

CS 236756 - Technion - Intro to Machine Learning

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Tutorial 03 - Linear Algebra & SVD



Agenda

- Linear Algebra Refresher
- Eigen Values and Vectors Decomposition
- Singular Value Decomposition (SVD))
- Recommended Videos
- Credits



The Matrix Cookbook (http://www2.imm.dtu.dk/pubdb/views/edoc_download.php/3274/pdf/imm3274.pdf)

```
In [1]: # imports for the tutorial
   import numpy as np
   import pandas as pd
   import matplotlib.pyplot as plt
   %matplotlib notebook
```



Linear Algebra Refresher



Vectors

• Geometric object that has both a magnitude and direction

$$lacksymbol{x} = egin{bmatrix} x_1 \ x_2 \ dots \ x \end{bmatrix} = (x_1, x_2, \dots, x_n)^T \in \mathcal{R}^n$$

- Magnitude of a vector: $||x|| = \sqrt{x^T x} = \sqrt{x_1^2 + x_2^2 + \ldots + x_n^2}$
- Cardinality of a vector the number of non zero elements

```
In [2]: # Let's see some vectors
        v = np.random.randint(low=-20, high=20, size=(6, 1))
        print("v:")
        print(v)
        print("v^T:")
        print(v.T)
        [[ 16]
         [ 0]
[ 19]
         [-16]
         [ -9]
         [ 10]]
        v^T:
        [[ 16  0  19 -16 -9  10]]
In [3]: print("magnitude of v:")
        print(np.sqrt(np.sum(np.square(v))))
        print("cardinality- non zero elements:")
        print(np.sum(v != 0))
        magnitude of v:
        32.46536616149585
        cardinality- non zero elements:
```

Inner Product Space

- A mapping $\langle \cdot, \cdot
 angle : V imes V o F$ that satisfies:
 - ullet Conjucate Symmetry: $\langle x,y
 angle = \langle y,x
 angle$
 - Linearity in the First Argument:

$$\begin{array}{l} \circ \ \langle a \cdot x, y \rangle = a \cdot \langle x, y \rangle \\ \circ \ \langle x + z, y \rangle = \langle x, y \rangle + \langle z, y \rangle \end{array}$$

Positive-definiteness:

$$egin{array}{ll} ullet \left\langle x,x
ight
angle \geq 0 \ ullet \left\langle x,x
ight
angle = 0
ightarrow x = 0 \end{array}$$

- Common Inner Products:
 - lacktriangle Real Vector: $\langle x,y
 angle = x^Ty$
 - lacksquare Real Matrix: $\langle A,B
 angle = trace(AB^T)$
 - lacksquare Random Variables: $\langle x,y
 angle=\mathbb{E}[x\cdot y]$
- Properties of **Dot Product**:
 - Distributiveness:

$$egin{array}{l} ullet (a+b) \cdot c = a \cdot c + b \cdot c \ ullet a \cdot (b+c) = a \cdot b + a \cdot c \end{array}$$

- ullet Linearity: $(\lambda a)\cdot b=a\cdot (\lambda b)=\lambda (a\cdot b)$
- $\quad \blacksquare \ \, \text{Symmetry:} \, a \cdot b = b \cdot a$
- Non-Negativity: $\forall a \neq 0, a \cdot a > 0, a \cdot a = 0 \iff a = 0$

```
In [4]: # Let's see some dot products
         a = np.ones((5,1))
         b = np.random.randint(low=-10, high=10, size=(5,1))
         print("a:")
         print(a)
         print("b:")
         print(b)
         print("a.T.dot(b)=")
         print(a.T.dot(b))
         print("the same as a.T @ b:")
         print(a.T @ b)
         [[1.]
          [1.]
          [1.]
          [1.]
          [1.]]
         b:
         [[ 3]
          [-4]
[ 5]
          [8]
          [-4]]
         a.T.dot(b)=
         [[8.]]
         the same as a.T @ b:
         [[8.]]
In [5]: | print("a + 0.5=")
         print(a + 0.5)
         print("(a + 2 * a).T @ b")
         print((a + 2 * a).T @ b)
         print("the same as a.T @ b + (2 * a).T @ b")
print(a.T @ b + (2 * a).T @ b)
         a + 0.5 =
         [[1.5]
          [1.5]
          [1.5]
          [1.5]
         [1.5]]
(a + 2 * a).T @ b
         [[24.]]
         the same as a.T @ b + (2 * a).T @ b
         [[24.]]
```

