

Application of Information Theory, Lecture 4

Asymptotic Equipartition Property, Data Compression & Gambling

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Part I

Asymptotic Equipartition Theorem

Entropy as # of bits to describe random variable

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- ▶ It takes about $n \cdot h(k/n)$ bits to describe a string of k zeros in $\{0, 1\}^n$.

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$$\text{▶ } (X_1, X_2) = \begin{cases} 00, & .01 \\ 01, & .09 \\ 10, & .09 \\ 11, & .81 \end{cases} \quad \text{and} \quad \mathbf{p}(X_1, X_2) = \begin{cases} .01, & .01 \\ .09, & .18 \\ .81, & .81 \end{cases}$$

- ▶ $\log \mathbf{p}(X_1, \dots, X_n) = \log \prod_i p(X_i) = \sum_i \log p(X_i)$
- ▶ Hence,
$$E_{X_1, \dots, X_n} [-\log \mathbf{p}(X_1, \dots, X_n)] = -\sum_i E [\log p(X_i)] = H(X_1, \dots, X_n)$$

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- ▶ We will show that w.h.p. $-\log \mathbf{p}(X_1, \dots, X_n)$ is **close** to its expectation

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- ▶ The above extends to many variables of different distributions, and not fully independent.

Part II

Data Compression

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- ▶ So $H(X_1, \dots, X_n)$ is approximately the number of bits it takes to describe X_1, \dots, X_n

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- ▶ We focus on binary prefix codes ($\Sigma = \{0, 1\}$)

Examples

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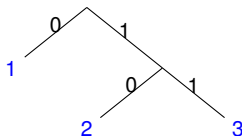
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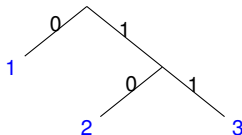
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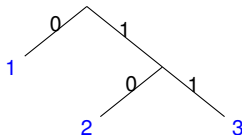


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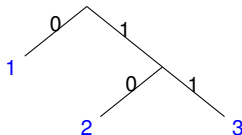


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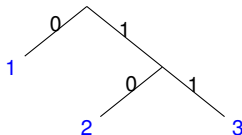


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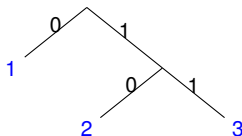


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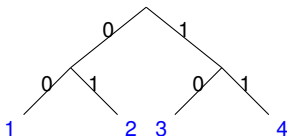
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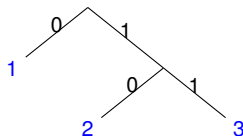
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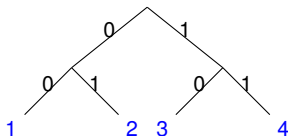
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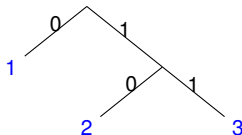
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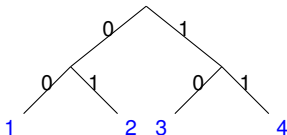
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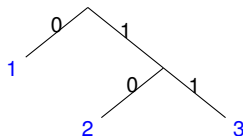


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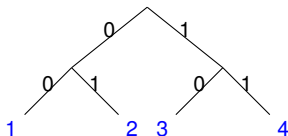
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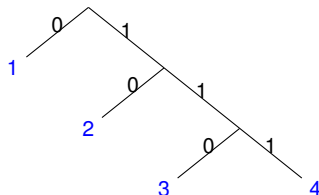


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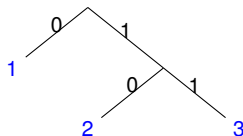
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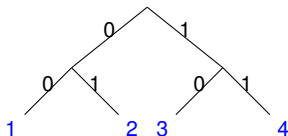
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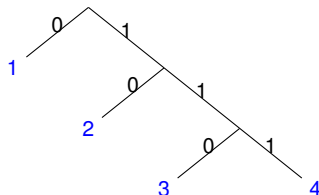


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- ▶ All are **prefix** codes: no codeword is a prefix of another codeword

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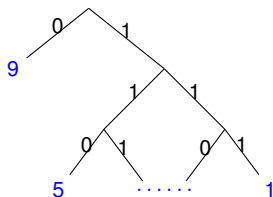
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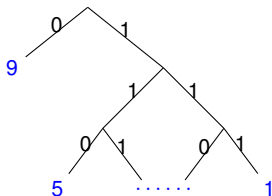
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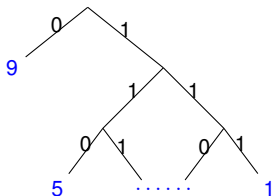
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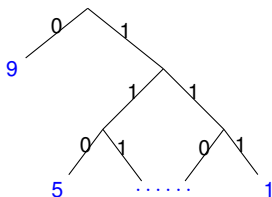
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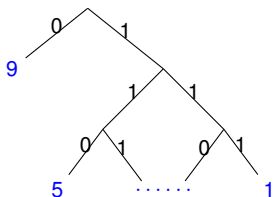
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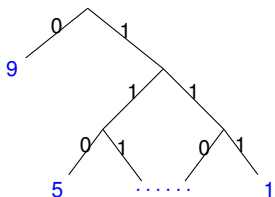
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- ▶ It turns out that $H(X) \leq L(X) \leq H(X) + 1$!

