

Main Conference (18–21 MAR 2024)

Monday (MO)				
East Registration	Fantasia Ballroom G	Fantasia Ballroom H	Fantasia Ballroom J	Sorcerer's Apprentice Ballroom
Registration	Opening & Awards			
	Break (Catered)			Demos, Posters, & 3DUI Contest
	Keynote Shiri Azenkot XR Access: Making Virtual and Augmented Reality Accessible to People with Disabilities			
	Stretch Break (Not Catered)			
	Special Session Putting DEIA in our DNA			
	Lunch (Not Catered)			Demos, Posters, & 3DUI Contest
	Demos & 3DUI Contest Fast Forward			
	MO1G Tracking and Motion Capture	MO1H Social Applications	MO1J Embodiment, Avatars and Presence	
	Break (Catered)			Demos, Posters, & 3DUI Contest
	MO2G Psycho- and Sociocultural Dimensions of Virtual Identities	MO2H Multimodal Input and Interaction	MO2J Perception and Cognition	
				Demos, Posters, & 3DUI Contest
	Welcome Reception (Sorcerer's Apprentice Lobby and Ballroom)			Research Demos & 3DUI Contest

Tuesday (TU)				
East Registration	Fantasia Ballroom G	Fantasia Ballroom H	Fantasia Ballroom J	Sorcerer's Apprentice Ballroom
07:00	<div>Registration</div>			
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TU1G 3D Interaction and Touch				
TU1H Multisensory Interfaces				
TU1J Evaluating Immersion: UX and Interaction				
Break (Catered)				Demos, Posters, & 3DUI Contest
Keynote Michael Tschanz Disney's Industrial Controls Design and Data Analytics Ecosystem				
Stretch Break (Not Catered)				
Special Session The Reviewing Crisis				
Lunch (Not Catered)				Demos, Posters, & 3DUI Contest
TU2G Locomotion and Redirection				
TU2H Projections				
TU2J 3D Interaction and Teleoperation				
Break (Catered)				Demos, Posters, & 3DUI Contest
TU3G 3D Interaction and Modality				
TU3H Perception in Navigation, Locomotion and Redirection				
TU3J User Experience				
				Demos, Posters, & 3DUI Contest

Wednesday (WE)				
East Registration	Fantasia Ballroom G	Fantasia Ballroom H	Fantasia Ballroom J	Sorcerer's Apprentice Ballroom
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WE1G 360 Video				
WE1H Immersive Analytics and Visualization				
WE1J Industrial and Sports Applications				
Break (Catered)				Demos, Posters, & 3DUI Contest
WE2G 3D Authoring				
WE2H Gaze				
WE2J Collaboration				
Stretch Break (Not Catered)				
WE3G Haptics				
WE3H Healthcare Applications				
WE3J Human Factors and Ergonomics				
Lunch (Not Catered)				Demos, Posters, & 3DUI Contest
WE4G Perception in AR, MR and Near-Eye Displays				
WE4H Rendering and Displays				
WE4J VR Experiences, Cybersickness and Presence				
Break (Catered)				Demos, Posters, & 3DUI Contest
Special Session Archiving VR				
				Demos, Posters, & 3DUI Contest
Conference Banquet & Keynote Simon Richir The Laval Phenomenon: A Deep Dive into France's VR Capital				
Dessert + Fireworks Viewing (Porte Cochère)				

Thursday (TH)							
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08:45					TH1G Distributed Systems and Telepresence	TH1H Multimodal Perception and Experiences	TH1J Depth and Distance Perception
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10:00					Break (Catered)		
10:15							
10:30					TH2G Touch, Tangible, and Gesture Interfaces	TH2H Graphics and Crowds	TH2J Ethics in VR
10:45							
11:00					Stretch Break (Not Catered)		
11:15							
11:30	TH3G Modeling and Simulation	TH3H Software	TH3J Localization and Tracking				
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12:30	Lunch (Not Catered)						
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13:45	TH4G Education Applications	TH4H Virtual Interaction and Embodiment	TH4J Locomotion and Navigation				
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15:00	Break (Catered)						
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16:15	Closing & Awards						
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