

# Integrated Exercise for Software I

**Mid-term Presentations**

# Development environment

**Team:** SpaceA

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Taize Sun(s1242009)

**Platform:** Github

**Language:** C

**Tool:** VScode

# Development status

task 1 ~ 7 finished

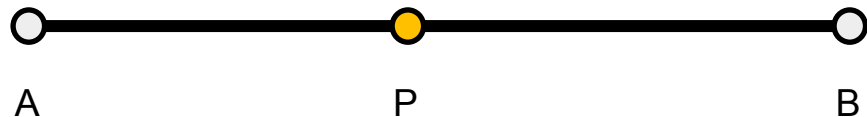
task 8 now working

testgenerator is also still in progress

# Task 3~4 shortest path

Make Graph algorithm

For all lines

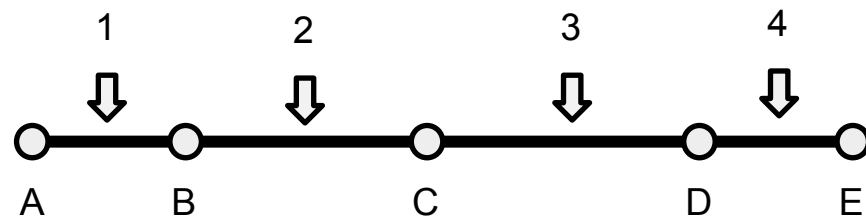


For all points and intersections

If P is on the line AB...

$$AP + PB = AB$$

$$\rightarrow AP + PB - AB = 0$$



Edge 1: AB

Edge 2: BC

Edge 3: CD

Edge 4: DE

# Task 3~4 shortest path

pseudocode

- make array A (to use for saving points)

- for i = 1 to number of lines

- for j = 1 to (number of points + number of intersections)

- if(p is on the line)

- add p to A

- for i = 1 to (A.size - 1)

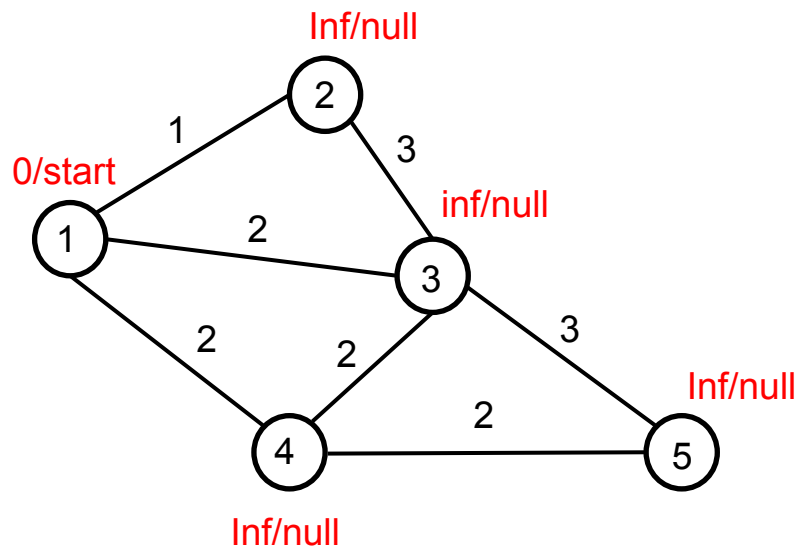
- edge[i] = (A[i], A[i+1])

