Intro to Deep Learning

Big Data y Machine Learning para Economía Aplicada

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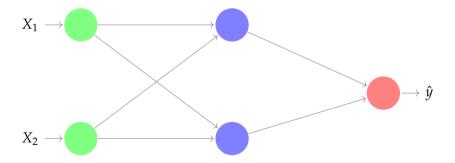
Deep Learning: Intro

- Linear Models may miss the nonlinearities that best approximate $f^*(x)$
- ► Neural networks are simple models.
- ► The model has **linear combinations** of inputs that are passed through **nonlinear activation functions** called nodes (or, in reference to the human brain, neurons).

Agenda

- 1 Recap: SNN
 - Activation Functions
 - Output Functions
- 2 Training the network
- 3 Architecture Design
 - Deep Neural Networks
- 4 When to Use Deep Learning?

Single Layer Neural Networks



Single Layer Neural Networks

- ► NN are made of **linear combinations** of inputs that are passed through **nonlinear** activation functions
- ► The NN model has the form

$$f(X) = f \left[\beta_0 + \sum_{k=1}^K \beta_k A_k \right]$$

$$= f \left[\beta_0 + \sum_{k=1}^K \beta_k g \left(w_{k0} + \sum_{j=1}^p w_{kj} X_j \right) \right]$$
(2)

- where
 - ightharpoonup g(.) is a activiation function, the nonlinearity of g(.) is **key**
 - *f* is the output layer of the network
- ▶ both are prespecified



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Neural Networks: Activation Functions

- ► Sigmoid(x) = $\frac{1}{1 + \exp(-x)}$
- $ReLU(x) = \max\{x, 0\}$
- ► Among others (see more here)
- ► Hidden unit design remains an active area of research, and many useful hidden unit types remain to be discovered

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Output Functions

- ► The choice of output unit is related to the problem at hand
 - Regression
 - Classification
 - Binary
 - Multiclass

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► El objetivo es

$$\hat{f} = \underset{f}{\operatorname{argmin}} \left\{ \sum_{i=1}^{n} L(y, f(X; \Theta)) \right\}$$
(3)

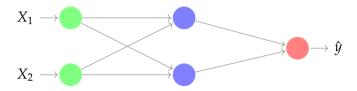
► SNN

$$f(X, \beta, w) = f \left[\beta_0 + \sum_{k=1}^{K} \beta_k g \left(w_{k0} + \sum_{j=1}^{p} w_{kj} X_j \right) \right]$$
(4)

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Example: House Prices

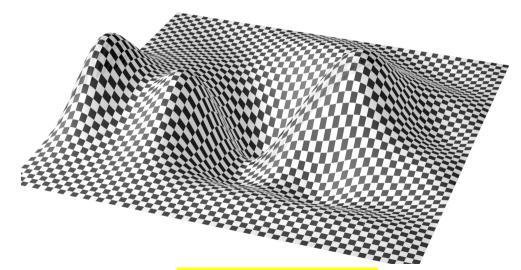


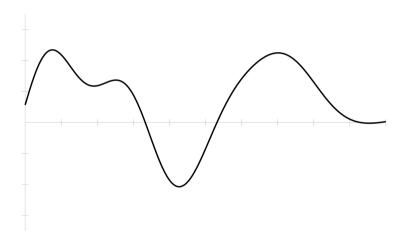
- Equations
 - ► Hidden Layer sigmoid (logistic):
 - $A_1 = \sigma(w_{11} \cdot X_1 + w_{12} \cdot X_2 + w_{10})$
 - $A_2 = \sigma(w_{21} \cdot X_1 + w_{22} \cdot X_2 + w_{20})$
 - Output Layer, identity output function:
 - $\hat{y}_i = \beta_0 + \beta_1 \cdot A_1 + \beta_2 \cdot A_2$
- ► Loss Function \Rightarrow MSE: $\frac{1}{n} \sum_{i=1}^{n} (y_i \hat{y}_i)^2$

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► El objetivo es

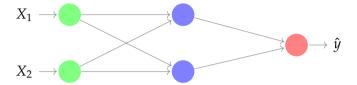
$$\hat{f} = \underset{w,\beta}{\operatorname{argmin}} \left\{ \sum_{i=1}^{n} L(y, f\left[\beta_0 + \sum_{k=1}^{K} \beta_k g\left(w_{k0} + \sum_{j=1}^{p} w_{kj} X_j\right)\right]) \right\}$$
 (5)

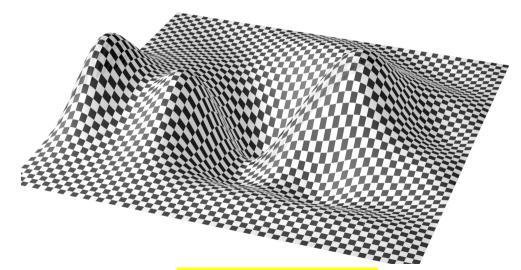




Example: House Prices



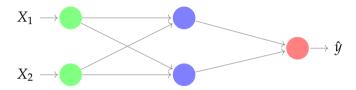




Backpropagation

$$\theta' = \theta - \epsilon \cdot \nabla_{\theta} \mathcal{L}(\theta)$$

Example: House Prices



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How does backpropagation work?

