



Deep Learning Optimisé - Jean Zay

Introduction – Jean Zay – GPU



INSTITUT DU
DÉVELOPPEMENT ET DES
RESSOURCES EN
INFORMATIQUE
SCIENTIFIQUE



Présentation de DLO-JZ

Plan ◀

Imagenet / Resnet-50 ◀

Présentation des participants ◀

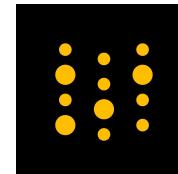
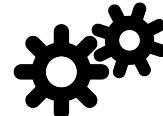
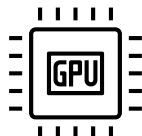
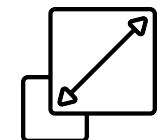
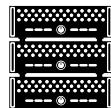
Présentation - Sujets traités

Jour 1

- Jean Zay
- Revue de code
- Les enjeux de la montée à l'échelle
- GPU computing
- Tensor Cores

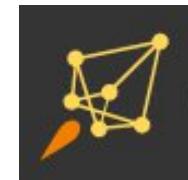
Jour 2

- Distribution - Data Parallelism
- Profiler PyTorch
- Optimisation du DataLoader



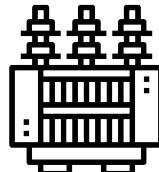
Jour 3

- Stockage et format de données
- Outil de visualisation
- Entraînement et *large batches*
- HyperParameter Optimization



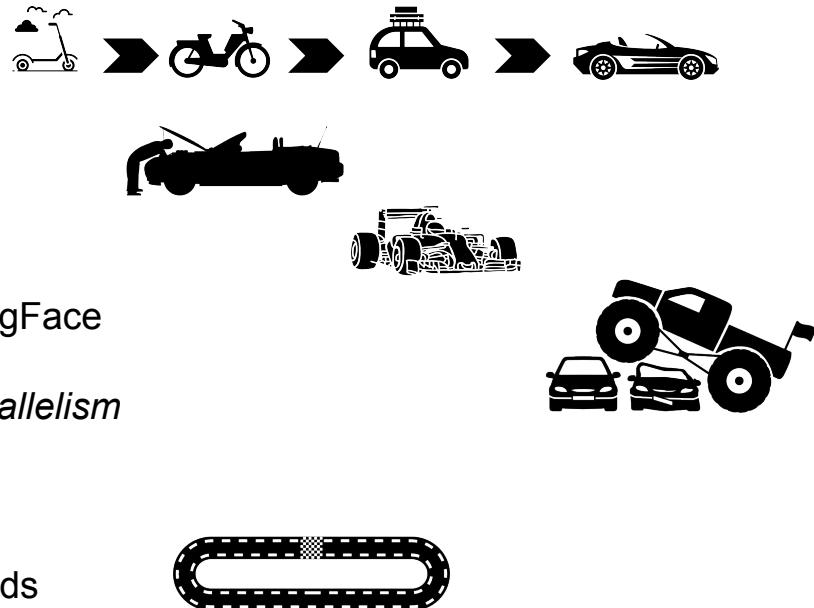
Jour 4

- Bonnes pratiques
- JIT
- Les parallélismes de modèle
- Les API pour les parallélismes de modèle

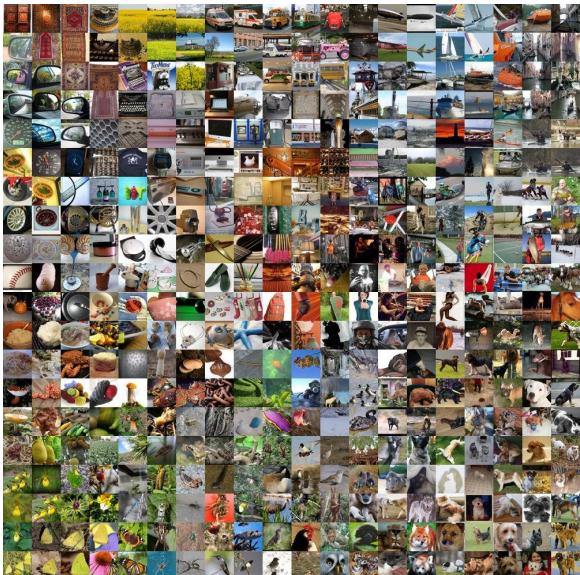


Déroulé des TP

- Les TP des jours 1, 2 et 3 :
 - Optimisations système : GPU, Mixed Precision, Data Parallelism
 - Profiler
 - DataLoader
 - *Optimizers* et LR scheduler
 - *Hyper-Parameters Optimization (HPO)*
- Les TP du Jour 4 (à la carte) :
 - *Model parallelism* avec un gros modèle HuggingFace
 - Implémentation de *ddp*
 - Implémentation de *tensor parallelism* et *2D parallelism*
 - Data Augmentation
 - `torch.compile` & `torchscript`
- Mini Jean Zay réservé : 24 GPU A100 sur 3 noeuds



Données - Imagenet



But:

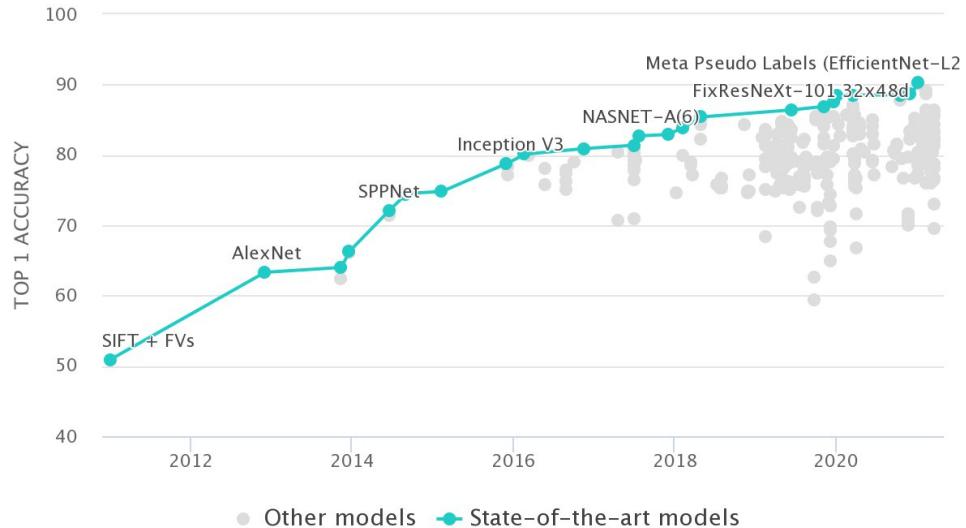
Classification (1000 classes)

Dataset:

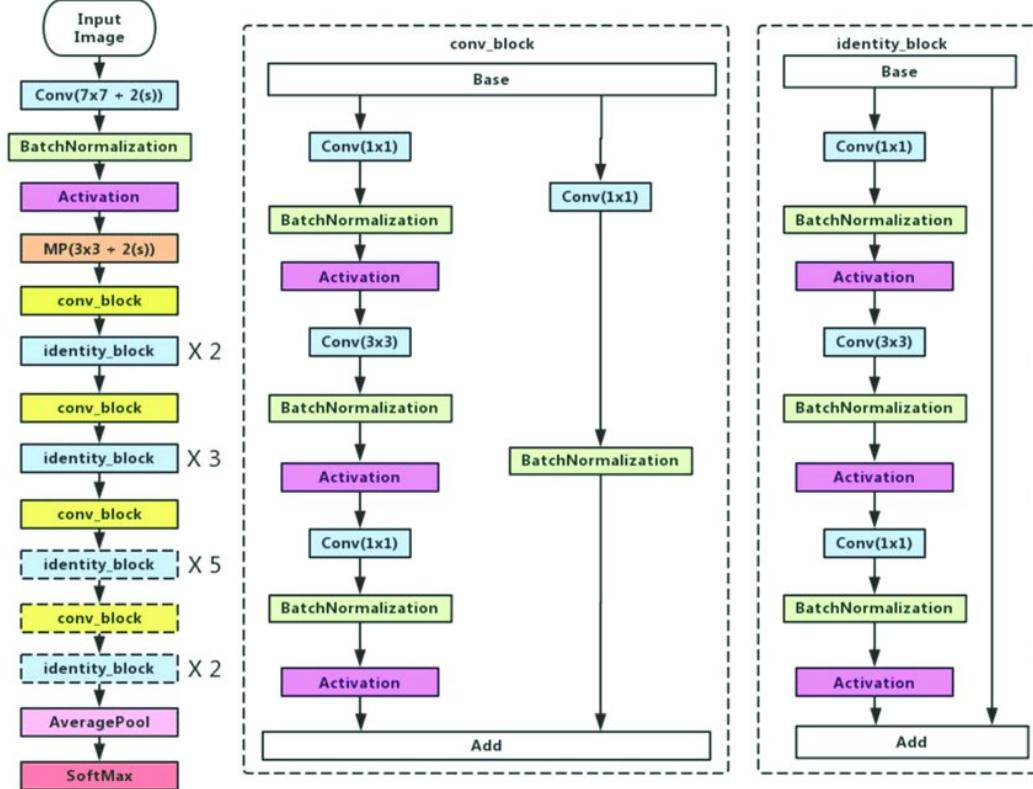
Train dataset: **1,2 Millions** d'images labellisées

Validation dataset: **50 000** images labellisées

<http://www.image-net.org/>



Imagenet - Resnet-50



Resnet :

- Residual Learning
- BatchNorm layer
 - Remplace les *dropouts*
- Average Pooling
 - Rend le modèle indépendant de la taille des images d'entrée

Imagenet - Resnet-50

How long does it take to train Resnet-50 on ImageNet?



14 days
NVIDIA M40 GPU

Imagenet - Resnet-50

Training Resnet-50 on Imagenet

| Facebook Caffe2 | UC Berkeley, TACC, UC Davis Tensorflow | Preferred Network ChainerMN | Tencent TensorFlow | Sony Neural Network Library (NNL) | Fujitsu MXNet |
|---|---|---|--|---|---|
| 1 hour | 31 mins | 15 mins | 6.6 mins | 2.0 mins | 1.2 mins |
| Tesla P100 x 256 | 1,600 CPUs | Tesla P100 x 1,024 | Tesla P40 x 2,048 | Tesla V100 x 3,456 | Tesla V100 x 2,048 |
|  |  |  |  |  |  |

MLPerf v3.1 - Benchmark 2023

Industry-Standard Generative AI Training Benchmarks

MLPerf Training v3.1



GPT-3 175B
Large Language Model



Stable Diffusion
Text-to-Image



DLRMv2
Recommendation



BERT-Large
NLP



RetinaNet
Object Detection,
Lightweight



Mask R-CNN
Object Detection,
Heavyweight



3D U-Net
Biomedical Image
Segmentation



RNN-T
Speech Recognition



ResNet-50 v1.5
Image Classification

BLOOM on Jean Zay



Pre-training :
117 days (2022)
384 x 80GB A100 GPUs



Being able to specialize an LLM to meet your specific needs.



Learn to make a prototype in 3 days → The training is hands-on centered

1st day

Transformers theory

Classic Fine-Tuning

Use case presentation

System improvement environment

Metrics and Evaluations (1st part)

2nd day

Data Cleaning

Prompt Engineering

Retrieval Augmentation Generation

Parameter Efficient Fine-Tuning

Hyper Parameter Optimization



3rd day

Metrics and Evaluations (2nd part)

Alignment

Inference

Discussions

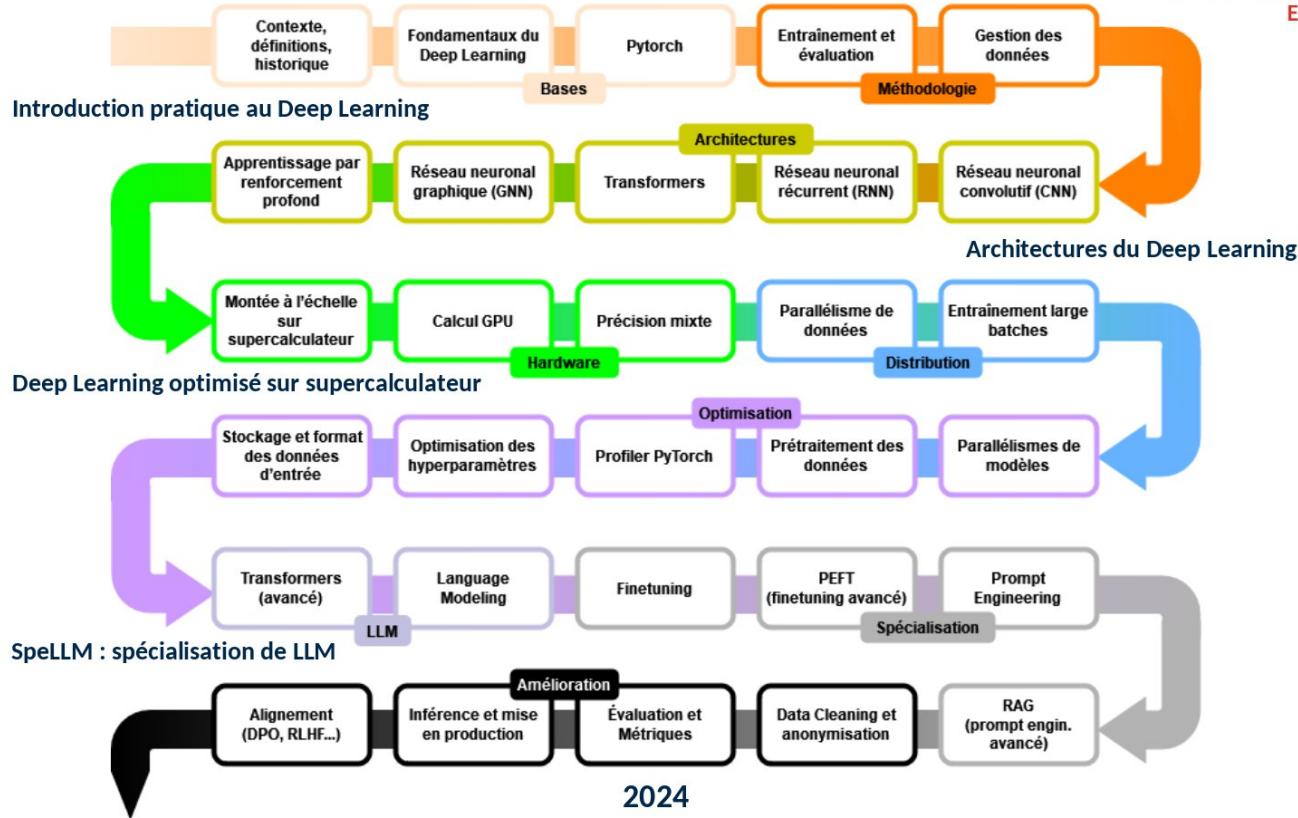
Train modulaire de formations IDRIS



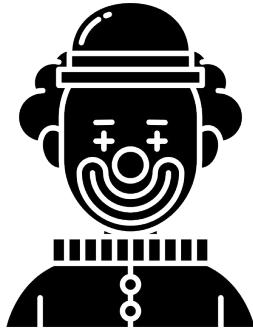
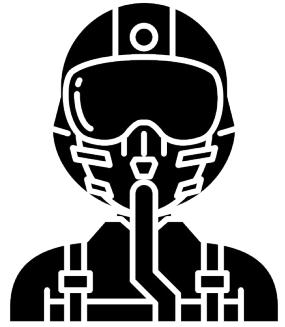
IDRIS

Les formations IA

Pour les inscriptions ou une formation sur mesure contacter
CNRS FORMATION ENTREPRISES



