

Pre Conference (16–17 MAR 2024)

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Main Conference (18–21 MAR 2024)	
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Registration	Opening & Awards			Demos, Posters, & 3DUI Contest		
	Break (Catered)					
	Keynote Shiri Azenkot XR Access: Making Virtual and Augmented Reality Accessible to People with Disabilities					
	Stretch Break (Not Catered)					
	Special Session Putting DEIA in our DNA					
	Lunch (Not Catered)					
	Demos & 3DUI Contest Fast Forward					
	MO1G Tracking and Motion Capture	MO1H Social Applications	MO1J Embodiment, Avatars and Presence			
	Break (Catered)					
	MO2G Psycho- and Sociocultural Dimensions of Virtual Identities	MO2H Multimodal Input and Interaction	MO2J Perception and Cognition			
	Demos, Posters, & 3DUI Contest					
	Welcome Reception (Fantasia Lobby, Sorcerer's Apprentice Ballroom & Lobby)					
	Research Demos & 3DUI Contest					
	Registration	TU1G 3D Interaction and Touch	TU1H Multisensory Interfaces		TU1J Evaluating Immersion: UX and Interaction	Demos, Posters, & 3DUI Contest
		Break (Catered)				
		Keynote Michael Tschanz Disney's Industrial Controls Design and Data Analytics Ecosystem				
		Stretch Break (Not Catered)				
		Special Session The Reviewing Crisis				
		Lunch (Not Catered)				
		Demos, Posters, & 3DUI Contest				
		TU2G Locomotion and Redirection	TU2H Projections		TU2J 3D Interaction and Teleoperation	
		Break (Catered)				
		TU3G 3D Interaction and Modality	TU3H Perception in Navigation, Locomotion and Redirection		TU3J User Experience	
		Demos, Posters, & 3DUI Contest				
Registration		WE1G 360 Video	WE1H Immersive Analytics and Visualization	WE1J Industrial and Sports Applications	Demos, Posters, & 3DUI Contest	
		Break (Catered)				
		WE2G 3D Authoring	WE2H Gaze	WE2J Collaboration		
		Stretch Break (Not Catered)				
		WE3G Haptics	WE3H Healthcare Applications	WE3J Human Factors and Ergonomics		
		Lunch (Not Catered)				
		Demos, Posters, & 3DUI Contest				
		WE4G Perception in AR, MR and Near-Eye Displays	WE4H Rendering and Displays	WE4J VR Experiences, Cybersickness and Presence		
		Break (Catered)				
		Special Session Archiving VR				
		Demos, Posters, & 3DUI Contest				
		Conference Banquet & Keynote Simon Richir The Laval Phenomenon: A Deep Dive into France's VR Capital				
		Dessert + Fireworks Viewing (Porte Cochère)				
	Registration	TH1G Distributed Systems and Telepresence	TH1H Multimodal Perception and Experiences	TH1J Depth and Distance Perception		Demos, Posters, & 3DUI Contest
		Break (Catered)				
		TH2G Touch, Tangible, and Gesture Interfaces	TH2H Graphics and Crowds	TH2J Ethics in VR		
		Stretch Break (Not Catered)				
		TH3G Modeling and Simulation	TH3H Software	TH3J Localization and Tracking		
		Lunch (Not Catered)				
		Demos, Posters, & 3DUI Contest				
		TH4G Education Applications	TH4H Virtual Interaction and Embodiment	TH4J Locomotion and Navigation		
		Break (Catered)				
		Closing & Awards				