

# IAN DOUGHERTY

## COLLEGE STUDENT

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### EXECUTIVE SUMMARY

20-year-old computer science major with a background in web development. Moving forward with a focus on algorithm design and application.

### EDUCATION

#### Illinois Institute of Technology

Expected completion of co-terminal program in 05/24:  
B.S. Computer Science  
M.S. Computer Science

### LANGUAGES & FRAMEWORKS

- JavaScript
- HTML/CSS
- React
- C
- C++
- Python
- Java

### PROJECTS (SEE WEBSITE)

#### 2D Rigid Body Physics Engine

Vanilla JavaScript & HTML5 Canvas

- Uses a multitude of algorithms to efficiently find collisions and produce a contact manifold
- Iterative impulse resolution to support box stacking
- Packaged into a framework to easily deploy in other projects

#### 3D Engine

Vanilla JavaScript & HTML5 Canvas

- Realtime projection, plane ordering, and shading algorithms
- Quaternion rotation for efficient camera movement
- Built in mesh builder for the Utah Teapot

#### Realtime Multiplayer Game Framework

JavaScript using WebSockets in Node.js

- Manages connections and disconnections
- Serializes data to reduce ping times
- Seamlessly maintains client and server synchronization

### WORK EXPERIENCE

#### Online Programming Instructor

iD Tech Camps | Summer of 2021

- Taught fundamentals of coding to grade school students
- Lectured for two hour long sessions five days a week
- Designed supplementary material to assist curriculum

#### Computer Graphic Animator

Freelance | 2019 - present

- Created HTML5 canvas animations for clients
- Animations have been used for student films and concert graphics