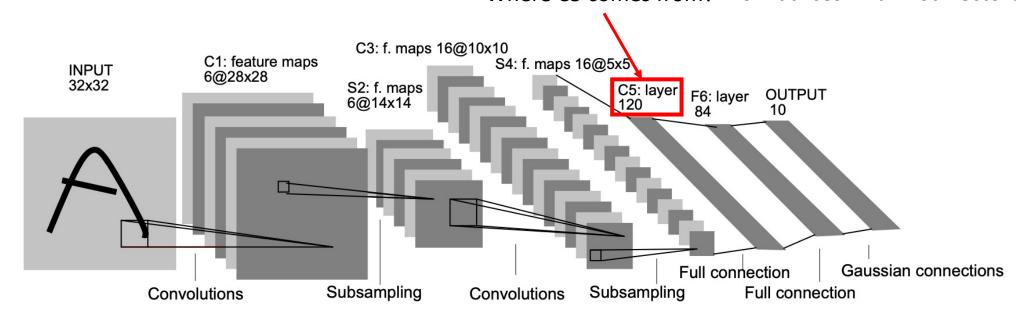
# Convolutional Neural Networks

**Neural Networks Design And Application** 

#### LeNet-5 in 1999

One more question:
Where C5 comes from? 16 matrices → a 120d vector?



**Fig. 1.** Architecture of LeNet-5, a Convolutional Neural Network, here for digits recognition. Each plane is a feature map, i.e. a set of units whose weights are constrained to be identical.

#### LeNet-5 in 1999

One more question:

Where C5 comes from? 16 matrices  $\rightarrow$  a 120d vector?

trained

Layer C5 is a convolutional layer with 120 feature maps. Each unit is connected to a 5x5 neighborhood on all 16 of S4's feature maps. Here, because the size of S4 is also 5x5, the size of C5's feature maps is 1x1: this amounts to a full connection between S4 and C5. C5 is labeled as a convolutional layer, instead of a fully-connected layer, because if LeNet-5 input were made bigger with everything else kept constant, the feature map dimension would be larger than 1x1. This process of dynamically increasing the Fig. 1. size of a convolutional network is described in the section s recog-

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#### LeNet-5 in 1999

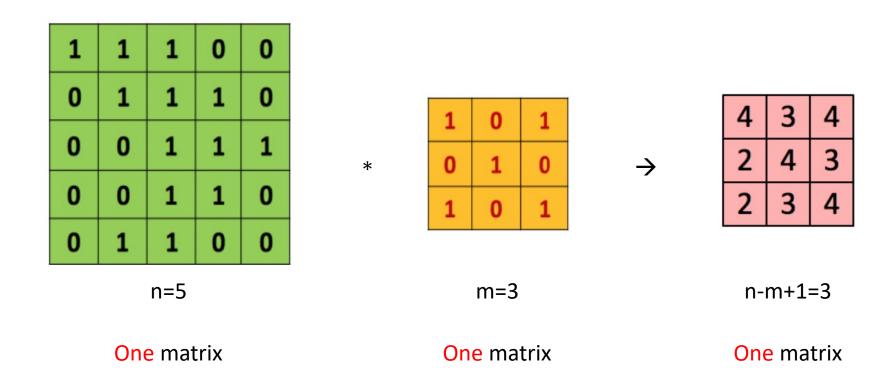
One more question:

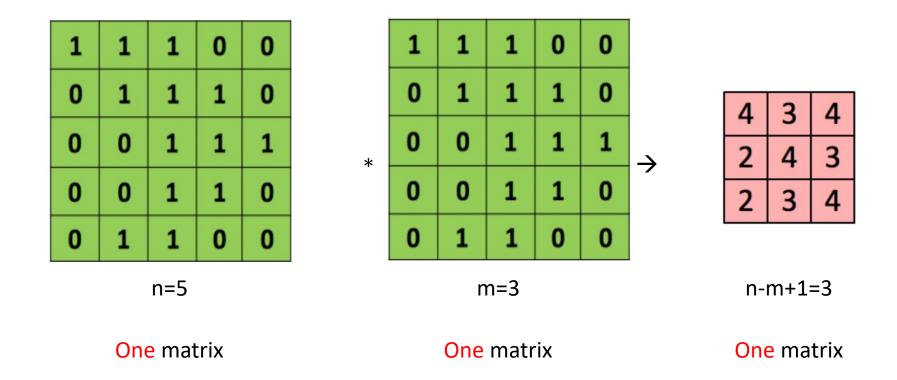
Where C5 comes from? 16 matrices  $\rightarrow$  a 120d vector?

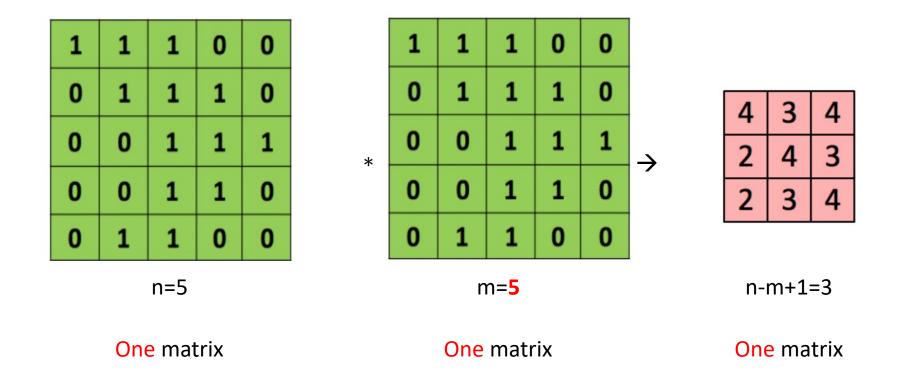
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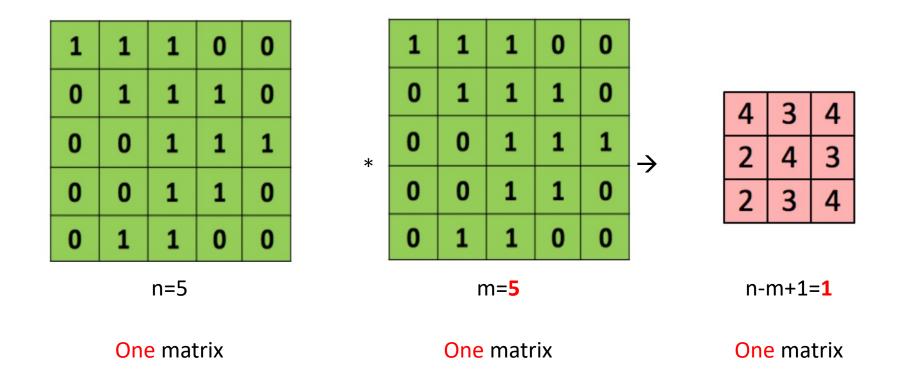
trained

to be identical.

