

Week 12 Assignment Solution

1. Which of the following are themselves a collection of different data types?

- a) String
- b) **Structure**
- c) Char
- d) All of the mentioned

Solution (b) Structure is a collection of different datatypes.

2. Which of the following comments about the usage structures is true?

- a) Storage class can be assigned to individual member
- b) Individual members can be initialized within a structure type declaration
- c) **The scope of the member name is confined to the particular structure, within which it is defined**
- d) None of the above

Solution: (c) The scope of the member name is confined to the particular structure, within which it is defined

3. What is actually passed if you pass a structure variable to a function?

- a) **Copy of structure variable**
- b) Reference of structure variable
- c) Starting address of structure variable
- d) Ending address of structure variable

Answer: (a)

If you pass a structure variable by value without & operator, only a copy of the variable is passed. So, changes made within that function do not reflect in the original variable.

4. Which function is used to write a string to a file?

- a) fputs()
- b) fprintf()
- c) fwrite()
- d) **All of the above**

Answer: d) All of the above

Explanation: All the functions fputs(), fprintf(), and fwrite() can be used to write a string to a file, but they are used in different contexts and formats.

5. Find the output of the following program

```
#include<stdio.h>
int main()
{
    char A[] = {'a','b','c','d','e','f','g','h'};
    char *p = A;
```

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```
++p;
while(*p != 'e')
printf("%c", *p++);
return 0;
}
```

- a) abcd
- b) bcd**
- c) cd
- d) abcdfgh

Solution: (b)

First, the pointer points to the base of A. Then it's incremented by one to point to the element b. While p is not pointing e, the loop keeps prints the elements one after another. Therefore, the final answer is bcd.

6. Match the following

- | | |
|------------------------|--------------------------|
| A. Newton Method | 1. Integration |
| B. Lagrange Polynomial | 2. Root finding |
| C. Trapezoidal Method | 3. Differential Equation |
| D. Runge Kutta Method | 4. Interpolation |

- a) A-2, B-4, C-1, D-3**
- b) A-3, B-1, C-2, D-4
- c) A-1, B-4, C-3, D-2
- d) A-2, B-3, C-4, D-1

Solution: (a) Appropriate methods for the problems need to be matched.

7. What is the output of the following C code? Assume that the address of x is 2000 (in decimal) and an integer requires four bytes of memory.

```
int main()
{
    unsigned int x[4][3] = {{1, 2, 3}, {4, 5, 6}, {7, 8, 9}, {10, 11, 12}};
    printf("%u,%u, %u", x+3, *(x+3),*(x+2)+3);
    return 0;
}
```

- (a) 2036, 2036, 2036**
- (b) 2012, 4, 2204
- (c) 2036, 10, 10
- (d) 2012, 4, 6

Solution: (a)

All these points to the same element. Therefore, the same value will be printed. This is an example of pointer arithmetic in an 2D array.

8. Can a structure contain a pointer to its own type?

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- a) **Yes**
- b) No
- c) Only as an array
- d) Only if the structure is anonymous

Answer: a) Yes

Explanation: A structure can contain a pointer to its own type, which is often used to create linked data structures like linked lists.

9. What is the output of the following code snippet?

```
struct Point {
    int x;
    int y;
};
struct Point *arr[2];
struct Point p1 = { 1, 2}, p2 = { 3, 4};
arr[0] = &p1;
arr[1] = &p2;
printf("%d", arr[1]->y);
```

- a) 1
- b) 2
- c) 3
- d) **4**

Answer: d) 4

Explanation: arr[1] points to p2, and arr[1]->y accesses the y member of p2, which is 4.

10. What is the output of the following C program?

```
#include <stdio.h>
struct p
{
    int x;
    char y;
};

int main()
{
    struct p p1[] = { 1, 90, 62, 33, 3, 34};
    struct p *ptr1 = p1;
    int x = (sizeof(p1) / 3);
    if (x == sizeof(int) + sizeof(char))
        printf("True");
    else
        printf("False");
    return 0;
```

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}

- a) True
- b) False**
- c) No output
- d) Compilation error

Solution: (b) Size of the structure is the maximum size of the variable inside structure. Thus, the size of each element of structure p is 4 bytes (in gcc compiler, it can vary based on compiler). Thus, $\text{sizeof}(p1)$ is $6 \times 4 = 24$. x will be $24/3 = 8$. In the next step, $\text{sizeof}(\text{int}) + \text{sizeof}(\text{char})$ is 5 which is not equal to x . Hence, false will be printed.