

# CONTEXT FREE GRAMMAR

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- Three areas of theory of computation
  - Automata
  - Computability
  - Complexity
- Linked by the question
  - What are the fundamental capabilities and limitations of computers?

- Automata
  - Automaton - a machine made in imitation of a human being
  - DFA, NFA
  - Context-free grammar (CFG), pushdown automata (PDA)
- Computability
  - Decidability
  - What can or cannot be solved
- Complexity
  - Tractability
  - What can or cannot be solved “efficiently”
  - Time complexity: P, NP, NP-complete, NP-hard
  - Space complexity: PSPACE

- Finite Automata
  - DFA, NFA
  - Limited amount of memory
  - Applications in compilers, control units of hardware
- Context-free grammar
  - More expressive than finite automata
  - Applications in compilers, AI
- Turing Machine
  - Even more powerful
  - Can simulate a computer!
  - Problems Turing machine cannot solve are beyond theoretical limits of computation

# Regular Languages

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- Regular languages
  - Languages recognized by finite automata - DFA, NFA
  - Languages described by regular expressions
- Limitations
  - Finite number of states
  - Hence finite amount of memory
- An example of a non-regular language
  - $B = \{0^n 1^n | n \geq 0\}$

# Context-free Languages

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- Context-Free Languages
  - Languages described by context-free grammars (CFG)
  - Languages recognized by pushdown automata (PDA)
- Extensively used in compilers (parsers)
- First used in study of human languages

# An Informal Example

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- Language of palindromes
- Palindrome
  - A string that reads the same backward and forward
  - 0110, 11011,  $\epsilon$
- Recursive definition for palindromes (over binary alphabet)
  - 0, 1 and  $\epsilon$  are palindromes
  - if  $w$  is a palindrome, then  $0w0$  and  $1w1$  are palindromes

# An Informal Example

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- A CFG for palindromes
  - $P \rightarrow \epsilon$
  - $P \rightarrow 0$
  - $P \rightarrow 1$
  - $P \rightarrow 0P0$
  - $P \rightarrow 1P1$



# Linked Terminals

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- Terminals may be linked to one another in that they have the same number of occurrences (or a related number).
- Example 1:  $\{ 0^n 1^n \mid n \geq 0 \}$
- CFG ?
- $S \rightarrow 0 S 1 \mid \varepsilon$

# Linked Terminals

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- Example 1:  $\{ 0^n 1^{2n} \mid n \geq 0 \}$
- CFG ?
- $S \rightarrow 0 S 11 \mid 011$

# Balanced Parenthesis

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- $\{ w \mid w \text{ is a string of balanced parentheses} \}$  over  $w = \{ (, ) \}$
- **Base Case:** the empty string is balanced
- **Recursive Step:** Find out the closing parenthesis that matches the first opening parenthesis. Removing the first parenthesis and the matching parenthesis forms two new strings of balanced parentheses.

