Course: Computer Vision

Unit 4: Object recognition

Introduction to Neural Networks for Object Recognition

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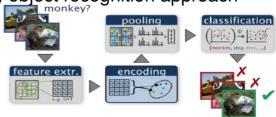


Introduction to Neural Networks

- 1. Introduction and motivation
 - Relevance
 - Neurons and neural nets
 - Historical approach
- 2. Linear classification
 - Multinomial logistic regression
 - Error functions. Cross Entropy
 - Optimizing model parameters
- 3. Neural Nets
 - Multilayer NNs
 - Training: backpropagation
 - · Importance of depth

Introduction

Standard (shallow) object recognition approach



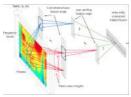
Hierarchical (deep learning) approach

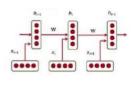
Numerical Data-driven

Conv 1: Edge+Blob Conv 3: Texture Conv 5: Object Parts Fe8: Object Classes

Introduction

- Deep learning is the state of the art for
 - Computer vision
 - Speech recognition
 - Natural language



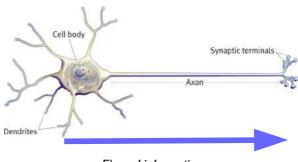


- Widely used in industry (Google, IBM, ...). Why?
 - Excels in presence of
 - Complex problems
 - Lots of data and
 - computing power



Aplicable to wide spectrum of data & problems

Biological neuron

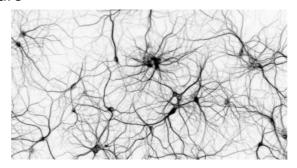


Flow of information

Neuron computation:

- Dendrites collect input from other neurons
- The neuron body adds these inputs to obtain an activation level
- The axon trasnsmits, through synaptic terminals, the neuron output
- The effectiveness of synapses can be changed

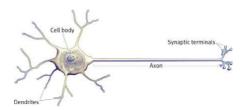
Brain structure

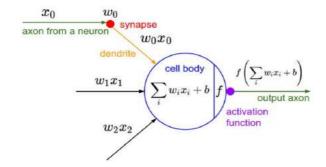


Networks of neurons:

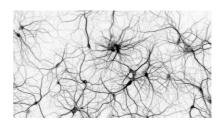
- Each neuron receives input from other neurons
- The effect of each input is controlled by the synaptic weight
- Synaptic weights adapt so that the network performs useful computations
- We have about 10¹¹ neurons each with 10⁴ synapses

Computational neuron

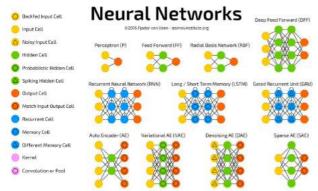




Neural network



Models



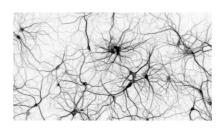
Neural network

We are interested in:

Feedforward model

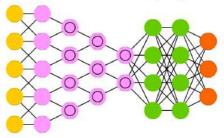
Deep Feed Forward (DFF)





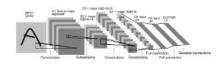
Convolutional model

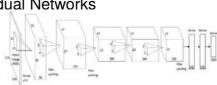
Deep Convolutional Network (DCN)



Introduction. Historical overview

- Deep Learning: the "third emergence" of neural nets
 - 1957. F. Rosemblat's Perceptron
 - 1969. M. Minsky, "Perceptrons"
 - 1980's.
 - P. Werbos, G. Hinton, D. Rumerhart, Backpropagation algorithm
 - K. Fukushima Neocognitron
 - 1990s. Y. LeCun Convolutional Neural Networks
 - 2012. A. Krizhevsky. AlexNet
 - 2015 K. He. Deep Residual Networks







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2. Linear classification

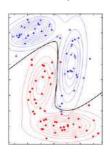
- Multinomial logistic regression
- Error functions. Cross Entropy
- Optimizing model parameters

