UPDATE

SEARCH – a New Slow Start Algorithm for TCP and QUIC

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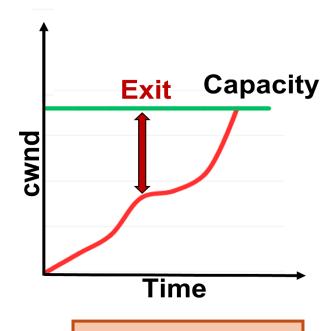
November 2024





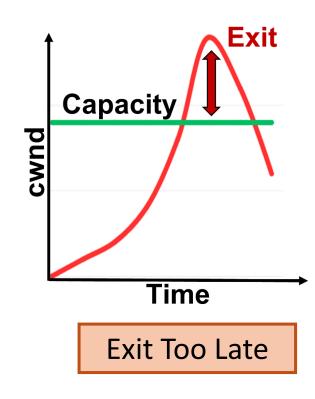


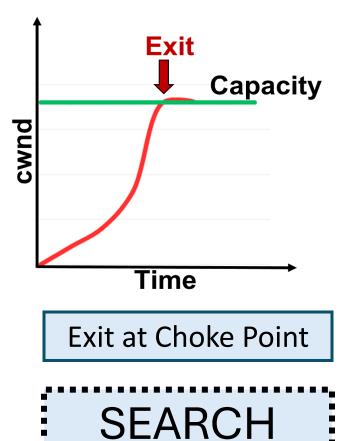
Motivation



Exit Too Early

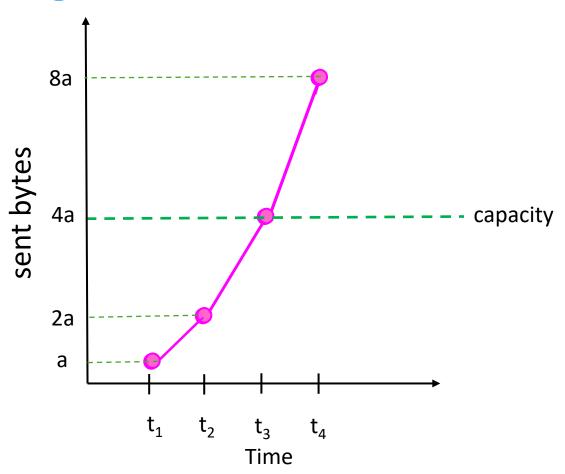
HyStart over wireless

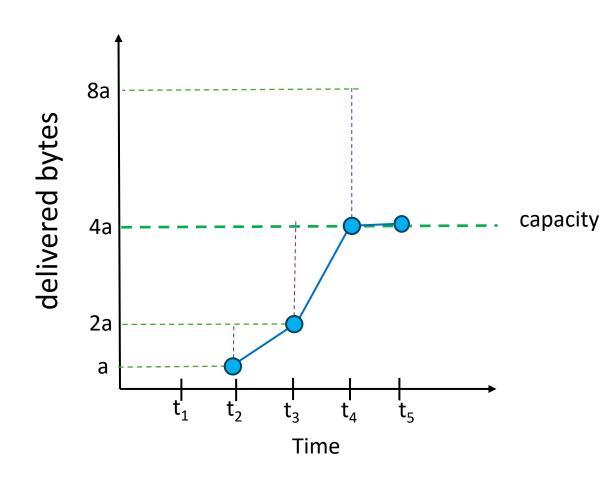






SEARCH – Slow start Exit at Right CHokepoint







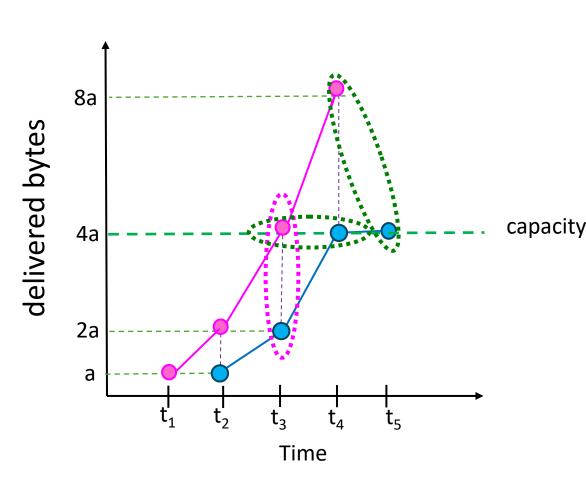
SEARCH – Slow start Exit at Right CHokepoint

```
sent' = 2 \cdot \text{delv}_{\text{previous}}
diff = \text{sent'} - \text{delv}_{\text{now}}
```

normalized_diff = diff / sent'

normalized_diff ≥ threshold?