Présentation des participant·e·s



Jean Zay

Supercalculateur ◀

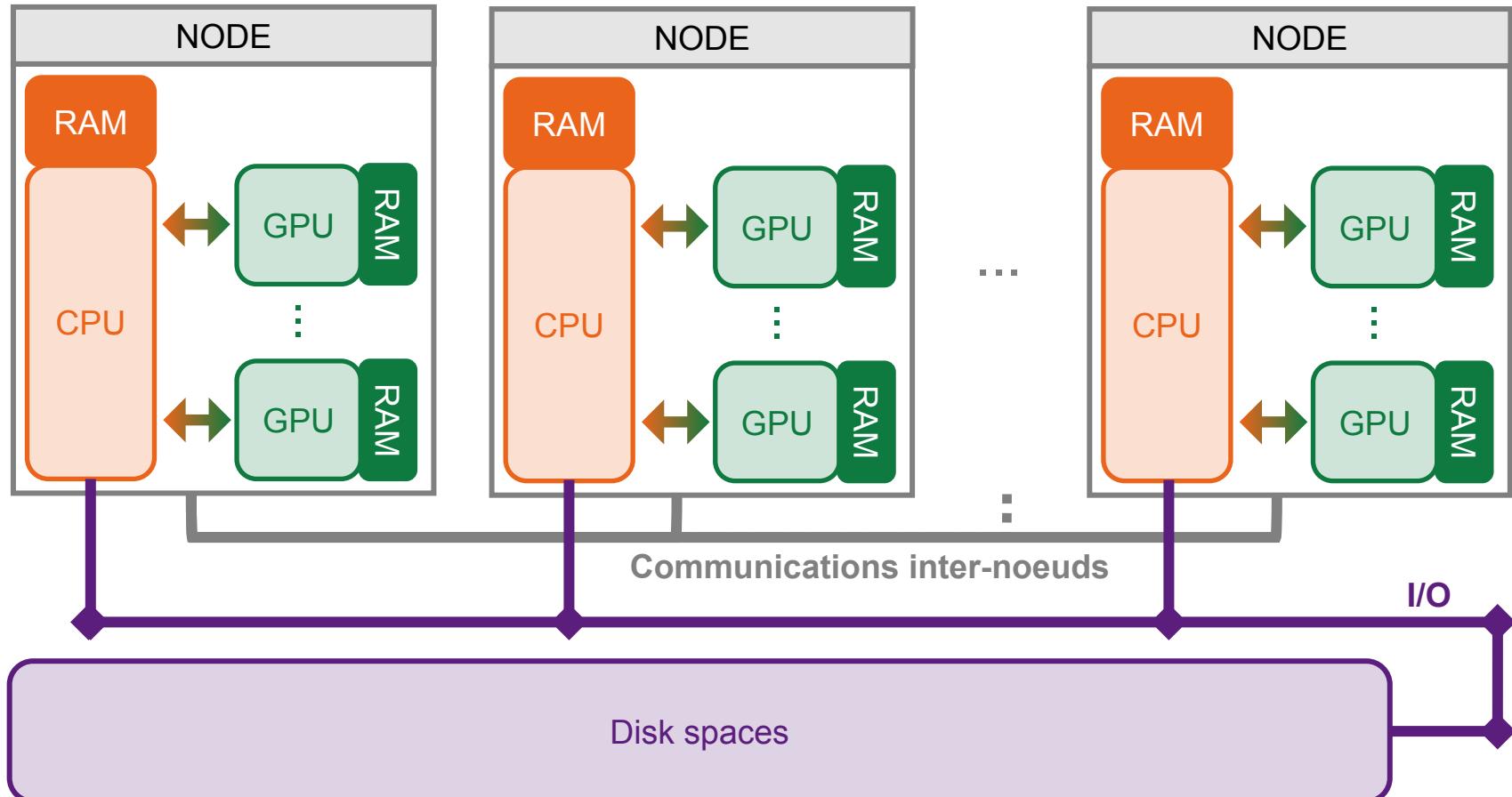
Jean Zay ◀

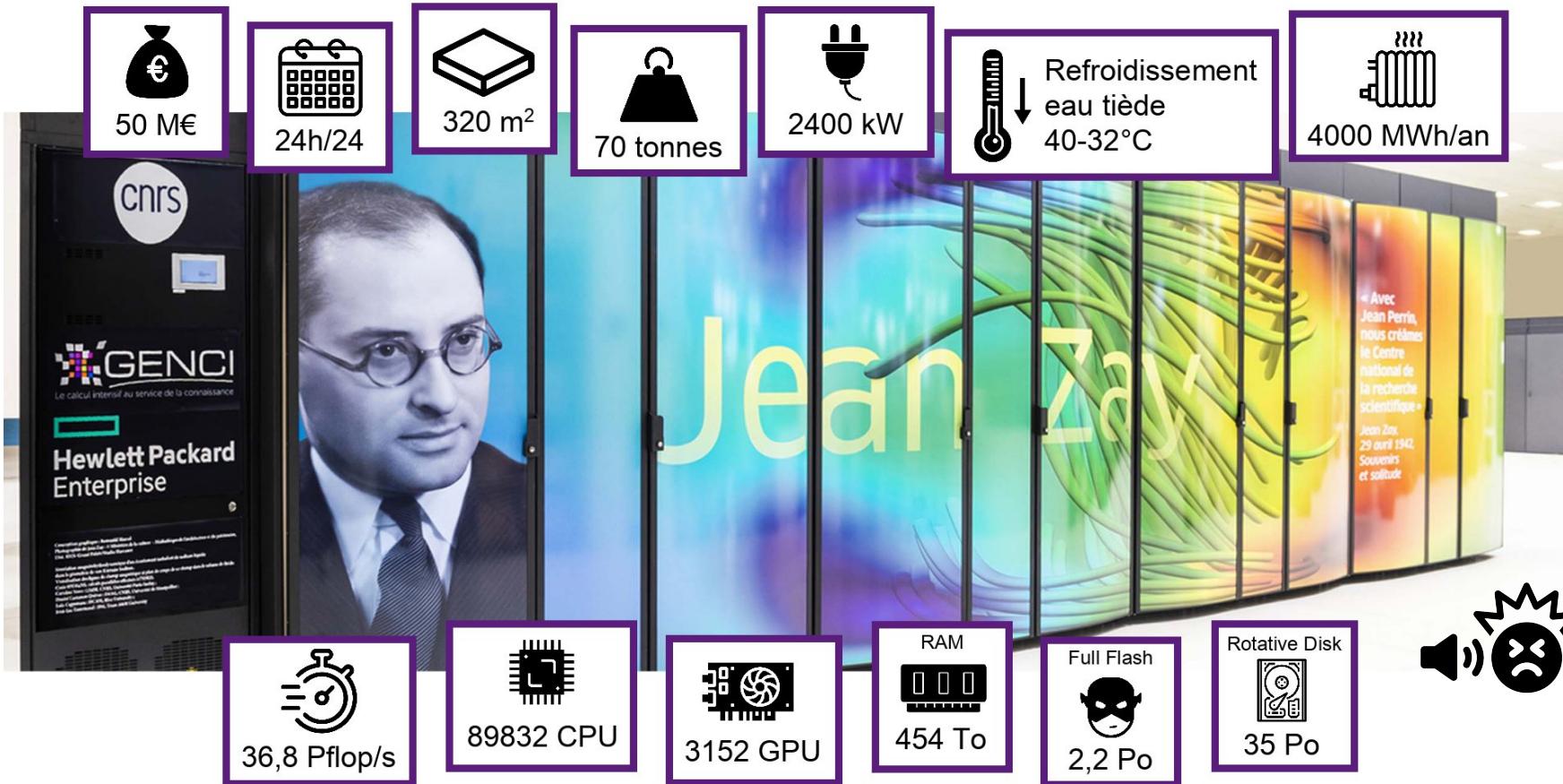
Soumission de jobs ◀

JupyterHub sur Jean Zay ◀

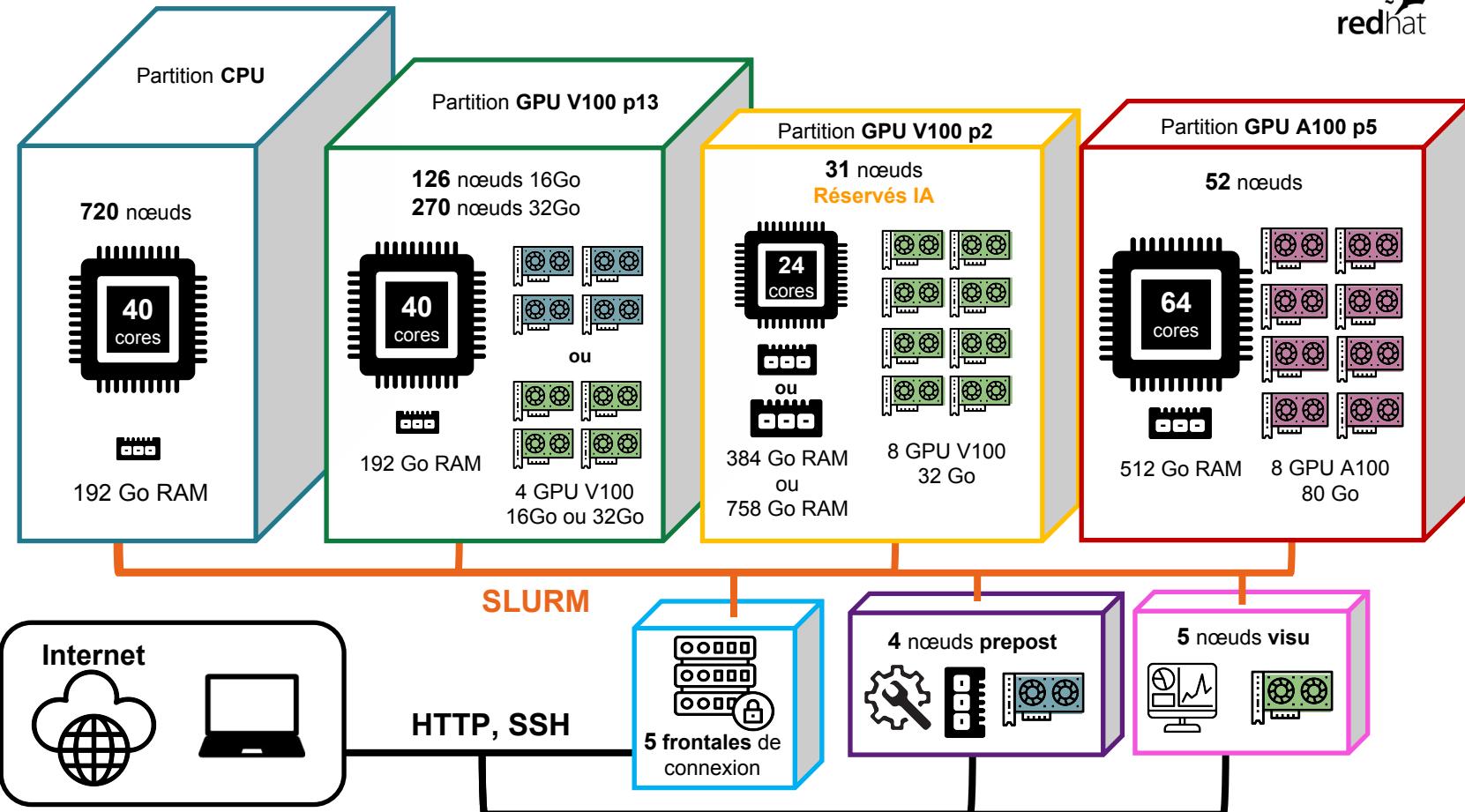
Outils Slurm pour notebook python ◀

C'est quoi un supercalculateur ?

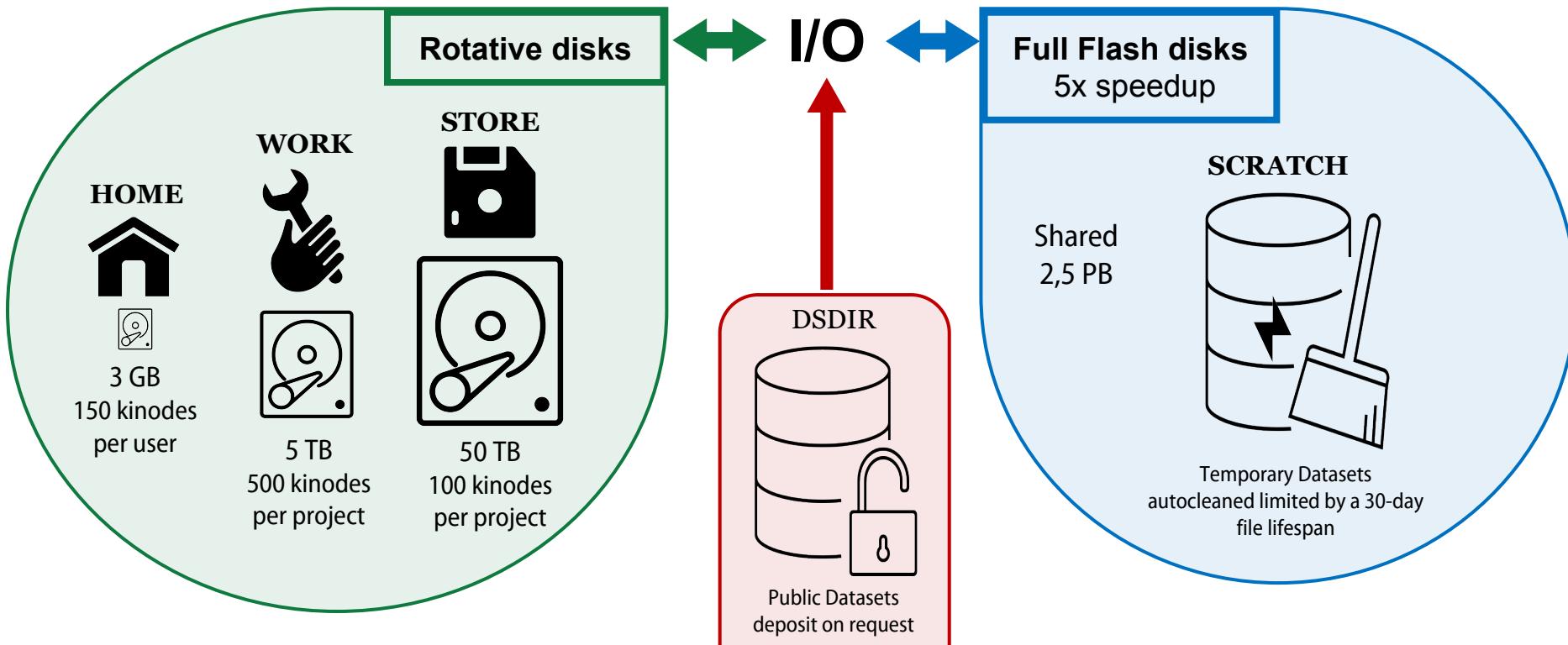




Jean Zay : Ressources disponibles



Jean Zay : Espaces de stockage

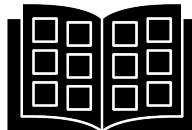


Jean Zay : Environnement de travail



Catalogue de modules mutualisés (environnements conda)

- Installés par l'IDRIS
- Enrichis sur demande



```
login@jean-zay3:~$ module load pytorch-gpu/py3/1.11.0
Loading requirement: ...
(pytorch-gpu-1.11.0+py3.9.12) login@jean-zay3:~$ █
```

- Personnalisables

```
~$ pip install --user --no-cache-dir <paquet>
```



**Conflits entre les versions
Saturation de vos espaces disques**

Environnements conda personnels

```
login@jean-zay3:~$ module load anaconda-py3/2023.03
(base) login@jean-zay3:~$ conda create -n myenv
```



Saturation de vos espaces disques ++

Conteneurs Singularity

```
login@jean-zay3:~$ module load singularity
```

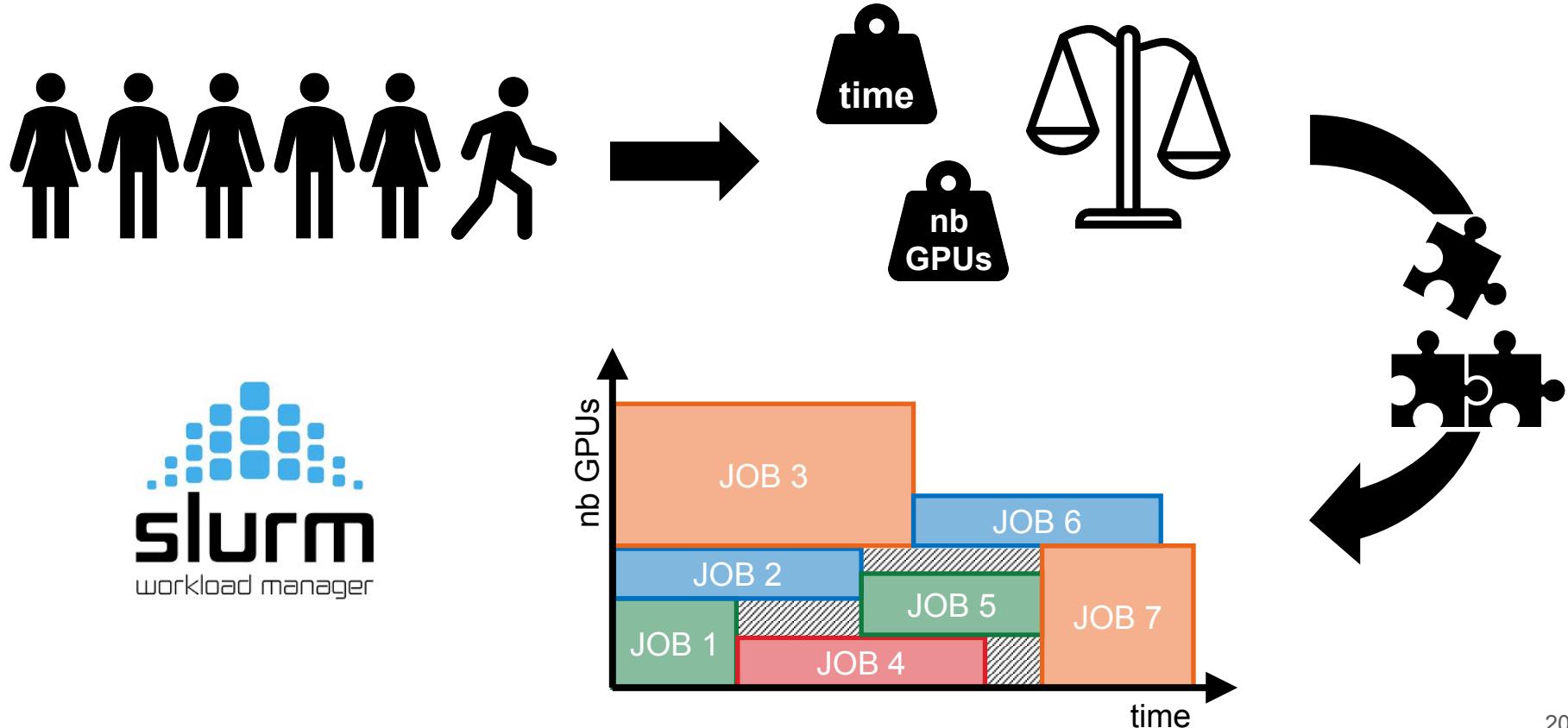
Images SIF à importer sur Jean Zay



- Depuis votre PC personnel
- À partir de dépôts publics
- Possibilité de convertir une image



Soumission de jobs - Slurm



Soumission de jobs - Slurm

script.slurm

```
#!/bin/bash

#SBATCH --job-name="dlojz"          # number of job
#SBATCH --output="dlojz%j.out"       # out file
#SBATCH --error="dlojz%j.err"        # error file
#SBATCH --nodes=2                   # nb of node
#SBATCH --gres=gpu:4                # nb of GPU per node
#SBATCH --ntasks-per-node=4         # nb of tasks per node
#SBATCH --cpus-per-task=10           # nb of cores
#SBATCH --hint=nomultithread         # no hyper threading
#SBATCH --time=03:00:00               # max execution time

module load pytorch-gpu/py3/2.1.1    # environment

srun python script.py                # run script
```