# Task 3~4 shortest path

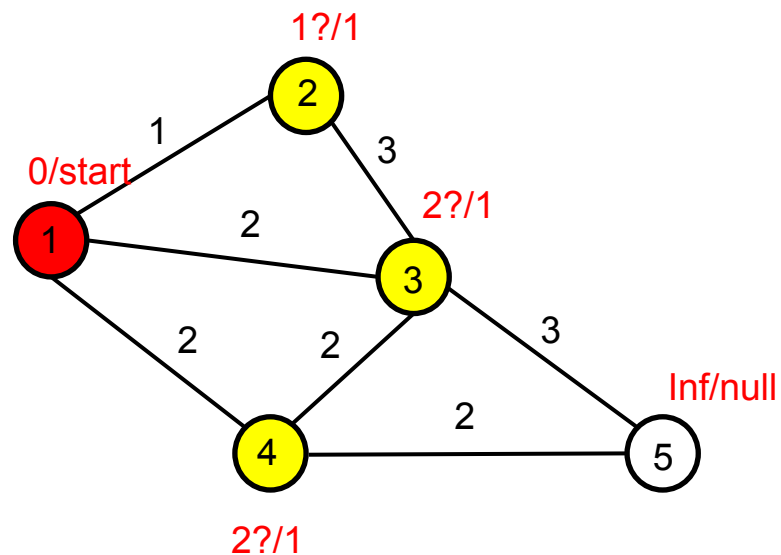
## 2. Dijkstra's algorithm

Example: from 1 to 5

1



2

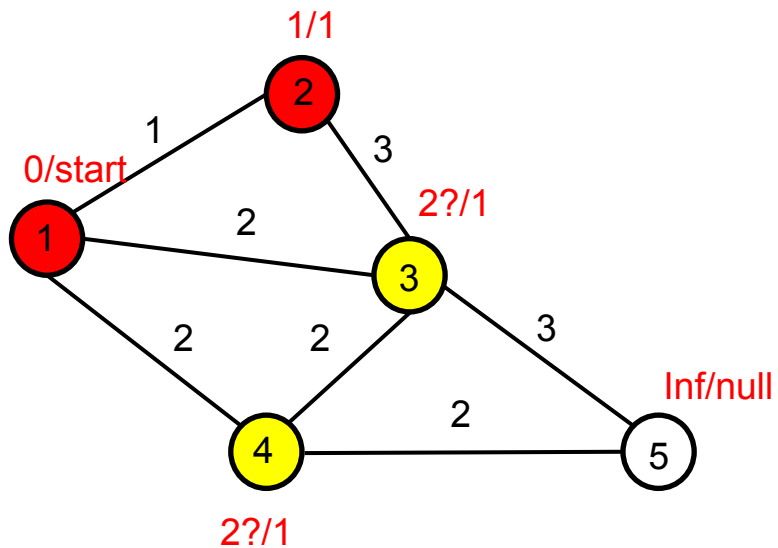


# Task3~4 shortest path

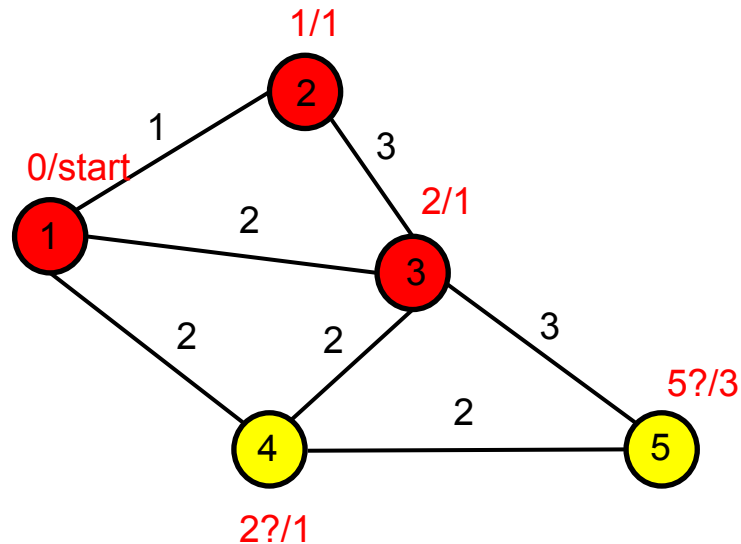
## 2. Dijkstra's algorithm

Example: from 1 to 5

3



4

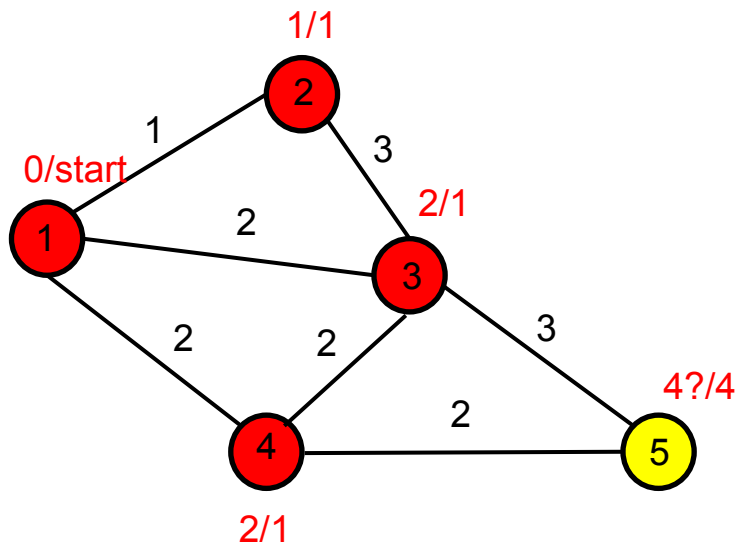


# Task3~4 shortest path

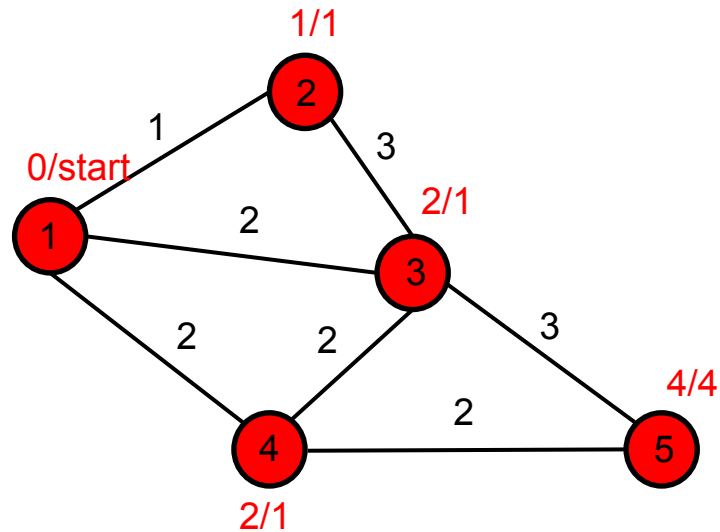
## 2. Dijkstra's algorithm

Example: from 1 to 5

5



6



Distance = 4, Route = 1 - 4 - 5



# Task 3~4 shortest path

pseudocode

```
start.distance = 0
```

```
push(start)
```

```
while(queue.size != 0)
```

```
    fromnode = pop()
```

```
    for(i = 1 to number of nodes)
```

```
        if node[i] connects fromnode
```

```
            if( node[i].distance > fromnode.distance + edge.length)
```

```
                node[i].distance = fromnode.distance + edge.length
```

```
                node[i].from = fromnode
```

```
                push(node[i])
```

```
while(goal.from != start)
```

```
    add goal to route
```

```
    goal = goal.from
```

```
}
```

```
add start to route
```