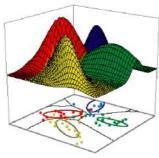
3. Neural Nets

- Multilayer NNs
- Training: backpropagation
- · Importance of depth

• Classification The assignment of a label to a given input data $\mathbf{x} \in \mathbb{R}^m$. We represent the class label with a set of discrete values $\{c_1,\ldots,c_k\}$

So, classification may be seen as the asignment of \mathbf{x} to a region in the space of features:





• Classification The assignment of a label to a given input data $\mathbf{x} \in \mathbb{R}^m$. We represent the class label with a set of discrete values $\{c_1,\ldots,c_l\}$

So, classification may be seen as the asignment of \mathbf{x} to a region in the space of features:

Supervised classification

We have a set of labels $C = \{c_1, \dots, c_l\}$, and a set of training data with labels $\mathcal{D} = \{(\mathbf{x}_1, y_1), \dots, (\mathbf{x}_n, y_n)\}$, $\mathbf{x}_i \in \mathbb{R}^m$, $y_i \in C$

Our goal is to learn a model g such that, given a data with unknown label, \mathbf{x} , we can estimate a label asigment

$$c = g(\mathbf{x}|\mathcal{D})$$

Multinomial logistic classification

Let's assume $\mathcal{D} = \{(\mathbf{x}_1, y_1) \dots (\mathbf{x}_n, y_n)\}, \mathbf{x}_i \in \mathbb{R}^m, \ y_i \in \{c_1 \dots c_l\}$

We want to find a set of **weights** $W_{l \times m}$ and **biases** $\mathbf{b}_{l \times 1}$

$$\mathbf{z}_i = \mathbf{g}(\mathbf{x}_i) = \mathbf{W} \mathbf{x}_i + \mathbf{b} = \begin{cases} 2.8 & \mathbf{x} \in c_1 \\ \vdots & \text{if} & \vdots \\ 0.1 & \mathbf{x} \notin c_l \end{cases}$$

We also want these scores, $\mathbf{z}_i = z_i^j, j = 1 \dots l$, to be

probabilities
$$\mathbf{S}(\mathbf{z}_i) = \frac{e^{\mathbf{z}_i}}{\sum_{j=1}^l e^{z_i^j}} = \begin{cases} 0.9 \\ \vdots \\ 0.03 \end{cases} \text{, where } \sum_j S(z^j) = 1$$

• Labels: "one-hot" encoding How do we code label values, $y_i \in \{c_1 \dots c_l\}$?

$$\mathbf{S}(\mathbf{z}_i) = \begin{bmatrix} 0.9 \\ \vdots \\ 0.03 \end{bmatrix} \in \mathbb{R}^l \quad \mathbf{y}_i = \begin{bmatrix} 1 \\ \vdots \\ 0 \end{bmatrix} \in \mathbb{R}^l \Leftrightarrow y_i = c_1$$

• Error function: **average cross entropy** (ACE) How do we compare classifier responses with labels? $d(\mathbf{S}(\mathbf{g}(\mathbf{x}_i)), \mathbf{y}_i) = -\sum_{j=1}^l y_i^j \log S^j(\mathbf{g}(\mathbf{x}_i))$ $d(\mathbf{S}(\mathbf{z}_i), \mathbf{y}_i) = -\log S^{y_i}(\mathbf{g}(\mathbf{x}_i))$

$$\mathcal{L}(\mathbf{g}, \mathcal{D}) = \frac{1}{n} \sum_{i=1}^{n} d(\mathbf{S}(\mathbf{z}_i), \mathbf{y}_i) = -\frac{1}{n} \sum_{i=1}^{n} \log S^{y_i}(\mathbf{g}(\mathbf{x}_i))$$

Why cross-entropy?

Other error measures: classification error (CE), mean squared error (MSE).