→ exit slow start





Outline

- SEARCH Review
- Updates
 - -Algorithm
 - Reduce Bytes per Flow
 - -Test Rate Limited Flows
- Next Steps

(done)

(next)



Algorithm Update

0	1	2	3	4	5
10	20	10	20	30	20

bins are **bytes received** during that interval

bins are **cumulative bytes received** up to that interval

Bytes delivered from bin 1 to bin 4?

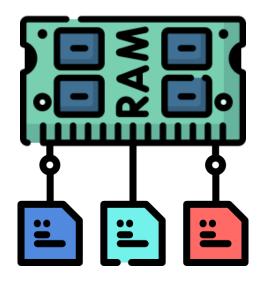
$$\sum_{1}^{4} \text{bin}[i] = \text{bin}[1] + \text{bin}[2] + \text{bin}[3] + \text{bin}[4]$$

bin[4] - bin[0]

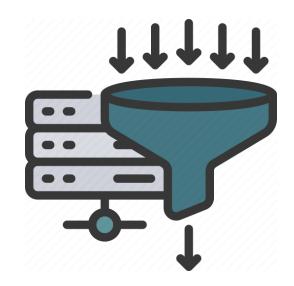


Suggested Updates from Last IETF Meeting

Per-flow memory use



Rate-limited flows





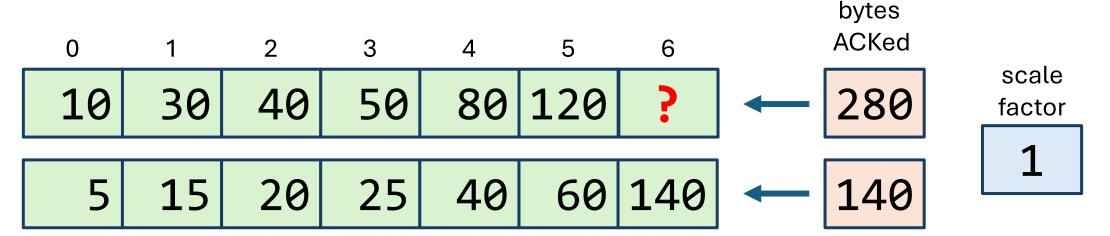
Reduce Bytes Per Flow

SEARCH-specific per-flow data

 Reduce number of bits for each bin

```
u32 → u8
```

```
u32 bin[TOTAL_BINS]; // array of bins
u32 bin_duration_us; // duration of each bin
u32 bin_end_us; // end time of latest bin
s32 curr_idx; // total number of bins
u8 scale_factor; // divisions by 2 (shifts)
```





Error with Reduced Bits Per Bin

```
sent' = 2 \cdot delv_{previous}
diff = sent' - delv_{now}
```

u32 bin[TOTAL_BINS]; normalized_diff

normalized_diff = diff / sent'

u8 bin[TOTAL_BINS]; normalized_diff

normalized_diff ≥ threshold?

