Foundation of Cryptography, Lecture 6 Interactive Proofs and Zero Knowledge

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Part I

Interactive Proofs

Definition 1 (\mathcal{NP})

 $\mathcal{L} \in \mathcal{NP}$ iff \exists and poly-time algorithm V such that:

- $\forall x \in \mathcal{L}$ there exists $w \in \{0, 1\}^*$ s.t. V(x, w) = 1
- V(x, w) = 0 for every $x \notin \mathcal{L}$ and $w \in \{0, 1\}^*$

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A proof system

- Efficient verifier, efficient prover (given the witness)
- Soundness holds unconditionally

Protocols between efficient verifier and unbounded provers.

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Definition 2 (Interactive proof)

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Completeness
$$\forall x \in \mathcal{L}, \Pr[\langle (P, V)(x) \rangle_V = 1] \geq 2/3.^a$$

Soundness $\forall x \notin \mathcal{L}$, and any algorithm P*

$$\Pr[\langle (\mathsf{P}^*,\mathsf{V})(x)\rangle_{\mathsf{V}}=1]\leq 1/3.$$

IP is the class of languages that have interactive proofs.

 $a((A(a), B(b))(c))_B$ denote B's view in random execution of (A(a), B(b))(c).

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- Negligible "soundness error" achieved via repetition.
- Sometime we have efficient provers via "auxiliary input".
- Relaxation: Computationally sound proofs [also known as, interactive arguments]: soundness only guaranteed against efficient (PPT) provers.

Section 1

Interactive Proof for Graph Non-Isomorphism

 Π_m – the set of all permutations from [m] to [m]

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- We will show a simple interactive proof for GNT Idea: Beer tasting...

Interactive proof for \mathcal{GNI}

Protocol 4 ((P, V))

Common input $G_0 = ([m], E_0), G_1 = ([m], E_1)$

- **1** V chooses $b \leftarrow \{0, 1\}$ and $\pi \leftarrow \Pi_m$, and sends $\pi(E_b)$ to P.^a
- 2 P send b' to V (tries to set b' = b).
- \bigcirc V accepts iff b' = b.
 - ${}^{a}\pi(E) = \{(\pi(u), \pi(v) \colon (u, v) \in E\}.$

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Claim 5

The above protocol is IP for \mathcal{GNI} , with perfect completeness and soundness error $\frac{1}{2}$.

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Hence,

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Hence,

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G_0 \equiv G_1: \Pr[b' = b] \le \frac{1}{2}. G_0 \not\equiv G_1: \Pr[b' = b] = 1 (i.e., P can, possibly inefficiently, extracted from \pi(E_i))
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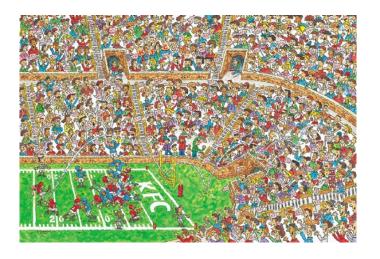
Part II

Zero knowledge Proofs

Where is Waldo?



Where is Waldo?



Question 6

Can you prove you know where Waldo is without revealing his location?

The concept of zero knowledge

• Proving w/o revealing any addition information.

The concept of zero knowledge

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- What does it mean?

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- Proving w/o revealing any addition information.
- What does it mean?
 Simulation paradigm.

Zero knowledge Proof

Definition 7 (zero-knowledge proofs)

An interactive proof (P, V) is computational zero-knowledge proof (\mathcal{CZK}) for \mathcal{L} , if \forall PPT V^* , \exists PPT S such that $\{\langle (P, V^*)(x) \rangle_{V^*}\}_{x \in \mathcal{L}} \approx_c \{S(x)\}_{x \in \mathcal{L}}$.

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- Next class \mathcal{ZK} for all \mathcal{NP}

Section 2

Zero-Knowledge Proof for Graph Isomorphism

\mathcal{ZK} Proof for Graph Isomorphism

Idea: route finding

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Protocol 8 ((P, V))

Common input: $x = (G_0 = ([m], E_0), G_1 = ([m], E_1))$

P's input: a permutation π over [m] such that $\pi(E_1) = E_0$.

- **1** P chooses $\pi' \leftarrow \Pi_m$ and sends $E = \pi'(E_0)$ to V.
- 2 V sends $b \leftarrow \{0,1\}$ to P.
- If b = 0, P sets $\pi'' = \pi'$, otherwise, it sends $\pi'' = \pi' \circ \pi$ to V.
- V accepts iff $\pi''(E_b) = E$.

