

Section 1

Commitment Schemes

Commitment Schemes

Digital analogue of a safe.

Definition 1 (Commitment scheme)

An efficient two-stage protocol (S, R) .

Commit The sender S has private input $b \in \{0, 1\}^*$ and the common input is 1^n . The commitment stage result in a joint output c , the *commitment*, and a private output d to S , the *decommitment*.

Reveal S sends the pair (d, b) to R , and R either accepts or rejects.

Completeness: R always accepts in an honest execution.

Hiding: In commit stage: $\forall R^*, m \in \mathbb{N}$ and $b \neq b' \in \{0, 1\}^m$, $\{\text{View}_{R^*}(S(b), R^*)(1^n)\}_{n \in \mathbb{N}} \approx_c \{\text{View}_{R^*}(S(b'), R^*)(1^n)\}_{n \in \mathbb{N}}$.

Commitment Schemes cont.

Binding: “Any” S^* succeeds in the following game with negligible probability in n :

On security parameter 1^n , S^ interacts with R in the commit stage resulting in a commitment c , and then output two pairs (d, b) and (d', b') with $b \neq b'$ such that $R(c, d, b) = R(c, d', b') = \text{Accept}$*

Commitment Schemes cont.

- wlg. we can think of d as the random coin of S , and c as the transcript
- Hiding: Perfect, statistical, computational
- Binding: Perfect, statistical. computational
- Cannot achieve both properties to be statistical simultaneously.
- For computational security, we will assume non-uniform entities:
On security parameter n , the adversary gets an auxiliary input z_n (length of auxiliary input does not count for the running time)
- Suffices to construct “bit commitments”
- (non-uniform) OWFs imply statistically binding, and statistically hiding commitments

Perfectly Binding Commitment from OWP

Let $f: \{0, 1\}^n \mapsto \{0, 1\}^n$ be a permutation and let b be a (non-uniform) hardcore predicate for f .

Protocol 2 ((S, R))

Commit:

S's input: $b \in \{0, 1\}$

S chooses a random $x \in \{0, 1\}^n$, and sends
 $c = (f(x), b(x) \oplus b)$ to R

Reveal:

S sends (x, b) to R, and R accepts iff (x, b) is consistent with c
(i.e., $f(x) = c_1$ and $b(x) \oplus b = c_2$)

Claim 3

Protocol 2 is perfectly binding and computationally hiding commitment scheme.

Proof: Correctness and binding are clear.

Hiding: for any (possibly non-uniform) algorithm A , let

$$\Delta_n^A = |\Pr[A(f(U_n), b(U_n) \oplus 0) = 1] - \Pr[A(f(U_n), b(U_n) \oplus 1) = 1]|$$

It follows that

$$|\Pr[A(f(U_n), b(U_n) \oplus 0) = 1] - \Pr[A(f(U_n), b(U_n) \oplus U) = 1]| = \Delta_n^A/2$$

Hence,

$$|\Pr[A(f(U_n), b(U_n)) = 1] - \Pr[A(f(U_n), U) = 1]| = \Delta_n^A/2 \quad (1)$$

Thus, Δ_n^A is negligible for any PPT

Statistically Binding Commitment from OWF.

Let $g: \{0, 1\}^n \mapsto \{0, 1\}^{3n}$ be a (non-uniform) PRG

Protocol 4 ((S, R))

Commit

Common input: 1^n

S's input: $b \in \{0, 1\}$

- Commit:**
- 1 R chooses a random $r \leftarrow \{0, 1\}^{3n}$ to S
 - 2 S chooses a random $x \in \{0, 1\}^n$, and send $g(x)$ to S in case $b = 0$ and $c = g(x) \oplus r$ otherwise.

Reveal: S sends (b, x) to R, and R accepts iff (b, x) is consistent with r and c

Correctness is clear. Hiding and binding HW