# **Application of Information Theory, Lecture 4**

# **Asymptotic Equipartition Property, Data Compression & Gambling**

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# Part I

# **Asymptotic Equipartition Theorem**

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▶ It takes about  $n \cdot h(k/n)$  bits to describe a string of k zeros in  $\{0,1\}^n$ .

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# **Asymptotic equipartition theorem (AEP)**

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$$\blacktriangleright (X_1, X_2) = \begin{cases} 00, & .01 \\ 01, & .09 \\ 10, & .09 \\ 11, & .81 \end{cases} \text{ and } \mathbf{p}(X_1, X_2) = \begin{cases} .01, & .01 \\ .09, & .18 \\ .81, & .81 \end{cases}$$

 $\blacktriangleright \log \mathbf{p}(x_1,\ldots,x_n) = \log \prod_i p(x_i) = \sum_i \log p(x_i)$ 

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- ▶ Hence,  $E_{X_1,...,X_n}[-\log \mathbf{p}(X_1,...,X_n)] = -\sum_i E[\log p(X_i)] = H(X_1,...,X_n)$
- ▶ We will show that w.h.p.  $-\log \mathbf{p}(X_1, \dots, X_n)$  is close to its expectation

By weak law of large numbers:

$$\frac{1}{n}\log \mathbf{p}(X_1,\ldots,X_n) = \frac{1}{n}\sum_i \log p(X_i) \stackrel{P}{\longrightarrow} \mathsf{E}\log p(X_1)$$

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▶ That is,  $\lim_{n\to\infty} \Pr\left[\left|-\frac{1}{n}\log(\mathbf{p}(X_1,\ldots,X_n)) - H(X_1)\right| > \varepsilon\right] = 0$ , for any  $\varepsilon > 0$ 

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Hence,  $\forall \varepsilon > 0$ :

▶  $\lim_{n\to\infty} \Pr\left[H(X_1) - \varepsilon \le -\frac{1}{n}\log(\mathbf{p}(X_1,\ldots,X_n)) \le H(X_1) + \varepsilon\right] = 1$ 

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By weak law of large numbers:

$$\frac{1}{n}\log\mathbf{p}(X_1,\ldots,X_n)=\frac{1}{n}\sum_i\log p(X_i)\stackrel{P}{\longrightarrow}\mathsf{E}\log p(X_1)=-H(X_1)$$

▶ That is,  $\lim_{n\to\infty} \Pr\left[\left|-\frac{1}{n}\log(\mathbf{p}(X_1,\ldots,X_n)) - H(X_1)\right| > \varepsilon\right] = 0$ , for any  $\varepsilon > 0$ 

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- What does it mean?

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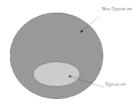
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# Part II

# **Data Compression**

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- ▶ So  $H(X_1,...,X_n)$  is approximately the number of bits it takes to describe  $X_1,...,X_n$

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- ▶ In case  $H(X) = nH(X_1)$ , then  $m \ge n(H(X_1) \varepsilon) 1$

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- We focus on binary prefix codes ( $\Sigma = \{0, 1\}$ )

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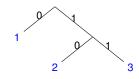
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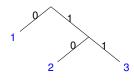
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C(x)
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10
11



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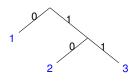




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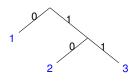




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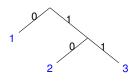




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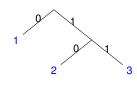




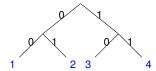
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X	C(x
1	0 `
2	10
3	11

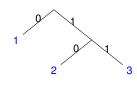


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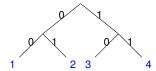


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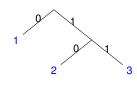


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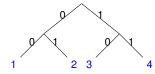


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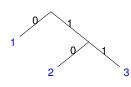


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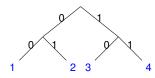
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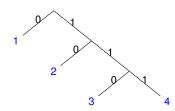
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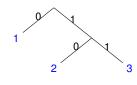
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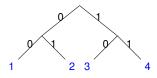
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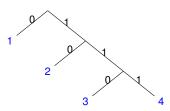
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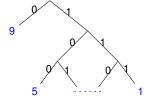