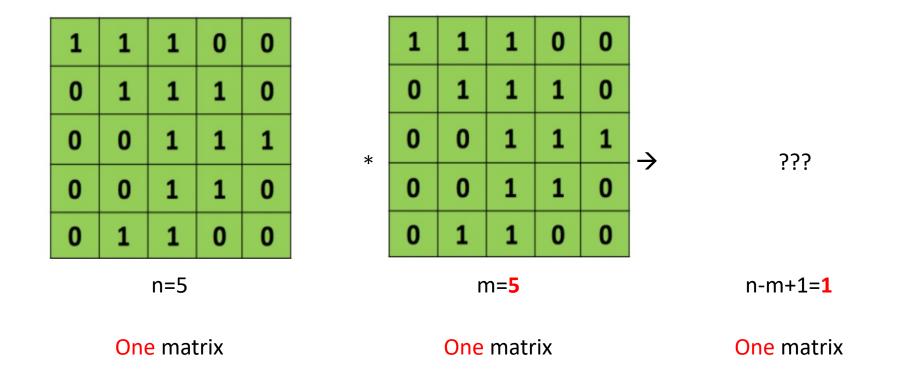


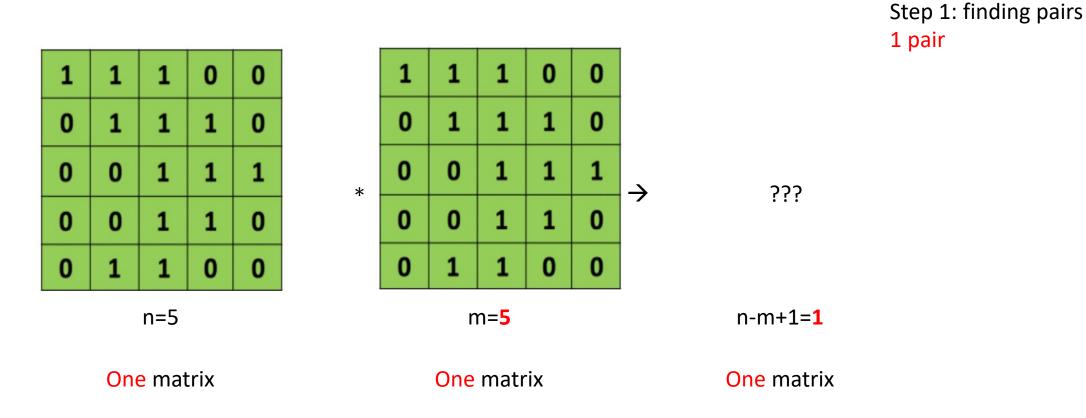


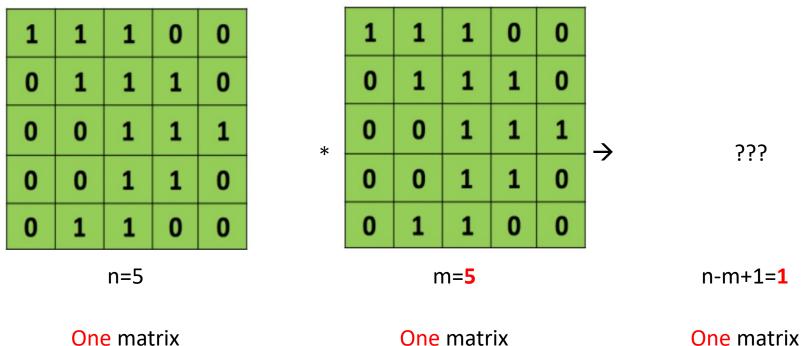




Step 1: finding pairs

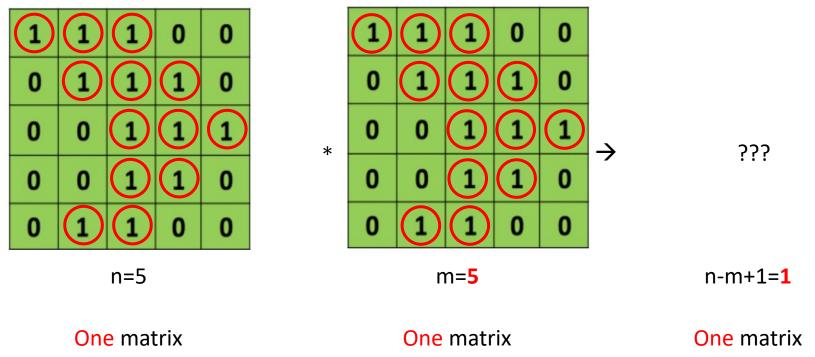




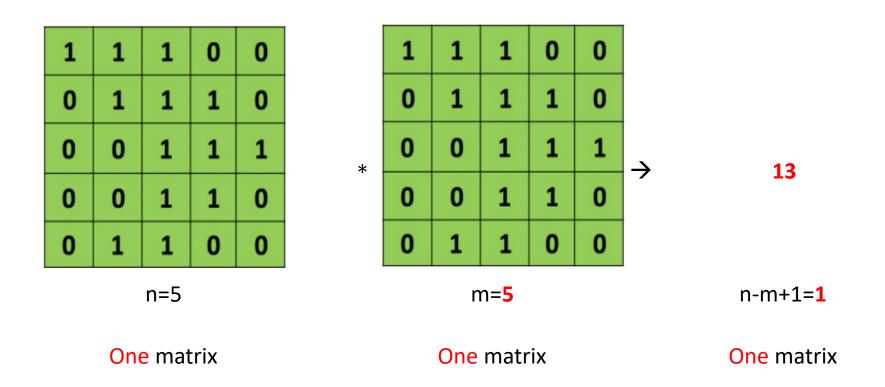


Step 1: finding pairs 1 pair

Step 2: elementwise summation



Step 1: finding pairs 1 pair Step 2: elementwise summation



Step 1: finding pairs 1 pair Step 2: elementwise

summation

- Padding
- Pooling layers for arbitrary input resolution

• Padding: convolution operation reduces the size of feature maps

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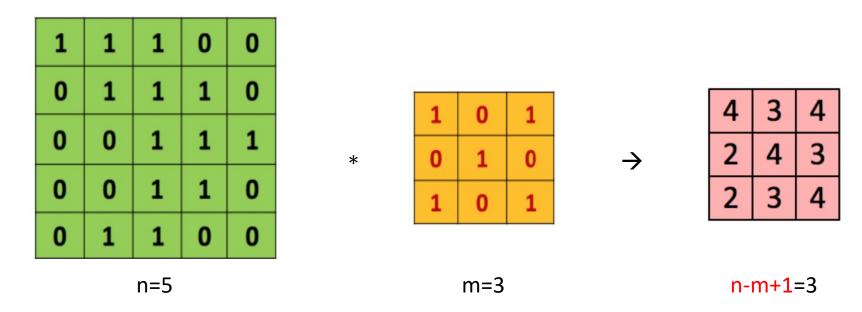
0	0 0
0	1 0
1	1
1	1

• Padding: convolution operation reduces the size of feature maps

0	0
. 0	1
1	1
	0
	0

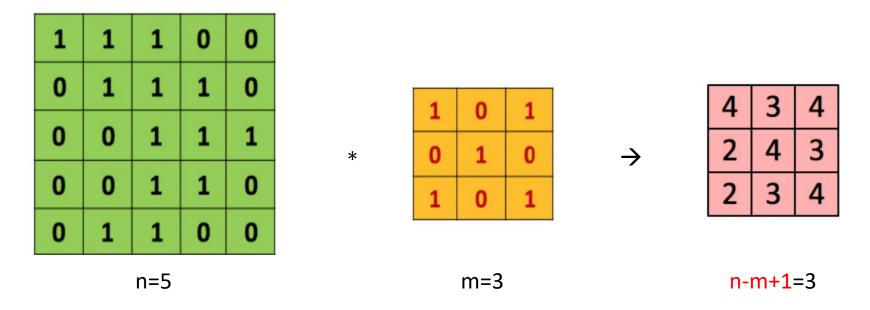
If m>1  $\rightarrow$  ??

