

Usability Test Plan

Test Objectives

To obtain feedback from our test user ensuring our product is usable and well designed, otherwise improve it. Questions that will be asked during the interview are:

1. Do you encounter any problem while navigating through the application?
2. Do you think that the UX design is generally appealing?
3. Do you think that the features provided in the application are easy to use?
4. From a scale of 1-10, how would you rate the application?

Participants

- 6-8 participants are recruited via social experiment.
- All participants must be an undergraduate student currently pursuing their degrees.
- A mixed of students from different courses.

Test Tasks

1. Find out the number of assignments completed in 2018.
2. Check the deadline for Data Communication.
3. Review the project progress of Human Computer Interaction.

Equipment needed

- A laptop to jot down the user's feedback
- A smartphone for the user to test
- A stopwatch to keep track of the time

Responsibility

- Elvin: Facilitator - who conducts the whole session
- Jolyn: Tech Support - ensure that the smartphone to test is fine
- Bruce: Test Observer - observe the participant throughout the test
- John: Timekeeper
- Jason: Test Observer

Procedure