Outer Product

Let:

$$a = (a_1, a_2, \dots, a_n)^T$$

$$ullet b = (b_1, b_2, \dots, b_n)^T$$

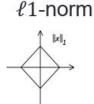
 $\bullet \quad b = (b_1, b_2, \dots, b_n)^T$ $\bullet \quad \text{The outer product } ab^T :$

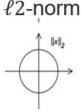
$$ab^T = egin{bmatrix} a_1 \ a_2 \ dots \ a_n \end{bmatrix} [b_1,b_2,\ldots,b_n] = egin{pmatrix} a_1b_1 & a_1b_2 & \cdots & a_1b_n \ a_2b_1 & a_2b_2 & \cdots & a_2b_n \ dots & dots & \ddots & dots \ a_nb_1 & a_nb_2 & \cdots & a_nb_n \end{pmatrix}$$

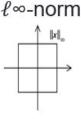
```
In [6]: # outer product
         a = np.random.random(size=(5,1))
        print("a:")
        print(a)
        b = np.random.random(size=(5,1))
print("b:")
        print(b)
        [[0.68496376]
          [0.51514789]
          [0.97263803]
          [0.47948046]
         [0.97063678]]
        [[0.16180323]
          [0.64818973]
          [0.00683339]
         [0.5219497]
         [0.02569252]]
In [7]: ab_t = a @ b.T
         print("outer product: a @ b.T = ")
         print(ab_t)
        outer product: a @ b.T =
        [[0.11082935 0.44398648 0.00468062 0.35751663 0.01759844]
         [0.08335259 0.33391357 0.00352021 0.26888128 0.01323545]
          [0.15737597 0.63045398 0.00664641 0.50766812 0.02498952]
          [0.07758149 0.31079431 0.00327648 0.25026468 0.01231906]
         [0.15705217 0.62915679 0.00663274 0.50662357 0.0249381 ]]
```

Vector Norms

- A norm on a vector sapce Ω is a function $f:\Omega o\mathcal{R}$ with the following properties:
 - lacksquare Positive Scalability: <math>f(ax) = |a| f(x)
 - $lacksquare Triangle Inequality: f(x+y) \leq f(x) + f(y)$
- If f(x)=0
 ightarrow x=0• l_1 norm: $||x||_1=\sum_{i=1}^n|x_i|$
- $\left. l_2 ext{ norm: } \left| \left| x
 ight| \right|_2 = \sqrt{\sum_{i=1}^n \left| x_i
 ight|^2}$
- $\begin{array}{l} \bullet \quad \text{For Vectors: } ||x||_2^2 = x^T x \\ \bullet \quad l_2\text{-distance: } ||x-y||_2^2 = (x-y)^T (x-y) = ||x||_2^2 2x^T y + ||y||_2^2 \\ \bullet \quad l_p \quad \text{norm: } ||x||_p = \left(\sum_{i=1}^n |x_i|^p\right)^{\frac{1}{p}} \\ \bullet \quad l_\infty \quad \text{norm: } ||x||_\infty = \max \left(|x_1|, |x_2|, \dots, |x_n|\right) \end{array}$







```
In [8]: # norms and distance
        a = np.random.random(size=(5,1))
        print("a:")
        print(a)
        print("l-1 norm: ")
        print(np.sum(abs(a)))
        print("1-2 norm: ")
        print(np.sqrt(np.sum(np.square(a))))
        print("l-infinity norm:")
        print(np.max(abs(a)))
        [[0.20110422]
         [0.3103417]
         [0.25755954]
         [0.84291866]
         [0.00855558]]
        1-1 norm:
        1.6204796988041368
        1-2 norm:
        0.9558644554276373
        1-infinity norm:
        0.8429186563888088
In [9]: b = np.random.random(size=(5,1))
        print("b:")
        print(b)
        print("1-2 distance between a and b:")
        print(np.sqrt((a - b).T @ (a - b)))
        [[0.59011591]
         [0.77681828]
         [0.31464032]
         [0.78600795]
         [0.85952156]]
        1-2 distance between a and b:
        [[1.04860414]]
```

