

Intro

1.0

Download and install tutorial page: <https://docs.microsoft.com/en-za/dotnet/core/install/linux-package-manager-ubuntu-1804>

2.0 Development

2.1 dotnet command line samples and looking

```
$dotnet --help
```

```
.NET Core SDK (3.0.100)
Usage: dotnet [runtime-options] [path-to-application] [arguments]

Execute a .NET Core application.

runtime-options:
  --additionalprobingpath <path>    Path containing probing policy and
assemblies to probe for.
  --additional-deps <path>           Path to additional deps.json file.
  --fx-version <version>             Version of the installed Shared
Framework to use to run the application.
  --roll-forward <setting>           Roll forward to framework version
(LatestPatch, Minor, LatestMinor, Major, LatestMajor, Disable).

path-to-application:
  The path to an application .dll file to execute.

Usage: dotnet [sdk-options] [command] [command-options] [arguments]

Execute a .NET Core SDK command.

sdk-options:
  -d|--diagnostics  Enable diagnostic output.
  -h|--help          Show command line help.
  --info            Display .NET Core information.
  --list-runtimes   Display the installed runtimes.
  --list-sdks       Display the installed SDKs.
  --version         Display .NET Core SDK version in use.

SDK commands:
  add               Add a package or reference to a .NET project.
  build             Build a .NET project.
  build-server      Interact with servers started by a build.
  clean             Clean build outputs of a .NET project.
```

help	Show command line help.
list	List project references of a .NET project.
msbuild	Run Microsoft Build Engine (MSBuild) commands.
new	Create a new .NET project or file.
nuget	Provides additional NuGet commands.
pack	Create a NuGet package.
publish	Publish a .NET project for deployment.
remove	Remove a package or reference from a .NET project.
restore	Restore dependencies specified in a .NET project.
run	Build and run a .NET project output.
sln	Modify Visual Studio solution files.
store	Store the specified assemblies in the runtime package
store.	
test	Run unit tests using the test runner specified in a
.NET project.	
tool	Install or manage tools that extend the .NET
experience.	
vstest	Run Microsoft Test Engine (VSTest) commands.

Additional commands from bundled tools:

dev-certs	Create and manage development certificates.
fsi	Start F# Interactive / execute F# scripts.
sql-cache	SQL Server cache command-line tools.
user-secrets	Manage development user secrets.
watch	Start a file watcher that runs a command when files
change.	

Run 'dotnet [command] --help' for more information on a command.

2.2 List new project templates

```
$dotnet new --list
```

Usage: new [options]

Options:

-h, --help	Displays help for this command.
-l, --list	Lists templates containing the specified name. If no name is specified, lists all templates.
-n, --name	The name for the output being created. If no name is specified, the name of the current directory is used.
-o, --output	Location to place the generated output.
-i, --install	Installs a source or a template pack.
-u, --uninstall	Uninstalls a source or a template pack.
--nuget-source	Specifies a NuGet source to use during install.
--type	Filters templates based on available types.

Predefined values are "project", "item" or "other".

