

Foundation of Cryptography, Lecture 7

Non-Interactive ZK and Proof of Knowledge

Iftach Haitner, Tel Aviv University

Tel Aviv University.

April 1, 2014

Part I

Non-Interactive Zero Knowledge

Interaction is crucial for \mathcal{ZK}

Claim 1

Assume that $\mathcal{L} \subseteq \{0, 1\}^*$ has a **one-message \mathcal{ZK}** proof (even computational), with standard completeness and soundness,^a then $\mathcal{L} \in \mathcal{BPP}$.

^aThat is, the completeness is $\frac{2}{3}$ and soundness error is $\frac{1}{3}$.

Interaction is crucial for \mathcal{ZK}

Claim 1

Assume that $\mathcal{L} \subseteq \{0, 1\}^*$ has a **one-message \mathcal{ZK}** proof (even computational), with standard completeness and soundness,^a then $\mathcal{L} \in \mathcal{BPP}$.

^aThat is, the completeness is $\frac{2}{3}$ and soundness error is $\frac{1}{3}$.

Proof: HW

Interaction is crucial for \mathcal{ZK}

Claim 1

Assume that $\mathcal{L} \subseteq \{0, 1\}^*$ has a **one-message \mathcal{ZK}** proof (even computational), with standard completeness and soundness,^a then $\mathcal{L} \in \mathcal{BPP}$.

^aThat is, the completeness is $\frac{2}{3}$ and soundness error is $\frac{1}{3}$.

Proof: HW

- 1 To reduce interaction we **relax** the zero-knowledge requirement

Interaction is crucial for \mathcal{ZK}

Claim 1

Assume that $\mathcal{L} \subseteq \{0, 1\}^*$ has a **one-message \mathcal{ZK}** proof (even computational), with standard completeness and soundness,^a then $\mathcal{L} \in \mathcal{BPP}$.

^aThat is, the completeness is $\frac{2}{3}$ and soundness error is $\frac{1}{3}$.

Proof: HW

① To reduce interaction we **relax** the zero-knowledge requirement

① Witness Indistinguishability

$\{\langle (P(w_x^1), V^*)(x) \rangle_{V^*}\}_{x \in \mathcal{L}} \approx_c \{\langle (P(w_x^2), V^*)(x) \rangle_{V^*}\}_{x \in \mathcal{L}},$
for any $\{w_x^1 \in R_{\mathcal{L}}(x)\}_{x \in \mathcal{L}}$ and $\{w_x^2 \in R_{\mathcal{L}}(x)\}_{x \in \mathcal{L}}$

Interaction is crucial for \mathcal{ZK}

Claim 1

Assume that $\mathcal{L} \subseteq \{0, 1\}^*$ has a **one-message** \mathcal{ZK} proof (even computational), with standard completeness and soundness,^a then $\mathcal{L} \in \mathcal{BPP}$.

^aThat is, the completeness is $\frac{2}{3}$ and soundness error is $\frac{1}{3}$.

Proof: HW

① To reduce interaction we **relax** the zero-knowledge requirement

① Witness Indistinguishability

$$\{\langle (P(w_x^1), V^*)(x) \rangle_{V^*} \}_{x \in \mathcal{L}} \approx_c \{\langle (P(w_x^2), V^*)(x) \rangle_{V^*} \}_{x \in \mathcal{L}},$$

for any $\{w_x^1 \in R_{\mathcal{L}}(x)\}_{x \in \mathcal{L}}$ and $\{w_x^2 \in R_{\mathcal{L}}(x)\}_{x \in \mathcal{L}}$

② Witness Hiding

Interaction is crucial for \mathcal{ZK}

Claim 1

Assume that $\mathcal{L} \subseteq \{0, 1\}^*$ has a **one-message \mathcal{ZK}** proof (even computational), with standard completeness and soundness,^a then $\mathcal{L} \in \mathcal{BPP}$.

^aThat is, the completeness is $\frac{2}{3}$ and soundness error is $\frac{1}{3}$.

Proof: HW

- ➊ To reduce interaction we **relax** the zero-knowledge requirement
 - ➊ Witness Indistinguishability
$$\{\langle (P(w_x^1), V^*)(x) \rangle_{V^*} \}_{x \in \mathcal{L}} \approx_c \{\langle (P(w_x^2), V^*)(x) \rangle_{V^*} \}_{x \in \mathcal{L}},$$
for any $\{w_x^1 \in R_{\mathcal{L}}(x)\}_{x \in \mathcal{L}}$ and $\{w_x^2 \in R_{\mathcal{L}}(x)\}_{x \in \mathcal{L}}$
 - ➋ Witness Hiding
 - ➌ Non-interactive “zero knowledge”

Non-Interactive Zero Knowledge (\mathcal{NIZK})

Definition 2 (\mathcal{NIZK})

A pair of **non interactive** PPTM's (P, V) is a \mathcal{NIZK} for $\mathcal{L} \in \mathcal{NP}$, if $\exists \ell \in \text{poly}$ s.t.

- **Completeness:** $\Pr_{c \leftarrow \{0,1\}^{\ell(|x|)}} [V(x, c, P(x, w(x), c)) = 1] \geq 2/3$,
for any $x \in \mathcal{L}$ and $w(x) \in R_{\mathcal{L}}(x)$.
- **Soundness:** $\Pr_{c \leftarrow \{0,1\}^{\ell(|x|)}} [V(x, c, P^*(x, c)) = 1] \leq 1/3$,
for any P^* and $x \notin \mathcal{L}$.
- **Zero knowledge:** \exists PPTM S s.t.
$$\{(x, c, P(x, w(x), c))\}_{c \leftarrow \{0,1\}^{\ell(|x|)}}\}_{x \in \mathcal{L}} \approx_c \{x, S(x)\}_{x \in \mathcal{L}}$$

for any $w(x) \in R_{\mathcal{L}}(x)$.

Non-Interactive Zero Knowledge (\mathcal{NIZK})

Definition 2 (\mathcal{NIZK})

A pair of **non interactive** PPTM's (P, V) is a \mathcal{NIZK} for $\mathcal{L} \in \mathcal{NP}$, if $\exists \ell \in \text{poly}$ s.t.

- **Completeness:** $\Pr_{c \leftarrow \{0,1\}^{\ell(|x|)}} [V(x, c, P(x, w(x), c)) = 1] \geq 2/3$,
for any $x \in \mathcal{L}$ and $w(x) \in R_{\mathcal{L}}(x)$.
- **Soundness:** $\Pr_{c \leftarrow \{0,1\}^{\ell(|x|)}} [V(x, c, P^*(x, c)) = 1] \leq 1/3$,
for any P^* and $x \notin \mathcal{L}$.
- **Zero knowledge:** \exists PPTM S s.t.
 $\{(x, c, P(x, w(x), c))\}_{c \leftarrow \{0,1\}^{\ell(|x|)}}\}_{x \in \mathcal{L}} \approx_c \{x, S(x)\}_{x \in \mathcal{L}}$
for any $w(x) \in R_{\mathcal{L}}(x)$.

- c – common (random) reference string (CRS)

Non-Interactive Zero Knowledge (\mathcal{NIZK})

Definition 2 (\mathcal{NIZK})

A pair of **non interactive** PPTM's (P, V) is a \mathcal{NIZK} for $\mathcal{L} \in \mathcal{NP}$, if $\exists \ell \in \text{poly}$ s.t.

- **Completeness:** $\Pr_{c \leftarrow \{0,1\}^{\ell(|x|)}} [V(x, c, P(x, w(x), c)) = 1] \geq 2/3$,
for any $x \in \mathcal{L}$ and $w(x) \in R_{\mathcal{L}}(x)$.
- **Soundness:** $\Pr_{c \leftarrow \{0,1\}^{\ell(|x|)}} [V(x, c, P^*(x, c)) = 1] \leq 1/3$,
for any P^* and $x \notin \mathcal{L}$.
- **Zero knowledge:** \exists PPTM S s.t.
 $\{(x, c, P(x, w(x), c))\}_{c \leftarrow \{0,1\}^{\ell(|x|)}}\}_{x \in \mathcal{L}} \approx_c \{x, S(x)\}_{x \in \mathcal{L}}$
for any $w(x) \in R_{\mathcal{L}}(x)$.

- c – common (random) reference string (CRS)
- CRS is chosen **by the simulator**.

Non-Interactive Zero Knowledge (\mathcal{NIZK})

Definition 2 (\mathcal{NIZK})

A pair of **non interactive** PPTM's (P, V) is a \mathcal{NIZK} for $\mathcal{L} \in \mathcal{NP}$, if $\exists \ell \in \text{poly}$ s.t.

- **Completeness:** $\Pr_{c \leftarrow \{0,1\}^{\ell(|x|)}} [V(x, c, P(x, w(x), c)) = 1] \geq 2/3$,
for any $x \in \mathcal{L}$ and $w(x) \in R_{\mathcal{L}}(x)$.
- **Soundness:** $\Pr_{c \leftarrow \{0,1\}^{\ell(|x|)}} [V(x, c, P^*(x, c)) = 1] \leq 1/3$,
for any P^* and $x \notin \mathcal{L}$.
- **Zero knowledge:** \exists PPTM S s.t.
 $\{(x, c, P(x, w(x), c))\}_{c \leftarrow \{0,1\}^{\ell(|x|)}}_{x \in \mathcal{L}} \approx_c \{x, S(x)\}_{x \in \mathcal{L}}$
for any $w(x) \in R_{\mathcal{L}}(x)$.

- c – common (random) reference string (CRS)
- CRS is chosen **by the simulator**.
- What does this definition stand for?

Non-Interactive Zero Knowledge (\mathcal{NIZK})

Definition 2 (\mathcal{NIZK})

A pair of **non interactive** PPTM's (P, V) is a \mathcal{NIZK} for $\mathcal{L} \in \mathcal{NP}$, if $\exists \ell \in \text{poly}$ s.t.

- **Completeness:** $\Pr_{c \leftarrow \{0,1\}^{\ell(|x|)}} [V(x, c, P(x, w(x), c)) = 1] \geq 2/3$,
for any $x \in \mathcal{L}$ and $w(x) \in R_{\mathcal{L}}(x)$.
- **Soundness:** $\Pr_{c \leftarrow \{0,1\}^{\ell(|x|)}} [V(x, c, P^*(x, c)) = 1] \leq 1/3$,
for any P^* and $x \notin \mathcal{L}$.
- **Zero knowledge:** \exists PPTM S s.t.
 $\{(x, c, P(x, w(x), c))\}_{c \leftarrow \{0,1\}^{\ell(|x|)}}_{x \in \mathcal{L}} \approx_c \{x, S(x)\}_{x \in \mathcal{L}}$
for any $w(x) \in R_{\mathcal{L}}(x)$.

- c – common (random) reference string (CRS)
- CRS is chosen **by the simulator**.
- What does this definition stand for?
- Auxiliary information.

Non-Interactive Zero Knowledge (\mathcal{NIZK})

Definition 2 (\mathcal{NIZK})

A pair of **non interactive** PPTM's (P, V) is a \mathcal{NIZK} for $\mathcal{L} \in \mathcal{NP}$, if $\exists \ell \in \text{poly}$ s.t.

- **Completeness:** $\Pr_{c \leftarrow \{0,1\}^{\ell(|x|)}} [V(x, c, P(x, w(x), c)) = 1] \geq 2/3$,
for any $x \in \mathcal{L}$ and $w(x) \in R_{\mathcal{L}}(x)$.
- **Soundness:** $\Pr_{c \leftarrow \{0,1\}^{\ell(|x|)}} [V(x, c, P^*(x, c)) = 1] \leq 1/3$,
for any P^* and $x \notin \mathcal{L}$.
- **Zero knowledge:** \exists PPTM S s.t.
 $\{(x, c, P(x, w(x), c))\}_{c \leftarrow \{0,1\}^{\ell(|x|)}}_{x \in \mathcal{L}} \approx_c \{x, S(x)\}_{x \in \mathcal{L}}$
for any $w(x) \in R_{\mathcal{L}}(x)$.

- c – common (random) reference string (CRS)
- CRS is chosen **by the simulator**.
- What does this definition stand for?
- Auxiliary information.
- Amplification?

Non-Interactive Zero Knowledge (\mathcal{NIZK})

Definition 2 (\mathcal{NIZK})

A pair of **non interactive** PPTM's (P, V) is a \mathcal{NIZK} for $\mathcal{L} \in \mathcal{NP}$, if $\exists \ell \in \text{poly}$ s.t.

- **Completeness:** $\Pr_{c \leftarrow \{0,1\}^{\ell(|x|)}} [V(x, c, P(x, w(x), c)) = 1] \geq 2/3$,
for any $x \in \mathcal{L}$ and $w(x) \in R_{\mathcal{L}}(x)$.
- **Soundness:** $\Pr_{c \leftarrow \{0,1\}^{\ell(|x|)}} [V(x, c, P^*(x, c)) = 1] \leq 1/3$,
for any P^* and $x \notin \mathcal{L}$.
- **Zero knowledge:** \exists PPTM S s.t.
 $\{(x, c, P(x, w(x), c))\}_{c \leftarrow \{0,1\}^{\ell(|x|)}}_{x \in \mathcal{L}} \approx_c \{x, S(x)\}_{x \in \mathcal{L}}$
for any $w(x) \in R_{\mathcal{L}}(x)$.

