

# *ELPS* manual

March 31, 2014

## Contents

|          |   |          |
|----------|---|----------|
| <b>1</b> | <b>System installation</b>              | <b>2</b> |
| <b>2</b> | <b>System usage</b>                     | <b>3</b> |
| <b>3</b> | <b>Syntax Description</b>               | <b>4</b> |
| 3.1      | Directives . . . . .                    | 4        |
| 3.2      | Sort definitions . . . . .              | 4        |
| 3.3      | Predicate Declarations . . . . .        | 7        |
| 3.4      | Program Rules . . . . .                 | 8        |
| <b>4</b> | <b>Typechecking</b>                     | <b>8</b> |
| 4.1      | Type errors . . . . .                   | 8        |
| 4.1.1    | Sort definition errors . . . . .        | 9        |
| 4.1.2    | Predicate declarations errors . . . . . | 11       |
| 4.1.3    | Program rules errors . . . . .          | 11       |

# 1 System installation

For using the system, you need to have the following installed:

1. Java Runtime Environment (JRE):

<http://www.oracle.com/technetwork/java/javase/downloads/index.html>.

The system was tested on Java versions 1.6.0\_37 and 1.7.0\_25.

2. The ELPS binary file:

<https://github.com/iensen/elps/blob/master/elps.jar?raw=true>.

3. Clingo (version 4.2.1 or later):

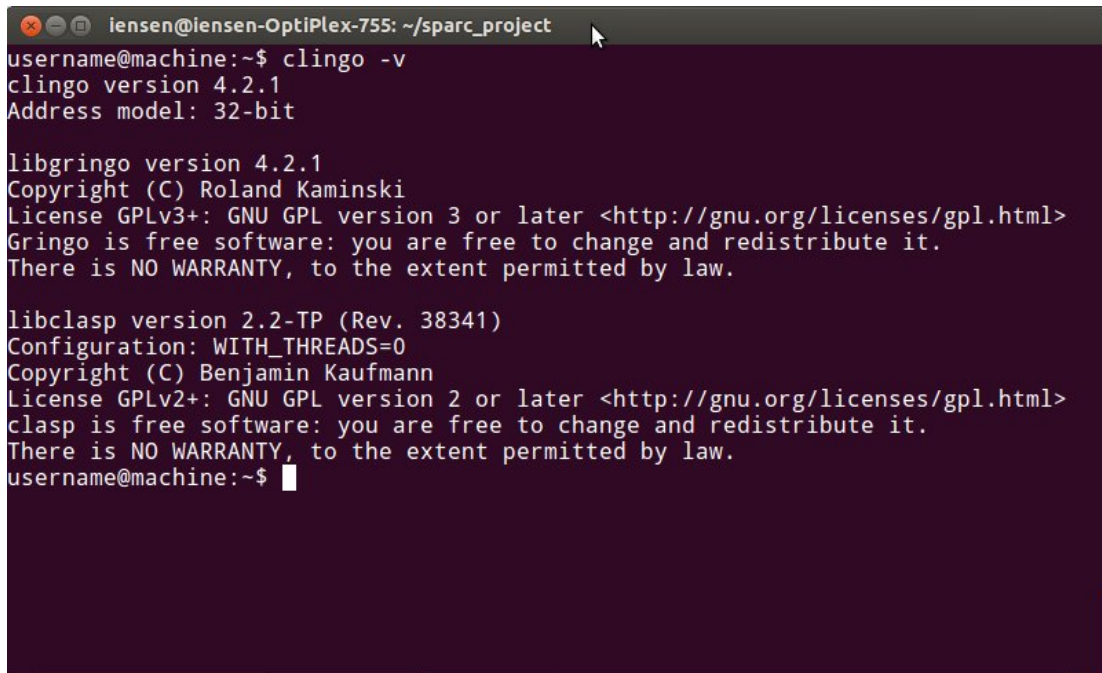
<http://sourceforge.net/projects/potassco/files/clingo/4.2.1>

Be sure the PATH system variable includes the directory where the clingo executable is located. For instructions on how to view/modify the PATH system variable, see either of the following links:

<http://www.java.com/en/download/help/path.xml>

<http://www.cyberciti.biz/faq/appleosx-bash-unix-change-set-path-environment-variable/>

To check if clingo is installed correctly, run the command `clingo -v`. See figure 1 for the expected output.



```
iensen@iensen-OptiPlex-755: ~/sparc_project
username@machine:~$ clingo -v
clingo version 4.2.1
Address model: 32-bit

libgringo version 4.2.1
Copyright (C) Roland Kaminski
License GPLv3+: GNU GPL version 3 or later <http://gnu.org/licenses/gpl.html>
Gringo is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law.

libclasp version 2.2-TP (Rev. 38341)
Configuration: WITH_THREADS=0
Copyright (C) Benjamin Kaufmann
License GPLv2+: GNU GPL version 2 or later <http://gnu.org/licenses/gpl.html>
clasp is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law.
username@machine:~$
```

