

ifm3d::Buffer



```
graph BT; A["ifm3d::Buffer_ < Tp >"] --> B["ifm3d::Buffer"]
```

The diagram illustrates an inheritance relationship. At the bottom is a gray rectangular box containing the text 'ifm3d::Buffer\_ < Tp >'. A blue arrow points vertically upwards from the center of this box to the bottom center of a white rectangular box above it. The white box contains the text 'ifm3d::Buffer'.

ifm3d::Buffer\_ < Tp >