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Claim 9

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- Soundness: If exist $j \in \{0, 1\}$ for which $\#\pi' \in \Pi_m$ with $\pi'(E_j) = E$, then V rejects w.p. at least $\frac{1}{2}$.

Assuming V rejects w.p. less than $\frac{1}{2}$ and let π_0 and π_1 be the values guaranteed by the above observation (i.e., mapping E_0 and E_1 to E respectively).

Then $\pi_0^{-1}(\pi_1(E_1)) = \pi_0 \implies (G_0, G_1) \in \mathcal{GI}$.

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• \mathcal{ZK} : Idea – for $(G_0, G_1) \in \mathcal{GI}$, it is easy to generate a random transcript for Steps 1-2, and to be able to open it with prob $\frac{1}{2}$.

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Algorithm 10 (S)

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Do |x| times:

- ① Choose $b' \leftarrow \{0,1\}$ and $\pi \leftarrow \Pi_m$, and "send" $\pi(E_{b'})$ to $V^*(x)$.
- 2 Let b be V*'s answer. If b = b', send π to V*, output V*'s output and halt. Otherwise, rewind V* to its initial step, and go to step 1.

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Claim 11 implies that Protocol 8 is zero knowledge.

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- 2 $SD(S''(x), S'(x)) \le 2^{-|x|}$.

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Proof: ? (1) is clear.

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$$\Pr_{S'(x)}[(E, \pi')] = \alpha \cdot \sum_{i=1}^{|x|} (1 - \frac{1}{2})^{i-1} \cdot \frac{1}{2}$$
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Hence, $SD(S''(x), S'(x)) \le 2^{-|x|} \square$

Randomized verifiers

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- Perfect ZK for "expected time simulators"

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- "Black box" simulation

Let (G, E, D) be a public-key encryption scheme and let $\mathcal{L} \in \mathcal{NP}$.

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Protocol 16 ((P, V))

Common input: $x \in \{0, 1\}^*$

P's input: $w \in R_{\mathcal{L}}(x)$

- **1** V chooses $(d, e) \leftarrow G(1^{|x|})$ and sends e to P
- 2 P sends $c = E_e(w)$ to V
- **3** V accepts iff $D_d(c) \in R_{\mathcal{L}}(x)$

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 - The above protocol has perfect completeness and soundness.
 - Is it zero-knowledge?
 - It has "transcript simulator" (at least for honest verifiers): exits PPT S such that $\{\langle (P(w \in R_{\mathcal{L}}(x)), V)(x) \rangle_{V} \}_{x \in \mathcal{L}} \approx_{c} \{S(x)\}_{x \in \mathcal{L}}$,

where *trans* stands for the transcript of the protocol (i.e., the messages exchange through the execution).

Section 3

Black-box Zero Knowledge

Definition 17 (Black-box simulator)

(P, V) is \mathcal{CZK} with black-box simulation for \mathcal{L} , if \exists oracle-aided PPT S s.t.

$$\{\langle (\mathsf{P}(w_x),\mathsf{V}^*(z_x))(x)\rangle_{\mathsf{V}^*}\}_{x\in\mathcal{L}}\approx_c \{\mathsf{S}^{\mathsf{V}^*(x,z_x)}(x)\}_{x\in\mathcal{L}}$$

for any deterministic polynomial-time^a V* and $\{(w_x, z_x) \in R_L(x) \times \{0, 1\}^*\}_{x \in L}$.

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Prefect and statistical variants are defined analogously.

What about randomized verifier?

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- What about randomized verifier?
- "Most simulators" are black box
- Strictly weaker then general simulation!

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Section 4

Zero Knowledge for all NP

• Assuming that OWFs exists, we give a (black-box) \mathcal{CZK} for 3COL.

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- We show how to transform it for any $\mathcal{L} \in \mathcal{NP}$ (using that $3COL \in \mathcal{NPC}$).

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Definition 18 (3COL)

 $G = (M, E) \in 3COL$, if $\exists \phi : M \mapsto [3]$ s.t. $\phi(u) \neq \phi(v)$ for every $(u, v) \in E$.

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We use commitment schemes.

