

ifm3d::Device

```
classDiagram
    class ifm3d_Device["ifm3d::Device"]
    class ifm3d_LegacyDevice["ifm3d::LegacyDevice"]
    ifm3d_LegacyDevice --|> ifm3d_Device
```

The diagram illustrates a class hierarchy. At the top is a white rectangular box with a black border containing the text 'ifm3d::Device'. Below it is a gray rectangular box with a black border containing the text 'ifm3d::LegacyDevice'. A solid blue arrow points vertically from the top center of the 'ifm3d::LegacyDevice' box to the bottom center of the 'ifm3d::Device' box, indicating that 'ifm3d::LegacyDevice' inherits from 'ifm3d::Device'.

ifm3d::LegacyDevice