

# Engineering Optimization:

## Introduction

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郑州大学  
ZHENGZHOU UNIVERSITY

# Outline

Course Information

    Basic information

    Prerequisites

    Coursework

Introduction

    Engineering project

    Decision problems

    Optimization problems

    Engineering optimization

    Design optimization

A case study of engineering optimization problem

Getting started with python

    Geometric interpretation of linear programs

    Python-MIP

    Python tutorials

Homework

# Course information

## **Basic information:**

- Name: Engineering Optimization
- ID: 073502.01
- Location: 环 \_301(Wednesday); 化 \_106(Friday)
- Lectures: 10:10-11:50 (Wednesday, odd week); 14:00-15:40 (Friday, every week);

## **Instructor:**

- Name: Yanjie Zhou
- Email: [ieyjzhou@zzu.edu.cn](mailto:ieyjzhou@zzu.edu.cn)
- Homepage: <https://ieyjzhou.github.io/>

# Prerequisites

You needs to learn the following courses before attending engineering optimization course.

- Calculus I and II
- Linear algebra
- Operation research
- Data structure
- Programming language (familiar with one programming language): C/C++; Python; Java; Matlab; Julia

# Coursework

## **Homework (50%):**

- This course has 5 homework.

## **Final project (50%):**

- This course has one project.
- Each team has 3-6 students.

## **Final exam (0%):**

- This course does not have any exam.

# Topics I

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- Introduction to engineering optimization
  - Finding a optimization problem from industry
  - Decision problem or optimization problem
  - Process for solving an engineering optimization
  - Complexity of a engineering optimization problem
- Mathematical formulations
  - Mathematical definitions
  - Software solvers
  - Linearization methods
- Linear programming
  - Polyhedra and polytopes
  - Optimality conditions
  - Simplex method
  - Interior point method

# Topics II

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- Integer programming
  - Total unimodularity
  - Branch and bound
  - Branch and cut
- Nonlinear programming
  - Optimality conditions
  - Unconstrained optimization
  - Constrained optimization
  - Local search methods
  - Penalty methods
- Special optimization topics
  - Optimization under uncertainty
  - Multiobjective optimization
  - Linear bilevel optimization
  - Simulation based optimization

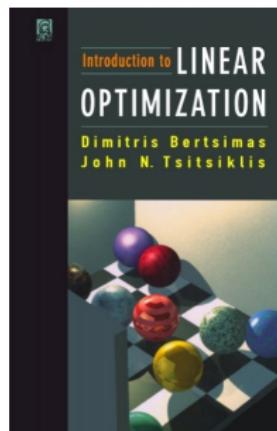
# Topics III

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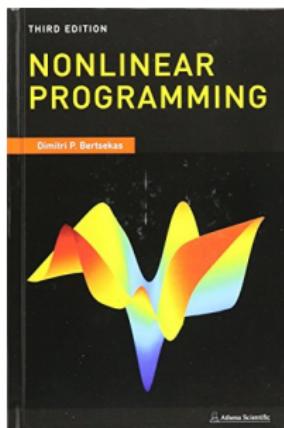
- Nash equilibrium
- Heuristic optimization method
  - Single solution based heuristics
    - Simulated annealing
    - Iterated local search
    - Variable neighborhood search
  - Population based heuristics
    - Genetic algorithms
    - Particle swarm optimization
    - Harmony search algorithm
- Reinforcement Learning
  - Introduction
  - RL for solving combinatorial problem

# Textbook I

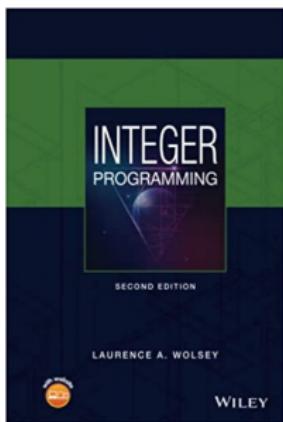
1. Belegundu, A. D., & Chandrupatla, T. R. (2019). Optimization concepts and applications in engineering. Cambridge University Press.
2. Bertsekas, D. P. (2016). Nonlinear programming. 3rd Edition, Athena Scientific.
3. Bertsimas, D., & Tsitsiklis, J. N. (1997). Introduction to linear optimization. Belmont, MA: Athena Scientific.
4. Dantzig, G. (2016). Linear programming and extensions. Princeton university press.
5. Luenberger, D. G., & Ye, Y. (1984). Linear and nonlinear programming (Vol. 2). Reading, MA: Addison-wesley.
6. Papadimitriou, C. H., & Steiglitz, K. (1998). Combinatorial optimization: algorithms and complexity. Courier Corporation.
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10. Wolsey, L. A. (2020). Integer programming. John Wiley & Sons
11. Wolsey, L. A., & Nemhauser, G. L. (1999). Integer and combinatorial optimization. John Wiley & Sons.



(a) Bertsimas and Tsitsiklis, (1997)



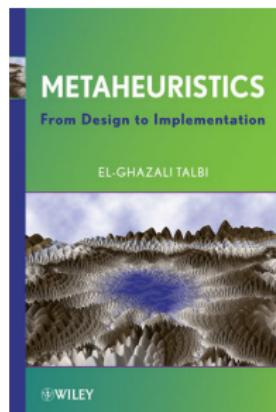
(b) Bertsekas, (2016)



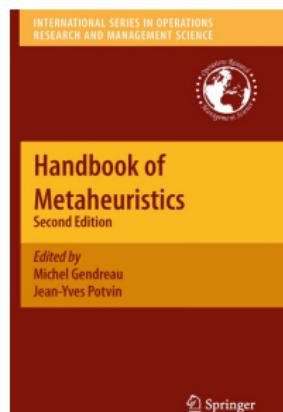
(c) Wolsey, (2020)

# Textbook II

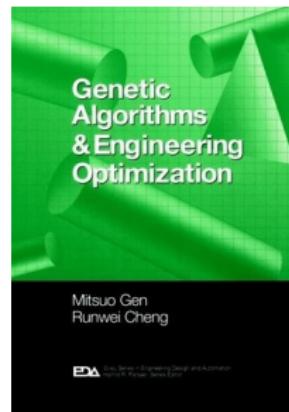
1. Haupt, R. L., & Haupt, S. E. (2004). Practical genetic algorithms. John Wiley & Sons.
2. Gendreau, M., & Potvin, J. Y. (Eds.). (2010). Handbook of metaheuristics. New York: Springer.
3. Gen, M., & Cheng, R. (1999). Genetic algorithms and engineering optimization. John Wiley & Sons.
4. Moustakas, C. (1990). Heuristic research: Design, methodology, and applications. Sage Publications.
5. Talbi, E. G. (2009). Metaheuristics: from design to implementation. John Wiley & Sons.
6. Yu, X., & Gen, M. (2010). Introduction to evolutionary algorithms. Springer Science & Business Media.



