# Foundation of Cryptography, Lecture 7 Non-Interactive ZK and Proof of Knowledge Handout Mode

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## Part I

# Non-Interactive Zero Knowledge

#### Interaction is crucial for $\mathcal{ZK}$

#### Claim 1

Assume that  $\mathcal{L} \subseteq \{0,1\}^*$  has a one-message  $\mathcal{ZK}$  proof (even computational), with standard completeness and soundness,<sup>a</sup> then  $\mathcal{L} \in \mathcal{BPP}$ .

<sup>a</sup>That is, the completeness is  $\frac{2}{3}$  and soundness error is  $\frac{1}{3}$ .

#### Proof: HW

- To reduce interaction we relax the zero-knowledge requirement
  - $\begin{aligned} & \textbf{Witness Indistinguishability} \\ & \{ \langle (\mathsf{P}(w_x^1), \mathsf{V}^*)(x) \rangle \}_{x \in \mathcal{L}} \approx_{\scriptscriptstyle{\mathcal{C}}} \{ \langle (\mathsf{P}(w_x^2), \mathsf{V}^*)(x) \rangle \}_{x \in \mathcal{L}}, \\ & \text{for any } \{ w_x^1 \in R_{\mathcal{L}}(x) \}_{x \in \mathcal{L}} \text{ and } \{ w_x^2 \in R_{\mathcal{L}}(x) \}_{x \in \mathcal{L}} \end{aligned}$
  - Witness Hiding
  - Non-interactive "zero knowledge"

## Non-Interactive Zero Knowledge ( $\mathcal{NIZK}$ )

#### **Definition 2** ( $\mathcal{NIZK}$ )

A pair of non interactive PPTM's (P, V) is a  $\mathcal{NIZK}$  for  $\mathcal{L} \in \mathcal{NP}$ , if  $\exists \ell \in \mathsf{poly} \ s.t.$ 

- Completeness:  $\Pr_{c \leftarrow \{0,1\}^{\ell(|x|)}}[V(x,c,P(x,w(x),c))=1] \geq 2/3$ , where  $w(x) \in \mathcal{R}_{\mathcal{L}}(x)$  for any  $x \in \mathcal{L}$  (w is an arbitrary function)
- Soundness:  $\Pr_{c \leftarrow \{0,1\}^{\ell(|x|)}}[V(x,c,P^*(x,c))=1] \le 1/3$ , for any  $P^*$  and  $x \notin \mathcal{L}$
- $\mathcal{ZK}$ :  $\exists \text{ PPTM S } \text{ s.t. } \{(x, c, P(x, w(x), c))\}_{x \in \mathcal{L}, c \leftarrow \{0,1\}^{\ell(|x|)}} \approx_c \{x, S(x)\}_{x \in \mathcal{L}}$
- *c* common (random) reference string (CRS)
- CRS is chosen by the simulator
- What does the definition stand for?
- Amplification?

## Section 1

## **NIZK in HBM**

#### **Hidden Bits Model (HBM)**

A CRS is chosen at random, but only the prover can see it. The prover chooses which bits to reveal as part of the proof.

Let  $c^H$  be the "hidden" CRS:

- Prover sees  $c^H$ , and outputs a proof  $\pi$  and a set of indices  $\mathcal{I}$
- Verifier only sees the bits in  $c^H$  that are indexed by  $\mathcal I$
- Simulator outputs a proof  $\pi$ , a set of indices  $\mathcal{I}$  and a partially hidden CRS  $c^H$
- Soundness, completeness and ZK are naturally defined.
- We give a NIZK for HC, Directed Graph Hamiltonicity, in the HBM, and then transfer it into a NIZK for HC in the standard model.
- $\bullet \ \, \text{The latter (standard model)} \,\, \mathcal{NIZK} \,\, \text{for} \,\, \mathcal{HC} \,\, \text{implies a} \,\, \mathcal{NIZK} \,\, \text{for all} \,\, \mathcal{NP} \,\,$

#### **Useful Matrix**

- Permutation matrix: an  $n \times n$  Boolean matrix, where each row/column contains a single 1
- Hamiltonian matrix: an  $n \times n$  adjacency matrix of a directed graph that consists of a single Hamiltonian cycle (note that this is also a permutation matrix)
- An  $n^3 \times n^3$  Boolean matrix is useful: if it contains  $n \times n$  Hamiltonian generalized sub-matrix, and all its other entries are zeros

#### Claim 3

Let T be a random  $n^3 \times n^3$  Boolean matrix where each entry is 1 w.p  $n^{-5}$ . Then,  $\Pr[T \text{ is useful}] \in \Omega(n^{-3/2})$ .