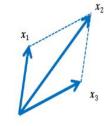


Linear Dependency

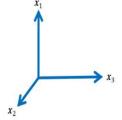
- Given a set of vectors $X=\{x_1,x_2,\ldots,x_n\}$, a linear combination of vectors is written as:

$$ax = a_1x_1 + a_2x_2 + \ldots + a_nx_n$$

• $x_i \in X$ is **linearly dependent** if it can be written as linear combination of $X \setminus \{x_i\}$



linearly dependent



linearly independent



- A basis is a linearly independent set of vectors that spans the "whole sapce"
- Every vector in the space can be written as a linear combination of vectors in the basis
 - $\begin{array}{l} \bullet \ \ \text{For example, the standard basis (unit vectors):} \ \{e_i \in \mathcal{R}^n | e_i = (0,0,\dots,0,1,0,\dots,0)^T\} \\ \bullet \ \ x^T = (3,2,5)^T = 3(1,0,0)^T + 2(0,1,0)^T + 5(0,0,1)^T = 3e_1^T + 2e_2^T + 5e_3^T \\ \end{array}$

- Projection of a vector: $x \cdot e_i = x^T e_i = e_i^T x$

• The basis vectors suffice:

 $\begin{tabular}{ll} \bullet & {\rm Orthogonal \cdot } e_i^Te_j = 0 \\ \bullet & {\rm Normalized \cdot } e_i^Te_i = 1 \\ \end{tabular}$

Orthogonal + Normalized = Orthonormal

• If A is **orthogonal** then:

 $\circ \ A$ is a square matrix

 $\circ~$ The columns of A are **orthonormal** vectors $\circ~A^TA=AA^T=I\to A^T=A^{-1}$

- Change of Basis - suppose that we have a basis not necessarily orthonormal $B=\{b_1,b_2,\dots,b_n\},b_i\in\mathcal{R}^m$

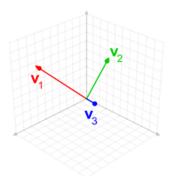
Vector in the new basis is represented with a matrix-vector multiplication

• The Identity matrix I maps a vector to itself

Basis change can be decomposed to: rotation matrix and scale matrix

Using an orthonormal basis means only a rotation around the origin

■ Gram-Schmidt Orthonormaliztion Process: Link (https://en.wikipedia.org/wiki/Gram%E2%80%93Schmidt_process)



By Lucas V. Barbosa (//commons.wikimedia.org/wiki/User:Kieff) - Own work, Public Domain, Link (https://commons.wikimedia.org/w/index.php? curid=24396471)

```
In [6]: # Gram-Schmidt Algorithm
        def gram_schmidt(V):
            Implements Gram-Schmidt Orthonormaliztion Process.
               V - matrix such that each column is a vector in the original basis
            Returns:
               U - matrix with orthonormal vectors as columns
            n, k = np.array(V, dtype=np.float).shape # get dimensions
            # initialize U matrix
            U = np.zeros_like(V, dtype=np.float)
            U[:,0] = V[:,0] / np.sqrt(V[:,0].T @ V[:,0])
            for i in range(1, k):
                U[:,i] = V[:,i]
                for j in range(i - 1):
                   U[:,i] = U[:,i] - ((U[:,i].T @ U[:,j]) / (U[:,j].T @ U[:,j])) * U[:,j]
                # normalize
                U[:,i] = U[:,i] / np.sqrt(U[:,i].T @ U[:,i])
            return U
        v1 = [3.0, 1.0]
        v2 = [2.0, 2.0]
        v = np.stack((v1, v2), axis=1)
        print("V:")
        print(v)
        U = gram_schmidt(v)
        print("U:")
        print(U)
        [[3. 2.]
         [1. 2.]]
        U:
        [[0.9486833 0.70710678]
         [0.31622777 0.70710678]]
```



Matrix Operations

- Addition
 - Commutative: A + B = B + A
 - Associative: (A + B) + C = A + (B + C)
- Multiplication PAY ATTENTION TO DIMENSTIONS
 - Associative: A(BC) = (AB)C
 - Distributive: A(B+C)=AB+AC
 - Non-comutative (!): $AB \neq BA$
- Transpose