Let us analyze one example:

comp	uted	-	1	ta	rge	ts		١	correct?	CE = 0.33
0.3 0.3 0.1	0.3 0.4 0.2		- 20	0 0 1	1	0	(democrat) (republican) (other)		yes yes no	MSE = 0.81 ACE = -2 log0.4 - log0.1 = 1.
computed		targets						1	correct?	
0.1	0.2	0.7	1	0	0		(democrat)	Ī	yes	CE= 0.33
0.1	0.7	0.2		0	0		(republican) (other)	1	yes no	MSE = 0.34 $ACE = -2 \log 0.7 - \log 0.3 = 0$

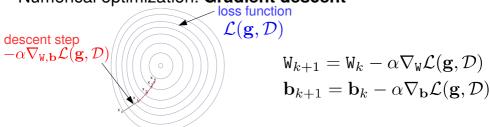
- CE: too coarse error measure
- MSE: better than CE, but emphasizes errors too much
- ACE: best approach!

But not conmutative!

Training
 Minimize ACE loss

$$\arg\min_{\mathbf{W}, \mathbf{b}} \mathcal{L}(\mathbf{g}, \mathcal{D}) = \arg\min_{\mathbf{W}, \mathbf{b}} \left\{ -\frac{1}{n} \sum_{i=1}^{n} \log S^{y_i} (\mathbf{W} \mathbf{x}_i + \mathbf{b}) \right\}$$

Numerical optimization. Gradient descent



Training. Stochastic gradient descent

At each step compute

$$\mathbf{W}_{k+1} = \mathbf{W}_k - \alpha \nabla_{\mathbf{W}} \mathcal{L}(\mathbf{g}, \mathcal{D}_u)$$

$$\mathbf{b}_{k+1} = \mathbf{b}_k - \alpha \nabla_{\mathbf{b}} \mathcal{L}(\mathbf{g}, \mathcal{D}_u)$$

where $\mathcal{D}_u, u=1\dots U$, is a U-fold partition of $\mathcal D$, i.e.

$$\{\mathcal{D}_i \cap \mathcal{D}_i\} = \Phi, \{\mathcal{D}_1 \cup \mathcal{D}_2 \cup \ldots \cup \mathcal{D}_U\} = \mathcal{D}.$$

The sample distribution in each \mathcal{D}_u should be similar to that in \mathcal{D} .

When \mathcal{D} is very large and redundant SGD has several advantages:

- Computationally much more efficent
- May generalize better, since in each iteration it only uses part of the data set.

However, it is an approximation!

- Training. Helping the optimization
 - Parameters initialization

$$w_0 \sim \mathcal{N}(0, \sigma^2)$$
 $b_0 \sim \mathcal{N}(0, \sigma^2)$

for a small σ

Input data nomalization

$$\tilde{\mathbf{x}}_i = \mathbf{x}_i - \frac{1}{n} \sum_i \mathbf{x}_j$$

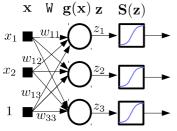
• Batch size, card(\mathcal{D}_u) Largest that fits in GPU memory!

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Single-layer neural network

The multinomial logistic regressor is a single-layer NN



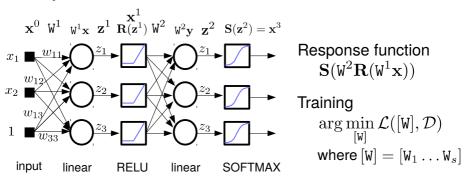
Response function
$$\mathbf{S}(\mathbf{g}(\mathbf{x})) = \mathbf{S}(\mathtt{W}\mathbf{x})$$

 $\operatorname*{Training}_{\operatorname*{W}}\min_{\mathtt{W}}\mathcal{L}(\mathtt{W},\mathcal{D})$

Linear models:

- Are very stable
- Constant derivative
- May be efficiently computed in GPUs
- Only solve linearly separable problems
- $\begin{tabular}{ll} \blacksquare & Add more linear layers? & useless ! & $\mathbf{S}(\mathtt{W}_1\mathtt{W}_2\mathtt{W}_3\mathbf{x}) = \mathbf{S}(\mathtt{W}'\mathbf{x})$ \\ \end{tabular}$

Multi-layer neural network



Neural network

- Solve non-linearly separable problems
- May be efficiently computed in GPUs
- Stack many layers. Hierarchical representation.
- How do we train it?