#### **Proving Claim 3**

- The expected # of ones (entries) in T is  $n^6 \cdot n^{-5} = n$ .
- By extended Chernoff bound, T contains exactly n ones w.p.  $\theta(1/\sqrt{n})$ .
- Each row/colomn of T contain more than a single one entry with probability at most  $\binom{n^3}{2} \cdot n^{-10} < n^{-4}$ . Hence, wp at least  $1 - 2 \cdot n^3 \cdot n^{-4} = 1 - O(n^{-1})$ , no raw or column of T contains more than a single one entry.
- Hence, wp  $\theta(1/\sqrt{n})$  the matrix T contains a permutation matrix and all its other entries are zero.
- A random permutation matrix forms a cycle wp 1/n (there are n! permutation matrices and (n-1)! of them form a cycle)

## $\mathcal{NIZK}$ for Hamiltonicity in HBM

- Common input: a directed graph G = ([n], E)
- we assume wlg. that n is a power of 2
- Common reference string T viewed as a  $n^3 \times n^3$  Boolean matrix, where each entry is 1 w.p  $n^{-5}$ ??

## Algorithm 4 (P)

Input: G and a cycle C in G. A CRS  $T \in \{0, 1\}_{n^3 \times n^3}$ 

- 1 If T not useful, set  $\mathcal{I} = n^3 \times n^3$  (i.e., reveal all T) and  $\phi = \bot$ Otherwise, let H be the (generalized)  $n \times n$  sub-matrix containing the hamiltonian cycle in T.
- 2 Set  $\mathcal{I} = T \setminus H$  (i.e., reveal the bits of T outside of H)
- **3** Choose  $\phi \leftarrow \Pi_n$  s.t. *C* is mapped to the cycle in *H*
- **4** Add all the entries in H corresponding to non edges in G (with respect to  $\phi$ ) to  $\mathcal{I}$

## $\mathcal{NIZK}$ for Hamiltonicity in HBM cont.

## Algorithm 5 (V)

Input: a graph G, index set  $\mathcal{I} \subseteq [n^3] \times [n^3]$ , ordered set  $\{\mathcal{T}_i\}_{i \in \mathcal{I}}$  and a mapping  $\phi$ 

- Accept if all the bits of *T* are revealed and *T* is not useful. Otherwise,
- **2** Verify that  $\exists n \times n$  submatrix  $H \subseteq T$  with all entries in  $T \setminus H$  are zeros.
- ③ Verify that  $\phi \in \Pi_n$ , and that all entries of H not corresponding to edges of G (according to  $\phi$ ) are zeros

#### Claim 6

The above protocol is a perfect  $\mathcal{NIZK}$  for  $\mathcal{HC}$  in the HBM, with perfect completeness and soundness error  $1 - \Omega(n^{-3/2})$ 

#### **Proving Claim 6**

- Completeness: Clear
- Soundness: Assume T is useful and V accepts. Then  $\phi^{-1}$  maps the unrevealed "edges" of H to the edges of G. Hence,  $\phi^{-1}$  maps the cycle in H to an Hamiltonian cycle in G
- Zero knowledge?

## Algorithm 7 (S)

#### Input: G

- Choose T at random (i.e., each entry is one wp  $n^{-5}$ ).
- 2 If T is not useful, set  $I = n^3 \times n^3$  and  $\phi = \bot$ . Otherwise,
- Set  $\mathcal{I} = T \setminus H$  (where H is the hamiltonian sub-matrix in T)
- **1** Let  $\phi \leftarrow \Pi_n$ . Replace all entries of H with zeros
- **3** Add the entries in H corresponding to non edges in G to  $\mathcal{I}$
- **6** Output  $\pi = (T, \mathcal{I}, \phi)$ 
  - Perfect simulation for non useful T's.
  - For useful T, the location of H is uniform in the real and simulated case.
  - $\phi$  is a random element in  $\Pi_n$  in both (real and simulated) cases
  - Hence, the simulation is perfect!