(a) Talbi, (2009)



(b) Gendreau & Potvin, (2010)



(c) Gen & Cheng, (1999)

# Engineering project

## What is an engineering project?

- The branch of science and technology concerned with the design, building, and use of engines, machines, and structures.
- Project in the scope of engineering.

## An example engineering project

- Yangshan Deep Water Port Project

## Container Terminal Systems



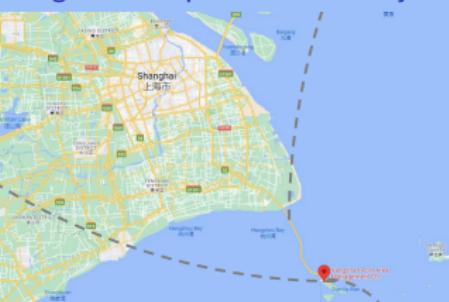
- Computer Science
- Industry Engineering
- Project Engineering
- Logistics Engineering
- Management Engineering

## Donghai Bridge



- Traffic Engineering
- Ocean Engineering
- Bridge Engineering
- Mechanical Engineering

## Yangshan Deep Water Port Project



- Earth Sciences
- Geological Sciences
- Ecology and Environment



Crane & AGV



70000 Million RMB

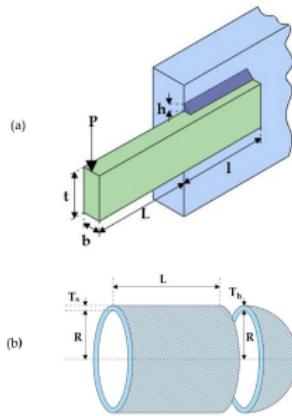


Figure 3: Yangshan deep water port project.

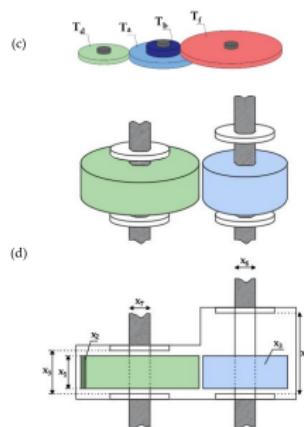
# Engineering project

## What is an engineering optimization problem?

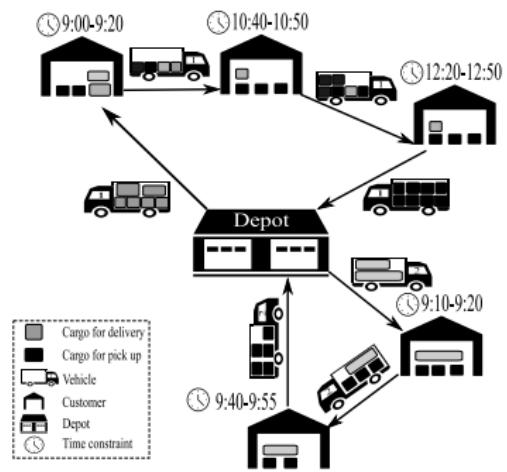
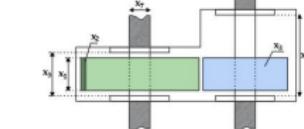
- (a) Mechanical engineering related problems
- (b) Logistics & transportation related problems.
- (c) .....



(a) Uray et al. [1]



(d)



(b) Shi et al. [2]

Figure 4: Engineering optimization problems

# Decision problem

## Definition of decision problems

- A problem with a "yes" or "no" answer

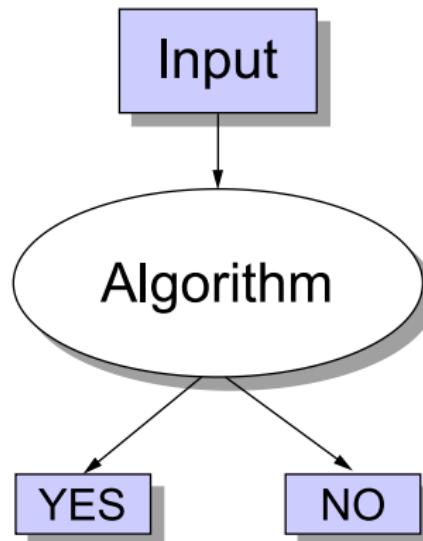


Figure 5: A decision problem has only two possible outputs (yes or no) on any input.<sup>1</sup>

# Decision problem

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Can all decision problems be solved ?

- A undecidable problem(不可判定问题)
- A decidable problem (可判定问题)

An example of undecidable problem

- Tilings of the plane (铺地板问题) Robinson [3]?

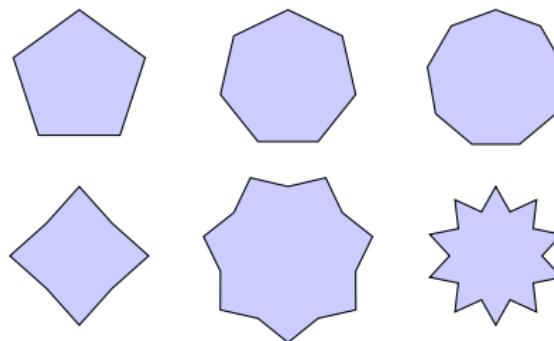


Figure 6: A tilings of the plane problem with 6 types of tilings.

# Decision problem

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## An example of decidable problem

- The Sudoku game shown in figure (b) is solved or not?

	2		5		1		9	
8			2	3			6	
	3		6		7			
		1			6			
5	4					1	9	
		2			7			
	9		3		8			
2		8	4			7		
1		9	7		6			

(a) Initialized Sudoku

4	2	6	5	7	1	3	9	8
8	5	7	2	9	3	1	4	6
1	3	9	4	6	8	2	7	5
9	7	1	3	8	5	6	2	4
5	4	3	7	2	6	8	1	9
6	8	2	1	4	9	7	5	3
7	9	4	6	3	2	5	8	1
2	6	5	8	1	4	9	3	7
3	1	8	9	5	7	4	6	2

(b) Solved or not?

# Decision problems

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A decision problem is difficult to solve or not?

- P problem.
- NP problem.
- NP-hard problem.
- NP-complete problem.

Table 1: Verifiable and solvable in polynomial time of P, NP, NP-hard and NP-complete problem.

