ICME 2015

IEEE International Conference on Multimedia & Expo

Torino, Italy, June 29 – July 3, 2015
http://icme2015.ieee-icme.org

General Chairs
Enrico Magli – *Politecnico di Torino*
Stefano Tubaro – *Polit. di Milano*
Anthony Vetro – *MERL*

Technical Program Chairs
Marco Tagliasacchi – *Polit. di Milano*

(to be nominated)
    representing SP Society
Max Muhlhauser - *TU Darmstadt*
    representing CS Society
Yap-Peng Tan - *NTU*
    representing CAS Society
(to be nominated)
    representing Comm Society

Finance and Local Arrang. Chairs
Marco Grangetto – *Univ. Torino*
Roberto Rinaldo – *Univ. Udine*

Plenary Chairs
Andrea Cavallaro – *QMUL*
Shipeng Li – *Microsoft Research Asia*

Workshop Chairs
Pascal Frossard - *EPFL*
Gyorgy Dan – *KTH*

Tutorial Chairs
Joao Ascenso – *IT*
Gene Cheung – *NII*

Special Session and Events Chair
Antonio Ortega – *USC*
Ivan Bajic – *SFU*

Panel Chairs
Fernando Pereira – *IT*
Alberto del Bimbo – *Univ. Firenze*

Electronic Media and Pub. Chair
Matteo Cesana – *Polit. Milano*

Innovation and Demo Chairs
Carlo Regazzoni – *Univ. Genova*
Bernhard Rinner – *Univ. Klagenfurt*

Exhib. & Industry connection Chairs
Giovanni Cordara - *Huawei*
Fabrizio Rovati - *STMicroelectronics*
Thomas Stockhammer - *Nomor*

Awards Chairs
Riccardo Leonardi – *Univ. Brescia*
Christine Guillemot – *INRIA*

Liasons Chairs
Chia-Wen Lin – *NTHU*
C.C.-Jay Kuo – *USC*
D. Taubman – *UNSW*
A. Rocha – *Unicamp*

The IEEE International Conference on Multimedia & Expo (ICME) has been the flagship multimedia conference sponsored by four IEEE societies since 2000. It serves as a forum to promote the exchange of the latest advances in multimedia technologies, systems, and applications from both the research and development perspectives of the circuits and systems, communications, computer, and signal processing communities. ICME also features an Exposition of multimedia products and prototypes.

Technical program: From 2015 on, in addition to regular papers (5 pages), the ICME technical program will also feature long papers (8 pages). The overall acceptance rate (long + short papers) will not exceed 30%. Long papers aim at recognizing work of outstanding quality and will constitute the oral program. High-quality long papers that are not selected may be shortened and accepted as short papers without being re-reviewed, subject to approval from the TPC chairs.

Authors are invited to submit full long and regular papers (two column format, 8 and 5 pages respectively) according to the guidelines available on the conference website at http://icme2015.ieee-icme.org/. Topics of interest include, but are not limited to:

- Multimedia content analysis
- Multimedia activity and event understanding
- Multimedia search and retrieval
- Mobile, location-based and other context-based multimedia
- Social, user-generated, and cloud-based multimedia
- 3D immersion and virtual reality
- Multimedia security and forensics
- Human computer interaction based on multimedia
- Multimedia networking and communication
- Multimedia coding and compression
- Multimedia signal processing and enhancement
- Multimedia systems, applications, services and implementations

ICME 2015 aims to have high quality oral and poster presentations. Several awards sponsored by industry and institutions will be granted. The conference will provide student author travel grants.

A number of workshops will be organized by the sponsoring societies. To further foster new emerging topics, ICME 2015 also welcomes researchers, developers and practitioners to organize regular workshops. Industrial exhibitions are held in parallel with the main conference. Proposals for special sessions, tutorials, panels, and demos are also invited. Please visit the ICME 2015 website for submission details.

Important Dates

Proposals for Workshops:	Month dd, 2014
Proposals for Special Sessions:	Month dd, 2014
Long and Regular Paper Submissions:	**Month dd, 2014**
Notification to Authors:	Month dd, 2014
Camera-ready Paper Submission:	Month dd, 2014

[This is a preliminary Call for Papers. The final version will be available at ICME 2014]