



Climate

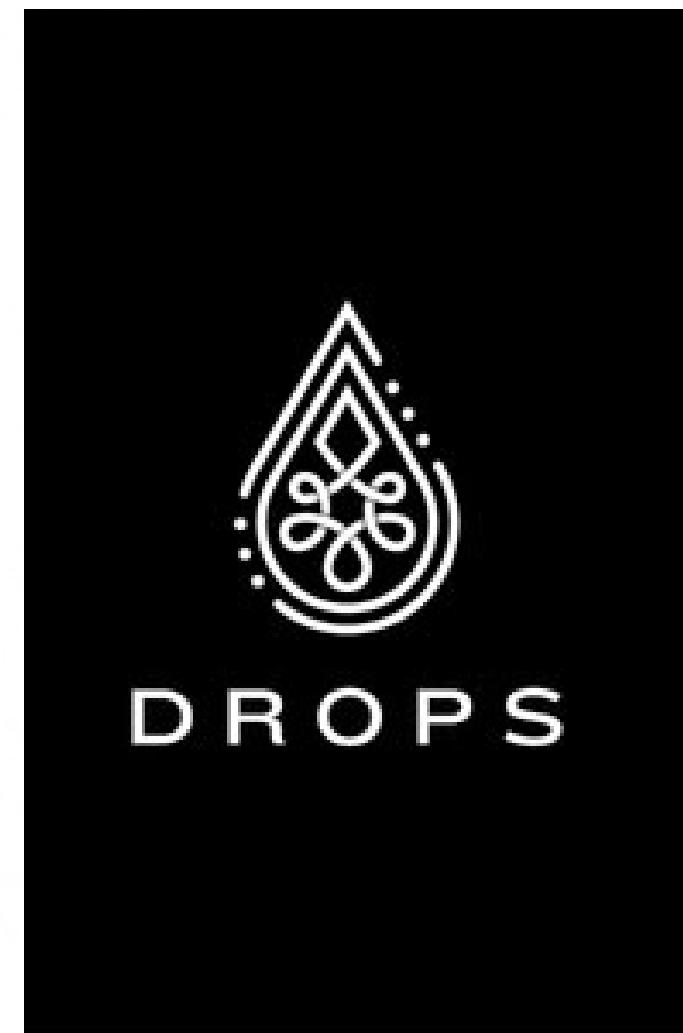
Climate is a minimalist weather app that aims to convey information to the user simply and elegantly. The first screen shows the main interface with the app which is only the current temperature along with weather conditions displayed as a graphic. Touching this information causes more detailed information to appear. As the user touches this information, further detail emerges. Finally I have shown the customization drawer that will pull out of the side, allowing the user to decide which information is relevant to them, and how it will be presented.



