

# MPEG Unified Speech and Audio Coding

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***ARL***

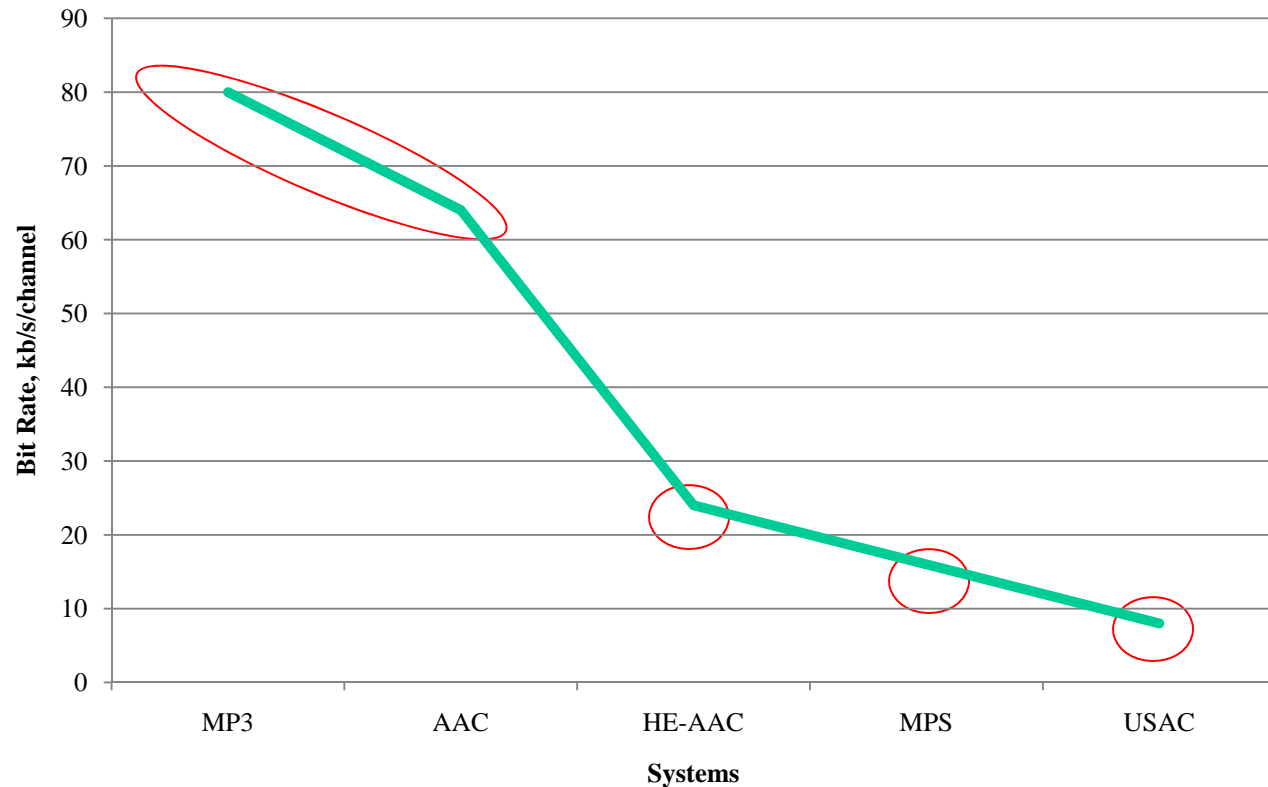
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# “Dimensions” of MPEG Audio Compression

- Perception Models
  - SNR
    - Perceptually shaped quantization noise
    - MPEG-1 Layer III (MP3); MPEG-2 Advanced Audio Coding (AAC)
  - Frequency
    - Bandwidth replication
    - MPEG-4 High Efficiency AAC (HE-AAC)
  - Space
    - Perceptual soundstage coding
    - MPEG Surround
- Production Models
  - Speech production
  - Unified Speech and Audio Coding (USAC)

