

Ielin Daisy

Computer Science Engineering student interested in pursuing
Software Engineering, Game Development & Machine Learning

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Education

- **Karunya Institute of Technology & Sciences** *Aug. 2023 – Current*
Master of Technology in Computer Science and Engineering
-Current CGPA: 8.86
- **Amity University, Dubai** *Sept. 2019 – August 2023*
Bachelor of Technology in Computer Science and Engineering
-Current CGPA: 8.7
- **Private International English School, Bhavans Abu Dhabi** *Sept. 2017 – April 2019*
High School Education- Science Stream with Computer Science
-Finalist for ICT EXPO 2018
-Finalist for Literati Literature Competition 2018

Work Experience

- **Seminant Solutions LTD** *August 2023 – September 2023*
Digital Marketing Intern
-Tasked with using design tools like Figma, Adobe Photoshop, Adobe InDesign to create Social Media posts & banners for different platforms and managing business accounts.
- **Seminant Solutions LTD** *July 2022 – September 2022*
Web Development & Content Creation Intern
- Learned web development tools such as WordPress, Elementor and programming languages such as HTML, CSS, and JavaScript.
- Wrote compelling SEO optimized blog posts, articles, newsletters, and product descriptions for our clients that aided in driving traffic to clients' websites.
- Involved in Social Media Management for clients and helped in accruing 500+ followers on platforms.

Skills and Competencies

- **Technical Skills**
Programming Skills – Python, C/C++, C#, Java, JavaScript, HTML, CSS, R, SQL, ReactJS, Flutter.
Development Skills – Web Development, Game Development.
Additional Skills – Graphic Design, Social Media Management, Adobe Photoshop, Illustrator, Audacity, Blender, Figma.

- **Key Competencies and Soft Skills**

Openness to criticism, Willingness to learn, Adaptability, Empathy, Time Management, Stress Management, Teamwork.

Projects and Research

- 1) **Fitness Simulation Application using Unity Engine (PG Mini Project)**

Used Unity Engine and C# Scripting to develop an application to simulate immersive Virtual Reality environments for.

- 2) **Social Distancing Detection using Deep Learning (UG Minor Project)**

Implemented the YOLOv3 algorithm for object detection and OpenCV computer vision library for object tracking.

- 3) **0/1 Knapsack Algorithm Time Complexity Comparison**

Data Science project using Python for data generation and R for data analysis and comparison.

Certifications

- 1) **Microsoft Azure Fundamentals Certification**

Feb. 2024

- 2) **Google UX Design Professional Certificate**

Mar. 2024

- 3) **Responsive Web Design Certification from FCC**

Aug. 2021

- 4) **Python for Everybody Specialization from University of Michigan**

Oct. 2020

Languages

- English (Fluent)
- Tamil (Native)
- Hindi (Intermediate)
- Malayalam (Intermediate)
- Arabic (Basic)
- French (Basic)

Personal Details

- **Nationality:** Indian
- **DOB:** March 8th, 2002
- **Driving License:** UAE License
- **Hobbies:** Certified Piano artist from Trinity College London