- c – common (random) reference string (CRS)
- CRS is chosen **by the simulator**.
- What does this definition stand for?
- Auxiliary information.
- Amplification?
- What happens when applying S on $x \notin \mathcal{L}$?

Non-Interactive Zero Knowledge (\mathcal{NIZK})

Definition 2 (\mathcal{NIZK})

A pair of **non interactive** PPTM's (P, V) is a \mathcal{NIZK} for $\mathcal{L} \in \mathcal{NP}$, if $\exists \ell \in \text{poly}$ s.t.

- **Completeness:** $\Pr_{c \leftarrow \{0,1\}^{\ell(|x|)}} [V(x, c, P(x, w(x), c)) = 1] \geq 2/3$,
for any $x \in \mathcal{L}$ and $w(x) \in R_{\mathcal{L}}(x)$.
- **Soundness:** $\Pr_{c \leftarrow \{0,1\}^{\ell(|x|)}} [V(x, c, P^*(x, c)) = 1] \leq 1/3$,
for any P^* and $x \notin \mathcal{L}$.
- **Zero knowledge:** \exists PPTM S s.t.
 $\{(x, c, P(x, w(x), c))\}_{c \leftarrow \{0,1\}^{\ell(|x|)}}_{x \in \mathcal{L}} \approx_c \{x, S(x)\}_{x \in \mathcal{L}}$
for any $w(x) \in R_{\mathcal{L}}(x)$.

- c – common (random) reference string (CRS)
- CRS is chosen **by the simulator**.
- What does this definition stand for?
- Auxiliary information.
- Amplification?
- What happens when applying S on $x \notin \mathcal{L}$?
- Non-interactive WI

Section 1

NIZK in HBM

Hidden Bits Model (HBM)

A CRS is chosen at random, but **only the prover can see it**. The prover chooses which bits to reveal as part of the proof.

Hidden Bits Model (HBM)

A CRS is chosen at random, but **only the prover can see it**. The prover chooses which bits to reveal as part of the proof.

Let c^H be the “hidden” CRS:

- 1 Prover sees c^H , and outputs a proof π and a set of indices \mathcal{I} .

Hidden Bits Model (HBM)

A CRS is chosen at random, but **only the prover can see it**. The prover chooses which bits to reveal as part of the proof.

Let c^H be the “hidden” CRS:

- 1 Prover sees c^H , and outputs a proof π and a set of indices \mathcal{I} .
- 2 Verifier only sees the bits in c^H that are indexed by \mathcal{I} .

Hidden Bits Model (HBM)

A CRS is chosen at random, but **only the prover can see it**. The prover chooses which bits to reveal as part of the proof.

Let c^H be the “hidden” CRS:

- 1 Prover sees c^H , and outputs a proof π and a set of indices \mathcal{I} .
- 2 Verifier only sees the bits in c^H that are indexed by \mathcal{I} .
- 3 Simulator outputs a proof π , a set of indices \mathcal{I} and a partially hidden CRS c^H .

Hidden Bits Model (HBM)

A CRS is chosen at random, but **only the prover can see it**. The prover chooses which bits to reveal as part of the proof.

Let c^H be the “hidden” CRS:

- 1 Prover sees c^H , and outputs a proof π and a set of indices \mathcal{I} .
- 2 Verifier only sees the bits in c^H that are indexed by \mathcal{I} .
- 3 Simulator outputs a proof π , a set of indices \mathcal{I} and a partially hidden CRS c^H .

Hidden Bits Model (HBM)

A CRS is chosen at random, but **only the prover can see it**. The prover chooses which bits to reveal as part of the proof.

Let c^H be the “hidden” CRS:

- 1 Prover sees c^H , and outputs a proof π and a set of indices \mathcal{I} .
- 2 Verifier only sees the bits in c^H that are indexed by \mathcal{I} .
- 3 Simulator outputs a proof π , a set of indices \mathcal{I} and a partially hidden CRS c^H .

Soundness, completeness and ZK are naturally defined.

- We give a \mathcal{NIZK} for \mathcal{HC} , Directed Graph Hamiltonicity, in the **HBM**, and then transfer it into a \mathcal{NIZK} for \mathcal{HC} in the **standard model**.

Hidden Bits Model (HBM)

A CRS is chosen at random, but **only the prover can see it**. The prover chooses which bits to reveal as part of the proof.

Let c^H be the “hidden” CRS:

- 1 Prover sees c^H , and outputs a proof π and a set of indices \mathcal{I} .
- 2 Verifier only sees the bits in c^H that are indexed by \mathcal{I} .
- 3 Simulator outputs a proof π , a set of indices \mathcal{I} and a partially hidden CRS c^H .

Soundness, completeness and ZK are naturally defined.

- We give a \mathcal{NIZK} for \mathcal{HC} , Directed Graph Hamiltonicity, in the **HBM**, and then transfer it into a \mathcal{NIZK} for \mathcal{HC} in the **standard model**.
- The latter implies a \mathcal{NIZK} for all \mathcal{NP} .

Useful Matrix

- **Permutation matrix:** an $n \times n$ Boolean matrix, where each row/column contains a single 1

Useful Matrix

- **Permutation matrix:** an $n \times n$ Boolean matrix, where each row/column contains a single 1
- **Hamiltonian matrix:** an $n \times n$ adjacency matrix of a directed graph that is an Hamiltonian cycle of all nodes (note that Hamiltonian matrix is also a permutation matrix)/

Useful Matrix

- **Permutation matrix**: an $n \times n$ Boolean matrix, where each row/column contains a single 1
- **Hamiltonian matrix**: an $n \times n$ adjacency matrix of a directed graph that is an Hamiltonian cycle of all nodes (note that Hamiltonian matrix is also a permutation matrix)/
- An $n^3 \times n^3$ Boolean matrix is **useful**: if it contains an Hamiltonian generalized $n \times n$ sub-matrix, and all its other entries are **zeros**.

Useful Matrix

- **Permutation matrix**: an $n \times n$ Boolean matrix, where each row/column contains a single 1
- **Hamiltonian matrix**: an $n \times n$ adjacency matrix of a directed graph that is an Hamiltonian cycle of all nodes (note that Hamiltonian matrix is also a permutation matrix)/
- An $n^3 \times n^3$ Boolean matrix is **useful**: if it contains an Hamiltonian generalized $n \times n$ sub-matrix, and all its other entries are **zeros**.

Useful Matrix

- **Permutation matrix**: an $n \times n$ Boolean matrix, where each row/column contains a single 1
- **Hamiltonian matrix**: an $n \times n$ adjacency matrix of a directed graph that is an Hamiltonian cycle of all nodes (note that Hamiltonian matrix is also a permutation matrix)/
- An $n^3 \times n^3$ Boolean matrix is **useful**: if it contains an Hamiltonian generalized $n \times n$ sub-matrix, and all its other entries are **zeros**.

Claim 3

Let T be a random $n^3 \times n^3$ Boolean matrix where each entry is 1 w.p n^{-5} . Then, $\Pr[T \text{ is useful}] \in \Omega(n^{-3/2})$.

Proving Claim 3

- The expected # of ones (entries) in T is $n^6 \cdot n^{-5} = n$.

Proving Claim 3

- The expected # of ones (entries) in T is $n^6 \cdot n^{-5} = n$.
- By (extended) Chernoff bound, T contains exactly n ones w.p. $\theta(1/\sqrt{n})$.

Proving Claim 3

- The expected # of ones (entries) in T is $n^6 \cdot n^{-5} = n$.
- By (extended) Chernoff bound, T contains **exactly** n ones w.p. $\theta(1/\sqrt{n})$.
- Each row/column of T contain more than a single one entry with probability at most $\binom{n^3}{2} \cdot n^{-10} < n^{-4}$.

Hence, wp at least $1 - 2 \cdot n^3 \cdot n^{-4} = 1 - O(n^{-1})$, no row or column of T contains more than a single one entry.

Proving Claim 3

- The expected # of ones (entries) in T is $n^6 \cdot n^{-5} = n$.
- By (extended) Chernoff bound, T contains **exactly** n ones w.p. $\theta(1/\sqrt{n})$.
- Each row/column of T contain more than a single one entry with probability at most $\binom{n^3}{2} \cdot n^{-10} < n^{-4}$.

Hence, wp at least $1 - 2 \cdot n^3 \cdot n^{-4} = 1 - O(n^{-1})$, no row or column of T contains more than a single one entry.

- Hence, wp $\theta(1/\sqrt{n})$ the matrix T contains a permutation matrix and all its other entries are zero.

Proving Claim 3

- The expected # of ones (entries) in T is $n^6 \cdot n^{-5} = n$.
- By (extended) Chernoff bound, T contains exactly n ones w.p. $\theta(1/\sqrt{n})$.
- Each row/column of T contain more than a single one entry with probability at most $\binom{n^3}{2} \cdot n^{-10} < n^{-4}$.

Hence, wp at least $1 - 2 \cdot n^3 \cdot n^{-4} = 1 - O(n^{-1})$, no row or column of T contains more than a single one entry.

- Hence, wp $\theta(1/\sqrt{n})$ the matrix T contains a permutation matrix and all its other entries are zero.
- A random permutation matrix forms a cycle wp $1/n$ (there are $n!$ permutation matrices and $(n-1)!$ of them form a cycle)

\mathcal{NIZK} for Hamiltonicity in HBM

- Common input: a directed graph $G = ([n], E)$

\mathcal{NIZK} for Hamiltonicity in HBM

- Common input: a directed graph $G = ([n], E)$
- we assume wlg. that n is a power of 2

\mathcal{NIZK} for Hamiltonicity in HBM

- Common input: a directed graph $G = ([n], E)$
- we assume wlg. that n is a power of 2
- Common reference string T viewed as a $n^3 \times n^3$ Boolean matrix, where each entry is 1 w.p n^{-5} (?)

\mathcal{NIZK} for Hamiltonicity in HBM

- Common input: a directed graph $G = ([n], E)$
- we assume wlg. that n is a power of 2
- Common reference string T viewed as a $n^3 \times n^3$ Boolean matrix, where each entry is 1 w.p n^{-5} (?)

\mathcal{NIZK} for Hamiltonicity in HBM

- Common input: a directed graph $G = ([n], E)$
- we assume wlg. that n is a power of 2
- Common reference string T viewed as a $n^3 \times n^3$ Boolean matrix, where each entry is 1 w.p n^{-5} (?)

Algorithm 4 (P)

Input: n -node graph G and a cycle C in G .

CRS: $T \in \{0, 1\}_{n^3 \times n^3}$.

- 1 If T not useful, set $\mathcal{I} = n^3 \times n^3$ (i.e., reveal all T) and $\phi = \perp$.
- 2 Otherwise, let H be the (generalized) $n \times n$ sub-matrix containing the hamiltonian cycle in T .
 - 1 Set $\mathcal{I} = T \setminus H$ (i.e., reveal the bits of T outside of H).
 - 2 Choose $\phi \leftarrow \Pi_n$ s.t. C is mapped to the cycle in H .
 - 3 Add the entries in H corresponding to non edges in G (wrt. ϕ) to \mathcal{I} .
- 3 Output $\pi = (\mathcal{I}, \phi)$.

\mathcal{NIZK} for Hamiltonicity in HBM cont.

Algorithm 5 (V)

Input: a graph G , index set $\mathcal{I} \subseteq [n^3] \times [n^3]$, ordered set $\{T_i\}_{i \in \mathcal{I}}$, a mapping ϕ .

Accept if all the bits of T are revealed and T is **not useful**.

Otherwise,

- 1 Verify that $\exists n \times n$ submatrix $H \subseteq T$ with all entries in $T \setminus H$ are zeros.
- 2 Verify that $\phi \in \Pi_n$, and that all entries of H **not corresponding to edges of** G (according to ϕ) are zeros.

\mathcal{NIZK} for Hamiltonicity in HBM cont.

Algorithm 5 (V)

Input: a graph G , index set $\mathcal{I} \subseteq [n^3] \times [n^3]$, ordered set $\{T_i\}_{i \in \mathcal{I}}$, a mapping ϕ .

Accept if all the bits of T are revealed and T is not useful.

Otherwise,

- 1 Verify that $\exists n \times n$ submatrix $H \subseteq T$ with all entries in $T \setminus H$ are zeros.
- 2 Verify that $\phi \in \Pi_n$, and that all entries of H not corresponding to edges of G (according to ϕ) are zeros.

Claim 6

The above protocol is a perfect \mathcal{NIZK} for \mathcal{HC} in the HBM, with perfect completeness and soundness error $1 - \Omega(n^{-3/2})$

Proving Claim 6

- Completeness: Clear.