Problem type	Verifiable in p time	Solvable in p time
P	Yes	Yes
NP	Yes	Yes or No
NP-complete	Yes	Unknown
NP-hard	Yes or No	Unknown

# Optimization problems

## Definition of optimization problems

- A problem of finding the best solution from all feasible solutions

$$\begin{aligned} & \underset{x}{\text{minimize}} && f(x) \\ & \text{subject to} && g_i(x) \leq 0, \quad i = 1, \dots, m \\ & && h_j(x) = 0, \quad j = 1, \dots, p \\ & && x \in \mathbb{R}^n \end{aligned} \tag{1}$$

# Optimization problems

## Local optimal and global optimal solution

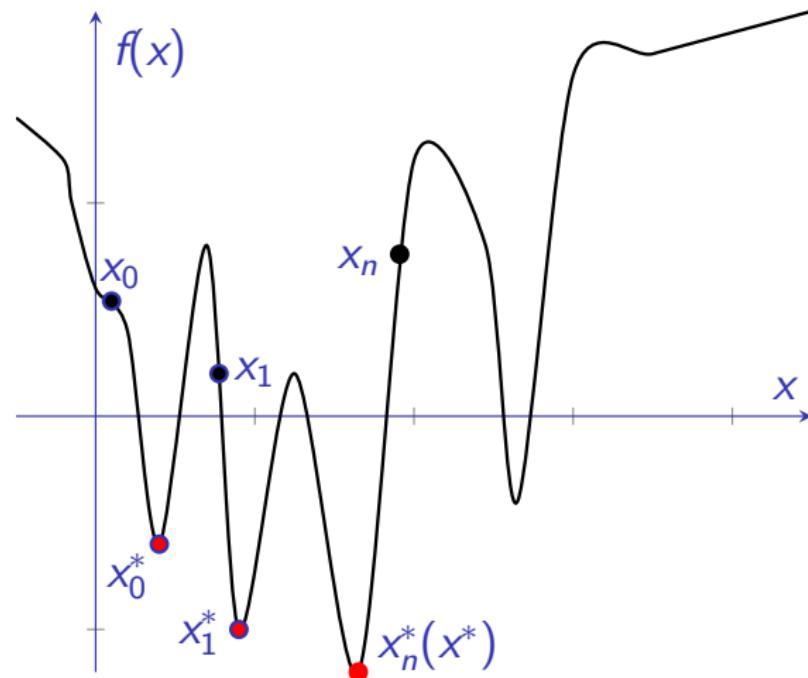


Figure 7: An example of local optimal and global optimal solution.

# Decision and optimization problems

## An example of decision problems

- How to solve the Sudoku game<sup>2</sup> shown in figure (a)?

	2		5		1		9	
8			2	3			6	
3			6		7			
	1				6			
5	4					1	9	
	2			7				
9			3			8		
2		8	4			7		
1		9	7		6			

(a) Unsolved Sudoku

4	2	6	5	7	1	3	9	8
8	5	7	2	9	3	1	4	6
1	3	9	4	6	8	2	7	5
9	7	1	3	8	5	6	2	4
5	4	3	7	2	6	8	1	9
6	8	2	1	4	9	7	5	3
7	9	4	6	3	2	5	8	1
2	6	5	8	1	4	9	3	7
3	1	8	9	5	7	4	6	2

(b) Solved Sudoku

<sup>2</sup>This example is provided by the <https://texexample.net/tikz/examples/nontech/games/>

# Decision and optimization problems

## **Which is more easier to be solved?**

The decision version of a problem is easier than (or the same as) the optimization version.

## **Optimization problem → Decision problem?**

Given a solution of an optimization, we can verify that a solution is better than the current best solution or not (decision problem).

# Definition of engineering optimization

**Engineering optimization** is the subject which uses **optimization techniques** to achieve **design goals** in engineering<sup>3</sup>.

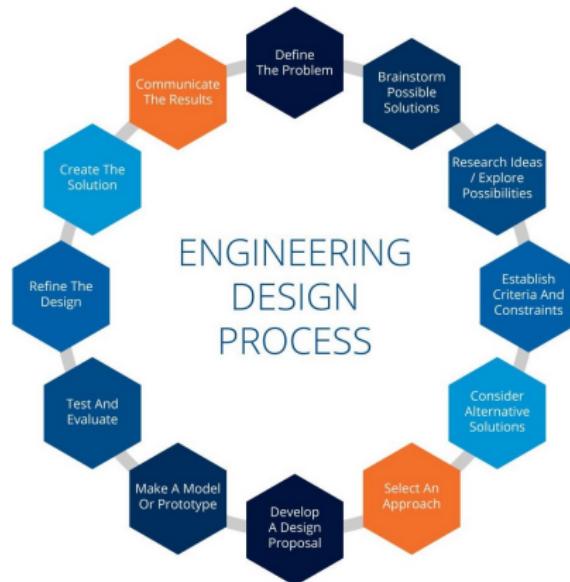


Figure 8: An example of engineering design process<sup>4</sup>.

<sup>3</sup>From WIKI: [https://en.wikipedia.org/wiki/Engineering\\_optimization](https://en.wikipedia.org/wiki/Engineering_optimization)

<sup>4</sup><https://www.twi-global.com/technical-knowledge/faqs/engineering-design-process>

# Design optimization

**Design optimization** uses mathematical formulation to obtain the optimal solutions.

$$\begin{aligned} & \text{minimize} && f(x) \\ & \text{subject to} && h_i(x) = 0, \quad i = 1, \dots, m_1 \\ & && g_j(x) \leq 0, \quad j = 1, \dots, m_2 \\ & \text{and} && x \in X \subseteq R^n \end{aligned} \tag{2}$$

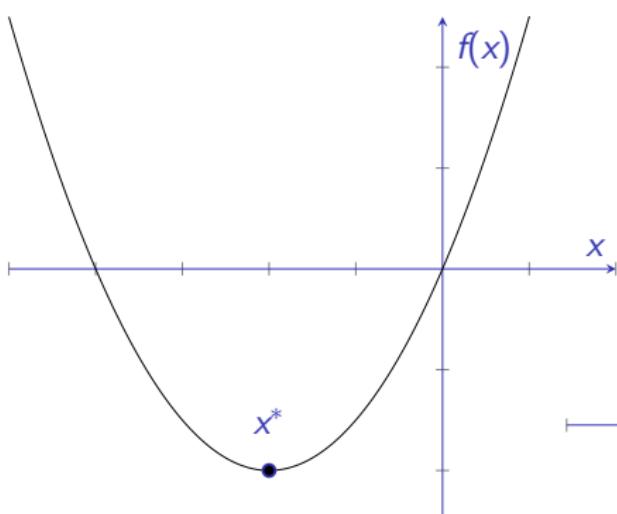
## Important considerations

- Decision variable
- Objective function
- Constraint

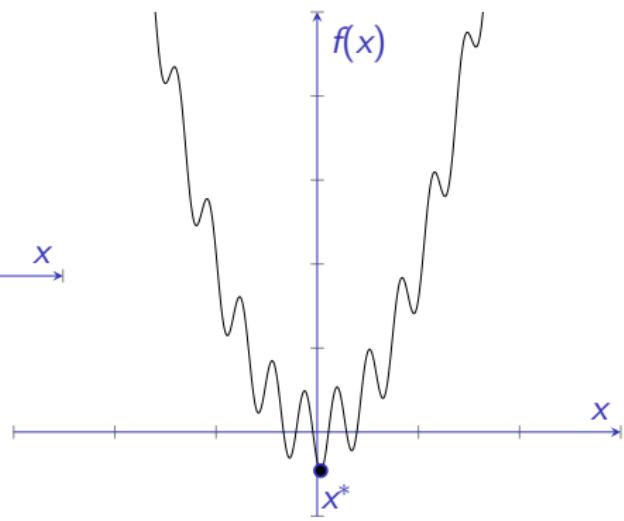
# Design optimization

## Optimization problem type

- Convex or Non-Convex



$$(a) f(x) = x^2 + 4 * x$$



$$(b) f(x) = 0.1x^2 - 6\sin(x) - 7\cos(x)$$

Figure 9: Convex and Non-convex continuous smooth functions.