• Padding: convolution operation reduces the size of feature maps



If  $m>1 \rightarrow$  convolution will reduce the dimension

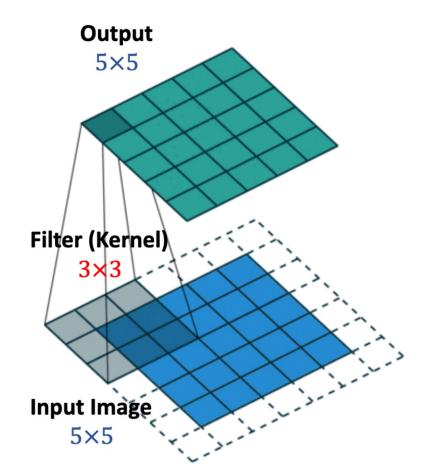
Padding: convolution operation reduces the size of feature maps



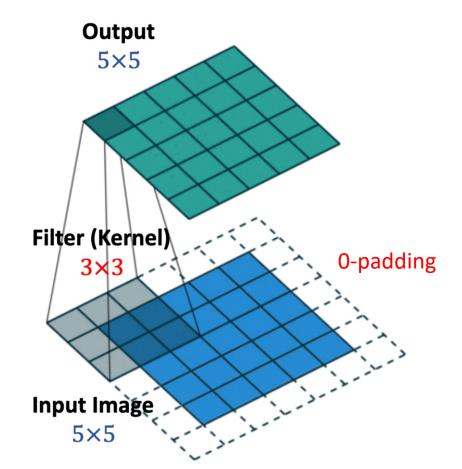
If m>1 → convolution will reduce the dimension

The input resolution introduces a limits of #convolution layers

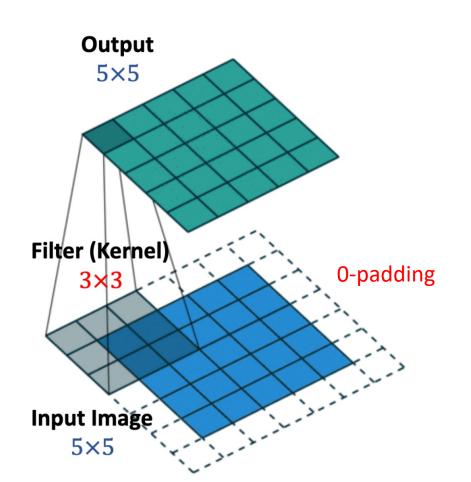
• Padding: convolution operation reduces the size of feature maps



• Padding: convolution operation reduces the size of feature maps

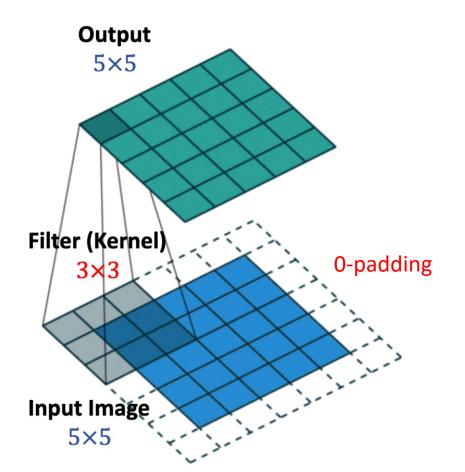


Padding: convolution operation reduces the size of feature maps



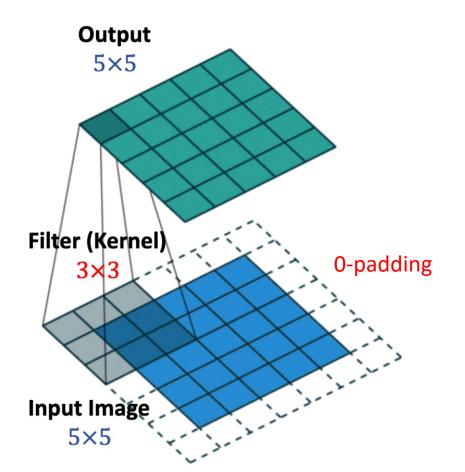
Input size n → 7

Padding: convolution operation reduces the size of feature maps



Input size  $n \rightarrow 7 \rightarrow n-m+1=7-3+1=5$ Output size

• Padding: convolution operation reduces the size of feature maps

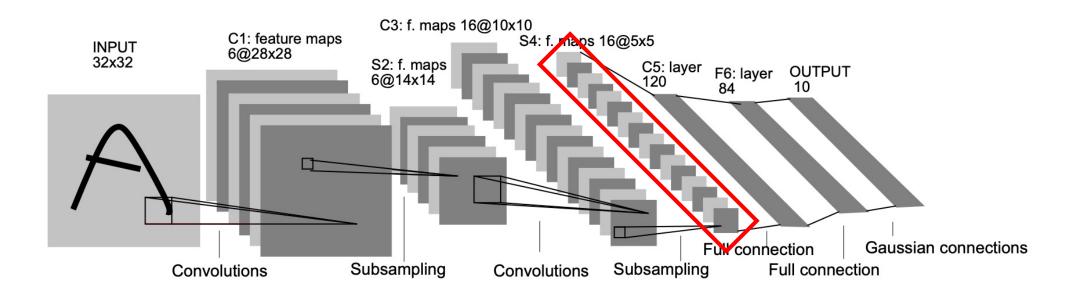


 $n \rightarrow 7 \rightarrow n-m+1=7-3+1=5$ 

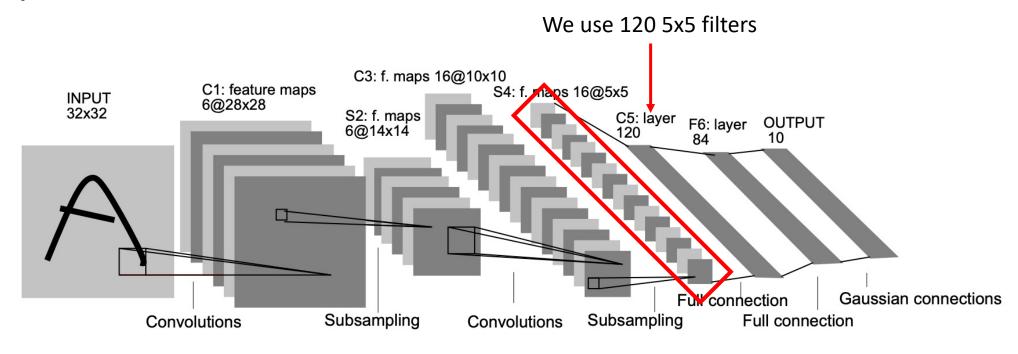
Conclusion:

dimension of feature maps remains the same

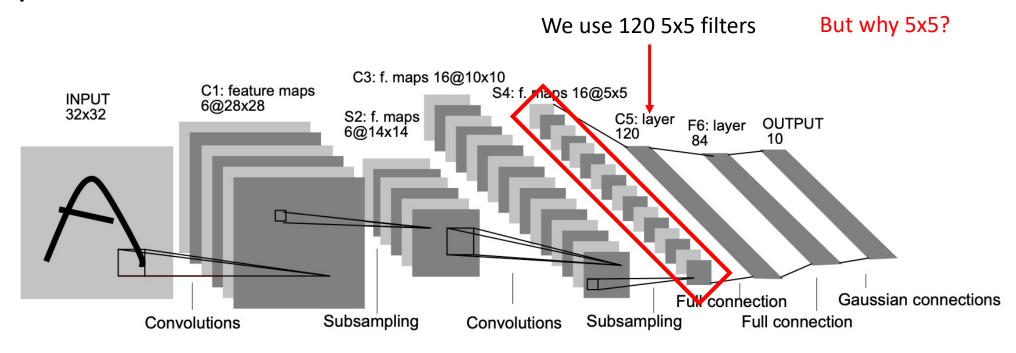
- Padding: convolution operation reduces the size of feature maps
- Pooling layers for an arbitrary input resolution



