



# ICME 2015

## IEEE International Conference on Multimedia & Expo

Torino, Italy, June 29 – July 3, 2015

<http://www.icme2015.ieee-icme.org>

### General Chairs

Enrico Magli – *Politecnico di Torino*  
Stefano Tubaro – *Polit. di Milano*  
Anthony Vetro – *MERL*

### Technical Program Chairs

Marco Tagliasacchi – *Polit. di Milano*  
Yap-Peng Tan – *NTU*  
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### Finance and Local Arrang. Chairs

Marco Grangetto – *Univ. Torino*  
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### Plenary Chairs

Andrea Cavallaro – *QMUL*  
Shipeng Li – *Microsoft Research Asia*

### Workshop Chairs

Pascal Frossard – *EPFL*  
Gyorgy Dan – *KTH*

### Tutorial Chairs

Joao Ascenso – *IT*  
Gene Cheung – *NII*

### Special Session and Events Chair

Antonio Ortega – *USC*  
Ivan Bajic – *SFU*

### Panel Chairs

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Alberto del Bimbo – *Univ. Firenze*

### Electronic Media and Pub. Chair

Matteo Cesana – *Polit. Milano*

### Publicity Chair

Chia-Wen Lin – *NTHU*  
A. Rocha – *Unicamp*

### Innovation and Demo Chairs

Carlo Regazzoni – *Univ. Genova*  
Bernhard Rinner – *Univ. Klagenfurt*

### Exhib. & Industry connection Chairs

Giovanni Cordara – *Huawei*  
Fabrizio Rovati – *STMicroelectronics*  
Thomas Stockhammer – *Nomor*

### Awards Chairs

Riccardo Leonardi – *Univ. Brescia*  
Christine Guillemot – *INRIA*

### Liaisons Chairs

Chia-Wen Lin – *NTHU*  
C.C.-Jay Kuo – *USC*  
D. Taubman – *UNSW*  
A. Rocha – *Unicamp*

## CALL FOR PAPERS

The IEEE International Conference on Multimedia & Expo (ICME) has been the flagship multimedia conference sponsored by four IEEE societies since 2000. It serves as a forum to promote the exchange of the latest advances in multimedia technologies, systems, and applications from both the research and development perspectives of the circuits and systems, communications, computer, and signal processing communities. ICME also features an Exposition of multimedia products and prototypes.

Authors are invited to submit papers according to the guidelines available on the conference website at <http://www.icme2015.ieee-icme.org/>. Topics of interest include, but are not limited to:

- Multimedia content analysis
- Multimedia activity and event understanding
- Multimedia search and retrieval
- Mobile, location-based and other context-based multimedia
- Social, user-generated, and cloud-based multimedia
- 3D immersion and virtual reality
- Multimedia security and forensics
- Human computer interaction based on multimedia
- Multimedia networking and communication
- Multimedia coding and compression
- Multimedia signal processing and enhancement
- Multimedia systems, applications, services and implementations

ICME 2015 aims to have high quality oral and poster presentations. Several awards sponsored by industry and institutions will be granted. The conference will provide student author travel grants.

A number of workshops will be organized by the sponsoring societies. To further foster new emerging topics, ICME 2015 also welcomes researchers, developers and practitioners to organize regular workshops. Industrial exhibitions are held in parallel with the main conference. Proposals for tutorials, panels, and demos are also invited. Please visit the ICME 2015 website for submission details.

### Important Dates

Proposals for Workshops:

Nov. 21, 2014

Long and Regular Paper Submissions:

Nov. 28, 2014

Notification to Authors:

Mar. 17, 2015

Camera-ready Paper Submission:

Apr. 3, 2015

