INFO1113 / COMP9003 Object-Oriented Programming

Lecture 11



Acknowledgement of Country

I would like to acknowledge the Traditional Owners of Australia and recognise their continuing connection to land, water and culture. I am currently on the land of the Gadigal people of the Eora nation and pay my respects to their Elders, past, present and emerging.

I further acknowledge the Traditional Owners of the country on which you are on and pay respects to their Elders, past, present and future.

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Topics: Part A

- Wildcards
- extends with Wildcard
- **super** with Wildcard

We are going back to using generics but we will be exploring the wildcards a little further.

Unlike arrays, where we are able to assign types to a variable of an inherited type, Generic types cannot be assigned to a type that specifies a lower bound.

In Java
arrays are covariant
generics are invariant

Can we assign inherited types with generics?

The answer is **No.**

However, we are able to **read** super types using wildcards and **write** to a list knowing its lower bound.

```
class Person {
 String name;
  public Person(String name) {
   this.name = name;
 public String toString() { return name; }
class Employee extends Person {
 int salary;
 public Employee(String name, int salary) {
   super(name);
   this.salary = salary;
 public String toString() { return "[" + name + "," + salary + "]"; }
public class GenericsWildcard {
  public static void readPeople(List<Person> people) {
    for(Person p : people) {
       System.out.println(p);
  public static void main(String[] args) {
    List<Employee> employees = new ArrayList<Employee>();
    employees.add(new Employee("Jeff", 76559));
    employees.add(new Employee("Alice", 27584));
    employees.add(new Employee("Kelly", 4332));
    readPeople(employees);
```

```
class Customer extends Person {
  int customerID;
  public Customer(String name, int customerID) {
    super(name);
    this.customerID = customerID;
  }
  public String toString() { return "[" + name + "," + customerID + "]"; }
}
```

Creating an **ArrayList** that contains Employee objects. We can see that Employee is a type of **Person**.

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```
class Person {
 String name;
  public Person(String name) {
    this.name = name;
  public String toString() { return name; }
class Employee extends Person {
                                                                                  class Customer extends Person {
                                                                                   int customerID;
 int salary;
                                                                                   public Customer(String name, int customerID) {
  public Employee(String name, int salary) {
                                                                                     super(name);
   super(name);
                                                                                     this.customerID = customerID;
   this.salary = salary;
                                                                                   public String toString() { return "[" + name + "," + customerID + "]"; }
  public String toString() { return "[" + name + "," + salary + "]"; }
public class GenericsWildcard {
                                                                                                       Given the List requires person the
                                                                                                       compiler will refuse to accept a list
  public static void readPeople(List<Person> people) {
                                                                                                       that contains a subtype.
    for(Person p : people) {
       System.out.println(p);
  public static void main(String[] args) {
    List<Employee> employees = new ArrayList<Employee>();
    employees.add(new Employee("Jeff", 76559));
    employees.add(new Employee("Alice", 27584));
    employees.add(new Employee("Kelly", 4332));
    readPeople(employees);
```

Given some class that utilises generics, we are able to specify a wildcard by using ? symbol. This will allow the many different types to be associated with the container.

Syntax:

Type<?> variable;

Type<? super LowerBound variable;

Type<? extends <u>UpperBound</u>> variable;

Given some class that utilises generics, we are able to specify a wildcard by using ? symbol. This will allow the many different types to be associated with the container.

Syntax:

Type<?> variable;

Type<? super LowerBound variable;

Type<? extends <u>UpperBound</u>> variable;

Example:

List<?> list;

List<? extends Person> people;

List<? super Employee> employees;

Given some class that utilises generics, we are able to specify a wildcard by using ? symbol. This will allow the many different types to be associated with the container.

Syntax:

Type<?> variable;

Type<? super LowerBound variable;

Type<? extends UpperBound> variable;

Given an upper bound, any type we retrieve from this collection can be treated as the **upper bound**.

Example:

List<?> list;

List<? extends Person> people;

List<? **super** Employee> employees;

Given some class that utilises generics, we are able to specify a wildcard by using ? symbol. This will allow the many different types to be associated with the container.

Syntax:

Type<?> variable;

Type<? super LowerBound variable;

Type<? extends UpperBound> variable;

Example:

List<?> list;

List<? extends Person> people;

List<? super Employee> employees;

Given a collection which can contain its lower bound, we can only assume the types we read from this will be of Object but we can add **Employee** objects to it.

Given some class that utilises generics, we are able to specify a wildcard by using ? symbol. This will allow the many different types to be associated with the container.

Syntax:

Type<?> variable;

Type<? super LowerBound variable;

Type<? extends <u>UpperBound</u>> variable;

We specified no lower or upper bound, this is a wild card which we can only read from and treat only as an object

Example:

List<?> list;

List<? extends Person> people;

List<? super Employee> employees;

So how do we read all the employees?

Let's fix this