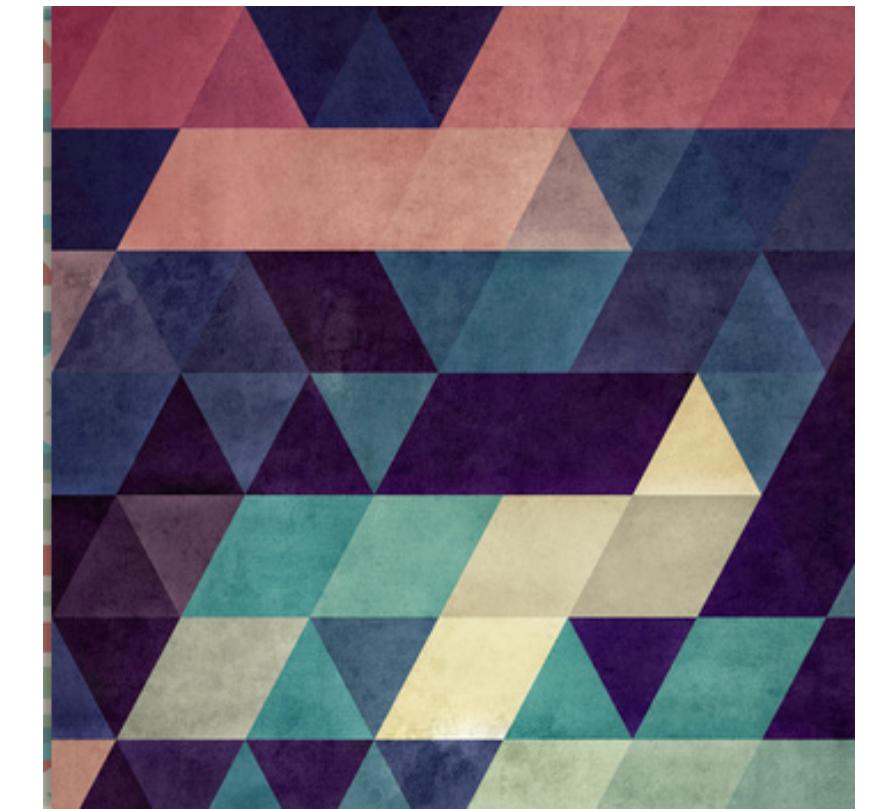
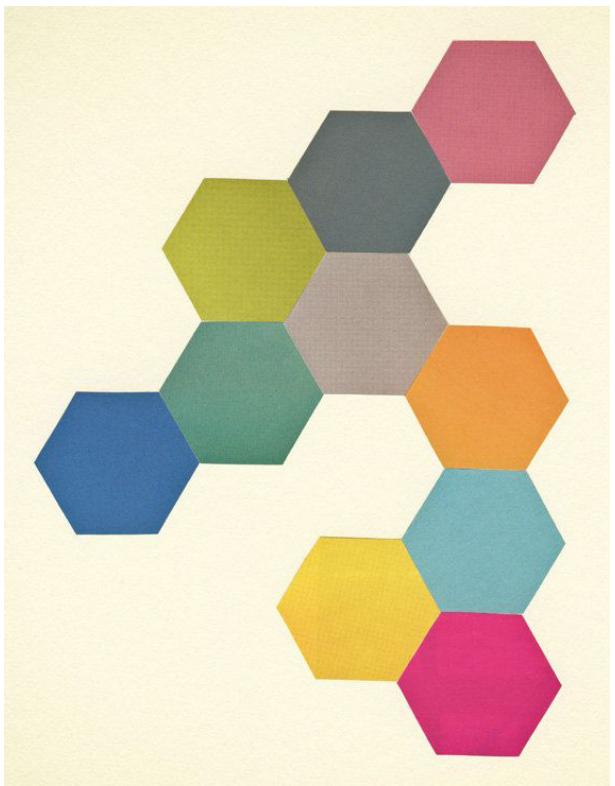
Climate Colors

