## **Application of Information Theory, Lecture 4**

# Asymptotic Equipartition Property, Data Compression & Gambling

#### **Handout Mode**

Iftach Haitner

Tel Aviv University.

November 10, 2015

## Part I

# **Asymptotic Equipartition Theorem**

### Entropy as # of bits to describe random variable

- ► In what sense is it true?
- ▶ Let  $k \le n \in \mathbb{N}$  and  $p = \frac{k}{n}$

$$\binom{n}{k} := \frac{n!}{k!(n-k)!}$$

$$\approx \frac{\left(\frac{n}{e}\right)^n}{\left(\frac{k}{e}\right)^k \cdot \left(\frac{n-k}{e}\right)^{n-k}} \qquad \text{(Stirling approx: } m! \approx \left(\frac{m}{e}\right)^m\text{)}$$

$$= \frac{n^n}{k^k(n-k)^{n-k}}$$

$$= \left(\frac{k}{n}\right)^{-k} \cdot \left(\frac{n-k}{n}\right)^{-(n-k)}$$

$$= p^{-pn} \cdot (1-p)^{-(1-p)n}$$

$$= 2^{-p\log(p)n} \cdot 2^{-(1-p)\log(1-p)n}$$

$$= 2^{n(-p\log p - (1-p)\log(1-p))}$$

$$= 2^{n \cdot h(p)}$$

▶ It takes about  $n \cdot h(k/n)$  bits to describe a string of k zeros in  $\{0,1\}^n$ .

## Entropy as # of bits to describe random variable, cont.

- ▶ Let  $X_1, \ldots, X_n$  be iid  $\sim (p, 1 p)$
- w.h.p. about pn of  $X_i$ 's are zeros (law of large numbers)
- Assume that exactly k = pn of  $x_i$ 's are zeros
- ▶ There are  $\binom{n}{k} \approx 2^{nh(p)}$  possibilities.
- We need nh(p) bits to tell in which possibility we are.
- ▶ In other words: it takes about nh(p) bits to describe  $X = X_1, \dots, X_n$ , which is H(X)!
- ► Describing X:
  - ► Send k the number of zeros in X. (log n bits)
  - Send the index of X in the strings of k zeroes. (about H(X) bits)
- Over all it takes about H(X) bits

## Entropy as # of bits to describe random variable, cont..

- ▶ Let  $k_1, \ldots, k_\ell$  with  $\sum k_i = n$ , and let  $p_i = \frac{k_i}{n}$
- ▶ Let  $X_1, \ldots, X_n$  be iid  $\sim (p_1, \ldots, p_\ell)$ , and  $n >> \ell$
- ▶ w.h.p. we can describe  $X = X_1, ..., X_n$  using  $H(X) = n \cdot H(p_1, ..., p_\ell)$  bits.
  - ▶  $\forall j \in [\ell]$ : Send the number of  $X_i$ 's that get the value j.  $(\ell \cdot \log n \text{ bits})$
  - Send the index of X among all strings of this characterization. (about  $n \cdot H(p_1, \dots, p_\ell) = H(X)$  bits)
- Over all it takes about H(X) bits

## Asymptotic equipartition theorem (AEP)

- ▶ A sequence  $\{Z_i\}_{i=1}^{\infty}$  of rv's converges in probability to  $\mu$  (denoted  $Z_n \xrightarrow{P} \mu$ ), if  $\lim_{n\to\infty} \Pr[|Z_n \mu| > \varepsilon] = 0$  for all  $\varepsilon > 0$
- ▶ Let  $X_1, ..., X_n$  be iid  $\sim p$  and let  $\mu = E X_1$ .
- ▶ Weak law of large numbers:  $\frac{1}{n} \cdot \sum_{i=1}^{n} X_i \xrightarrow{P} \mu$
- ▶ Let  $\mathbf{p}(x_1,...,x_n) = \prod_i p(x_i)$  and consider the rv  $\mathbf{p}(X_1,...,X_n)$ .
- ► Example p = (.1, .9).

$$(X_1, X_2) = \begin{cases} 00, & .01 \\ 01, & .09 \\ 10, & .09 \\ 11, & .81 \end{cases}$$
 and  $\mathbf{p}(X_1, X_2) = \begin{cases} .01, & .01 \\ .09, & .18 \\ .81, & .81 \end{cases}$ 