 - $(A^T)_{ij} = A$
 - $\quad \quad \hat{(AB)}^T = B^TA^T$
- Inverse MAKE SURE CONDITIONS APPLY
 - Positive Semi-definite (PSD) Matrix M is called PSD if for every non-zero column vector z, the scalar $z^TMz \geq 0$
 - Every positive definite matrix is invertible and its inverse is also positive definite
 - $(A^{-1})^{-1} = A$
 - $(AB)^{-1} = B^{-1}A^{-1}$
 - $(A^T)^{-1} = A^{-T}$
 - Inverse of 2x2 matrix: see tutorial 1

```
In [10]: # inverse
        A = np.random.rand(5, 5)
        print("A:")
        print(A)
        print("inverse of A:")
        print(np.linalg.inv(A))
        [[0.56274722 0.57692677 0.31759767 0.9135175 0.39388189]
         [0.3260898 \quad 0.73720574 \quad 0.3526661 \quad 0.02961814 \quad 0.16645483]
         [0.01740472 0.24892669 0.4684225 0.60255541 0.11491183]
         [0.60243149 0.97287256 0.72073364 0.33608398 0.94720029]
         [0.3300669 0.15559865 0.27349031 0.41204091 0.83342534]]
        inverse of A:
        [[ 21.57251296 -108.00106195 -17.70755954 87.22168674 -85.31216784]
         60.8531958 ]
         [ 14.80752023 -84.10430348 -11.05067623 68.39955569
                                                               -66.41395368]
            -4.51707378
                         27.97302751
                                       4.82828719 -23.33701698
                                                                22.40506618]
            -8.45572468 41.8310235
                                       6.09595381 -33.73598262
                                                                34.3423877 ]]
```



Matrix Rank

- · The rank of a matrix is the maximal number of linearly independent columns or rows of a matrix
- $ullet \ A \in \mathcal{R}^{m imes n} o extit{rank}(A) \leq \min(m,n)$
- $rank(A) = rank(A^T)$
- $rank(A^TA) = rank(A)$
- $rank(A + B) \leq rank(A) + rank(B)$
- $rank(AB) \leq min(rank(A), rank(B))$
- A is full rank if rank(A) = min(m, n)
- Singular Matrix has dependent rows (and at least one zero eigen-value)



Range & Nullspace

• Range (of a matrix) - the span of the columns of the matrix, denoted by the set:

$$\mathcal{R}(A) = \{y|y = Ax\}$$

• Nullspace (of a matrix) - the set of vectors that when multiplied by the matrix result in 0, given by the set:

$$\mathcal{N}(A) = \{x | Ax = 0\}$$

Let
$$A=egin{pmatrix} x_1&y_1&z_1\ x_2&y_2&z_2\ x_3&y_3&z_3 \end{pmatrix}$$
 , a **square matrix**, then:

$$det(A) = |A| = egin{array}{c|ccc} x_1 & y_1 & z_1 \ x_2 & y_2 & z_2 \ x_3 & y_3 & z_3 \ \end{array} = x_1 egin{array}{c|ccc} y_1 & z_2 \ y_3 & z_3 \ \end{array} - x_2 egin{array}{c|ccc} y_1 & z_1 \ y_3 & z_3 \ \end{array} + x_3 egin{array}{c|ccc} y_1 & z_1 \ y_2 & z_2 \ \end{array}$$

$$=x_1(y_2z_3-z_2y_3)-x_2(y_1z_3-z_1y_3)+x_3(y_1z_2-z_1y_2)$$

- $det(A) = 0 \iff A$ is **singular** (at least one eigen-value is zero)
- If A is diagonal, then $\det(A)$ is the product of the diagonal elements (the eigen-values)
- det(AB) = det(A)det(B)
- $det(A^{-1}) = det(A)^{-1}$
- $det(\lambda A) = \lambda^n det(A)$

```
In [12]: # determinant
      A = np.random.randn(5,5)
      print("A:")
      print(A)
      print("det(A):")
      print(np.linalg.det(A))
      [-0.77820688 0.97102027 -0.95386608 -0.81321839 0.83334389]
       [-1.44149225 -0.44278972 -0.07846115 0.59192462 0.21563895]
       [-0.75701366 -1.49163516 -0.2865721 -0.46047925 -0.01296227]
       det(A):
      3.073911389887483
```