# Design optimization

## Optimization problem type

- Differentiable vs. non-differentiable

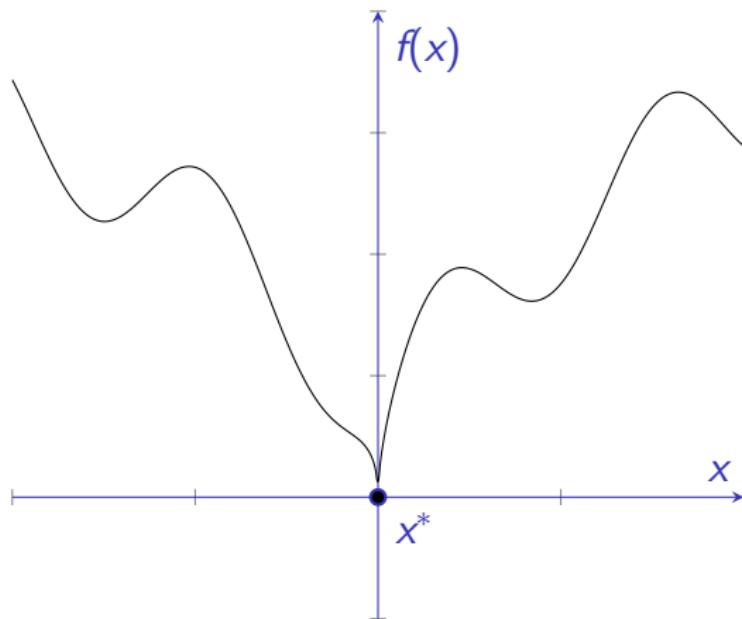


Figure 10:  $f(x) = 2|x|^{0.5} + \sin(x)$

# Design optimization

## Optimization problem type

- None, One, or Many Objectives

$$\text{Max } Z_1 = -3x_1 - 6x_2 + 3x_3$$

$$\text{s.t } -x_1 + 3x_3 \leq 0$$

$$x_1 - 6x_3 \leq 0$$

$$-x_2 + 3x_3 \leq 0$$

$$x_2 - 6x_3 \leq 0$$

$$x_1, x_2 \geq 0$$

$$x_3 \geq 0 \text{ and integer}$$

$$\text{Max } Z_1 = -3x_1 - 6x_2 + 3x_3$$

$$\text{Max } Z_2 = 15x_1 + 4x_2 + x_3$$

$$\text{s.t } -x_1 + 3x_3 \leq 0$$

$$x_1 - 6x_3 \leq 0$$

$$-x_2 + 3x_3 \leq 0$$

$$x_2 - 6x_3 \leq 0$$

$$x_1, x_2 \geq 0$$

$$x_3 \geq 0 \text{ and integer}$$

# Design optimization

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## Optimization problem type

- Unconstrained or Constrained

$$\text{Max} \quad -4x_1^4 - 3x_2^3 + 5x_3^2 + 5$$

$$\text{Max} \quad -4x_1^4 - 3x_2^3 + 5x_3^2 + 5$$

$$\text{s.t } -x_1 + 3x_3 \leq 0$$

$$x_1 - 6x_3 \leq 0$$

$$-x_2 + 3x_3 \leq 0$$

$$x_2 - 6x_3 \leq 0$$

$$x_1, x_2, x_3 \geq 0$$

# Design optimization

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## Optimization problem type

- Deterministic or Stochastic

$$\text{Max. } c_1x_1 + c_2x_2$$

$$\text{s.t. } a_{11}x_1 + a_{12}x_2 \leq b_1$$

$$a_{21}x_1 + a_{22}x_2 \leq b_2$$

$$a_{31}x_1 + a_{32}x_2 \leq b_3$$

$$x_1, x_2 \geq 0$$

$$\text{Max. } \tilde{c}_1x_1 + \tilde{c}_2x_2$$

$$\text{s.t. } \tilde{a}_{11}x_1 + \tilde{a}_{12}x_2 \leq \tilde{b}_1$$

$$\tilde{a}_{21}x_1 + \tilde{a}_{22}x_2 \leq \tilde{b}_2$$

$$\tilde{a}_{31}x_1 + \tilde{a}_{32}x_2 \leq \tilde{b}_3$$

$$x_1, x_2 \geq 0$$

$\tilde{\square}$  denotes a parameter is uncertain and  $\square$  represents a parameter.

# Design optimization

## Optimization problem type

- Multiple level optimization

The first level problem

$$\min_{x \in X} f_1(x, y) = c_1 x + d_1 y \quad (3)$$

$$s.t. A_1 x + B_1 y \leq b_1 \quad (4)$$

$$x \geq 0 \quad (5)$$

The second level problem

$$\min_{y \in Y} f_2(x, y) = c_2 x + d_2 y \quad (6)$$

$$s.t. A_2 x + B_2 y \leq b_2 \quad (7)$$

$$y \geq 0 \quad (8)$$

# Design optimization

## Optimization techniques

- Exact algorithm
  - Iterative algorithm
  - Enumerative algorithm
- Approximate algorithm
  - Ad Hoc Heuristics
    - Local search
    - Constructive heuristics
  - Heuristics
    - Simulated annealing
    - Hill climbing
    - .....
    - Genetic algorithms
    - Particle swarm optimization
    - .....

# A case study: container relocation problem

How to discover an engineering optimization problem?

- Container relocation problem [4].

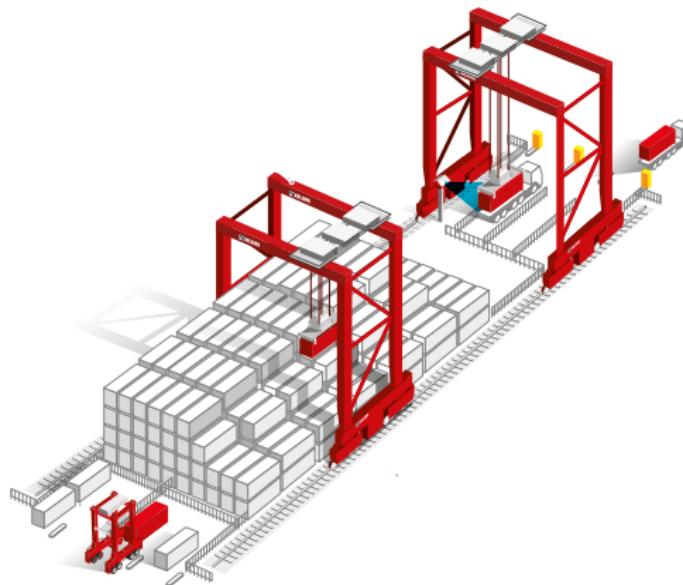


Figure 12: A block and two yard cranes.

