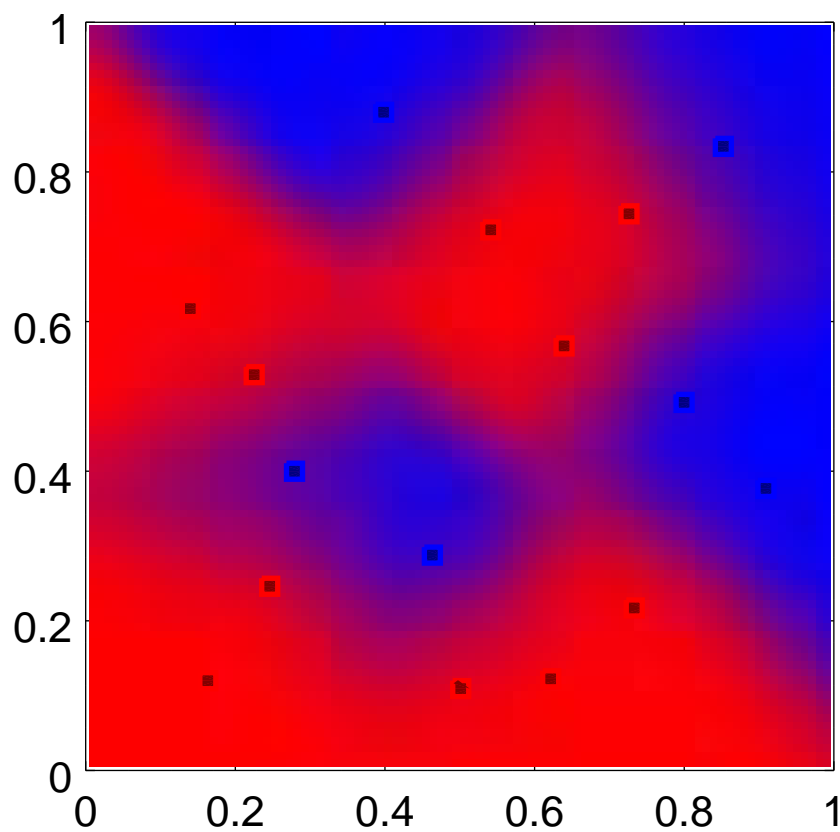


PAL



- Negative instance
- Positive instance