# Task 5~6 K - shortest path

Yen's algorithm

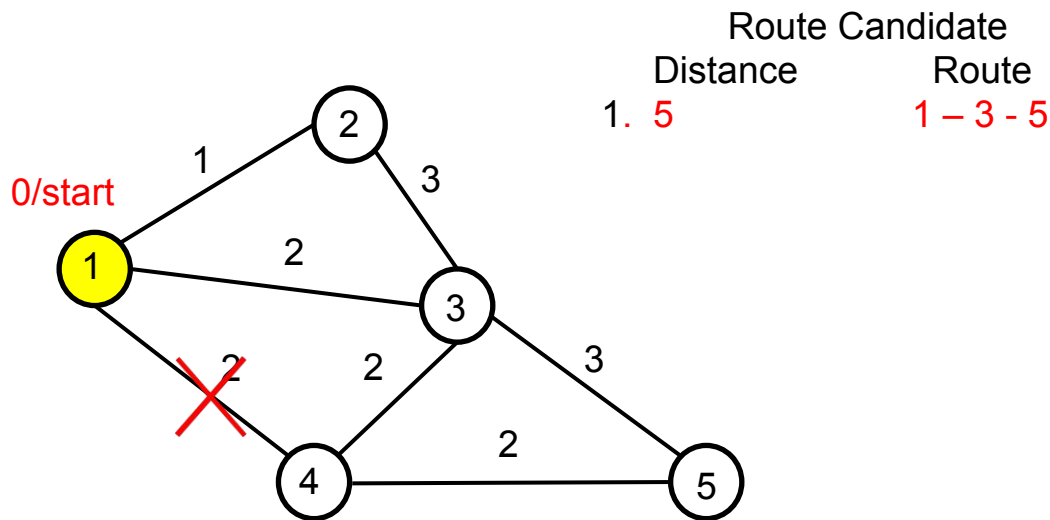
Example: from 1 to 5

1

Delete Edge 1-4 temporarily  
and search shortest path  
from 1 to 5.

Shortest Route

1. Distance 4    Route = 1 - 4 - 5



Distance = 5, Route = 1 - 3 - 5

# Task 5~6 K - shortest path

Yen's algorithm

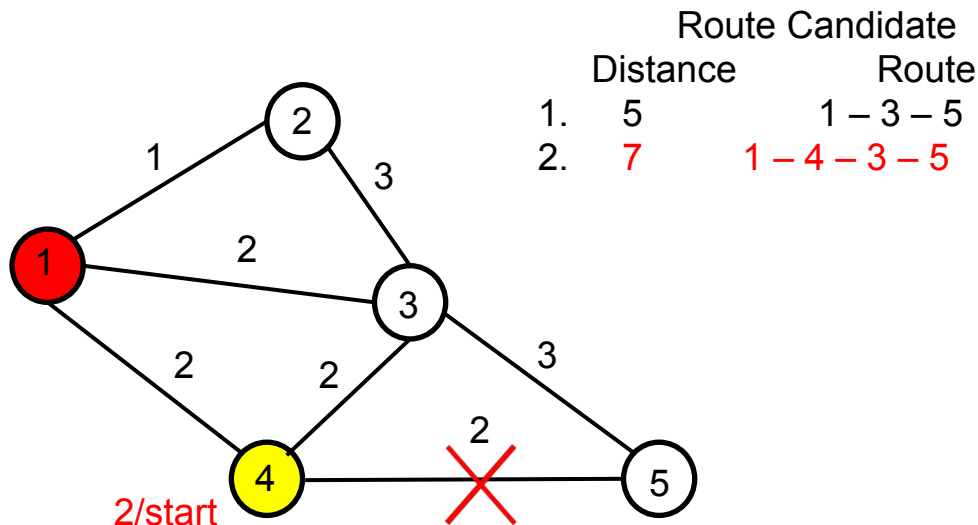
Example: from 1 to 5

2

Delete Edge 4-5 temporarily  
and search shortest path  
from 4 to 5.

Shortest Route

1. Distance 4      Route 1 - 4 - 5



Distance = 7, Route = 1 - 4 - 3 - 5

# Task 5~6 K - shortest path

Yen's algorithm

Example: from 1 to 5

3

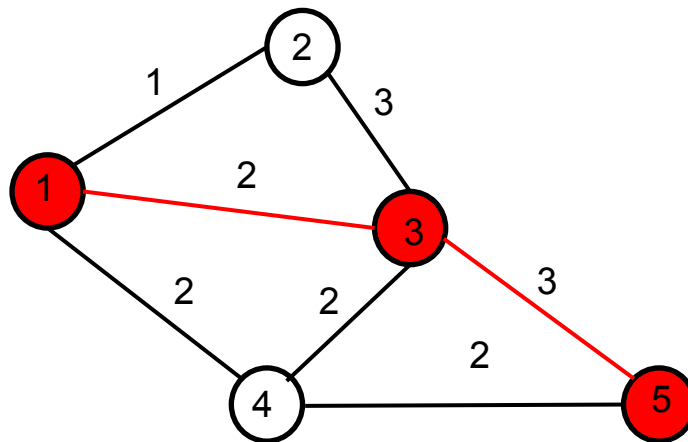
Choose the shortest route  
from candidate

	Route Candidate	
	Distance	Route
1.	5	1 - 3 - 5
2.	6	1 - 4 - 3 - 5



Shortest Route

- |    |            |                 |
|----|------------|-----------------|
| 1. | Distance 4 | Route 1 - 4 - 5 |
| 2. | Distance 5 | Route 1 - 3 - 5 |