→ exit slow start

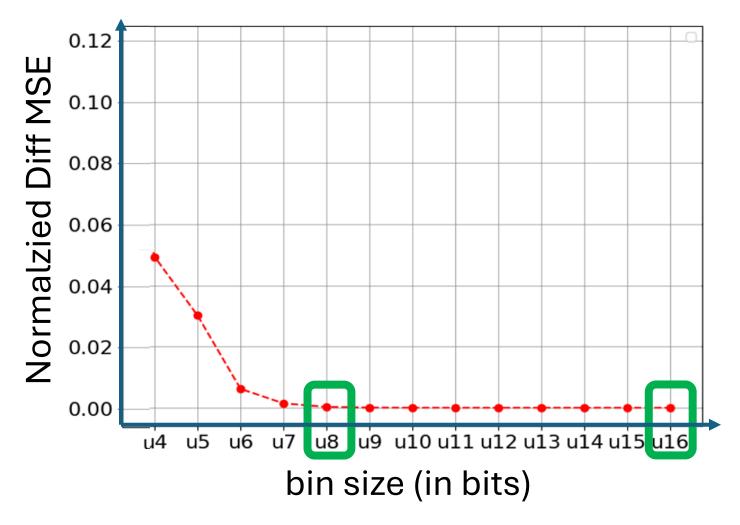


Error with Reduced Bits Per Bin

u32 bin[TOTAL_BINS];
normalized_diff

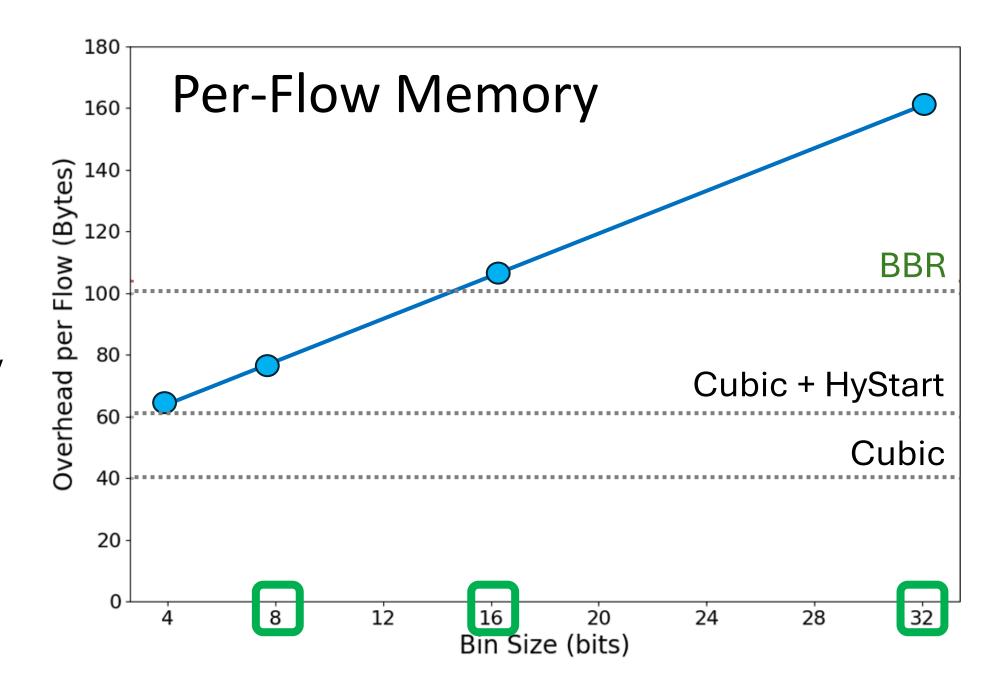


normalized_diff
u8 bin[TOTAL_BINS];