Proving Claim 6

- Completeness: Clear.
- Soundness: Assume T is useful and V accepts. Then ϕ^{-1} maps the unrevealed “edges” of H to the edges of G .
Hence, ϕ^{-1} maps the cycle in H to an Hamiltonian cycle in G .

Proving Claim 6

- Completeness: Clear.
- Soundness: Assume T is useful and V accepts. Then ϕ^{-1} maps the unrevealed “edges” of H to the edges of G .
Hence, ϕ^{-1} maps the cycle in H to an Hamiltonian cycle in G .
- Zero knowledge?

Algorithm 7 (S)

Input: G

- ➊ Choose T at random (i.e., each entry is one wp n^{-5}).
- ➋ If T is not useful, set $\mathcal{I} = n^3 \times n^3$ and $\phi = \perp$.
- ➌ Otherwise,
 - ➊ Set $\mathcal{I} = T \setminus H$ (where H is the hamiltonian sub-matrix in T).
 - ➋ Let $\phi \leftarrow \Pi_n$. Replace all entries of H with zeros.
 - ➌ Add the entries in H corresponding to non edges in G to \mathcal{I} .
- ➍ Output $\pi = (T, \mathcal{I}, \phi)$.

Algorithm 7 (S)

Input: G

- ➊ Choose T at random (i.e., each entry is one wp n^{-5}).
- ➋ If T is not useful, set $\mathcal{I} = n^3 \times n^3$ and $\phi = \perp$.
- ➌ Otherwise,
 - ➊ Set $\mathcal{I} = T \setminus H$ (where H is the hamiltonian sub-matrix in T).
 - ➋ Let $\phi \leftarrow \Pi_n$. Replace all entries of H with zeros.
 - ➌ Add the entries in H corresponding to non edges in G to \mathcal{I} .
- ➍ Output $\pi = (T, \mathcal{I}, \phi)$.

- Perfect simulation for non-useful T 's.

Algorithm 7 (S)

Input: G

- ➊ Choose T at random (i.e., each entry is one wp n^{-5}).
 - ➋ If T is not useful, set $\mathcal{I} = n^3 \times n^3$ and $\phi = \perp$.
 - ➌ Otherwise,
 - ➊ Set $\mathcal{I} = T \setminus H$ (where H is the hamiltonian sub-matrix in T).
 - ➋ Let $\phi \leftarrow \Pi_n$. Replace all entries of H with zeros.
 - ➌ Add the entries in H corresponding to non edges in G to \mathcal{I} .
 - ➍ Output $\pi = (T, \mathcal{I}, \phi)$.
- Perfect simulation for non-useful T 's.
 - For useful T , the location of H is uniform in the real and simulated case.

Algorithm 7 (S)

Input: G

- ➊ Choose T at random (i.e., each entry is one wp n^{-5}).
 - ➋ If T is not useful, set $\mathcal{I} = n^3 \times n^3$ and $\phi = \perp$.
 - ➌ Otherwise,
 - ➊ Set $\mathcal{I} = T \setminus H$ (where H is the hamiltonian sub-matrix in T).
 - ➋ Let $\phi \leftarrow \Pi_n$. Replace all entries of H with zeros.
 - ➌ Add the entries in H corresponding to non edges in G to \mathcal{I} .
 - ➍ Output $\pi = (T, \mathcal{I}, \phi)$.
- Perfect simulation for non-useful T 's.
 - For useful T , the location of H is uniform in the real and simulated case.
 - ϕ is a random element in Π_n in both (real and simulated) cases

Algorithm 7 (S)

Input: G

- ➊ Choose T at random (i.e., each entry is one wp n^{-5}).
- ➋ If T is not useful, set $\mathcal{I} = n^3 \times n^3$ and $\phi = \perp$.
- ➌ Otherwise,
 - ➊ Set $\mathcal{I} = T \setminus H$ (where H is the hamiltonian sub-matrix in T).
 - ➋ Let $\phi \leftarrow \Pi_n$. Replace all entries of H with zeros.
 - ➌ Add the entries in H corresponding to non edges in G to \mathcal{I} .
- ➍ Output $\pi = (T, \mathcal{I}, \phi)$.

- Perfect simulation for non-useful T 's.
- For useful T , the location of H is uniform in the real and simulated case.
- ϕ is a random element in Π_n in both (real and simulated) cases
- Hence, the simulation is perfect!

Section 2

From HBM to Standard NIZK

Trapdoor permutations

Definition 8 (trapdoor permutations)

A triplet (G, f, Inv) , where G is a PPTM, and f and Inv are poly-time computable, is a **family of trapdoor permutation (TDP)**, if:

- 1 On input 1^n , $G(1^n)$ outputs a pair (sk, pk) .
- 2 $f_{pk} = f(pk, \cdot)$ is a permutation over $\{0, 1\}^n$, for every $n \in \mathbb{N}$ and $pk \in \text{Supp}(G(1^n)_2)$.
- 3 $\text{Inv}_{sk} = \text{Inv}(sk, \cdot) \equiv f_{pk}^{-1}$ for every $(sk, pk) \in \text{Supp}(G(1^n))$
- 4 For any PPTM A ,

$$\Pr_{x \leftarrow \{0,1\}^n, pk \leftarrow G(1^n)_2} [A(pk, x) = f_{pk}^{-1}(x)] = \text{neg}(n)$$

Hardcore Predicates for Trapdoor Permutations

Definition 9 (hardcore predicates for TDP)

A polynomial-time computable $b: \{0, 1\}^n \mapsto \{0, 1\}$ is a **hardcore predicate** of a TDP (G, f, Inv) , if

$$\Pr_{pk \leftarrow G(1^n)_2, x \leftarrow \{0, 1\}^n} [P(pk, f_{pk}(x)) = b(x)] \leq \frac{1}{2} + \text{neg}(n),$$

for any PPTM P .

Hardcore Predicates for Trapdoor Permutations

Definition 9 (hardcore predicates for TDP)

A polynomial-time computable $b: \{0, 1\}^n \mapsto \{0, 1\}$ is a **hardcore predicate** of a TDP (G, f, Inv) , if

$$\Pr_{pk \leftarrow G(1^n), x \leftarrow \{0, 1\}^n} [P(pk, f_{pk}(x)) = b(x)] \leq \frac{1}{2} + \text{neg}(n),$$

for any PPTM P .

Goldreich-Levin: any TDP has an hardcore predicate (ignoring padding issues)

Example, RSA

In the following $n \in \mathbb{N}$ and all operations are modulo n .

Example, RSA

In the following $n \in \mathbb{N}$ and all operations are modulo n .

- $\mathbb{Z}_n = [n]$ and $\mathbb{Z}_n^* = \{x \in [n] : \gcd(x, n) = 1\}$

Example, RSA

In the following $n \in \mathbb{N}$ and all operations are modulo n .

- $\mathbb{Z}_n = [n]$ and $\mathbb{Z}_n^* = \{x \in [n] : \gcd(x, n) = 1\}$
- $\phi(n) = |\mathbb{Z}_n^*|$ (equals $(p-1)(q-1)$ for $n = pq$ with $p, q \in \mathcal{P}$)

Example, RSA

In the following $n \in \mathbb{N}$ and all operations are modulo n .

- $\mathbb{Z}_n = [n]$ and $\mathbb{Z}_n^* = \{x \in [n] : \gcd(x, n) = 1\}$
- $\phi(n) = |\mathbb{Z}_n^*|$ (equals $(p-1)(q-1)$ for $n = pq$ with $p, q \in \mathcal{P}$)
- For every $e \in \mathbb{Z}_{\phi(n)}^*$, the function $f(x) \equiv x^e \bmod n$ is a permutation over \mathbb{Z}_n^* .

In particular, $(x^e)^d \equiv x \bmod n$, for every $x \in \mathbb{Z}_n^*$, where $d \equiv e^{-1} \bmod \phi(n)$

Example, RSA

In the following $n \in \mathbb{N}$ and all operations are modulo n .

- $\mathbb{Z}_n = [n]$ and $\mathbb{Z}_n^* = \{x \in [n] : \gcd(x, n) = 1\}$
- $\phi(n) = |\mathbb{Z}_n^*|$ (equals $(p-1)(q-1)$ for $n = pq$ with $p, q \in \mathcal{P}$)
- For every $e \in \mathbb{Z}_{\phi(n)}^*$, the function $f(x) \equiv x^e \bmod n$ is a permutation over \mathbb{Z}_n^* .

In particular, $(x^e)^d \equiv x \bmod n$, for every $x \in \mathbb{Z}_n^*$, where $d \equiv e^{-1} \bmod \phi(n)$

Example, RSA

In the following $n \in \mathbb{N}$ and all operations are modulo n .

- $\mathbb{Z}_n = [n]$ and $\mathbb{Z}_n^* = \{x \in [n] : \gcd(x, n) = 1\}$
- $\phi(n) = |\mathbb{Z}_n^*|$ (equals $(p-1)(q-1)$ for $n = pq$ with $p, q \in \mathcal{P}$)
- For every $e \in \mathbb{Z}_{\phi(n)}^*$, the function $f(x) \equiv x^e \bmod n$ is a permutation over \mathbb{Z}_n^* .

In particular, $(x^e)^d \equiv x \bmod n$, for every $x \in \mathbb{Z}_n^*$, where $d \equiv e^{-1} \bmod \phi(n)$

Definition 10 (RSA)

- $G(p, q)$ sets $pk = (n = pq, e)$ for some $e \in \mathbb{Z}_{\phi(n)}^*$, and $sk = (n, d \equiv e^{-1} \bmod \phi(n))$
- $f(pk, x) = x^e \bmod n$
- $\text{Inv}(sk, x) = x^d \bmod n$

Example, RSA

In the following $n \in \mathbb{N}$ and all operations are modulo n .

- $\mathbb{Z}_n = [n]$ and $\mathbb{Z}_n^* = \{x \in [n] : \gcd(x, n) = 1\}$
- $\phi(n) = |\mathbb{Z}_n^*|$ (equals $(p-1)(q-1)$ for $n = pq$ with $p, q \in \mathcal{P}$)
- For every $e \in \mathbb{Z}_{\phi(n)}^*$, the function $f(x) \equiv x^e \bmod n$ is a permutation over \mathbb{Z}_n^* .

In particular, $(x^e)^d \equiv x \bmod n$, for every $x \in \mathbb{Z}_n^*$, where $d \equiv e^{-1} \bmod \phi(n)$

Definition 10 (RSA)

- $G(p, q)$ sets $pk = (n = pq, e)$ for some $e \in \mathbb{Z}_{\phi(n)}^*$, and $sk = (n, d \equiv e^{-1} \bmod \phi(n))$
- $f(pk, x) = x^e \bmod n$
- $\text{Inv}(sk, x) = x^d \bmod n$

Factoring is easy \implies RSA is easy.

Example, RSA

In the following $n \in \mathbb{N}$ and all operations are modulo n .

- $\mathbb{Z}_n = [n]$ and $\mathbb{Z}_n^* = \{x \in [n] : \gcd(x, n) = 1\}$
- $\phi(n) = |\mathbb{Z}_n^*|$ (equals $(p-1)(q-1)$ for $n = pq$ with $p, q \in \mathcal{P}$)
- For every $e \in \mathbb{Z}_{\phi(n)}^*$, the function $f(x) \equiv x^e \bmod n$ is a permutation over \mathbb{Z}_n^* .

In particular, $(x^e)^d \equiv x \bmod n$, for every $x \in \mathbb{Z}_n^*$, where $d \equiv e^{-1} \bmod \phi(n)$

Definition 10 (RSA)

- $G(p, q)$ sets $pk = (n = pq, e)$ for some $e \in \mathbb{Z}_{\phi(n)}^*$, and $sk = (n, d \equiv e^{-1} \bmod \phi(n))$
- $f(pk, x) = x^e \bmod n$
- $\text{Inv}(sk, x) = x^d \bmod n$

Factoring is easy \implies RSA is easy. The other direction?

The transformation

- Let (P_H, V_H) be a HBM \mathcal{NIZK} for \mathcal{L} , and let $\ell(n)$ be the length of the CRS used for $x \in \{0, 1\}^n$.

The transformation

- Let (P_H, V_H) be a HBM \mathcal{NIZK} for \mathcal{L} , and let $\ell(n)$ be the length of the CRS used for $x \in \{0, 1\}^n$.
- Let (G, f, Inv) be a TDP and let b be an hardcore bit for it.
For simplicity, assume that $G(1^n)$ chooses (sk, pk) as follows:

where $PK: \{0, 1\}^n \mapsto \{0, 1\}^n$ is a polynomial-time computable function.

The transformation

- Let (P_H, V_H) be a HBM \mathcal{NIZK} for \mathcal{L} , and let $\ell(n)$ be the length of the CRS used for $x \in \{0, 1\}^n$.
- Let (G, f, Inv) be a TDP and let b be an hardcore bit for it.

For simplicity, assume that $G(1^n)$ chooses (sk, pk) as follows:

1 $sk \leftarrow \{0, 1\}^n$

where $PK: \{0, 1\}^n \mapsto \{0, 1\}^n$ is a polynomial-time computable function.