LET'S MAKE
BETTER
MISTAKES
TOMORROW

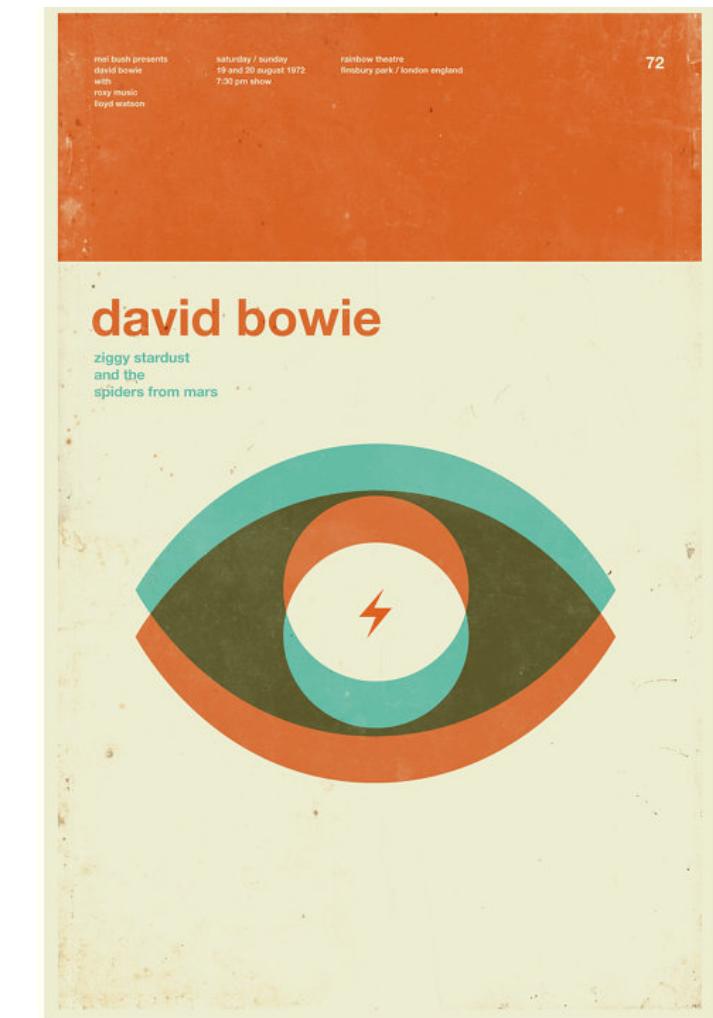
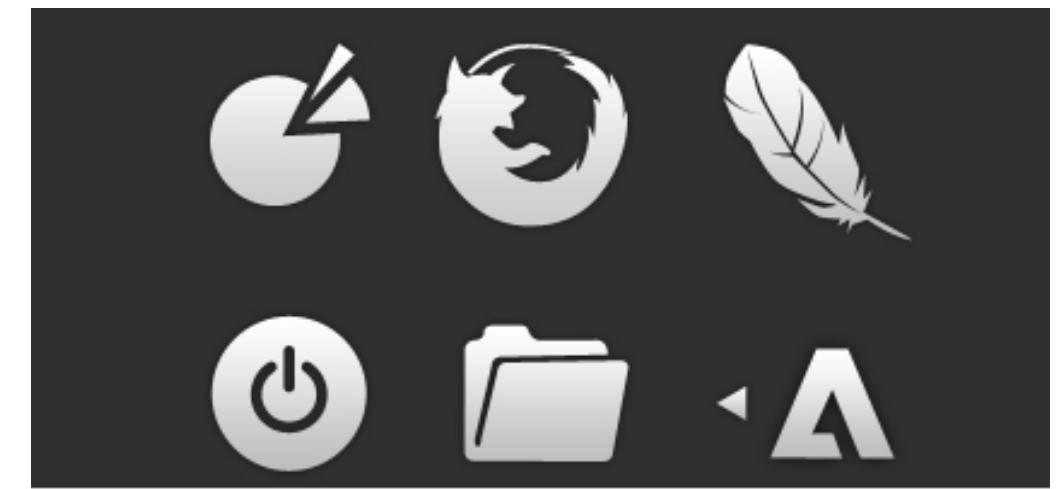
