#### Theory of Automata

Shakir Ullah Shah

Lecture 3

- Union, intersection and difference --same as on sets,
- Let  $\Sigma = \{a,b\}$
- {a,ba,ab} ∩ {Λ, a, aa, aaa,...}=?

- Union, intersection and difference --same as on sets,
- Let  $\Sigma = \{a,b\}$
- {a,ba,ab} ∩ {Λ, a, aa, aaa,...} = {a}

- Union, intersection and difference --same as on sets,
- Let  $\Sigma = \{a,b\}$
- {a,ba,ab} ∩ {Λ, a, aa, aaa,...} = {a}
- Complement: Let L={Λ, a,aa,aaa,...}

- Union, intersection and difference ---same as on sets,
  - Let  $\Sigma = \{a,b\}$
  - {a,ba,ab} ∩ {Λ, a, aa, aaa,...}={a}
  - Complement: Let L={Λ, a,aa,aaa,...}
  - $\overline{L}$ ={w: w includes all b's}
  - Reverse: Let L={a,ba, abc}
  - L<sup>R</sup> ={a,ab,cba}

- Alphabet of valid arithmetic expression
- $\Sigma = \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9, +, -, *, /, (, )\}$

- Alphabet of valid arithmetic expression
- $\Sigma = \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9, +, -, *, /, (, )\}$

• 
$$(3 + 5) + 6)$$
  $2(/8 + 9)$   $(3 + (4-)8)$ 

- Alphabet of valid arithmetic expression
- $\Sigma = \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9, +, -, *, /, (, )\}$
- (3 + 5) + 6) 2(/8 + 9) (3 + (4-)8)
- The first contains unbalanced parentheses; the second contains the forbidden substring /; the third

- Alphabet of valid arithmetic expression
- $\Sigma = \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9, +, -, *, /, (,)\}$
- (3 + 5) + 6) 2(/8 + 9) (3 + (4-)8)
- The first contains unbalanced parentheses; the second contains the forbidden substring /; the third

Rule 1: Any number (positive, negative, or zero) is in AE.

- Rule 1: Any number (positive, negative, or zero) is in AE.
- Rule 2: If x is in AE, then so are
   (i) (x)
   (ii) -x (provided that x does not already start with a minus sign)

- **Rule 1:** Any number (positive, negative, or zero) is in AE.
- Rule 2: If x is in AE, then so are
   (i) (x)
   (ii) -x (provided that x does not already start with a minus sign)
- Rule 3: If x and y are in AE, then so are (i) x + y (if the first symbol in y is not + or -) (ii) x y (if the first symbol in y is not + or -) (iii) x \* y (iv) x / y (v) x \*\* y (our notation for exponentiation)

- (2 + 4) \* (7 \* (9 3)/4)/4 \* (2 + 8) 1
- We do not really scan over the string, looking for forbidden substrings or count the parentheses.
- We actually imagine the expression in our mind broken down into components:

- (2 + 4) \* (7 \* (9 3)/4)/4 \* (2 + 8) 1
- We do not really scan over the string, looking for forbidden substrings or count the parentheses.
- We actually imagine the expression in our mind broken down into components:
- Is (2 + 4) OK?

- (2 + 4) \* (7 \* (9 3)/4)/4 \* (2 + 8) 1
- We do not really scan over the string, looking for forbidden substrings or count the parentheses.
- We actually imagine the expression in our mind broken down into components:
- Is (2 + 4) OK? Yes

- (2 + 4) \* (7 \* (9 3)/4)/4 \* (2 + 8) 1
- We do not really scan over the string, looking for forbidden substrings or count the parentheses.
- We actually imagine the expression in our mind broken down into components:
- Is (2 + 4) OK? Yes
- Is (9 3) OK?

- (2 + 4) \* (7 \* (9 3)/4)/4 \* (2 + 8) 1
- We do not really scan over the string, looking for forbidden substrings or count the parentheses.
- We actually imagine the expression in our mind broken down into components:
- Is (2 + 4) OK? Yes
- Is (9 3) OK? Yes

- (2 + 4) \* (7 \* (9 3)/4)/4 \* (2 + 8) 1
- We do not really scan over the string, looking for forbidden substrings or count the parentheses.
- We actually imagine the expression in our mind broken down into components:
- Is (2 + 4) OK? Yes
- Is (9 3) OK? Yes
- Is 7 \* (9 3)/4 OK?