# A case study: container relocation problem

How to discover an engineering optimization problem?

- Container relocation problem [4].

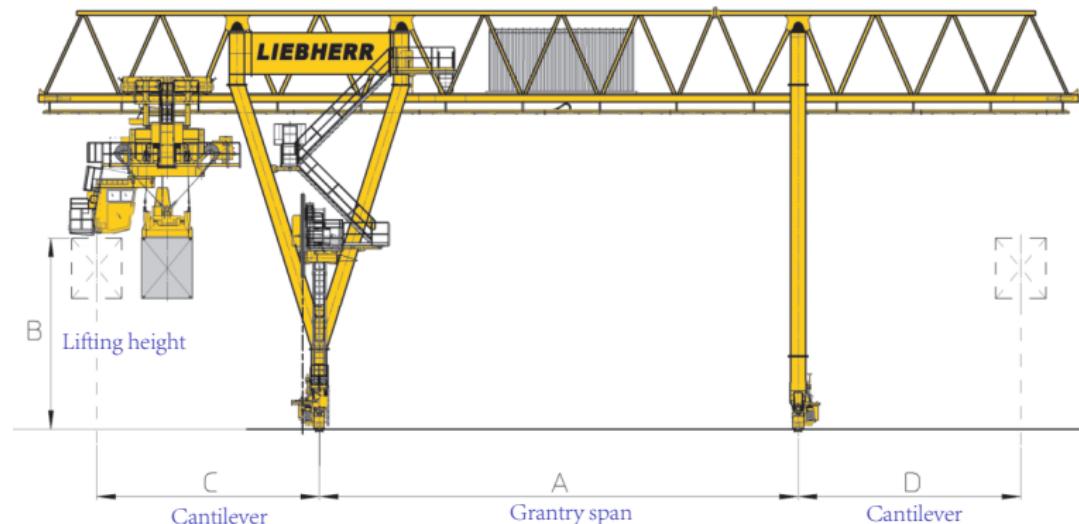


Figure 13: Technical description Liebherr rail mounted gantry crane<sup>5</sup>.

<sup>5</sup>Figure source: [https://psndealer.com/dealersite/images/newvehicles/2014/nv403816\\_1.pdf](https://psndealer.com/dealersite/images/newvehicles/2014/nv403816_1.pdf)

# A case study: container relocation problem

## How to define container relocation problem?

- Description of container layout.

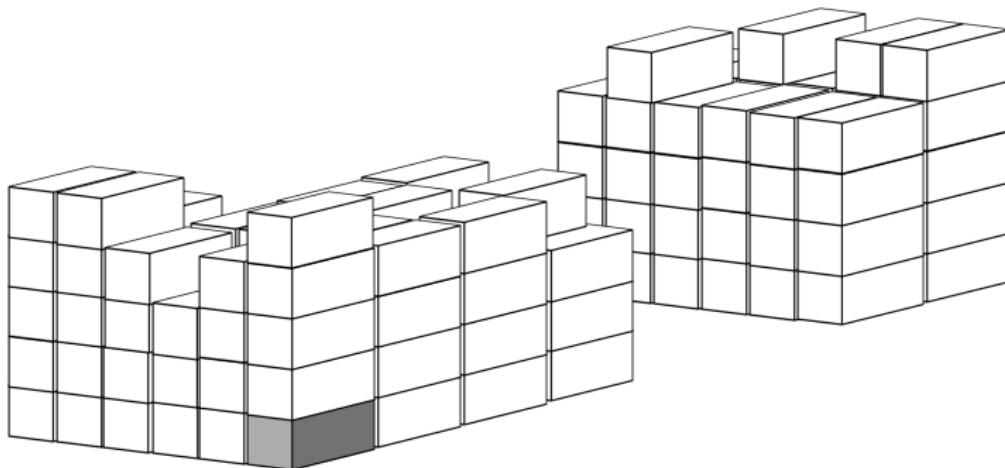


Figure 14: A container layout.

# A case study: container relocation problem

## How to define container relocation problem?

- Description of container relocation process.

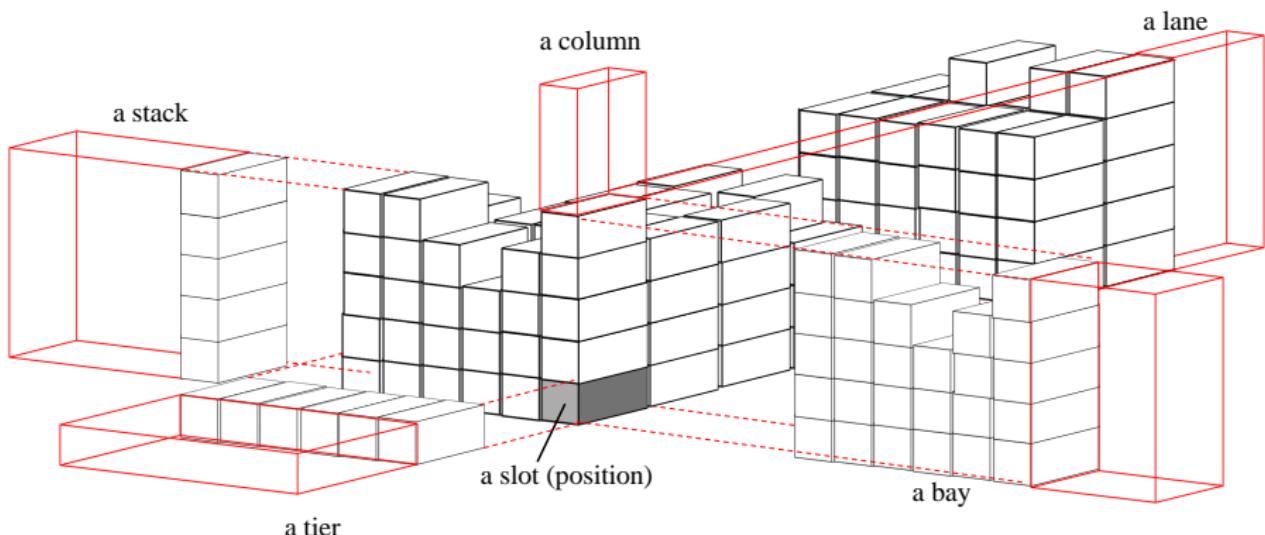


Figure 15: Definition of the container layout.

# A case study: container relocation problem

## How to define container relocation problem?

- Container relocation process.

