

Main Conference (18–21 MAR 2024)					
Tuesday (TU)					
	East				
	Registration	Fantasia Ballroom G	Fantasia Ballroom H	Fantasia Ballroom J	Sorcerer's Apprentice Ballroom
07:00	Registration				
07:15					
07:30					
07:45					
08:00					
08:15					
08:30		TU1G 3D Interaction and Touch	TU1H Multisensory Interfaces	TU1J Evaluating Immersion: UX and Interaction	
08:45					
09:00					
09:15					
09:30					
09:45		Break (Catered)			Demos, Posters, & 3DUI Contest
10:00		Keynote Michael Tschanz Disney's Industrial Controls Design and Data Analytics Ecosystem			
10:15					
10:30					
10:45					
11:00		Stretch Break (Not Catered)			
11:15					
11:30		Special Session The Reviewing Crisis			
11:45					
12:00					
12:15					
12:30		Lunch (Not Catered)			Demos, Posters, & 3DUI Contest
12:45					
13:00					
13:15					
13:30		TU2G Locomotion and Redirection	TU2H Projections	TU2J 3D Interaction and Teleoperation	
13:45					
14:00					
14:15					
14:30					
14:45					
15:00		Break (Catered)			
15:15					
15:30		TU3G 3D Interaction and Modality	TU3H Perception in Navigation, Locomotion and Redirection	TU3J User Experience	
15:45					
16:00					
16:15					
16:30					
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17:00					Demos, Posters, & 3DUI Contest
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