

FELIX LI

Senior Full Stack Developer

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EXPERIENCE

Senior Full Stack Developer

Bton Inc

01/2020 - 11/2020 Remote | New York, US

Bton is a new mobile application that helps people find a car parking spot in New York City. Customers using Bton coin that is purchasable using in-app-purchase.

- Developed React-Native mobile application using redux, redux-saga, redux-persist, react-navigation.
- Added map using Mapbox api.
- Developed Real-time communication module using Socket.io
- Developed a backend using Node.js / Express
- Built cloud infrastructure using AWS EC2 / S3 / DynamoDB / SNS
- JavaScript / TypeScript / React-Native / NodeJS / HTML / CSS / ES6 / Babel / Jest / ESLint / VS Code / WebStorm / Postman / Git / Jira / Slack / AWS EC2 / S3 / DynamoDB / SNS

Full Stack Web Developer

Textual.ai

03/2019 - 11/2019 Remote | Goteborg, Sweden

Textual is an agency that was building a SaaS platform to support e-commerce companies with machine-learning experience. Based on user inputs, they generate the product's details automatically.

- Developed the frontend using ReactJS / Material UI - built reusable components and CMS web pages
- Maintained existing project modules and provided technical support for the solution
- Developed backend test code on Python (Django)
- Code refactoring for performance optimization
- JavaScript / ReactJS / MaterialUI / HTML / Sass / ES6 / Babel / Jest / ESLint / Python(Django) / Webstorm / Chrome DevTools / SwaggerAPI / Git / Docker / Jira / Slack

Senior Web Frontend Developer

Sesh.io

08/2018 - 02/2019 Remote | Los Angeles, US

Sesh is a platform that helps musicians book audio recording studios or send a request to join specific audio studios. Get and set payment methods from/to audio studios. The website has been developed using ReactJS, Mapbox, MaterialUI for frontend, and Node/Express, PostgreSQL for the backend.

- Developed web frontend using React/Redux
- Developed live streaming & recording module using wowza, customized Jitsi frontend, created WebRTC server in Node
- Code refactoring for performance optimization
- JavaScript / React / MaterialUI / HTML / CSS / ES6 / Babel / Jest / ESLint / Mapbox / WebRTC / Jitsi / Wowza / Node / Express / Postman / Git / Docker / Jira / Slack / AWS EC2 / S3 / CloudFront / Route53

SKILLS

Languages

JavaScript (ES6)

TypeScript

HTML

CSS/Sass

GraphQL

Swift/Objective-C

Kotlin/Java

Libraries & Frameworks

React

React-Native

Node

Express

Redux

Bootstrap

Material UI

Antd

Vue

Cloud Infrastructure & DevOps

Amazon Web Services

Firebase

Terraform

Docker

CircleCI

Git

Webpack

Heroku

MySQL / PostgreSQL / MongoDB

EDUCATION

Bachelor of Computer Programming

Hong Kong University of Science and Technology

2005 - 2009

- Major in Computer Programming
- Major in Algorithm

EXPERIENCE

Senior Mobile Developer

Wiredcraft

📅 08/2017 - 07/2018 📍 Remote | Paris, France

Wiredcraft is an agency company that has 50+ members in their team. They took a project - Starbucks China and built iOS and Android mobile applications. They needed to add complex animations to the mobile application, so we signed a contract for the role.

- Developed complex animations in iOS & Android applications using OpenGL.
- Developed the api module for integrating RestfulAPI / JSON
- Objective-C / Kotlin / XCode / Android Studio / Postman / Cocoapods / Gradle / Git / Jira / Slack / Fastlane

Senior Mobile Developer

Stitch Health

📅 11/2015 - 07/2017 📍 Remote | San Francisco, US

Health care collaboration application which has most features of Slack. Building mobile/web applications to support doctors to share patient information/status update. Started with 4 developers but extended to 7 developers later.

- Built infrastructure of iOS and Android
- Developed communication module using RocketChat and then Socket.io
- Developed the integration module for RestfulAPI / JSON
- Swift / Java / RocketChat / Socket.io / XCode / Android Studio / Cocoapods / Gradle / Git / Jira / Slack / AWS EC2 / S3

Senior Full Stack Developer

ArtLoupe

📅 06/2013 - 11/2015 📍 Remote | St. Louis, US

ArtLoupe is mobile-to-mobile publishing, discovery, and sales tool for creators and consumers of visual art. ArtLoupe helps people browse, discover, buy, publish, share and sell original works of art via robust search features, social sharing, publishing, and syndication capabilities.

- Developed iOS (Objective-C) & Android (Java) mobile applications using MVC pattern.
- Developed Backend using Asp.net, frontend using JavaScript / HTML / jQuery / CSS
- Objective-C / Java / C# / XCode / Eclipse / Visual Studio / Cocoapods / Git / Jira

STRENGTHS



Self-Starter

Self-motivated, high problem-solving skills



Communicator

Excellent communication skills on a real-time basis with fluent written and spoken English



Fast-learner

Up-to-date skillsets for latest tech stacks



Self-changer

I am not afraid to change my ideals for someone shows me it's necessary

LANGUAGES

English

Fluent

