard copies of part or all of this work for personal or classroom use is granted without fee provided that copies are not made or distributed for profit or commercial advantage and that copies bear this notice and the full citation on the first page. Copyrights for third-party components of this work must be honored. For all other uses, contact the owner/author(s).

© 2018 Copyright held by the owner/author(s).

2475-1421/2018/9-ART39

<https://doi.org/0000001.0000001>

A quantum approach to multi-agent systems (MAS), organizations, and control: <https://pdfs.semanticscholar.org/ecab/cb0b6a36b2fbaf9f01eb535f562d9b38c520.pdf>

Using Quantum Agent-Based Simulation to Model Social Networks: An innovative interdisciplinary approach: <https://www.igi-global.com/chapter/using-quantum-agent-based-simulation/52865>

A quantum multi-agent based neural network model for failure prediction: <https://link.springer.com/article/10.1007/s11518-016-5308-2>

TODO: IBM cloud computing, Q#, Altenkirchs Quantum Monad

3 BACKGROUND

TODO: provide background in quantum computing

4 A QUANTUM COMPUTING APPROACH TO ABS

5 CONCLUSIONS

6 FURTHER RESEARCH

ACKNOWLEDGMENTS

The authors would like to thank TODO for constructive comments and valuable discussions.

Received March 2018