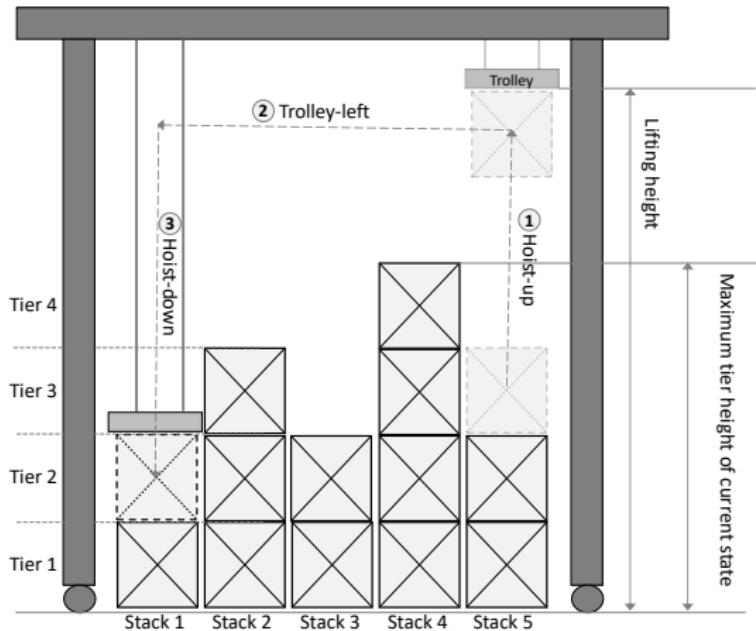


Figure 16: Container relocation process.

# A case study: container relocation problem

## How to define container relocation problem?

- Matrix representation of container relocation process.

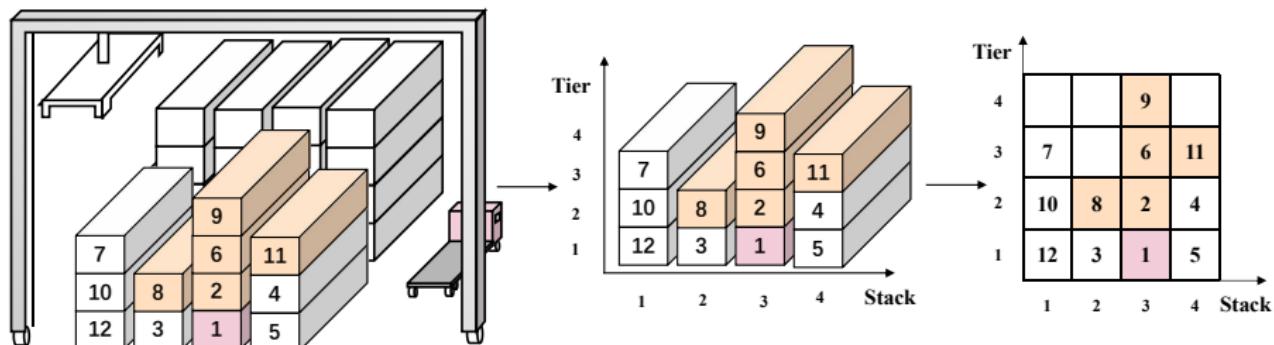


Figure 17: Matrix representation.

# A case study: container relocation problem

## Goal container relocation problem?

- Minimize the total relocation/location operation of container.

## Decision variables of container relocation problem?

- The relocation sequence and relocation positions.

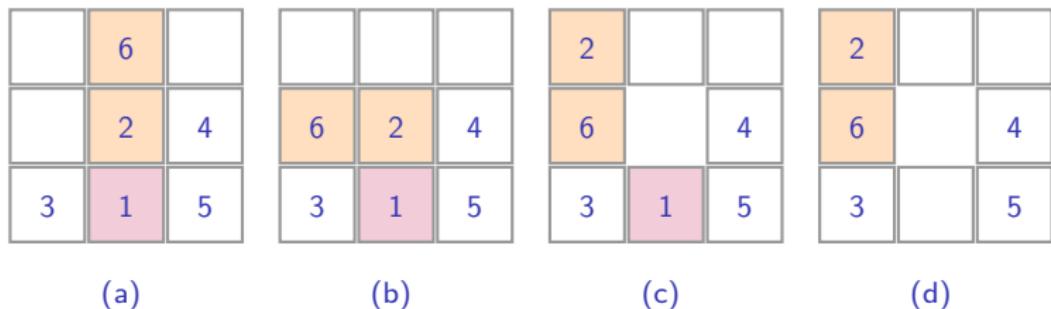


Figure 18: An example of container movement process.

# A case study: container relocation problem

## Setting the goal of container relocation problem?

- (a) Total number of relocation
- (b) Total crane movement distance
- (c) Operational time of relocation

## Coarse-to-Fine

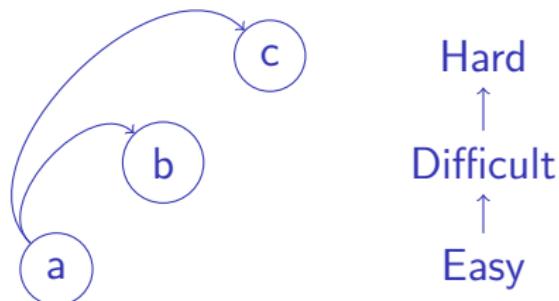
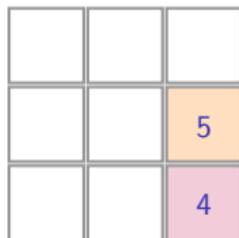


Figure 19: A coarse-to-fine approach for setting the goal of container relocation problem.

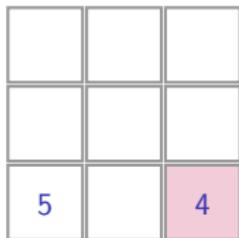
# A case study: container relocation problem

Setting the goal of container relocation problem?

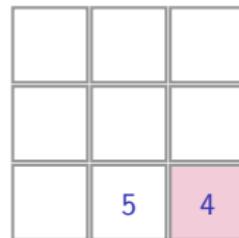
(a) Total number of relocation



(a)



(b)



(c)

Figure 20: Multiple solutions of container relocation problem.

## Pros and Cons

- easy to implement
- multiple solutions

# A case study: container relocation problem

Setting the goal of container relocation problem?

- (b) Total crane movement distance
- Uniform linear motion

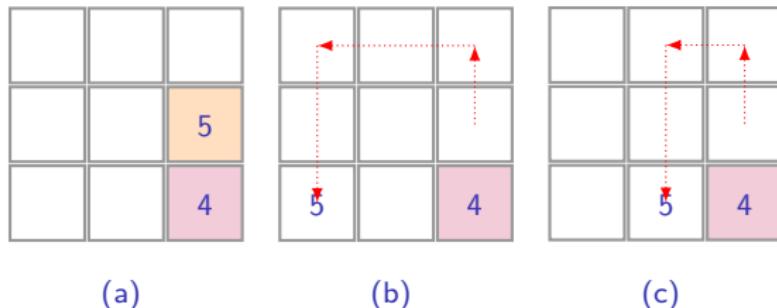


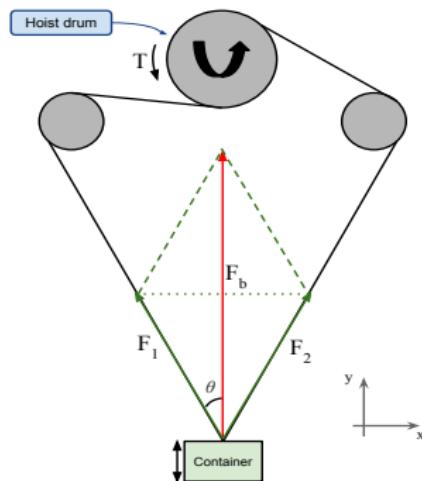
Figure 21: Multiple solutions of container relocation problem.