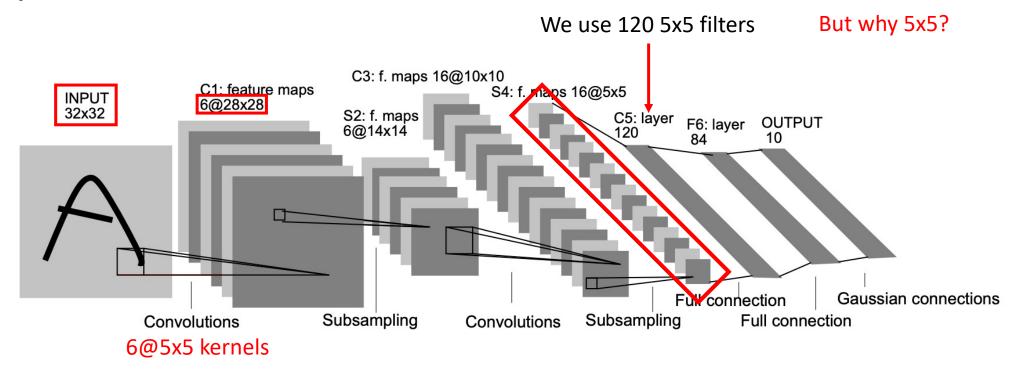
**Fig. 1.** Architecture of LeNet-5, a Convolutional Neural Network, here for digits recognition. Each plane is a feature map, i.e. a set of units whose weights are constrained to be identical.



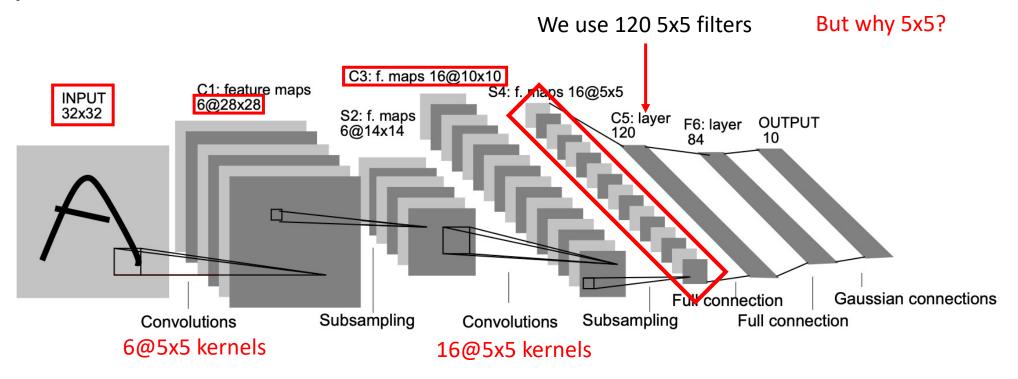
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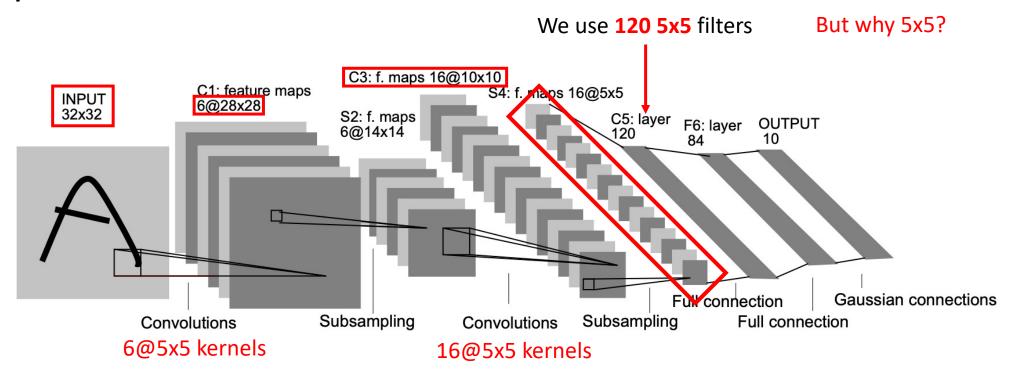
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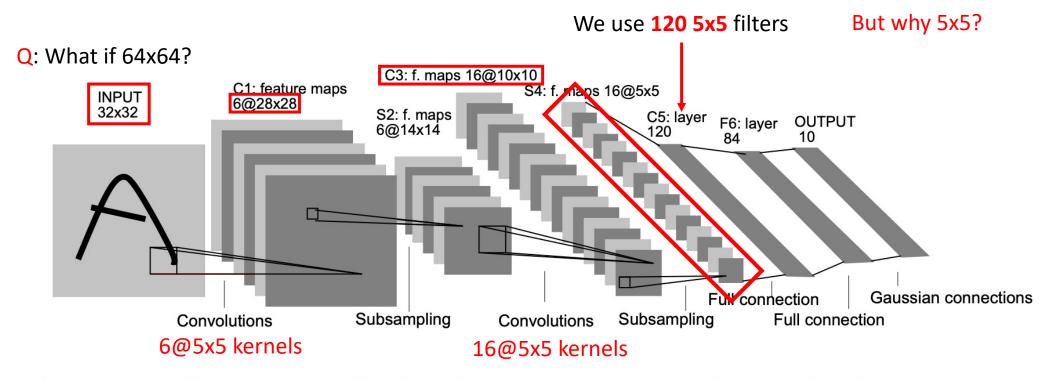
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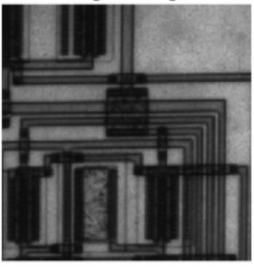


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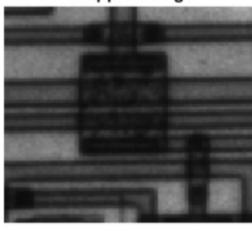


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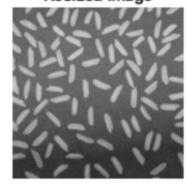
Cropped Image