The transformation

- Let (P_H, V_H) be a HBM \mathcal{NIZK} for \mathcal{L} , and let $\ell(n)$ be the length of the CRS used for $x \in \{0, 1\}^n$.
- Let (G, f, Inv) be a TDP and let b be an hardcore bit for it.

For simplicity, assume that $G(1^n)$ chooses (sk, pk) as follows:

- 1 $sk \leftarrow \{0, 1\}^n$
- 2 $pk = PK(sk)$

where $PK: \{0, 1\}^n \mapsto \{0, 1\}^n$ is a polynomial-time computable function.

The transformation

- Let (P_H, V_H) be a HBM \mathcal{NIZK} for \mathcal{L} , and let $\ell(n)$ be the length of the CRS used for $x \in \{0, 1\}^n$.
- Let (G, f, Inv) be a TDP and let b be an hardcore bit for it.

For simplicity, assume that $G(1^n)$ chooses (sk, pk) as follows:

- 1 $sk \leftarrow \{0, 1\}^n$
- 2 $pk = PK(sk)$

where $PK: \{0, 1\}^n \mapsto \{0, 1\}^n$ is a polynomial-time computable function.

The transformation

- Let (P_H, V_H) be a HBM \mathcal{NIZK} for \mathcal{L} , and let $\ell(n)$ be the length of the CRS used for $x \in \{0, 1\}^n$.
- Let (G, f, Inv) be a TDP and let b be an hardcore bit for it.

For simplicity, assume that $G(1^n)$ chooses (sk, pk) as follows:

- 1 $sk \leftarrow \{0, 1\}^n$
- 2 $pk = PK(sk)$

where $PK: \{0, 1\}^n \mapsto \{0, 1\}^n$ is a polynomial-time computable function.

We construct a \mathcal{NIZK} (P, V) for \mathcal{L} , with the same completeness and “not too large” soundness error.

The protocol

Algorithm 11 (P)

Input: $x \in \mathcal{L}$, $w \in R_{\mathcal{L}}(x)$ and CRS $c = (c_1, \dots, c_{\ell}) \in \{0, 1\}^{n_{\ell}}$, where $n = |x|$ and $\ell = \ell(n)$.

- 1 Choose $(sk, pk) \leftarrow G(sk)$ and compute $c^H = (b(z_1 = f_{pk}^{-1}(c_1)), \dots, b(z_{\ell(n)} = f_{pk}^{-1}(c_{\ell})))$
- 2 Let $(\pi_H, \mathcal{I}) \leftarrow P_H(x, w, c^H)$ and output $(\pi_H, \mathcal{I}, pk, \{z_i\}_{i \in \mathcal{I}})$

The protocol

Algorithm 11 (P)

Input: $x \in \mathcal{L}$, $w \in R_{\mathcal{L}}(x)$ and CRS $c = (c_1, \dots, c_\ell) \in \{0, 1\}^{n\ell}$, where $n = |x|$ and $\ell = \ell(n)$.

- 1 Choose $(sk, pk) \leftarrow G(sk)$ and compute $c^H = (b(z_1 = f_{pk}^{-1}(c_1)), \dots, b(z_{\ell(n)} = f_{pk}^{-1}(c_\ell)))$
- 2 Let $(\pi_H, \mathcal{I}) \leftarrow P_H(x, w, c^H)$ and output $(\pi_H, \mathcal{I}, pk, \{z_i\}_{i \in \mathcal{I}})$

Algorithm 12 (V)

Input: $x \in \mathcal{L}$, CRS $c = (c_1, \dots, c_\ell) \in \{0, 1\}^{np}$, and $(\pi_H, \mathcal{I}, pk, \{z_i\}_{i \in \mathcal{I}})$, where $n = |x|$ and $\ell = \ell(n)$.

- 1 Verify that $pk \in \{0, 1\}^n$ and that $f_{pk}(z_i) = c_i$ for every $i \in \mathcal{I}$
- 2 Return $V_H(x, \pi_H, \mathcal{I}, c^H)$, where $c_i^H = b(z_i)$ for every $i \in \mathcal{I}$.

Claim 13

Assuming that (P_H, V_H) is a \mathcal{NIZK} for \mathcal{L} in the HBM with soundness error $2^{-n} \cdot \alpha$, then (P, V) is a \mathcal{NIZK} for \mathcal{L} with the same completeness, and soundness error α .

Claim 13

Assuming that (P_H, V_H) is a \mathcal{NIZK} for \mathcal{L} in the HBM with soundness error $2^{-n} \cdot \alpha$, then (P, V) is a \mathcal{NIZK} for \mathcal{L} with the same completeness, and soundness error α .

Proof: Assume for simplicity that b is unbiased (i.e., $\Pr[b(U_n) = 1] = \frac{1}{2}$).

Claim 13

Assuming that (P_H, V_H) is a \mathcal{NIZK} for \mathcal{L} in the HBM with soundness error $2^{-n} \cdot \alpha$, then (P, V) is a \mathcal{NIZK} for \mathcal{L} with the same completeness, and soundness error α .

Proof: Assume for simplicity that b is unbiased (i.e., $\Pr[b(U_n) = 1] = \frac{1}{2}$). For every $pk \in \{0, 1\}^n$: $\left(b(f_{pk}^{-1}(c_1)), \dots, b(f_{pk}^{-1}(c_\ell))\right)_{c \leftarrow \{0, 1\}^{np}}$ is uniformly distributed in $\{0, 1\}^\ell$.

Claim 13

Assuming that (P_H, V_H) is a \mathcal{NIZK} for \mathcal{L} in the HBM with soundness error $2^{-n} \cdot \alpha$, then (P, V) is a \mathcal{NIZK} for \mathcal{L} with the same completeness, and soundness error α .

Proof: Assume for simplicity that b is unbiased (i.e., $\Pr[b(U_n) = 1] = \frac{1}{2}$). For every $pk \in \{0, 1\}^n$: $\left(b(f_{pk}^{-1}(c_1)), \dots, b(f_{pk}^{-1}(c_\ell))\right)_{c \leftarrow \{0, 1\}^{np}}$ is uniformly distributed in $\{0, 1\}^\ell$.

- Completeness: clear

Claim 13

Assuming that (P_H, V_H) is a \mathcal{NIZK} for \mathcal{L} in the HBM with soundness error $2^{-n} \cdot \alpha$, then (P, V) is a \mathcal{NIZK} for \mathcal{L} with the same completeness, and soundness error α .

Proof: Assume for simplicity that b is unbiased (i.e., $\Pr[b(U_n) = 1] = \frac{1}{2}$). For every $pk \in \{0, 1\}^n$: $\left(b(f_{pk}^{-1}(c_1)), \dots, b(f_{pk}^{-1}(c_\ell))\right)_{c \leftarrow \{0, 1\}^{np}}$ is uniformly distributed in $\{0, 1\}^\ell$.

- Completeness: clear
- Soundness: follows by a union bound over all possible choice of $pk \in \{0, 1\}^n$.

Claim 13

Assuming that (P_H, V_H) is a \mathcal{NIZK} for \mathcal{L} in the HBM with soundness error $2^{-n} \cdot \alpha$, then (P, V) is a \mathcal{NIZK} for \mathcal{L} with the same completeness, and soundness error α .

Proof: Assume for simplicity that b is unbiased (i.e., $\Pr[b(U_n) = 1] = \frac{1}{2}$).

For every $pk \in \{0, 1\}^n$: $\left(b(f_{pk}^{-1}(c_1)), \dots, b(f_{pk}^{-1}(c_\ell))\right)_{c \leftarrow \{0, 1\}^{np}}$ is uniformly distributed in $\{0, 1\}^\ell$.

- Completeness: clear
- Soundness: follows by a union bound over all possible choice of $pk \in \{0, 1\}^n$.
- Zero knowledge:?

Proving zero knowledge

Algorithm 14 (S)

Input: $x \in \{0, 1\}^n$ of length n .

- Let $(\pi_H, \mathcal{I}, c^H) = S_H(x)$, where S_H is the simulator of (P_H, V_H)
- Output $(c, (\pi_H, \mathcal{I}, pk, \{z_i\}_{i \in \mathcal{I}}))$, where
 - ▶ $pk \leftarrow G(U_n)$
 - ▶ Each z_i is chosen at random in $\{0, 1\}^n$ such that $b(z_i) = c_i^H$
 - ▶ $c_i = f_{pk}(z_i)$ for $i \in \mathcal{I}$, and a random value in $\{0, 1\}^n$ otherwise.

Proving zero knowledge

Algorithm 14 (S)

Input: $x \in \{0, 1\}^n$ of length n .

- Let $(\pi_H, \mathcal{I}, c^H) = S_H(x)$, where S_H is the simulator of (P_H, V_H)
- Output $(c, (\pi_H, \mathcal{I}, pk, \{z_i\}_{i \in \mathcal{I}}))$, where
 - ▶ $pk \leftarrow G(U_n)$
 - ▶ Each z_i is chosen at random in $\{0, 1\}^n$ such that $b(z_i) = c_i^H$
 - ▶ $c_i = f_{pk}(z_i)$ for $i \in \mathcal{I}$, and a random value in $\{0, 1\}^n$ otherwise.
- The above implicitly describes an efficient M s.t.
 $M(S_H(x)) \equiv S(x)$ and $M(P_H(x, w(x))) \approx_c P(x, w(x))$

Proving zero knowledge

Algorithm 14 (S)

Input: $x \in \{0, 1\}^n$ of length n .

- Let $(\pi_H, \mathcal{I}, c^H) = S_H(x)$, where S_H is the simulator of (P_H, V_H)
- Output $(c, (\pi_H, \mathcal{I}, pk, \{z_i\}_{i \in \mathcal{I}}))$, where
 - ▶ $pk \leftarrow G(U_n)$
 - ▶ Each z_i is chosen at random in $\{0, 1\}^n$ such that $b(z_i) = c_i^H$
 - ▶ $c_i = f_{pk}(z_i)$ for $i \in \mathcal{I}$, and a random value in $\{0, 1\}^n$ otherwise.
- The above implicitly describes an efficient M s.t.
 $M(S_H(x)) \equiv S(x)$ and $M(P_H(x, w(x))) \approx_c P(x, w(x))$
- Hence, distinguishing $P(x, w(x))$ from $S(x)$ is hard

Proving zero knowledge

Algorithm 14 (S)

Input: $x \in \{0, 1\}^n$ of length n .

- Let $(\pi_H, \mathcal{I}, c^H) = S_H(x)$, where S_H is the simulator of (P_H, V_H)
- Output $(c, (\pi_H, \mathcal{I}, pk, \{z_i\}_{i \in \mathcal{I}}))$, where
 - ▶ $pk \leftarrow G(U_n)$
 - ▶ Each z_i is chosen at random in $\{0, 1\}^n$ such that $b(z_i) = c_i^H$
 - ▶ $c_i = f_{pk}(z_i)$ for $i \in \mathcal{I}$, and a random value in $\{0, 1\}^n$ otherwise.
- The above implicitly describes an efficient M s.t.
 $M(S_H(x)) \equiv S(x)$ and $M(P_H(x, w(x))) \approx_c P(x, w(x))$
- Hence, distinguishing $P(x, w(x))$ from $S(x)$ is hard
- Direct solution for our \mathcal{NIZK}

Proving zero knowledge

Algorithm 14 (S)

Input: $x \in \{0, 1\}^n$ of length n .

- Let $(\pi_H, \mathcal{I}, c^H) = S_H(x)$, where S_H is the simulator of (P_H, V_H)
- Output $(c, (\pi_H, \mathcal{I}, pk, \{z_i\}_{i \in \mathcal{I}}))$, where
 - ▶ $pk \leftarrow G(U_n)$
 - ▶ Each z_i is chosen at random in $\{0, 1\}^n$ such that $b(z_i) = c_i^H$
 - ▶ $c_i = f_{pk}(z_i)$ for $i \in \mathcal{I}$, and a random value in $\{0, 1\}^n$ otherwise.

- The above implicitly describes an efficient M s.t.
 $M(S_H(x)) \equiv S(x)$ and $M(P_H(x, w(x))) \approx_c P(x, w(x))$
- Hence, distinguishing $P(x, w(x))$ from $S(x)$ is hard
- Direct solution for our \mathcal{NIZK}
- An “adaptive” \mathcal{NIZK}

Section 3

Adaptive NIZK

Adaptive \mathcal{NIZK}

x is chosen **after** the CRS.

Adaptive \mathcal{NIZK}

x is chosen **after** the CRS.

- **Completeness:** $\forall f: \{0, 1\}^{\ell(n)} \mapsto \mathcal{L} \cap \{0, 1\}^n$ and $w(x) \in R_{\mathcal{L}}(x)$:
 $\Pr_{c \leftarrow \{0, 1\}^{\ell(n)}; x = f(c)}[V(x, c, P(x, w(x), c)) = 1] \geq 2/3$

Adaptive \mathcal{NIZK}

x is chosen **after** the CRS.