Soumission de jobs - Slurm

script.slurm

```
#!/bin/bash

#SBATCH --job-name="dlojz"
#SBATCH --output="dlojz%j.out"
#SBATCH --error="dlojz%j.err"
#SBATCH --nodes=2
#SBATCH --gres=gpu:4
#SBATCH --ntasks-per-node=4
#SBATCH --cpus-per-task=10
#SBATCH --hint=nomultithread
#SBATCH --time=03:00:00

module load pytorch-gpu/py3/2.1.1

srun python script.py
```

login@jean-zay3:~\$ sbatch script.slurm

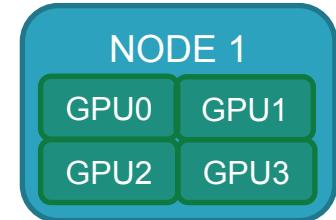
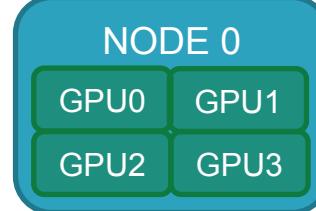
Soumission du job

Passage dans la file d'attente

| JOBID | PARTITION | NAME | USER | ST | TIME | NODES | NODELIST(REAISON) |
|--------|-----------|-------|------|----|------|-------|-------------------|
| 223225 | gpu_p13 | dlojz | | PD | 0:00 | 2 | (Priority) |

Lancement du job

srun python script.py



JupyterHub sur Jean Zay



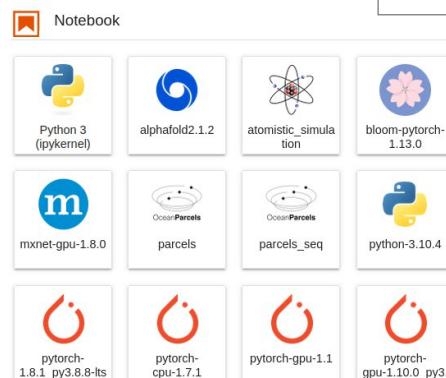
1. Authentification sur <https://jupyterhub.idris.fr>

Sign in

Username:

Password:

2. Choisir et configurer une instance



3. Choisir un kernel
(pytorch-gpu-1.11.0)

JupyterLab Spawner Options

Interactive SLURM

Lancer sur un
nœud de calcul

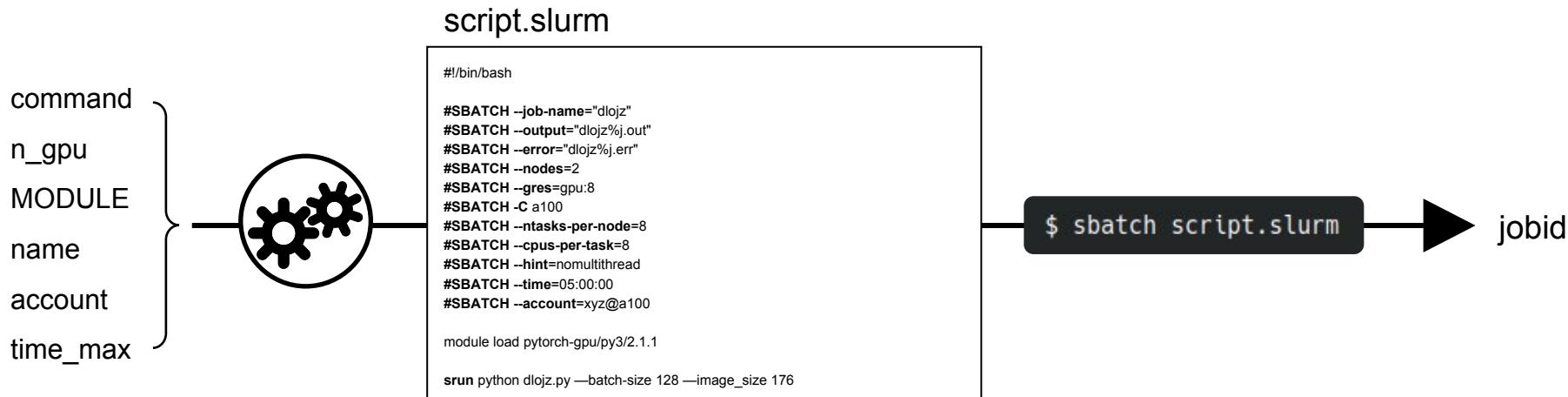
Lancer sur un
nœud de calcul

Jean Zay : Outils Slurm pour notebook python

```
from idr_pytools import gpu_jobs_submitter
```

```
command = 'dlojz.py --batch-size 128 --image_size 176'  
n_gpu = 8  
MODULE = 'pytorch-gpu/py3/2.1.1'  
name = 'dlojz'
```

```
jobid = gpu_jobs_submitter(command, n_gpu, MODULE, name=name, account='xyz@a100', time_max='05:00:00')
```



Jean Zay : Outils Slurm pour notebook python

```
from idr_pytools import display_slurm_queue
```

```
name = 'dlojz'  
display_slurm_queue(name)
```

```
$ squeue --me -n <name>
```

```
from idr_pytools import search_log
```

```
jobid = ['12345']
```

```
search_log(contains=jobid)[0]
```

```
search_log(contains=jobid, with_err=True)[0]
```

nom du fichier *output*

nom du fichier *error*

Revue du code

Revue générale ◀

Revue détaillée ◀

Code dlojz.py Review

Import

argparse : arguments

Instanciation

Model, distribution, optimizer, ...

Dataloader

Preprocessing, Optimisation, ...

Instanciation

Training

Mixed precision, distribution, ...

Validation

→ Mixed precision, distribution, ...

Checkpoint & report Runner

dlojz.py – Import & run

```
import os
import contextlib
import argparse
import torchvision
import torchvision.transforms as transforms
import torchvision.models as models
from torch.utils.checkpoint import checkpoint_sequential
import torch
import numpy as np
import apex

import idr_torch
from dlojz_chrono import Chronometer
from dlojz_torch import distributed_accuracy

import random
random.seed(123)
np.random.seed(123)
torch.manual_seed(123)
```



reproducibility

idr_torch (JZ users)

distribution utils for Jean Zay

```
if __name__ == '__main__':
    # display info
    if idr_torch.rank == 0:
        print("=>>> Training on ", len(idr_torch.hostnames), " nodes and ", idr_torch.size, " processes")
    train()
```

Import libraries

os
contextlib



argparse



argparse

Chronometer (DLO-JZ)

time log & home profiler



distributed_accuracy (DLO-JZ)

home metric utils (torchmetric-like)



```
28 ****
29 def train():
30     parser = argparse.ArgumentParser()
31     parser.add_argument('-b', '--batch-s-
```

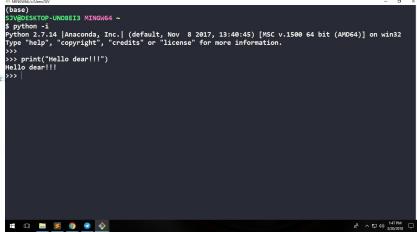
dlojz.py - arguments parser

```
## import ... ## Add here the libraries to import

VAL_BATCH_SIZE=256

*****
def train():
    parser = argparse.ArgumentParser()
    parser.add_argument('--b', '--batch-size', default=128, type=int,
                        help='batch size per GPU')
    parser.add_argument('--e', '--epochs', default=1, type=int,
                        help='number of total epochs to run')
    parser.add_argument('--image-size', default=224, type=int,
                        help='Image size')
    parser.add_argument('--lr', default=0.1, type=float,
                        help='learning rate')
    parser.add_argument('--wd', default=0., type=float,
                        help='weight decay')
    parser.add_argument('--mom', default=0.9, type=float,
                        help='momentum')
    parser.add_argument('--test', default=False, action='store_true',      ## DON'T MODIFY #####
                        help='Test 50 iterations')
    parser.add_argument('--test-nsteps', default='50', type=int,
                        help='the number of steps in test mode')
    parser.add_argument('--num-workers', default=10, type=int,
                        help='num workers in dataloader')
    parser.add_argument('--persistent-workers', default=True, action=argparse.BooleanOptionalAction,
                        help='activate persistent workers in dataloader')
    parser.add_argument('--pin-memory', default=True, action=argparse.BooleanOptionalAction,
                        help='activate pin memory option in dataloader')
    parser.add_argument('--non-blocking', default=True, action=argparse.BooleanOptionalAction,
                        help='activate asynchronous GPU transfer')
    parser.add_argument('--prefetch-factor', default=3, type=int,
                        help='prefectch factor in dataloader')
    parser.add_argument('--drop-last', default=False, action=argparse.BooleanOptionalAction,
                        help='activate drop_last option in dataloader')
    *****
    ## Add parser arguments

    args = parser.parse_args()

    #
```

Configurable Arguments :

-batch-size : batch size per GPU
-epochs : number of epochs
-image-size : image size

Optimizer :

-lr : learning rate
-wd : weight decay
-mom : momentum

Modes spéciaux :

-test : test mode
-test-nsteps : n steps for test mode

Optimisation du DataLoader :

-num-workers
-persistent-workers
-pin-memory
-non-blocking
-prefetch-factor
-drop-last

dlojz.py - instantiation

```
## chronometer initialisation
chrono = Chronometer()

# define model
model = models.resnet50()

archi_model = 'Resnet-50'

if idr_torch.rank == 0: print(f'model: {archi_model}')
if idr_torch.rank == 0: print('number of parameters: {}'.format(sum([p.numel()
for p in model.parameters()])))

# distribute batch size (mini-batch)
num_replica = idr_torch.size
mini_batch_size = args.batch_size
global_batch_size = mini_batch_size * num_replica

if idr_torch.rank == 0:
    print(f'global batch size: {global_batch_size} - mini batch size: {mini_batch_size}')

# define loss function (criterion) and optimizer
criterion = torch.nn.CrossEntropyLoss(label_smoothing=0.1)
optimizer = torch.optim.SGD(model.parameters(), args.lr, momentum=args.mom, weight_decay=args.wd)

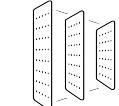
if idr_torch.rank == 0: print(f'Optimizer: {optimizer}')

# define metrics
train_metric = distributed_accuracy()
val_metric = distributed_accuracy()
```

```
#LR scheduler to accelerate the training time
scheduler = torch.optim.lr_scheduler.OneCycleLR(optimizer, max_lr=args.lr,
steps_per_epoch=N_batch, epochs=args.epochs)
```



Chronometer

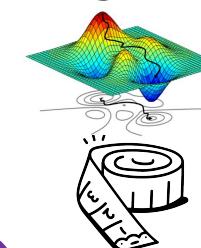


model : Resnet-50

mini batch size \leftrightarrow global batch size



CrossEntropyLoss



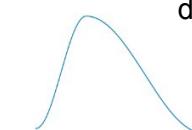
SGD Optimizer



Metric



need N_{batch} , given by
dataloader



LR scheduler

dlojz.py - Dataloader

```
##### DATALOADER #####
# Define a transform to pre-process the training images.

if idr_torch.rank == 0: print(f"DATALOADER {args.num_workers} {args.persistent_workers} {args.pin_memory}")

transform = transforms.Compose([
    transforms.RandomResizedCrop(args.image_size), # Random resize - Data Augmentation
    transforms.RandomHorizontalFlip(), # Horizontal Flip - Data Augmentation
    transforms.ToTensor(), # convert the PIL Image to a tensor
    transforms.Normalize(mean=(0.485, 0.456, 0.406),
                         std=(0.229, 0.224, 0.225))
])

train_dataset = torchvision.datasets.ImageNet(root=os.environ['ALL_CCFRSCRATCH']+ '/imagenet',
                                              transform=transform)

train_loader = torch.utils.data.DataLoader(dataset=train_dataset,
                                           batch_size=mini_batch_size,
                                           shuffle=True,
                                           num_workers=args.num_workers,
                                           persistent_workers=args.persistent_workers,
                                           pin_memory=args.pin_memory,
                                           prefetch_factor=args.prefetch_factor,
                                           drop_last=args.drop_last)

val_transform = transforms.Compose([
    transforms.Resize((256, 256)),
    transforms.CenterCrop(224),
    transforms.ToTensor(), # convert the PIL Image to a tensor
    transforms.Normalize(mean=(0.485, 0.456, 0.406),
                         std=(0.229, 0.224, 0.225)))
])

val_dataset = torchvision.datasets.ImageNet(root=os.environ['ALL_CCFRSCRATCH']+ '/imagenet', split='val',
                                             transform=val_transform)

val_loader = torch.utils.data.DataLoader(dataset=val_dataset,
                                         batch_size=VAL_BATCH_SIZE,
                                         shuffle=False,
                                         num_workers=args.num_workers,
                                         persistent_workers=args.persistent_workers,
                                         pin_memory=args.pin_memory,
                                         prefetch_factor=args.prefetch_factor,
                                         drop_last=args.drop_last)

N_batch = len(train_loader)
N_val_batch = len(val_loader)
N_val = len(val_dataset)
```

train dataset :



RandomResizedCrop
RandomHorizontalFlip
+ Normalize



Shuffling



validation dataset :



Resize
CenterCrop
+ Normalize



no shuffling



dlojz.py - Training

```
chrono.start()

##### TRAINING #####
for epoch in range(args.epochs):

    if args.test: chrono.next_iter()
    if idr_torch.rank == 0: chrono.tac_time(clear=True)

    for i, (images, labels) in enumerate(train_loader):

        csteps = i + 1 + epoch * N_batch
        if args.test and csteps > args.test_nsteps: break
        if i == 0 and idr_torch.rank == 0:
            print(f'image batch shape : {images.size()}')

        if args.test: chrono.forward()

        optimizer.zero_grad()
        outputs = model(images)
        loss = criterion(outputs, labels)

        if args.test: chrono.backward()

        loss.backward()
        optimizer.step()

        # Metric measurement
        train_metric.update(loss, outputs, labels)

        if args.test: chrono.update()

        if ((i + 1) % (N_batch//10) == 0 or i == N_batch - 1) and idr_torch.rank == 0:
            train_loss, accuracy = train_metric.compute()
            print('Epoch [{}/{}], Step [{}/{}], Time: {:.3f}, Loss: {:.4f}, Acc:{:.4f}'.format(
                epoch + 1, args.epochs, i+1, N_batch,
                chrono.tac_time(), loss_acc, accuracy_top5))

    # scheduler update
    scheduler.step()
```



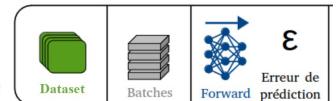
for *n* epochs



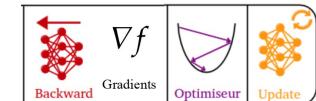
for each *batch*
test mode : 50 steps

CPU compute by default !!

```
optimizer.zero_grad()
outputs = model(images)
loss = criterion(outputs, labels)
```



```
loss.backward()
optimizer.step()
```



Aggregate the metrics (loss, accuracy)
10x per epoch, compute and print the metrics

Log 10x per epoch



Step up LR scheduler

dlojz.py - Validation

```
#### VALIDATION #####
if ((i == N_batch - 1) or (args.test and i==args.test_nsteps-1)) :

    chrono.validation()
    model.eval()

    for iv, (val_images, val_labels) in enumerate(val_loader):

        # Runs the forward pass with no grad mode.
        with torch.no_grad():
            val_outputs = model(val_images)
            val_loss = criterion(val_outputs, val_labels)

            val_metric.update(val_loss, val_outputs, val_labels)

        if args.test and iv >= 20: break

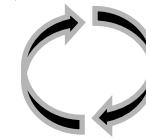
    val_loss, val_accuracy = val_metric.compute()

    model.train()
    chrono.validation()
    if not args.test and idr.torch.rank == 0:
        print('##EVALUATION STEP##')
        print('Epoch [{}/{}], Validation Loss: {:.4f}, Validation Accuracy: {:.4f}'.format(
                epoch + 1, args.epochs, val_loss, val_accuracy))
        print(">>> Validation complete in: " + str(chrono.val_time))

#### END OF VALIDATION #####
```

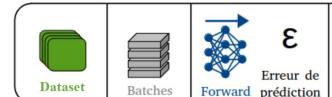


after each epoch
(or at the end of test mode)



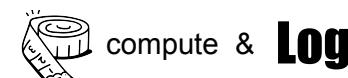
for each *batch of validation*
(test mode : 20 steps)

```
# Runs the forward pass with no grad mode.
with torch.no_grad():
    val_outputs = model(val_images)
    loss = criterion(val_outputs, val_labels)
```



Aggregate the metrics (loss,
accuracy)

when it is over:



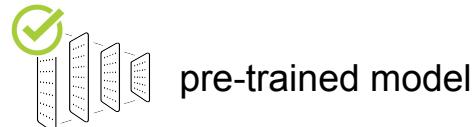
dlojz.py – Checkpoint & Report

```
chrono.stop()
if idr_torch.rank == 0:
    chrono.display()
    print("=> Number of batch per epoch: {}".format(N_batch))
    print(f'Max Memory Allocated {torch.cuda.max_memory_allocated()} Bytes')

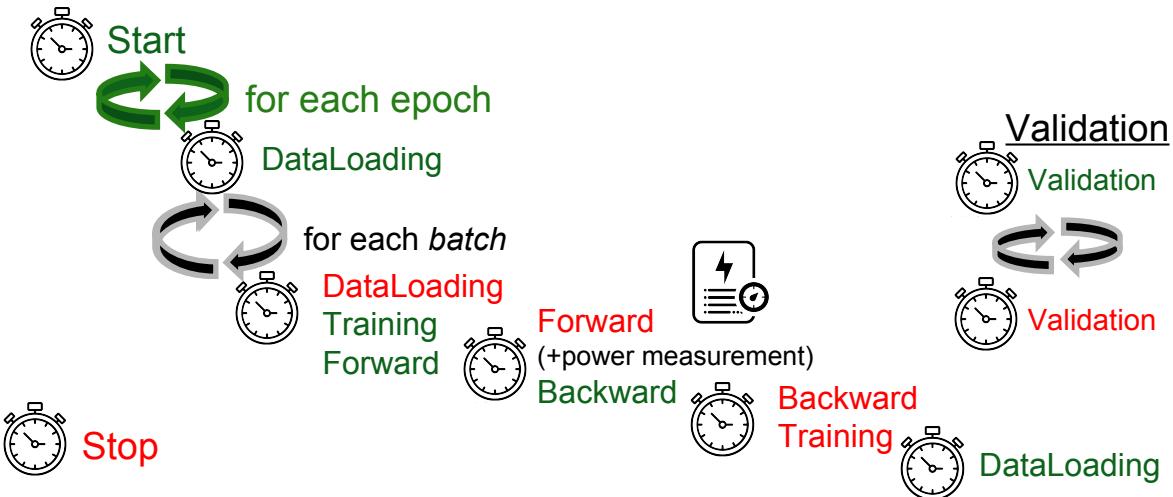
# Save last checkpoint
if not args.test and idr_torch.rank == 0:
    checkpoint_path = f"checkpoints/{os.environ['SLURM_JOBID']}_{global_batch_size}.pt"
    torch.save(model.state_dict(), checkpoint_path)
    print("Last epoch checkpointed to " + checkpoint_path)
```