Pros and Cons?

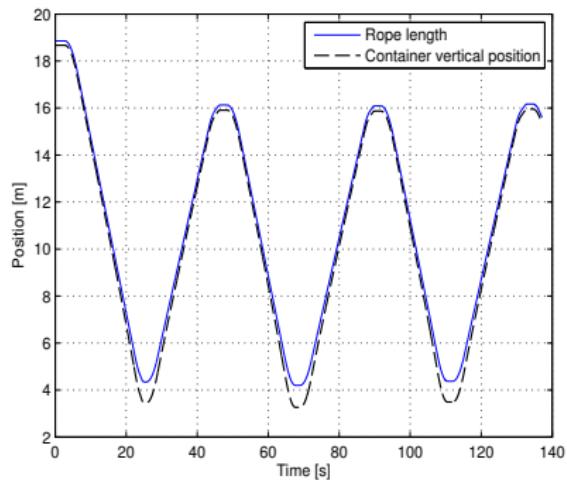
# A case study: container relocation problem

Setting the goal of container relocation problem?

(c) Operational time of relocation



(a) Hoist motor movement



(b) Rope position and container vertical position

Figure 22: Crane movement [5].

Pros and Cons?

# A case study: container relocation problem

Container relocation problem is difficult to solve or not?

**Theorem ([6])**

*Container relocation problem is NP-hard with finite height  $H < \infty$  and finite width  $W < N$ .*

$N$  represents the number of containers.

**Theorem ([6])**

*Container relocation problem is polynomially solvable when finite width  $W \geq N$ .*

**Container relocation problem is NP-hard!**

# A case study: container relocation problem

## **How to solve container relocation problem?**

- Real time response.
- Exact solution or appropriate solution.

# A case study: container relocation problem

## Methods to solve container relocation problem

- Mathematical formulation [6–10]
- Exact algorithm
  - Branch and bound [4]
  - Column generation [11]
  - Branch and cut [12]
  - Branch and price [13]
- Meta heuristics.
  - Greedy algorithm [14]
  - Genetic algorithm [15]
  - Ant colony optimization[16]
- Reinforcement learning [17]
- Machine learning [18]

# A case study: container relocation problem

## Challenges in container relocation problem?

- Uncertainty of container truck?
- Crane trajectory optimization?
- Crane motor optimization?
- .....

# Getting started with python

## Geometric Interpretation of Linear Programs (GILP):

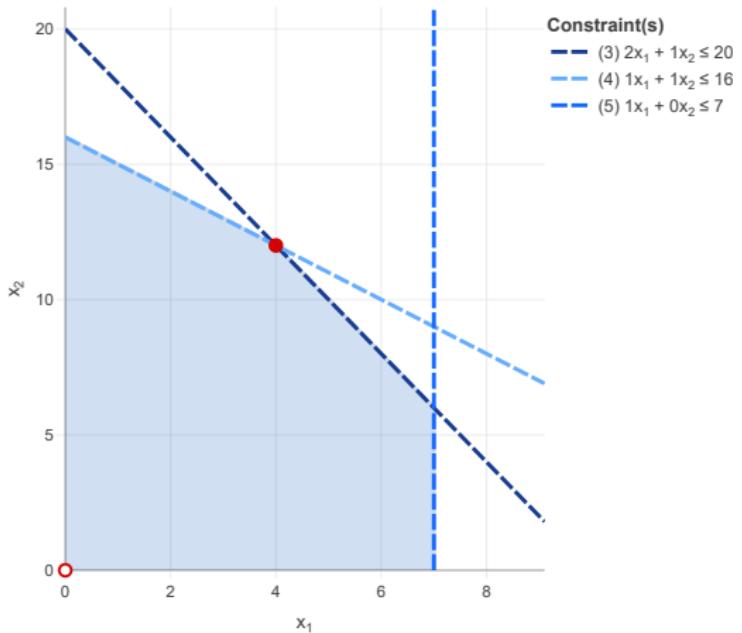
GILP is a Python package that utilizes Plotly for visualizing the geometry of linear programs and the simplex algorithm<sup>6</sup>.

$$\begin{aligned} & \text{maximize} && 5x_1 + 3x_2 \\ & \text{subject to} && 2x_1 + 1x_2 \leq 20 \\ & && 1x_1 + 1x_2 \leq 16 \\ & && 1x_1 + 0x_2 \leq 7 \\ & && x_1, x_2 \geq 0 \end{aligned} \tag{9}$$

Visualization of a linear model will help you to understand the optimization method.

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<sup>6</sup><https://gilp.henryrobbins.com/en/latest/>



(0)

$$\begin{array}{lll} \max & z = 0 + 5x_1 + 3x_2 \\ \text{s.t.} & x_3 = 20 - 2x_1 - 1x_2 \\ & x_4 = 16 - 1x_1 - 1x_2 \\ & x_5 = 7 - 1x_1 + 0x_2 \end{array}$$

Iteration: 0



Objective Value: 0.0



Figure 23: Visualization of the linear model 9

# Install python

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## Python Compiler:

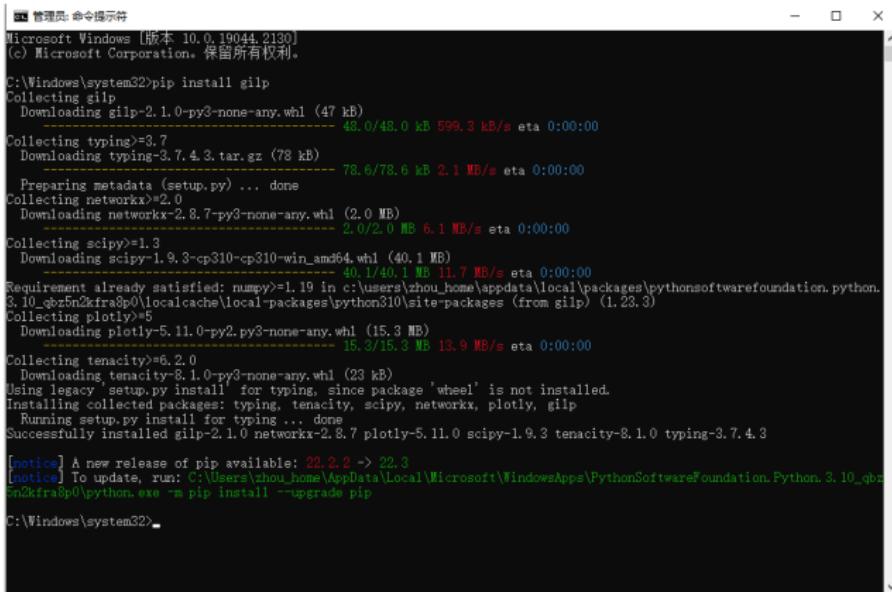
- Offline: <https://www.python.org/downloads>
- Online: [https://www.online-python.com/online\\_python\\_compiler](https://www.online-python.com/online_python_compiler)

## Code editors:

- Visual Studio Code: <https://code.visualstudio.com>
- PyCharm: <https://www.jetbrains.com/pycharm>
- Notepad++: <https://notepad-plus-plus.org/downloads>
- .....