# Task 5~6 K - shortest path

Yen's algorithm

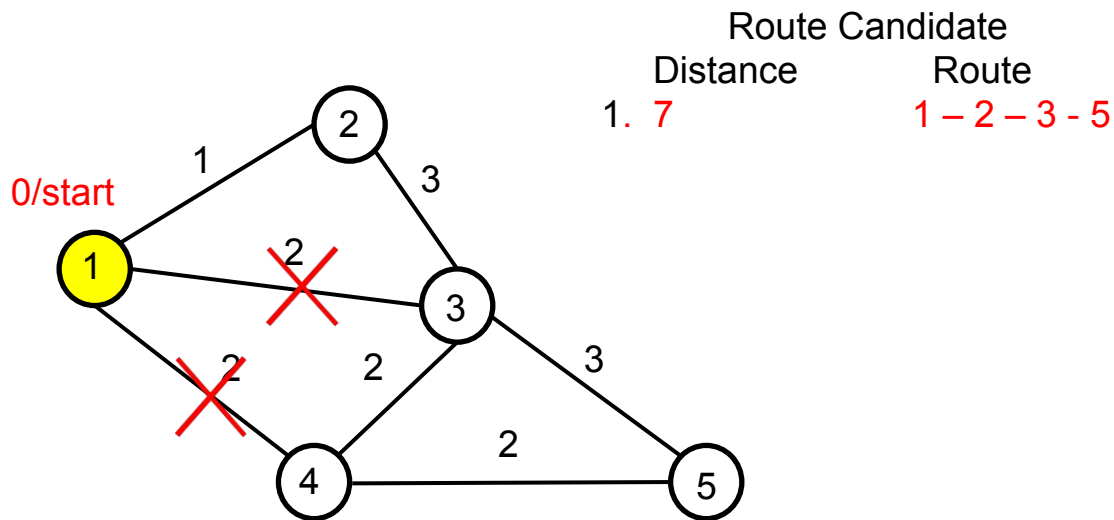
Example: from 1 to 5

4

Delete Edges 1-4, 1-3 temporarily and search shortest path from 1 to 5.

Shortest Route

1. Distance 4 Route **1 - 4 - 5**
2. Distance 5 Route **1 - 3 - 5**



# Task 5~6 K - shortest path

Yen's algorithm

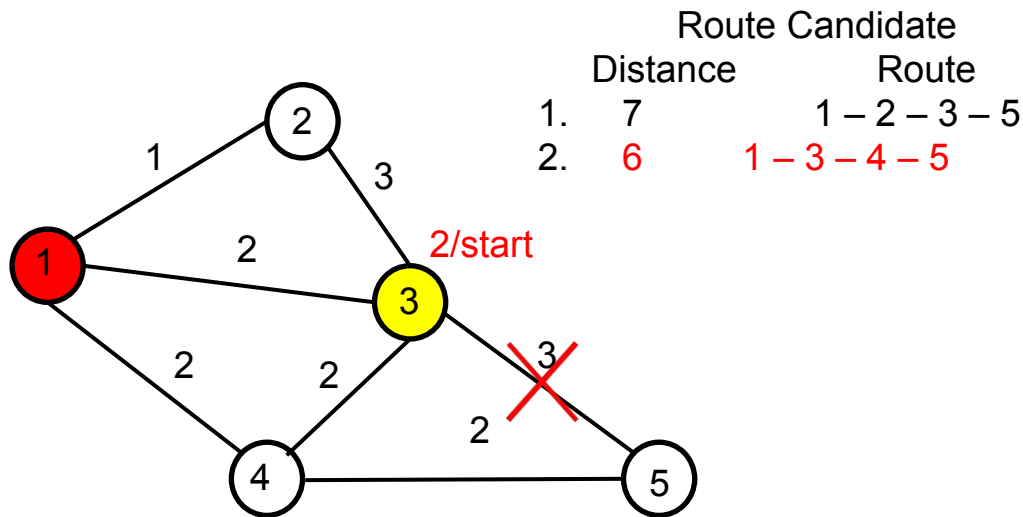
Example: from 1 to 5

5

Delete Edge 3-5 temporarily  
and search shortest path  
from 3 to 5.

Shortest Route

1. Distance 4 Route 1 - 4 - 5
2. Distance 5 Route 1 - 3 - 5



Distance = 6, Route = 1 - 3 - 4 - 5

# Task 5~6 K - shortest path

Yen's algorithm

Example: from 1 to 5

6

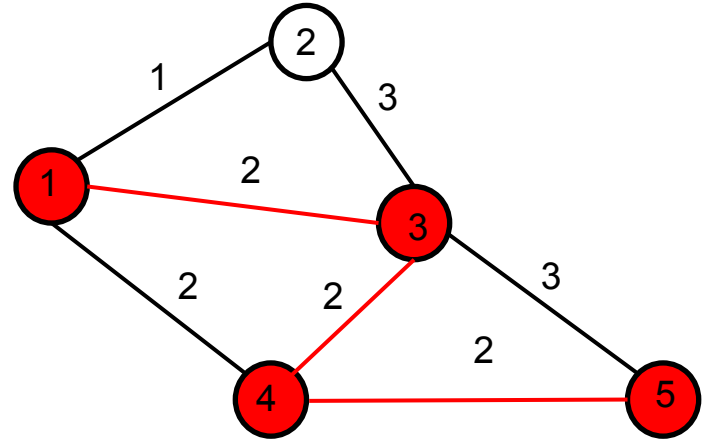
Choose the shortest route  
from candidate

	Distance	Route
1.	7	1 - 2 - 3 - 5
2.	6	1 - 3 - 4 - 5



Shortest Route

- |    |            |                     |
|----|------------|---------------------|
| 1. | Distance 4 | Route 1 - 4 - 5     |
| 2. | Distance 5 | Route 1 - 3 - 5     |
| 3. | Distance 6 | Route 1 - 3 - 4 - 5 |



# Task 5~6 K-shortest path

pseudocode

```
k_route[1] = shortest(from, to)
```

```
for (i = 2 to k)
```

```
    temproute[1] = start
```

```
    for(j = 1 to i - 1)
```

```
        if (k_route[1] == temproute)
```

```
            edge delete temporarily
```

```
            Candidate[j] = shortest(start ,goal)
```