#### Section 2

#### From HBM to Standard NIZK

#### **Trapdoor Permutations**

#### **Definition 8 (trapdoor permutations)**

A triplet (G, f, Inv), where G is a PPTM, and f and Inv are polynomial-time computable functions, is a family of trapdoor permutation (TDP), if:

- On input  $1^n$ ,  $G(1^n)$  outputs a pair (sk, pk).
- ②  $f_{pk} = f(pk, \cdot)$  is a permutation over  $\{0, 1\}^n$ , for every  $n \in \mathbb{N}$  and  $pk \in \text{Supp}(G(1^n)_2)$ .
- Inv $(sk, \cdot) \equiv f_{pk}^{-1}$  for every  $(sk, pk) \in \text{Supp}(G(1^n))$
- **1** For any PPTM A,  $\Pr_{x \leftarrow \{0,1\}^n, pk \leftarrow G(1^n)_2}[A(pk, x) = f_{pk}^{-1}(x)] = \text{neg}(n)$

#### **Hardcore Predicates for Trapdoor Permutations**

#### **Definition 9 (hardcore predicates for TDP)**

A polynomial-time computable  $b: \{0,1\}^n \mapsto \{0,1\}$  is a hardcore predicate of a TDP (G, f, Inv), if

$$\Pr_{e \leftarrow \mathsf{G}(1^n)_2, x \leftarrow \{0,1\}^n} [\mathsf{P}(e, f_e(x)) = b(x)] \le \frac{1}{2} + \mathsf{neg}(n),$$

for any PPTM P.

Goldreich-Levin: any TDP has an hardcore predicate (ignoring padding issues)

#### Example, RSA

In the following  $n \in \mathbb{N}$  and all operations are modulo n.

- $\mathbb{Z}_n = [n] \text{ and } \mathbb{Z}_n^* = \{x \in [n] : \gcd(x, n) = 1\}$
- $\bullet$   $\phi(n) = |\mathbb{Z}_n^*|$  (equals (p-1)(q-1) for n = pq with  $p, q \in \mathcal{P}$ )
- For every  $e \in \mathbb{Z}_{\phi(n)}^*$ , the function  $f(x) \equiv x^e \mod n$  is a permutation over  $\mathbb{Z}_n^*$ .

In particular,  $(x^e)^d \equiv x \mod n$ , for every  $x \in \mathbb{Z}_n^*$ , where  $d \equiv e^{-1} \mod \phi(n)$ 

#### **Definition 10 (RSA)**

- G(p,q) sets pk=(n=pq,e) for some  $e\in\mathbb{Z}_{\phi(n)}^*$ , and  $sk=(n,d\equiv e^{-1}\ \mathrm{mod}\ \phi(n))$
- $f(pk, x) = x^e \mod n$
- $Inv(sk, x) = x^d \mod n$

Factoring is easy  $\implies$  RSA is easy. Other direction?

#### The transformation

- Let  $(P_H, V_H)$  be a HBM  $\mathcal{NIZK}$  for  $\mathcal{L}$ , and let  $\ell(n)$  be the length of the CRS used for  $x \in \{0, 1\}^n$ .
- Let (G, f, Inv) be a TDP and let b be an hardcore bit for it.
   For simplicity we assume G(1<sup>n</sup>) chooses (sk, pk) as follows

where  $PK: \{0,1\}^n \mapsto \{0,1\}^n$  is a polynomial-time computable function.

We construct a  $\mathcal{NIZK}$  (P, V) for  $\mathcal{L}$ , with the same completeness and "not too large" soundness error.