Log + Chronometer Display

Checkpoint at the end of training (=> not in test mode)



dlojz.py - Chronometer



Display

```
def display(self, val_steps):
    if self.rank == 0:
        print("">>>> Training complete in: " + str(datetime.now() - self.start_proc))
        if self.test:
            print("">>>> Training performance time: min {} avg {} seconds (+/- {})".format(np.min(self.time_perf_train[1:]), np.median(self.time_perf_train[1:]),
np.std(self.time_perf_train[1:])))
            print("">>>> Loading performance time: min {} avg {} seconds (+/- {})".format(np.min(self.time_perf_load[1:]), np.mean(self.time_perf_load[1:]),
np.std(self.time_perf_load[1:])))
            print("">>>> Forward performance time: {} seconds (+/- {})".format(np.mean(self.time_perf_forward[1:]), np.std(self.time_perf_forward[1:])))
            print("">>>> Backward performance time: {} seconds (+/- {})".format(np.mean(self.time_perf_backward[1:]), np.std(self.time_perf_backward[1:])))
            if len(self.power)>0: print("">>>> Peak Power during training: {} W".format(np.max(self.power)))
            print("">>>> Validation time estimation: {}".format(self.val_time/20 * val_steps))
            print("">>>> Sortie trace #####")
            print("">>>>JSON", json.dumps({'GPU process - Forward/Backward':self.time_perf_train, 'CPU process - Dataloader':self.time_perf_load}))
```

dlojz.py – Distributed_accuracy



```
class distributed_accuracy():
    def __init__(self):
        self.dist = dist.is_initialized()
        self.correct = torch.tensor(0)
        self.total = torch.tensor(0)
        self.loss = torch.tensor(0, dtype=torch.float)

    def update(self, losses, outputs, labels):
        _, predicted = torch.max(outputs.data, 1)
        ## for mixed data augmentation
        if len(labels.size()) > 1: labels = torch.argmax(labels, dim=1)
        self.correct += (predicted == labels).sum().item()
        self.total += labels.size(0)
        self.loss += losses.sum().item()

    def clear(self):
        self.correct = torch.tensor(0)
        self.total = torch.tensor(0)
        self.loss = torch.tensor(0, dtype=torch.float)

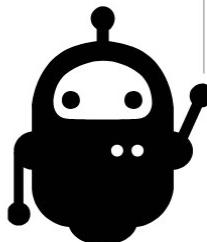
    def compute(self):
        if self.dist and idr_torch.size > 1:
            self.correct = self.correct.to('cuda')
            self.total = self.total.to('cuda')
            self.loss = self.loss.to('cuda')
            dist.all_reduce(self.correct, op=dist.ReduceOp.SUM)
            dist.all_reduce(self.total, op=dist.ReduceOp.SUM)
            dist.all_reduce(self.loss, op=dist.ReduceOp.SUM)
        accuracy = (self.correct / self.total).item()
        loss = (self.loss / self.total).item()
        self.clear()
        return loss, accuracy
```

TP0 : Préparation de l'environnement



- Lancer un terminal et faire les copies nécessaires

```
local:~$ ssh jean-zay  
  
jz:~$ cd $WORK  
jz:~$ cp -r $ALL_CCFRWORK/DL0-JZ .
```



- Lancer firefox
- Accéder à jupyterhub.idris.fr

TP0 : Accès et prise en main de JupyterHub

- Se connecter avec vos identifiants de formation

- Lancer une instance

List of JupyterLab instances

Every user may have 10 JupyterLab server(s) with names. This allows the user to have multiple environments.

| | | |
|---------------|-----------------------------|-----------|
| DLO_TP | Add New JupyterLab Instance | |
| Instance name | URL | Node type |

- Sélectionner le spawner 'Interactive'

| | |
|-------------|-------|
| Interactive | SLURM |
|-------------|-------|

- Remplir la configuration

JupyterLab instance will be launched on a Jean Zay frontal node. Globally, the resources are limited to one CPU and 5 GB of memory for each user.

Time (--time) (in hours)

Notebook directory (--ServerApp.notebook_dir)

Root directory of the JupyterLab file explorer is also set to this path

Environment variables (one per line)

```
WHOAMI=JUPYTERHUB
```

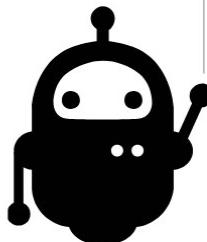
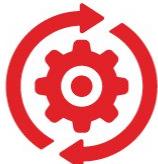
Custom environment variables can be defined here. Subshells are not supported

Start



- Start

TP0 : Accès et prise en main du notebook



- Ouvrir le notebook DLO-JZ_Jour1.ipynb
- Choisir le kernel pytorch-gpu/py3/2.1.1 (en haut à droite) s'il n'est pas détecté automatiquement
- Choisir un pseudonyme
- Lancer un job
- Prendre en main le script de référence et les différentes fonctionnalités

Les enjeux de la montée à l'échelle

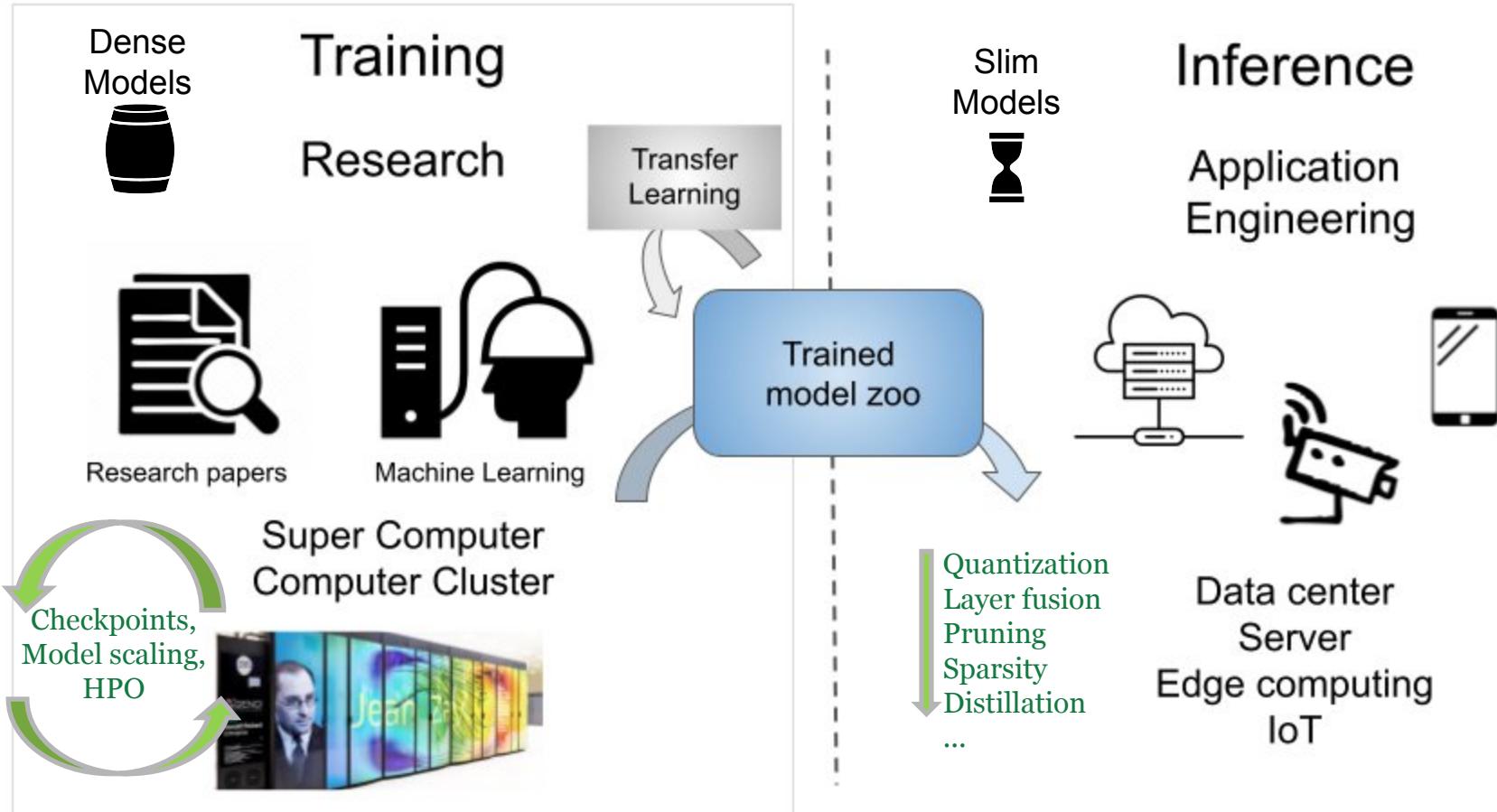
Temps d'apprentissage ◀

Empreinte mémoire ◀

Solutions ◀

Economie énergétique ◀

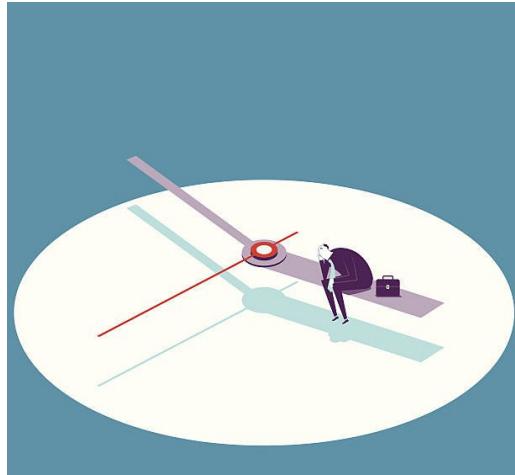
Apprentissage / Inférence



Contraintes du Deep Learning

2 problèmes à traiter:

Temps d'apprentissage

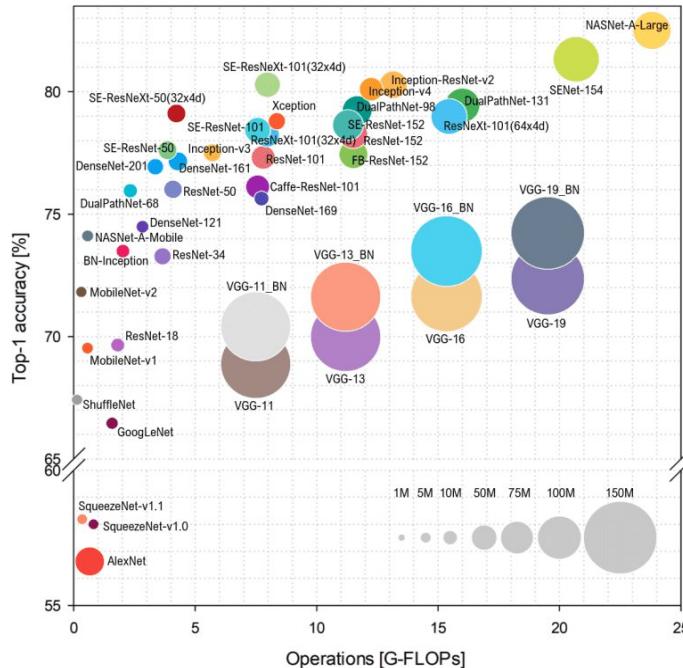


Surconsommation mémoire (OOM)



Les gros modèles

Convolutional Neural Network



Les modèles gros, et profonds permettent d'obtenir de meilleures métriques d'accuracy.

Les énormes modèles provoquent de très coûteux temps de calcul et de larges empreintes mémoire (4 Go pour un modèle d'1 milliard de paramètres).

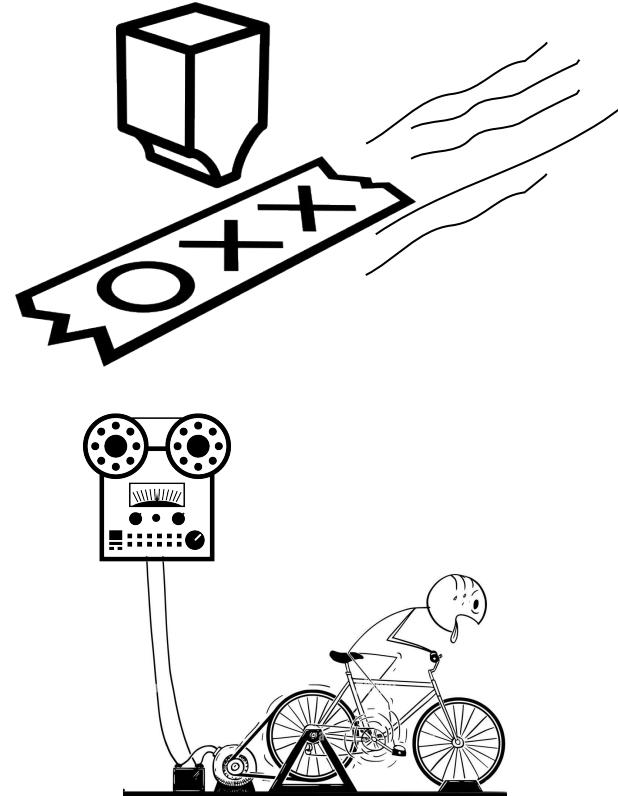
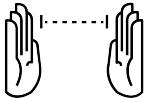
Transformers



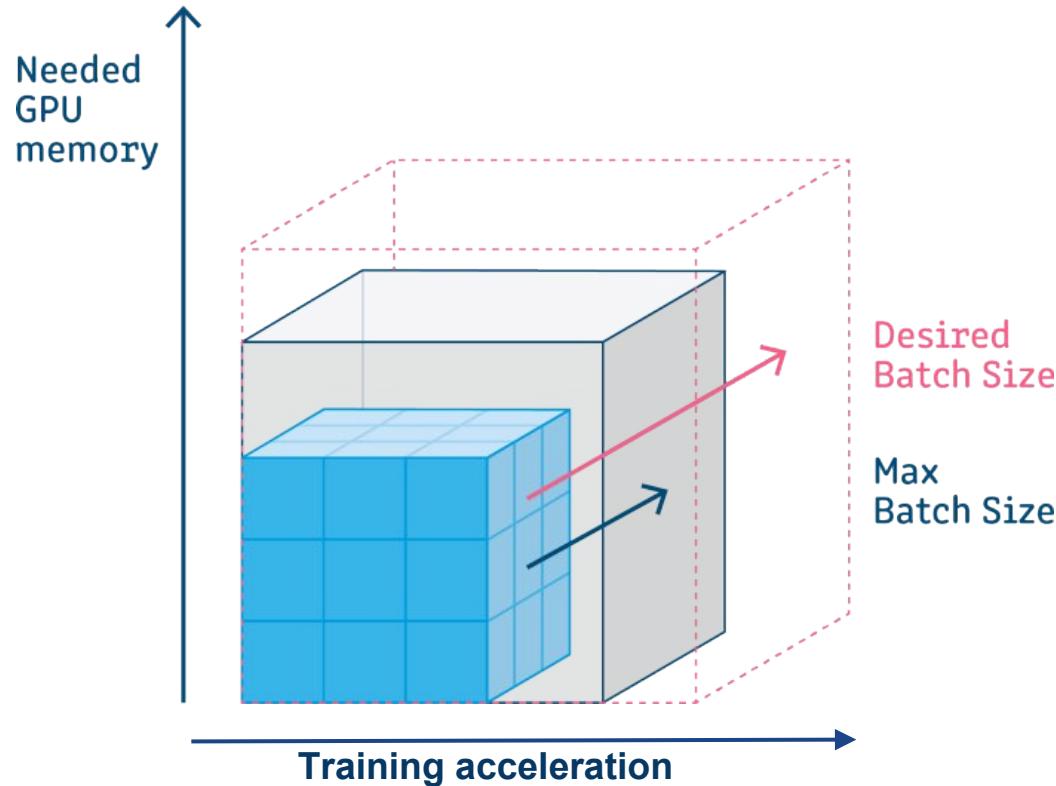
Le temps de calcul

Le temps de calcul augmente avec le **nombre de FLOP nécessaire**, dépendant de :

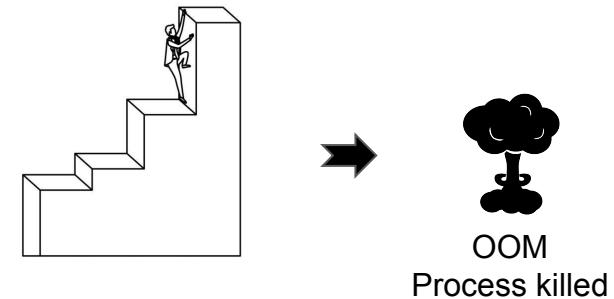
- La taille du modèle
- La profondeur du modèle
- La taille des données d'entrée (Résolution des images, longueur de la séquence, ...)
- La taille du *dataset*
- Nombre d'*epochs* nécessaire



Taille de batch et mémoire



Augmenter la taille du batch et ainsi augmenter le pas d'itération permet d'accélérer l'apprentissage.