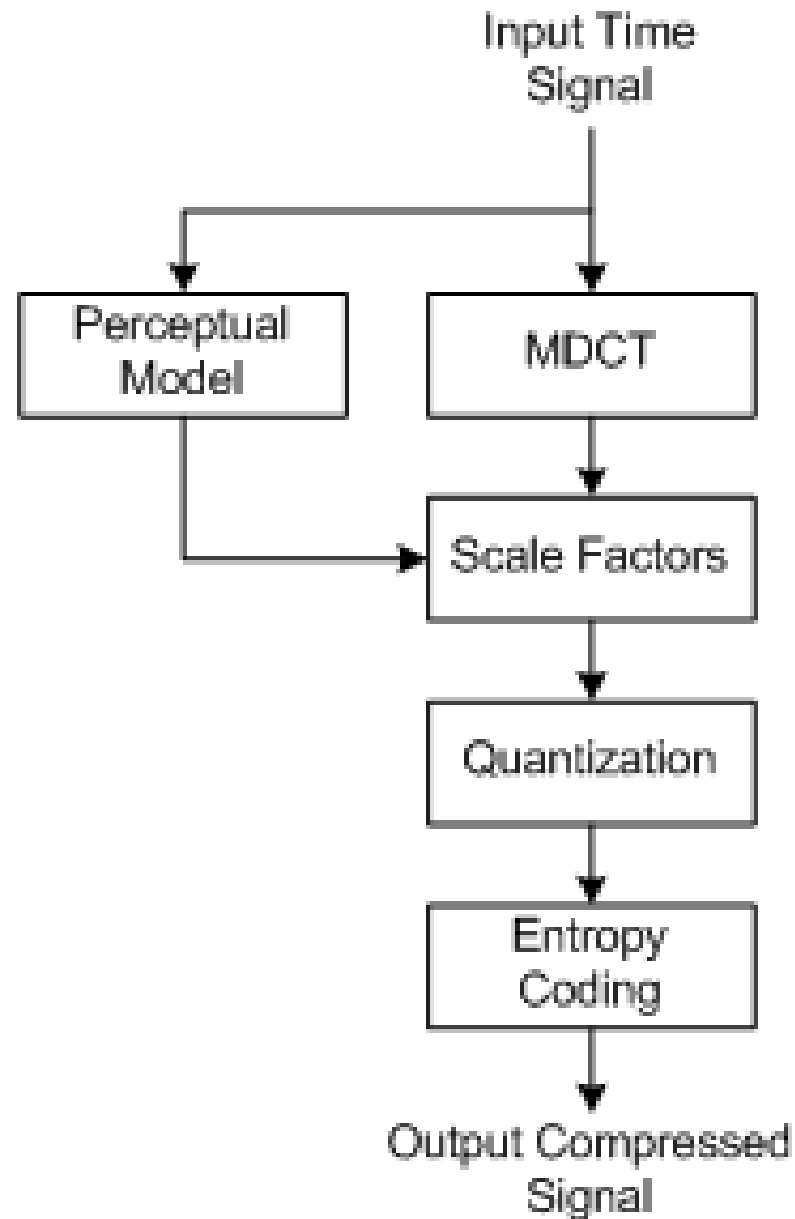
# Compression Performance



# USAC Philosophy

- Adaptively select encoding mode
  - at each coding frame boundary (e.g. 20 ms)
- Coding modes are
  - Frequency Domain
    - AAC
    - TCX
  - Time Domain
    - ACELP
- Need architecture that incorporates all of these **ARL** modes!

