

Main Conference (18–21 MAR 2024)

Monday (MO)				
East Registration	Fantasia Ballroom G	Fantasia Ballroom H	Fantasia Ballroom J	Sorcerer's Apprentice Ballroom
Registration	Opening & Awards			
	Break (Catered)			Demos, Posters, & 3DUI Contest
	Keynote Shiri Azenkot XR Access: Making Virtual and Augmented Reality Accessible to People with Disabilities			
	Stretch Break (Not Catered)			
	Special Session Putting DEIA in our DNA			
	Lunch (Not Catered)			Demos, Posters, & 3DUI Contest
	Demos & 3DUI Contest Fast Forward			
	MO1G Tracking and Motion Capture	MO1H Social Applications	MO1J Embodiment, Avatars and Presence	
	Break (Catered)			Demos, Posters, & 3DUI Contest
	MO2G Psycho- and Sociocultural Dimensions of Virtual Identities	MO2H Multimodal Input and Interaction	MO2J Perception and Cognition	
				Demos, Posters, & 3DUI Contest
	Welcome Reception (Fantasia Lobby, Sorcerer's Apprentice Ballroom & Lobby)			Research Demos & 3DUI Contest

Tuesday (TU)								
East Registration	Fantasia Ballroom G	Fantasia Ballroom H	Fantasia Ballroom J	Sorcerer's Apprentice Ballroom				
07:00								
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07:30								
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08:00	<div>Registration</div>							
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TU1G 3D Interaction and Touch								
TU1H Multisensory Interfaces								
TU1J Evaluating Immersion: UX and Interaction								
Break (Catered)					Demos, Posters, & 3DUI Contest			
Keynote Michael Tschanz Disney's Industrial Controls Design and Data Analytics Ecosystem								
Stretch Break (Not Catered)								
Special Session The Reviewing Crisis								
Lunch (Not Catered)				Demos, Posters, & 3DUI Contest				
TU2G Locomotion and Redirection								
TU2H Projections								
TU2J 3D Interaction and Teleoperation								
Break (Catered)				Demos, Posters, & 3DUI Contest				
TU3G 3D Interaction and Modality								
TU3H Perception in Navigation, Locomotion and Redirection								
TU3J User Experience								
				Demos, Posters, & 3DUI Contest				

Wednesday (WE)								
East Registration	Fantasia Ballroom G	Fantasia Ballroom H	Fantasia Ballroom J	Sorcerer's Apprentice Ballroom				
07:00	<div>Registration</div>							
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07:30								
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08:15								
08:30					WE1G 360 Video	WE1H Immersive Analytics and Visualization	WE1J Industrial and Sports Applications	
08:45								
09:00								
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09:30								
09:45								Demos, Posters, & 3DUI Contest
10:00					Break (Catered)			
10:15								
10:30					WE2G 3D Authoring	WE2H Gaze	WE2J Collaboration	
10:45								
11:00					Stretch Break (Not Catered)			
11:15								
11:30					WE3G Haptics	WE3H Healthcare Applications	WE3J Human Factors and Ergonomics	
11:45								
12:00								
12:15								
12:30					Lunch (Not Catered)			
12:45								Demos, Posters, & 3DUI Contest
13:00								
13:15								
13:30					WE4G Perception in AR, MR and Near- Eye Displays	WE4H Rendering and Displays	WE4J VR Experiences, Cybersickness and Presence	
13:45								
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14:45								
15:00								Demos, Posters, & 3DUI Contest
15:15					Break (Catered)			
15:30								
15:45					Special Session Archiving VR			
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17:00								Demos, Posters, & 3DUI Contest
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19:15					Conference Banquet & Keynote			
19:30					Simon Richir			
19:45					The Laval Phenomenon: A Deep Dive into France's VR Capital			
20:00								
20:15								
20:30					Dessert + Fireworks Viewing			
20:45					(Porte Cochère)			
21:00								

Thursday (TH)							
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07:00	<div>Registration</div>						
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08:45					TH1G Distributed Systems and Telepresence	TH1H Multimodal Perception and Experiences	TH1J Depth and Distance Perception
09:00							
09:15							
09:30							
09:45							
10:00					Break (Catered)		
10:15							
10:30					TH2G Touch, Tangible, and Gesture Interfaces	TH2H Graphics and Crowds	TH2J Ethics in VR
10:45							
11:00					Stretch Break (Not Catered)		
11:15							
11:30					TH3G Modeling and Simulation	TH3H Software	TH3J Localization and Tracking
11:45							
12:00							
12:15							
12:30					Lunch (Not Catered)		
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13:00							
13:15							
13:30	TH4G Education Applications	TH4H Virtual Interaction and Embodiment	TH4J Locomotion and Navigation				
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15:00	Break (Catered)						
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16:15	Closing & Awards						
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