- **Completeness:** $\forall f: \{0, 1\}^{\ell(n)} \mapsto \mathcal{L} \cap \{0, 1\}^n$ and $w(x) \in R_{\mathcal{L}}(x)$:
 $\Pr_{c \leftarrow \{0, 1\}^{\ell(n)}; x=f(c)}[V(x, c, P(x, w(x), c)) = 1] \geq 2/3$

Adaptive \mathcal{NIZK}

x is chosen **after** the CRS.

- **Completeness:** $\forall f: \{0, 1\}^{\ell(n)} \mapsto \mathcal{L} \cap \{0, 1\}^n$ and $w(x) \in R_{\mathcal{L}}(x)$:
 $\Pr_{c \leftarrow \{0, 1\}^{\ell(n)}; x=f(c)}[V(x, c, P(x, w(x), c)) = 1] \geq 2/3$
- **Soundness:** $\forall f: \{0, 1\}^{\ell(n)} \mapsto \{0, 1\}^n$ and P^*
 $\Pr_{c \leftarrow \{0, 1\}^{\ell(n)}; x=f(c)}[V(x, c, P^*(c)) = 1 \wedge x \notin \mathcal{L}] \leq 1/3$

Adaptive \mathcal{NIZK}

x is chosen **after** the CRS.

- **Completeness:** $\forall f: \{0, 1\}^{\ell(n)} \mapsto \mathcal{L} \cap \{0, 1\}^n$ and $w(x) \in R_{\mathcal{L}}(x)$:
 $\Pr_{c \leftarrow \{0, 1\}^{\ell(n)}; x=f(c)}[V(x, c, P(x, w(x), c)) = 1] \geq 2/3$
- **Soundness:** $\forall f: \{0, 1\}^{\ell(n)} \mapsto \{0, 1\}^n$ and P^*
 $\Pr_{c \leftarrow \{0, 1\}^{\ell(n)}; x=f(c)}[V(x, c, P^*(c)) = 1 \wedge x \notin \mathcal{L}] \leq 1/3$
- \mathcal{ZK} : \exists pair of PPTM's (S_1, S_2) s.t. $\forall f: \{0, 1\}^{\ell(n)} \mapsto \mathcal{L} \cap \{0, 1\}^n$

$$\{(c \leftarrow \{0, 1\}^{\ell(n)}, x = f(c), P(x, w(x)))\}_{n \in \mathbb{N}} \approx_c \{S^f(n)\}_{n \in \mathbb{N}}.$$

where $S^f(n)$ is the output of the following process

Adaptive \mathcal{NIZK}

x is chosen **after** the CRS.

- **Completeness:** $\forall f: \{0, 1\}^{\ell(n)} \mapsto \mathcal{L} \cap \{0, 1\}^n$ and $w(x) \in R_{\mathcal{L}}(x)$:
 $\Pr_{c \leftarrow \{0, 1\}^{\ell(n)}; x=f(c)}[V(x, c, P(x, w(x), c)) = 1] \geq 2/3$
- **Soundness:** $\forall f: \{0, 1\}^{\ell(n)} \mapsto \{0, 1\}^n$ and P^*
 $\Pr_{c \leftarrow \{0, 1\}^{\ell(n)}; x=f(c)}[V(x, c, P^*(c)) = 1 \wedge x \notin \mathcal{L}] \leq 1/3$
- \mathcal{ZK} : \exists pair of PPTM's (S_1, S_2) s.t. $\forall f: \{0, 1\}^{\ell(n)} \mapsto \mathcal{L} \cap \{0, 1\}^n$

$$\{(c \leftarrow \{0, 1\}^{\ell(n)}, x = f(c), P(x, w(x)))\}_{n \in \mathbb{N}} \approx_c \{S^f(n)\}_{n \in \mathbb{N}}.$$

where $S^f(n)$ is the output of the following process

① $(c, s) \leftarrow S_1(1^n)$

Adaptive \mathcal{NIZK}

x is chosen **after** the CRS.

- **Completeness:** $\forall f: \{0, 1\}^{\ell(n)} \mapsto \mathcal{L} \cap \{0, 1\}^n$ and $w(x) \in R_{\mathcal{L}}(x)$:
 $\Pr_{c \leftarrow \{0, 1\}^{\ell(n)}; x = f(c)}[V(x, c, P(x, w(x), c)) = 1] \geq 2/3$
- **Soundness:** $\forall f: \{0, 1\}^{\ell(n)} \mapsto \{0, 1\}^n$ and P^*
 $\Pr_{c \leftarrow \{0, 1\}^{\ell(n)}; x = f(c)}[V(x, c, P^*(c)) = 1 \wedge x \notin \mathcal{L}] \leq 1/3$
- \mathcal{ZK} : \exists pair of PPTM's (S_1, S_2) s.t. $\forall f: \{0, 1\}^{\ell(n)} \mapsto \mathcal{L} \cap \{0, 1\}^n$

$$\{(c \leftarrow \{0, 1\}^{\ell(n)}, x = f(c), P(x, w(x)))\}_{n \in \mathbb{N}} \approx_c \{S^f(n)\}_{n \in \mathbb{N}}.$$

where $S^f(n)$ is the output of the following process

- 1 $(c, s) \leftarrow S_1(1^n)$
- 2 $x = f(c)$

Adaptive \mathcal{NIZK}

x is chosen **after** the CRS.

- **Completeness:** $\forall f: \{0, 1\}^{\ell(n)} \mapsto \mathcal{L} \cap \{0, 1\}^n$ and $w(x) \in R_{\mathcal{L}}(x)$:
 $\Pr_{c \leftarrow \{0, 1\}^{\ell(n)}; x=f(c)}[V(x, c, P(x, w(x), c)) = 1] \geq 2/3$
- **Soundness:** $\forall f: \{0, 1\}^{\ell(n)} \mapsto \{0, 1\}^n$ and P^*
 $\Pr_{c \leftarrow \{0, 1\}^{\ell(n)}; x=f(c)}[V(x, c, P^*(c)) = 1 \wedge x \notin \mathcal{L}] \leq 1/3$
- \mathcal{ZK} : \exists pair of PPTM's (S_1, S_2) s.t. $\forall f: \{0, 1\}^{\ell(n)} \mapsto \mathcal{L} \cap \{0, 1\}^n$

$$\{(c \leftarrow \{0, 1\}^{\ell(n)}, x = f(c), P(x, w(x), c))\}_{n \in \mathbb{N}} \approx_c \{S^f(n)\}_{n \in \mathbb{N}}.$$

where $S^f(n)$ is the output of the following process

- 1 $(c, s) \leftarrow S_1(1^n)$
- 2 $x = f(c)$
- 3 Output $(c, x, S_2(x, c, s))$

Adaptive \mathcal{NIZK}

x is chosen **after** the CRS.

- **Completeness:** $\forall f: \{0, 1\}^{\ell(n)} \mapsto \mathcal{L} \cap \{0, 1\}^n$ and $w(x) \in R_{\mathcal{L}}(x)$:
 $\Pr_{c \leftarrow \{0, 1\}^{\ell(n)}; x=f(c)}[V(x, c, P(x, w(x), c)) = 1] \geq 2/3$
- **Soundness:** $\forall f: \{0, 1\}^{\ell(n)} \mapsto \{0, 1\}^n$ and P^*
 $\Pr_{c \leftarrow \{0, 1\}^{\ell(n)}; x=f(c)}[V(x, c, P^*(c)) = 1 \wedge x \notin \mathcal{L}] \leq 1/3$
- \mathcal{ZK} : \exists pair of PPTM's (S_1, S_2) s.t. $\forall f: \{0, 1\}^{\ell(n)} \mapsto \mathcal{L} \cap \{0, 1\}^n$

$$\{(c \leftarrow \{0, 1\}^{\ell(n)}, x = f(c), P(x, w(x), c))\}_{n \in \mathbb{N}} \approx_c \{S^f(n)\}_{n \in \mathbb{N}}.$$

where $S^f(n)$ is the output of the following process

- 1 $(c, s) \leftarrow S_1(1^n)$
- 2 $x = f(c)$
- 3 Output $(c, x, S_2(x, c, s))$

Adaptive \mathcal{NIZK}

x is chosen **after** the CRS.

- **Completeness:** $\forall f: \{0, 1\}^{\ell(n)} \mapsto \mathcal{L} \cap \{0, 1\}^n$ and $w(x) \in R_{\mathcal{L}}(x)$:
 $\Pr_{c \leftarrow \{0, 1\}^{\ell(n)}; x = f(c)}[V(x, c, P(x, w(x), c)) = 1] \geq 2/3$
- **Soundness:** $\forall f: \{0, 1\}^{\ell(n)} \mapsto \{0, 1\}^n$ and P^*
 $\Pr_{c \leftarrow \{0, 1\}^{\ell(n)}; x = f(c)}[V(x, c, P^*(c)) = 1 \wedge x \notin \mathcal{L}] \leq 1/3$
- \mathcal{ZK} : \exists pair of PPTM's (S_1, S_2) s.t. $\forall f: \{0, 1\}^{\ell(n)} \mapsto \mathcal{L} \cap \{0, 1\}^n$

$$\{(c \leftarrow \{0, 1\}^{\ell(n)}, x = f(c), P(x, w(x), c))\}_{n \in \mathbb{N}} \approx_c \{S^f(n)\}_{n \in \mathbb{N}}.$$

where $S^f(n)$ is the output of the following process

- 1 $(c, s) \leftarrow S_1(1^n)$
- 2 $x = f(c)$
- 3 Output $(c, x, S_2(x, c, s))$

Why do we need s ?

Adaptive \mathcal{NIZK} , cont.

- Adaptive completeness and soundness are easy to achieve from any non-adaptive \mathcal{NIZK} .(?)

Adaptive \mathcal{NIZK} , cont.

- Adaptive completeness and soundness are easy to achieve from any non-adaptive \mathcal{NIZK} .(?)
- **Not** every \mathcal{NIZK} is adaptive \mathcal{ZK} .

Adaptive \mathcal{NIZK} , cont.

- Adaptive completeness and soundness are easy to achieve from any non-adaptive \mathcal{NIZK} .(?)
- **Not** every \mathcal{NIZK} is adaptive \mathcal{ZK} .

Adaptive \mathcal{NIZK} , cont.

- Adaptive completeness and soundness are easy to achieve from any non-adaptive \mathcal{NIZK} .(?)
- **Not** every \mathcal{NIZK} is adaptive \mathcal{ZK} .

Theorem 15

*Assume TDP exist, then every \mathcal{NP} language has an **adaptive** \mathcal{NIZK} with perfect completeness and negligible soundness error.*

Adaptive \mathcal{NIZK} , cont.

- Adaptive completeness and soundness are easy to achieve from any non-adaptive \mathcal{NIZK} .(?)
- **Not** every \mathcal{NIZK} is adaptive \mathcal{ZK} .

Theorem 15

*Assume TDP exist, then every \mathcal{NP} language has an **adaptive** \mathcal{NIZK} with perfect completeness and negligible soundness error.*

In the following, when saying adaptive \mathcal{NIZK} , we mean negligible completeness and soundness error.

Section 4

Simulation-Sound NIZK

Simulation soundness

A \mathcal{NIZK} system (P, V) for \mathcal{L} has (one-time) simulation soundness, if \exists a pair of PPTM's $S = (S_1, S_2)$ that satisfies the \mathcal{ZK} property of P with respect to \mathcal{L} , and in addition

Simulation soundness

A \mathcal{NIZK} system (P, V) for \mathcal{L} has (one-time) simulation soundness, if \exists a pair of PPTM's $S = (S_1, S_2)$ that satisfies the \mathcal{ZK} property of P with respect to \mathcal{L} , and in addition

$$\Pr_{(c, x, \pi, x', \pi') \leftarrow \text{Exp}_{V, S, P}^n} [x' \notin \mathcal{L} \wedge V(x', \pi', c) = 1 \wedge (x', \pi') \neq (x, \pi)] = \text{neg}(n)$$

for any pair of PPTM's $P^* = (P_1^*, P_2^*)$.

Experiment 16 (Exp_{V, S, P^*}^n)

- 1 $(c, s) \leftarrow S_1(1^n)$
- 2 $(x, p) \leftarrow P_1^*(1^n, c)$
- 3 $\pi \leftarrow S_2(x, c, s)$
- 4 $(x', \pi') \leftarrow P_2^*(p, \pi)$
- 5 Output (c, x, π, x', π')

Simulation soundness

A \mathcal{NIZK} system (P, V) for \mathcal{L} has (one-time) simulation soundness, if \exists a pair of PPTM's $S = (S_1, S_2)$ that satisfies the \mathcal{ZK} property of P with respect to \mathcal{L} , and in addition

$$\Pr_{(c, x, \pi, x', \pi') \leftarrow \text{Exp}_{V, S, P}^n} [x' \notin \mathcal{L} \wedge V(x', \pi', c) = 1 \wedge (x', \pi') \neq (x, \pi)] = \text{neg}(n)$$

for any pair of PPTM's $P^* = (P_1^*, P_2^*)$.

