

Project Sprint Planning Notes

Team: GROUP-P06-02

Sprint: 0

Date: 08/08/2024

Attended:

Scrum Master: Idris Aklan

Product Owner: Jyoti Kundu

Development team: Mohammed Ahtesh, Abdullah Abdosh, Yifan Shen, Shreyas Shah, Farahan Wazer

1. Goal

What is the aim that you are trying to achieve by running this sprint?

The Aim of this first sprint is to establish a clear and structure infrastructure alongside with forming the foundations for future development. This includes setting up the project on GitHub, creating and refining user stories, and forming the blueprints for effective collaborative practices. In completing this sprint, the directive is to have a well-maintained Sprint 0 project-backlog, a functioning scrum board, and a fully functioning GitHub repository.

2. Duration of the sprint

3 weeks

3. What is the team's vision for this sprint?

Which items of the product backlog will be committed to sprint backlog and why?

For Sprint 0, our team is aiming to commit the following items in the project-backlog:

- Creating user Stories that encapsulate all project requirements.
- Preparing the product backlog while collaborating with the project owner.
- Creating a clean and efficient scrum board, populated with user stories.
- Preparing Sprint 0 backlog, creating test cases, and creating a definition of done for all project product backlog items.
- Breaking down user stories into sub-tasks and assigning these subtasks with time estimates.

What will the potentially shippable product look like in the end? What features will it has in its working form?

For this sprint, the potentially shippable product will be an organized project environment that includes:

- A well-defined and clean project-backlog.
- Defined user stories, along with their sub-tasks and acceptance criteria.
- A working scrum board reflecting this sprint's progress.

4. Estimation in story points

During the Team meetings, our team has estimated the time cost of each product backlog item utilising story points. We collectively chose one item to use as reference and then based on the effort of that item, we assigned story points depending on an item required effort compared to the reference.