Solve Linear Equation Analytically

- · Definitions:
 - $\quad \blacksquare \ A \in \mathcal{R}^{n \times n}$
 - $lacksquare x,b\in\mathcal{R}^{n imes 1}$
- The problem: find the solution of Ax=b
- Solution: if A is PSD (and thus invertible), then $x=A^{-1}b$
- What if $A \in \mathcal{R}^{m \times n}$, $x \in \mathcal{R}^{n \times 1}$, $b \in \mathcal{R}^{m \times 1}$?
 - A is no longer invertible!
- The problem redefined: find x that minimzes the distance from Ax to b, or more formally:

$$\underset{x}{\operatorname{argmin}} ||Ax - b||_2^2$$

(also called least-squares solution)



Reminder (Tutorial 01) - Vector & Matrix Derivatives

- $\nabla_x Ax = A^T$
- $\mathbf{v}_x h x h$ $\mathbf{v}_x x^T A x = (A + A^T) x$ $\mathbf{v}_x \frac{\partial}{\partial A} \ln |A| = A^{-T}$ $\mathbf{v}_x \frac{\partial}{\partial A} Tr[AB] = B^T$



Exercise 1 - Least-Squares Solution

```
Given A \in \mathcal{R}^{m \times n} , x \in \mathcal{R}^{n \times 1} , b \in \mathcal{R}^{m \times 1}
```

Find x that minimizes the distance from Ax to b, or more formally:

$$\operatorname*{argmin}_{x}||Ax-b||_{2}^{2}$$



```
||Ax - b||_2^2 = (Ax - b)^T (Ax - b) = x^T A^T A x - x^T A^T b - b^T A x + b^T b \frac{\partial ||Ax - b||_2^2}{\partial x} = 2A^T A x - 2A^T b = 0 	o x = (A^T A)^{-1} A^T b
```

```
In [13]: # Least Squares Solution
         m = 5
         n = 4
         A = np.random.randint(low=-5, high=10, size=(m,n))
         b = np.random.randint(low=-10, high=3, size=(m,1))
         print("A:")
         print(A)
         print("b:")
         print(b)
         [[3 2 8 9]
          [-3 -5 -5 2]
          [ 0 5 7 5]
          [ 1 -3 6 -5]
          [1 1 8 6]]
         [[-2]
          [-7]
          [-3]
          [-3]
          [ 0]]
In [14]: print("Least Squares solution for x:")
         x = np.linalg.inv(A.T @ A) @ A.T @ b
         print(x)
         Least Squares solution for x:
         [[ 1.54495052]
          [ 0.65381817]
          [-0.47872248]
          [-0.27042109]]
```



Solve Linear Equation Non-Analytically



Eigenvalues and Eigenvectors

- Definition: Matrix A with Eigenvalue $\lambda\in\mathbb{C}$ and Eigenvector $x\in\mathbb{C}^n$ if $Ax=\lambda x, x\neq 0$
- Finding eigenvalues and eigenvectors
 - Find eigenvalues by finding the roots of the polynomial generated by:

$$det(\lambda I - A) = |\lambda I - A| = 0$$

• For each eigenvalue λ , find its corresponding eigenvector x by solving:

$$Ax = \lambda x$$

```
\bullet \; \; \mathsf{Example} \colon M = \begin{pmatrix} 2 & 1 \\ 1 & 2 \end{pmatrix} \to |\lambda I - M| = \begin{vmatrix} 2 - \lambda & 1 \\ 1 & 2 - \lambda \end{vmatrix} = 3 - 4\lambda + \lambda^2 \to \lambda_{1,2} = 1, \\ 3 \to x_{\lambda=1} = \begin{bmatrix} 1 \\ -1 \end{bmatrix}, x_{\lambda=3} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}
```