Error backpropagation

Gradient descent approach to train a NN solving

$$rg\min_{[\mathtt{W}]} \mathcal{L}([\mathtt{W}],\mathcal{D})$$
 through the iterative scheme
$$[\mathtt{W}]_{k+1} = [\mathtt{W}]_k - \alpha \nabla_{[\mathtt{W}]} \mathcal{L}([\mathtt{W}],\mathcal{D})$$

Steps:

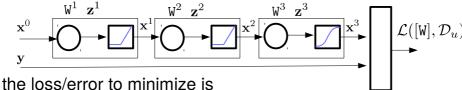
- Compute $\nabla_{[w]}\mathcal{L}([w], \mathcal{D})$
- Update network parameters [W]

Provides an efficient approach to estimate $\nabla_{[w]} \mathcal{L}([w], \mathcal{D})$

- All necessary information is available locally
- Scales linearly with the number of parameters

Error backpropagation

For the network



$$\mathcal{L}([\mathbf{W}], \mathcal{D}_u) = \frac{1}{|\mathcal{D}_u|} \sum_{\forall i \in \mathcal{D}_u} d(\mathbf{x}_i^3, \mathbf{y}_i) = \frac{-1}{|\mathcal{D}_u|} \sum_{\forall i \in \mathcal{D}_u} \log(\mathbf{x}_i^3)^{y_i}$$

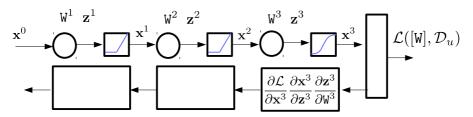
At each iteration we compute

$$\mathbf{W}_{k+1}^i = \mathbf{W}_k^i - \alpha \nabla_{\mathbf{W}^i} \mathcal{L}$$

- 1. Forward pass $\mathbf{x}_i \in \mathcal{D}_u$ to the net and compute $\mathcal{L}([V], \mathcal{D}_u)$
- 2. Back propagate the error $\mathcal{L}([\mathtt{W}], \mathcal{D}_u)$ and compute $\nabla_{\mathtt{W}^i} \mathcal{L}$
- 3. Estimate W_{k+1}^i

Error backpropagation

Estimate $\nabla_{\mathtt{W}^3} \mathcal{L}$

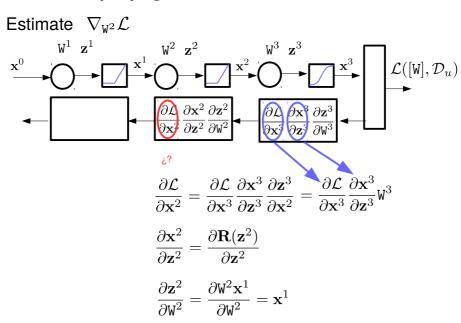


From the chain rule of derivation
$$\nabla_{\mathbf{W}^i} \mathcal{L} = \frac{\partial \mathcal{L}}{\partial \mathbf{W}^i} = \frac{\partial \mathcal{L}}{\partial \mathbf{x}^i} \frac{\partial \mathbf{x}^i}{\partial \mathbf{z}^i} \frac{\partial \mathbf{z}^i}{\partial \mathbf{W}^i}$$

