## **Combinatorics: Homework 4**

## 1 Problems

**Problem 1.** How many permutations of [n] has exactly n-2 cycles?

Solution. There are two cases.

- There is a cycle that contains 3 elements. In this case, there are  $2\binom{n}{3,n-3}$  such permutations.
- There are two cycles that contain 2 elements. In this case, there are  $\binom{n}{2,2,n-4}$  such permutations.

The number is

$$\frac{n(n-1)(n-2)(3n-5)}{12}$$

**Problem 2.** Let  $\pi$  and  $\sigma$  be two permutations of [2018] with 2000 cycles each. What is the minimum and maximum number of cycles  $\pi \circ \sigma$  can have?

Solution. If  $\pi$  has k cycles, then  $\pi^{-1}$ , inverse of  $\pi$ , has also k cycles. Thus let  $\sigma = \pi^{-1}$  and we will get that  $\pi \circ \sigma = 1$ , which has 2018 cycles. It's a little complex for the minimum case. If a permutation of [n] has k cycles, we can represent the permutation by multiplying n-k transpositions. For example (1234)(567) = (12)(23)(34)(56)(67). Then we can represent  $\sigma$  by multiplying 18 transpositions. In class, we know that multiplying  $\pi$  by a transposition can only change the number of cycles in  $\pi$  by one. Then the range of cycles in  $\sigma \circ \pi$  is [1982, 2018]. We have known that 2018 is reachable. In fact 1982 is also reachable. Let  $\sigma = (1,2)(3,4)\cdots(35,36)$  and  $\pi = (1983,1984)\cdots(2017,2018)$ , then  $\sigma \circ \pi$  has 1982 cycles.

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**Problem 3.** Let G be a graph with vertices  $v_1, v_2, \ldots, v_{100}$  and edges  $v_1v_2, v_2v_3, \ldots, v_{99}v_{100}, v_{100}v_1$ , and  $v_1v_{51}$ . Compute the chromatic polynomial of G.

## Solution.

Let's define  $e_0 = v_1 v_{51}$ ,  $e_i = v_i v_{(i \mod 100)+1}$  and  $A = \{e_1, e_2, \dots e_{50}\}$ ,  $B = \{e_{51}, e_{52}, \dots e_{100}\}$ ,  $C = \{e_0\}$ . Then

$$P_{G}(x) = \sum_{F \subseteq E} (-1)^{|F|} x^{c(F)}$$

$$= \sum_{F_{1} \subseteq A} \sum_{F_{2} \subseteq B} \sum_{F_{3} \subseteq C} (-1)^{|F_{1}| + |F_{2}| + |F_{3}|} x^{c(F_{1} \cup F_{2} \cup F_{3})}$$

$$= \sum_{F_{1} \subseteq A} \sum_{F_{2} \subseteq B} (-1)^{|F_{1}| + |F_{2}|} (x^{c(F_{1} \cup F_{2})} - x^{c(F_{1} \cup F_{2} \cup \{e_{0}\})})$$

$$= \sum_{k_{1} = 0}^{50} \sum_{k_{2} = 0}^{50} {50 \choose a} {50 \choose b} (-1)^{k_{1} + k_{2}} (x^{100 - k_{1} - k_{2}} - x^{99 - k_{1} - k_{2} + [k_{1} = 50] + [k_{2} = 50]})$$

$$= (x - 1)^{100} - \frac{1}{x} \sum_{k_{1} = 0}^{50} \sum_{k_{2} = 0}^{50} {50 \choose a} {50 \choose b} (-1)^{k_{1} + k_{2}} x^{100 - k_{1} - k_{2} + [k_{1} = 50] + [k_{2} = 50]}$$

Let's compute the second part of the last line:

$$\begin{split} &\sum_{k_1=0}^{50} \sum_{k_2=0}^{50} \binom{50}{a} \binom{50}{b} (-1)^{k_1+k_2} x^{100-k_1-k_2+[k_1=50]+[k_2=50]} \\ =& ((x-1)^{100} - 2 \sum_{k=0}^{50} \binom{50}{k} (-1)^k x^{50-k} + 1) + 2 \sum_{k=0}^{49} \binom{50}{k} (-1)^k x^{50-k} + x^2 \\ =& ((x-1)^{100} - 2(x-1)^{50} + 1) + 2((x-1)^{50} - 1) + x^2 \\ =& ((x-1)^{50} - 1)^2 + 2((x-1)^{50} - 1) + 1 + x^2 - 1 \\ =& (((x-1)^{50} - 1)^2 + 1)^2 + x^2 - 1 \end{split}$$

**Problem 4.** Let G be a graph with n vertices, and  $P_G$  its chromatic polynomial, prove that any root x of  $P_G$  satisfies  $x \le n - 1$ .

**Problem 5.** The names of 100 prisoners are placed in 100 wooden boxes, one name to a box, and the boxes are lined up on a table in a

room. One by one, the prisoners are led into the room; each may look in at most 50 boxes, but must leave the room exactly as he found it and is permitted no further communication with the others.

The prisoners have a chance to plot their strategy in advance, and they are going to need it, because unless every single prisoner finds his own name all will subsequently be executed.

Find a strategy for them which which has probability of success exceeding 30%.

*Comment:* If each prisoner examines a random set of 50 boxes, their probability of survival is an unenviable

They could do worse if they all look in the same 50 boxes, their chances drop to zero. 30% seems ridiculously out of reachbut yes, you heard the problem correctly.

*My comment:* The beautiful statement and comment above was written by Peter Winkler. I need to clarify that, when each prisoner enters the room, he open the boxes one by one. And, unfortunately, they all have different names.

**Problem 6.** Now these 100 prisoners are lined up in a queue. You have your firing squad ready, but also 101 hats, each with a distinct colour. Being a nice person, you give them a last chance and play a game with them. You will secretly hide one hat, then start from the last prisoner in the queue, pick one hat and put it on his (or her, if you insists) head. This way each prisoner sees all the hats before him (ughrr her).

Then, start from the last person, one by one, each prisoner can shout out one among the names of the 101 colours. These will be their last shouts as soon as two of them shouted a colour that is not on his (I insist his) hat.

Again, they can plot a strategy before the game starts. Will they survive?

Comment: Gustav Mahler's last word in this world was "Mozart". But Mozart is not a colour.

## 2 Other problems

Problems here are optional for the due date, but are related to our class at some nice point in the future.

**Problem 7.** Consider all the permutations on [100] and their cycle representations. Let N be the number of those permutations with exactly 50 cycles. What is  $N \mod 3$ ? Prove your answer.

**Problem 8.** Prove that, for any positive integer k, there exists a graph whose chromatic number is k, yet it does not contain a triangle.