Figure 1: Checking the version of Clingo solver

## 2 System usage

To demonstrate the usage of the system we will use the program below described in [2].

```
sorts
#student = {mike,mary,ann}.

predicates

eligible(#student).
highGPA(#student).
fairGPA(#student).
minority(#student).
interview(#student).

rules
eligible(X):- highGPA(X).
eligible(X):- minority(X), fairGPA(X).
-eligible(X):- -fairGPA(X), -highGPA(X).
interview(X):- not K$ eligible(X), not K$ -eligible(X).

% data
fairGPA(mike) | highGPA(mike).
highGPA(mary).
```

To run *ELPS* solver on the program above, we change current directory to a directory having the file `program.sp` with the program written in it, and the downloaded file `elps.jar`. Then, we run the command:

```
> java -jar elps.jar program.sp
ELPS V1.04
program translated
World View 1 out of 1:
{eligible(mary), student(mary), student(ann), student(mike),
interview(mike), interview(ann), highGPA(mary), fairGPA(mike)}
{eligible(mary), student(mary), student(ann), student(mike),
interview(mike), interview(ann), highGPA(mike), highGPA(mary),
eligible(mike)}
```

The program has a single world view, which contains `interview(mike)` in both belief sets.

## 3 Syntax Description

### 3.1 Directives

Directives should be written before sort definitions, at the very beginning of a program. *ELPS* allows two types of directives:

#### **#maxint**

Directive `#maxint` specifies the maximum nonnegative number that could be used in arithmetic calculations. For example,

```
#maxint=15.
```

limits integers to  $[0,15]$ .

#### **#const**

Directive `#const` allows one to define constant values. The syntax is:

```
#const constantName = constantValue.
```

where *constantName* must begin with a lowercase letter and may be composed of letters, underscores and digits, and *constantValue* is either a nonnegative number or the name of another constant defined before it.

### 3.2 Sort definitions

This section starts with a keyword *sorts* followed by a collection of sort definitions of the form:

$$\textit{sort\_name} = \textit{sort\_expression}.$$

*sort\_name* is an identifier preceeded by the pound sign (#). *sort\_expression* on the right hand side denotes a collection of strings called a *sort*. We divide all the sorts into *basic sorts* and *non-basic sorts*.

*Basic sorts* are defined as named collections of numbers and *identifiers*, i.e, strings consisting of

- letters:  $\{a, b, c, d, \dots, z, A, B, C, D, \dots, Z\}$
- digits:  $\{0, 1, 2, \dots, 9\}$
- underscore: `_`

and starting with a lowercase letter.

A *non-basic sort* also contains at least one *record* of the form  $id(\alpha_1, \dots, \alpha_n)$  where  $id$  is an identifier and  $\alpha_1, \dots, \alpha_n$  are either identifiers, numbers or records.

We define sorts by means of expressions (in what follows sometimes referred to as state-ments) of six types:

1. **numeric range** of the form

$$n_1..n_2$$

where  $n_1$  and  $n_2$  are non-negative integer numbers such that  $n_1 \leq n_2$ . The expres-sion defines the set of sequential numbers  $\{n_1, n_1 + 1, \dots, n_2\}$ .

*Example:*

#sort1=1..3.

#sort1 consists of numbers  $\{1, 2, 3\}$ .

2. **identifier range** of the form

$$id_1..id_2$$

where  $id_1$  and  $id_2$  are identifiers,  $id_1$  is lexicographically <sup>1</sup> smaller than or equal to  $id_2$ , and the length of  $id_1$  is less than or equal to the length of  $id_2$ . That is,  $id_1 \leq id_2$  and  $|id_1| \leq |id_2|$ . The expression defines the set of strings  $\{s : id_1 \leq s \leq id_2 \wedge |id_1| \leq |s| \leq |id_2|\}$ .

*Example:*

#sort1=a..f.

#sort1 consists of letters  $\{a, b, c, d, e, f\}$ .

3. **set of ground terms** of the form

$$\{t_1, \dots, t_n\}$$

The expression denotes a set of *ground terms*  $\{t_1, \dots, t_n\}$ , defined as follows:

- numbers and identifiers are ground terms;
- If  $f$  is an identifier and  $\alpha_1, \dots, \alpha_n$  are ground terms, then  $f(\alpha_1, \dots, \alpha_n)$  is a ground term.

