# **Application of Information Theory, Lecture 4**

# Asymptotic Equipartition Property, Data Compression & Gambling Handout Mode

Iftach Haitner

Tel Aviv University.

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# Part I

# **Asymptotic Equipartition Theorem**

## Entropy as # of bits to describe random variable

- In what sense is it true?
- ▶ Let  $k \le n \in \mathbb{N}$  and  $p = \frac{k}{n}$

$$\begin{pmatrix} n \\ k \end{pmatrix} := \frac{n!}{k!(n-k)!}$$

$$\approx \frac{\left(\frac{n}{e}\right)^n}{\left(\frac{k}{e}\right)^k \cdot \left(\frac{n-k}{e}\right)^{n-k}} \text{ (Stirling approx: } m! \approx \left(\frac{m}{e}\right)^m\text{)}$$

$$= \frac{n^n}{k^k(n-k)^{n-k}}$$

$$= \left(\frac{k}{n}\right)^{-k} \cdot \left(\frac{n-k}{n}\right)^{-(n-k)}$$

$$= p^{-pn} \cdot (1-p)^{-(1-p)n}$$

$$= 2^{-p\log(p)n} \cdot 2^{-(1-p)\log(1-p)n}$$

$$= 2^{n(-p\log p - (1-p)\log(1-p))}$$

$$= 2^{n \cdot h(p)}$$

It takes about  $n \cdot h(p)$  bits to describe a string of k zeros in  $\{0, 1\}^n$ .

# Entropy as # of bits to describe random variable, cont.

- ▶ Let  $x_1, \ldots, x_n$  be iid  $\sim (p, 1 p)$
- w.h.p. about pn of  $x_i$ 's are zeros (law of large numbers)
- Assume that exactly k = pn of  $x_i$ 's are zeros
- ► There are  $\binom{n}{k \approx 2^{nh(p)}}$  possibilities.
- We need nh(p) to tell in which possibility we are.
- ▶ In other words: it takes about nh(p) bits to describe  $X = x_1, \dots, x_n$ , which is H(X)!
- ► Describing X:
  - ► Send k the number of zeros in X. (log n bits)
  - ▶ Send the index of X in the strings of k zeroes. (about H(X) bits)
- $\triangleright$  Over all it takes about H(X) bits

# Entropy as # of bits to describe random variable, cont..

- ▶ Let  $k_1, \ldots, k_\ell$  with  $\sum k_i = n$ , and let  $p_i = \frac{k_i}{n}$
- $\blacktriangleright \ \binom{n}{k_1,\ldots,k_\ell} \approx 2^{n \cdot H(p_1,\ldots,p_\ell)}$
- ▶ Let  $x_1, \ldots, x_n$  be iid  $\sim (p_1, \ldots, p_\ell)$ , and  $n >> \ell$
- ▶ w.h.p. we can describe  $X = x_1, ..., x_n$  using  $H(X) = n \cdot H(p_1, ..., p_\ell)$  bits.
  - ▶  $\forall j \in [\ell]$ : Send the number of  $x_i$ 's that get the value j.  $(\ell \cdot \log n \text{ bits})$
  - Send the index of X among all strings of this characterization.
     (about H(X) bits)
- Over all it takes about H(X) bits

## Asymptotic equipartition theorem (AEP)

- ▶ A sequence  $\{Z_i\}_{i=1}^{\infty}$  of rv's converges in probability to c (denoted  $Z_n \xrightarrow{P} \mu$ ), if  $\lim_{n\to\infty} \Pr[|Z_n \mu| > \varepsilon] = 0$  for all  $\varepsilon > 0$
- ▶ Let  $X_1, ..., X_n$  be iid  $\sim p$  and let  $\mu = E X_1$ .
- Weak law of large numbers:  $\frac{1}{n} \cdot \sum_{i=1}^{n} X_i \stackrel{P}{\longrightarrow} \mu$
- ▶ Let  $p(x_1,...,x_n) = \prod_i p(x_i)$  and consider the rv  $p(X_1,...,X_n)$ .
- ► Example  $X_1 = \begin{cases} 0, & .1 \\ 1, & .9 \end{cases}$  and  $X_2 = \begin{cases} 0, & .1 \\ 1, & .9 \end{cases}$

