

General Chairs

Tsuhan Chen, NTU Singapore
Ming-Ting Sun, Univ. Washington
Cha Zhang, Microsoft Research

Program Chairs

Philip Chou, Microsoft Research
Anthony Vetro, MERL
Max Mühlhäuser, TU Darmstadt
Lap-Pui Chau, NTU Singapore
Jenq-Neng Huang, Univ. Washington
Yung-Hsiang Lu, Purdue Univ.

Finance Chairs

Ying Li, IBM Research
Yi Wu, Intel Labs

Plenary Chairs

John Apostolopoulos, Cisco
Antonio Ortega, USC

Workshop Chairs

Pascal Frossard, EPFL
Ivana Tosic, Ricoh

Tutorial Chairs

Yap-Peng Tan, NTU Singapore
Lexing Xie, Australian Natl. Univ.

Special Session Chairs

Aljoscha Smolic, Disney Research
Luigi Atzori, Univ. of Cagliari

Panel Chairs

Fernando Pereira, IST
Gene Cheung, NII

Award Chair

Chang Wen Chen, SUNY Buffalo

Industrial Program Chairs

Onur Guleryuz, Polytechnic Univ.
Ton Kalker, Huawei

Student Program Chairs

Jane Z. Wang, UBC
Ivan Bajić, Simon Fraser Univ.

Grand Challenge Chairs

Christian Timmerer, UNIKLU
Andrew Gallagher, Google

Demo/Expo Chairs

Jacob Chakareski, Univ. of Alabama
Qiong Liu, FXPAL

Local/Events Chairs

Zicheng Liu, Microsoft Research
Jue Wang, Adobe Research
Lu Xia, Amazon

Publicity Chairs

Kiyoharu Aizawa, Univ. of Tokyo
Maria Martini, KU London

Sponsorship Chairs

Belle Tseng, Apple Inc.
Yen-Kuang Chen, Intel Research
Zhu Li, UMKC

Publication Chairs

Junsong Yuan, NTU Singapore
Chia-Wen Lin, NTHU

Registration Chairs

YingLi Tian, CUNY,
Yan Tong, Univ. of South Carolina

Web Chair

Jie Liang, Simon Fraser Univ.

Social Media Chair

Shao-Yi Chien, NTU Taiwan

IEEE INTERNATIONAL CONFERENCE ON MULTIMEDIA AND EXPO (ICME) 2016



CALL FOR PAPERS

IEEE International Conference on Multimedia and Expo (ICME) 2016

July 11-15, 2016 · Seattle, USA

With around 1000 submissions and 500 participants each year, the IEEE International Conference on Multimedia & Expo (ICME) has been the flagship multimedia conference sponsored by four IEEE societies since 2000. It serves as a forum to promote the exchange of the latest advances in multimedia technologies, systems, and applications from both the research and development perspectives of the circuits and systems, communications, computer, and signal processing communities. In 2016, an Exposition of multimedia products, prototypes and animations will be held in conjunction with the conference.

Authors are invited to submit a full paper (two-column format, 6 pages maximum) according to the guidelines available on the conference website at <http://icme2016.org/>. Only electronic submissions will be accepted.

Topics of interest include, but are not limited to:

- Speech, audio, image, video, text and new sensor signal processing
- Signal processing for media integration
- 3D visualization and animation
- 3D imaging and 3DTV
- Virtual reality and augmented reality
- Multi-modal multimedia computing systems and human-machine interaction
- Multimedia communications and networking
- Media content analysis
- Multimedia quality assessment
- Multimedia security and content protection
- Multimedia databases and digital libraries
- Multimedia applications and services
- Multimedia standards and related issues

ICME 2016 aims to have high quality oral and poster presentations. Several awards sponsored by industry and institutions will be given out. Best papers will be presented in a single-track session to all participants. Accepted papers should be presented, or else they will not be included in the IEEE Xplore Library.

A number of Workshops will be organized by the sponsoring societies. To further foster new emerging topics, ICME 2016 also welcomes researchers, developers and practitioners to organize regular Workshops. Industrial exhibitions are held in parallel with the main conference. Proposals for Special Sessions, Tutorials, and Demos are also invited. Please visit the ICME 2016 website for submission details.

Special Session Proposals Due: October 1, 2015

Notification of Special Session Acceptance: October 17, 2015

Regular Paper Abstract Submission: November 30, 2015

Regular Paper Submission: December 4, 2015

Workshop Proposals Due: November 20, 2015

Notification of Workshop Proposal Acceptance: December 15, 2015

Panel/Tutorial Proposals Due: January 15, 2016

Notification of Panel/Tutorial Acceptance: February 29, 2016

Notification of Regular Paper Acceptance: March 11, 2016

Workshop & Demo Paper Submission: March 18, 2016

Grand Challenge Paper and Data Submission: April 3, 2016

Camera-Ready Regular Papers Due: April 12, 2016

Notification of Workshop and Demo Paper Acceptance: April 22, 2016

Camera-Ready Workshop and Demo Papers Due: May 13, 2016

Exhibition Application: May 13, 2016

Conference Website: <http://icme2016.org/>