```
class Person {
 String name;
 public Person(String name) {
   this.name = name;
 public String toString() { return name; }
class Employee extends Person {
 int salary;
 public Employee(String name, int salary) {
   super(name);
   this.salary = salary;
 public String toString() { return "[" + name + "," + salary + "]"; }
public class GenericsWildcard {
  public static void readPeople(List<Person> people) {
    for(Person p : people) {
       System.out.println(p);
  public static void main(String[] args) {
    List<Employee> employees = new ArrayList<Employee>();
    employees.add(new Employee("Jeff", 76559));
    employees.add(new Employee("Alice", 27584));
    employees.add(new Employee("Kelly", 4332));
    readPeople(employees);
```

```
class Customer extends Person {
  int customerID;
 public Customer(String name, int customerID) {
    super(name);
    this.customerID = customerID;
 public String toString() { return "[" + name + "," + customerID + "]"; }
```

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Let's fix this

```
class Person {
 String name;
  public Person(String name) {
   this.name = name;
 public String toString() { return name; }
class Employee extends Person {
 int salary;
 public Employee(String name, int salary) {
   super(name);
   this.salary = salary;
 public String toString() { return "[" + name + "," + salary + "]"; }
public class GenericsWildcard {
  public static void readPeople(List<? extends Person> people) {
    for(Person p : people) {
       System.out.println(p);
  public static void main(String[] args) {
    List<Employee> employees = new ArrayList<Employee>();
    employees.add(new Employee("Jeff", 76559));
    employees.add(new Employee("Alice", 27584));
    employees.add(new Employee("Kelly", 4332));
    readPeople(employees);
```

```
class Customer extends Person {
  int customerID;
  public Customer(String name, int customerID) {
    super(name);
    this.customerID = customerID;
  }
  public String toString() { return "[" + name + "," + customerID + "]"; }
}
```

We have used a **wildcard** and provided an upper bound for the generic.

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Let's fix this

```
class Person {
 String name;
  public Person(String name) {
    this.name = name;
  public String toString() { return name; }
class Employee extends Person {
                                                                                 class Customer extends Person {
                                                                                   int customerID;
 int salary;
                                                                                   public Customer(String name, int customerID) {
  public Employee(String name, int salary) {
                                                                                     super(name);
   super(name);
                                                                                     this.customerID = customerID;
   this.salary = salary;
                                                                                   public String toString() { return "[" + name + "," + customerID + "]"; }
 public String toString() { return "[" + name + "," + salary + "]"; }
public class GenericsWildcard {
  public static void readPeople(List<? extends Person> people) {
                                                                                            Since the upper bound has been specified we are
    for(Person p : people) {
                                                                                             able to treat all object within this list as the upper
       System.out.println(p);
                                                                                             bound
  public static void main(String[] args) {
    List<Employee> employees = new ArrayList<Employee>();
    employees.add(new Employee("Jeff", 76559));
    employees.add(new Employee("Alice", 27584));
    employees.add(new Employee("Kelly", 4332));
    readPeople(employees);
```

Let's fix this

```
class Person {
 String name;
 public Person(String name) {
   this.name = name;
 public String toString() { return name; }
class Employee extends Person {
 int salary;
 public Employee(String name, int salary) {
   super(name);
   this.salary = salary;
 public String toString() { return "[" + name + "," + salary + "]"; }
public class GenericsWildcard {
  public static void readPeople(List<? extends Person> people) {
    for(Person p : people) {
      System.out.println(p);
  public static void main(String[] args) {
    List<Employee> employees = new ArrayList<Employee>();
    employees.add(new Employee("Jeff", 76559));
    employees.add(new Employee("Alice", 27584));
    employees.add(new Employee("Kelly", 4332));
    readPeople(employees);
```

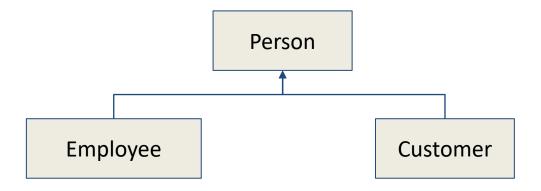
```
class Customer extends Person {
  int customerID;
  public Customer(String name, int customerID) {
    super(name);
    this.customerID = customerID;
  }
  public String toString() { return "[" + name + "," + customerID + "]"; }
}
```

java GenericsWildcard[Jeff,76559][Alice,27584][Kelly,4332]

<Program End>

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For the following inheritance hierarchy:



The following can be assigned to:

