Section 16: How to Build a 'Like' System

* Requirements of a Like System
* How Not to Design a Like System
* Designing a Like System
* Building a Similar System
* 1 question
* Making a Reaction System Instead
* Polymorphic Associations
* Polymorphic Association Alternative Implementation
* The Simplest Alternative
* Polymorphic Associations
* 2 questions
* So Which Approach?