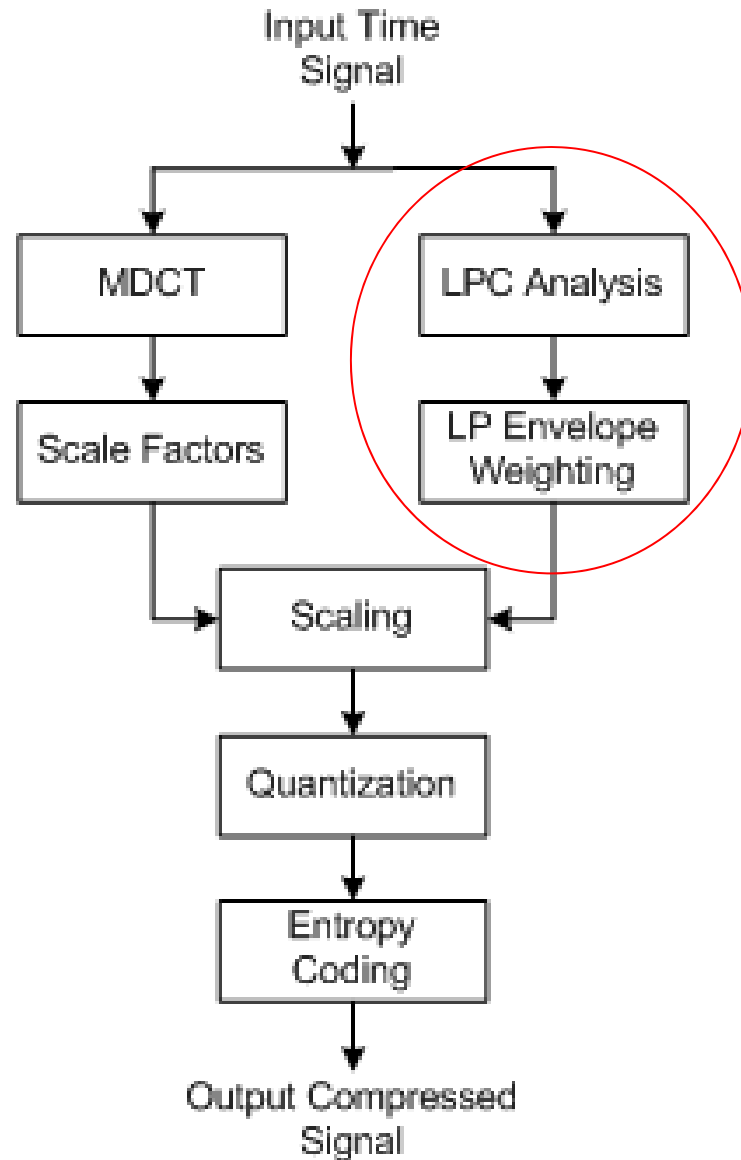
# AAC Foundation



# Speech Models - I

- MDCT coefficient scaling
  - Sets quantizer stepsize per psychoacoustic model
- AAC
  - Uses high-frequency resolution scalefactors
- USAC
  - Adds Transform Coded Excitation (TCX) variant to achieve medium-frequency resolution scaling via short-term LP-modeled spectrum
  - Much lower data rate!

# AAC + TCX



# Speech Models - II

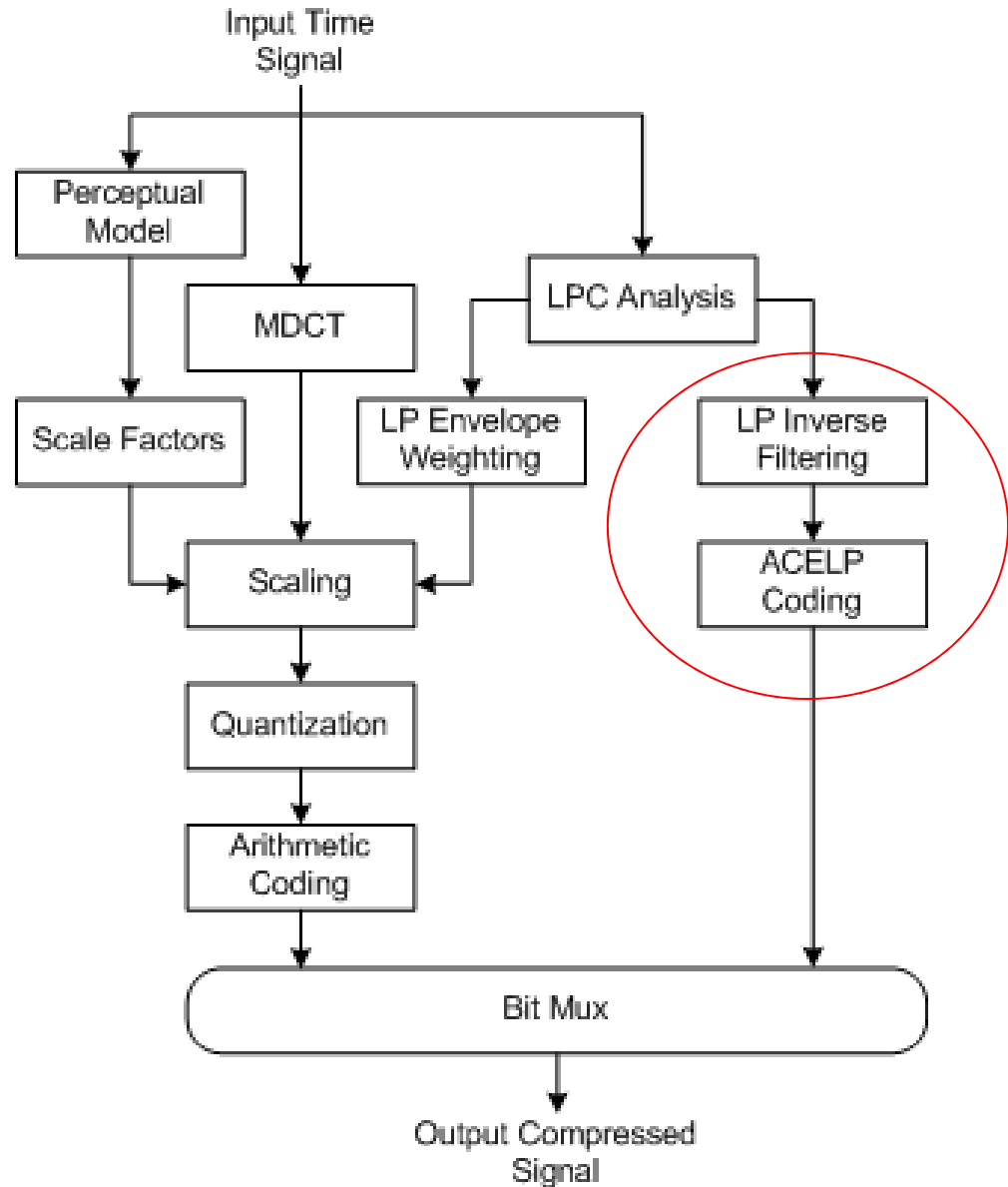
- Add time-domain Linear Prediction coding mode
  - Algebraic Coded Excitation Linear Prediction (ACELP)