All are prefix codes: no codeword is a prefix of another codeword

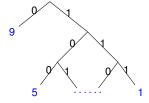
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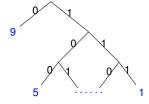


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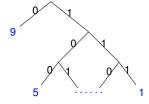
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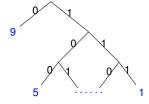
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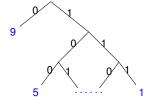
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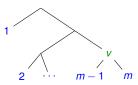
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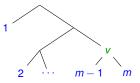
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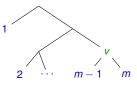


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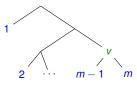
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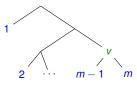
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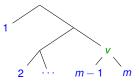
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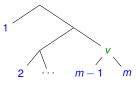
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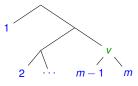
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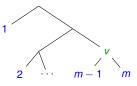
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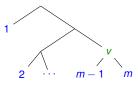
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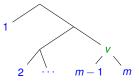
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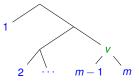
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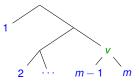
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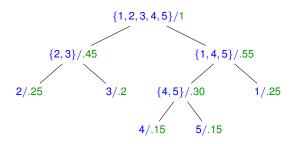
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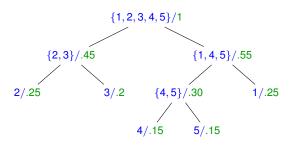
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#### **Definition 4**

Algorithm G generates the rv  $X \sim \{p_1, \dots, p_m\}$  if the following holds: in each step, G either stops or flips a coin  $\sim (q_i, 1 - q_i)$ .<sup>a</sup> After it stop, G outputs a value in  $\mathbb{N}$ . The probability that G outputs i is  $p_i$ .

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Let X be rv, and let g(X) be the expected number of coins used by its best generating algorithm. Then  $H(X) \leq g(X) < H(X) + 1$ . If each  $p_i$  is a power of 2 (i.e.,  $2^{-k}$  for some  $k \in \mathbb{Z}$ ), then g(X) = H(X).

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## **Proposition 6 (proof omitted)**

Let X be a rv, and let  $g_b(X)$  be the expected number of coins used by its best generating algorithm that only flips uniform coins. Then  $H(X) \leq g_b(X) \leq H(X) + 2$ .

 $a_{q_i}$  can be a function of previous coins outcome.

# Part III

# **Gambling**

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- ▶ We are interested in  $S_n := \prod_{i=1}^n S(X_i)$ , where  $X_i$ 's are iid  $\sim p$

## **Doubling rate**

For gambling strategy  $\mathbf{b} = (b_1, \dots, b_m)$ , and race outcome distribution  $\mathbf{p} = (p_1, \dots, p_m)$ ,  $S_n := \prod_{i=1}^n S(X_i) = \prod_{i=1}^n \mathbf{b}(X_i) \mathbf{o}(X_i)$ , where  $X_i$ 's are iid  $\sim p$ 

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- ▶  $\log S(X_1), \ldots, \log S(X_n)$  are iid
- By weak low of large numbers,

$$\frac{1}{n}\log S_n = \frac{1}{n}\sum_i \log(S(X_i)) \stackrel{n}{\longrightarrow} \mathsf{E}(\log S(X_1)) = W(\mathbf{b}, \mathbf{p})$$

Let 
$$W^*(\mathbf{p}) = \max_{\mathbf{b}} W(\mathbf{b}, \mathbf{p})$$
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Roughly, best strategy is to follow the distribution (ignoring the payoffs)!

$$W(\mathbf{b}, \mathbf{p}) = \sum_{i=1^{m}} p_{i} \log(b_{i}o_{i})$$

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where  $D(\mathbf{p}||\mathbf{b})$ , the relative entropy from  $\mathbf{p}$  to  $\mathbf{b}$ , is known to be non-negative.