Experiment 16 (Exp_{V, S, P^*}^n)

- 1 $(c, s) \leftarrow S_1(1^n)$
- 2 $(x, p) \leftarrow P_1^*(1^n, c)$
- 3 $\pi \leftarrow S_2(x, c, s)$
- 4 $(x', \pi') \leftarrow P_2^*(p, \pi)$
- 5 Output (c, x, π, x', π')

Simulation soundness, cont.

- After seeing a simulated (possibly false) proof, hard to generate an **additional** false proof

Simulation soundness, cont.

- After seeing a simulated (possibly false) proof, hard to generate an **additional** false proof
- Definition only considers **efficient** provers

Simulation soundness, cont.

- After seeing a simulated (possibly false) proof, hard to generate an **additional** false proof
- Definition only considers **efficient** provers
- (P, V) might be adaptive or non-adaptive

Simulation soundness, cont.

- After seeing a simulated (possibly false) proof, hard to generate an **additional** false proof
- Definition only considers **efficient** provers
- (P, V) might be adaptive or non-adaptive
- Adaptive **NIZK** guarantees weak type of simulation soundness (hard to fake proofs for simulated CRS)(?)

Simulation soundness, cont.

- After seeing a simulated (possibly false) proof, hard to generate an **additional** false proof
- Definition only considers **efficient** provers
- (P, V) might be adaptive or non-adaptive
- Adaptive \mathcal{NIZK} guarantees weak type of simulation soundness (hard to fake proofs for simulated CRS)(?)
- Does the adaptive \mathcal{NIZK} we seen have simulation soundness?

Construction

We present a simulation sound $\mathcal{NIZK}(\mathcal{P}, \mathcal{V})$ for $\mathcal{L} \in \mathcal{NP}$

Construction

We present a simulation sound $\mathcal{NIZK}(\mathcal{P}, \mathcal{V})$ for $\mathcal{L} \in \mathcal{NP}$

Ingredients:

- 1 Strong signature scheme $(\text{Gen}, \text{Sign}, \text{Vrfy})$ (one-time scheme suffices)

Construction

We present a simulation sound $\mathcal{NIZK}(\mathcal{P}, \mathcal{V})$ for $\mathcal{L} \in \mathcal{NP}$

Ingredients:

- 1 Strong signature scheme $(\text{Gen}, \text{Sign}, \text{Vrfy})$ (one-time scheme suffices)
- 2 Non-interactive, perfectly-binding commitment Com .

Construction

We present a simulation sound $\mathcal{NIZK}(\mathcal{P}, \mathcal{V})$ for $\mathcal{L} \in \mathcal{NP}$

Ingredients:

- ➊ Strong signature scheme $(\text{Gen}, \text{Sign}, \text{Vrfy})$ (one-time scheme suffices)
- ➋ Non-interactive, perfectly-binding commitment Com .
 - Pseudorandom range: for some $\ell \in \text{poly}$
 $\{\text{Com}(w, r \leftarrow \{0, 1\}^{\ell(|w|)})\}_{w \in \{0, 1\}^*} \approx_c \{u \leftarrow \{0, 1\}^{\ell(|w|)}\}_{w \in \{0, 1\}^*}$

Construction

We present a simulation sound $\mathcal{NIZK}(\mathcal{P}, \mathcal{V})$ for $\mathcal{L} \in \mathcal{NP}$

Ingredients:

- ➊ Strong signature scheme $(\text{Gen}, \text{Sign}, \text{Vrfy})$ (one-time scheme suffices)
- ➋ Non-interactive, perfectly-binding commitment Com .
 - Pseudorandom range: for some $\ell \in \text{poly}$
 $\{\text{Com}(w, r \leftarrow \{0, 1\}^{\ell(|w|)})\}_{w \in \{0, 1\}^*} \approx_c \{u \leftarrow \{0, 1\}^{\ell(|w|)}\}_{w \in \{0, 1\}^*}$
 - * achieved by the standard OWP (or TDP) based perfectly-binding commitment.

Construction

We present a simulation sound $\mathcal{NIZK}(\mathcal{P}, \mathcal{V})$ for $\mathcal{L} \in \mathcal{NP}$

Ingredients:

- 1 Strong signature scheme $(\text{Gen}, \text{Sign}, \text{Vrfy})$ (one-time scheme suffices)
- 2 Non-interactive, perfectly-binding commitment Com .
 - ▶ Pseudorandom range: for some $\ell \in \text{poly}$
 $\{\text{Com}(w, r \leftarrow \{0, 1\}^{\ell(|w|)})\}_{w \in \{0, 1\}^*} \approx_c \{u \leftarrow \{0, 1\}^{\ell(|w|)}\}_{w \in \{0, 1\}^*}$
 - * achieved by the standard OWP (or TDP) based perfectly-binding commitment.
 - ▶ Negligible support: a random string is a valid commitment only with negligible probability.

Construction

We present a simulation sound $\mathcal{NIZK}(\mathcal{P}, \mathcal{V})$ for $\mathcal{L} \in \mathcal{NP}$

Ingredients:

- 1 Strong signature scheme $(\text{Gen}, \text{Sign}, \text{Vrfy})$ (one-time scheme suffices)
- 2 Non-interactive, perfectly-binding commitment Com .
 - ▶ Pseudorandom range: for some $\ell \in \text{poly}$
 $\{\text{Com}(w, r \leftarrow \{0, 1\}^{\ell(|w|)})\}_{w \in \{0, 1\}^*} \approx_c \{u \leftarrow \{0, 1\}^{\ell(|w|)}\}_{w \in \{0, 1\}^*}$
 - * achieved by the standard OWP (or TDP) based perfectly-binding commitment.
 - ▶ Negligible support: a random string is a valid commitment only with negligible probability.
 - * achieved by using the standard OWP (or TDP) based perfectly-binding commitment, and committing to the **same** value many times.

Construction

We present a simulation sound $\mathcal{NIZK}(\mathcal{P}, \mathcal{V})$ for $\mathcal{L} \in \mathcal{NP}$

Ingredients:

- 1 Strong signature scheme $(\text{Gen}, \text{Sign}, \text{Vrfy})$ (one-time scheme suffices)
- 2 Non-interactive, perfectly-binding commitment Com .
 - ▶ Pseudorandom range: for some $\ell \in \text{poly}$
 $\{\text{Com}(w, r \leftarrow \{0, 1\}^{\ell(|w|)})\}_{w \in \{0, 1\}^*} \approx_c \{u \leftarrow \{0, 1\}^{\ell(|w|)}\}_{w \in \{0, 1\}^*}$
 - * achieved by the standard OWP (or TDP) based perfectly-binding commitment.
 - ▶ Negligible support: a random string is a valid commitment only with negligible probability.
 - * achieved by using the standard OWP (or TDP) based perfectly-binding commitment, and committing to the **same** value many times.
- 3 Adaptive $\mathcal{NIZK}(\mathcal{P}_A, \mathcal{V}_A)$ for
 $\mathcal{L}_A := \{(x, \text{com}, w) : x \in \mathcal{L} \vee \exists r \in \{0, 1\}^* : \text{com} = \text{Com}(w, r)\} \in \mathcal{NP}$

Construction

We present a simulation sound $\mathcal{NIZK}(\mathcal{P}, \mathcal{V})$ for $\mathcal{L} \in \mathcal{NP}$

Ingredients:

- 1 Strong signature scheme $(\text{Gen}, \text{Sign}, \text{Vrfy})$ (one-time scheme suffices)
- 2 Non-interactive, perfectly-binding commitment Com .
 - ▶ Pseudorandom range: for some $\ell \in \text{poly}$
 $\{\text{Com}(w, r \leftarrow \{0, 1\}^{\ell(|w|)})\}_{w \in \{0, 1\}^*} \approx_c \{u \leftarrow \{0, 1\}^{\ell(|w|)}\}_{w \in \{0, 1\}^*}$
 - * achieved by the standard OWP (or TDP) based perfectly-binding commitment.
 - ▶ Negligible support: a random string is a valid commitment only with negligible probability.
 - * achieved by using the standard OWP (or TDP) based perfectly-binding commitment, and committing to the **same** value many times.
- 3 Adaptive $\mathcal{NIZK}(\mathcal{P}_A, \mathcal{V}_A)$ for
 $\mathcal{L}_A := \{(x, \text{com}, w) : x \in \mathcal{L} \vee \exists r \in \{0, 1\}^* : \text{com} = \text{Com}(w, r)\} \in \mathcal{NP}$
 - * adaptive **WI** suffices

Construction, cont.

Recall $\mathcal{L}_A := \{(x, \text{com}, w) : x \in \mathcal{L} \vee \exists r \in \{0, 1\}^* : \text{com} = \text{Com}(w, r)\}$.

Construction, cont.

Recall $\mathcal{L}_A := \{(x, \text{com}, w) : x \in \mathcal{L} \vee \exists r \in \{0, 1\}^* : \text{com} = \text{Com}(w, r)\}$.

Algorithm 17 (P)

Input: $x \in \mathcal{L}$ and $w \in R_{\mathcal{L}}(x)$, and CRS $c = (c_1, c_2)$

- 1 $(sk, vk) \leftarrow \text{Gen}(1^{|x|})$
- 2 $\pi_A \leftarrow P_A((x, c_1, vk), w, c_2)$
- 3 $\sigma \leftarrow \text{Sign}_{sk}(x, \pi_A)$
- 4 **Output** $\pi = (vk, \pi_A, \sigma)$

Construction, cont.

Recall $\mathcal{L}_A := \{(x, \text{com}, w) : x \in \mathcal{L} \vee \exists r \in \{0, 1\}^* : \text{com} = \text{Com}(w, r)\}$.

Algorithm 17 (P)

Input: $x \in \mathcal{L}$ and $w \in R_{\mathcal{L}}(x)$, and CRS $c = (c_1, c_2)$

- 1 $(sk, vk) \leftarrow \text{Gen}(1^{|x|})$
- 2 $\pi_A \leftarrow P_A((x, c_1, vk), w, c_2)$
- 3 $\sigma \leftarrow \text{Sign}_{sk}(x, \pi_A)$
- 4 Output $\pi = (vk, \pi_A, \sigma)$

Algorithm 18 (V)

Input: $x \in \{0, 1\}^*$, $\pi = (vk, \pi_A, \sigma)$ and a CRS $c = (c_1, c_2)$

Verify that $\text{Vrfy}_{vk}((x, \pi), \sigma) = 1$ and $\text{V}_A((x, c_1, vk), c_2, \pi_A) = 1$

Construction, cont.

Recall $\mathcal{L}_A := \{(x, \text{com}, w) : x \in \mathcal{L} \vee \exists r \in \{0, 1\}^* : \text{com} = \text{Com}(w, r)\}$.

Algorithm 17 (P)

Input: $x \in \mathcal{L}$ and $w \in R_{\mathcal{L}}(x)$, and CRS $c = (c_1, c_2)$

- 1 $(sk, vk) \leftarrow \text{Gen}(1^{|x|})$
- 2 $\pi_A \leftarrow P_A((x, c_1, vk), w, c_2)$
- 3 $\sigma \leftarrow \text{Sign}_{sk}(x, \pi_A)$
- 4 Output $\pi = (vk, \pi_A, \sigma)$

Algorithm 18 (V)

Input: $x \in \{0, 1\}^*$, $\pi = (vk, \pi_A, \sigma)$ and a CRS $c = (c_1, c_2)$

Verify that $\text{Vrfy}_{vk}((x, \pi), \sigma) = 1$ and $\text{V}_A((x, c_1, vk), c_2, \pi_A) = 1$

Claim 19

The proof system (P, V) is an adaptive \mathcal{NIZK} for \mathcal{L} , with one-time simulation soundness.

Proving Claim 19

Recall $\mathcal{L}_A := \{(x, \text{com}, w) : x \in \mathcal{L} \vee \exists r \in \{0, 1\}^* : \text{com} = \text{Com}(w, r)\}$.

Proving Claim 19

Recall $\mathcal{L}_A := \{(x, \text{com}, w) : x \in \mathcal{L} \vee \exists r \in \{0, 1\}^* : \text{com} = \text{Com}(w, r)\}$.

- **Adaptive completeness:** Follows by the adaptive completeness of (P_A, V_A) .

Proving Claim 19

Recall $\mathcal{L}_A := \{(x, \text{com}, w) : x \in \mathcal{L} \vee \exists r \in \{0, 1\}^* : \text{com} = \text{Com}(w, r)\}$.

- **Adaptive completeness:** Follows by the adaptive completeness of (P_A, V_A) .
- **Adaptive \mathcal{ZK} :**

Proving Claim 19

Recall $\mathcal{L}_A := \{(x, \text{com}, w) : x \in \mathcal{L} \vee \exists r \in \{0, 1\}^* : \text{com} = \text{Com}(w, r)\}$.

