

**Seeking a challenging position in a reputable company where my academic background and interpersonal skills are well developed and utilized**

## **Experience**

- **4.8 years** of experience in **iOS Mobile Application** Development
- **8 months** of experience in Game Development in Mobile platform

## **Previous Company**

- Parity Cube Private Limited, Mumbai
- Aress Software and Education Technologies Private Limited, Nashik.

## **Current Work Place**

- **63 Moon Technology, Andheri.**

## **Skills**

Programming Languages	: Swift2.0, 2.2, 3.0, 4.0, 4.2, Objective – c and iWatch (Basic) Nodejs, Python
Game Engine	: Unreal Engine 4 (Basic), Unity 3D
IDE	: Xcode.
Database	: Coredata
Operating Systems	: Windows and Mac OS

## **Appreciations/ Awards**

- Certificate of Appreciation for successful milestone delivery of Client's Apps
- Performer of the Month - January 2016

## **Current Projects**

### **❖ PROJECT : Jangoo, Oct, 2019 – Present**

**Application Type** : Game Application(Android & iOS Application)

**Role** : Software Engineer

**Technology** : Unity Engine , C# script, prefab designing, Unity UI Designing

**Description** : Jangoo is an running game application for all group age of people. It is a multiplayer platform game where people worldwide can play together. They also can play game with the friends or family on LAN mode also there is offline mode provided when internet is not available.

### **❖ PROJECT : AirStrike, Sep, 2019 – Sep, 2019**

**Application Type** : Game Application(Android & iOS Application)

**Role** : Software Engineer

**Technology** : Unreal Engine, Unreal Blueprint Visual Scripting.

**Description** : Airstrike is an Arcade gaming application for all group age of people.

❖ **PROJECT : Saaru Apr, 2019 – Aug, 2019**

**Application Type** : iOS Application

**Role** : Software Engineer

**Technology** : iOS 9.4 to 11.0, Swift 4.

**Description** : Organise your photos and videos by creating albums, setting your favourite albums and hiding unnecessary albums and can share with your contacts.

❖ **PROJECT : Vannya**

**Dec, 2017 – Mar, 2019**

**Application Type :** iOS Application

**Role :** Software Engineer (Upgrade Swift 2.0 to Swift 3.2).

**Technology :** iOS 9.4 to 11.0, Swift 3.2.

**Description :** Vannya is a complete package with information and pictures on 1300+ birds in India. It is power-packed with many unique and practical features that promise not only information but also guide you to the world of almost all India birds.

❖ **PROJECT : DesiDime**

**Oct, 2017 – Nov, 2017**

**Application Type :** iOS Application

**Role :** Software Engineer.

**Technology :** iOS 9.4 to 10.0, Swift 3.2.

**Description :** DesiDime.com is a completely free app and user-driven online shopping community for the 'Aam Janta'. Our objective is to create a community which is created by the users, for the users, to share the best deals and coupons available on the net, be it Online Deals, freebies, coupon codes, Vouchers and in-store deals across India. We want to create a one-stop location when you plan to go shopping!!!.

❖ **PROJECT : PYREXAR**

**Mar, 2017 – June, 2017**

**Application Type :** iOS Application (iPad Landscape)

**Role :** Software Engineer.

**Technology :** iOS 9.4 to 10.0, Swift 3.0, Core Data

**Description :** The purpose of this application is to provide technical training and selling tools for the sales person. One of the most important aspects is to provide a library of sales materials : documents, pdf, videos and ppt.

❖ **PROJECT : TryP**

*Jan, 2017 – Feb, 2017*

**Application Type :** iOS Application

**Role :** Software Engineer.

**Technology :** iOS, Swift, Google Map, Core Data, CLLocation, Push Notification

**Description :** Tryp is product delivery project. Merchants have various drivers and the product to deliver from source to destination. Merchants will assign job or driver gets job by notification. Driver will accept the job and pick product from source and deliver to the destination.

❖ **PROJECT : Snappetite**

*Jul, 2015 – Oct, 2016*

**Application Type :** iOS Application

**Role :** Software Engineer.

**Technology :** iOS, Swift, Facebook SDK, Twitter SDK

**Description :** Snappetite is a recipe searching application based on the user's inventory. User is able to search recipes, view its ingredients and the instruction for preparing the recipe. Also has the feature to manage inventory and shopping list.

❖ **PROJECT : Fareshare**

*Mar, 2016 – Oct, 2016*

**Application Type :** iPhone Application

**Role :** Software Engineer.

**Technology :** iOS, Swift, Core Data, Facebook SDK, Twitter SDK

**Description :** Fareshare is an iOS app for the iPhone that aims to provide a platform where users can share taxi rides to split the cost.

❖ **PROJECT : MyVote**

*Aug, 2015 – Nov, 2015*

**Application Type :** iPhone Application

**Role :** Software Engineer.

**Technology :** iOS, Objective-C

**Description :** Myvote is an poll voting game related TV shows and celebrity.

❖ <b>S.S.C</b>	<b>March, 2006</b>
Maharashtra State Board	<b>Percentage : 61.00 %</b>
❖ <b>H.S.C</b>	<b>Feb, 2008</b>
Maharashtra State Board	<b>Percentage : 63.00 %</b>
❖ <b>B.C.S</b>	<b>April, 2011</b>
Savitribai Phule University, Pune	<b>Percentage : 60.56 %</b>
❖ <b>M.C.A</b>	<b>May, 2015</b>
Savitribai Phule University, Pune	<b>Percentage : 72.26 %</b>

#### Personal Information

**Name** : Ajaykumar Virendra Mishra  
**Email-Id** : [ajaymishra.job@gmail.com](mailto:ajaymishra.job@gmail.com)  
**Mobile No.** : +91 8600832590  
**Date of Birth** : 7th September 1990  
**Gender** : Male  
**Marital Status** : Single  
**Nationality** : Indian  
**Languages Known** : English, Hindi, Marathi