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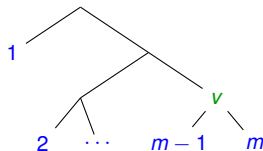
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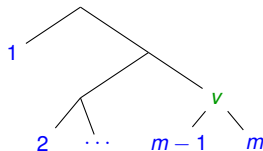
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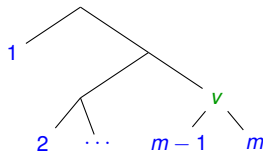
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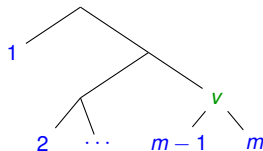
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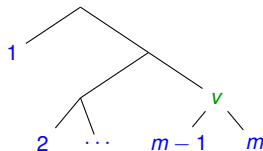
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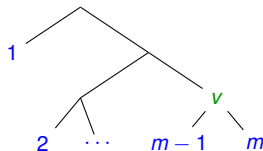
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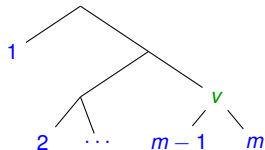
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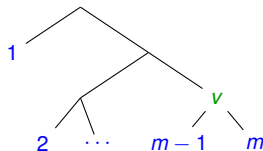
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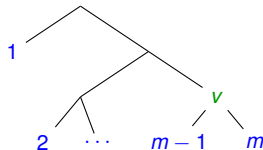
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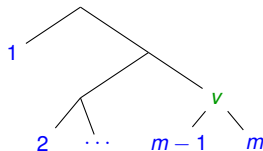
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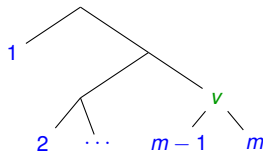
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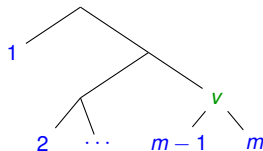
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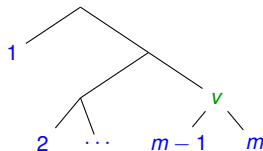
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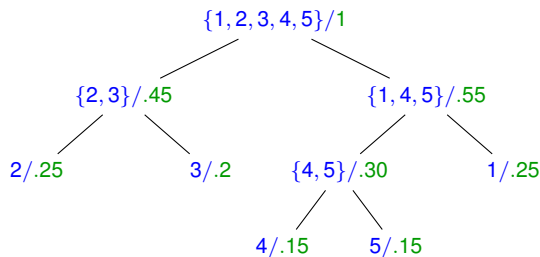
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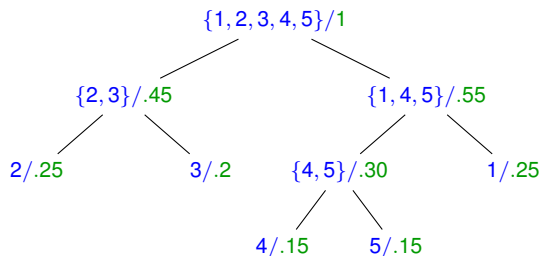
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- ▶ On board...

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Let C be (binary) prefix code. Then its codewords lengths ℓ_1, \dots, ℓ_m satisfy

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For non-finite codes, proof can be carried using simple induction on code tree depth.

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Discrete distribution generation

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Algorithm G generates the rv $X \sim \{p_1, \dots, p_m\}$ if the following holds: in each step, G either stops or flips a coin $\sim (q_i, 1 - q_i)$.^a After it stop, G outputs a value in \mathbb{N} . The probability that G outputs i is p_i .

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Let X be rv, and let g be the expected number of coins used by its best generating algorithm. Then $H(X) \leq g(X) \leq H(X) + 1$. If each p_i is a power of 2 (i.e., 2^{-k} for some $k \in \mathbb{Z}$), then $g(X) = H(X)$.

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Proposition 6

Let X be a rv, and let $g_b(X)$ be the expected number of coins used by its best generating algorithm that only flips uniform coins. Then $H(X) \leq g_b(X) \leq H(X) + 2$.

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- ▶ We conclude the proof showing that $H(Y) \leq H(X) + 2$.

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- ▶ Hence, $H(Y) = \sum_i T_i \leq -\sum_i p_i \log p_i + 2 \sum_i p_i = H(X) + 2$

Part III

Gambling

Horse racing

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- ▶ We are interested in $S_n := \prod_{i=1}^n S(X_i)$, where X_i 's are iid $\sim p$

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For gambling strategy $\mathbf{b} = (b_1, \dots, b_m)$, and race outcome distribution $\mathbf{p} = (p_1, \dots, p_m)$, $S_n := \prod_{i=1}^n S(X_i) = \prod_{i=1}^n \mathbf{b}(X_i) \mathbf{o}(X_i)$, where X_i 's are iid $\sim p$

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- ▶ $\log S(X_1), \dots, \log S(X_n)$ are iid
- ▶ By weak law of large numbers,

$$\frac{1}{n} \log S_n = \frac{1}{n} \sum_i \log(S(X_i)) \xrightarrow{n} \mathbb{E}(\log S(X_1)) = W(\mathbf{b}, \mathbf{p})$$

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Maximal doubling rate

Theorem 9

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where $D(\mathbf{p} \parallel \mathbf{b})$, the **relative entropy** from \mathbf{p} to \mathbf{b} , is known to be non-negative.

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- ▶ Hence, $\Delta W = H(X) - H(X|Y) = I(X; Y)$. □