```
List<? extends Person> people = new ArrayList<Employee>();
List<? extends Person> people = new ArrayList<Customer>();
List<? extends Person> people = new ArrayList<Person>();
```

However, we couldn't add any objects to the list because we cannot assume what type the variable is bound to.

Otherwise we could add **Customer** to a list that contains **Employee** or **Person** objects to **Customer** lists.

Okay, so what about the super keyword?

```
class Media {
  String title;
  public Media(String title) { this.title = title; }
class Book extends Media {
  int pageCount;
  public Book(String name, int pageCount) {
    super(name);
    this.pageCount = pageCount;
class Video extends Media {
  double duration;
  public Video(String name, double duration) {
    super(name);
    this.duration = duration;
public class GenericWrite {
  public static void addBook(List<Media> media, Book b) {
    media.add(b);
  public static void main(String[] args) {
    List<Media> m = new ArrayList<Media>();
    List<Book> b = new ArrayList<Book>();
    addBook(m, new Book("Pride and Prejudice", 432));
    addBook(b, new Book("War and Peace", 1225));
```

```
class Media {
 String title;
 public Media(String title) { this.title = title; }
class Book extends Media {
  int pageCount;
  public Book(String name, int pageCount) {
    super(name);
   this.pageCount = pageCount;
class Video extends Media {
  double duration;
  public Video(String name, double duration) {
   super(name);
   this.duration = duration;
public class GenericWrite {
  public static void addBook(List<Media> media, Book b) {
    media.add(b);
  public static void main(String[] args) {
    List<Media> m = new ArrayList<Media>();
    List<Book> b = new ArrayList<Book>();
    addBook(m, new Book("Pride and Prejudice", 432));
    addBook(b, new Book("War and Peace", 1225));
```

Let's consider the case where we have two collection types, one contains Media and the other contains Books.

```
class Media {
  String title;
  public Media(String title) { this.title = title; }
class Book extends Media {
  int pageCount;
  public Book(String name, int pageCount) {
    super(name);
    this.pageCount = pageCount;
class Video extends Media {
  double duration;
  public Video(String name, double duration) {
    super(name);
    this.duration = duration;
public class GenericWrite {
  public static void addBook(List<Media> media, Book b) {
    media.add(b);
  public static void main(String[] args) {
    List<Media> m = new ArrayList<Media>();
    List<Book> b = new ArrayList<Book>();
    addBook(m, new Book("Pride and Prejudice", 432));
    addBook(b, new Book("War and Peace", 1225));
```

We want to add Book objects to both lists

```
class Media {
  String title;
  public Media(String title) { this.title = title; }
class Book extends Media {
  int pageCount;
  public Book(String name, int pageCount) {
    super(name);
    this.pageCount = pageCount;
class Video extends Media {
  double duration;
  public Video(String name, double duration) {
    super(name);
    this.duration = duration;
public class GenericWrite {
  public static void addBook(List<Media> media, Book b) {
    media.add(b);
  public static void main(String[] args) {
    List<Media> m = new ArrayList<Media>();
    List<Book> b = new ArrayList<Book>();
    addBook(m, new Book("Pride and Prejudice", 432));
    addBook(b, new Book("War and Peace", 1225));
```

However, the **addBook** method only accepts a list with the type argument of **Media.**

```
class Media {
   String title;
   public Media(String title) { this.title = title; }
}

class Book extends Media {
   int pageCount;
   public Book(String name, int pageCount) {
      super(name);
      this.pageCount = pageCount;
   }
}

class Video extends Media {
   double duration;
   public Video(String name, double duration) {
      super(name);
      this.duration = duration;
   }
}
```

public class GenericWrite {

Note: Some messages have been simplified; recompile with -Xdiags:verbose to get full output

1 error

We can specify a lower bound on the list