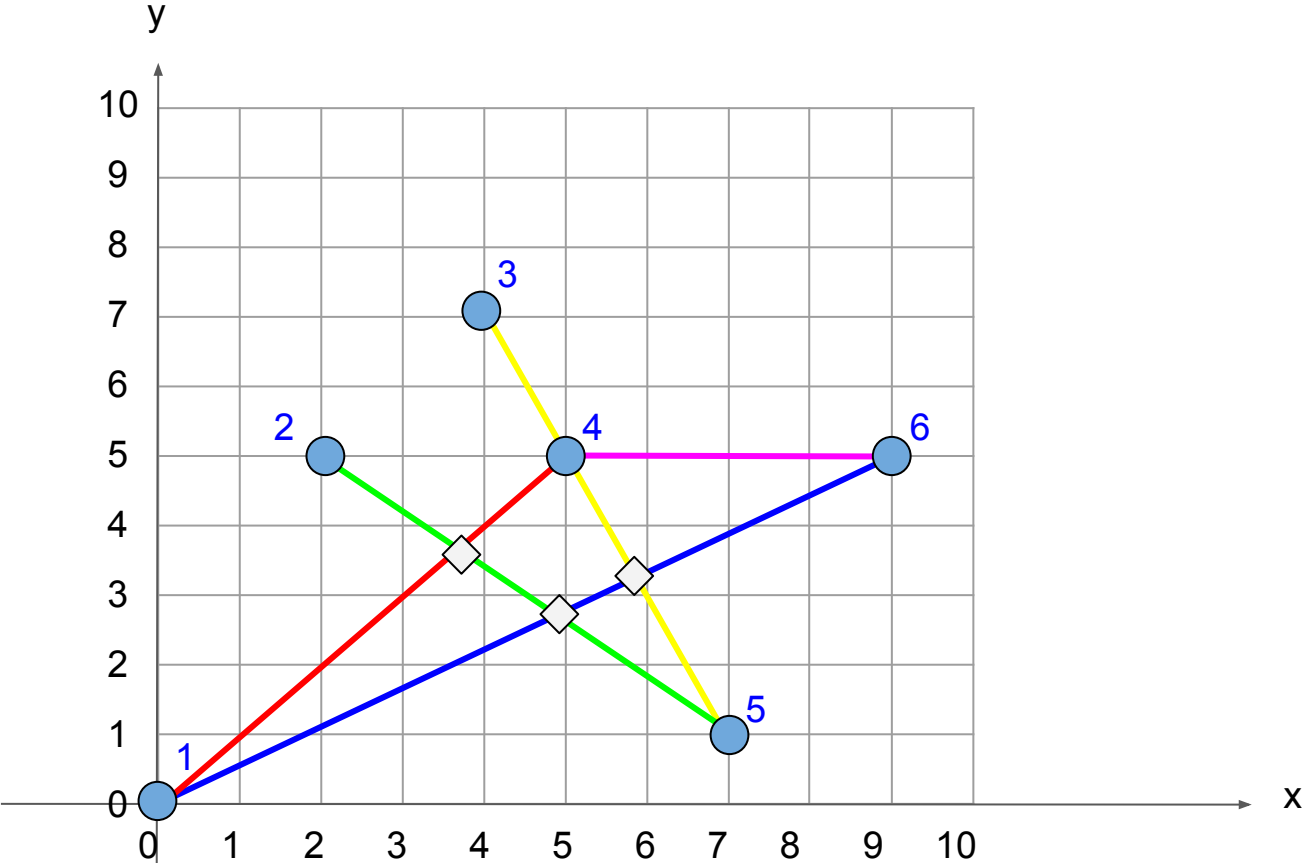
```
            update temproute and start
```

```
choose shortest route from Candidate
```