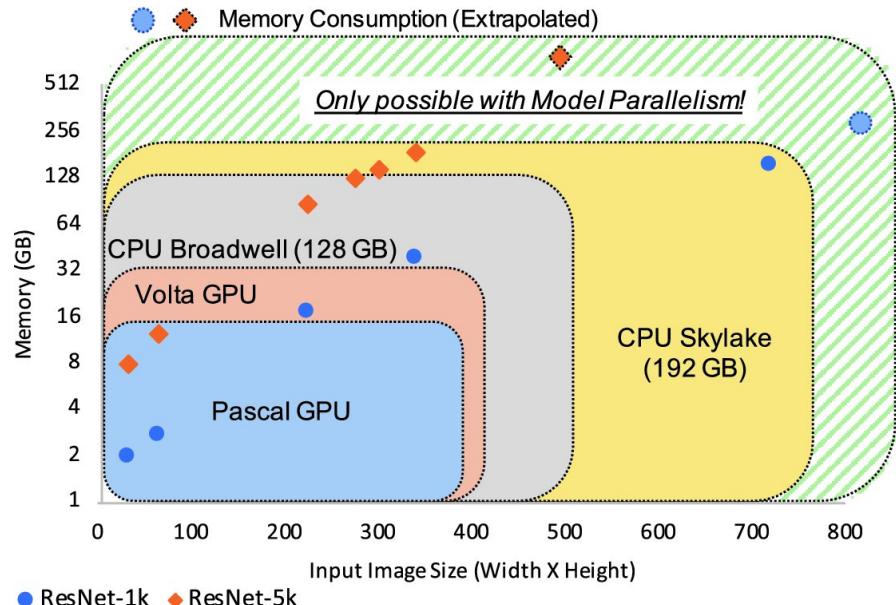


Cependant cela augmente d'autant l'empreinte mémoire risquant d'atteindre la limite du système.

Données à haute dimension

Les données à haute dimension provoquent de sérieux **problèmes d'occupation de mémoire** pendant l'apprentissage, accentués par la **profondeur du modèle**.

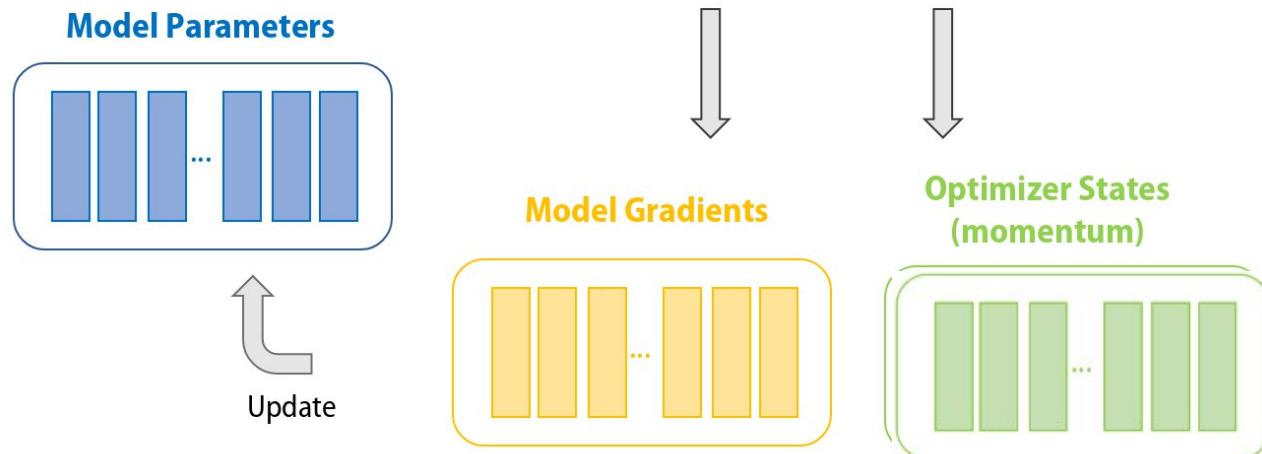
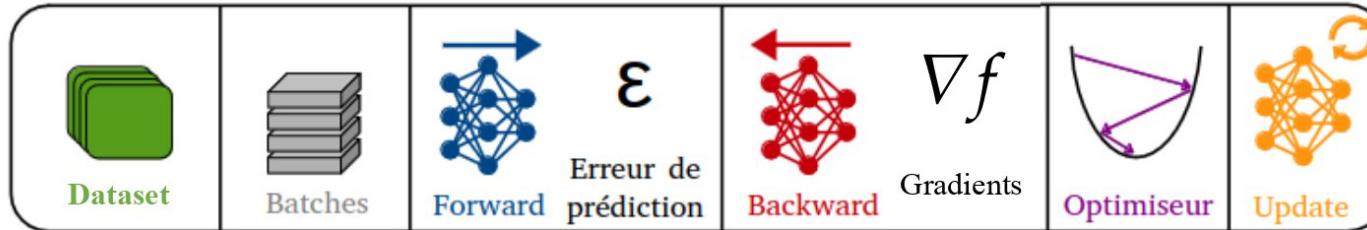
- Texte (N, 100, 500) ~x1
- Image 2D (N, 226, 226, 3) ~x3
- Image 3D (N, 226, 226, 100, 3) ~x300
- Video (N, 100, 226, 226, 3) ~x300



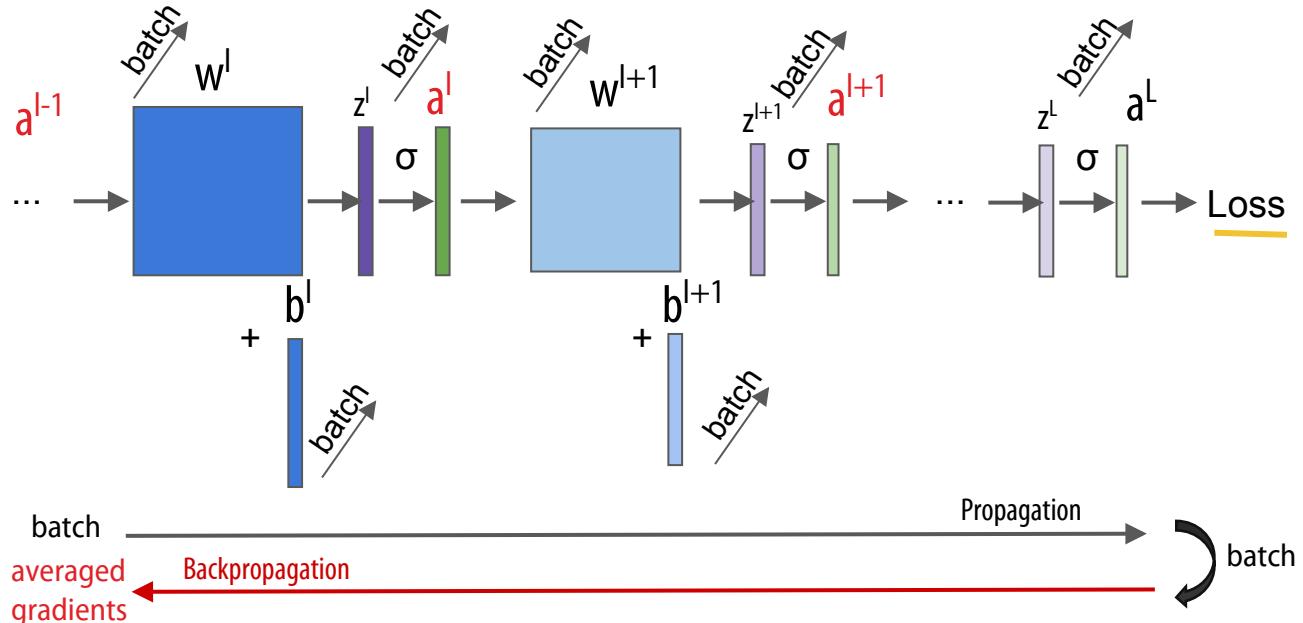
(GNN : Graph de petit à très très gros !!)

Source : [HyPar-Flow](#)

Forward / Backward – mémoire du modèle



Forward / Backward - problème des activations



Propagation

$$a^l = \sigma(w^l a^{l-1} + b^l) = \sigma z^l$$

Backpropagation

$$\delta^l = \frac{\partial C}{\partial z^l} \quad w^l \rightarrow w^l - \frac{\eta}{m} \cdot \frac{\partial C}{\partial w^l}$$

$$b^l \rightarrow b^l - \frac{\eta}{m} \cdot \frac{\partial C}{\partial b^l}$$

$$\delta^L = \nabla_a C \odot \sigma'(z^L)$$

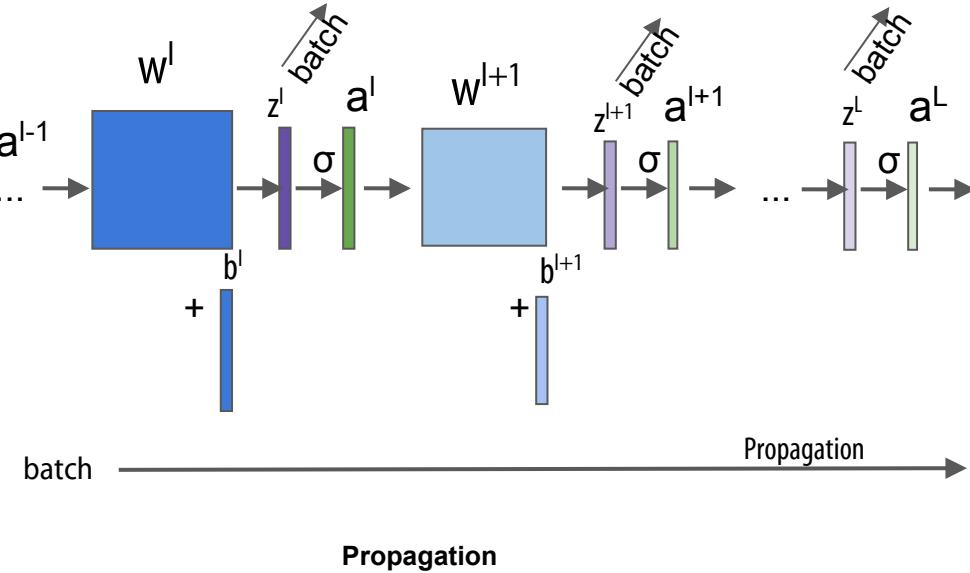
$$\delta^l = ((w^{l+1})^T \delta^{l+1}) \odot \sigma'(z^l)$$

$$\frac{\partial C}{\partial w^l} = \delta^l (\mathbf{a}^{l-1})^T$$

$$\frac{\partial C}{\partial b^l} = \delta^l$$

Note: Pour la *backpropagation*, il est nécessaire de garder en mémoire les **activations intermédiaires**.

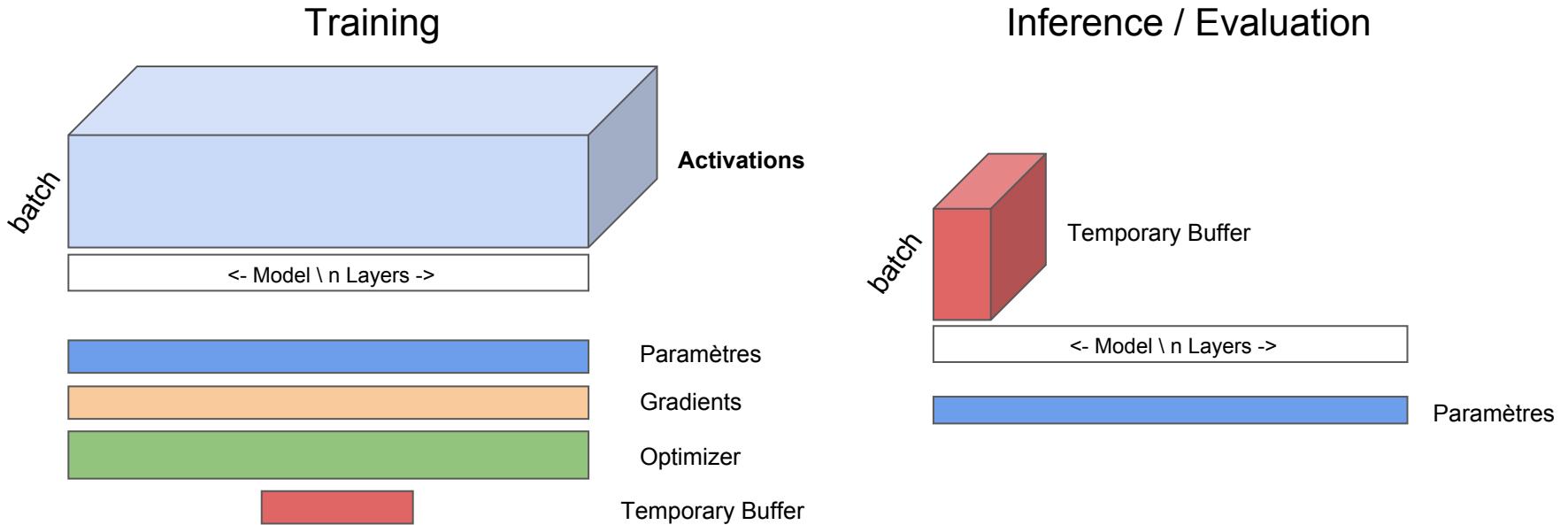
Inférence et évaluation



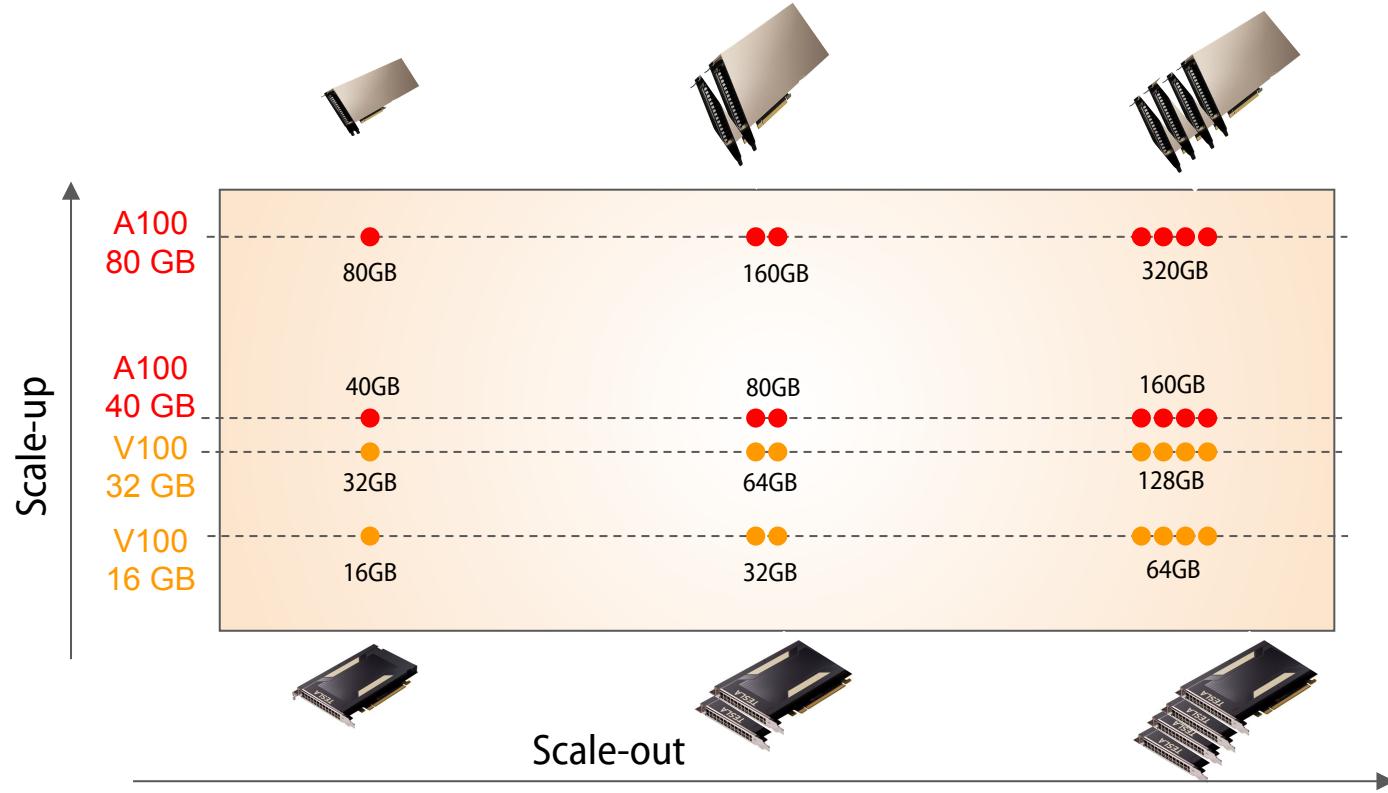
$$a^l = \sigma(w^l a^{l-1} + b^l) = \sigma z^l$$

```
...
with torch.no_grad():
    val_outputs = model(val_images)
    loss = criterion(val_outputs, val_labels)
...
```