The protocol

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Protocol 19 ((P, V))

Common input: Graph G = (M, E) with n = |G|

P's input: a (valid) coloring ϕ of G

- **1** P chooses $\pi \leftarrow \Pi_3$ and sets $\psi = \pi \circ \phi$
- ② $\forall v \in M$: P commits to $\psi(v)$ using Com (with security parameter 1ⁿ). Let c_v and d_v be the resulting commitment and decommitment.
- 3 V sends $e = (u, v) \leftarrow E$ to P
- **4** P sends $(d_u, \psi(u)), (d_v, \psi(v))$ to V
- V verifies that
 - Both decommitments are valid,
 - **2** $\psi(u), \psi(v) \in [3]$, and

The above protocol is a \mathcal{CZK} for 3COL, with perfect completeness and soundness 1/|E|.

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- Completeness: Clear
- Soundness: Let {c_v}_{v∈M} be the commitments resulting from an interaction of V with an arbitrary P*.

Define $\phi \colon M \mapsto [3]$ as follows:

 $\forall v \in M$: let $\phi(v)$ be the (single) value that it is possible to decommit c_v into (if not in [3], set $\phi(v) = 1$).

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If G \notin 3COL, then $\exists (u, v) \in E$ s.t. $\psi(u) = \psi(v)$.

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Hence V rejects such x w.p. a least 1/ | E

Proving \mathcal{ZK}

Fix a deterministic, non-aborting V* that gets no auxiliary input.

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Algorithm 21 (S)

Input: A graph G = (M, E) with n = |G|

Do $n \cdot |E|$ times:

- - Set $\psi(u) \leftarrow [3]$,
 - 2 Set $\psi(v) \leftarrow [3] \setminus \{\psi(u)\}$, and
- 2 $\forall v \in M$: commit to $\psi(v)$ to V^* (resulting in c_v and d_v)
- Let e be the edge sent by V*.

If e = e', send $(d_u, \psi(u)), (d_v, \psi(v))$ to V^* , output V^* 's output and halt.

Otherwise, rewind V* to its initial step, and go to step 1.

Abort.

Proving \mathcal{ZK} cont.

Claim 22

 $\{\langle (\mathsf{P}(w_x),\mathsf{V}^*)(x)\rangle_{\mathsf{V}^*}\}_{x\in 3\mathsf{COL}} \approx_{\mathcal{C}} \{\mathsf{S}^{\mathsf{V}^*(x)}(x)\}_{x\in 3\mathsf{COL}},$ for any $\{w_x\in R_{3\mathsf{COL}}(x)\}_{x\in 3\mathsf{COL}}.$

Consider the following (inefficient simulator)

Algorithm 23 (S')

Input:
$$G = (V, E)$$
 with $n = |G|$

Find (using brute force) a valid coloring ϕ of G

Do for $n \cdot |E|$ times:

- Act like the honest prover does given private input ϕ .
- 2 Let \underline{e} be the edge sent by V^* . W.p. $1/|\underline{E}|$,
 - Send $(\psi(u), d_u), (\psi(v), d_v)$ to V^* ,
 - Output V*'s output and halt.

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Abort.

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Otherwise, rewind V^* to its initial step, and go to step 1.

Abort.

Claim 24

$$\{S^{V^*(x)}(x)\}_{x \in 3COL} \approx_c \{S'^{V^*(x)}(x)\}_{x \in 3COL}$$

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Otherwise, rewind V* to its initial step, and go to step 1.

Abort.

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$$\{S^{V^*(x)}(x)\}_{x \in 3COL} \approx_c \{S'^{V^*(x)}(x)\}_{x \in 3COL}$$

Proof: ?

Proving Claim 24

Assume \exists PPT D, $p \in$ poly and an infinite set $\mathcal{I} \subseteq$ 3COL s.t.

$$\left| \Pr[\mathsf{D}(|x|\,,\mathsf{S}^{\mathsf{V}^*(x)}(x)) = 1] - \Pr[\mathsf{D}(|x|\,,\mathsf{S'}^{\mathsf{V}^*(x)}(x)) = 1] \right| \geq 1/\rho(|x|)$$

for all $x \in \mathcal{I}$.

Proving Claim 24

Assume \exists PPT D, $p \in$ poly and an infinite set $\mathcal{I} \subseteq$ 3COL s.t.

$$\left| \Pr[D(|x|, S^{V^*(x)}(x)) = 1] - \Pr[D(|x|, S'^{V^*(x)}(x)) = 1] \right| \ge 1/p(|x|)$$

for all $x \in \mathcal{I}$.