--dry-run	Displays a summary of what would happen if the given command line were run if it would result in a template creation.
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```
--force          Forces content to be generated even if it would
change existing files.
-lang, --language Filters templates based on language and specifies the
language of the template to create.
--update-check    Check the currently installed template packs for
updates.
--update-apply    Check the currently installed template packs for
update, and install the updates.
```

Templates		Short Name
Language	Tags	

Console Application		console
[C#], F#, VB	Common/Console	
Class library		classlib
[C#], F#, VB	Common/Library	
WPF Application		wpf
[C#]	Common/WPF	
WPF Class library		wpflib
[C#]	Common/WPF	
WPF Custom Control Library		wpfcustomcontrollib
[C#]	Common/WPF	
WPF User Control Library		wpfusercontrollib
[C#]	Common/WPF	
Windows Forms (WinForms) Application		winforms
[C#]	Common/WinForms	
Windows Forms (WinForms) Class library		winformslib
[C#]	Common/WinForms	
Worker Service		worker
[C#]	Common/Worker/Web	
Unit Test Project		mstest
[C#], F#, VB	Test/MSTest	
NUnit 3 Test Project		nunit
[C#], F#, VB	Test/NUnit	
NUnit 3 Test Item		nunit-test
[C#], F#, VB	Test/NUnit	
xUnit Test Project		xunit
[C#], F#, VB	Test/xUnit	
Razor Component		razorcomponent
[C#]	Web/ASP.NET	
Razor Page		page
[C#]	Web/ASP.NET	
MVC ViewImports		viewimports
[C#]	Web/ASP.NET	
MVC ViewStart		viewstart
[C#]	Web/ASP.NET	
Blazor Server App		blazorserver
[C#]	Web/Blazor	
ASP.NET Core Empty		web
[C#], F#	Web/Empty	
ASP.NET Core Web App (Model-View-Controller)		mvc
[C#], F#	Web/MVC	

ASP.NET Core Web App	webapp
[C#] Web/MVC/Razor Pages	
ASP.NET Core with Angular	angular
[C#] Web/MVC/SPA	
ASP.NET Core with React.js	react
[C#] Web/MVC/SPA	
ASP.NET Core with React.js and Redux	reactredux
[C#] Web/MVC/SPA	
Razor Class Library	razorclasslib
[C#] Web/Razor/Library/Razor Class Library	
ASP.NET Core Web API	webapi
[C#], F# Web/WebAPI	
ASP.NET Core gRPC Service	grpc
[C#] Web/gRPC	
dotnet gitignore file	gitignore
Config	
global.json file	globaljson
Config	
NuGet Config	nugetconfig
Config	
Dotnet local tool manifest file	tool-manifest
Config	
Web Config	webconfig
Config	
Solution File	sln
Solution	
Protocol Buffer File	proto
Web/gRPC	

2.3 Create new solution

```
$dotnet new sln -o basic_projects
```

2.4 Create library project and add to solution

```
$dotnet new classlib -o common_utils  
$dotnet sln add common_utils/common_utils.csproj
```

2.5 Create console project and add to solution

```
$dotnet new console -o text_analyzer  
$dotnet sln add text_analyzer/text_analyzer.csproj
```

2.6 List current files

```
$tree
```

```
.
├── basic_projects.sln
├── common_utils
│   ├── Class1.cs
│   ├── common_utils.csproj
├── text_analyzer
│   ├── Program.cs
│   └── text_analyzer.csproj
```

2.7 Add nuget package to console app

```
$dotnet add text_analyzer/text_analyzer.csproj package CommandLineParser
```

2.8 Add custom library project to console app

```
$dotnet add text_analyzer/text_analyzer.csproj reference
common_utils/common_utils.csproj
```

2.9 Restore project

```
$dotnet restore
```

2.10 Build project

```
$dotnet build
```

2.11 Run project

```
$dotnet run --project text_analyzer/text_analyzer.csproj -f test.txt
```

2.12 Create nuget package

Add the following line into library project .csproj file

```
<PropertyGroup>
  .
  .
```

```
.  
<GeneratePackageOnBuild>true</GeneratePackageOnBuild>  
<PropertyGroup>
```

2.13 Create different platform publish

```
$dotnet publish -c Release -r linux-x64 -o build-x64 -  
p:PublishSingleFile=true -p:PublishTrimmed=true  
text_analyzer/text_analyzer.csproj  
  
$dotnet publish -c Release -r linux-arm -o build-arm -  
p:PublishSingleFile=true -p:PublishTrimmed=true  
text_analyzer/text_analyzer.csproj  
  
$dotnet publish -c Release -r linux-arm64 -o build-arm64 -  
p:PublishSingleFile=true -p:PublishTrimmed=true  
text_analyzer/text_analyzer.csproj
```