Empreinte mémoire

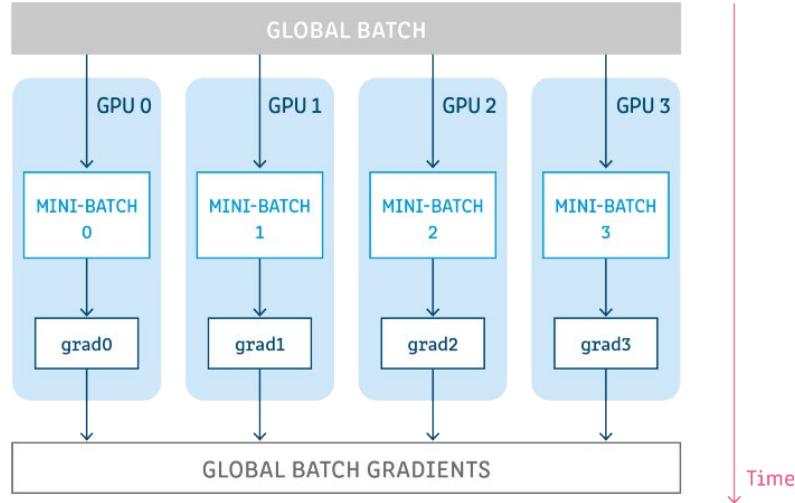


Solutions système

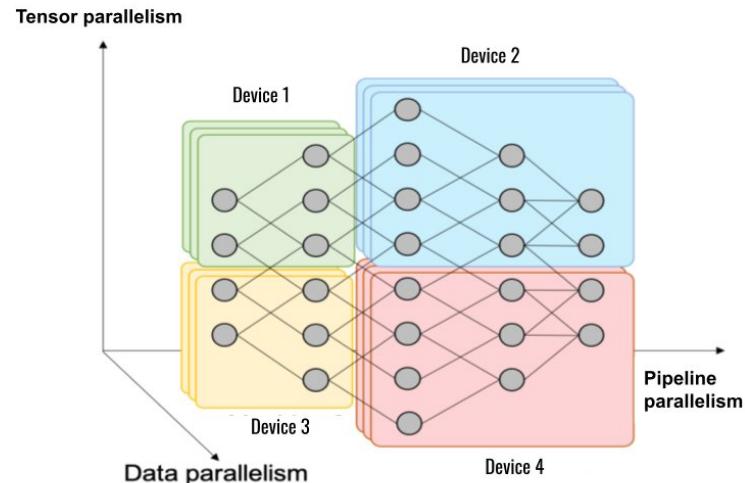


Solutions: Distribution – Scale-out

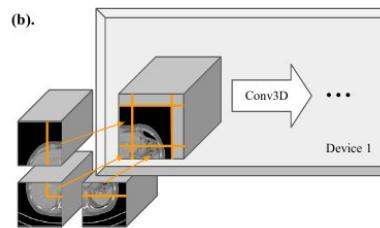
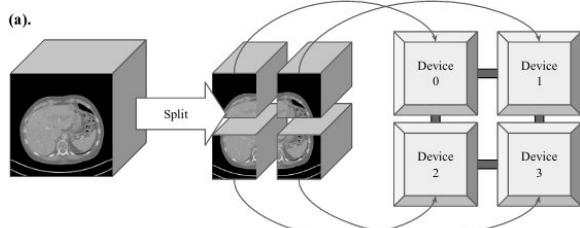
Data Parallelism



Model Parallelism

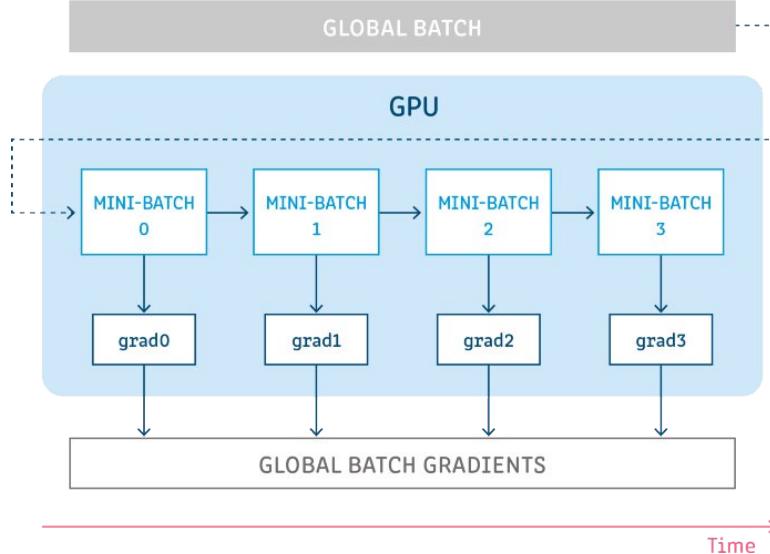


Spatial Partitioning

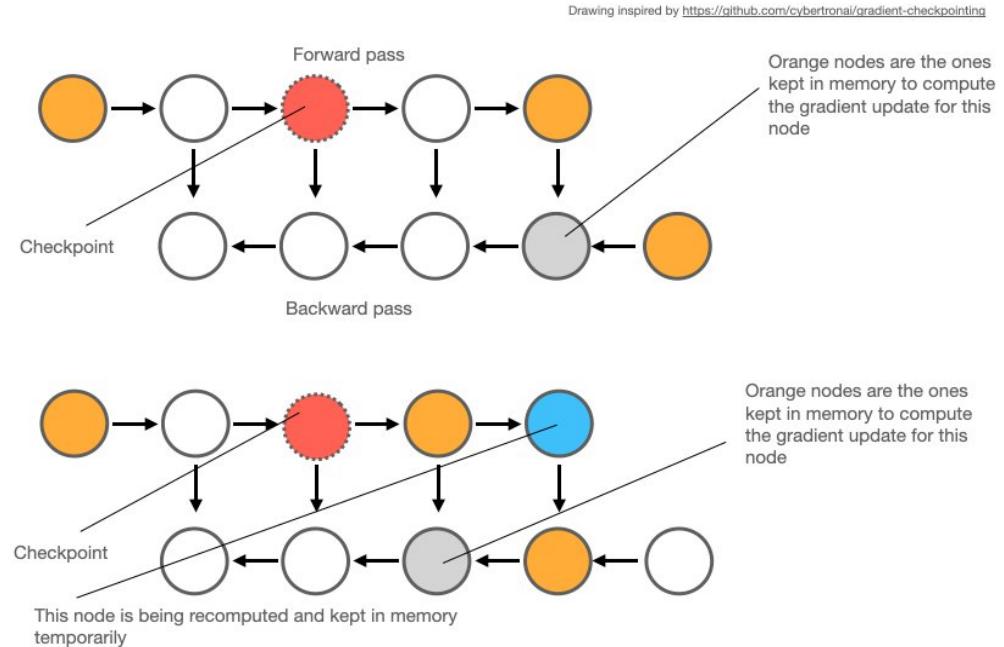


Solutions de contournement

Gradient aggregation



Gradient/activation checkpointing



Un 3e problème à traiter ...

La consommation électrique !!

2 problèmes à traiter:

Temps d'apprentissage



Surconsommation mémoire (OOM)



Consommation énergétique

| | A100 PCIe | A100 SXM2 | V100 PCIe | V100 SXM2 |
|--------------------|-----------|-----------|-----------|-----------|
| Max Power | 250W | 400W | 250W | 300W |
| Idle Power | ~30W | ~60W | ~40W | ~45W |
| Performance | 90% | 100% | 45% | 50% |

Pour un nœud : Le CPU (souvent 2 processeurs) consomme ce que consomme à peu près 1 GPU.



La consommation électrique varie selon l'utilisation partielle ou globale du GPU.

Cependant le rapport performance énergétique est en faveur d'une pleine utilisation du GPU.

Économie énergétique / Heures GPU

Économie énergétique

\cong

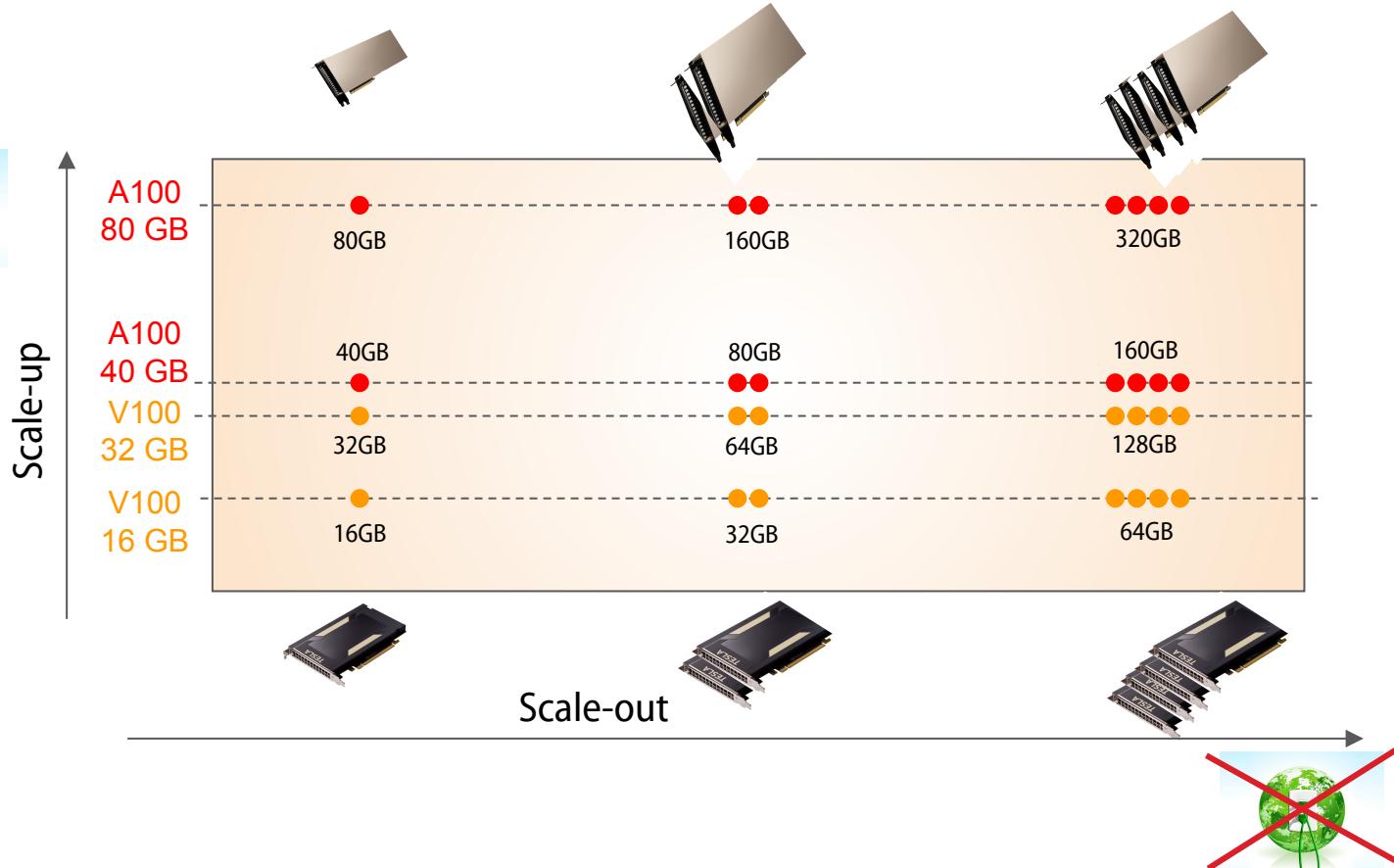
Économie d'heures GPU



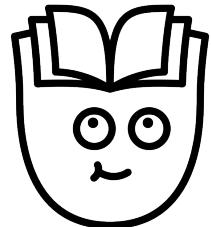
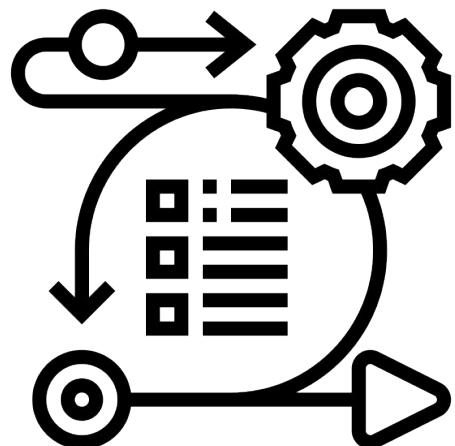
Optimisation du système (DLO-JZ)

- Chercher le *throughput* le plus important
- Optimiser le chargement de données pour éliminer les temps vides du GPU
- Paralléliser l'apprentissage à la bonne mesure du modèle : ni trop, ni pas assez

Économie énergétique / Heures GPU



Économie énergétique / Heures GPU



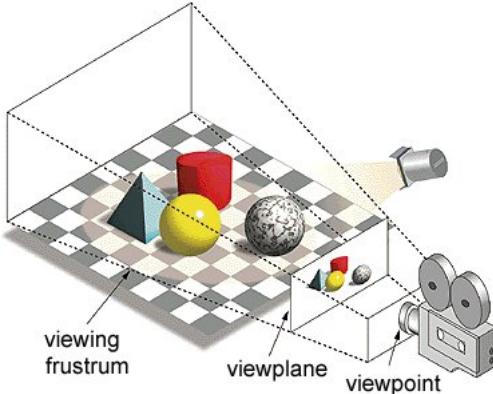
Méthodologie (économiser la recherche, ne pas répéter les apprentissages inutilement)

- Chercher les hypers paramètres dans les publications et reproduire l'état de l'art
- Chercher les bons hypers paramètres sur des plus petits modèles, puis appliquer à l'échelle
- Techniques d'*Hyper-Parameter Optimization* (HPO)

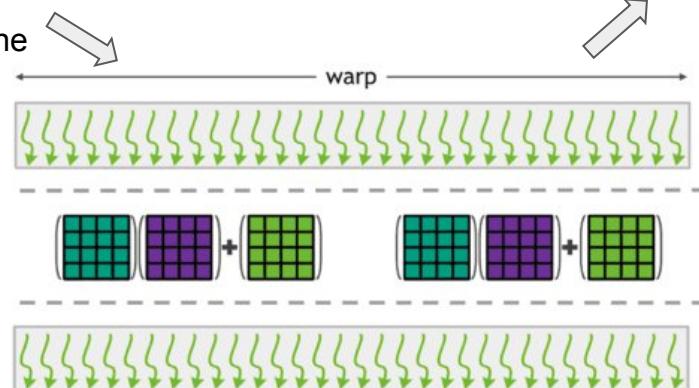
GPU computing

V100, A100 ◀
CUDA ◀
CuDNN ◀
AMP ◀

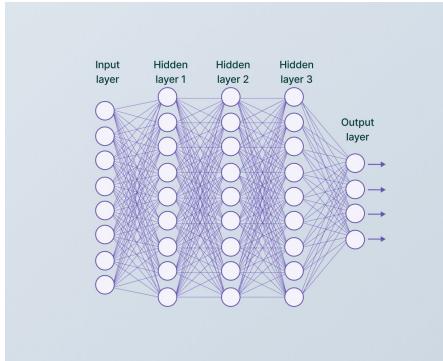
GPU computing



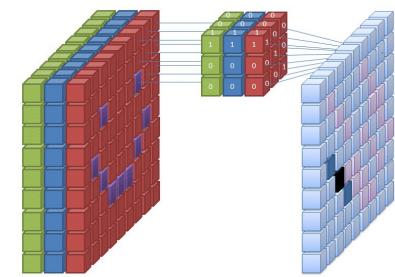
GPU Rendering & Game Graphics Pipeline



Matrix Multiply-accumulate operations

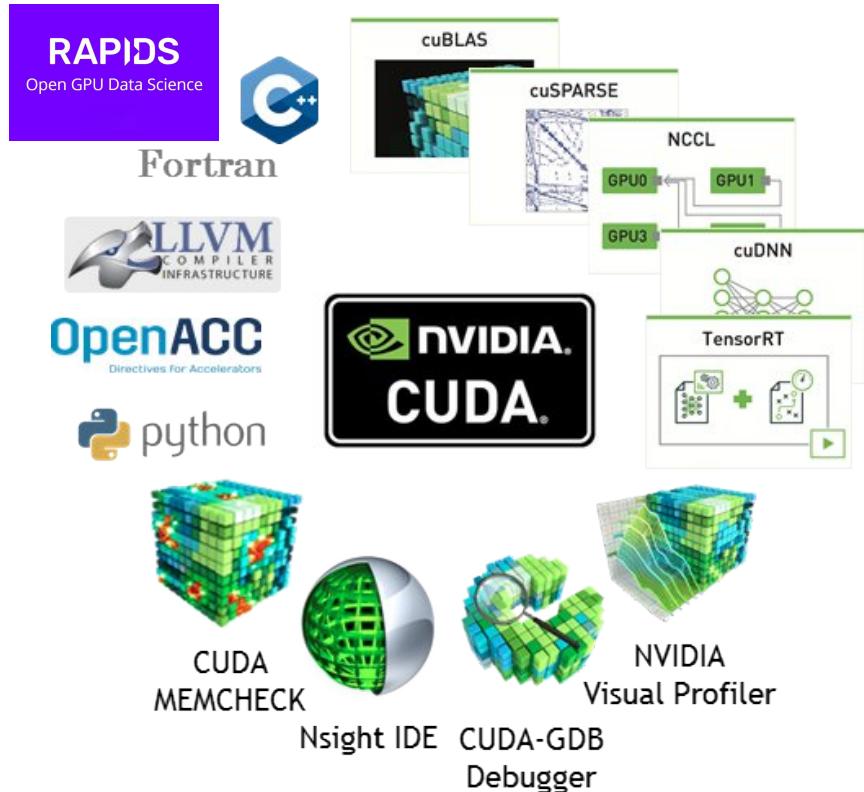


NN



CNN

Galaxie NVIDIA

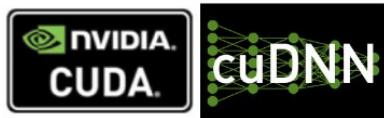


INFERENCE AT THE EDGE

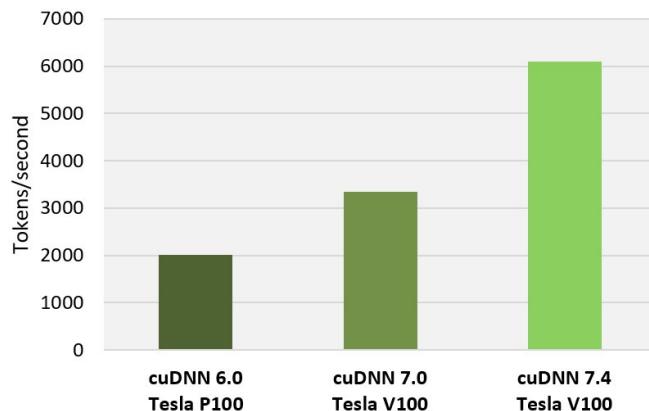
| TRAINING AND INFERENCE | DESKTOP | DATACENTER AND CLOUD | |
|--|--|--|--|
| |  DGX Station |  Titan V | |
| AUTONOMOUS MACHINES | | AI SELF-DRIVING PLATFORM | |
|  Jetson TX2  Jetson TX1 | |  DRIVE Pegasus | |
| NVIDIA DEEP LEARNING SDK and CUDA | | | |

