

STRDUP(3)
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BSD Library Functions Manual

STRDUP(3)

NAME

strdup, strndup -- save a copy of a string

LIBRARY

Standard C Library (libc, -lc)

SYNOPSIS

#include <string.h>

char *
strdup(const char *s1);

char *
strndup(const char *s1, size_t n);

DESCRIPTION

The strdup() function allocates sufficient memory for a copy of the string s1, does the copy, and returns a pointer to it. The pointer may subsequently be used as an argument to the function free(3).

If insufficient memory is available, NULL is returned and errno is set to

0
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