

Main Conference (18–21 MAR 2024)

Tuesday (TU)

East Registration	Fantasia Ballroom G	Fantasia Ballroom H	Fantasia Ballroom J	Sorcerer's Apprentice Ballroom
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Registration

TU1G  
3D  
Interaction  
and Touch

TU1H  
Multisensory  
Interfaces

TU1J  
Evaluating  
Immersion:  
UX and  
Interaction

Break (Catered)

Demos, Posters,  
& 3DUI Contest

Keynote  
**Michael Tschanz**  
Disney's Industrial Controls Design and  
Data Analytics Ecosystem

Stretch Break (Not Catered)

Special Session  
**The Reviewing Crisis**

Lunch (Not Catered)

Demos, Posters,  
& 3DUI Contest

TU2G  
Locomotion  
and  
Redirection

TU2H  
Projections

TU2J  
3D  
Interaction  
and  
Teleoperation

Break (Catered)

Demos, Posters,  
& 3DUI Contest

TU3G  
3D  
Interaction  
and Modality

TU3H  
Perception in  
Navigation,  
Locomotion  
and  
Redirection

TU3J  
User  
Experience

Demos, Posters,  
& 3DUI Contest