Source : [Nvidia](#)

CuDNN



Up to 3x Faster RNN Training



TensorFlow performance (tokens/sec), Tesla P100 + cuDNN 6 (FP32) on 17.12 NGC container, Tesla V100 + cuDNN 7.0 (Mixed) on 18.02 NGC container, Tesla V100 + cuDNN 7.4 (Mixed) on 18.10 NGC container, OpenSeq2Seq (GNMT), Batch Size: 64



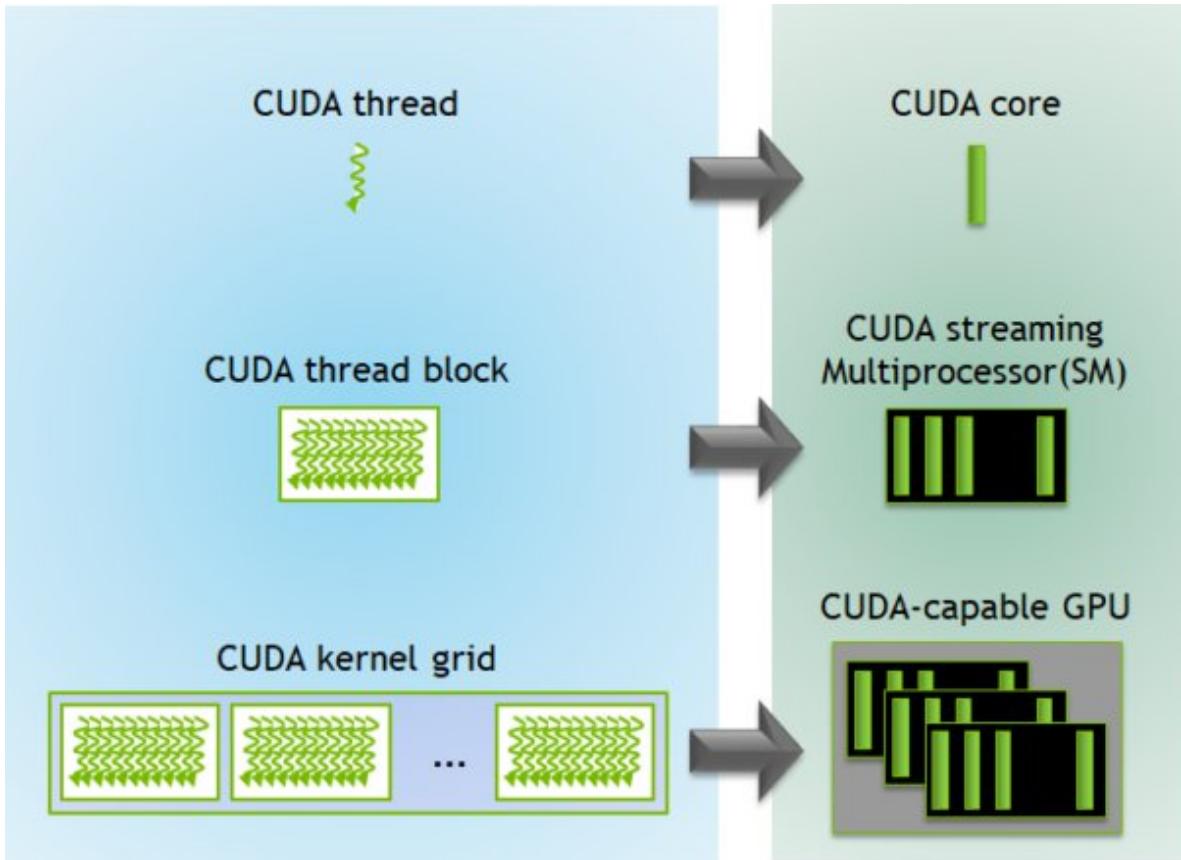
NVIDIA DEEP LEARNING SDK and CUDA

L'ingénierie CUDA pour le deep learning sur GPU est gérée par cuDNN.

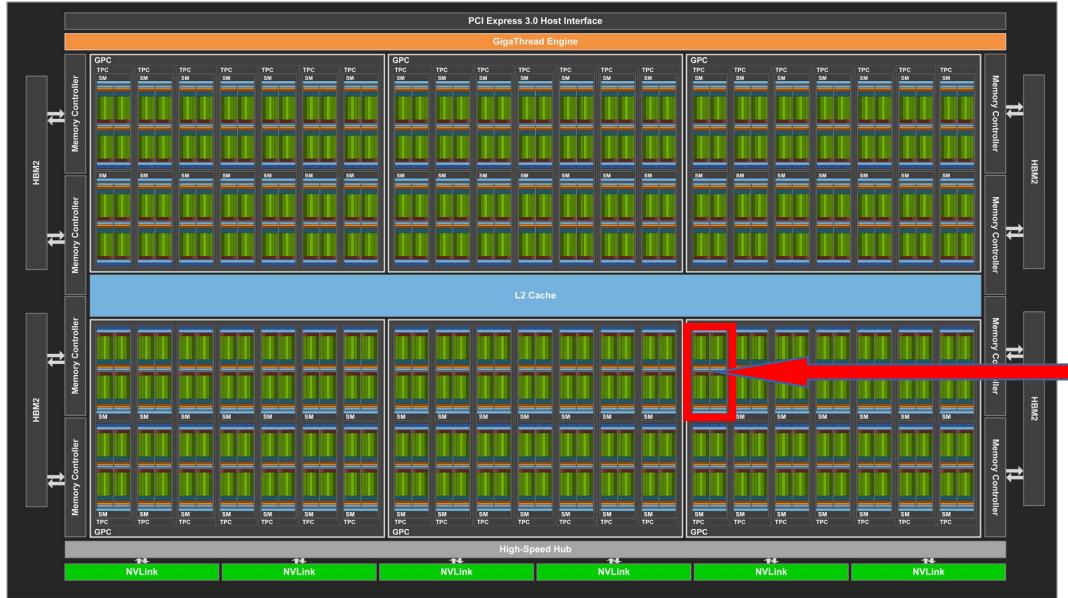
Merci cuDNN !!

Recommandation: pour optimiser l'utilisation des *Tensor Cores* et des *Cuda Cores* : Utiliser des tenseurs aux dimensions (*batch size*, *sample size*, *channel*, *layer dimension*, etc ...) **multiples de 8 !!**

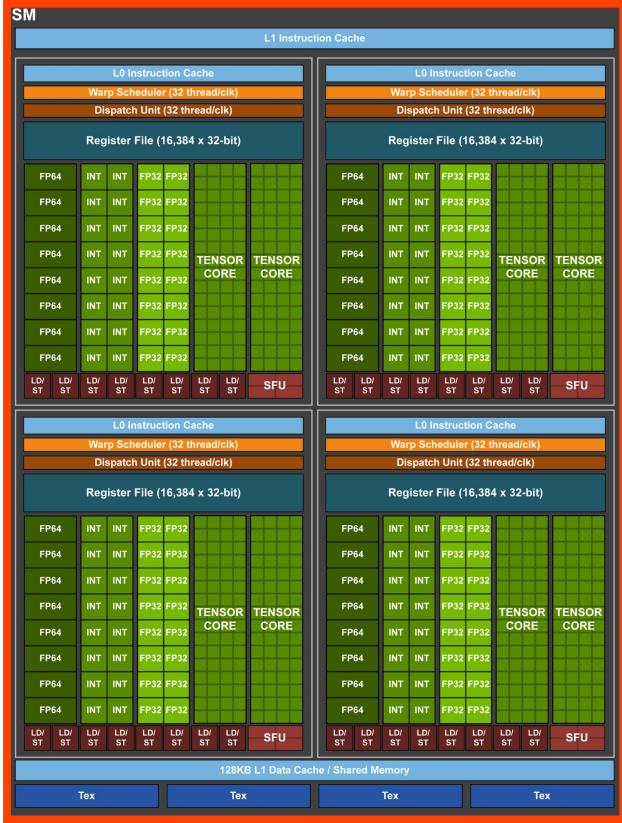
GPU computing : CUDA



Architecture V100

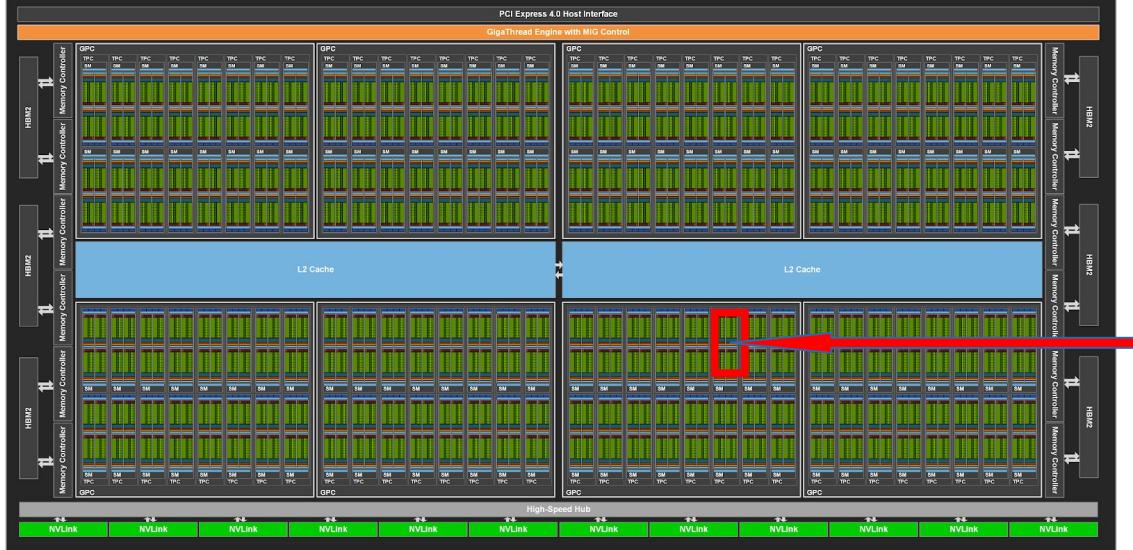


- 6 GPC
- 84 Streaming Multiprocessors (SMs)
- 5376 CUDA Cores
- 672 2eGen Tensor Cores per full GPU



Source : [Nvidia](#)

Architecture A100

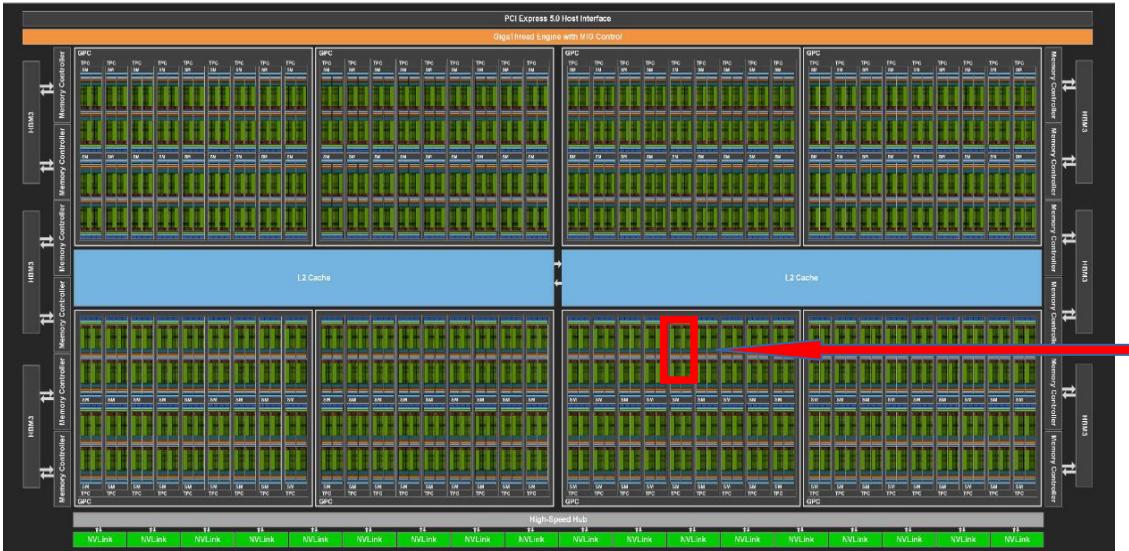


- 8 GPC
- 128 Streaming Multiprocessors (SMs)
- 8192 CUDA Cores
- 512 3eGen Tensor Cores per full GPU



Source : [Nvidia](#)

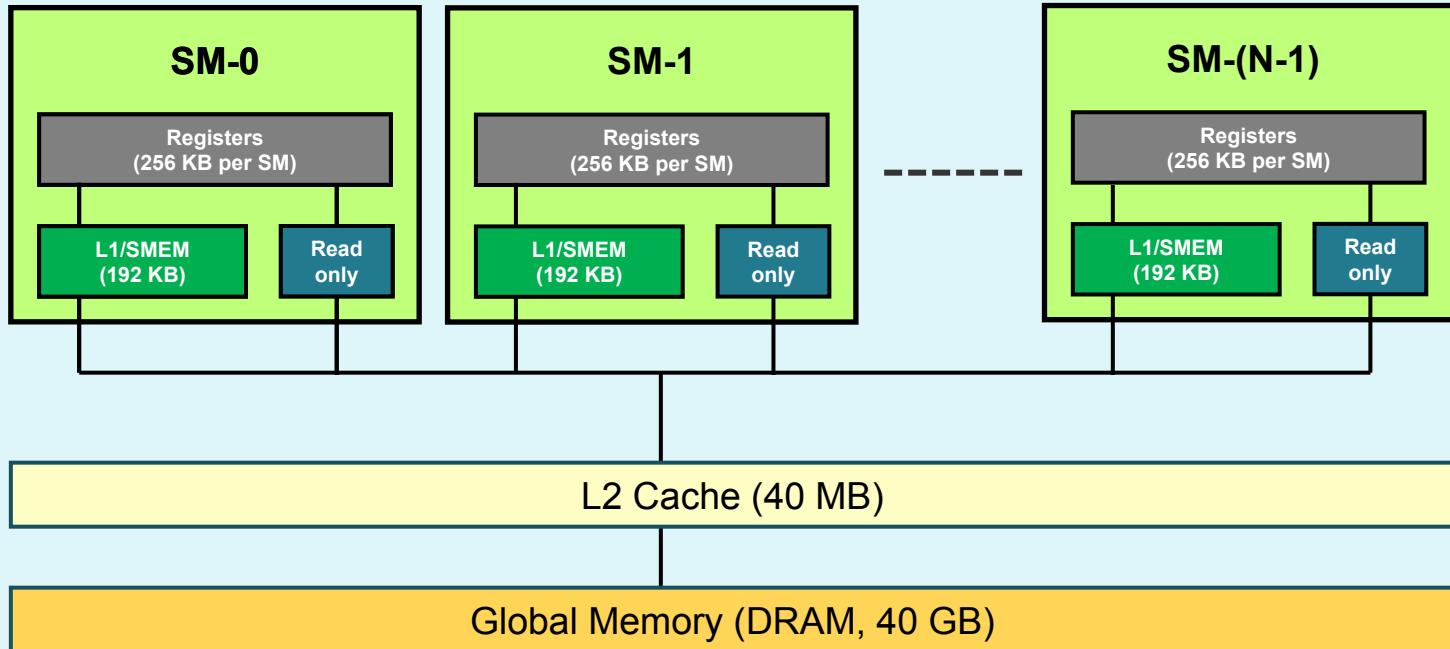
Architecture H100



- 8 GPC
- 132 Streaming Multiprocessors (SMs)
- 16896 CUDA Cores
- 528 4eGen Tensor Cores per full GPU

Source : [Nvidia](#)

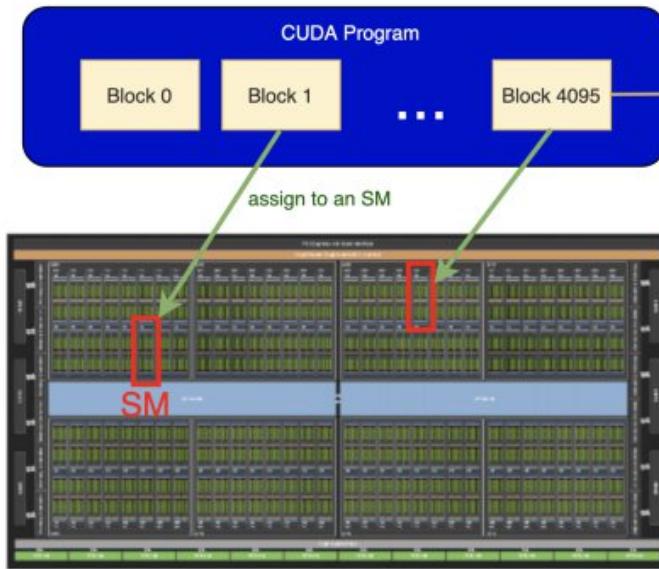
Gestion de la mémoire optimisée



Ingénierie CUDA



This CUDA application uses 256 threads per block



each warp contains 32 threads

4 Warp schedulers per SM

each block
is divided
into warps

Warp

Warp

Warp 7
(32 threads)

Block 1

Warp

Warp

Warp

Warp

FP32 FP32

Warp 1
instruction 10

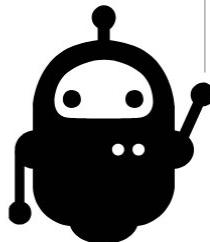
Optimisation :

- du remplissage d'un *block*
 - de l'étalement sur le GPU

Optimisation avancée :

- Fusion des kernels pour économiser les temps d'initialisation

TP1 : Accélération GPU



- Envoyer le calcul sur le GPU
- Test Mémoire

Tensor Cores

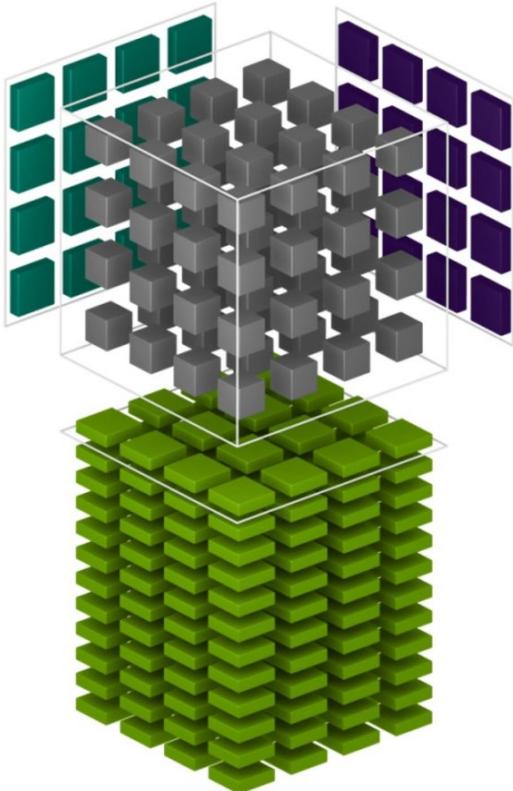
Tensor Cores ◀

Precisions ◀

AMP ◀

Channel last memory format ◀

Tensor Cores



Les *CUDA Core* sont spécialisés pour le calcul vectoriel.