- ► Hence,  $\mathsf{E}_{X_1,...,X_n}[-\log \mathbf{p}(X_1,...,X_n)] = -\sum_i \mathsf{E}[\log p(X_i)] = H(X_1,...,X_n)$
- ▶ We will show that w.h.p.  $-\log \mathbf{p}(X_1, \dots, X_n)$  is close to its expectation

## Asymptotic equipartition theorem (AEP), cont.

By weak law of large numbers:

$$\frac{1}{n}\log\mathbf{p}(X_1,\ldots,X_n)=\frac{1}{n}\sum_i\log p(X_i)\stackrel{P}{\longrightarrow}\mathsf{E}\log p(X_1)=-H(X_1)$$

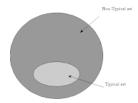
▶ That is,  $\lim_{n\to\infty} \Pr\left[\left|-\frac{1}{n}\log(\mathbf{p}(X_1,\ldots,X_n)) - H(X_1)\right| > \varepsilon\right] = 0$ , for any  $\varepsilon > 0$ 

Hence,  $\forall \varepsilon > 0$ :

- ▶  $\lim_{n\to\infty} \Pr\left[H(X_1) \varepsilon \le -\frac{1}{n}\log(\mathbf{p}(X_1,\ldots,X_n)) \le H(X_1) + \varepsilon\right] = 1$
- $\blacktriangleright \ \lim\nolimits_{n\to\infty} \Pr\left[2^{-H(X_1,\ldots,X_n)-\varepsilon n} \le \mathbf{p}(X_1,\ldots,X_n) \le 2^{-H(X_1,\ldots,X_n)+\varepsilon n}\right] = 1$
- What does it mean?

### **Typical values**

- ▶ Let  $X_1, \ldots, X_n$  be iid  $\sim p$
- ▶ For  $n \in \mathbb{N}$  and  $\varepsilon > 0$ , the typical sequence  $A_{n,\varepsilon} := \{(a_1, \ldots, a_n) \colon 2^{-n(H(X_1) + \varepsilon)} \le \Pr[X_1 = a_1 \land \ldots \land X_n = a_n] \le 2^{-n(H(X_1) \varepsilon)}\}$
- ▶  $\frac{1}{2} \cdot 2^{n(H(X_1) \varepsilon)} \le |A_{n,\varepsilon}| \le 2^{n(H(X_1) + \varepsilon)}$  (on board) (for the lower bound we assume  $\Pr[(X_1, \dots, X_n) \in A_{n,\varepsilon}] \ge \frac{1}{2}$ )
- ▶ Hence,  $n(H(X_1) \varepsilon) 1 \le \log |A_{n,\varepsilon}| \le n(H(X_1) + \varepsilon)$
- ►  $\lim_{n\to\infty} \Pr[(X_1,\ldots,X_n)\notin A_{n,\varepsilon}]=0$
- ▶ So roughly,  $(X_1, ..., X_n)$  is close to uniform over  $A_{n,\varepsilon}$  and  $|A_{n,\varepsilon}| \approx 2^{n(H(X_1))}$
- ▶  $A_{n,\varepsilon}$  might be tiny, but still happens, with respect to X, with high probability.



## Part II

# **Data Compression**

#### **Data compression**

- ▶ Let  $X_1, ..., X_n$  be iid  $\sim p$
- ▶ To describe  $(X_1, ..., X_n)$  with negligible error, we need  $H(X_1, ..., X_n) + \varepsilon n$  bits, for any  $\varepsilon > 0$  and  $n \to \infty$
- ▶ So  $H(X_1,...,X_n)$  is approximately the number of bits it takes to describe  $X_1,...,X_n$

#### Lower bound

- ► Encoding function  $f: \{0,1\}^n \mapsto \{0,1\}^m$  and decoding function  $g: \{0,1\}^m \mapsto \{0,1\}^n$  (typically m < n)
- X rv over  $\{0, 1\}^n$ , Y = f(X)
- ightharpoonup X o Y o g(Y)
- ▶ Assume  $\Pr[g(Y) = X] \ge 1 \varepsilon$  g restores X w.h.p.
- ▶ By Fano,  $H(X \mid Y)$  is small:  $H(X \mid Y) \le h(\varepsilon) + \varepsilon \log(2^n 1) \le \varepsilon n + 1$
- ► Hence,  $H(X) \varepsilon n 1 \le H(X) H(X|Y) = I(X;Y) = H(Y) H(Y|X) \le H(Y) \le m$
- ▶ Thus,  $m \ge H(X) \varepsilon n 1$
- ▶ In case  $H(X) = nH(X_1)$ , then  $m \ge n(H(X_1) \varepsilon) 1$

#### **Codes**

#### **Definition 1 (Codes)**

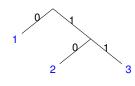
A code for random variable X over X is a mapping  $C: X \mapsto \Sigma^*$ .

