Agile notes( January13)

========

BDD==>Business(Behavior) Developement Driven

TDD===>Test Development Driven

User story description

who

What

Why

Example :

As the manager ==> who

I want this story==>what

So that ==>Why

Acceptance criteria

TDD<=>You look for positve and negative approaches while testing

=>Given

=> When

=>Then

=>And

**Actual time vs relative time**

Relative = actual time+ buffer+late time due to weather weather for instance.

Relative time is used to estimate time of the sprint

-Fibonacci sequence ===> every number is the sum of the two previous:

0,1,1,2,3,5,8,13…..

it used to determine the Story point

story point (estimation time ) will be determined following fibonacci points

-The velocity is the number of points a team can do in a given sprint.

Points are determined by the team members.

-Scrum master goal is to make the team have a high perfomance.

- The higher Point on user story the lower performance(Ex: new team in IT Field will request much time to complete a task)

**-Grooming Session goal:**

1. Looking if User Stories are SMART

2.Acceptance Criterias

3.Story Point

**Interview question**

1.How do you point your stories?

Ans/ Using fibonacci sequence and determine a point on the user story.

2. What happens if everybody give 5 point on a user story and you think it should be 8 points?

Ans/ Discussion with arguments until you get to the right decision.

3. What is a Scrum Board?

Ans/ It’s a board where issues are present and it shows which ones are ready to do ,in progress,and which user stories are done to be released after sprint demo is approved