# Demonstration

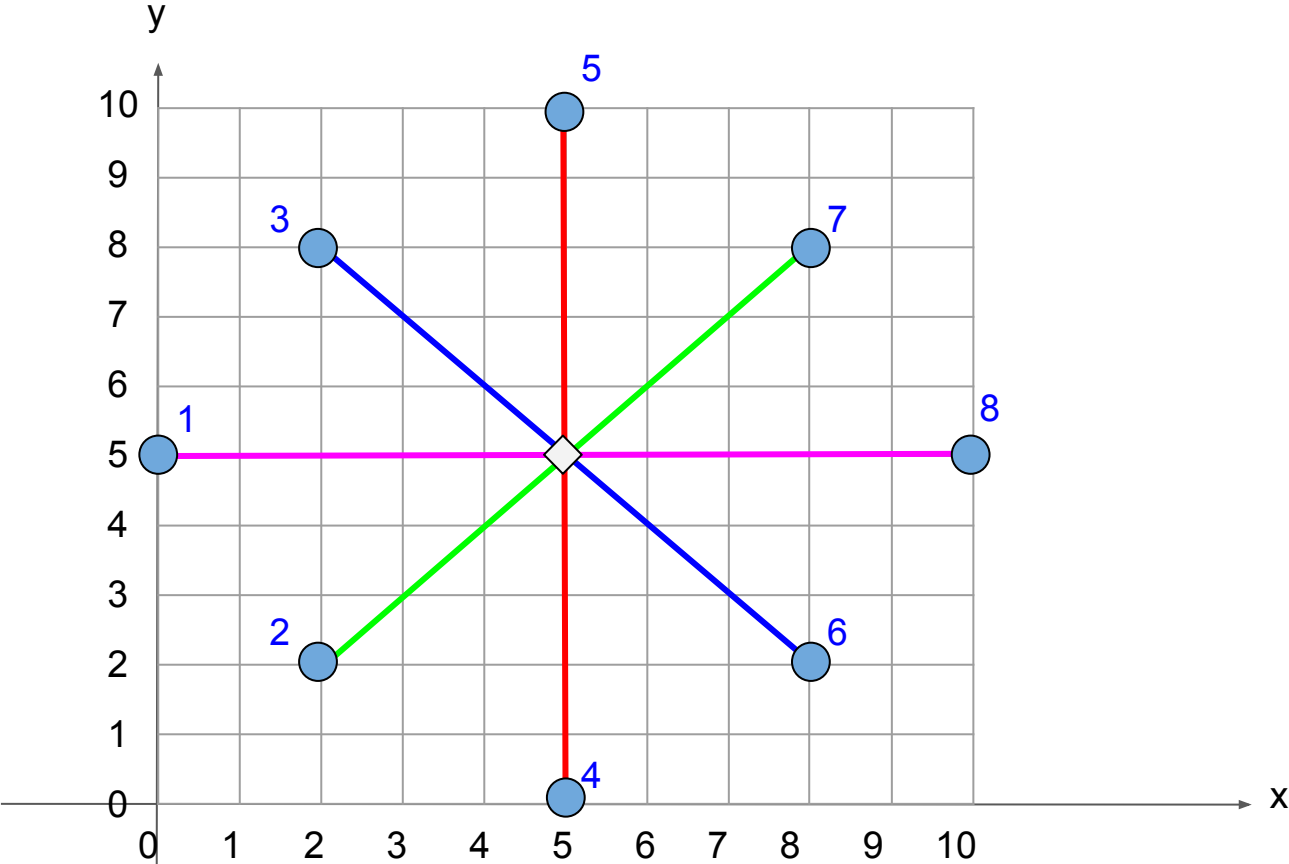
# TestCase1



6 5 0 2  
0 0  
2 5  
4 7  
5 5  
7 1  
9 5  
1 4  
1 6  
2 5  
3 5  
4 6  
1 4 5  
C1 C3 10

# Demonstration

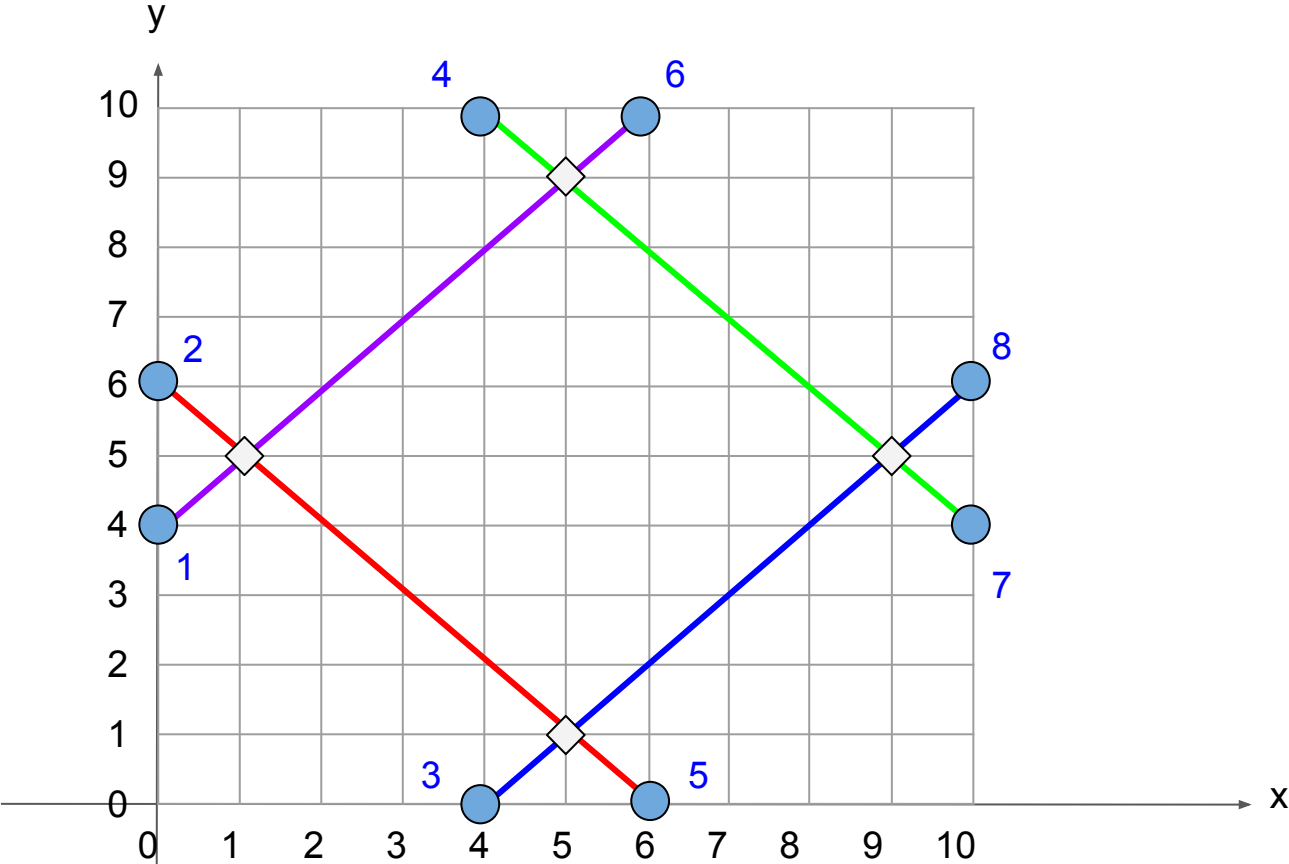
# TestCase2



8 4 0 2  
0 5  
2 2  
2 8  
5 0  
5 10  
8 2  
8 8  
10 5  
1 8  
2 7  
3 6  
4 5  
1 3 10  
2 8 10