#### The protocol

## Algorithm 11 (P)

Input:  $x \in \mathcal{L}$ ,  $w \in R_{\mathcal{L}}(x)$  and CRS  $c = (c_1, \dots, c_{\ell}) \in \{0, 1\}^{n\ell}$ , where n = |x| and  $\ell = \ell(n)$ .

- Choose  $(sk, pk) \leftarrow G(sk)$  and compute  $c^H = (b(z_1 = f_{pk}^{-1}(c_1)), \dots, b(z_{\ell(n)} = f_{pk}^{-1}(c_{\ell})))$
- 2 Let  $(\pi_H, \mathcal{I}) \leftarrow \mathsf{P}_H(x, w, c^H)$  and output  $(\pi_H, \mathcal{I}, pk, \{z_i\}_{i \in \mathcal{I}})$

#### Algorithm 12 (V)

Input:  $x \in \mathcal{L}$ , CRS  $c = (c_1, \dots, c_\ell) \in \{0, 1\}^{np}$ , and  $(\pi_H, \mathcal{I}, pk, \{z_i\}_{i \in \mathcal{I}})$ , where n = |x| and  $\ell = \ell(n)$ .

- Verify that  $pk \in \{0,1\}^n$  and that  $f_{pk}(z_i) = c_i$  for every  $i \in \mathcal{I}$
- 2 Return  $V_H(x, \pi_H, \mathcal{I}, c^H)$ , where  $c_i^H = b(z_i)$  for every  $i \in \mathcal{I}$ .

#### Claim 13

Assuming that  $(P_H, V_H)$  is a  $\mathcal{NIZK}$  for  $\mathcal{L}$  in the HBM with soundness error  $2^{-n} \cdot \alpha$ , then (P, V) is a  $\mathcal{NIZK}$  for  $\mathcal{L}$  with the same completeness, and soundness error  $\alpha$ .

Proof: Assume for simplicity that b is unbiased (i.e.,  $\Pr[b(U_n) = 1] = \frac{1}{2}$ ). For every  $pk \in \{0,1\}^n$ :  $\left(b(f_{pk}^{-1}(c_1)), \ldots, b(f_{pk}^{-1}(c_\ell))\right)_{c \leftarrow \{0,1\}^{np}}$  is uniformly distributed in  $\{0,1\}^\ell$ .

- Completeness: clear
- Soundness: follows by a union bound over all possible choice of pk ∈ {0, 1}<sup>n</sup>.
- Zero knowledge:?

## Proving zero knowledge

## Algorithm 14 (S)

Input:  $x \in \{0, 1\}^n$  of length n.

- Let  $(\pi_H, \mathcal{I}, c^H) = S_H(x)$ , where  $S_H$  is the simulator of  $(P_H, V_H)$
- Output  $(c, (\pi_H, \mathcal{I}, pk, \{z_i\}_{i \in \mathcal{I}}))$ , where
  - ▶  $pk \leftarrow G(U_n)$
  - ► Each  $z_i$  is chosen at random in  $\{0,1\}^n$  such that  $b(z_i) = c_i^H$
  - ▶  $c_i = f_{pk}(z_i)$  for  $i \in \mathcal{I}$ , and a random value in  $\{0,1\}^n$  otherwise.
- Exists efficient M s.t.  $M(S_H(x)) \equiv S(x)$  and  $M(P_H(x, w_x)) \approx_c P(x, w_x)$
- Distinguishing  $P(x, w_x)$  from S(x) is hard
- Need to be slightly modified to get "adaptive NIZK"

#### Section 3

## **Adaptive NIZK**

#### Adaptive $\mathcal{NIZK}$

#### x is chosen after the CRS.

- Completeness:  $\forall f \colon \{0,1\}^{\ell(n)} \mapsto \mathcal{L} \cap \{0,1\}^n$ :  $\Pr_{c \leftarrow \{0,1\}^{\ell(n)}}[V(f(c),c,P(f(c),w(f(c)),c)) = 1] \ge 2/3$
- Soundness:  $\forall f \colon \{0,1\}^{\ell(n)} \mapsto \{0,1\}^n \text{ and } \mathsf{P}^*$  $\mathsf{Pr}_{c \leftarrow \{0,1\}^{\ell(n)}}[\mathsf{V}(f(c),c,\mathsf{P}^*(c)) = 1 \land f(c) \notin \mathcal{L}] \le 1/3$
- $\mathcal{ZK}$ :  $\exists$  pair of PPTM's  $(S_1, S_2)$  s.t.  $\forall f : \{0, 1\}^{\ell(n)} \mapsto \mathit{cl} \cap \{0, 1\}^n$