- · Eigenvalues Properties
 - ullet $det(\Lambda) = |\Lambda| = \prod_{i=1}^n \lambda_i$
 - $rank(A) = \sum_{i=1}^{n} 1_{\lambda_i
 eq 0}$
 - Eigenvalues of a diagonal matrix are the diagonal entries
 - ullet A (square) matrix is said to be **diagonalizable** if it can be rewritten as: $A=X\Lambda X^{-1}$
- Eigenvalues of Symmetric Matrices:
 - Eigenvalues are real
 - Eigenvectors of real symmetric matrices are orthonormal

```
In [15]: # eigenvalues and eigenvectors
         A = np.random.randint(low=-10, high=10, size=(5,5))
         eig, vec = np.linalg.eig(A)
         print("A:")
         print(A)
         [[-4 -9 7 8 1]
          [ 6 -8 -5 -3 -9]
          [09-603]
          [82-60-6]
          [ 3 3 2 4 -1]]
In [16]: print("eigenvalues:")
         print(eig)
         print("eigenvectors:")
         print(vec)
         eigenvalues:
         [-9.29854727+11.14091902j -9.29854727-11.14091902j
           3.93378061 +0.j -3.01573245 +0.j
          -1.32095361 +0.j
         eigenvectors:
         [[ 0.2627824 -0.45749602j 0.2627824 +0.45749602j -0.68051908+0.j
            0.33207203+0.j 0.54461743+0.j
                           -0.57285962-0.j
-0.32875482+0.j
                                                         0.20089578+0.j
          [-0.57285962+0.j
           -0.39152492+0.j
          [ 0.13729842+0.38931395j  0.13729842-0.38931395j  0.00207705+0.j
           -0.45532511+0.j -0.15673315+0.j ]
          \hbox{$[-0.31676371+0.31808551j}$ $-0.31676371-0.31808551j$ $-0.3762196 $+0.j$
           -0.09140478+0.j -0.14305208+0.j
          [ 0.12184535+0.08182002j 0.12184535-0.08182002j -0.59580967+0.j
                          0.74181059+0.j
            0.72163745+0.j
```



Eigen Decomposition

- Eigen-decomposition (also spectral decomposition) factorization of a matrix into a canonical form, that is, the matrix is represented in terms of its eigenvalues and eigenvectors.
- Only diagonalizable matrices can be factorized
- · Formally:
 - lacksquare Denote Λ as a matrix with eigenvalues on the diagonal
 - lacksquare Denote Q as a matrix where the columns are the eigenvectors
 - Let A be a square $n \times n$ matrix with N linearly **independent** columns. Then A can factorized as:

$$A = Q\Lambda Q^{-1}$$



What If A Is Non-Square?

Singular Value Decomposition (SVD)

- In linear algebra, the singular-value decomposition (SVD) is a factorization of a real or complex matrix. It is the generalization of the eigendecomposition of a positive semidefinite normal matrix (for example, a symmetric matrix with positive eigenvalues) to any $m \times n$ matrix via an extension of the polar decomposition.
- · Definition:

$$A_{[m imes n]} = U_{[m imes r]} \Sigma_{[r imes r]} (V_{[n imes r]})^T$$

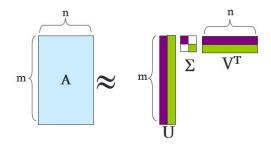
- ullet A Input Data matrix
 - lacksquare m imes n matrix (e.g. m documents and n terms that can appear in each document)
- ullet U Left Singular vectors
 - lacksquare m imes r matrix (e.g. m documents and r concepts)
 - $U = eig(AA^T)$
- Σ Singular values
 - $r \times r$ diagonal matrix (strength of each 'concept')
 - lacktriangledown r represents the **rank** of matrix A
 - $ullet \Sigma = diag\left(\sqrt{eigenvalues(A^TA)}\right)$
 - Singular Values definition: the singular values of a matrix $X \in \mathbb{R}^{M \times N}$ are the *square root* of the **eigenvalues** of the matrix $X^TX \in \mathbb{R}^{N \times N}$. If $X \in \mathbb{R}^{N \times N}$ already, then the singular values are the eigenvalues.
- ullet V Right Singular vectors
 - $n \times r$ matrix (e.g. n terms and r concepts)
 - $V = eig(A^TA)$
- Illustration:

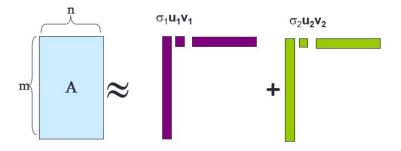
First, we see the unit disc in blue together with the two canonical unit vectors. We then see the action of M, which distorts the disk to an ellipse. The SVD decomposes M into three simple transformations: an initial rotation V^* , a scaling Σ along the coordinate axes, and a final rotation U. The lengths σ_1 and σ_2 of the semi-axes of the ellipse are the singular values of M, namely $\Sigma_{1,1}$ and $\Sigma_{2,2}$.