- ▶ We call  $\{C(x): x \in \mathcal{X}\}$  the codewords of C (with respect to X)
- ightharpoonup C is nonsingular, if it is injective over  $\mathcal{X}$ .
- ► For  $\mathbf{x} = (x_1, x_2, ..., x_k) \in \mathcal{X}^k$ , let  $C(\mathbf{x}) = C(x_1)C(x_2)...C(x_k)$
- ightharpoonup C is uniquely decodable, if it is nonsingular over  $\mathcal{X}^*$
- lacktriangledown Uniquely decodable  $\implies$  nonsingular (other direction is not true)
- A code is prefix code (or instantaneous code), if no codeword is a prefix of another codeword
- ▶ Prefix code ⇒ uniquely decodable
- We focus on binary prefix codes ( $\Sigma = \{0, 1\}$ )

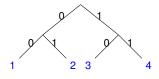
#### **Examples**

- $X \sim (\frac{1}{2}, \frac{1}{4}, \frac{1}{4})$  (i.e.,  $\Pr[X = i] = p_i$ )).
- ▶ We can use one bit to tell whether X = 1 or  $X \in \{2,3\}$ , and another bit to tell whether X = 2 or X = 3
- ▶ The code

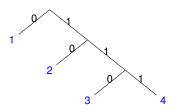
C(x)
0
10
11



- ► Expected encoding length:  $\frac{1}{2} \cdot 1 + \frac{1}{2} \cdot 2 = 1\frac{1}{2}$
- $X \sim (\frac{1}{3}, \frac{1}{3}, \frac{1}{6}, \frac{1}{6})$



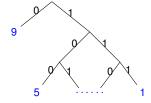
Or



All are prefix codes: no codeword is a prefix of another codeword

#### **Prefix codes**

- ▶ Let  $X \sim (p_1, ..., p_m)$  (i.e.,  $Pr[X = i] = p_i$ ))
- ► We want to place {1,..., m} on the leaves of a binary tree T (not necessarily in order):



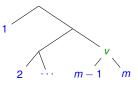
- Every symbol is encoded by the bits on the path leading to it.
- This yields a binary prefix code.
- Every prefix code can be uniquely represented as such a tree
- We identify prefix codes with their trees.
- Encoding/decoding is clear (and highly efficient)

## **Code length**

- ► For a prefix code C over X, let  $\ell_C(x) = |C(x)|$  (i.e., # of bits in X)
- ▶ Since C a prefix code,  $\ell_C(x)$  is the depth of x in the code tree of C
- ▶  $L_X(C) := E(\ell_C(X))$  is the average code length (of C with respect to X)
- ▶ We sometimes speak about  $L_X(T)$  where T is the tree representation of C.
- When clear from the context we omit the subscripts X and C
- $\triangleright$  L(X) is the (average) code length of the optimal prefix code for X
- ► How small can L(X) be?
- ▶ It turns out that  $H(X) \le L(X) \le H(X) + 1!$

#### **Huffman** code

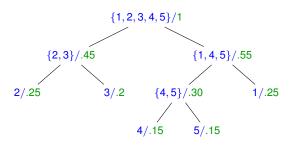
- ► Story...
- ▶ Suppose T is optimal tree for  $X \sim (p_1, ..., p_m)$  (wlg.  $p_1 \ge p_2 \ge ... \ge p_m$ )
- Let v be (one of) the deepest vertex in T
- ▶ wlg. the descendants of v are m-1 and m (o/w, we can change it to, w/o increasing  $L_X(T)$ )



- ▶ T' generated from T be replacing the sub-tree rooted in v with the symbol  $\{m-1, m\}$
- $\blacktriangleright L_X(T) = L_{X'}(T') + (p_{m-1} + p_m) \cdot 1$ , for  $X' \sim (p_1, \dots, p_{m-1} + p_m)$
- T' is optimal tree for X'. (o/w, we can improve T' and hence improve T)
- Huffman algorithm:
  - **1.** Sort  $p_1, ..., p_m$
  - **2.** Find (via recursions) the best tree for  $(p_1, \ldots, p_{m-1} + p_m)$
  - **3.** Replace leaf  $\{m-1, m\}$  with the depth-one tree of leaves m-1, m
- Huffman is an optimal binary prefix code. Proof: ?