- ► Hence,  $E_{X_1,...,X_n}[-\log p(X_1,...,X_n)] = H(X_1,...,X_n)$
- ▶ We will show that w.h.p.  $-\log p(X_1, ..., X_n)$  is close to its expectation

# Asymptotic equipartition theorem (AEP), cont.

By weak law of large numbers:

$$\frac{1}{n}\log p(X_1,\ldots,X_n) = \frac{1}{n}\sum_i \log p(X_i) \stackrel{P}{\longrightarrow} \mathsf{E}\log p(X_1) = -H(X_1)$$

- ▶ That is,  $\lim_{n\to\infty} \Pr\left[\left|-\frac{1}{n}\log(p(X_1,\ldots,X_n)) H(X_1)\right| > \varepsilon\right] = 0$ , for any  $\varepsilon > 0$
- ▶ Hence,  $\forall \varepsilon > 0$
- ▶  $\lim_{n\to\infty} \Pr\left[H(X_1) \varepsilon \le -\frac{1}{n}\log(p(X_1,\ldots,X_n)) \le H(X_1) + \varepsilon\right] = 1$
- $\blacktriangleright \ \lim\nolimits_{n\to\infty} \Pr\left[2^{-H(X_1,\ldots,X_n)-\varepsilon n} \le p(X_1,\ldots,X_n) \le 2^{-H(X_1,\ldots,X_n)+\varepsilon n}\right] = 1$
- What does it mean?

#### **Typical values**

- ▶ Let  $X_1, ..., X_n$  be iid  $\sim p$
- ► For  $n \in \mathbb{N}$  and  $\varepsilon > 0$ , the typical sequence  $A_{n,\varepsilon} := \{(a_1, \ldots, a_n) \colon 2^{-n(H(X_1) + \varepsilon)} \le \Pr[X_1 = a_1 \land \ldots \land X_n = a_n] \le 2^{-n(H(X_1) \varepsilon)}\}$
- ▶  $\forall \varepsilon > 0$ :  $\lim_{n\to\infty} \Pr[(X_1,\ldots,X_n)\notin A_{n,\varepsilon}]=0$
- ▶ It follows that  $\frac{1}{2} \cdot 2^{n(H(X_1) \varepsilon)} \le |A_{n,\varepsilon}| \le 2^{n(H(X_1) + \varepsilon)}$  (on board) (for the lower bound we assume  $\Pr[(X_1, \dots, X_n) \in A_{n,\varepsilon}] \ge \frac{1}{2}$ )
- ▶ Hence,  $n(H(X_1) \varepsilon) 1 \le \log |A_{n,\varepsilon}| \le n(H(X_1) + \varepsilon)$
- ▶ Hence, the distribution of  $X_1, \ldots, X_n$  is negligible outside  $A_{n,\varepsilon}$  and close to flat inside (i.e., between  $2^{-n(H(X_1)+\varepsilon)}$  and  $2^{-n(H(X_1)-\varepsilon)}$ )
- ▶ So roughly,  $(X_1, ..., X_n)$  is close to uniform over  $A_{n,\varepsilon}$  and  $|A_{n,\varepsilon}| \approx 2^{n(H(X_1))}$
- ➤ This extends to many variables of different distributions, and not fully independent.
- Recall that in statistical mechanics, entropy was define as the log (number of states the system can be at).

# Part II

# **Data Compression**

#### **Data compression**

- ▶ Let  $X_1, ..., X_n$  be iid  $\sim p$
- ► To describe  $(X_1, ..., X_n)$  with negligible error, we need  $H(X_1, ..., X_n) + \varepsilon n$  bits, where  $\varepsilon \to 0$  as  $n \leftarrow \infty$
- ► So  $H(X_1,...,X_n)$  is approximately the number of bits it takes to describe  $X_1,...,X_n$