- (2 + 4) \* (7 \* (9 3)/4)/4 \* (2 + 8) 1
- We do not really scan over the string, looking for forbidden substrings or count the parentheses.
- We actually imagine the expression in our mind broken down into components:
- Is (2 + 4) OK? Yes
- Is (9 3) OK? Yes
- Is 7 \* (9 3)/4 OK? Yes, and so on.

# Defining Languages by Another New Method Regular Expression (RE)

# Recursive definition of Regular

- Step I: Every letter of Σ including
   Λ is a regular expression.
- Step 2: If R1 and R2 are regular expressions then
  - 1. (R1)
  - 2. R1 R2
  - 3. R1 + R2 and
  - 4. R1\*

are also regular expressions.

Step 3: Nothing else is a regular

• a\*=

a\*={∧,a,aa,aaa,aaaa,...}

a\*={∧,a,aa,aaa,aaaa,...} =a<sup>0</sup>,a<sup>1</sup>,a<sup>2</sup>,a<sup>3</sup>,
 ...

- a\*={∧,a,aa,aaa,aaaa,...} =a<sup>0</sup>,a<sup>1</sup>,a<sup>2</sup>,a<sup>3</sup>,
   ...
- $a^+ = \{a,aa,aaa,aaaa,...\} = a^1,a^2,a^3,...$

- a\*={∧,a,aa,aaa,aaaa,...} =a<sup>0</sup>,a<sup>1</sup>,a<sup>2</sup>,a<sup>3</sup>,
   ...
- $a^+ = \{a,aa,aaa,aaaa,...\} = a^1,a^2,a^3,...$
- b<sup>+</sup>={b,bb,bbb,bbb,...}

- $a^* = \{ \land, a, aa, aaa, aaaa, ... \} = a^0, a^1, a^2, a^3, ... \}$
- $a^+ = \{a,aa,aaa,aaaa,...\} = a^1,a^2,a^3,...$
- b<sup>+</sup>={b,bb,bbb,bbb,...}
- L = {a, ab, abb, abbb, abbbb, ...}

- a\*={∧,a,aa,aaa,aaa,...} =a<sup>0</sup>,a<sup>1</sup>,a<sup>2</sup>,a<sup>3</sup>,
   ...
- $a^+ = \{a,aa,aaa,aaaa,...\} = a^1,a^2,a^3,...$
- b<sup>+</sup>={b,bb,bbb,bbb,...}
- L = {a, ab, abb, abbb, abbbb, ...}
- L = language (ab\*)
- L is the language in which the words are the concatenation of an initial a with some or no b's.

- We can apply the Kleene star to the whole string ab if we want:

   (ab)\* = Λ or ab or abab or ababab...
- Observe that

```
(ab)^* ? a*b*
```

- We can apply the Kleene star to the whole string ab if we want:

   (ab)\* = Λ or ab or abab or ababab...
- Observe that

```
(ab)^* \neq a^*b^*
```

- We can apply the Kleene star to the whole string ab if we want:

   (ab)\* = Λ or ab or abab or ababab...
- Observe that

   (ab)\* ≠ a\*b\*
- because the language defined by the expression on the left contains the word abab, whereas the language defined by the expression on the

a\*+ b\* ? (a+b)\*

•  $a^* + b^* \neq (a+b)^*$ 

- $a^* + b^* \neq (a+b)^*$
- Here a\*+b\* does not generate any string of concatenation of a and b, while (a+b)\* generates such strings.
- $(a + b^*)^*$ ?  $(a + b)^*$

- $a^* + b^* \neq (a+b)^*$
- Here a\*+b\* does not generate any string of concatenation of a and b, while (a+b)\* generates such strings.
- (a + b\*)\* = (a + b)\*
   since the internal \* adds nothing to the language.

- Plus sign:
- Let us introduce another use of the plus sign. Let Σ={a,b}. By the expression
  - a + b
  - means

- Plus sign:
- Let us introduce another use of the plus sign. Let Σ={a,b}. By the expression
  - a + b
  - means either a or b.

- Plus sign:
- Let us introduce another use of the plus sign. Let Σ={a,b}. By the expression
  - a + b
  - means either a or b.
- Care should be taken so as not to confuse this notation with the notation + (as an exponent).