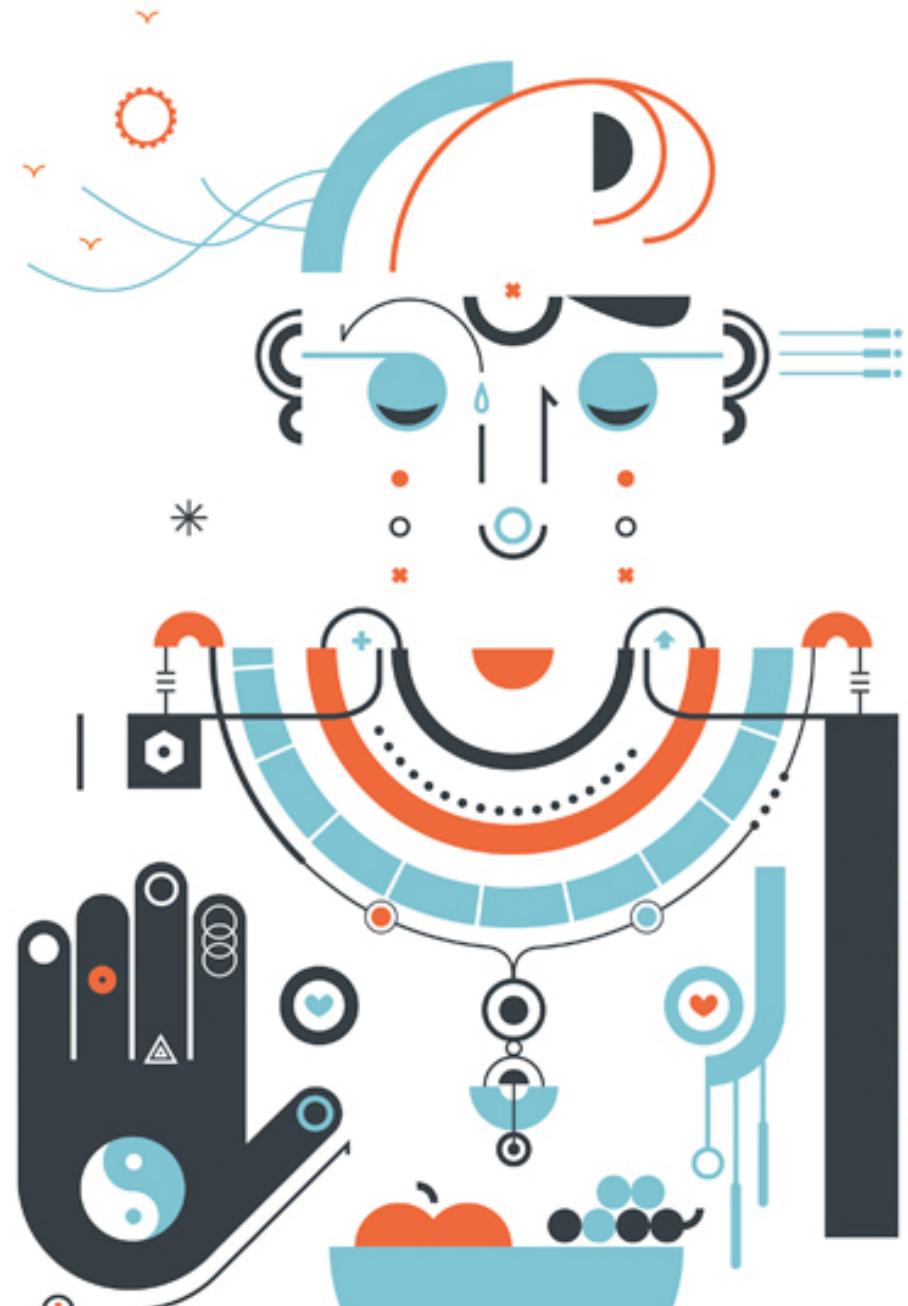
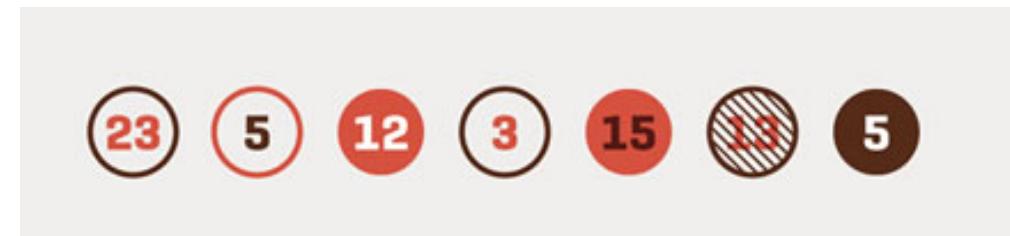
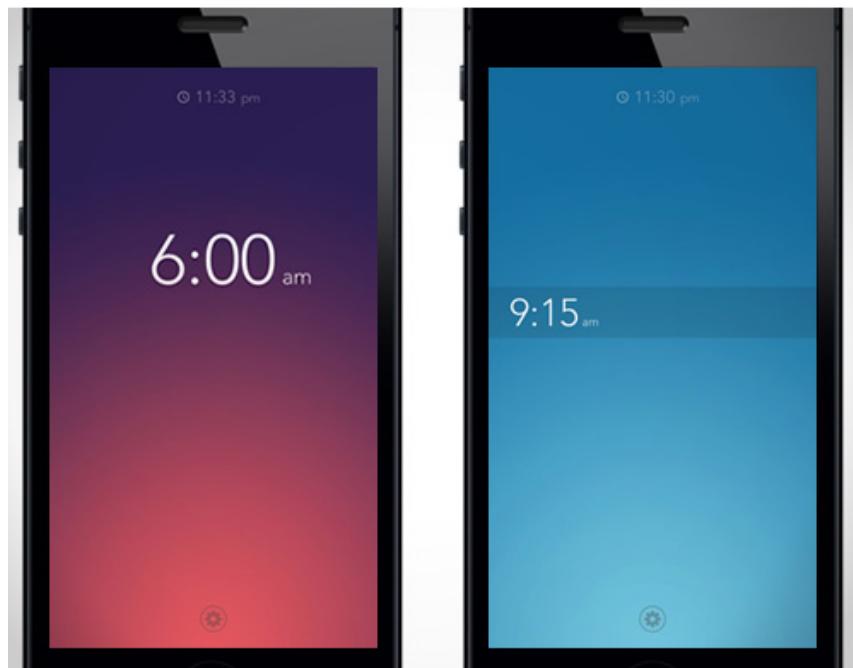
