

# Isaiah Gentle

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## Skills

- Microsoft Office and Google Docs Experience
- Fast Learner
- Good at working as a team or alone
- Active Listener
- Critical Thinking
- Experience in Java, Python, and C
- Data Structures and Algorithms
- Software Development

## Employment History

10/14/2021 - Present	<b>In-Store Shopper</b> <b>Safeway</b> , 2020 Market St, San Francisco, CA 94114 <ul style="list-style-type: none"><li>• Accurately select, scan, and pack products</li><li>• Able to select substitute products for customers if the ordered item is unavailable</li><li>• Pack bagged groceries carefully for transportation</li><li>• Working in a team</li><li>• Multi-tasking in a fast-paced environment</li><li>• Part-time, 20-30 hours/week</li></ul>
1/24/2021 - Present	<b>Teacher Assistant</b> <b>University of San Francisco</b> , 2130 Fulton St, San Francisco, CA 94117 <ul style="list-style-type: none"><li>• Grade homework, projects, and assignments</li><li>• Answer student questions on class forum</li><li>• Host office hours</li><li>• Part-time, 4 hours/week</li></ul>

## Education

AUGUST 2015 - MAY 2019

### **Kapolei High School**

Graduated Magna Cum Laude, with Academic and CTE Honors

AUGUST 2019 - PRESENT

**University of San Francisco** – Bachelor of Science, Computer Science  
Minor: Mathematics

3.75 GPA

**Notable Courses Taken:**

- **Data Structures and Algorithms**
  - Algorithm design, analysis, and implementation. Including searching and sorting algorithms, and tree and graph implementations and algorithms
- **Programming Language Paradigms**
  - Syntax, semantics, concepts, capabilities, and implementation details of several different programming languages, including imperative, functional, object-oriented, and logical languages. Comparative advantages and disadvantages of languages and paradigms
- **Software Development**
  - Programming topics including inheritance and polymorphism, mult-threaded programming, web development, networking, database programming, and techniques for debugging, refactoring, and reviewing code
- **Data Visualization(Current)**
  - Covers basic design and evaluation principles, how to acquire, parse, and analyze large datasets, and standard visualization techniques for different types of data. Utilizes the Processing programming language and environment for rapid visualization prototyping.

## Links

LinkedIn: <https://www.linkedin.com/in/isaiah-gentle-259864191/>

Github: <https://github.com/igentle292>

## Awards

Hispanic Scholarship Foundation Scholar