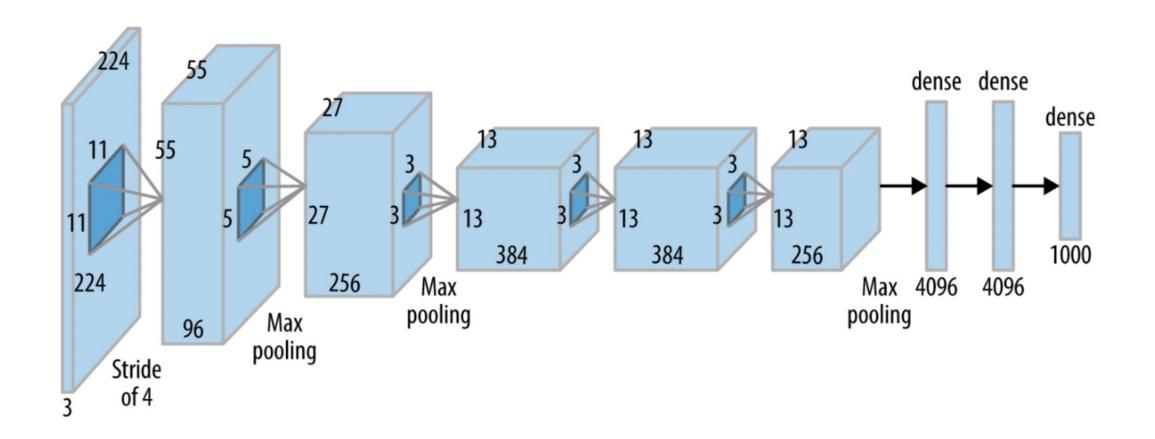


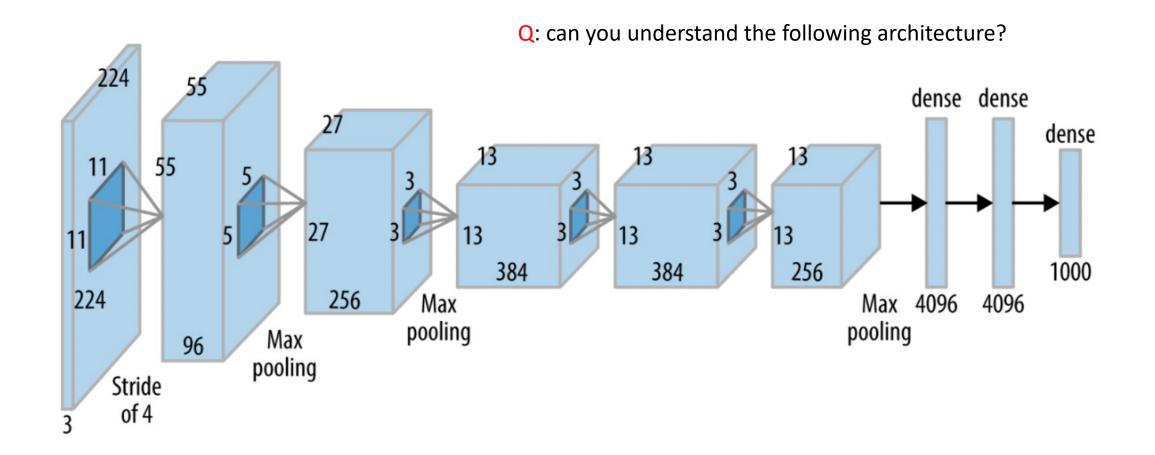
**Original Image** 

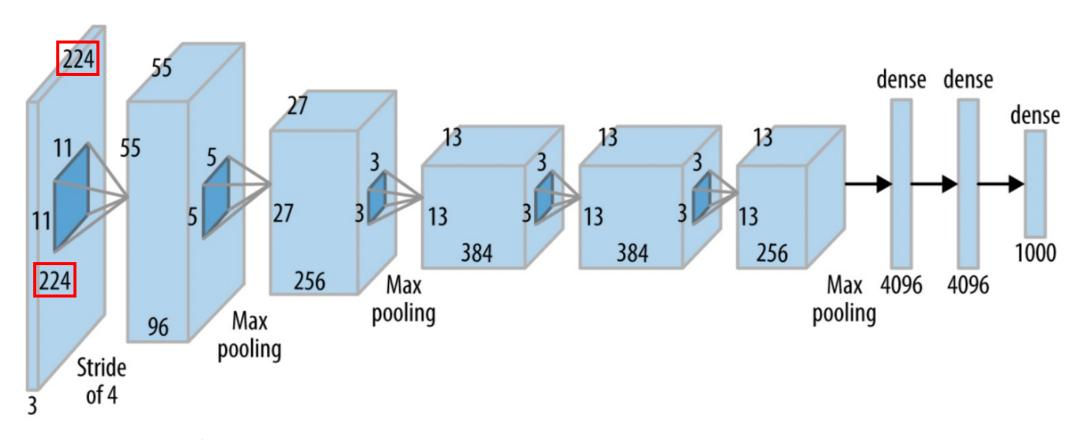


Resized Image

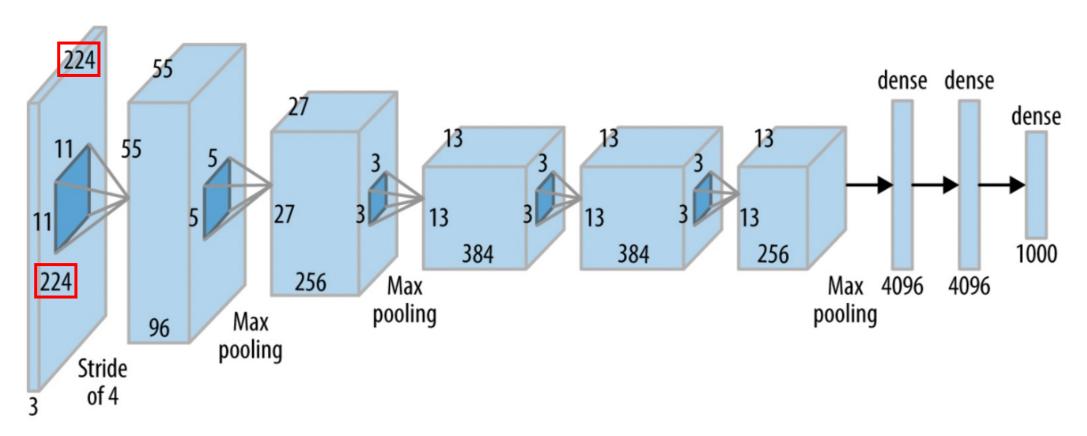








Any input image must be 224x224



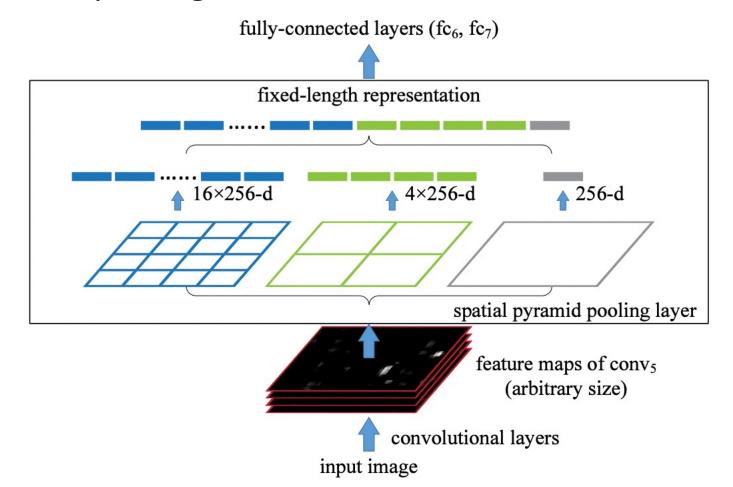
Any input image must be 224x224

Q: how to handle an arbitrary resolution?

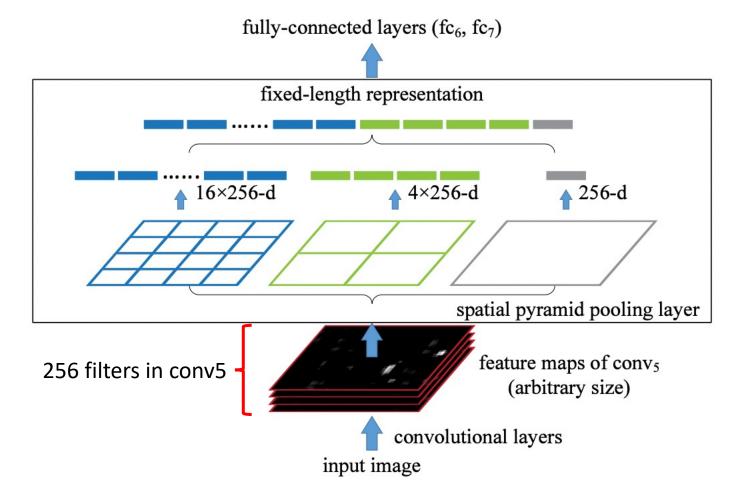
- Spatial pyramid pooling [pyramid]
- Global average pooling [NIN]