#### Lower bound

- ► Encoding function  $f: \{0,1\}^n \mapsto \{0,1\}^m$  and decoding function  $g: \{0,1\}^m \mapsto \{0,1\}^n$
- X rv over  $\{0,1\}^n$ , Y = f(X)
- ightharpoonup X o Y o g(Y)
- ▶ Assume  $\Pr[g(Y) = X] \ge 1 \varepsilon$  g restores X w.h.p.
- ▶ By Fano,  $H(X \mid Y)$  is small:  $H(X \mid Y) \le h(\varepsilon) + \varepsilon \log(2^n 1) \le \varepsilon n + 1$
- ► Hence,  $H(X) \varepsilon n 1 \le H(X) H(X|Y) = I(X;Y) = H(Y) H(Y|X) \le H(Y) \le m$
- ▶ Thus,  $m \ge H(X) \varepsilon n 1$
- ▶ In case  $H(X) = nH(X_1)$ , then  $m \ge n(H(X_1) \varepsilon) 1$

#### **Codes**

#### **Definition 1 (Codes)**

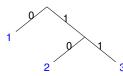
A code for random variable X over X is a mapping  $C: X \mapsto \Sigma^*$ .

- ▶ We call  $\{C(x): x \in \mathcal{X}\}$  the codewords of C (with respect to X)
- C is nonsingular, if it is injective over X.
- ► For  $\mathbf{x} = (x_1, x_2, ..., x_k) \in \mathcal{X}^k$ , let  $C(\mathbf{x}) = C(x_1)C(x_2)...C(x_k)$
- $\triangleright$  C is uniquely decodable, if it is nonsingular over  $\mathcal{X}^*$
- lacktriangledown Uniquely decodable  $\implies$  nonsingular (other direction is not true)
- A code is prefix code (or instantaneous code), if no code word is a prefix of another code word
- ▶ Prefix code ⇒ uniquely decodable
- We focus on binary prefix codes ( $\Sigma = \{0, 1\}$ )

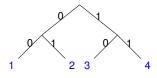
#### **Examples**

- $ilde{X} \sim (\frac{1}{2}, \frac{1}{4}, \frac{1}{4})$  (i.e.,  $\Pr[X = i] = p_i$ )).
- We can use one bit to tel whether X = 1 or  $X \in \{2,3\}$ , and another bit to tell whether X = 2 or X = 3
- ▶ The code

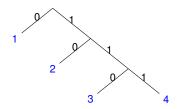
1	0
2	10
3	11



- ► Expected encoding length:  $\frac{1}{2} \cdot 1 + \frac{1}{2} \cdot 2 = 1\frac{1}{2}$
- $X \sim (\frac{1}{3}, \frac{1}{3}, \frac{1}{6}, \frac{1}{6})$



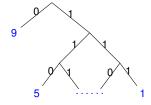
Or



All are prefix codes: no codeword is a prefix of another codeword

#### **Prefix codes**

- ▶ Let  $X \sim (p_1, ..., p_m)$  (i.e.,  $\Pr[X = i] = p_i$ ))
- ► We want to place {1,..., m} on the leaves of a binary tree T (not necessarily in order):



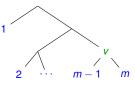
- Every symbol is encoded by the bits on the path leading to it.
- This yields a binary prefix code.
- Every prefix code can be represented as such a tree
- We identify prefix codes with their trees.
- Encoding/decoding is clear (and highly efficient)

#### **Code length**

- ► For a prefix code *C* over *X*, let  $\ell(x) = |C(x)|$  (i.e., # of bits in *x*)
- ► Since *C* a prefix code,  $\ell(x)$  is the depth of *x* in the code tree of *C*
- ▶  $L(C) := E(\ell(X))$  is the average code length (of C with respect to X)
- ▶ We sometimes speak about L(T) where T is the tree representation of C
- $\triangleright$  L(X) is the code length of the optimal prefix code for X
- ▶ How small can L(X) be?
- ▶ It turns out that  $H(X) \le L(X) \le H(X) + 1!$

#### Huffman code

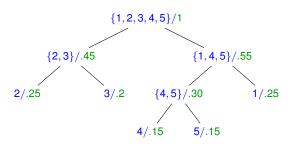
- Story...
- ▶ Suppose *T* is optimal tree for  $X \sim (p_1, ..., p_m)$  (wlg.  $p_1 \ge p_2 \ge ... \ge p_m$ )
- Let v be (one of) the deepest vertex in T
- ▶ wlg. the descendants of v are m-1 and m (otherwise, we can force it w/o increasing L(T))



