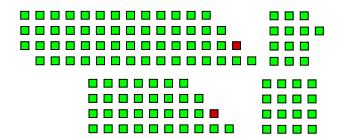
- Basic idea (over-simplified)
 - We have lots of test cases
 - Some fail
 - A much larger number pass

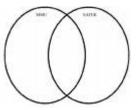




"nearest neighbor"

- Pick a failure
- Find most similar successful test case
- Report differences as our fault localization

- Collect spectra of executions, rather than the full executions
 - For example, just count the number of times each source statement executed
 - Previous work on using spectra for localization basically amounted to set difference/union – for example, find features unique to (or lacking in) the failing run(s)
 - Problem: many failing runs have no such features – many successful test cases have R (and maybe I) but not P!
 - Otherwise, localization would be very easy



- Some obvious and not so obvious points to think about
 - Technique makes intuitive sense
 - But what if there are no successful runs that are very similar?
 - Random testing might produce runs that all differ in various accidental ways
 - Is this approach over-dependent on test suite quality?

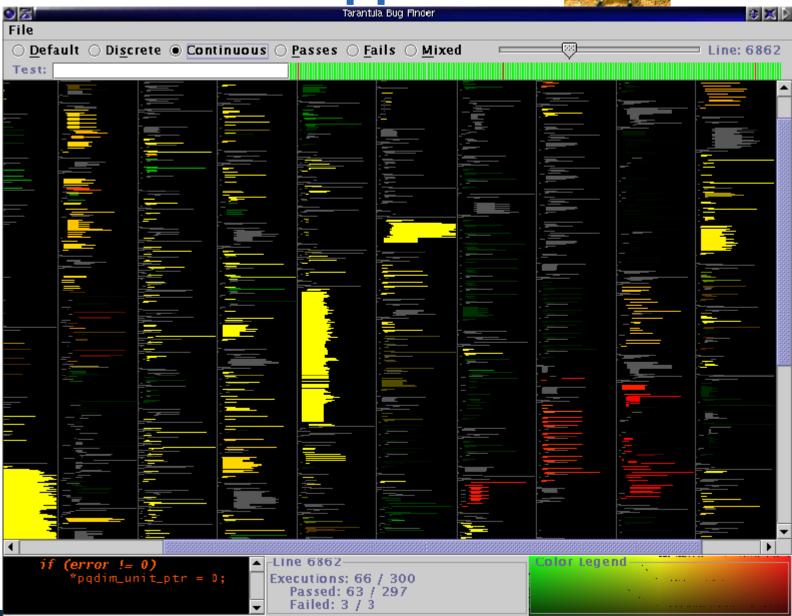
- Some obvious and not so obvious points to think about
 - What if we minimize the failing run using delta-debugging?
 - Now lots of differences with original successful runs just due to length!
 - We could produce a very similar run by using delta-debugging to get a 1-change run that succeeds (there will actually be many of these)
 - Can still use Renieris and Reiss' approach because delta-debugging works over the inputs, not the program behavior, spectra for these runs will be more or less similar to the failing test case

- Many details (see the paper):
 - Choice of spectra
 - Choice of distance metric
 - How to handle equal spectra for failing/passing tests?
- Basic idea is nonetheless straightforward

Jones, Harrold (and Stasko): Tarantula



- Not based on distance metrics or a Lewis-like assumption
- A "statistical" approach to fault localization
- Originally conceived of as a visualization approach: produces a picture of all source in program, colored according to how "suspicious" it is
 - Green: not likely to be faulty
 - Yellow: hrm, a little suspicious
 - Red: very suspicious, likely fault





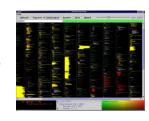
 How do we score a statement in this approach? (where do all those colors come from?)



- Again, assume we have a large set of tests, some passing, some failing
- "Coverage entity" e (e.g., statement)
 - failed(e) = # tests covering e that fail
 - passed(e) = # tests covering e that pass
 - totalfailed, totalpassed = what you'd expect



 How do we score a statement in this approach? (where do all those colors come from?)



$$suspiciousness(e) = \frac{\frac{failed(e)}{totalfailed}}{\frac{passed(e)}{totalpassed} + \frac{failed(e)}{totalfailed}}$$



$$suspiciousness(e) = \frac{\frac{failed(e)}{totalfailed}}{\frac{passed(e)}{totalpassed} + \frac{failed(e)}{totalfailed}}$$

- Not very suspicious: appears in almost every passing test and almost every failing test
- Highly suspicious: appears much more frequently in failing than passing tests



 $suspiciousness(e) = \frac{\frac{failed(e)}{totalfailed}}{\frac{passed(e)}{totalpassed} + \frac{failed(e)}{totalfailed}}$

```
mi d()
     int x, y, z, m;
  1 read (x, y, z);
  2 m = z;
  3 if (y < z)
     if(x < y)
  5 	 m = y
  6 else if (x < z)
        m = V
    el se
     if(x > y)
  10
     m = y;
  11 else if (x > z)
  12 \qquad m = x;
  13 print (m);
```

Simple program to compute the middle of three inputs, with a fault.



Run some tests. . .

Look at whether they pass or fail

Look at coverage of entities

 $suspiciousness(e) = \frac{\frac{failed(e)}{totalfailed}}{\frac{passed(e)}{totalpassed} + \frac{failed(e)}{totalfailed}}$

mid() int x, y, z, m; (3,3,5) (1,2,3) (3,2,1) (5,5,5) (5,3,4) (2,1,3)							
1 read (x, y, z);							<i>0. 5</i>
2 m = z;							<i>0. 5</i>
3 if $(y < z)$							<i>0. 5</i>
$4 \qquad if (x < y)$							<i>0. 63</i>
5 m = y;	_				_	_	0.0
6 else if $(x < z)$							<i>O. 71</i>
7 m = y;							0. 83
8 el se							0.0
9 if (x > y)							0.0
$10 \qquad m = y;$							0.0
11 else if $(x > z)$)		•				0.0
$12 \qquad m = X;$							0.0
13 print (m);							0. 5

Compute suspiciousness using the formula

Fault is indeed most suspicious!



Obvious benefits:

- No problem if the fault is reached in some successful test cases
- Doesn't depend on having any successful tests that are similar to the failing test(s)
- Provides a ranking of every statement, instead of just a set of nodes – directions on where to look next
 - Numerical, even how much more suspicious is X than Y?



- The pretty visualization may be quite helpful in seeing relationships between suspicious statements
- Is it less sensitive to accidental features of random tests, and to test suite quality in general?
- What about minimized failing tests here?

Evaluating Fault Localization Approaches

- So, how do the techniques stack up?
- Tarantula seems to be the best of the test suite based techniques
 - Next best is the Cause Transitions approach of Cleve and Zeller (see their paper), but it sometimes uses programmer knowledge
 - Two different Nearest-Neighbor approaches are next best
 - Set-intersection and set-union are worst
- For details, see the Tarantula paper