

Project Proposal

Robo Ducks

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1 Introduction

The goal of Roboducks is to participate in the German open Standard Platform League (SPL), where 5 Naos play soccer against other teams. All teams which play there are from Universities. Currently there is not a single team from Austria. That's why it would be great to take part in the German Standard Platform League, which also would be very good for our school's reputation.

2 Initial Situation

Currently there are many teams which participate in the German Open Standard Platform League but none of them are Austrian. Furthermore, like we mentioned earlier, the teams are all from universities and we would like to change that. Like all other teams we will have to develop our own framework because the NAOqi, which the robots have already installed, has too few functions and reacts too slow as we would require. Additionally, the previous generations of the robotics team were too few people...(noch nicht fertig)

3 General Conditions and Constraints

In our project we will have to deal with the following constraints:

There are some general abilities our Robots should have.

- Recognize the starting whistle
- Recognize the Football
- Walk and move independently
- Be able to decide what to do next according to the situation
- And finally kick

That is why we need to build a framework that controls the behaviour of the robots.

- To detect the starting whistle we need a sound Recognition engine.
- We need a Hardware abstraction Layer to control our robots.
- The Robot should be able to recognize objects, like the football, goals and lines.
- Our robots should know their position relative to the field and to each other.
- We need a "Brain" that manages every single task including communication with the game controller and other robots.

4 Project Objectives and System Concepts

Our goal is as mentioned before to be part of the German Open standard platform league. We know this is a tricky goal but we are determined to achieve it. In the end it should be that our robots have different strategies and decide which strategy to use according to their situation. The robots should find their positions reliably. For example our goalkeeper will have certain abilities which he will use, when he sees that a ball is approaching the goal.

The project objectives can be summarized as follows:

- Different strategies
- Communication between the robots
- Decision making
- Different behaviours based on the decisions
- to perfection the task to shoot the ball into the goal

5 Opportunities and Risks

This project gives us the opportunity to be part of the German Open Standard Platform League. This would be a big thing for our school because the other teams are all from universities. It would also be a good thing for our sponsor the Fabasoft because we would be very present in the media. But this comes with a risk. It is possible that our robots get broken when we be part of game with them and that would cost much money.

The following risk have to be taken into account.

- Data transfer of students master data from legacy systems is problematic.
- There is no information about the legacy systems and their data structure.
- Further there is no information, whether the staff is capable and willing to supply the students master data (names, classes, ...).

6 Planning

In this section we are going to explain our plan, how we are planning to develop our Robo Ducks project. First we will clean up our robots, because over the past few years there was data uploaded which is no use to us anymore. But of course we are going to save that data on a cloud. Then till Christmas we are planning to write the basic Framework, which will enable us to implement further functions specific to the football match. We do not believe that we will be able to take part on the german opens this year. But we will do our best.

Our major milestones:

- Basic Framework (Christmas)
- Basic Behavior (like detect the ball and kick it...)
- Teamplay (robots are communicating)
- Assign project lead and other outstanding roles to team members.
- Give a rough estimate how many resources you need (human resources, licenses, servers, etc.)

Our team roles:

- We do not have specific role functions.

Resources:

- 6 robots
- 1 accesspoint
- lan cables
- plog affords and power supplies
- When will the project end?
- This project will always be continued.
- When will the project start?
- It allready started.
- When will be a first prototype available?
- Hopefully at about easter.
- When does implementation work start?
- In the next few weeks.
- What are the big blocks of work to be done?
- The framework, the behavior, the planning, the testing
- Is this work doable in the given period of time?
- When we are finished with the framework till christmas then yes.
- Do we need any other stuff to make our work (licenses, servers, É)?
- Yes, a cloud to safe the old data from the naos and stroe our projekt things,
We could use GitHub or Microsoft OneDrive.