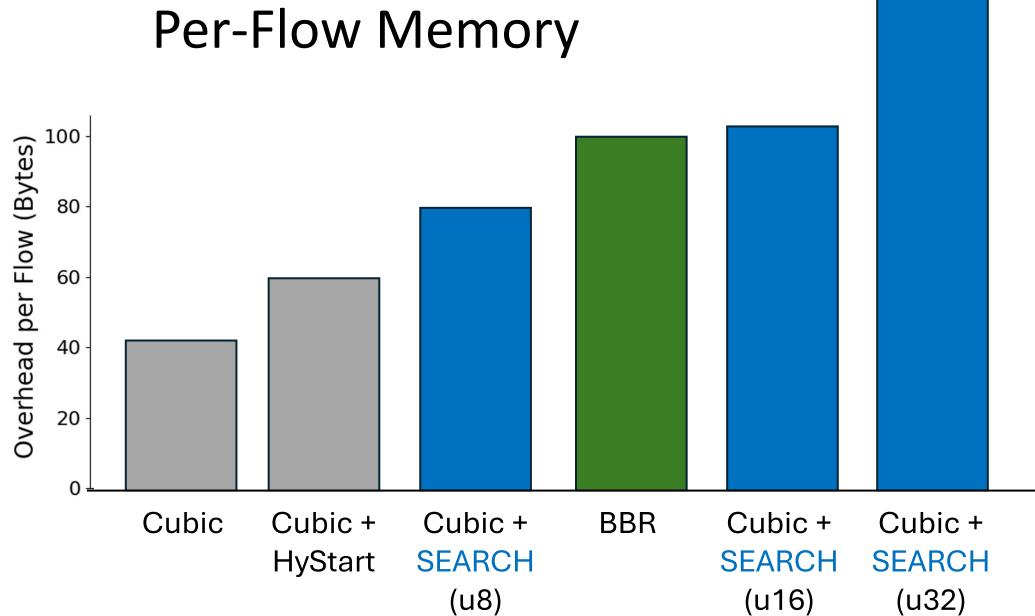




Linux Private ICSK_CA_PRIV 104 bytes



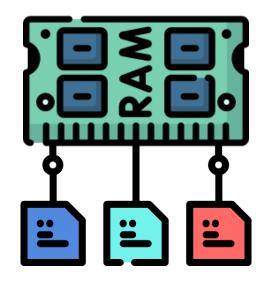




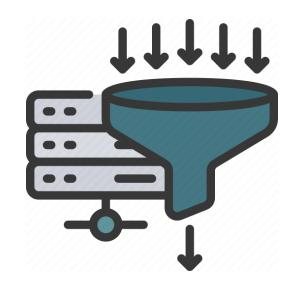


Suggested Updates from Last IETF Meeting

Per-flow memory use



Rate-limited flows





Test Rate Limited Flows

- Application limited TCP flow
 - -Periodic e.g., HTTP streaming
 - -Intermittent e.g., Web browsing
 - -Application rate limited e.g., CBR traffic



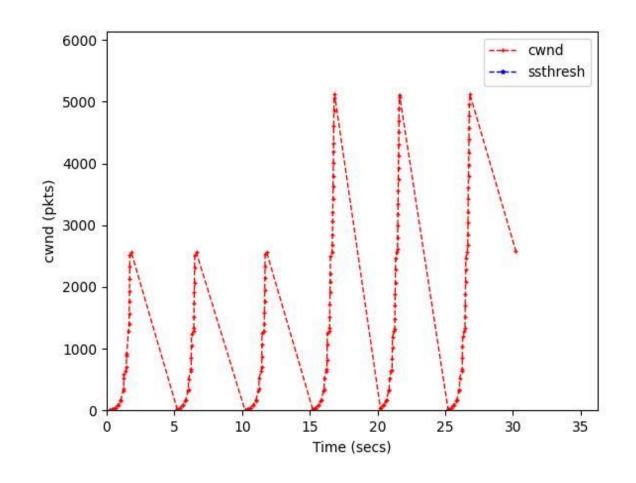
- Receiver / Sender limited TCP flow
 - -e.g., buffer size limits





Test Rate Limited Flow – Application

- AWS EC2 Linux
- netem to add 200 ms latency
- Application limited flow (e.g., HTTP server)
 - -3x 32 MB chunks at 5 s intervals
 - -3x 64 MB chunks at 5 s interval





Outline

SEARCH Review

Updates

-Algorithm

Bytes per Flow

-Rate Limited Flows

Next Steps

(done)

(done)

(done)

(done)

(done)

(next)



Next Steps

- CCWG seeks empirical evidence of safety
- Most impactful

 data from deployments in the field
- Looking for volunteers!
- We will help with SEARCH deployment
 - Provide implementation (currently, Linux and Quicly, working on FreeBSD version)
 - Help with installation and trouble shooting
 - -Give assistance with data collection and analysis



Summary



SEARCH

- -Determines "choke point" from expected delivered bytes
- -Exits slow start after congestion point, before loss
- Updates (now version 3.0)
 - -Algorithm tweak (cumulative bytes)
 - Reduced bytes per flow
 - App-limited flows
- Looking for volunteers to try it out!

Thank-you for your attention!

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November 2024







References

- Improving TCP Slow Start Performance in Wireless Networks with SEARCH
 - IEEE World of Wireless, Mobile and Multimedia Networks (WoWMoM)
 - Perth, Australia, June 2024
- Improving QUIC Slow Start Behavior in Wireless Networks with SEARCH
 - IEEE Local and Metropolitan Area Networks (LANMAN)
 - Boston, Massachusetts, USA, July 2024
- Implementation of the SEARCH Slow Start Algorithm in the Linux Kernel
 - 0x18 NetDev Conference
 - Santa Clara, California, USA, July 2024