#### Huffman code, example

► *X* ~ (.25, .25, .2, .15, .15)



► On board...

### Kraft inequality

#### Theorem 2 (Kraft inequality)

Let C be (binary) prefix code. Then its codewords lengths  $\ell_1, \ldots, \ell_m$  satisfy

$$\sum_{i \in [m]} 2^{-\ell_i} \le 1.$$

Conversely, for any  $\ell_1, \ldots, \ell_m$  satisfying the inequality, there exists a prefix code with these lengths.

Theorem extends to the infinite case.

#### First part:

- Denote the i'th codeword by i
- Let Y the leaf reached by a uniform random walk on the code tree, taking the value ⊥ if reaches empty leaf.
- ▶  $Pr[Y = i] = 2^{-\ell_i}$ .
- ▶ Hence,  $\sum_{i \in [m]} 2^{-\ell_i} = \sum_i \Pr[Y = i] \le 1$

## Kraft inequality. cont.

- ▶ Let  $\ell_1 \leq \ldots \leq \ell_m$  be such that  $\sum_{i \in [m]} 2^{-\ell_i} \leq 1$
- ▶ We construct a tree of *m* codewords with the above lengths.
  - 1. Start with a binary tree of depth  $\ell_m$
  - **2.** At step *i*, assign an unassigned node of depth  $\ell_i$  to the *i*'th codeword, and remove its descendants from the tree.
- If completed, the algorithm yields the desired code.
- Claim: the algorithm always completes.
  - ▶  $S(\ell,j)$  nodes of depth  $\ell \ge \ell_j$  that the assignment of node to the j'th codeword made unavailable.
  - $|\mathcal{S}(\ell,j)| = 2^{\ell-\ell_j}$
  - ▶  $Z(i) := \bigcup_{j=1}^{i-1} S(\ell_i, j)$  nodes of depth  $\ell_i$  unavailable at the beginning of step i
  - ▶  $|\mathcal{Z}(i)| \cdot 2^{-\ell_i} = (\sum_{i \in [i-1]} 2^{\ell_i \ell_j}) \cdot 2^{-\ell_i} = \sum_{i \in [i-1]} 2^{-\ell_i} < 1$
  - ▶ Hence, at beginning of step *i* exists an available depth- $\ell_i$  node.

## **Optimal code**

#### **Theorem 3**

$$H(X) \leq L_X(C) < H(X) + 1$$
 for any rv  $X$ .

#### Proving lower bound:

- Let C be a binary prefix code for  $X \sim p = (p_1, \dots, p_m)$ , and let  $\ell_i = |C(i)|$ . (As usual, we assume wlg. that  $p_i = \Pr[X = i]$ ).
- ▶ Let  $q_1 = 2^{-\ell_1}, \ldots, q_m = 2^{-\ell_m}$ .
- ▶ By Jensen  $-\sum_{i \in [m]} p_i \log p_i \le -\sum p_i \log q_i = \sum_i p_i \ell_i = L_X(C)$
- ▶ Hence  $H(X) \leq L_X(C)$ .

#### Proving upper bound:

- $\blacktriangleright \ \ell_i = \lceil -\log p_i \rceil.$
- ►  $\sum_{i \in [m]} 2^{-\ell_i} \le \sum_{i \in [m]} p_i \le 1$
- ▶  $\exists$  (boolean prefix) code C over X with  $C(i) = \ell_i$
- ►  $L_X(C) = \sum_i p_i \ell_i < \sum_i p_i (-\log p_i + 1) = -\sum_i p_i \log p_i + \sum_i p_i = H(X) + 1$

## Discrete distribution generation

#### **Definition 4**

Algorithm G generates the rv  $X \sim \{p_1, \dots, p_m\}$  if the following holds: in each step, G either stops or flips a coin  $\sim (q_i, 1 - q_i)$ .<sup>a</sup> After it stop, G outputs a value in  $\mathbb{N}$ . The probability that G outputs i is  $p_i$ .