•

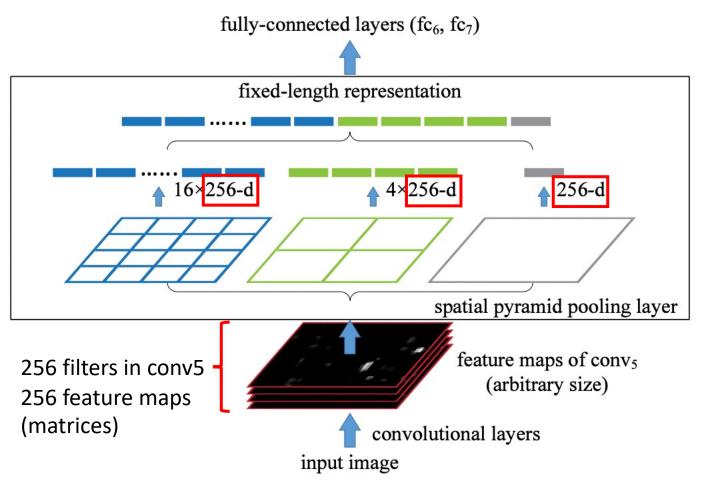
Spatial pyramid pooling

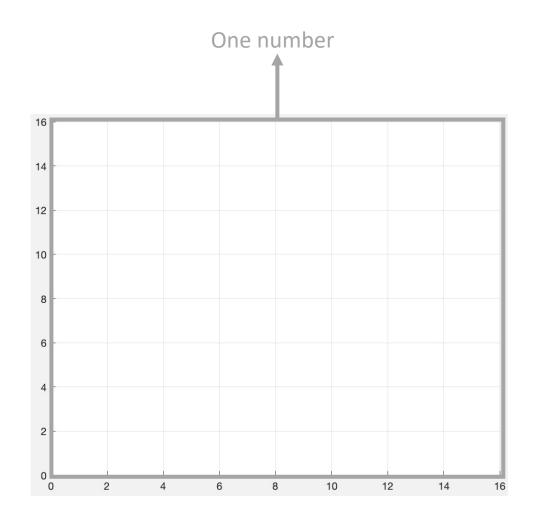


Spatial pyramid pooling



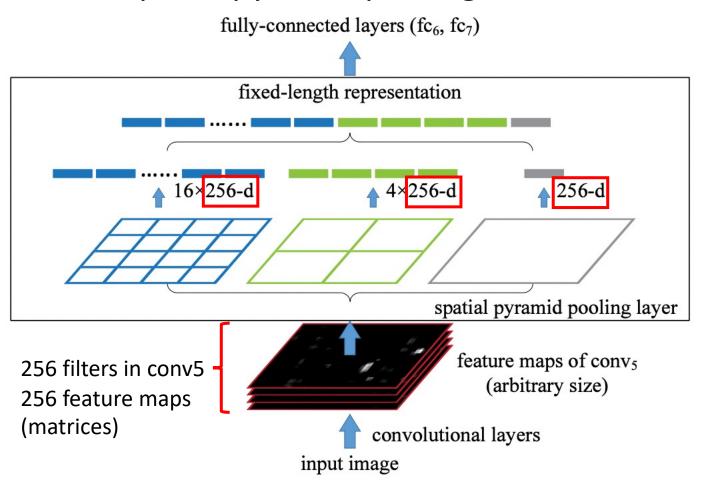
Spatial pyramid pooling

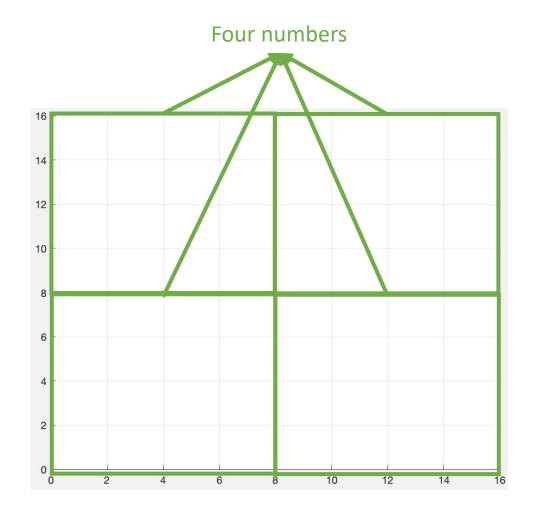




Some pooling (max/average)

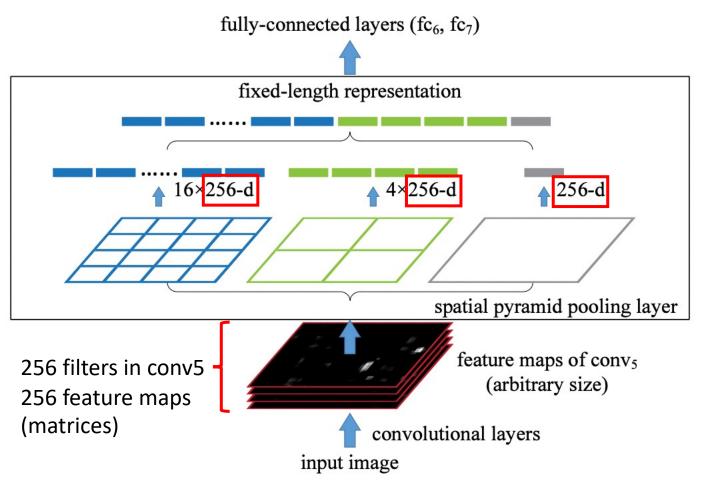
Spatial pyramid pooling



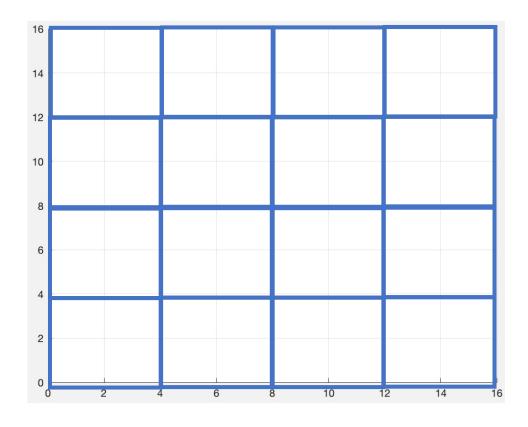


Some pooling (max/average)