```
class Media {
  String title;
  public Media(String title) { this.title = title; }
class Book extends Media {
  int pageCount;
  public Book(String name, int pageCount) {
    super(name);
    this.pageCount = pageCount;
class Video extends Media {
  double duration;
  public Video(String name, double duration) {
    super(name);
    this.duration = duration;
public class GenericWrite {
  public static void addBook(List<? super Book> media, Book b) {
    media.add(b);
  public static void main(String[] args) {
    List<Media> m = new ArrayList<Media>();
    List<Book> b = new ArrayList<Book>();
    addBook(m, new Book("Pride and Prejudice", 432));
    addBook(b, new Book("War and Peace", 1225));
```

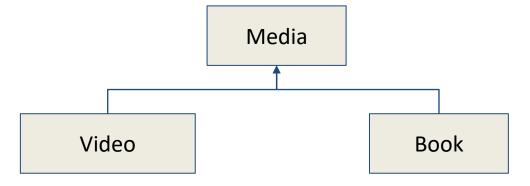
```
class Media {
 String title;
 public Media(String title) { this.title = title; }
class Book extends Media {
  int pageCount;
  public Book(String name, int pageCount) {
    super(name);
    this.pageCount = pageCount;
class Video extends Media {
  double duration;
  public Video(String name, double duration) {
    super(name);
    this.duration = duration;
public class GenericWrite {
  public static void addBook (List<? super Book> media, Fook b) {
    media.add(b);
  public static void main(String[] args) {
    List<Media> m = new ArrayList<Media>();
    List<Book> b = new ArrayList<Book>();
    addBook(m, new Book("Pride and Prejudice", 432));
    addBook(b, new Book("War and Peace", 1225));
```

Given the list must be able to contain a **Book** we specify parameter to accept any list which can contain Book and its super types.

```
class Media {
  String title;
  public Media(String title) { this.title = title; }
class Book extends Media {
  int pageCount;
  public Book(String name, int pageCount) {
    super(name);
    this.pageCount = pageCount;
class Video extends Media {
  double duration;
  public Video(String name, double duration) {
    super(name);
    this.duration = duration;
public class GenericWrite {
  public static void addBook(List<? super Book> media, Book b) {
    media.add(b);
  public static void main(String[] args) {
    List<Media> m = new ArrayList<Media>();
    List<Book> b = new ArrayList<Book>();
    addBook(m, new Book("Pride and Prejudice", 432));
    addBook(b, new Book("War and Peace", 1225));
```

We can pass **List<Media>** and **List<Book>** to the **addBook** method without any compilation error.

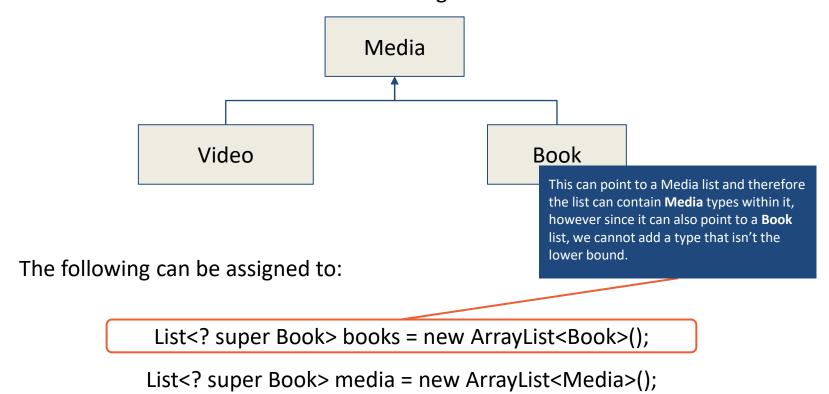
Considering the inheritance heirarchy, we are able to specify the lower bound which can **add** the lower bound but nothing else.



The following can be assigned to:

List<? super Book> books = new ArrayList<Book>(); List<? super Book> media = new ArrayList<Media>();

Considering the inheritance heirarchy, we are able to specify the lower bound which can **add** the lower bound but nothing else.



Demo

Topics: Part B

Debugging at runtime

JDB

Logic errors are much harder to detect than syntax errors. Within Java, the compiler can display when we have incorrectly written a statement, but it cannot outline if there is an error in our logic, we just see incorrect output.

So, how do we break down what is going on?



The java debugger provides functionality to

- Inspect the current values of local variables
- Stop execution and step through the code
- Inspect object and class instances

This simple tool allows you to inspect the state of your program and understand where an error has occurred.



We can set up **breakpoints** that allows us to pause execution and inspect the current state of the program.

When the program is paused, we can inspect **local** variables, **dump** object information, simply **print** an object value or **set** a variable to a specific value.

Overriding values allows us to check scenarios which may not be easy to replicate.



We can specify a breakpoint using the commands **stop at**

Example: stop at Program:53

We can set up **breakpoints** that allows us to pause execution and inspect the current state of the program.

Once it is paused, we can call **locals** and

inspect all local variables to the method

When the program is paused, we can inspect **local** variables, **dump** object information, simply **print** an object value or **set** a variable to a specific value.

Overriding values allows us to check scenarios which may not be easy to replicate.

Similar to **dump** command but for specific variable, typically calling toString().

For any heavy control flow within the program, we can set the variable's value.

Similar to locals but for extracting information from an **object**. For methods that manipulate properties of an object we can inspect all properties.

How can we debug our programs?

So, we will need to ensure your program is compiled with debugging symbols.

> javac **-g** MyProgram.java

You can use jdb with a program compiled without debugging symbols but without this information we cannot easily inspect variables.



Once compiled, we can start a JDB session and inspect our program.

> jdb MyProgram

This starts a session, waiting for the user to set up necessary checks and run the program.

Once ready, we can set up breakpoints and then inset the program