- ▶ T' generated from T be replacing the sub-tree rooted in v with the symbol  $\{m-1, m\}$
- ►  $L(T) = L(T') + (p_{m-1} + p_m) \cdot 1$
- ▶ T' is optimal tree for  $X' \sim (p_1, \dots, p_{m-1} + p_m)$ . (otherwise, we can improve T' and hence improve T)
- Huffman algorithm:
  - **1.** Sort  $p_1, ..., p_m$
  - **2.** Find (via recursions) the best tree for  $(p_1, \ldots, p_{m-1} + p_m)$
  - **3.** Replace leaf  $\{m-1, m\}$  with the depth-one tree of leaves m-1, m
- Huffman is an optimal binary prefix code. Proof: ?

#### Huffman code, example

► *X* ~ (.25, .25, .2, .15, .15)



▶ On board...

#### **Craft inequality**

#### Theorem 2 (Craft inequality)

Let C be (binary) prefix code. Then its codewords lengths  $\ell_1, \ldots, \ell_m$  satisfy

$$\sum_{i\in[m]}2^{-\ell_i}\leq 1.$$

Conversely, for any  $\ell_1, \ldots, \ell_m$  satisfying the inequality, there exists a prefix code with these lengths.

Theorem extends to the countably infinite case (not proven here).

Proof of first part is by induction of the code tree of *C*:

- Let  $T^0$ ,  $T^1$  be the two subtrees of T, and let  $\ell_1^0, \ldots, \ell_{m^0}$  and  $\ell_1^1, \ldots, \ell_{m^1}$  be their codewords length.
- ▶ Hence  $\sum_{i \in [m]} 2^{-\ell_i} = \frac{1}{2} \left( \sum_{i \in [m^0]} 2^{-\ell_i^0} + \sum_{i \in [m^1]} 2^{-\ell_i^1} \right) \le \frac{1}{2} (1+1) = 1$

# Craft inequality. cont.

- ▶ Let  $\ell_1 \leq \ldots \leq \ell_m$  be such that  $\sum_{i \in [m]} 2^{-\ell_i} \leq 1$
- ▶ We construct a tree of *m* codewords with the above lengths.
  - **1.** Start with a binary tree of depth  $\ell_m$
  - 2. At step i, assign the first unassigned node of depth  $\ell_i$  to the i th codeword, and remove its descendants from the tree.
- ▶ If completed, the algorithm yields the desired code.
- Claim: the algorithm always completes.
- Let  $S_{\ell}(i)$  be the nodes of depth  $\ell$  that made unavailable when assigning a node to codeword i
- ▶ If  $\ell_i \leq \ell$ , then  $|S_{\ell}(i)| = 2^{\ell \ell_i}$
- $ightharpoonup 2^{-\ell(i)} = \sum_{v \in \mathcal{S}_{\ell}(i)} 2^{-\ell(v)}$
- Let  $\hat{S}(i) = \bigcup_{j=1}^{i-1} S_{\ell_i}(j)$  the nodes of depth  $\ell_i$  are unavailable at the beginning of step i
- $ightharpoonup \sum_{v \in \hat{S}(i)} 2^{-\ell(v)} = \sum_{j \in [i-1]} 2^{-|\ell_j|}$
- ▶ Hence, at beginning of step *i* there exists an available depth- $\ell_i$  node.

#### **Optimal code**

#### **Theorem 3**

For any rv X, there exists a prefix binary code C with

$$H(X) \leq L(C) \leq H(X) + 1$$

#### Proving lower bound:

- Let C be a binary prefix code for  $X \sim p = (p_1, \dots, p_m)$ , and let  $\ell_i = |C(i)|$ . (As usual, we assume wlg. that  $p_i = \Pr[X = i]$ ).
- ▶ Let  $q = (q_1 = 2^{-\ell_1}, \dots, q_m = 2^{-\ell_m}, q_{m+1} = 1 \sum_{i \in [m]} q_i)$ .
- ▶ By Jensen,  $\sum_{i \in [m]} p_i \log p_i \le \sum p_i \log q_i = \sum_i p_i \ell_i = L(C)$
- ▶ Hence  $H(X) \leq L(C)$ .