$$\{(f(c),c,\mathsf{P}(f(c),w_{f(c)}),c \leftarrow \{0,1\}^{\ell(n)})\}_{n \in \mathbb{N}} \approx_c \{\mathsf{S}^f(n)\}_{n \in \mathbb{N}}.$$

where  $S^{f}(n)$  is the output of the following process

- Adaptive completeness and soundness are easy to achieve from any non-adaptive NIZK.
- Not every  $\mathcal{NIZK}$  is adaptive (but the above protocol is).

#### **Theorem 15**

Assume TDP exist, then every  $\mathcal{NP}$  language has an adaptive  $\mathcal{NIZK}$  with perfect completeness and negligible soundness error.

In the following, when saying adaptive  $\mathcal{NIZK}$ , we mean negligible completeness and soundness error.

#### Section 4

## **Simulation Sound NIZK**

#### **Simulation Soundness**

A  $\mathcal{NIZK}$  system (P,V) for  $\mathcal{L}$  has (one-time) simulation soundness, if  $\exists$  a pair of PPTM's  $S=(S_1,S_2)$  satisfying the  $\mathcal{ZK}$  property of P with respect to  $\mathcal{L}$ , such that the following holds  $\forall$  pair of PPTM's  $(P_1^*,P_2^*)$ : let

## Experiment 16 ( $Exp_{V,S,P^*}^n$ )

- **2**  $(x,p) \leftarrow P_1^*(1^n,c)$

We require  $\Pr[(c, x, \pi, x', \pi') \leftarrow \operatorname{Exp}_{V, S, P^*}^n : x' \notin \mathcal{L} \wedge V(x', \pi', c) = 1 \wedge (x', \pi') \neq (x, \pi)] = \operatorname{neg}(n).$ 

- Even for  $x \notin \mathcal{L}$ , hard to generate additional false proofs
- Definition only considers efficient provers
- (P, V) might be adaptive or non-adaptive
- Adaptive NIZK guarantees weak type of simulation soundness (hard to fake proofs for simulated CRS)
- Does the adaptive NIZK we seen in class have simulation soundness?

#### Construction

We present a simulation sound  $\mathcal{NIZK}$  (P, V) for  $\mathcal{L} \in \mathcal{NP}$ 

#### Ingredients:

- Strong signature scheme (Gen, Sign, Vrfy) (one time suffice)
- Non-interactive, perfectly-binding commitment Com
  - ▶ Pseudorandom range: for some  $\ell \in \text{poly}$   $\{\text{Com}(w, r \leftarrow \{0, 1\}^{\ell(|w|)})\}_{w \in \{0, 1\}^*} \approx_c \{u \leftarrow \{0, 1\}^{\ell(|w|)}\}_{w \in \{0, 1\}^*}$
  - \* implied by OWP (or TDP)
  - Negligible support: a random string is a valid commitment only with negligible probability.
  - achieved from any commitment scheme by committing to the same value many times
- **3** Adaptive  $\mathcal{NIZK}$  ( $P_A$ ,  $V_A$ ) for  $\mathcal{L}_A := \{(x, \text{com}, w) \colon x \in \mathcal{L} \lor \exists r \in \{0, 1\}^* \colon \text{com} = \text{Com}(w, r)\} \in \mathcal{NP}$ 
  - \* adaptive WI suffices

#### Algorithm 17 (P)

**Input:**  $x \in \mathcal{L}$  and  $w \in \mathcal{R}_{\mathcal{L}}(x)$ , and CRS  $c = (c_1, c_2)$ 

- Output  $\pi = (vk, \pi_A, \sigma)$

#### Algorithm 18 (V)

**Input:**  $x \in \{0, 1\}^*$ ,  $\pi = (vk, \pi_A, \sigma)$  and a CRS  $c = (c_1, c_2)$ Verify that  $Vrfy_{vk}((x, \pi), \sigma) = 1$  and  $V_A((x, c_1, vk), c_2, \pi_A) = 1$ 

#### Claim 19

The proof system (P, V) is an adaptive  $\mathcal{NIZK}$  for  $\mathcal{L}$  with one-time simulation soundness.