$$S \rightarrow ( S ) S \mid \varepsilon$$

or,

$$S \rightarrow SS \mid (S) \mid \varepsilon$$

# CFG Practice

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L = any string

$$S \rightarrow 0S \mid 1S \mid \varepsilon$$

L = any string with only even no of 1's and no 0's

$$S \rightarrow 1S1 \mid \varepsilon$$

L = { w | w contains 100 as substring }

$$S \rightarrow P100P$$

$$P \rightarrow 0P \mid 1P \mid \varepsilon$$

L = all strings that start and end with the same symbol

$$S \rightarrow 0P0 \mid 1P1 \mid 0 \mid 1$$

$$P \rightarrow 0P \mid 1P \mid \varepsilon$$

L = { w | the length of w is even }

$$S \rightarrow 0S0 \mid 0S1 \mid 1S0 \mid 1S1 \mid \varepsilon$$

L = { w | the length of w is odd and its middle symbol is a 0 }

$$S \rightarrow 0 \mid 0S0 \mid 1S0 \mid 0S1 \mid 1S1$$

L = { w | w is a palindrome }

$$S \rightarrow \varepsilon \mid 0 \mid 1 \mid 0S0 \mid 1S1$$

# Practice

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- $L = \{ 0^* \}$

$$S \rightarrow 0S \mid \varepsilon$$

- $L = \{ 0^*1 \}$

$$S \rightarrow 0S \mid 1$$

- $L = \{ 0^n 1^n \mid n \geq 0 \}$

$$S \rightarrow 0S1 \mid \varepsilon$$

- $L = \{ 0^n 1^n \mid n \geq 1 \}$

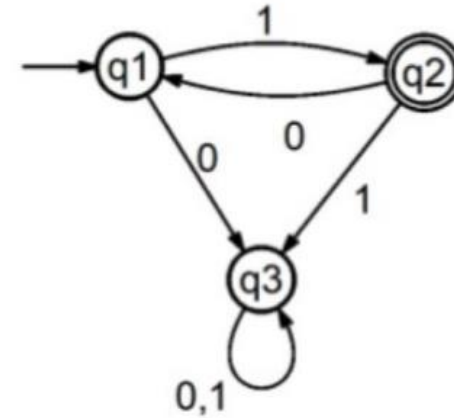
$$S \rightarrow 0S1 \mid 01$$

- $L = \{ 0^{2n} 1^{3n} \mid n \geq 0 \}$

$$S \rightarrow 00S111 \mid \varepsilon$$

# Converting DFA to CFG

- For each state  $q_i$  in the DFA, create a variable  $R_i$  for your CFG
- For each transition rule  $\delta(q_i, a) = q_k$  in your DFA, add the rule  $R_i \rightarrow aR_k$  to your CFG
- For each accept state  $q_a$  in your DFA, add the rule  $R_a \rightarrow \varepsilon$
- If  $q_0$  is the start state in your DFA, then  $R_0$  is the starting variable in your CFG.



CFG rules:

$R_1 \rightarrow 0 R_3 \mid 1 R_2$

$R_2 \rightarrow 0 R_1 \mid 1 R_3 \mid \varepsilon$

$R_3 \rightarrow 0 R_3 \mid 1 R_3$

# Example: DFA to CFG

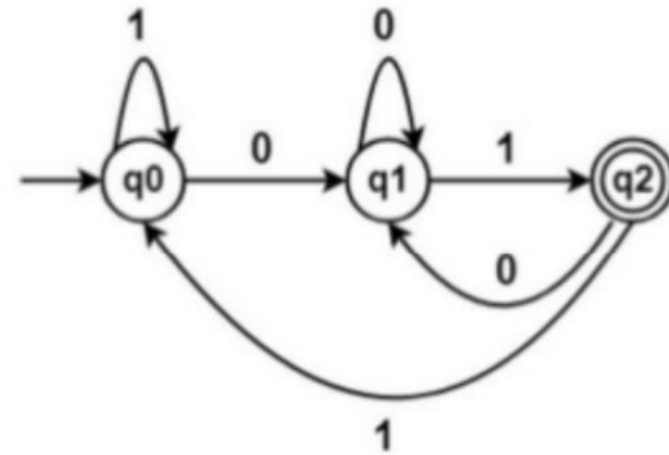
- $L(M) = \{ w \mid w \text{ ends with } 01 \}$

CFG rules:

$Q_0 \rightarrow 0 Q_1 \mid 1 Q_0$

$Q_1 \rightarrow 0 Q_1 \mid 1 Q_2$

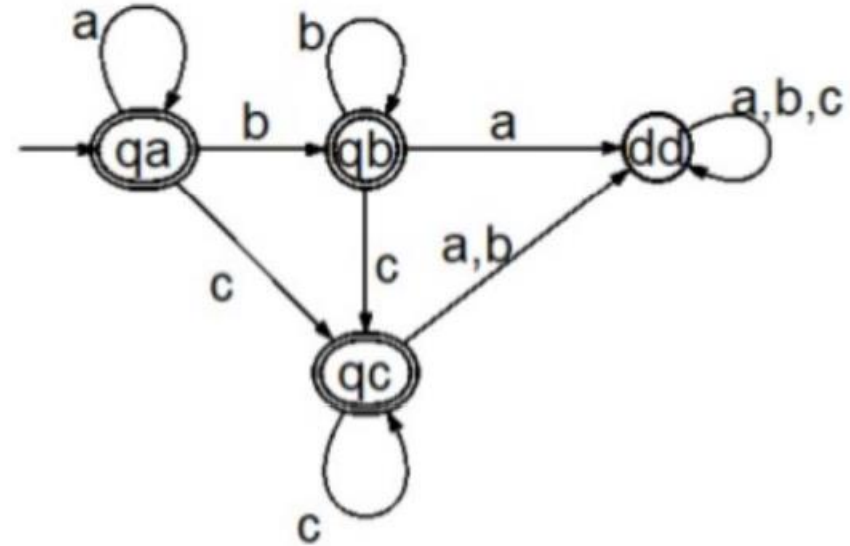
$Q_2 \rightarrow 0 Q_1 \mid 1 Q_0 \mid \epsilon$



# DFA to CFG Practice

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- $L(M) = \{ a^n b^m c^l \mid n, m, l \geq 0 \}$
- Let's try it





# DFA to CFG Practice

- $L(M2) = \{ \text{All binary strings with both an even number of zeros and an even number of ones} \}$
- Let's try it

