

Main Conference (18–21 MAR 2024)

Tuesday (TU)

East Registration	Fantasia Ballroom G	Fantasia Ballroom H	Fantasia Ballroom J	Sorcerer's Apprentice Ballroom
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Registration

TU1G  
3D  
Interaction  
and Touch

TU1H  
Multisensory  
Interfaces

TU1J  
Evaluating  
Immersion:  
UX and  
Interaction

Break (Catered)

Demos, Posters,  
& 3DUI Contest

Keynote  
**Michael Tschanz**  
Disney's Industrial Controls Design and  
Data Analytics Ecosystem

Stretch Break (Not Catered)

Special Session  
**The Reviewing Crisis**

Lunch (Not Catered)

Demos, Posters,  
& 3DUI Contest

TU2G  
Locomotion  
and  
Redirection

TU2H  
Projections

TU2J  
3D  
Interaction  
and  
Teleoperation

Break (Catered)

TU3G  
3D  
Interaction  
and Modality

TU3H  
Perception in  
Navigation,  
Locomotion  
and  
Redirection

TU3J  
User  
Experience

Demos, Posters,  
& 3DUI Contest