#### **Proposition 5**

Let X be rv, and let g(X) be the expected number of coins used by its best generating algorithm. Then  $H(X) \leq g(X) < H(X) + 1$ . If each  $p_i$  is a power of 2 (i.e.,  $2^{-k}$  for some  $k \in \mathbb{Z}$ ), then g(X) = H(X).

Proof: ? HW

### **Proposition 6**

Let X be a rv, and let  $g_b(X)$  be the expected number of coins used by its best generating algorithm that only flips uniform coins. Then  $H(X) \leq g_b(X) \leq H(X) + 2$ .

 $a_{q_i}$  can be a function of previous coins outcome.

## **Proving Proposition 6**

Let  $X \sim \{p_1, p_2, \ldots\}$  be such that each  $p_i$  is a power of 2.

- ▶ By extended Kraft inequality,  $\exists$  prefix codes with lengths  $\{-\log p_1, -\log p_2, \ldots\}$
- ▶ Hence,  $\exists$  (infinite) binary tree T and mapping M from  $\mathbb{N}$  to its leaves, such that  $\ell(M(i)) = -\log p_i$ .
- A uniform random walk on T, starting from the root, generates X
- ▶ Expected number of coins used is  $\sum_i p_i \ell(M(i)) = -\sum_i p_i \log p_i = H(X)$

Let 
$$X \sim \{p_1, \ldots, p_n\}$$

- ▶ Let  $(p_{i,1}, p_{i,2},...)$  be the binary representation of  $p_i$  and let  $p_i^{(j)} = p_{i,j} \cdot 2^{-j}$
- ▶ Define  $K_i$  over  $\mathbb{N}$  by  $\Pr[K_i = j] = \frac{p_i^{(i)}}{p_i}$
- ▶ Let  $Y = (X, K_X)$
- ▶  $\Pr[Y = (i,j)] = p_i^{(j)}$ . Hence,  $\sum_i \Pr[Y = (i,j)] = \Pr[X = i]$ .
- ▶ We conclude the proof showing that  $H(Y) \le H(X) + 2$ .

## Proving $H(Y) \leq H(X) + 2$

- ► Since H(Y) = H(Y,X) = H(X) + H(Y|X), the proof is immediate if each  $p_i$  is of the form  $(0,0,\ldots,0,1,1,1,\ldots)$   $(Z \sim G(q) \text{ then } h(Z) = \frac{h(q)}{q})$
- Let  $t_i$  be the first j with  $p_i^{(j)} > 0$ .
- ▶ Since  $\Pr[K_i = j] = p_{i,j} \cdot 2^{-j}/p_i \ge 2^{-j}/(2 \cdot 2^{-t_i})$ , it follows that  $H(Y|_{X=i}) \le 2/\frac{1}{2} = 4$  for every i, and thus  $H(Y|X) \le 4$ .
- Tight proof (skipped):

$$H(Y) = -\sum_{i \in [m]} \sum_{j \in \mathbb{N}} p_i^{(j)} \log p_i^{(j)} = \sum_i \sum_{j : p_i^{(j)} > 0} j \cdot 2^{-j}$$

- ► Claim:  $T_i := \sum_{j: \ p(j) > 0} j \cdot 2^{-j} \le -p_i \log p_i + 2p_i$ .
- Proof: ?
- ► Hence,  $H(Y) = \sum_{i} T_{i} \le -\sum_{i} -p_{i} \log p_{i} + 2 \sum_{i} p_{i} = H(X) + 2$

## Part III

# **Gambling**

### Horse racing

- ► Horses {1,..., *m*}
- ▶ If horse i wins, gambler get payoff oi per 1 \$
- ► Gambler strategy  $\mathbf{b} = (b_1, \dots, b_m) b_i$  is the fraction of gambler wealth invested in horse i  $(b_i \ge 0 \text{ and } \sum_i b_i = 1)$
- ▶ If horse *i* wins, gamblers' wealth is multiplied by b<sub>i</sub>o<sub>i</sub>
- ▶ Let  $X \sim \mathbf{p} = (p_1, \dots, p_m)$  be the outcome of a random race.
- ▶  $S(X) := \mathbf{b}(X)\mathbf{o}(X)$  is the factor in which gamblers' wealth is multiplied in a single race (letting  $\mathbf{z}(i) = z_i$ )
- ▶ We are interested in  $S_n := \prod_{i=1}^n S(X_i)$ , where  $X_i$ 's are iid  $\sim p$