```
> jdb MyProgram
Initializing jdb ...
> stop at MyProgram:32
Deferring breakpoint MyProgram:32.
It will be set after the class is loaded.
> run
run MyProgram
Set uncaught java.lang.Throwable
Set deferred uncaught java.lang.Throwable
>
VM Started: Set deferred breakpoint MyProgram:32
Breakpoint hit: "thread=main", MyProgram.main(), line=32 bci=6
32
          op.execute("My String!");
main[1]
```

Once ready, we can set up breakpoints and then inset the program

```
> jdb MyProgram
Initializing jdb ...
                                                       Setting a breakpoint on this line
> stop at MyProgram:32
Deferring breakpoint MyProgram:32.
It will be set after the class is loaded.
> run
run MyProgram
Set uncaught java.lang.Throwable
Set deferred uncaught java.lang.Throwable
>
VM Started: Set deferred breakpoint MyProgram:32
Breakpoint hit: "thread=main", MyProgram.main(), line=32 bci=6
32
          op.execute("My String!");
main[1]
```

Once ready, we can set up breakpoints and then inset the program

```
> jdb MyProgram
Initializing jdb ...
                                                        Setting a breakpoint on this line
> stop at MyProgram:32
Deferring breakpoint MyProgram:32.
It will be set after the class is loaded.
> run
                                              Running the program
run MyProgram
Set uncaught java.lang.Throwable
Set deferred uncaught java.lang.Throwable
>
VM Started: Set deferred breakpoint MyProgram:32
Breakpoint hit: "thread=main", MyProgram.main(), line=32 bci=6
32
          op.execute("My String!");
main[1]
```

Once ready, we can set up breakpoints and then inset the program

```
> jdb MyProgram
Initializing jdb ...
                                                          Setting a breakpoint on this line
> stop at MyProgram:32
Deferring breakpoint MyProgram:32.
It will be set after the class is loaded.
> run
                                                Running the program
run MyProgram
Set uncaught java.lang.Throwable
                                                           Hit breakpoint, ready to inspect the
Set deferred uncaught java.lang.Throwable
                                                           program state.
>
VM Started: Set deferred breakpoint MyProgram:32
Breakpoint hit: "thread=main", MyProgram.main(), line=32 bci=6
32
           op.execute("My String!");
main[1]
```

Let's debug a program



Applications typically run for as long as they can (Webservers) so allow for functionality that allows us to inspect a currently running application gives this the opportunity to debug live programs.

This kind of interactions is what allows the programmer to debug programs requiring user input.



When running your program, we can set the virtual machine to allow debug and open a port for JDB to connect to.

> java -Xdebug -Xrunjdwp:transport=dt_socket,address=8000,server=y,suspend=n MyProgram

Open up another window and use the following command. JDB will connect to the open session and interact with this.

> jdb -attach 8000

When running your program, we can set the virtual machine to allow debug and open a port for JDB to connect to.

> java -Xdebug -Xrunjdwp:transport=dt_socket,address=8000,server=y,suspend=n MyProgram

Open up another window and use the following command. JDB will connect to the open session and interact with this.

> jdb –attach 8000

We have specified the socket the jdwp server is listening on and the port jdb will connect to.

Demo

See you next time!