#### Proving upper bound:

- $\blacktriangleright \ \ell_i = \left\lceil \frac{1}{\log p_i} \right\rceil.$
- $ightharpoonup \sum_{i \in [m]} 2^{-\ell_i} \le 1$
- ▶ There exists a (boolean prefix) code C for X with  $C(i) = \ell_i$
- ►  $L(C) = \sum_{i} p_{i} \ell_{i} \leq \sum_{i} p_{i} (\frac{1}{\log p_{i}} + 1) = \sum_{i} p_{i} \log p_{i} + \sum_{i} p_{i} = H(X) + 1$

# Discrete distribution generation

#### **Definition 4**

Algorithm A generates the rv  $X \sim \{p_1, \dots, p_m\}$ . if the following holds: in each step, A either stops or flips a coin  $\sim (q_i, 1 - q_i)$ . After it stop, A outputs a value in  $\mathbb{N}$ . The probability that A outputs i is  $p_i$ .

#### **Proposition 5**

Let X be rv, and let G be the expected number of coins used by its best generating algorithm. Then  $H(X) \leq G(X) \leq H(X) + 1$ . If each  $p_i$  is a power of 2 (i.e.,  $2^{-k}$  for some  $k \in \mathbb{Z}$ ), then G(X) = X.

Proof: ? HW

#### **Proposition 6**

Let X be a rv , and let  $G_b$  be the expected number of coins used by its best generating algorithm that only flips uniform coins. Then  $H(X) \leq G_b(X) \leq H(X) + 2$ .

 $<sup>{}^{</sup>a}q_{i}$  can be a function of previous coin outcomes.

## **Proving Proposition 6**

Let  $X \sim \{p_1, p_2, ...\}$  be such that each  $p_i$  is a power of 2.

- ▶ By extended Craft inequality, exists an (infinite) binary tree T and mapping M from  $\mathbb N$  to its leaves, such that  $\ell(M(i)) = -\log p_i$ .
- ▶ A uniform random walk on T, starting from the root, generates X
- ▶ The expected number of coins used is  $\sum p_i \log p_i H(X)$

Let 
$$X \sim \{p_1, \ldots, p_n\}$$

- ▶ Let  $(p_{i,1}, p_{i,2},...)$  be the binary representation of  $p_i$  and let  $p_i^{(j)} = p_{i,j} \cdot 2^{-j}$
- ▶ Define  $K_i$  over  $\mathbb{N}$  by  $\Pr[K_i = j] = \frac{p_i^{(j)}}{p_i}$
- ▶ Let  $Y = (X, K_X)$
- ►  $\Pr[Y = (i,j)] = p_i^{(j)}$
- $G_b(X) \leq G(Y) = G_b(Y) = H(Y)$
- ▶ We conclude the proof showing that  $H(Y) \le H(X) + 2$ .

# Proving $H(Y) \leq H(X) + 2$

- Since H(Y) = H(Y, X) = H(X) + H(Y|X), the proof is immediate if each  $p_i$  is of the form  $(0, \dots, 0, 1, 1 \dots)$   $(Z \sim G(q))$  then  $h(Z) = \frac{h(q)}{Q}$
- ► A simple reduction yields that  $H(Y|X) < 2/\frac{1}{2} = 4$
- ► Tight proof:

$$H(Y) = -\sum_{i \in [m]} \sum_{j \in \mathbb{N}} p_i^{(j)} \log p_i^{(j)} = \sum_i \sum_{j : p_i^{(j)} > 0} j \cdot 2^{-j}$$

- ▶ Claim:  $T_i := \sum_{j: p_i^{(j)} > 0} j \cdot 2^{-j} \le -p_i \log p_i + 2p_i$ .
- ► Proof: ?
- ▶ Hence,  $H(Y) = \sum_{i} T_{i} \le -\sum_{i} -p_{i} \log p_{i} + 2 \sum_{i} p_{i} = H(X) + 2$