#### **Doubling rate**

For gambling strategy  $\mathbf{b} = (b_1, \dots, b_m)$ , and race outcome distribution  $\mathbf{p} = (p_1, \dots, p_m)$ ,  $S_n := \prod_{i=1}^n S(X_i) = \prod_{i=1}^n \mathbf{b}(X_i) \mathbf{o}(X_i)$ , where  $X_i$ 's are iid  $\sim p$ 

#### **Definition 7 (doubling rate)**

The doubling rate is  $W(\mathbf{b}, \mathbf{p}) = \sum_{i=1}^{m} p_i \log(b_i o_i)$ 

#### **Theorem 8**

For race outcome  $\sim \mathbf{p}$  and gambling strategy  $\mathbf{b}$ , it holds that  $S_n \xrightarrow{n} 2^{nW(\mathbf{b},\mathbf{p})}$ 

#### Proof:

- fix **p** and **b** and let  $X_1, \ldots, X_m$  be iid  $\sim$  **p**
- ▶  $\log S(X_1), \dots, \log S(X_n)$  are iid
- By weak low of large numbers,

$$\frac{1}{n}\log S_n = \frac{1}{n}\sum_i \log(S(X_i)) \stackrel{n}{\longrightarrow} \mathsf{E}(\log S(X_1)) = W(\mathbf{b}, \mathbf{p})$$

### **Maximal doubling rate**

#### **Theorem 9**

Let 
$$W^*(\mathbf{p}) = \max_{\mathbf{b}} W(\mathbf{b}, \mathbf{p})$$
, then  $W^*(\mathbf{p}) = W(\mathbf{p}, \mathbf{p}) = \sum_i p_i \log o_i - H(\mathbf{p})$ 

Roughly, best strategy is to follow the distribution (ignoring the payoffs)!

$$W(\mathbf{b}, \mathbf{p}) = \sum_{i=1^{m}} p_{i} \log(b_{i}o_{i})$$

$$= \sum_{i} p_{i} \log \left(\frac{b_{i}}{p_{i}}p_{i}o_{i}\right)$$

$$= \sum_{i} p_{i} \log o_{i} - H(\mathbf{p}) - \sum_{i} p_{i} \cdot \log \frac{b_{i}}{p_{i}}$$

$$= \sum_{i} p_{i} \log o_{i} - H(\mathbf{p}) - D(\mathbf{p}||\mathbf{b})$$

$$\leq \sum_{i} p_{i} \log o_{i} - H(\mathbf{b}) = W(\mathbf{p}, \mathbf{p})$$

where  $D(\mathbf{p}||\mathbf{b})$ , the relative entropy from  $\mathbf{p}$  to  $\mathbf{b}$ , is known to be non-negative.

## Gambling with side information

- Let (X, Y) ~ p be the outcome of a race and a side information, and let
   o be the race payoffs.
- $\blacktriangleright W^*(X) := \max_{\mathbf{b}} \sum_{x} p_X(x) \left( \mathbf{b}(x) o(x) \right)$

The best strategy for  $(X, \mathbf{o})$ 

 $\blacktriangleright W^*(X|Y) := \max_{\mathbf{b}} \sum_{x,y} p(x,y) \log(\mathbf{b}_y(x)o(x))$ 

The best strategy for  $(X, \mathbf{o})$ , when Y is known

#### **Theorem 10**

$$\Delta W = I(X; Y).$$

- $\blacktriangleright$   $W^*(X) = \sum_{x} p_X(x) \log o(x) H(X)$
- $W^*(X|Y) = \mathsf{E}_{y \leftarrow Y} \left[ \sum_{x} p_{X|Y}(x|y) \log o(x) H(X|_{Y=y}) \right] = \sum_{x} p_{X}(x) \log o(x) H(X|Y)$
- ▶ Hence,  $\Delta W = H(X) H(X|Y) = I(X;Y)$ .