#### **Proving Claim 19**

- Adaptive Completeness: Clear
- Adaptive ZK:
  - ►  $S_1(1^n)$ :
    - 1 Let  $(sk, vk) \leftarrow \text{Gen}(1^n)$ ,  $z \leftarrow \{0, 1\}^{\ell(n)}$  and  $c_1 = \text{Com}(vk, z)$ .
    - Output  $(c = (c_1, c_2), s = (z, sk, vk))$ , where  $c_2$  is chosen uniformly at random
  - ►  $S_2(x, c, s = (z, sk, vk))$ :

    - 3 Output  $\pi = (vk, \pi_A, \sigma)$

Proof follows by the adaptive WI of  $(P_A, V_A)$  and the pseudorandomness of Com

 Adaptive soundness: Implicit in the proof of simulation soundness, given below

## **Proving simulation soundness**

Let  $P^* = (P_1^*, P_2^*)$  be a pair of PPTM's attacking the simulation soundness of (V, S) with respect to  $\mathcal{L}$ , and let  $c = (c_1, c_2)$ , x,  $\pi$ , x' and  $\pi' = (vk', \pi'_A, \sigma')$  be the values generated by a random execution of  $\mathsf{Exp}^n_{V,S,P^*}$ .

Assuming  $Vrfy_{vk'}((x', \pi_A'), \sigma') = 1$ ,  $x' \notin \mathcal{L}$  and  $(x', \pi') \neq (x, \pi)$ , then with save but negligible probability:

• vk' is not the verification key appeared in  $\pi$ 

$$\implies \nexists r \in \{0,1\}^* \text{ s.t. } c_1 = \mathsf{Com}(vk',r)$$
$$\implies x'_A = (x',c_1,vk') \notin \mathcal{L}_A$$

Since  $c_2$  was chosen at random by  $S_1$ , the adaptive soundness of  $(P_A, V_A)$  yields that  $\Pr[V_A(x_A', c_2, \pi_A') = 1] = \text{neg}(n)$ .

Adaptive soundness?

## Part II

# **Proof of Knowledge**

#### **Proof of Knowledge**

The protocol (P, V) is a proof of knowledge for  $\mathcal{L} \in \mathcal{NP}$ , if P convinces V to accepts x, only if it "knows"  $w \in R_{\mathcal{L}}(x)$ .

#### **Definition 20 (knowledge extractor)**

Let (P,V) be an interactive proof  $\mathcal{L}\in\mathcal{NP}$ . A probabilistic machine E is a knowledge extractor for (P,V) and  $R_{\mathcal{L}}$  with error  $\eta\colon\mathbb{N}\mapsto\mathbb{R}$ , if  $\exists t\in\mathsf{poly}\,$  s.t.  $\forall x\in\mathcal{L}$  and deterministic algorithm  $P^*$ ,  $E^{P^*}(x)$  runs in expected time bounded by  $\frac{t(|x|)}{\delta(x)-\eta(|x|)}$  and outputs  $w\in R_{\mathcal{L}}(x)$ , where  $\delta(x)=\Pr[(P^*,V)(x)=1]$ .

(P, V) is a proof of knowledge for  $\mathcal{L}$  with error  $\eta$ ,

- A property of V
- Why do we need it? Proving that you know the password
- Relation to ZK.

#### **Examples**

#### Claim 21

The  $\mathcal{ZK}$  proof we've seen in class for  $\mathcal{GI}$ , has a knowledge extractor with error  $\frac{1}{2}$ .

Proof: ?

#### Claim 22

The  $\mathcal{ZK}$  proof we've seen in class for 3COL, has a knowledge extractor with error  $\frac{1}{|E|}$ .

Proof: ?