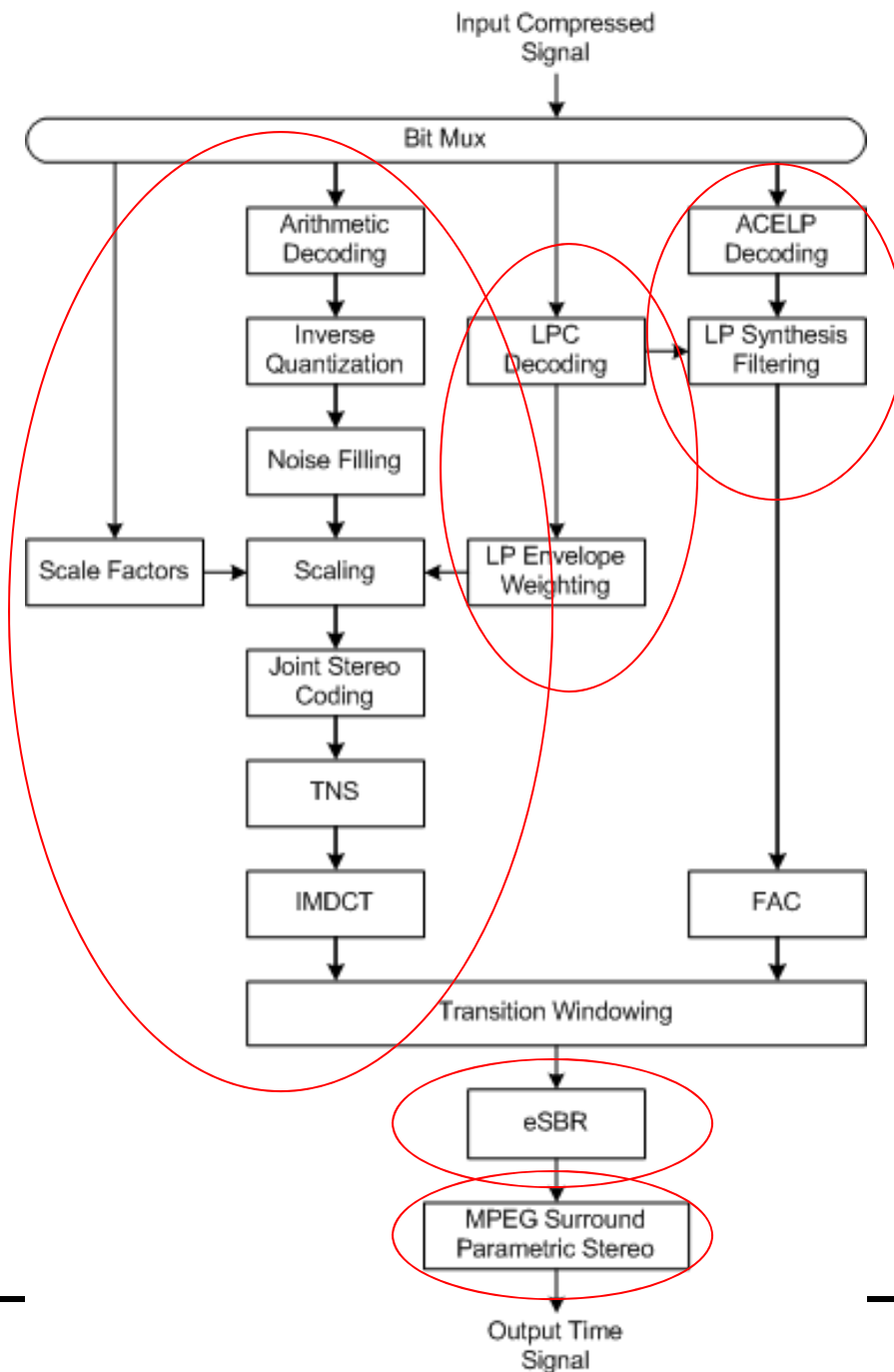
# AAC+

## TCX+

## ACELP



# USAC Decoder



# Performance