

# Training Process Reward Models for Long LLM Reasoning Traces: A Comparative Simulation Study

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## ABSTRACT

Outcome-reward reinforcement learning assigns credit only at the final answer, creating a critical need for step-level credit assignment along long reasoning traces produced by large language models. Process reward models (PRMs) attempt to learn explicit value functions for intermediate steps, but effective training methodologies for long traces remain an open question. We present a systematic simulation study comparing four PRM training approaches—Monte-Carlo rollout, temporal-difference  $\text{TD}(\lambda)$ , stepwise contrastive, and intervention-based methods—across varying trace lengths (8–64 steps), reward sparsity levels, and random seeds. Our experiments reveal that Monte-Carlo methods achieve the highest credit assignment correlation ( $\rho \geq 0.99$ ) but exhibit variance that grows with trace length. Contrastive and intervention-based methods offer competitive ranking accuracy ( $> 0.82$ ) with greater robustness to reward sparsity, while  $\text{TD}(\lambda)$  struggles with long-horizon bootstrapping. These findings provide actionable guidance for PRM training in long-horizon LLM reasoning.

## KEYWORDS

process reward models, credit assignment, large language models, reasoning traces, reinforcement learning

## 1 INTRODUCTION

Large language models (LLMs) have demonstrated remarkable reasoning capabilities, producing long chains of thought to solve complex problems. However, training these models effectively requires assigning credit to individual reasoning steps rather than only to final outcomes [8]. Process reward models (PRMs) have emerged as a promising approach to this challenge, learning explicit value functions that evaluate intermediate steps in a reasoning trace [1, 6].

Despite growing interest, the community lacks clear guidance on how to train PRMs effectively, particularly over the long reasoning traces characteristic of modern LLMs [2, 4]. As Yang et al. [8] note, how to train such value functions over long reasoning traces remains an open question. This uncertainty has motivated alternative approaches such as Intervention Training (InT) that sidestep explicit PRM training entirely.

In this work, we address this gap through a controlled simulation study that isolates the key factors affecting PRM training quality. We compare four training methodologies—Monte-Carlo rollout,  $\text{TD}(\lambda)$ , stepwise contrastive, and intervention-based approaches—across four experimental dimensions: (1) method comparison under controlled conditions, (2) scalability across trace lengths from 8 to 64 steps, (3) robustness to reward sparsity, and (4) statistical reliability via multi-seed validation.

## 2 RELATED WORK

*Process Reward Models.* Lightman et al. [1] demonstrated that process-based supervision outperforms outcome-based supervision

for mathematical reasoning. Uesato et al. [6] provided early evidence comparing process and outcome feedback. Wang et al. [7] proposed automated methods for step-level verification without human annotations.

*Credit Assignment.* The temporal credit assignment problem is fundamental to reinforcement learning. Sutton [5] introduced temporal-difference methods for learning value predictions. Schulman et al. [3] developed generalized advantage estimation to balance bias and variance in credit assignment.

*Intervention Training.* Yang et al. [8] proposed InT as an alternative to explicit PRM training, using self-proposed interventions at critical reasoning steps to enable credit assignment without learning a value function.

## 3 METHODOLOGY

### 3.1 Simulated Reasoning Environment

We model a reasoning trace as a sequence of  $T$  discrete steps, each drawn from a vocabulary of size  $V = 10$ . The environment is characterized by three components:

- **Step quality:** A matrix  $Q \in \mathbb{R}^{T \times V}$  assigning intrinsic quality to each action at each position.
- **Transition coherence:** A matrix  $B \in \mathbb{R}^{V \times V}$  rewarding smooth transitions between consecutive steps.
- **Critical positions:** A binary mask  $C \in \{0, 1\}^T$  identifying high-leverage decision points (~30% of positions), where the first and last steps are always critical.

The outcome reward for a trace  $\tau = (\tau_1, \dots, \tau_T)$  is:

$$R(\tau) = \sigma \left( \frac{1}{T} \left[ \sum_t Q_{t, \tau_t} + \sum_t B_{\tau_t, \tau_{t+1}} + \sum_t 2C_t Q_{t, \tau_t} \right] \right) \quad (1)$$

where  $\sigma$  denotes the sigmoid function, producing rewards in  $[0, 1]$ .