# Demonstration

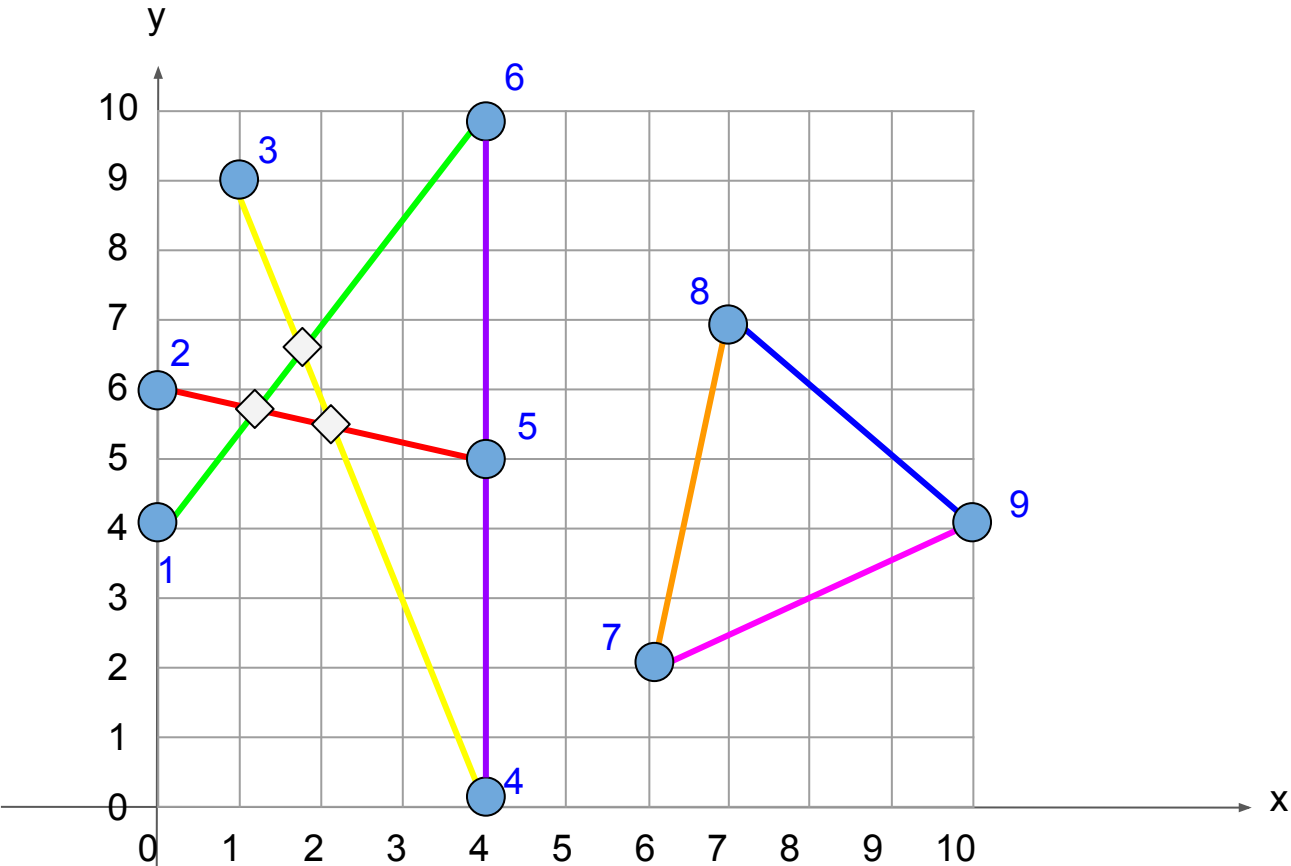
# TestCase3



8 4 0 3  
0 4  
0 6  
4 0  
4 10  
6 0  
6 10  
10 4  
10 6  
1 6  
2 5  
3 8  
4 7  
1 8 10  
2 8 10  
3 5 10

# Demonstration

# TestCase4



9 7 0 3  
0 4  
0 6  
1 9  
4 0  
4 5  
4 10  
6 2  
7 7  
10 4  
1 6  
2 5  
3 4  
4 6  
7 8  
7 9  
8 9  
1 5 10  
7 9 10  
1 9 10