estimating $\nabla_{\mathtt{W}^3}\mathcal{L}$ is trivial

$$\frac{\partial \mathcal{L}}{\partial \mathbf{x}^3} = \frac{1}{|\mathcal{D}_u|} \sum_{\forall i \in \mathcal{D}_u} \frac{\partial \log(\mathbf{x}_i^3)^{y_i}}{\partial \mathbf{x}^3}; \quad \frac{\partial \mathbf{x}^3}{\partial \mathbf{z}^3} = \frac{\partial \mathbf{S}(\mathbf{z}^3)}{\partial \mathbf{z}^3}; \qquad \frac{\partial \mathbf{z}^3}{\partial \mathbf{W}^3} = \frac{\partial \mathbf{W}^3 \mathbf{x}^2}{\partial \mathbf{W}^3} = \mathbf{x}^2$$

Error backpropagation



Error backpropagation

Estimate
$$\nabla_{\mathbf{W}^{1}}\mathcal{L}$$

$$\mathbf{x}^{0} \qquad \mathbf{x}^{1} \qquad \mathbf{x}^{1} \qquad \mathbf{x}^{2} \qquad \mathbf{x}^{2} \qquad \mathbf{x}^{2} \qquad \mathbf{x}^{3} \qquad \mathbf{x}^{3} \qquad \mathbf{x}^{3}$$

$$\frac{\partial \mathbf{x}^{1}}{\partial \mathbf{x}^{1}} \frac{\partial \mathbf{z}^{1}}{\partial \mathbf{z}^{1}} \frac{\partial \mathbf{z}^{1}}{\partial \mathbf{w}^{1}} \qquad \frac{\partial \mathcal{L}}{\partial \mathbf{x}^{2}} \frac{\partial \mathbf{x}^{2}}{\partial \mathbf{z}^{2}} \frac{\partial \mathbf{z}^{2}}{\partial \mathbf{w}^{2}} \qquad \frac{\partial \mathcal{L}}{\partial \mathbf{x}^{3}} \frac{\partial \mathbf{x}^{3}}{\partial \mathbf{z}^{3}} \frac{\partial \mathbf{z}^{3}}{\partial \mathbf{w}^{3}} \qquad \frac{\partial \mathcal{L}}{\partial \mathbf{x}^{2}} = \frac{\partial \mathcal{L}}{\partial \mathbf{x}^{3}} \frac{\partial \mathbf{x}^{3}}{\partial \mathbf{z}^{3}} \mathbf{w}^{3}$$

$$\frac{\partial \mathcal{L}}{\partial \mathbf{x}^{1}} = \frac{\partial \mathcal{L}}{\partial \mathbf{x}^{2}} \frac{\partial \mathbf{x}^{2}}{\partial \mathbf{z}^{2}} \frac{\partial \mathbf{z}^{2}}{\partial \mathbf{z}^{1}} = \frac{\partial \mathcal{L}}{\partial \mathbf{x}^{2}} \frac{\partial \mathbf{x}^{2}}{\partial \mathbf{z}^{2}} \mathbf{w}^{2}$$

$$\frac{\partial \mathbf{x}^{1}}{\partial \mathbf{z}^{1}} = \frac{\partial \mathbf{R}(\mathbf{z}^{1})}{\partial \mathbf{z}^{1}}; \qquad \frac{\partial \mathbf{z}^{1}}{\partial \mathbf{w}^{1}} = \frac{\partial \mathbf{W}^{1} \mathbf{x}^{0}}{\partial \mathbf{w}^{1}} = \mathbf{x}^{0}$$

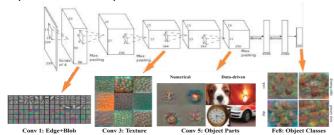
The importance of depth

Deep learning builds models of the world around us

- complex enough to represent real world situations,
- with large (but always limited) amounts of data, that require strong regularization techniques.

Deep learning provides means of regularization other than smoothing:

- · Distributed data representation
- · Deep hierarchical representation



A Deep Neural net can discover features independently of each other that better generalize to unseen samples, hence requiring less training data.