By <u>Kieff (//commons.wikimedia.org/wiki/User:Kieff)</u> - Own work, Public Domain, <u>Link (https://commons.wikimedia.org/w/index.php?curid=11416486)</u>

• Another way to look at SVD:

$$Approx U\Sigma V^T=\sum_i \sigma_i u_i\circ v_i^T$$



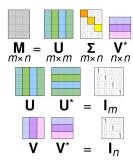


• SVD Properties

- It is always possible to decompose a real matrix A to $A=U\Sigma V^T$ where
 - $\circ~U,\Sigma,V$ are uniuqe

$$ullet U^T U = I, V^T V = I$$

- \circ Σ is diagonal
- Entries (the singular values) are positive and **sorted** in decreasing order ($\sigma_1 \geq \sigma_2 \geq \ldots \geq 0$)
 Proof of uniqueness (http://www.mpi-inf.mpg.de/~bast/ir-seminar-ws04/lecture2.pdf![image.png](attachment:image.png))



• Image Source (https://en.wikipedia.org/wiki/Singular value decomposition)

SVD Example - Users-to-Movies

We are given a dataset of user's rating (1 to 5) for several movies of 3 genres (concepts) and we wish to use SVD to decompose to the following components:

- User-to-Concept which genres the users prefer: \boldsymbol{U} matrix
- ullet Concepts what is the strength of each genre in the dataset: Σ strength of each concept (the singular values)
- Movie-to-Concept for each movie, what genres are the most dominant: V matrix

User-to-Movies matrix:

Out[17]:

	Matrix	Alien	Serenity	Casablanca	Amelie
User 1	1	1	1	0	0
User 2	3	3	3	0	0
User 3	4	4	4	0	0
User 4	5	5	5	0	0
User 5	0	2	0	4	4
User 6	0	0	0	5	5
User 7	0	1	0	2	2

```
In [18]: # perform SVD for 3 concepts
u, s, vh = np.linalg.svd(u_t_m, full_matrices=False)
```

```
In [19]: print("U of size", u[:,:3].shape, ":")
    print(u[:,:3].astype(np.float16))

U of size (7, 3):
    [[-0.1376    0.0236    0.01081]
```

```
In [21]: print("Singular values:")
    print("as a matrix:")
    print(np.diag(s[:3]).astype(np.float16))
```

```
Singular values:
as a matrix:
[[12.484 0. 0. ]
[ 0. 9.51 0. ]
[ 0. 0. 1.346]]
```

```
In [22]: print("V of size", vh[:3,:].shape, ":")
print(vh[:3,:].astype(np.float16))
```

```
V of size (3, 5):

[[-0.5625 -0.593 -0.5625 -0.09015 -0.09015]

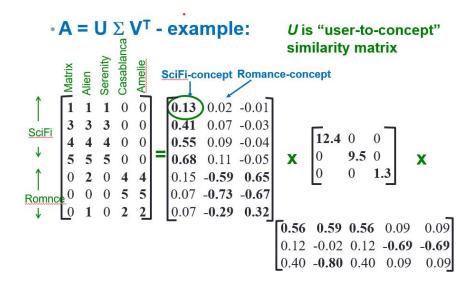
[ 0.1266 -0.02878 0.1266 -0.6953 -0.6953 ]

[ 0.4097 -0.8047 0.4097 0.09125 0.09125]]
```

reconstruction of user-to-movie:

Out[23]:

	Matrix	Alien	Serenity	Casablanca	Amelie
User 1	1.0	1.0	1.0	0.0	0.0
User 2	3.0	3.0	3.0	-0.0	-0.0
User 3	4.0	4.0	4.0	0.0	-0.0
User 4	5.0	5.0	5.0	-0.0	-0.0
User 5	0.0	2.0	-0.0	4.0	4.0
User 6	0.0	0.0	-0.0	5.0	5.0
User 7	0.0	1.0	-0.0	2.0	2.0





Recommended Videos



- These videos do not replace the lectures and tutorials.
- · Please use these to get a better understanding of the material, and not as an alternative to the written material.

Video By Subject

- Basic Linear Algebra <u>Mathematics for Machine Learning full Course II Linear Algebra II Part-1 (https://www.youtube.com/watch?v=T3TpdPmTLso)</u>
- SVD Lecture 47 Singular Value Decomposition I Stanford University (https://www.youtube.com/watch?v=P5mlg91as1c)



- Inspired by slides by Elad Osherov and slides from MMDS (http://www.mmds.org/)
- Icons from Icon8.com (https://icons8.com/) https://icons8.com (https://icons8.com)
- Datasets from Kaggle (https://www.kaggle.com/) https://www.kaggle.com/ (https://www.kaggle.com/)