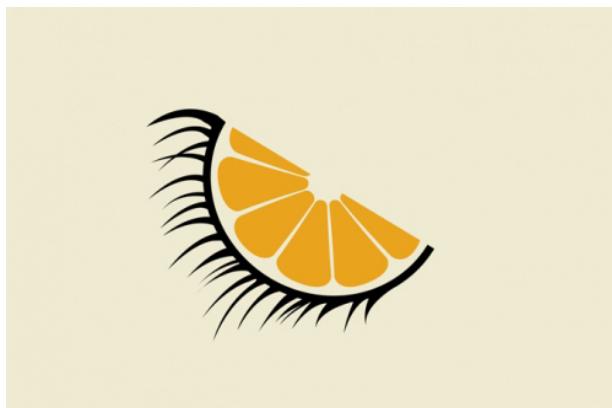
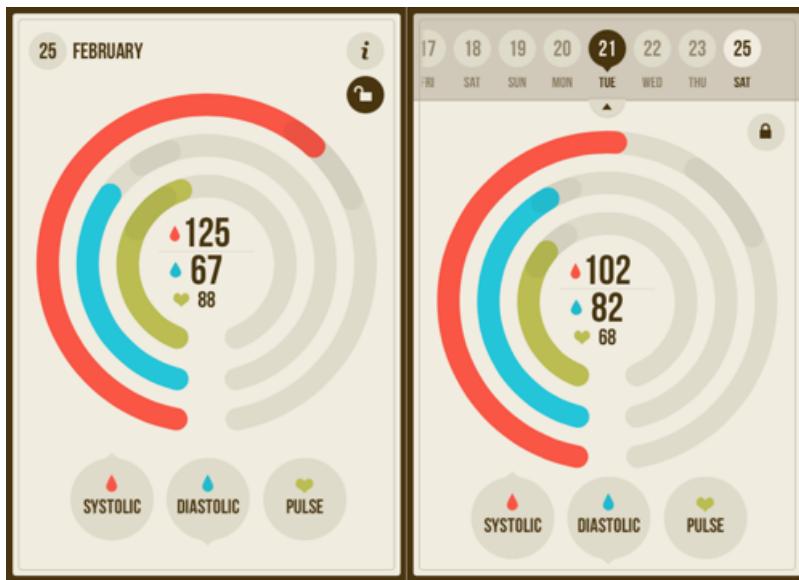
LESS IS MORE.
MORE OR LESS.



