

## Experience

### Robinhood

Software Engineer – Traffic Infrastructure

Jan 2023 – Present

- Built and operated Robinhood's WebSocket infra to reduce end-to-end order latency by >50% for [Robinhood Legend](#); wrote, benchmarked performance-critical code and designed routing logic
- Standardized LB infra by migrating X million QPS from legacy Nginx-on-EC2 LBs to Envoy-on-k8s without incident by writing runbooks, automating wherever possible, and comprehensively testing
- Designed infra for major product launches including [Event Contracts](#) and [Joint Accounts](#)
- Averted severe customer impact and debugged distributed systems during incident response

Software Engineer – Equities Product

Sep 2021 – Jan 2023

- Backend lead for adding actual market orders, a substantial and ambiguous overhaul of the order path; wrangled with some of the oldest code in the firm and charted a path forward
- Consolidated client-specific order validation implementations into centralized backend system
- Built backend systems for [Partner Stock Program](#) and supported public launch; did things that don't scale like tracking down and personally fixing every error logged in prod

**Ladder Life** – Software Engineer

Apr 2021 – Aug 2021

- Updated underwriting rules in Clojure / Datomic-based underwriting engine

**SetSail (acq. by ZoomInfo)** – Data Scientist / Engineer

Sep 2018 – Feb 2021

- Employee 6 at seed-stage startup; late nights, zero to one moments, lasting friendships :)
- Helped land \$Xm ARR customer, largest at the time, by scaling systems, eliminating bottlenecks
- Worked directly with Chief Product Officer and met with customers to develop new offerings
- Enhanced team effectiveness by mentoring junior data scientists, promoting best practices including linting and testing, and building easy-to-use internal libraries

*Pre-2018 experience on [LinkedIn](#)*

## Languages

Python - Go - SQL - C - JavaScript - HTML/CSS

## Technologies

Envoy - Kubernetes - gRPC - AWS - Git - Linux

## Projects

echevarria.io blog      posts on front page of HN; 50,000+ visitors from organic search ([link](#))

Lego Face VAE      neural network that generates images of Lego faces ([write-up](#), [GitHub](#))

*More projects on my [personal site](#) and on [GitHub](#)*

## Education

William & Mary – graduated 2018 summa cum laude

B.S. in Computer Science with a minor in Applied Mathematics

Honors: Phi Beta Kappa, Bob & Debbie Noonan CS Department Award, James Monroe Scholar

## Courses

[The Recurse Center](#) – Spring 1 2021

[Bradfield School of Computer Science](#) – Computer Science Intensive 2022