- **Adaptive completeness:** Follows by the adaptive completeness of (P_A, V_A) .
- **Adaptive \mathcal{ZK} :**
 - ▶ $S_1(1^n)$:

Proving Claim 19

Recall $\mathcal{L}_A := \{(x, \text{com}, w) : x \in \mathcal{L} \vee \exists r \in \{0, 1\}^* : \text{com} = \text{Com}(w, r)\}$.

- **Adaptive completeness:** Follows by the adaptive completeness of (P_A, V_A) .
- **Adaptive \mathcal{ZK} :**
 - ▶ $S_1(1^n)$:
 - 1 Let $(sk, vk) \leftarrow \text{Gen}(1^n)$, $z \leftarrow \{0, 1\}^{\ell(n)}$ and $c_1 = \text{Com}(vk, z)$.

Proving Claim 19

Recall $\mathcal{L}_A := \{(x, \text{com}, w) : x \in \mathcal{L} \vee \exists r \in \{0, 1\}^* : \text{com} = \text{Com}(w, r)\}$.

- **Adaptive completeness:** Follows by the adaptive completeness of (P_A, V_A) .
- **Adaptive \mathcal{ZK} :**
 - ▶ $S_1(1^n)$:
 - 1 Let $(sk, vk) \leftarrow \text{Gen}(1^n)$, $z \leftarrow \{0, 1\}^{\ell(n)}$ and $c_1 = \text{Com}(vk, z)$.
 - 2 Output $(c = (c_1, c_2), s = (z, sk, vk))$, where c_2 is chosen uniformly at random.

Proving Claim 19

Recall $\mathcal{L}_A := \{(x, \text{com}, w) : x \in \mathcal{L} \vee \exists r \in \{0, 1\}^* : \text{com} = \text{Com}(w, r)\}$.

- **Adaptive completeness:** Follows by the adaptive completeness of (P_A, V_A) .
- **Adaptive \mathcal{ZK} :**
 - ▶ $S_1(1^n)$:
 - 1 Let $(sk, vk) \leftarrow \text{Gen}(1^n)$, $z \leftarrow \{0, 1\}^{\ell(n)}$ and $c_1 = \text{Com}(vk, z)$.
 - 2 Output $(c = (c_1, c_2), s = (z, sk, vk))$, where c_2 is chosen uniformly at random.
 - ▶ $S_2(x, c = (c_1, c_2), s = (z, sk, vk))$:

Proving Claim 19

Recall $\mathcal{L}_A := \{(x, \text{com}, w) : x \in \mathcal{L} \vee \exists r \in \{0, 1\}^* : \text{com} = \text{Com}(w, r)\}$.

- **Adaptive completeness:** Follows by the adaptive completeness of (P_A, V_A) .
- **Adaptive \mathcal{ZK} :**
 - ▶ $S_1(1^n)$:
 - 1 Let $(sk, vk) \leftarrow \text{Gen}(1^n)$, $z \leftarrow \{0, 1\}^{\ell(n)}$ and $c_1 = \text{Com}(vk, z)$.
 - 2 Output $(c = (c_1, c_2), s = (z, sk, vk))$, where c_2 is chosen uniformly at random.
 - ▶ $S_2(x, c = (c_1, c_2), s = (z, sk, vk))$:
 - 1 Let $\pi_A \leftarrow P_A((x, c_1, vk), z, c_2)$

Proving Claim 19

Recall $\mathcal{L}_A := \{(x, \text{com}, w) : x \in \mathcal{L} \vee \exists r \in \{0, 1\}^* : \text{com} = \text{Com}(w, r)\}$.

- **Adaptive completeness:** Follows by the adaptive completeness of (P_A, V_A) .
- **Adaptive \mathcal{ZK} :**
 - ▶ $S_1(1^n)$:
 - 1 Let $(sk, vk) \leftarrow \text{Gen}(1^n)$, $z \leftarrow \{0, 1\}^{\ell(n)}$ and $c_1 = \text{Com}(vk, z)$.
 - 2 Output $(c = (c_1, c_2), s = (z, sk, vk))$, where c_2 is chosen uniformly at random.
 - ▶ $S_2(x, c = (c_1, c_2), s = (z, sk, vk))$:
 - 1 Let $\pi_A \leftarrow P_A((x, c_1, vk), z, c_2)$
 - 2 $\sigma \leftarrow \text{Sign}_{sk}(x, \pi_A)$

Proving Claim 19

Recall $\mathcal{L}_A := \{(x, \text{com}, w) : x \in \mathcal{L} \vee \exists r \in \{0, 1\}^* : \text{com} = \text{Com}(w, r)\}$.

- **Adaptive completeness:** Follows by the adaptive completeness of (P_A, V_A) .
- **Adaptive \mathcal{ZK} :**
 - ▶ $S_1(1^n)$:
 - 1 Let $(sk, vk) \leftarrow \text{Gen}(1^n)$, $z \leftarrow \{0, 1\}^{\ell(n)}$ and $c_1 = \text{Com}(vk, z)$.
 - 2 Output $(c = (c_1, c_2), s = (z, sk, vk))$, where c_2 is chosen uniformly at random.
 - ▶ $S_2(x, c = (c_1, c_2), s = (z, sk, vk))$:
 - 1 Let $\pi_A \leftarrow P_A((x, c_1, vk), z, c_2)$
 - 2 $\sigma \leftarrow \text{Sign}_{sk}(x, \pi_A)$
 - 3 Output $\pi = (vk, \pi_A, \sigma)$

Proving Claim 19

Recall $\mathcal{L}_A := \{(x, \text{com}, w) : x \in \mathcal{L} \vee \exists r \in \{0, 1\}^* : \text{com} = \text{Com}(w, r)\}$.

- **Adaptive completeness:** Follows by the adaptive completeness of (P_A, V_A) .
- **Adaptive \mathcal{ZK} :**
 - ▶ $S_1(1^n)$:
 - 1 Let $(sk, vk) \leftarrow \text{Gen}(1^n)$, $z \leftarrow \{0, 1\}^{\ell(n)}$ and $c_1 = \text{Com}(vk, z)$.
 - 2 Output $(c = (c_1, c_2), s = (z, sk, vk))$, where c_2 is chosen uniformly at random.
 - ▶ $S_2(x, c = (c_1, c_2), s = (z, sk, vk))$:
 - 1 Let $\pi_A \leftarrow P_A((x, c_1, vk), z, c_2)$
 - 2 $\sigma \leftarrow \text{Sign}_{sk}(x, \pi_A)$
 - 3 Output $\pi = (vk, \pi_A, \sigma)$

Proving Claim 19

Recall $\mathcal{L}_A := \{(x, \text{com}, w) : x \in \mathcal{L} \vee \exists r \in \{0, 1\}^* : \text{com} = \text{Com}(w, r)\}$.

- **Adaptive completeness:** Follows by the adaptive completeness of (P_A, V_A) .
- **Adaptive \mathcal{ZK} :**
 - ▶ $S_1(1^n)$:
 - 1 Let $(sk, vk) \leftarrow \text{Gen}(1^n)$, $z \leftarrow \{0, 1\}^{\ell(n)}$ and $c_1 = \text{Com}(vk, z)$.
 - 2 Output $(c = (c_1, c_2), s = (z, sk, vk))$, where c_2 is chosen uniformly at random.
 - ▶ $S_2(x, c = (c_1, c_2), s = (z, sk, vk))$:
 - 1 Let $\pi_A \leftarrow P_A((x, c_1, vk), z, c_2)$
 - 2 $\sigma \leftarrow \text{Sign}_{sk}(x, \pi_A)$
 - 3 Output $\pi = (vk, \pi_A, \sigma)$

Proof follows by the adaptive WI of (P_A, V_A) and the pseudorandomness of Com

Proving Claim 19

Recall $\mathcal{L}_A := \{(x, \text{com}, w) : x \in \mathcal{L} \vee \exists r \in \{0, 1\}^* : \text{com} = \text{Com}(w, r)\}$.

- **Adaptive completeness:** Follows by the adaptive completeness of (P_A, V_A) .
 - **Adaptive \mathcal{ZK} :**
 - ▶ $S_1(1^n)$:
 - 1 Let $(sk, vk) \leftarrow \text{Gen}(1^n)$, $z \leftarrow \{0, 1\}^{\ell(n)}$ and $c_1 = \text{Com}(vk, z)$.
 - 2 Output $(c = (c_1, c_2), s = (z, sk, vk))$, where c_2 is chosen uniformly at random.
 - ▶ $S_2(x, c = (c_1, c_2), s = (z, sk, vk))$:
 - 1 Let $\pi_A \leftarrow P_A((x, c_1, vk), z, c_2)$
 - 2 $\sigma \leftarrow \text{Sign}_{sk}(x, \pi_A)$
 - 3 Output $\pi = (vk, \pi_A, \sigma)$
- Proof follows by the adaptive WI of (P_A, V_A) and the pseudorandomness of Com
- **Adaptive soundness:** Implicit in the proof of simulation soundness, given next slide.

Proving simulation soundness

Recall $\mathcal{L}_A := \{(x, \text{com}, w) : x \in \mathcal{L} \vee \exists r \in \{0, 1\}^* : \text{com} = \text{Com}(w, r)\}$.

Proving simulation soundness

Recall $\mathcal{L}_A := \{(x, \text{com}, w) : x \in \mathcal{L} \vee \exists r \in \{0, 1\}^* : \text{com} = \text{Com}(w, r)\}$.

Let $\mathbf{P}^* = (\mathbf{P}_1^*, \mathbf{P}_2^*)$ be a pair of PPTM's attacking the simulation soundness of (V, S) with respect to \mathcal{L} , and let $\mathbf{c} = (c_1, c_2)$, x , π , x' and $\pi' = (vk', \pi'_A, \sigma')$ be the values generated by a random execution of $\text{Exp}_{V, S, \mathbf{P}^*}^\eta$.

Proving simulation soundness

Recall $\mathcal{L}_A := \{(x, \text{com}, w) : x \in \mathcal{L} \vee \exists r \in \{0, 1\}^* : \text{com} = \text{Com}(w, r)\}$.

Let $\mathbf{P}^* = (\mathbf{P}_1^*, \mathbf{P}_2^*)$ be a pair of PPTM's attacking the simulation soundness of (V, S) with respect to \mathcal{L} , and let $\mathbf{c} = (c_1, c_2)$, x , π , x' and $\pi' = (vk', \pi'_A, \sigma')$ be the values generated by a random execution of $\text{Exp}_{V, S, \mathbf{P}^*}^\eta$.

Assume $\text{Vrfy}_{vk'}((x', \pi'_A), \sigma') = 1$, $x' \notin \mathcal{L}$ and $(x', \pi') \neq (x, \pi)$.

Proving simulation soundness

Recall $\mathcal{L}_A := \{(x, \text{com}, w) : x \in \mathcal{L} \vee \exists r \in \{0, 1\}^* : \text{com} = \text{Com}(w, r)\}$.

Let $\mathbf{P}^* = (\mathbf{P}_1^*, \mathbf{P}_2^*)$ be a pair of PPTM's attacking the simulation soundness of (V, S) with respect to \mathcal{L} , and let $\mathbf{c} = (c_1, c_2)$, x , π , x' and $\pi' = (vk', \pi'_A, \sigma')$ be the values generated by a random execution of $\text{Exp}_{V, S, \mathbf{P}^*}^n$.

Assume $\text{Vrfy}_{vk'}((x', \pi'_A), \sigma') = 1$, $x' \notin \mathcal{L}$ and $(x', \pi') \neq (x, \pi)$.

Then with save but negligible probability:

- vk' is not the verification key appeared in π ($(\text{Gen}, \text{Sign}, \text{Vrfy})$ is a strong signature)

Proving simulation soundness

Recall $\mathcal{L}_A := \{(x, \text{com}, w) : x \in \mathcal{L} \vee \exists r \in \{0, 1\}^* : \text{com} = \text{Com}(w, r)\}$.

Let $\mathbf{P}^* = (\mathbf{P}_1^*, \mathbf{P}_2^*)$ be a pair of PPTM's attacking the simulation soundness of (V, S) with respect to \mathcal{L} , and let $\mathbf{c} = (c_1, c_2)$, x , π , x' and $\pi' = (vk', \pi'_A, \sigma')$ be the values generated by a random execution of $\text{Exp}_{V, S, \mathbf{P}^*}^n$.

Assume $\text{Vrfy}_{vk'}((x', \pi'_A), \sigma') = 1$, $x' \notin \mathcal{L}$ and $(x', \pi') \neq (x, \pi)$.

Then with save but negligible probability:

- vk' is not the verification key appeared in π ($(\text{Gen}, \text{Sign}, \text{Vrfy})$ is a strong signature)

$\implies \nexists r \in \{0, 1\}^* \text{ s.t. } c_1 = \text{Com}(vk', r) \quad (\text{Com is perfectly binding})$

Proving simulation soundness

Recall $\mathcal{L}_A := \{(x, \text{com}, w) : x \in \mathcal{L} \vee \exists r \in \{0, 1\}^* : \text{com} = \text{Com}(w, r)\}$.