# Install GILP

## pip install gilp



```
管理员: 命令提示符
Microsoft Windows [版本 10.0.19044.2130]
(c) Microsoft Corporation。保留所有权利。

C:\Windows\system32>pip install gilp
Collecting gilp
  Downloading gilp-2.1.0-py3-none-any.whl (47 kB)
    49.0/48.0 kB 599.3 kB/s eta 0:00:00
Collecting typing>=3.7
  Downloading typing-3.7.4.3.tar.gz (78 kB)
    78.6/78.6 kB 2.1 MB/s eta 0:00:00
  Preparing metadata (setup.py) ... done
Collecting networkx>=2.0
  Downloading networkx-2.8.7-py3-none-any.whl (2.0 MB)
    2.0/2.0 MB 6.1 MB/s eta 0:00:00
Collecting scipy>=1.3
  Downloading scipy-1.9.3-cp310-cp310-win_amd64.whl (40.1 MB)
    40.1/40.1 MB 11.7 MB/s eta 0:00:00
Requirement already satisfied: numpy>=1.19 in c:\users\zhou_home\appdata\local\packages\pythonsoftwarefoundation.python.3.10_qbz5n2kfra8p0\localcache\local-packages\python310\site-packages (from gilp) (1.23.3)
Collecting plotly>=5
  Downloading plotly-5.11.0-py2.py3-none-any.whl (15.3 kB)
    15.3/15.3 kB 13.9 MB/s eta 0:00:00
Collecting tenacity>=6.2.0
  Downloading tenacity-8.1.0-py3-none-any.whl (23 kB)
Using legacy 'setup.py install' for typing, since package 'wheel' is not installed.
Installing collected packages: typing, tenacity, scipy, networkx, plotly
  Running setup.py install for typing ... done
Successfully installed gilp-2.1.0 networkx-2.8.7 plotly-5.11.0 scipy-1.9.3 tenacity-8.1.0 typing-3.7.4.3

[notice] A new release of pip available: 22.2.2 -> 22.3
[notice] To update, run: C:\Users\zhou_home\AppData\Local\Microsoft\WindowsApps\PythonSoftwareFoundation.Python.3.10_qbz5n2kfra8p0\python.exe -m pip install --upgrade pip
C:\Windows\system32>
```

Figure 24: Screen shot of install GILP.

The screenshot shows a Visual Studio Code interface. The top menu bar includes File, 编辑 (Edit), 查找 (Search), 翻译 (Translate), 帮助 (Help), and a separator. The left sidebar has a tree view with '我的项目' (My Project) expanded, showing '本地' (Local) with 'special variables', 'class variables', and arrays 'A', 'B', 'C'. Below this are 'gilp' and 'numpy' modules. The main code editor window contains Python code for GILP optimization:

```
import gilp
import numpy as np
from gilp.simplex import LP
from gilp.visualize import simplex_visual
A = np.array([[2, 1],
              [1, 1],
              [1, 0]])
B = np.array([[20],
              [16],
              [7]])
c = np.array([9,
              3])
lp = LP(A, B, c)
simplex_visual(lp).show()
simplex_visual(lp).write_html('name.html')
```

The terminal below shows the command being run:

```
PS C:\Users\zhou_hong> & C:\Users\zhou_hong\AppData\Local\Microsoft\WindowsApps\python3.10.exe "d:/Engineering Optimization/import_gilp.py"
```

The bottom status bar shows行数 (Line 10), 列数 (Column 10), 进度 (Progress 4 / 100), CPU (CPU 0%), Python 3.10.2 (Python 3.10.2 64-bit Microsoft Store), and a battery icon.

Figure 25: Screen shot of VS Code for testing GILP.

# Python-MIP package

## **Python-MIP is a modelling tool**

- Super easy and fast.
- Windows, MacOS and Linux.
- Cut generators, lazy constraints, solution pool, MIP start.

## **Install**

- pip install mip.
- <https://www.python-mip.com/>.

# Python-MIP package

## An example of IP model

### The 0/1 Knapsack Problem

$$\text{Maximize} \quad \sum_{i \in I} p_i \cdot x_i \quad (10)$$

$$\text{Subject to} \quad \sum_{i \in I} w_i \cdot x_i \leq c \quad (11)$$

$$x_i \in \{0, 1\} \forall i \in I \quad (12)$$

# Python-MIP package

## Modeling 0/1 Knapsack Problem by Python-MIP package <sup>7</sup>

```
from mip import Model, xsum, maximize, BINARY
p = [10, 13, 18, 31, 7, 15]
w = [11, 15, 20, 35, 10, 33]
c, I = 47, range(len(w))
m = Model("knapsack")
x = [m.add_var(var_type=BINARY) for i in I]
m.objective = maximize(xsum(p[i] * x[i] for i in I))
m += xsum(w[i] * x[i] for i in I) <= c
m.optimize()
selected = [i for i in I if x[i].x >= 0.99]
print("selected items: {}".format(selected))
```

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<sup>7</sup><https://docs.python-mip.com/en/latest/examples.html>

# Python tutorials

## Books

- Swaroop, C. H. (2013). A Byte of Python. Independent.
- Ramalho, L. (2022). Fluent python. "O'Reilly Media, Inc.".
- Sweigart, A. (2019). Automate the boring stuff with Python: practical programming for total beginners. No Starch Press.

## Courses

- <https://docs.python.org/3/tutorial/>
- <http://python.berkeley.edu/resources/>
- <https://ocw.mit.edu/courses/6-0001-introduction-to-computer-science-and-programming>

# Homework 1

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## Mathematical modeling by python

- Using Python-MIP package <https://www.python-mip.com/> to implement the mathematical formulation of the Sudoku game.

## Reference paper

- <https://langvillea.people.cofc.edu/Sudoku/sudoku2.pdf>

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- Bacci, T., Mattia, S. & Ventura, P. A branch-and-cut algorithm for the restricted block relocation problem. *European Journal of Operational Research* **287**, 452–459 (2020).
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- Jin, B., Zhu, W. & Lim, A. Solving the container relocation problem by an improved greedy look-ahead heuristic. *European Journal of Operational Research* **240**, 837–847 (2015).

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- Jiang, T., Zeng, B., Wang, Y. & Yan, W. A new heuristic reinforcement learning for container relocation problem. in *Journal of Physics: Conference Series* **1873** (2021), 012050.
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