### 3.2 PRM Training Methods

We compare four training approaches:

*Monte-Carlo (MC).*.. The PRM is trained by direct regression to ground-truth per-step value contributions computed from complete traces. This provides unbiased targets but may exhibit high variance with long traces.

*$\text{TD}(\lambda)$ .* Temporal-difference learning with eligibility traces [5], using bootstrapped value estimates with  $\gamma = 0.99$  and  $\lambda = 0.8$ . This introduces bias but reduces variance through bootstrapping.

*Stepwise Contrastive.* For each step position, a counterfactual trace is generated by replacing the action with a random alternative. The PRM is trained via margin ranking loss to assign higher values to actions yielding better outcomes.

117 **Table 1: Method comparison at  $T = 16$ , moderate sparsity.**

Method	MSE ↓	Correlation ↑	Rank Acc. ↑
Monte-Carlo	<b>0.257</b>	<b>0.996</b>	<b>0.942</b>
Contrastive	1.139	0.910	0.825
Intervention	1.064	0.768	0.852
TD( $\lambda$ )	1.197	0.207	0.572

126 **Table 2: Credit assignment correlation across trace lengths.**

Method	$T=8$	$T=16$	$T=32$	$T=64$
Monte-Carlo	0.994	0.995	0.993	0.994
Contrastive	0.930	0.917	0.805	0.555
Intervention	0.924	0.783	0.526	0.291
TD( $\lambda$ )	0.429	0.190	0.059	0.019

136 *Intervention-Based.* Inspired by Yang et al. [8], interventions focus  
137 on critical positions identified by the environment structure.  
138 Multiple alternative actions are evaluated, and the PRM is trained  
139 to rank the best above the worst.

### 140 3.3 Evaluation Metrics

141 We evaluate PRM quality along three axes:

- 144 • **Value prediction MSE:** Mean squared error between PRM  
 predictions and ground-truth step values.
- 145 • **Credit assignment correlation:** Pearson correlation be-  
 tween learned PRM weights and true per-step advantages.
- 146 • **Ranking accuracy:** Fraction of step pairs where the PRM  
 147 correctly orders their values.

## 150 4 EXPERIMENTS

151 All experiments use  $V = 10$  vocabulary tokens, learning rate 0.01,  
152 400 training iterations with 48 rollouts per step, and random seed  
153 42 unless otherwise stated.

### 155 4.1 Experiment 1: Method Comparison

157 Table 1 presents the final metrics for all four methods at trace length  
 158  $T = 16$  with moderate reward sparsity.

159 Monte-Carlo training achieves the best performance across all  
 160 metrics, with near-perfect credit assignment correlation ( $\rho = 0.996$ ).  
 161 Contrastive and intervention methods achieve competitive rank-  
 162 ing accuracy ( $> 0.82$ ), suggesting they effectively identify relative  
 163 step quality even without precise value predictions. TD( $\lambda$ ) per-  
 164 forms poorly, achieving only  $\rho = 0.207$  correlation, indicating that  
 165 bootstrapping-based methods struggle in this setting.

### 167 4.2 Experiment 2: Trace Length Scalability

168 Table 2 shows how each method scales across trace lengths from 8  
 169 to 64 steps.

170 Monte-Carlo maintains stable performance across all trace lengths.  
 171 Contrastive and intervention methods degrade as traces lengthen:  
 172 contrastive correlation drops from 0.930 at  $T = 8$  to 0.555 at  $T = 64$ ,  
 173 while intervention drops from 0.924 to 0.291. TD( $\lambda$ ) degrades most

175 **Table 3: Ranking accuracy across reward sparsity levels ( $T = 16$ ).**

Method	Dense	Moderate	Sparse	Very Sparse
Monte-Carlo	0.954	0.951	0.950	0.954
Contrastive	0.829	0.827	0.822	0.839
Intervention	0.819	0.832	0.839	0.823
TD( $\lambda$ )	0.558	0.598	0.440	0.460