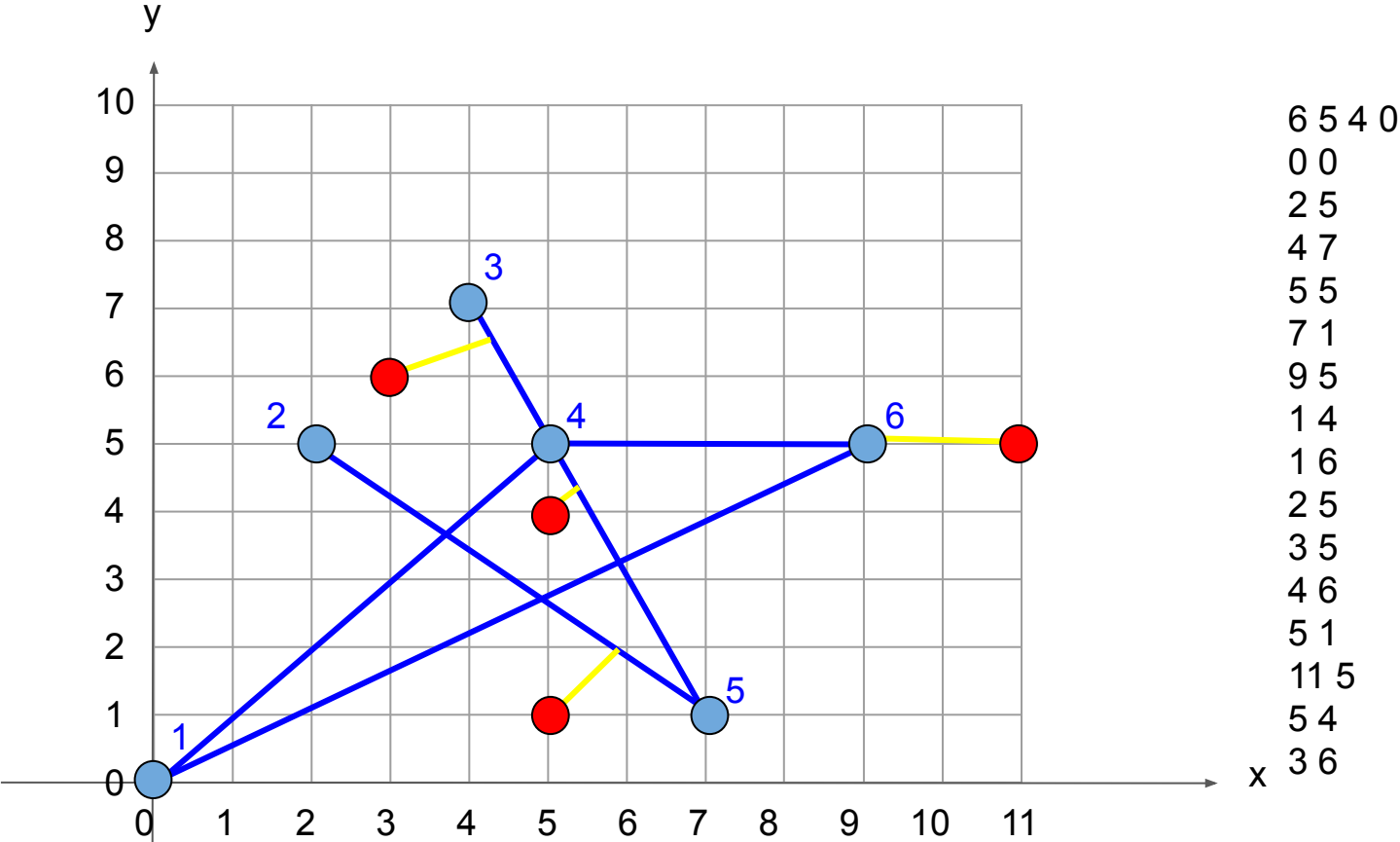
# Task 7

1. Find the determinant between the segment and the point
2. Loop to compare the point to every segment
  - a. Find  $t = [\text{determinant}] / [\text{length of determinant}]^2$
  - b. If  $0 \leq t \leq 1$ : (line:  $x_{p1}, y_{p1}, x_{q1}, y_{q1}$ ; point:  $p_x, p_y$ )
    - i. yes:  $d = |(x_{q1} - x_{p1})(y_{p1} - p_y) - (y_{q1} - y_{p1})(x_{p1} - p_x)| / ((x_{q1} - x_{p1})^2 + (y_{q1} - y_{p1})^2)^{1/2}$
    - ii. no: shortest distance is from the point to one end of the line

<https://math.stackexchange.com/questions/2248617/shortest-distance-between-a-point-and-a-line-segment>

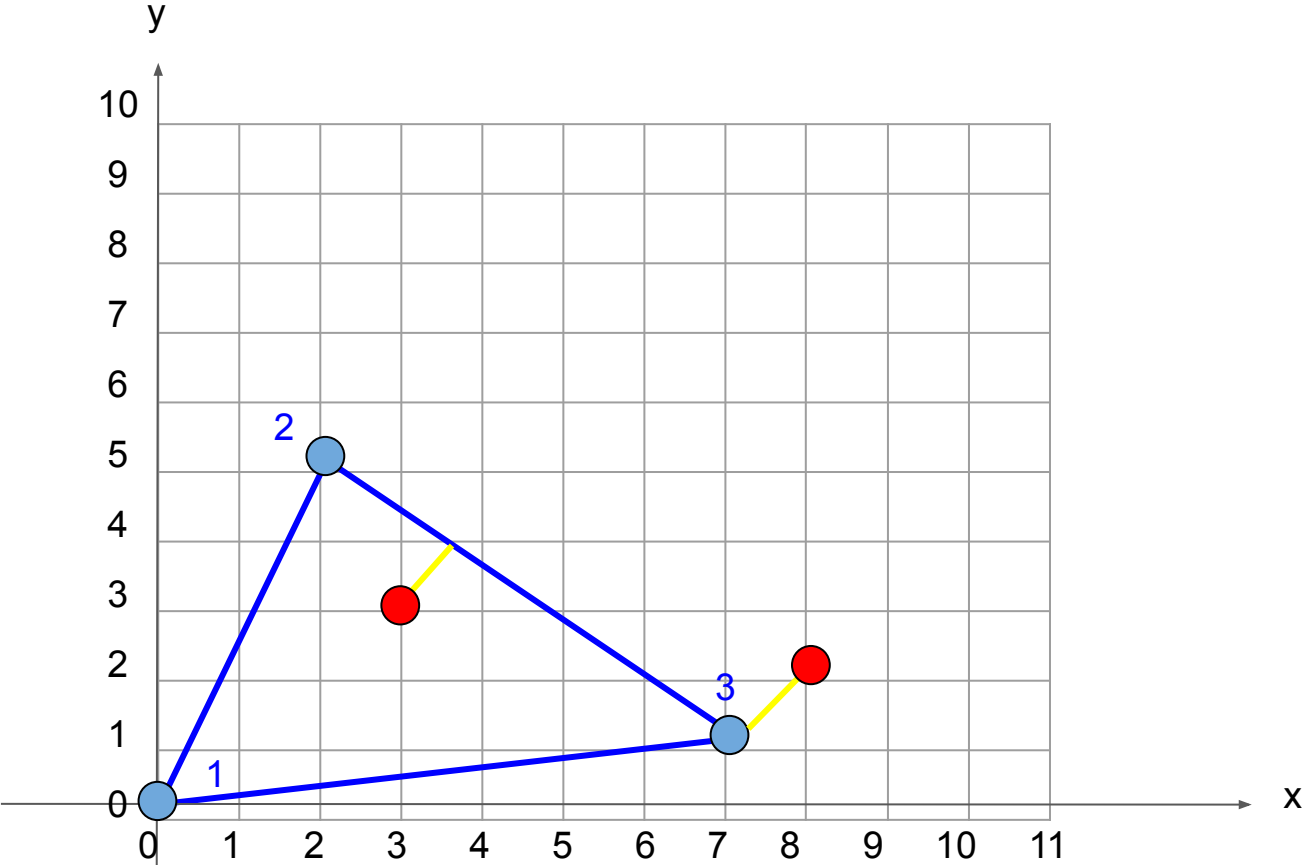
# Demonstration

# TestCase1



# Demonstration

# TestCase2



3 3 2 0  
0 0  
2 5  
7 1  
1 2  
2 3  
1 3  
3 3  
8 2

# Contribution of each member

Team work: Discussion about:

- making points on lines (to make graph)
- process of making graph

Sinchhean Phea(s1250250)

Shortest distance from a point to given segments (Task 7)

Yusaku Numajiri(s1250078)

Graph implementation and shortest path(Task 3-6)

Making test generator

Taize Sun(s1242009)

slides and helping parts of tasks



Thank you for you attention