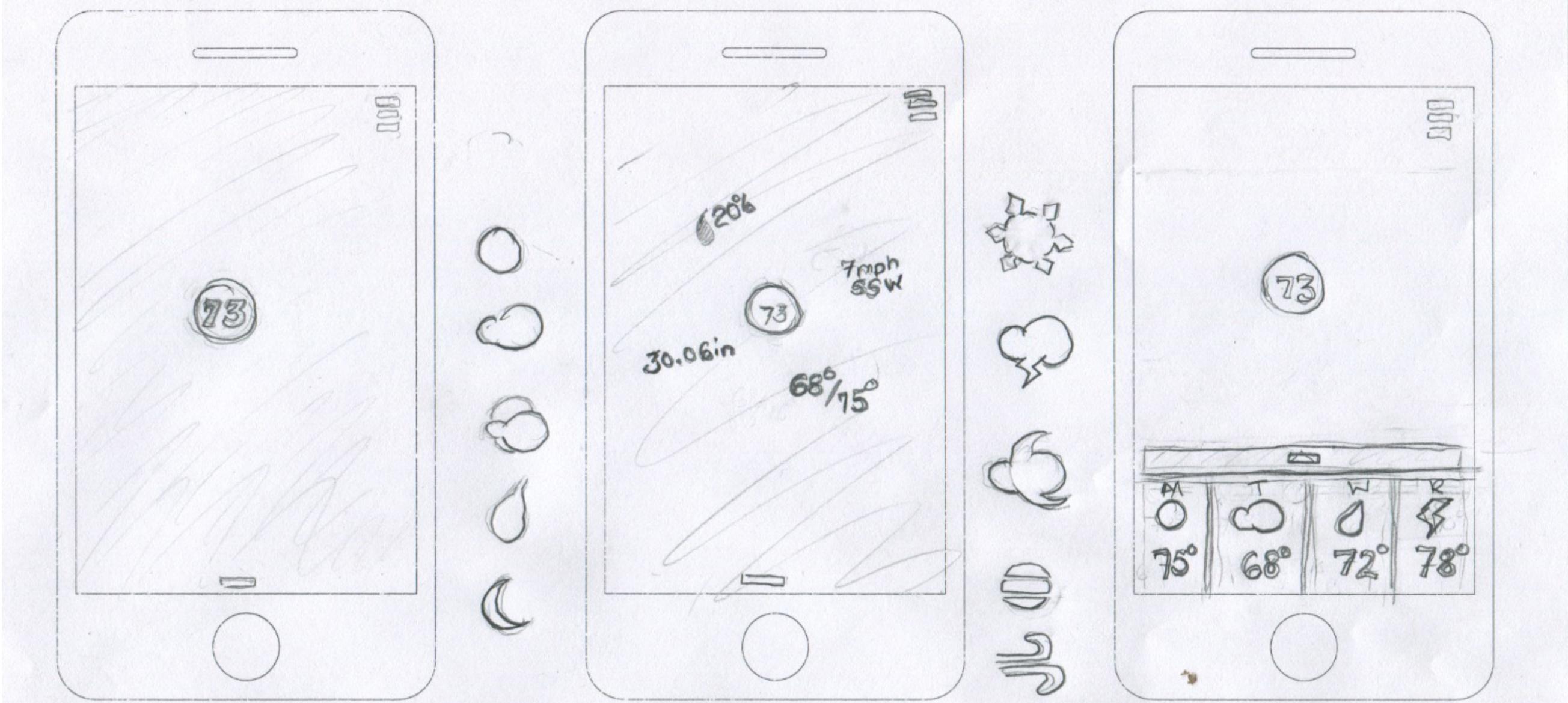
Climate Type



Climate Patterns



Climate Graphics Elements



Notes:

On opening app Temp is displayed in icon denoting weather condition. Icon is transparent white w/ cut out numbers. Background is a subtle gradient relevant to current weather. i.e. yellow to orange = sunny

Notes:

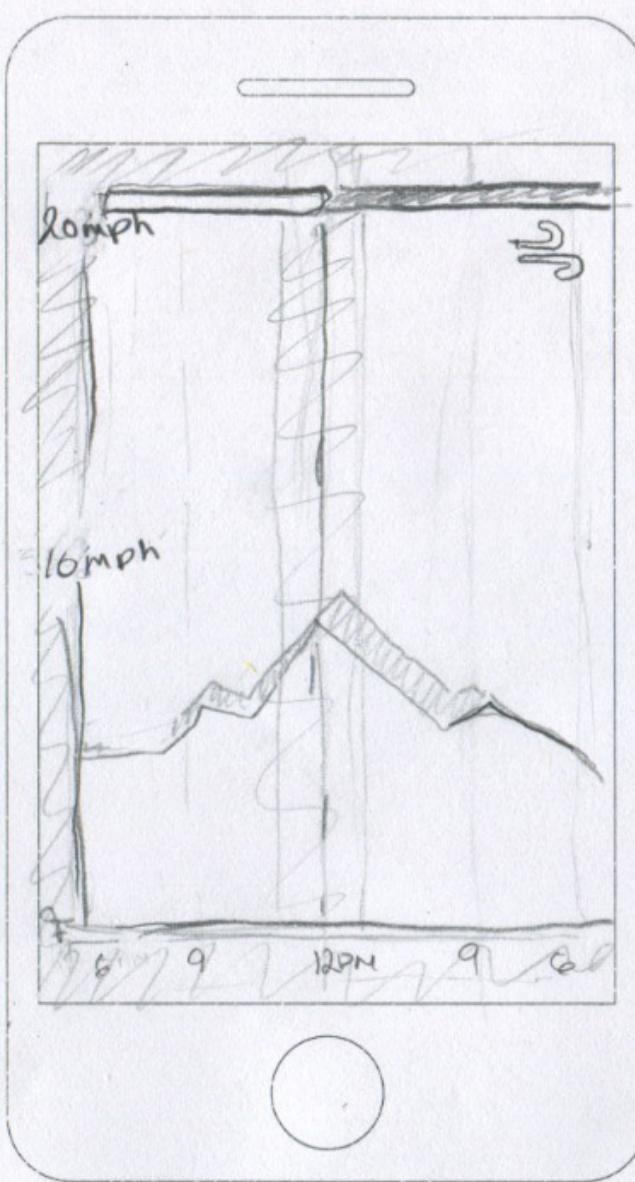
Touching The main icon will display additional weather data which can be customized through the side bar menu. Touching information reveals a new screen with in depth content