Spatial pyramid pooling

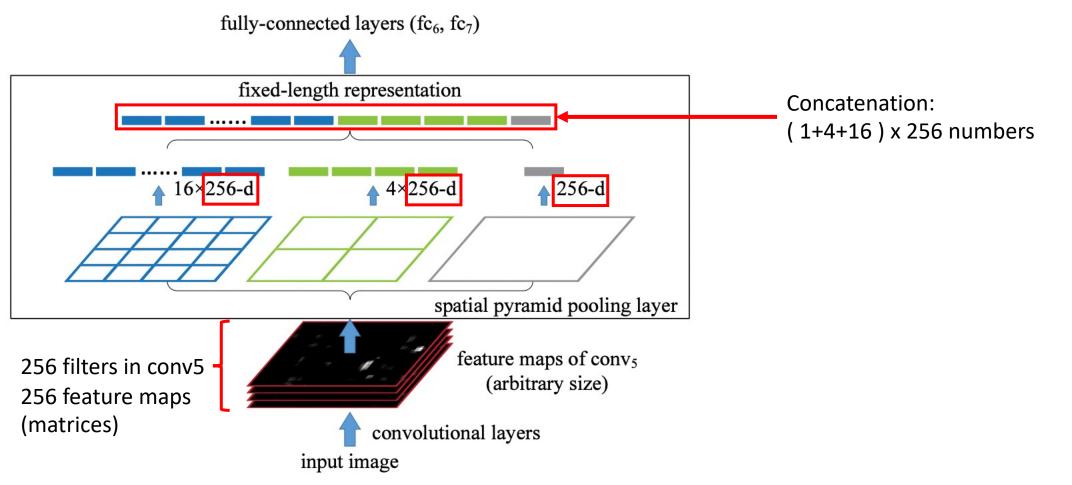


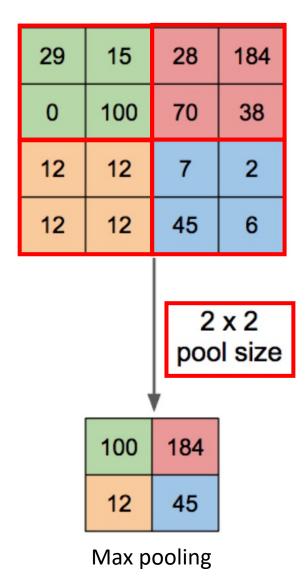
#### 16 numbers



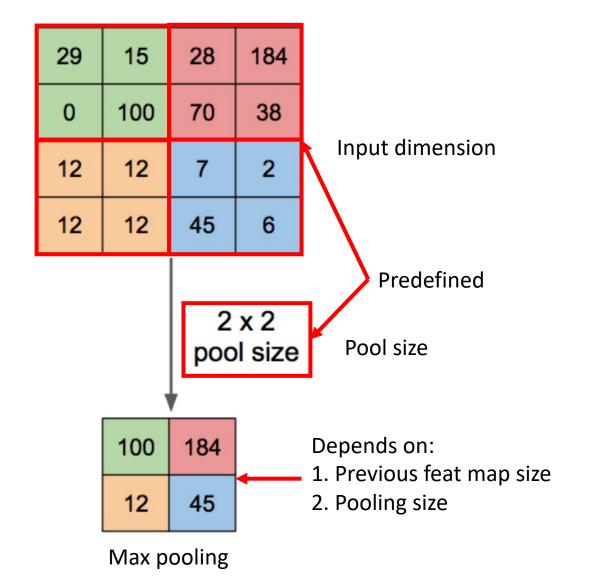
Some pooling (max/average)