*Example :*

---

<sup>1</sup> The system default encoding is used for ordering of individual characters

$\#sort1 = \{f(a), a, b, 2\}.$

#### 4. set of records of the form

$f(sort\_name_1(var_1), \dots, sort\_name_n(var_n)) : condition(var_1, \dots, var_n)$

where  $f$  is an identifier, for  $1 \leq i \leq m$   $sort\_name_i$  occurs in one of the preceeding sort definitions and the condition on variables  $var_1, \dots, var_n$  (written as  $condition(var_1, \dots, var_n)$ ) is defined as follows:

- if  $var_i$  and  $var_j$  occur in the sequence  $var_1, \dots, var_n$  and  $\odot$  is an element of  $\{>, <, \leq, \geq\}$ , then  $var_i \odot var_j$  is a condition on  $var_1, \dots, var_n$ .
- if  $\mathcal{C}_1$  and  $\mathcal{C}_2$  are both conditions on  $var_1, \dots, var_n$ , and  $\oplus$  is an element of  $\{\cup, \cap\}$ , then  $(\mathcal{C}_1 \oplus \mathcal{C}_2)$  is a condition on  $var_1, \dots, var_n$ .
- if  $\mathcal{C}$  is a condition on  $var_1, \dots, var_n$ , then  $not(\mathcal{C})$  is also a condition on  $var_1, \dots, var_n$ .

Variables  $var_1, \dots, var_n$  occurring in parenthesis after sort names are optional as well as the condition  $:condition(var_1, \dots, var_n)$ .

If a condition contains a subcondition  $var_i \odot var_j$ , then the sorts  $sortname_i$  and  $sortname_j$  must be defined by basic statements (the definition of a basic statement is given below after the definition of a concatenation statement).

The expression defines a collection of ground terms

$\{f(t_1, \dots, t_n) : t_1 \in s_i \wedge \dots \wedge t_n \in s_n \wedge (condition(X_1, \dots, X_n)|_{X_1=t_1, \dots, X_n=t_n})\}$

*Example*

$\#s = 1..2.$

$\#sf = f(s(X), s(Y), s(Z)) : (X=Y \text{ or } Y=Z).$

The sort  $\#sf$  consists of records  $\{f(1, 1, 2), f(1, 1, 1), f(2, 1, 1)\}$

#### 5. set-theoretic expression in one of the following forms

- $\#sort\_name$
- an expression of the form (3), denoting a set of ground terms
- an expression of the form (4), denoting a set of records
- $(S_1 \nabla S_2)$ , where  $\nabla \in \{+, -, *\}$  and both  $S_1$  and  $S_2$  are set theoretic expressions

$\#sort\_name$  must be a name of a sort occurring in one of the preceeding sort definitions. The operations  $+$ ,  $*$  and  $-$  stand for union, intersection and difference correspondingly.

*Example :*

`#sort1={a,b,2}.`

`#sort2={1,2,3} + {a,b,f(c)} + f(#sort1).`

`#sort2` consists of ground terms  $\{1, 2, 3, a, b, f(c), f(a), f(b), f(2)\}$ .

6. **concatenation** of the form

$$[b\_stmt_1] \dots [b\_stmt_n]$$

$b\_stmt_1, \dots, b\_stmt_n$  must be *basic statements*, defined as follows:

- statements of the forms (1)-(3) are basic
- statement  $S$  of the form (5) is basic if:
  - it does not contain sort expressions of the form (4), denoting sets of records
  - none of curly brackets occurring in  $S$  contains a record
  - all sorts occurring in  $S$  are defined by basic statements

Note that basic statement can only define a basic sort.

*Example<sup>2</sup>:*

`#sort1=[b] [1..100].`

`sort1` consists of identifiers  $\{b1, b2, \dots, b100\}$ .

### 3.3 Predicate Declarations

The second part of a  $\mathcal{ELPS}$  program starts with the keyword *predicates*

and is followed by statements of the form

$$pred\_symbol(\#sortName_1, \dots, \#sortName_n)$$

Where *pred\_symbol* is an identifier (in what follows referred to as a predicate symbol) and  $\#sortName_1, \dots, \#sortName_n$  are sorts defined in sort definitions section of the program.

Multiple declarations containing the same predicate symbol are not allowed. 0-arity predicates must be declared as *pred\_symbol()*. For any sort name  $\#s$ , the system includes declaration  $\#s(\#s)$  automatically.

---

<sup>2</sup>We allow a shorthand 'b' for singleton set  $\{b\}$

### 3.4 Program Rules

The third part of a  $\mathcal{ELPS}$  program starts with the keyword *rules* followed by rules of the form

$$\ell_0 | \ell_1 \dots | \ell_n \leftarrow g_1, \dots, g_m, \text{not } g_{m+1} \dots \text{not } g_k. \quad (1)$$

where  $k \geq 0, m \geq 0, k \geq m$ , each  $\ell_i$  is a literal and each  $g_i$  is either an extended literal (i.e, a literal possibly preceeded by *not*) or a subjective literal. Subjective literals can be in one of the forms  $K\$ \ell, M\$ \ell, \text{not } K\$ \ell$ , or  $\text{not } M\$ \ell$ , where  $\ell$  is a literal.