Les *Tensor Core* sont spécialisés pour le **calcul matriciel**.

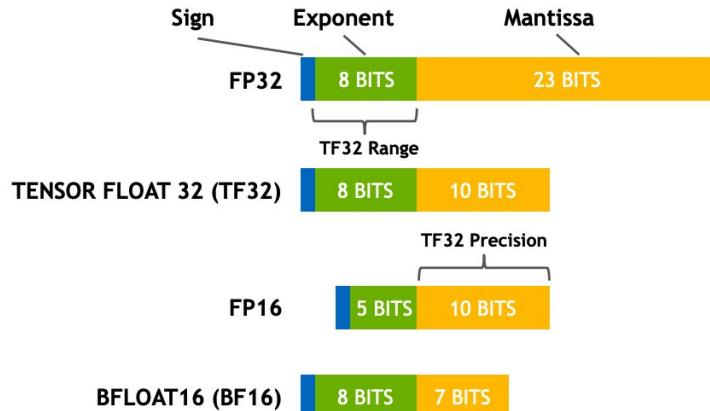
$$D = \begin{pmatrix} A_{0,0} & A_{0,1} & A_{0,2} & A_{0,3} \\ A_{1,0} & A_{1,1} & A_{1,2} & A_{1,3} \\ A_{2,0} & A_{2,1} & A_{2,2} & A_{2,3} \\ A_{3,0} & A_{3,1} & A_{3,2} & A_{3,3} \end{pmatrix}_{\text{FP16 or FP32}} \begin{pmatrix} B_{0,0} & B_{0,1} & B_{0,2} & B_{0,3} \\ B_{1,0} & B_{1,1} & B_{1,2} & B_{1,3} \\ B_{2,0} & B_{2,1} & B_{2,2} & B_{2,3} \\ B_{3,0} & B_{3,1} & B_{3,2} & B_{3,3} \end{pmatrix}_{\text{FP16}} + \begin{pmatrix} C_{0,0} & C_{0,1} & C_{0,2} & C_{0,3} \\ C_{1,0} & C_{1,1} & C_{1,2} & C_{1,3} \\ C_{2,0} & C_{2,1} & C_{2,2} & C_{2,3} \\ C_{3,0} & C_{3,1} & C_{3,2} & C_{3,3} \end{pmatrix}_{\text{FP16 or FP32}}$$

Chaque *Tensor Core* est capable de traiter 64 opérations en 1 temps d'horloge.

Source : [NVidia](#)

Précisions & Tensor Cores

| | NVIDIA H100 | NVIDIA A100 | NVIDIA Volta |
|---|--------------------------------------|--|------------------------|
| Supported Tensor Core Precisions | FP8, FP64, TF32, bfloat16, FP16, ... | FP64, TF32, bfloat16, FP16, INT8, INT4, INT1 | FP16 |
| Supported CUDA® Core Precisions | FP64, FP32, FP16, bfloat16, INT8 | FP64, FP32, FP16, bfloat16, INT8 | FP64, FP32, FP16, INT8 |

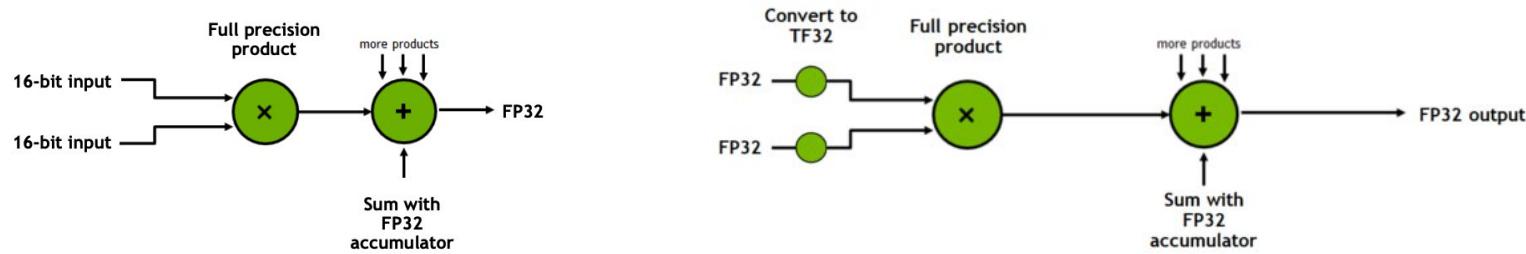
Sign Exponent Mantissa


FP32 8 BITS 23 BITS
 TF32 Range
TENSOR FLOAT 32 (TF32) 8 BITS 10 BITS
 TF32 Precision
FP16 5 BITS 10 BITS
BFLOAT16 (BF16) 8 BITS 7 BITS

Source : [NVidia](#)

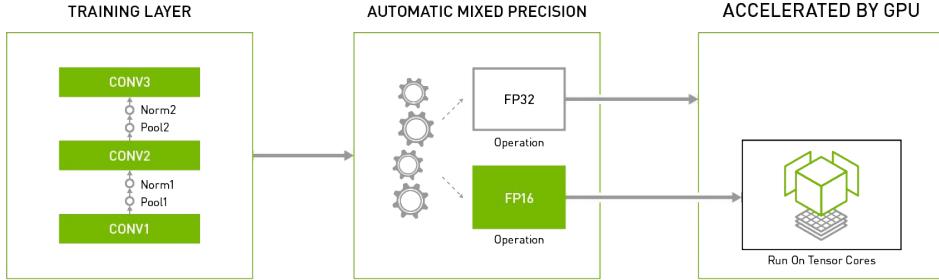
Précisions & Tensor Cores

| | INPUT OPERANDS | ACCUMULATOR | TOPS | X-factor vs. FFMA | SPARSE TOPS | SPARSE X-factor vs. FFMA |
|------|----------------|-------------|------|-------------------|-------------|--------------------------|
| V100 | FP32 | FP32 | 15.7 | 1x | - | - |
| | FP16 | FP32 | 125 | 8x | - | - |
| A100 | FP32 | FP32 | 19.5 | 1x | - | - |
| | TF32 | FP32 | 156 | 8x | 312 | 16x |
| | FP16 | FP32 | 312 | 16x | 624 | 32x |
| | BF16 | FP32 | 312 | 16x | 624 | 32x |
| | FP16 | FP16 | 312 | 16x | 624 | 32x |
| | INT8 | INT32 | 624 | 32x | 1248 | 64x |
| | INT4 | INT32 | 1248 | 64x | 2496 | 128x |
| | BINARY | INT32 | 4992 | 256x | - | - |
| | IEEE FP64 | | 19.5 | 1x | - | - |

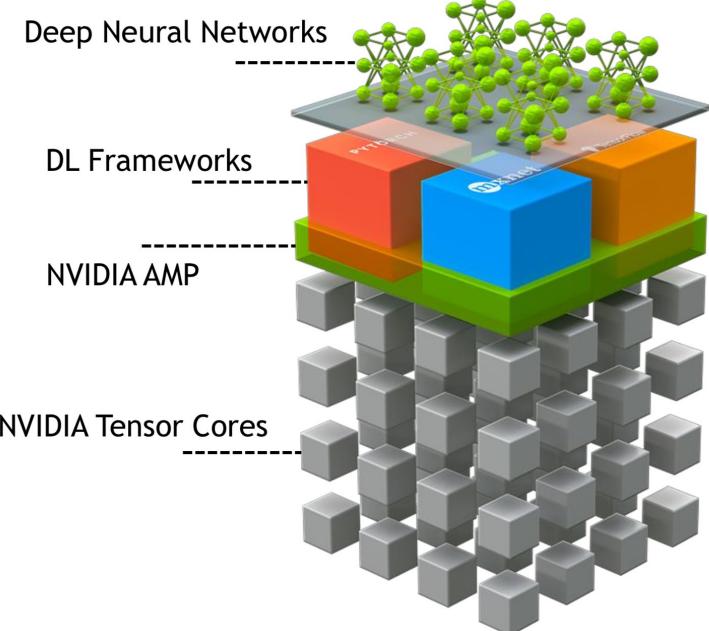


Automatic Mixed Precision

- Automatic Mixed Precision :
 - Nécessaire pour les V100 pour utiliser les *Tensor Core*
 - Les A100 utilisent les *Tensor Core* avec ou sans MP



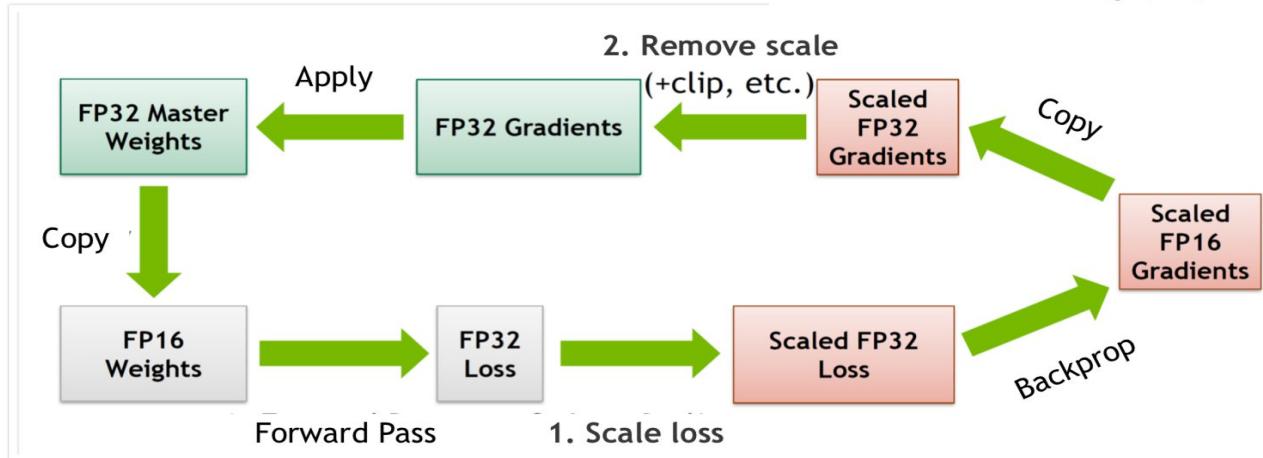
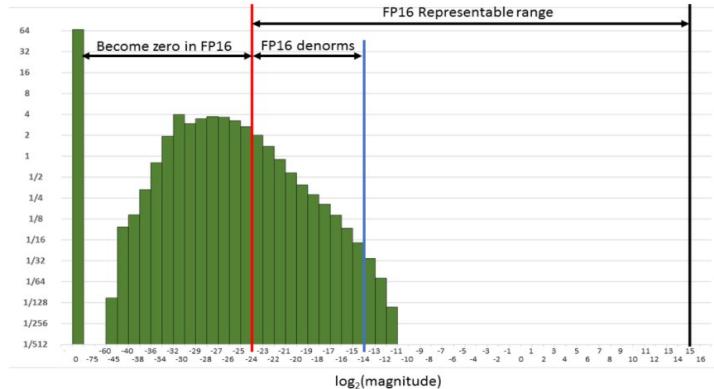
- Intérêts :
 - **Perte de précision non significative** pour l'apprentissage du modèle (gradient, loss, accuracy)
 - **Réduit** l'empreinte mémoire
 - **Accélère** les calculs
- 2 étapes à coder:
 - transformation des couches éligibles en FP16
 - Utilise un *scaling* pour le calcul des gradients



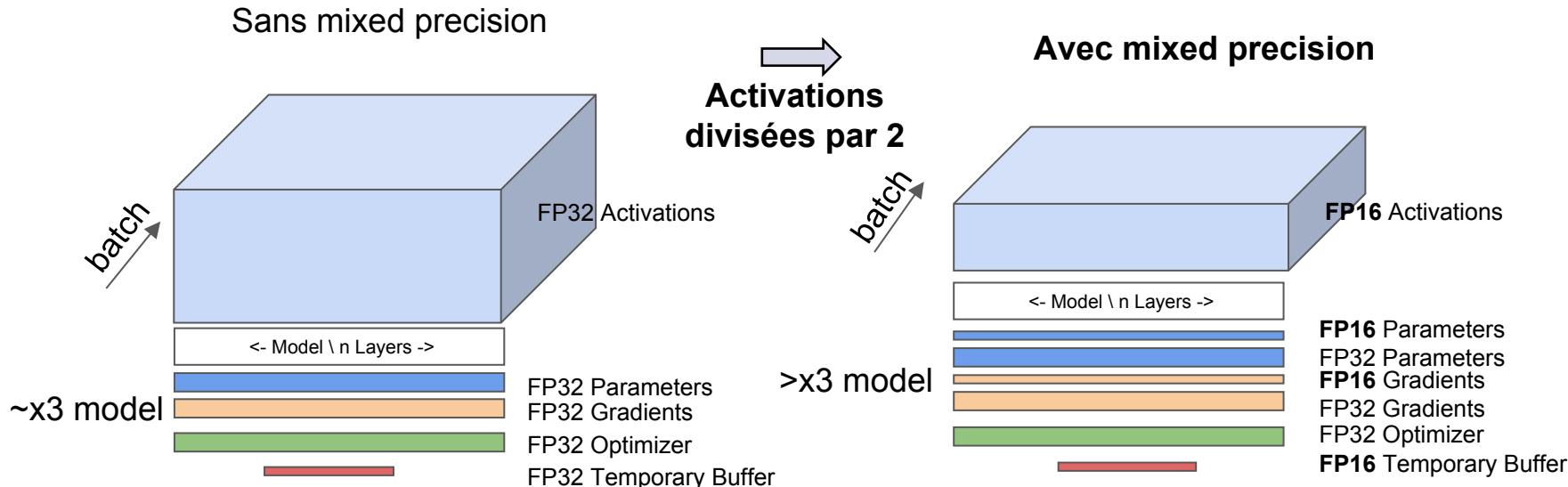
AMP Scaler

Distribution des gradients

En FP16 les valeurs inférieures à 2^{-24} ($5.96e^{-8}$) sont considérées comme des 0.



Empreinte mémoire avec la Mixed Precision



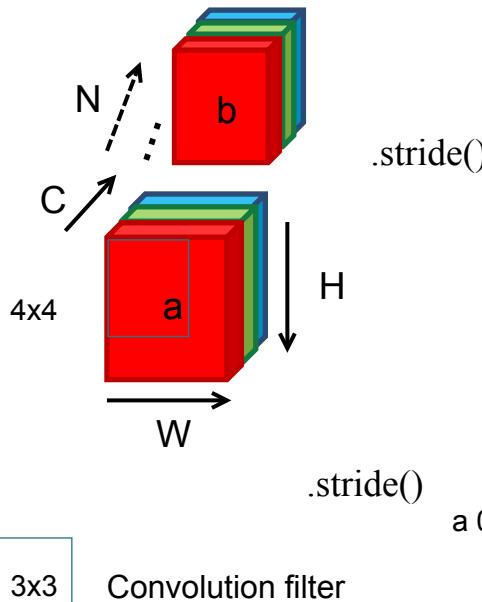
Channel last memory format

batch channel height width

NCHW

.shape()

memory contiguity by default



classic (contiguous) memory storage of NCHW tensor :

b 0x: 0 1 2 3 4 5 6 7 8 9 a b c d e f 0 1 2 3 4 5 6 7 8 9 a b c d e f 0 1 2 3 4 5 6 7 8 9 a b c d e f
a 0x: 0 1 2 3 4 5 6 7 8 9 a b c d e f 0 1 2 3 4 5 6 7 8 9 a b c d e f 0 1 2 3 4 5 6 7 8 9 a b c d e f

Channels last memory format orders data differently:

b 0x: 0 0 0 1 1 1 2 2 2 3 3 3 4 4 4 5 5 5 6 6 6 7 7 7 8 8 8 9 9 9 a a a b b b c c c d d d e e e f f f
a 0x: 0 0 0 1 1 1 2 2 2 3 3 3 4 4 4 5 5 5 6 6 6 7 7 7 8 8 8 9 9 9 a a a b b b c c c d d d e e e f f f

TP2&3 : Automatic Mixed Precision



- Activer l'Automatic Mixed Precision
- Test Mémoire
- Activer le channel last memory format