- Plus sign:
- {ab,bc}=ab+bc

- Plus sign:
- {ab,bc}=ab+bc
- {abb,bcb}=

- Plus sign:
- {ab,bc}=ab+bc
- {abb,bcb}=(ab+bc).b
- $\{a,b\}*=$

- Plus sign:
- {ab,bc}=ab+bc
- {abb,bcb} = (ab+bc).b
- $\{a,b\}*=(a+b)*$
- {ac,c}=

- Plus sign:
- {ab,bc}=ab+bc
- {abb,bcb} = (ab+bc).b
- $\{a,b\}*=(a+b)*$
- $\{ac,c\} = (a + \Lambda).c$
- $\{\Lambda, a, b, ab\} =$

- Plus sign:
- {ab,bc}=ab+bc
- {abb,bcb} = (ab+bc).b
- $\{a,b\}*=(a+b)*$
- $\{ac,c\} = (a + \Lambda).c$
- $\{\Lambda,a,b,ab\}=(a+\Lambda)(b+\Lambda)$

- Let  $\Sigma = \{a, b\}$
- (a+b)(a+b)

- Let  $\Sigma = \{a, b\}$
- (a+b)(a+b)
- language of 2 length

- Let  $\Sigma = \{a, b\}$
- (a+b)(a+b)
- language of 2 length
- (a+b) (a+b)(a+b):

- Let  $\Sigma = \{a, b\}$
- (a+b)(a+b)
- language of 2 length
- (a+b) (a+b)(a+b):
- language of 3 length

- Let  $\Sigma = \{a, b\}$
- (a+b)(a+b)
- language of 2 length
- (a+b) (a+b)(a+b):
- language of 3 length
- (a+b) (a+b) (a+b):

- Let  $\Sigma = \{a, b\}$
- (a+b)(a+b)
- language of 2 length
- (a+b) (a+b)(a+b):
- language of 3 length
- (a+b) (a+b) (a+b):
- language of 4 length

- Let  $\Sigma = \{a, b\}$
- (a+b)(a+b)
- language of 2 length
- (a+b) (a+b)(a+b):
- language of 3 length
- (a+b) (a+b) (a+b):
- language of 4 length
- (a+b)\*:

- Let  $\Sigma = \{a, b\}$
- (a+b)(a+b)
- language of 2 length
- (a+b) (a+b)(a+b):
- language of 3 length
- (a+b) (a+b) (a+b):
- language of 4 length
- (a+b)\*: all strings including null

- Let  $\Sigma = \{a, b\}$
- (a+b)(a+b)
- language of 2 length
- (a+b) (a+b)(a+b):
- language of 3 length
- (a+b) (a+b) (a+b):
- language of 4 length
- (a+b)\*: all strings including null
- (a+b) +:

- Let  $\Sigma = \{a, b\}$
- (a+b)(a+b)
- language of 2 length
- (a+b) (a+b)(a+b):
- language of 3 length
- (a+b) (a+b) (a+b):
- language of 4 length
- (a+b)\*: all strings including null
- (a+b) + : all strings without null

• a(a+b)\*:

 a(a+b)\*: begin with a followed by anything

- a(a+b)\*: begin with a followed by anything
- b(a+b)\*:

- a(a+b)\*: begin with a followed by anything
- b(a+b)\*: begin with b followed by anything

- a(a+b)\*: begin with a followed by anything
- b(a+b)\*: begin with b followed by anything
- (a+b)\*b:

- a(a+b)\*: begin with a followed by anything
- b(a+b)\*: begin with b followed by anything
- (a+b)\*b: end with b

- a(a+b)\*: begin with a followed by anything
- b(a+b)\*: begin with b followed by anything
- (a+b)\*b: end with b
- (a+b)\*a(a+b)\*:

- a(a+b)\*: begin with a followed by anything
- b(a+b)\*: begin with b followed by anything
- (a+b)\*b: end with b
- (a+b)\*a(a+b)\*: having at least one

- a(a+b)\*: begin with a followed by anything
- b(a+b)\*: begin with b followed by anything
- (a+b)\*b: end with b
- (a+b)\*a(a+b)\*: having at least one
- (a+b)\*aa(a+b)\*:

- a(a+b)\*: begin with a followed by anything
- b(a+b)\*: begin with b followed by anything
- (a+b)\*b: end with b
- (a+b)\*a(a+b)\*: having at least one
- (a+b)\*aa(a+b)\*: having double a

- a(a+b)\*: begin with a followed by anything
- b(a+b)\*: begin with b followed by anything
- (a+b)\*b: end with b
- (a+b)\*a(a+b)\*: having at least one
- (a+b)\*aa(a+b)\*: having double a
- (a+b)\*a(a+b)\*a(a+b)\*:

- a(a+b)\*: begin with a followed by anything
- b(a+b)\*: begin with b followed by anything
- (a+b)\*b: end with b
- (a+b)\*a(a+b)\*: having at least one
- (a+b)\*aa(a+b)\*: having double a
- (a+b)\*a(a+b)\*a(a+b)\*: having at least two a's

- a(a+b)\*: begin with a followed by anything
- b(a+b)\*: begin with b followed by anything
- (a+b)\*b: end with b
- (a+b)\*a(a+b)\*: having at least one
- (a+b)\*aa(a+b)\*: having double a
- (a+b)\*a(a+b)\*: having at least two a's

- a(a+b)\*: begin with a followed by anything
- b(a+b)\*: begin with b followed by anything
- (a+b)\*b: end with b
- (a+b)\*a(a+b)\*: having at least one
- (a+b)\*aa(a+b)\*: having double a
- (a+b)\*a(a+b)\*: having at least two a's

FAST Nationa Puniversity of Computer and Emerging Sciences, Peshawar

• ((a+b)(a+b))\*

- ((a+b)(a+b))\*
- language L, of even length

- ((a+b)(a+b))\*
- language L, of even length
- (a+b)((a+b))\* or ((a+b)
   (a+b))\*(a+b)

- ((a+b)(a+b))\*
- language L, of even length
- (a+b)((a+b))\* or ((a+b)(a+b))\*(a+b)
- language L, of odd length

- ((a+b)(a+b))\*
- language L, of even length
- (a+b)((a+b))\* or ((a+b)(a+b))\*(a+b)
- language L, of odd length
- a language may be expressed by more than one regular expressions, while given a regular expression there exist a unique language generated by

FAST-National University of Computer and Emerging Sciences, Peshawar

- starting with double a and ending in double b
- aa(a+b)\*bb
- starting and ending with same letter
- a(a+b)\*a + b(a+b)\*b
- starting and ending with different letter
- a(a+b)\*b+ b(a+b)\*a
- ending with aa or bb

Consider the regular expression
 E = [aa + bb + (ab + ba)(aa + bb)\*(ab + ba)]\*

- Consider the regular expression
   E = [aa + bb + (ab + ba)(aa + bb)\*(ab + ba)]\*
- This expression represents all the words that are made up of syllables of three types:

```
type<sub>1</sub> = aa
  type<sub>2</sub> = bb
  type<sub>3</sub> = (ab + ba)(aa + bb)*(ab
  + ba)
FAST National University of Computer and Emerging Sciences, Peshawar
```

# Algorithms for EVEN-EVEN

- We want to determine whether a long string of a's and b's has the property that the number of a's is even and the number of b's is even.
- Algorithm 1: Keep two binary flags, the a-flag and the b-flag. Every time an a is read, the a-flag is reversed (0 to 1, or 1 to 0); and every time a b is read, the b-flag is reversed. We start both flags at 0 and check to be sure they are both 0 at the end.

# Algorithms for EVEN-EVEN

- If the input string is

   (aa)(ab)(bb)(ba)(ab)(bb)(bb)(ab)
   (ab)(bb)(ba)(aa) then, by Algorithm 2, the type<sub>3</sub>-flag is reversed 6 times and ends at 0.
- We give this language the name EVEN-EV EN. so, EVEN-EV EN = {Λ, aa, bb, aaaa, aabb, abab, abba, baab, baba, bbaa, bbbb, aaaaaa,
   FAST National University of Computer and Emerging Sciences, Peshawar

• If  $r_1 = (aa + bb)$  and  $r_2 = (a + b)$  then 1.  $r_1 + r_2 = (aa + bb) + (a + b)$ 2.  $r_1 r_2 = (aa + bb) (a + b)$ = (aaa + aab + bba + bbb) 3.  $(r_1)^* = (aa + bb)^*$