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- Let (X, Y) ~ p be the outcome of a race and a side information, and let
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- ►  $W^*(X) := \max_{\mathbf{b}} \sum_{X} p_X(X) (\mathbf{b}(X)o(X))$ The best strategy for  $(X, \mathbf{o})$
- $\qquad \qquad \blacktriangleright \ \ W^*(X|Y) := \textstyle \max_{\mathbf{b}} \sum_{x,y} p(x,y) \log(\mathbf{b}_y(x)o(x))$

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- ►  $W^*(X|Y) := \max_{\mathbf{b}} \sum_{x,y} p(x,y) \log(\mathbf{b}_y(x)o(x))$ The best strategy for  $(X,\mathbf{o})$ , when Y is known

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The best strategy for  $(X, \mathbf{o})$ , when Y is known

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The best strategy for  $(X, \mathbf{o})$ , when Y is known

 $\blacktriangleright \ \Delta W := W^*(X|Y) - W^*(X)$ 

$$\Delta W = I(X; Y).$$

- Let (X, Y) ~ p be the outcome of a race and a side information, and let
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The best strategy for  $(X, \mathbf{o})$ , when Y is known

 $\blacktriangleright \ \Delta W := W^*(X|Y) - W^*(X)$ 

### **Theorem 10**

$$\Delta W = I(X; Y).$$

 $W^*(X) = \sum_{x} p_X(x) \log o(x) - H(X)$ 

- Let (X, Y) ~ p be the outcome of a race and a side information, and let
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The best strategy for  $(X, \mathbf{o})$ , when Y is known

$$\Delta W = I(X; Y).$$

- $W^*(X) = \sum_{x} p_X(x) \log o(x) H(X)$
- $\blacktriangleright W^*(X|Y) = \mathsf{E}_{y \leftarrow Y} \left[ \sum_{x} \rho_{X|Y}(x|y) \log o(x) H(X|_{Y=y}) \right]$

- Let (X, Y) ~ p be the outcome of a race and a side information, and let
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 $\blacktriangleright W^*(X|Y) := \max_{\mathbf{b}} \sum_{x,y} p(x,y) \log(\mathbf{b}_y(x)o(x))$ 

The best strategy for  $(X, \mathbf{o})$ , when Y is known

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- $\blacktriangleright W^*(X|Y) = \mathsf{E}_{y \leftarrow Y} \left[ \sum_{x} \rho_{X|Y}(x|y) \log o(x) H(X|_{Y=y}) \right]$

- Let (X, Y) ~ p be the outcome of a race and a side information, and let
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The best strategy for  $(X, \mathbf{o})$ , when Y is known

$$\Delta W = I(X; Y).$$

- $W^*(X) = \sum_{x} p_X(x) \log o(x) H(X)$
- ►  $W^*(X|Y) = E_{y \leftarrow Y} \left[ \sum_{x} p_{X|Y}(x|y) \log o(x) H(X|_{Y=y}) \right] = \sum_{x} p_{X}(x) \log o(x) H(X|Y)$

- Let (X, Y) ~ p be the outcome of a race and a side information, and let
   o be the race payoffs.
- $\blacktriangleright W^*(X) := \max_{\mathbf{b}} \sum_{x} p_X(x) \left( \mathbf{b}(x) o(x) \right)$

The best strategy for  $(X, \mathbf{o})$ 

 $\blacktriangleright W^*(X|Y) := \max_{\mathbf{b}} \sum_{x,y} p(x,y) \log(\mathbf{b}_y(x)o(x))$ 

The best strategy for  $(X, \mathbf{o})$ , when Y is known

$$\Delta W = I(X; Y).$$

- $W^*(X) = \sum_{x} p_X(x) \log o(x) H(X)$
- $W^*(X|Y) = \mathsf{E}_{y \leftarrow Y} \left[ \sum_{x} p_{X|Y}(x|y) \log o(x) H(X|_{Y=y}) \right] = \sum_{x} p_{X}(x) \log o(x) H(X|Y)$
- ▶ Hence,  $\Delta W = H(X) H(X|Y) = I(X;Y)$ .