Let $\mathbf{P}^* = (\mathbf{P}_1^*, \mathbf{P}_2^*)$ be a pair of PPTM's attacking the simulation soundness of (V, S) with respect to \mathcal{L} , and let $\mathbf{c} = (c_1, c_2)$, x , π , x' and $\pi' = (vk', \pi'_A, \sigma')$ be the values generated by a random execution of $\text{Exp}_{V, S, \mathbf{P}^*}^\eta$.

Assume $\text{Vrfy}_{vk'}((x', \pi'_A), \sigma') = 1$, $x' \notin \mathcal{L}$ and $(x', \pi') \neq (x, \pi)$.

Then with save but negligible probability:

- vk' is not the verification key appeared in π ($(\text{Gen}, \text{Sign}, \text{Vrfy})$ is a strong signature)

$$\implies \nexists r \in \{0, 1\}^* \text{ s.t. } c_1 = \text{Com}(vk', r) \quad (\text{Com is perfectly binding})$$

$$\implies x'_A = (x', c_1, vk') \notin \mathcal{L}_A \quad (\text{above and } x' \notin \mathcal{L})$$

Proving simulation soundness

Recall $\mathcal{L}_A := \{(x, \text{com}, w) : x \in \mathcal{L} \vee \exists r \in \{0, 1\}^* : \text{com} = \text{Com}(w, r)\}$.

Let $\mathbf{P}^* = (\mathbf{P}_1^*, \mathbf{P}_2^*)$ be a pair of PPTM's attacking the simulation soundness of (V, S) with respect to \mathcal{L} , and let $\mathbf{c} = (c_1, c_2)$, x , π , x' and $\pi' = (vk', \pi'_A, \sigma')$ be the values generated by a random execution of $\text{Exp}_{V, S, \mathbf{P}^*}^\eta$.

Assume $\text{Vrfy}_{vk'}((x', \pi'_A), \sigma') = 1$, $x' \notin \mathcal{L}$ and $(x', \pi') \neq (x, \pi)$.

Then with save but negligible probability:

- vk' is not the verification key appeared in π ($(\text{Gen}, \text{Sign}, \text{Vrfy})$ is a strong signature)

$$\implies \nexists r \in \{0, 1\}^* \text{ s.t. } c_1 = \text{Com}(vk', r) \quad (\text{Com is perfectly binding})$$

$$\implies x'_A = (x', c_1, vk') \notin \mathcal{L}_A \quad (\text{above and } x' \notin \mathcal{L})$$

Proving simulation soundness

Recall $\mathcal{L}_A := \{(x, \text{com}, w) : x \in \mathcal{L} \vee \exists r \in \{0, 1\}^* : \text{com} = \text{Com}(w, r)\}$.

Let $\mathbf{P}^* = (\mathbf{P}_1^*, \mathbf{P}_2^*)$ be a pair of PPTM's attacking the simulation soundness of (V, S) with respect to \mathcal{L} , and let $\mathbf{c} = (c_1, c_2)$, x , π , x' and $\pi' = (vk', \pi'_A, \sigma')$ be the values generated by a random execution of $\text{Exp}_{V, S, \mathbf{P}^*}^\eta$.

Assume $\text{Vrfy}_{vk'}((x', \pi'_A), \sigma') = 1$, $x' \notin \mathcal{L}$ and $(x', \pi') \neq (x, \pi)$.

Then with save but negligible probability:

- vk' is not the verification key appeared in π ($(\text{Gen}, \text{Sign}, \text{Vrfy})$ is a strong signature)

$$\implies \nexists r \in \{0, 1\}^* \text{ s.t. } c_1 = \text{Com}(vk', r) \quad (\text{Com is perfectly binding})$$

$$\implies x'_A = (x', c_1, vk') \notin \mathcal{L}_A \quad (\text{above and } x' \notin \mathcal{L})$$

Since c_2 was chosen at random by S_1 , the adaptive soundness of (P_A, V_A) yields that $\Pr[V_A(x'_A, c_2, \pi'_A) = 1] = \text{neg}(n)$.

Proving simulation soundness

Recall $\mathcal{L}_A := \{(x, \text{com}, w) : x \in \mathcal{L} \vee \exists r \in \{0, 1\}^* : \text{com} = \text{Com}(w, r)\}$.

Let $\mathbf{P}^* = (\mathbf{P}_1^*, \mathbf{P}_2^*)$ be a pair of PPTM's attacking the simulation soundness of (V, S) with respect to \mathcal{L} , and let $\mathbf{c} = (c_1, c_2)$, x , π , x' and $\pi' = (vk', \pi'_A, \sigma')$ be the values generated by a random execution of $\text{Exp}_{V, S, \mathbf{P}^*}^\eta$.

Assume $\text{Vrfy}_{vk'}((x', \pi'_A), \sigma') = 1$, $x' \notin \mathcal{L}$ and $(x', \pi') \neq (x, \pi)$.

Then with save but negligible probability:

- vk' is not the verification key appeared in π ($(\text{Gen}, \text{Sign}, \text{Vrfy})$ is a strong signature)

$$\implies \nexists r \in \{0, 1\}^* \text{ s.t. } c_1 = \text{Com}(vk', r) \quad (\text{Com is perfectly binding})$$

$$\implies x'_A = (x', c_1, vk') \notin \mathcal{L}_A \quad (\text{above and } x' \notin \mathcal{L})$$

Since c_2 was chosen at random by S_1 , the adaptive soundness of (P_A, V_A) yields that $\Pr[V_A(x'_A, c_2, \pi'_A) = 1] = \text{neg}(n)$.

Adaptive soundness?

Part II

Proof of Knowledge

Proof of Knowledge

The protocol (P, V) is a **proof of knowledge** for $\mathcal{L} \in \mathcal{NP}$, if a P^* convinces V to accept x , then P^* “knows” $w \in R_{\mathcal{L}}(x)$.

Proof of Knowledge

The protocol (P, V) is a **proof of knowledge** for $\mathcal{L} \in \mathcal{NP}$, if a P^* convinces V to accepts x , then P^* “knows” $w \in R_{\mathcal{L}}(x)$.

Definition 20 (knowledge extractor)

Let (P, V) be an interactive proof for $\mathcal{L} \in \mathcal{NP}$. A probabilistic algorithm E is a **knowledge extractor** for (P, V) and $R_{\mathcal{L}}$ with error $\eta: \mathbb{N} \mapsto \mathbb{R}$, if $\exists t \in \text{poly}$ s.t. $\forall x \in \mathcal{L}$ and deterministic algorithm P^* , $E^{P^*}(x)$ runs in expected time bounded by $\frac{t(|x|)}{\delta(x) - \eta(|x|)}$ and outputs $w \in R_{\mathcal{L}}(x)$, where $\delta(x) = \Pr[(P^*, V)(x) = 1]$.

(P, V) is a proof of knowledge for \mathcal{L} with error η ,

Proof of Knowledge

The protocol (P, V) is a **proof of knowledge** for $\mathcal{L} \in \mathcal{NP}$, if a P^* convinces V to accepts x , then P^* “knows” $w \in R_{\mathcal{L}}(x)$.

Definition 20 (knowledge extractor)

Let (P, V) be an interactive proof for $\mathcal{L} \in \mathcal{NP}$. A probabilistic algorithm E is a **knowledge extractor** for (P, V) and $R_{\mathcal{L}}$ with error $\eta: \mathbb{N} \mapsto \mathbb{R}$, if $\exists t \in \text{poly}$ s.t. $\forall x \in \mathcal{L}$ and deterministic algorithm P^* , $E^{P^*}(x)$ runs in expected time bounded by $\frac{t(|x|)}{\delta(x) - \eta(|x|)}$ and outputs $w \in R_{\mathcal{L}}(x)$, where $\delta(x) = \Pr[(P^*, V)(x) = 1]$.

(P, V) is a proof of knowledge for \mathcal{L} with error η ,

- A property of V

Proof of Knowledge

The protocol (P, V) is a **proof of knowledge** for $\mathcal{L} \in \mathcal{NP}$, if a P^* convinces V to accepts x , then P^* “knows” $w \in R_{\mathcal{L}}(x)$.

Definition 20 (knowledge extractor)

Let (P, V) be an interactive proof for $\mathcal{L} \in \mathcal{NP}$. A probabilistic algorithm E is a **knowledge extractor** for (P, V) and $R_{\mathcal{L}}$ with error $\eta: \mathbb{N} \mapsto \mathbb{R}$, if $\exists t \in \text{poly}$ s.t. $\forall x \in \mathcal{L}$ and deterministic algorithm P^* , $E^{P^*}(x)$ runs in expected time bounded by $\frac{t(|x|)}{\delta(x) - \eta(|x|)}$ and outputs $w \in R_{\mathcal{L}}(x)$, where $\delta(x) = \Pr[(P^*, V)(x) = 1]$.

(P, V) is a proof of knowledge for \mathcal{L} with error η ,

- A property of V
- Why do we need it?

Proof of Knowledge

The protocol (P, V) is a **proof of knowledge** for $\mathcal{L} \in \mathcal{NP}$, if a P^* convinces V to accepts x , then P^* “knows” $w \in R_{\mathcal{L}}(x)$.

Definition 20 (knowledge extractor)

Let (P, V) be an interactive proof for $\mathcal{L} \in \mathcal{NP}$. A probabilistic algorithm E is a **knowledge extractor** for (P, V) and $R_{\mathcal{L}}$ with error $\eta: \mathbb{N} \mapsto \mathbb{R}$, if $\exists t \in \text{poly}$ s.t. $\forall x \in \mathcal{L}$ and deterministic algorithm P^* , $E^{P^*}(x)$ runs in expected time bounded by $\frac{t(|x|)}{\delta(x) - \eta(|x|)}$ and outputs $w \in R_{\mathcal{L}}(x)$, where $\delta(x) = \Pr[(P^*, V)(x) = 1]$.

(P, V) is a proof of knowledge for \mathcal{L} with error η ,

- A property of V
- Why do we need it?

Proof of Knowledge

The protocol (P, V) is a **proof of knowledge** for $\mathcal{L} \in \mathcal{NP}$, if a P^* convinces V to accepts x , then P^* “knows” $w \in R_{\mathcal{L}}(x)$.

Definition 20 (knowledge extractor)

Let (P, V) be an interactive proof for $\mathcal{L} \in \mathcal{NP}$. A probabilistic algorithm E is a **knowledge extractor** for (P, V) and $R_{\mathcal{L}}$ with error $\eta: \mathbb{N} \mapsto \mathbb{R}$, if $\exists t \in \text{poly}$ s.t. $\forall x \in \mathcal{L}$ and deterministic algorithm P^* , $E^{P^*}(x)$ runs in expected time bounded by $\frac{t(|x|)}{\delta(x) - \eta(|x|)}$ and outputs $w \in R_{\mathcal{L}}(x)$, where $\delta(x) = \Pr[(P^*, V)(x) = 1]$.

(P, V) is a proof of knowledge for \mathcal{L} with error η ,

- A property of V
- Why do we need it? Authentication schemes

Proof of Knowledge

The protocol (P, V) is a **proof of knowledge** for $\mathcal{L} \in \mathcal{NP}$, if a P^* convinces V to accepts x , then P^* “knows” $w \in R_{\mathcal{L}}(x)$.

Definition 20 (knowledge extractor)

Let (P, V) be an interactive proof for $\mathcal{L} \in \mathcal{NP}$. A probabilistic algorithm E is a **knowledge extractor** for (P, V) and $R_{\mathcal{L}}$ with error $\eta: \mathbb{N} \mapsto \mathbb{R}$, if $\exists t \in \text{poly}$ s.t. $\forall x \in \mathcal{L}$ and deterministic algorithm P^* , $E^{P^*}(x)$ runs in expected time bounded by $\frac{t(|x|)}{\delta(x) - \eta(|x|)}$ and outputs $w \in R_{\mathcal{L}}(x)$, where $\delta(x) = \Pr[(P^*, V)(x) = 1]$.

(P, V) is a proof of knowledge for \mathcal{L} with error η ,

- A property of V
- Why do we need it? Authentication schemes
- Why only deterministic P^* ?

Examples

Claim 21

The \mathcal{ZK} proof we've seen in class for \mathcal{GI} , has a knowledge extractor with error $\frac{1}{2}$.

Examples

Claim 21

The \mathcal{ZK} proof we've seen in class for \mathcal{GI} , has a knowledge extractor with error $\frac{1}{2}$.

Proof: ?

Examples

Claim 21

The \mathcal{ZK} proof we've seen in class for \mathcal{GI} , has a knowledge extractor with error $\frac{1}{2}$.

Proof: ?

Claim 22

The \mathcal{ZK} proof we've seen in class for $\mathcal{3COL}$, has a knowledge extractor with error $\frac{1}{|E|}$.

Examples

Claim 21

The \mathcal{ZK} proof we've seen in class for \mathcal{GI} , has a knowledge extractor with error $\frac{1}{2}$.

Proof: ?

Claim 22

The \mathcal{ZK} proof we've seen in class for $\mathcal{3COL}$, has a knowledge extractor with error $\frac{1}{|E|}$.

Proof: ?