Literals occurring in the heads of the rules must not be formed by predicate symbols occurring as sort names in sort definitions. In addition, rules must not contain *unrestricted variables*.

**Definition 1** (*Unrestricted Variable*) A variable occurring in a rule of a *SPARC* program is called *unrestricted* if all its occurrences in the rule either belong to some relational atoms of the form *term1 rel term2* (where  $\text{rel} \in \{>, >=, <, <=, =, !=\}$ ) and/or some term appearing in a head of a choice or aggregate element.

**Example 1** Consider the following  $\mathcal{ELPS}$  program:

```
sorts
#s={f(a),b}.
predicates
p(#s).
rules
p(f(X)) :- Y<2, 2=Z, F>3, #count{Q:Q<W, p(W), T<2}, p(Y).
```

Variables F,T,Z,Q are unrestricted.

## 4 Typechecking

If no syntax errors are found, a static check of the program is performed. Any type-related problems found during this check will be output as type errors

### 4.1 Type errors

Type errors are considered as serious issues which make it impossible to compile and execute the program. Type errors can occur in all four sections of a  $\mathcal{ELPS}$  program.



#### 4.1.1 Sort definition errors

The following are possible causes of a sort definition error that will result in a type error message from ELPS:

1. A set-theoretic expression (statement 5 in section 3.2) containing a sort name that has not been defined.

*Example:*

```
sorts
#s={a} .
#s2=#s1-#s .
```

2. Declaring a sort more than once.

*Example:*

```
sorts
#s={a} .
#s={b} .
```

3. An identifier range  $id_1..id_2$  (statement 2 in section 3.2) where  $id_1$  is greater than  $id_2$ .

*Example:*

```
sorts
#s=zbc..cbz .
```

4. A numeric range  $n_1..n_2$  (statement 1 in section 3.2) where  $n_1$  is greater than  $n_2$ .

*Example:*

```
sorts
#s=100500..1 .
```

5. A numeric range (statement 1 in section 3.2)  $n_1..n_2$  that contains an undefined constant.

*Example:*

```
#const n1=5.
sorts
#s=n1..n2 .
```

6. An identifier range  $id_1..id_2$  (statement 2 in section 3.2) where the length of  $id_1$  is greater than the length of  $id_2$ .

*Example:*

```

sorts
#s=abc..a.

```

7. A concatenation (statement 6 in section 3.2) that contains a non-basic sort.

*Example:*

```

sorts
#s={ f (a) } .
#sc=[a] [#s] .

```

8. A record definition (statement 5 in section 3.2) that contains an undefined sort.

*Example:*

```

sorts
#s=1..2.
#fs=f (s, s2) .

```

9. A record definition (statement 5 in section 3.2) that contains a condition with relation  $>$ ,  $<$ ,  $\geq$ ,  $\leq$  such that the corresponding sorts are not defined by basic statements.

*Example:*

```

#s={a, b} .
#s1=f (#s) .
#s2=g (s1 (X) , s2 (Y) ) : X>Y .

```

10. A variable that is used more than once in a record definition (statement 5 in section 3.2).

*Example:*

```

sorts
#s1={a} .
#s=f (#s1 (X) , #s1 (X) ) : (X!=X) .

```

11. A sort that contains an empty collection of ground terms.

*Example*

```

sorts
#s1={a, b, c}
#s=#s1-{a, b, c} .

```

#### 4.1.2 Predicate declarations errors

1. A predicate with the same name is defined more than once.

*Example:*

```
sorts
#s={a}.
predicates
p(#s).
p(#s,#s).
```

2. A predicate declaration contains an undefined sort.

*Example:*

```
sorts
#s={a}.
predicates
p(#ss).
```

#### 4.1.3 Program rules errors

In program rules we first check each atom of the form  $p(t_1, \dots, t_n)$  and each term occurring in the program  $\Pi$  for satisfying the definitions of program atom and program term correspondingly[1]. Moreover, we check that no sort occurs in a head of a rule of  $\Pi$ .

## References

- [1] Evgenii Balai, Michael Gelfond, and Yuanlin Zhang. Towards answer set programming with sorts. In *Logic Programming and Nonmonotonic Reasoning*, pages 135–147. Springer, 2013.
- [2] Chitta Baral and Michael Gelfond. Logic programming and knowledge representation. *The Journal of Logic Programming*, 19:73–148, 1994.