# Part III

# **Gambling**

#### **Horse Racing**

- ► Horses {1, . . . , *m*}
- ▶ If horse i wins, gambler get payoff oi per 1
- ▶ Gambler strategy  $\mathbf{b} = (b_1, \dots, b_m) b_i$  is the fraction of gambler wealth invested in horse i ( $bi \ge 0$  and  $\sum_i b_i = 1$ )
- ▶ If horse *i* wins, gamblers' wealth is multiplied by b<sub>i</sub>o<sub>i</sub>
- ▶ Let  $X \sim (p_1, ..., p_m)$  be the outcome of a random race.
- ▶  $S(X) := \mathbf{b}(X)\mathbf{o}(X)$  is the factor in which gamblers' wealth is multiplied in a single race (letting  $\mathbf{z}(i) = z_i$ )
- ▶ We are interested in  $S_n := \prod_{i=1}^n S(X_i)$ , where  $X_i$ 's are iid  $\sim p$

#### **Doubling rate**

For gambling strategy **b**, and race outcome **p**,

$$S_n := \prod_{i=1}^n S(X_i) = \prod_{i=1}^n \mathbf{b}(X_i) \mathbf{o}(X_i)$$
, where  $X_i$ 's are iid  $\sim p$ 

#### **Definition 7 (doubling rate)**

The doubling rate is  $W(\mathbf{b}, \mathbf{p}) = \sum_{i=1}^{m} p_i \log(b_i o_i)$ 

#### **Theorem 8**

For race outcome  $\sim \mathbf{p}$  and gambling strategy  $\mathbf{b}$ , it holds that  $S_n \stackrel{n}{\longrightarrow} 2^{nW(\mathbf{b},\mathbf{p})}$ 

#### Proof:

- fix **p** and **b** and let  $X_1, \ldots, X_m$  be iid  $\sim$  **p**
- ▶  $\log S(X_1), \dots, \log S(X_n)$  are iid
- By weak low of large numbers,

$$\frac{1}{n}\log S_n = \frac{1}{n}\sum_i \log(S(X_i)) \stackrel{n}{\longrightarrow} \mathsf{E}(\log S(X_1)) = W(\mathbf{b}, \mathbf{p})$$

#### **Maximal doubling rate**

#### **Theorem 9**

Let 
$$W^*(\mathbf{p}) = \max_{\mathbf{p}} W(\mathbf{b}, \mathbf{p})$$
, then  $W^*(\mathbf{p}) = W(\mathbf{p}, \mathbf{p}) = \sum_i p_i \log o_i - H(\mathbf{p})$ 

Roughly, best strategy is to follow the distribution (ignoring the payoffs)!

$$W(\mathbf{b}, \mathbf{p}) = \sum_{i=1^{m}} p_{i} \log(b_{i}o_{i})$$

$$= \sum_{i} p_{i} \log \left(\frac{b_{i}}{p_{i}}p_{i}o_{i}\right)$$

$$= \sum_{i} p_{i} \log o_{i} - H(\mathbf{p}) - \sum_{i} p_{i} \cdot \log \frac{b_{i}}{p_{i}}$$

$$= \sum_{i} p_{i} \log o_{i} - H(\mathbf{p}) - D(\mathbf{p}||\mathbf{b})$$

$$\leq \sum_{i} p_{i} \log o_{i} - H(\mathbf{b}) = W(\mathbf{p}, \mathbf{p})$$

where  $D(\mathbf{p}||\mathbf{b})$ , the relative entropy from  $\mathbf{p}$  to  $\mathbf{b}$ , is known to be non-negative.

# **Gambling with side information**

- Let (X, Y) ~ p be the outcome of a race and a side information, and let
   be the race payoffs.
- $\blacktriangleright W^*(X) := \max_{\mathbf{b}} \sum_{X} p_X(X) \left( p(X|Y) o(X) \right)$

The best strategy for  $(X, \circ)$ 

 $\qquad \qquad \mathbf{W}^*(X|Y) := \max_{\mathbf{b}} \sum_{x,y} p(x,y) \log(b(x|y)o(x))$ 

The best strategy for  $(X, \mathbf{o})$ , when Y is known

#### Theorem 10

$$\Delta W = I(X; Y).$$

- $W^*(X) = \sum_{x} p_X(x) \log o(x) H(X)$
- ►  $W^*(X|Y) = \sum_{x,y} p(x,y) \log (p(x|y)o(x)) = \sum p_X(x) \log o(x) H(X|Y)$
- ► Hence,  $\Delta W = H(X) H(X|Y) = I(X;Y)$ .