Notes:

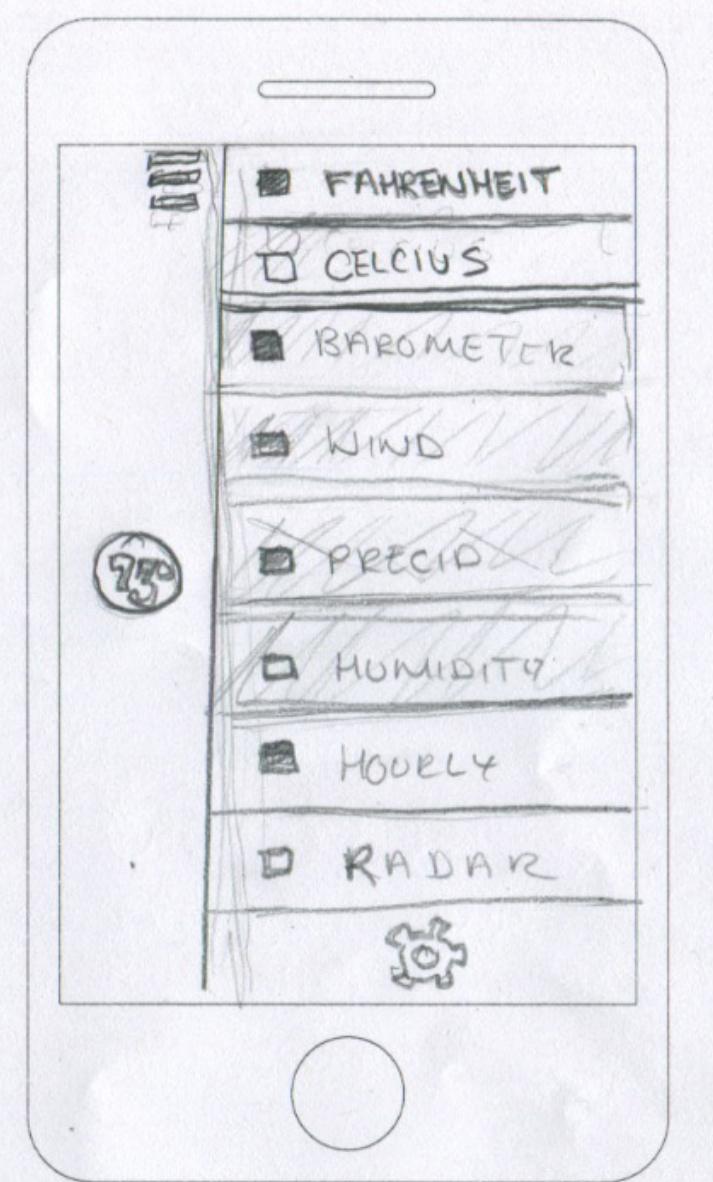
A multi day forecast is available by pulling up from the bottom. Each day is represented by the general weather conditions and forecast. Touch Reveals detailed content



Notes:
Touching a day
in the extended
forecast or temp will
go to hourly forecast
with slider bar
to indicate time.
Data displays on
left



Notes:
When the user touches
the wind data a
graph of wnd
data is displayed
with a slider bar
which moves the
data forward in time



Notes:
pull out drawer
on right reveals
basic customization
menu. Settings
gear on bottom
for further
customization