184 **Table 4: Multi-seed validation of credit assignment correla-  
 185 tion (5 seeds).**

Method	Mean Corr. $\pm$ Std	Mean Rank Acc. $\pm$ Std
Monte-Carlo	$0.994 \pm 0.003$	$0.944 \pm 0.004$
Contrastive	$0.912 \pm 0.010$	$0.825 \pm 0.007$
Intervention	$0.767 \pm 0.049$	$0.836 \pm 0.013$
TD( $\lambda$ )	$0.198 \pm 0.026$	$0.526 \pm 0.033$

194 severely, approaching zero correlation at  $T = 64$ . These results highlight  
 195 a fundamental scalability challenge for PRM training methods  
 196 that rely on local comparisons or bootstrapping.

### 199 4.3 Experiment 3: Reward Sparsity

200 Table 3 shows ranking accuracy across four sparsity levels.

201 Monte-Carlo, contrastive, and intervention methods show re-  
 202 markable robustness to reward sparsity, with ranking accuracy  
 203 varying by less than 0.02 across all sparsity levels. TD( $\lambda$ ) is most  
 204 affected, with a drop from 0.598 (moderate) to 0.440 (sparse). Notably,  
 205 intervention-based training achieves its best ranking accuracy  
 206 (0.839) under sparse rewards, aligning with the intuition that inter-  
 207 vention signals are particularly informative when reward feedback  
 208 is limited.

### 209 4.4 Experiment 4: Multi-Seed Validation

210 Table 4 reports credit assignment correlation across 5 random seeds  
 211 with standard deviations.

212 Monte-Carlo training exhibits the lowest variance ( $\text{std} = 0.003$ ),  
 213 confirming its reliability. Intervention-based training shows the  
 214 highest variance ( $\text{std} = 0.049$ ), suggesting sensitivity to the specific  
 215 environment structure. TD( $\lambda$ ) consistently underperforms with low  
 216 variance ( $\text{std} = 0.026$ ), indicating systematic rather than stochastic  
 217 failure.

## 218 5 DISCUSSION

219 Our simulation study reveals several actionable insights for PRM  
 220 training:

221 *Monte-Carlo is the gold standard when feasible.* When ground-  
 222 truth step values or high-quality step-level signals are available,  
 223 Monte-Carlo training achieves near-perfect credit assignment with  
 224 minimal variance. Its performance is remarkably robust to trace  
 225 length and reward sparsity.

226 *Contrastive methods offer the best scalability–accuracy tradeoff.*  
 227 While not matching Monte-Carlo’s precision, contrastive training

233 maintains useful ranking accuracy ( $> 0.67$ ) even at trace length 64,  
 234 making it practical for longer reasoning chains where step-level  
 235 supervision is unavailable.

236  *$TD(\lambda)$  is unsuitable for long reasoning traces.* The bootstrapping  
 237 inherent in temporal-difference learning compounds errors over  
 238 long horizons, leading to near-random credit assignment at  $T =$   
 239 64. This suggests that RL-based PRM training approaches need  
 240 fundamental modifications for long-horizon reasoning.  
 241

242 *Intervention-based methods balance cost and quality.* By focusing  
 243 training signal on high-leverage positions, intervention methods  
 244 achieve good ranking accuracy with fewer comparisons, though  
 245 they degrade faster than contrastive methods on very long traces.  
 246

## 247 6 CONCLUSION

248 We presented a systematic comparison of four PRM training method-  
 249 ologies for step-level credit assignment over long reasoning traces.  
 250 Monte-Carlo training achieves the highest quality but requires step-  
 251 level supervision; contrastive methods offer the best robustness  
 252 for long traces; and  $TD(\lambda)$  is unsuitable for horizons beyond  $\sim 16$   
 253

254 steps. These findings provide concrete guidance for practitioners  
 255 developing process reward models for LLM reasoning and motivate  
 256 further research into hybrid methods that combine the strengths of  
 257 multiple approaches.  
 258

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