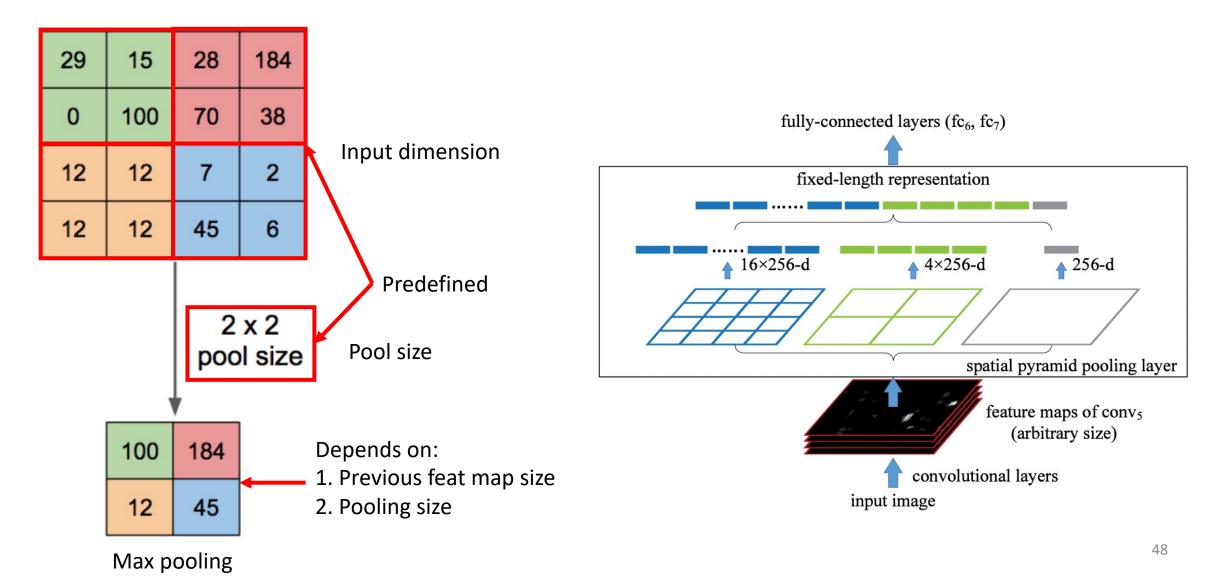
Spatial pyramid pooling

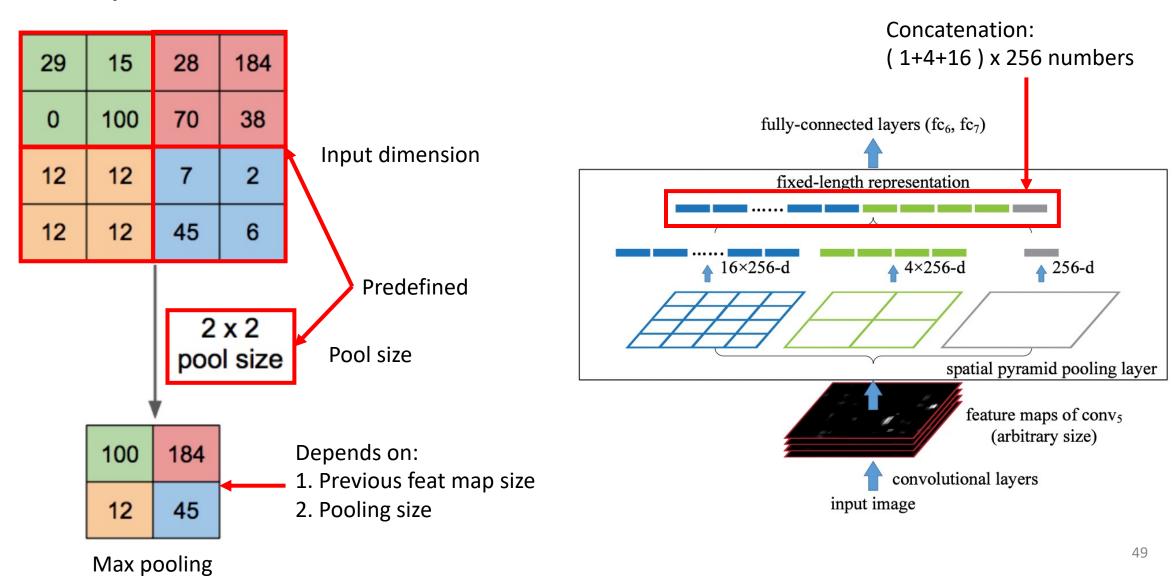


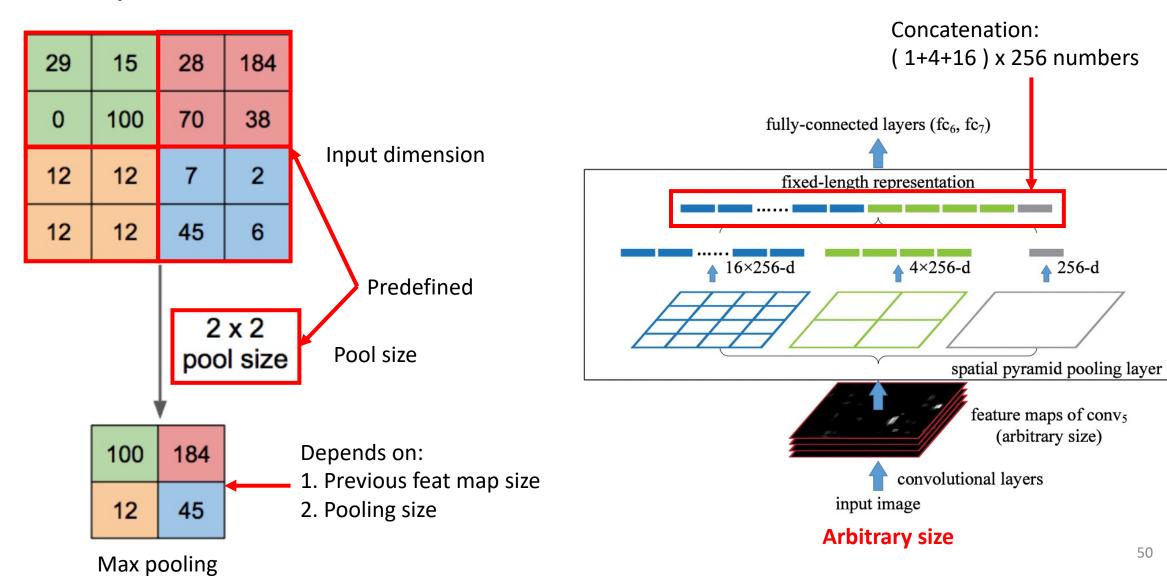


46





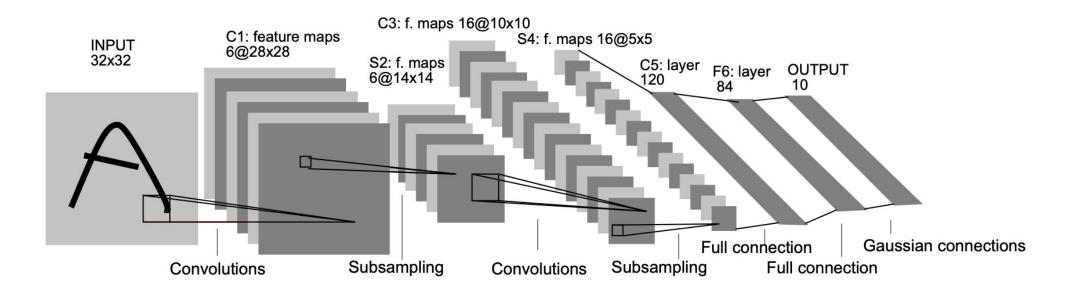




▲ 256-d

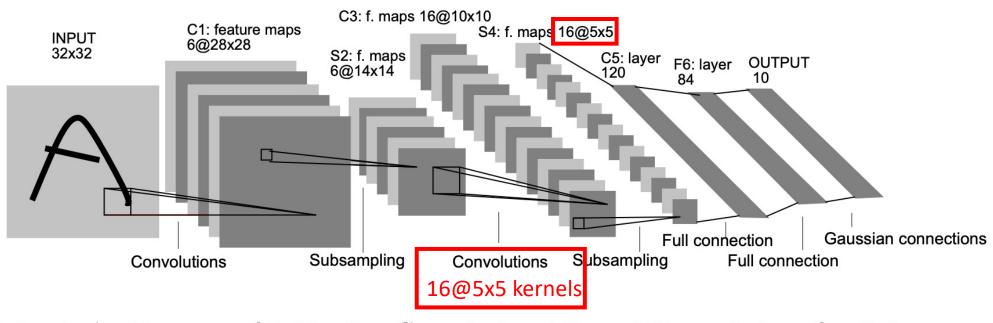
50

#### Global average pooling



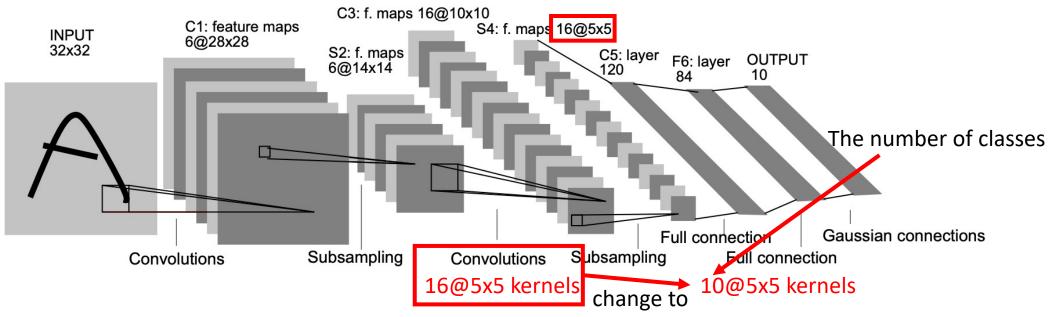
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#### Global average pooling

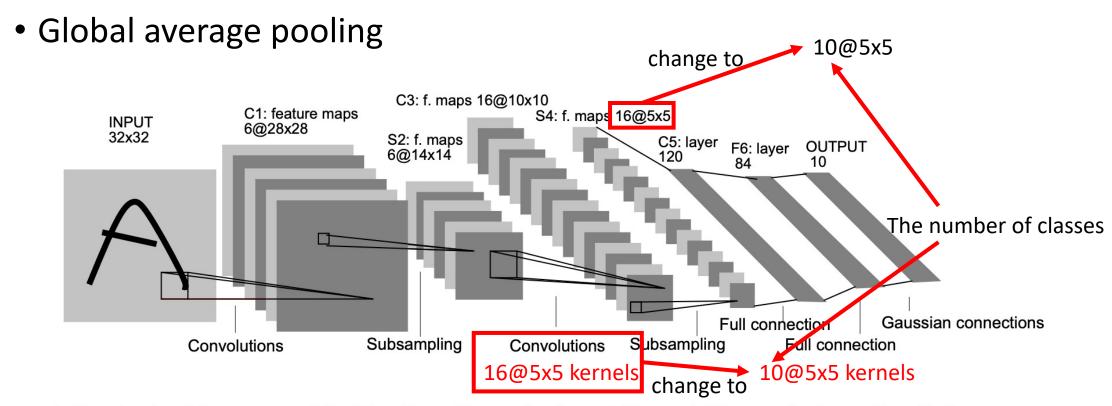


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#### Input resolution issue Average pooling over each matrix (f. map) to generate a scalar Global average pooling change to C3: f. maps 16@10x10 C1: feature maps S4: f. maps 16@5x5 **INPUT** 6@28x28 32x32 S2: f. maps C5: layer F6: layer OUTPUT 6@14x14 The number of classes Full connection Gaussian connections Convolutions Subsampling Subsampling Fall connection Convolutions 10@5x5 kernels 16@5x5 kernels

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#### References

- [Alexnet] Krizhevsky, Alex, Ilya Sutskever, and Geoffrey E. Hinton. "Imagenet classification with deep convolutional neural networks." *Advances in neural information processing systems* 25 (2012): 1097-1105. Conference proceeding version at
  - https://papers.nips.cc/paper/2012/hash/c399862d3b9d6b76c8436e924a68c45b-Abstract.html or
  - https://papers.nips.cc/paper/2012/file/c399862d3b9d6b76c8436e924a68c45b-Paper.pdf (Section 3.5)
- [pyramid] He, Kaiming, Xiangyu Zhang, Shaoqing Ren, and Jian Sun. "Spatial pyramid pooling in deep convolutional networks for visual recognition." *IEEE transactions on pattern analysis and machine intelligence* 37, no. 9 (2015): 1904-1916. ArXiv version at <a href="https://arxiv.org/abs/1406.4729">https://arxiv.org/abs/1406.4729</a> (Section 2.2)
- [NIN] Lin, Min, Qiang Chen, and Shuicheng Yan. "Network in network." *arXiv* preprint arXiv:1312.4400 (2013). ArXiv version at <a href="https://arxiv.org/abs/1312.4400">https://arxiv.org/abs/1312.4400</a> (Section 3.2)