

ifm3d::Device

```
classDiagram
    class ifm3d_Device["ifm3d::Device"]
    class ifm3d_LegacyDevice["ifm3d::LegacyDevice"]
    ifm3d_LegacyDevice --|> ifm3d_Device
```

The diagram illustrates a class hierarchy. At the top is a white rectangular box with a black border containing the text "ifm3d::Device". Below it is a gray rectangular box with a black border containing the text "ifm3d::LegacyDevice". A solid blue arrow points vertically from the top center of the gray box to the bottom center of the white box, indicating that "ifm3d::LegacyDevice" inherits from "ifm3d::Device".

ifm3d::LegacyDevice