Hence, \exists PPT \mathbb{R}^* and $b \in [3] \setminus 1$ such that

$$\{\mathsf{View}_{\mathsf{R}^*}(\mathsf{Snd}(1),\mathsf{R}^*(x))(1^{|x|})\}_{x\in\mathcal{I}}\not\approx_{c}\{\mathsf{View}_{\mathsf{R}^*}(\mathsf{Snd}(b),\mathsf{R}^*(x))(1^{|x|})\}_{x\in\mathcal{I}}$$

Proving Claim 24

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Hence, \exists PPT \mathbb{R}^* and $b \in [3] \setminus 1$ such that

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We critically used the non-uniform security of Com.

S' is a good simulator

Claim 25

$$\{\langle (\mathsf{P}(w_x),\mathsf{V}^*)(x)\rangle_{\mathsf{V}^*}\}_{x\in 3\mathsf{COL}}\approx_c \{\mathsf{S'}^{\mathsf{V}^*(x)}(x)\}_{x\in 3\mathsf{COL}}, \text{ for any } \{w_x\in R_{3\mathsf{COL}}(x)\}_{x\in 3\mathsf{COL}}.$$

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```

Proof: ?

Remarks

Aborting verifiers

Remarks

- Aborting verifiers
- Auxiliary inputs

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- Auxiliary inputs
- Soundness amplification

For $\mathcal{L} \in \mathcal{NP}$ let Map_X and Map_W be two poly-time functions s.t.

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- $\bullet \ (x,w) \in R_{\mathcal{L}} \Longleftrightarrow \mathsf{Map}_{W}(x,w) \in R_{\mathsf{3COL}}(\mathsf{Map}_{X}(x))$

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Let (P, V) be a \mathcal{CZK} for 3COL.

Protocol 26 (($P_{\mathcal{L}}, V_{\mathcal{L}}$))

Common input: $x \in \{0, 1\}^*$.

 $P_{\mathcal{L}}$'s input: $w \in R_{\mathcal{L}}(x)$.

- The two parties interact in $(P(Map_W(x, w)), V)(Map_X(x))$, where $P_{\mathcal{L}}$ and $V_{\mathcal{L}}$ taking the role of P and V respectively.
- 2 $V_{\mathcal{L}}$ accepts iff V accepts in the above execution.

Claim 27

 $(P_{\mathcal{L}},V_{\mathcal{L}})$ is a \mathcal{CZK} for $\mathcal L$ with the same completeness and soundness as (P,V) as for 3COL.

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- Completeness and soundness: Clear.
- Zero knowledge: Let S (an efficient) \mathcal{ZK} simulator for (P, V) (for 3COL). Define $S_{\mathcal{L}}(x)$ to output $S(Map_X(x))$, while replacing the string $Map_X(x)$ in the output of S with x.

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Claim 28

 $\{\langle (\mathsf{P}_{\mathcal{L}}(w_x),\mathsf{V}_{\mathcal{L}}^*)(x)\rangle_{\mathsf{V}_{\mathcal{L}}^*}\}_{x\in\mathcal{L}}\approx_{c} \{\mathsf{S}_{\mathcal{L}}^{\mathsf{V}_{\mathcal{L}}^*(x)}(x)\}_{x\in\mathcal{L}} \text{ for any PPT } \mathsf{V}_{\mathcal{L}}^*.$

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Proof:

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Proof: Assume $\{\langle (\mathsf{P}_{\mathcal{L}}(w_x), \mathsf{V}_{\mathcal{L}}^*)(x) \rangle_{\mathsf{V}_{\mathcal{L}}^*} \}_{x \in \mathcal{L}} \not\approx_c \{\mathsf{S}_{\mathcal{L}}^{\mathsf{V}_{\mathcal{L}}^*(x)}(x) \}_{x \in \mathcal{L}} \text{ for some } \mathsf{V}_{\mathcal{L}}^*.$

Hence, $\{\langle (\mathsf{P}(\mathsf{Map}_W(x,w_x)),\mathsf{V}^*)(x)\rangle_{\mathsf{V}^*}\}_{x\in 3\mathsf{COL}}\not\approx_{c} \{\mathsf{S}^{\mathsf{V}^*(x)}(x)\}_{x\in 3\mathsf{COL}}.$

 $V^*(x)$: act like $V^*_{\mathcal{L}}(x')$ for $x' = \operatorname{Map}_X^{-1}(x)$.