Updating a single weight

▶ For simplicity let's focus on updating w_{11}

Updating a weight in the output layer

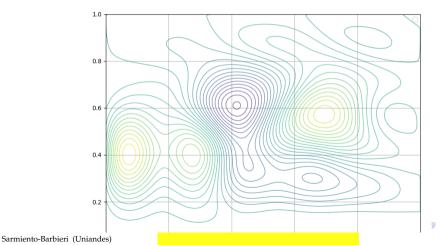
ightharpoonup Now let's update one of the weights from the hidden layer to the output layer, β_1

Batch Gradient Descent

- ► Notice that this formula involves calculations over the full data set, at each Gradient Descent step!
- ► This is why the algorithm is called Batch Gradient Descent: it uses the whole batch of training data at every step.
- ► As a result it is terribly slow on very large data sets.

Stochastic Gradient-Based Optimization

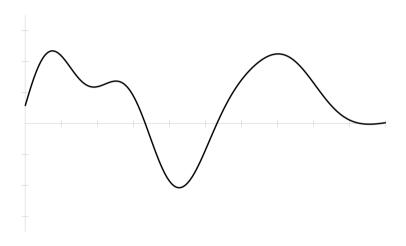
▶ Stochastic Gradient Descent just picks a random observation at every step and computes the gradients based only on that single observation.



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Mini-batch Gradient Descent

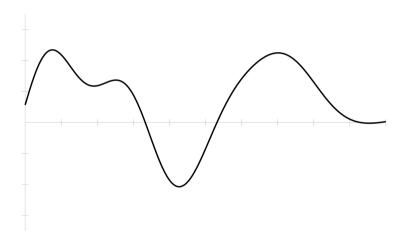
- ▶ Batch Gradient Descent involves calculations over the full data set
- ► Stochastic Gradient Descent just picks one random observation at every step
- ▶ At each step, mini- batch GD computes the gradients on small random sets of observations called mini- batches.



SGD + Momentum, Polyak, 1964

$$v' = \gamma v - \epsilon \cdot \nabla_{\theta} \mathcal{L}(\theta)$$
$$\theta' = \theta + v'$$

- ► Agrega una "inercia" al gradiente.
- ightharpoonup Permite acumular dirección ightharpoonup suaviza la trayectoria.
- ► Ayuda a escapar de mínimos poco profundos.



RMSProp, Tieleman and Hinton, 2012

$$E[\nabla_{\theta} \mathcal{L}(\theta)^{2}] = \rho E[\nabla_{\theta} \mathcal{L}(\theta)^{2}]_{iter-1} + (1 - \rho) \nabla_{\theta} \mathcal{L}(\theta)^{2}$$
$$\theta' = \theta - \frac{\epsilon}{\sqrt{E[\nabla_{\theta} \mathcal{L}(\theta)^{2}] + \eta}} \cdot \nabla_{\theta} \mathcal{L}(\theta)_{t}$$

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Adam, Kingma and Ba, 2014

$$\begin{split} m &= \beta_1 m_{iter-1} + (1 - \beta_1) \nabla_{\theta} \mathcal{L}(\theta) \\ v &= \beta_2 v_{iter-1} + (1 - \beta_2) \nabla_{\theta} \mathcal{L}(\theta)^2 \\ \hat{m} &= \frac{m}{1 - \beta_1^{iter}}, \quad \hat{v} = \frac{v}{1 - \beta_2^{iter}} \\ \theta' &= \theta - \epsilon \cdot \frac{\hat{m}}{\sqrt{\hat{v}} + \eta} \end{split}$$

- ► Combina Momentum + RMSProp.
- Corrige sesgo en los primeros pasos.
- Muy popular por su robustez y rapidez.

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Which one to use? Zhou et al., 2020

- ► Aunque Adam converge más rápido, SGD suele encontrar soluciones que generalizan mejor.
- ► Zhou et al., 2020 modela ambos métodos
- ► SGD: Puede
 - Escapar más fácilmente de mínimos locales.
 - Alcanzar soluciones que generalizan mejor.
- Adam: quedar atrapado en mínimos subóptimos.

Conclusión: El ruido inherente al SGD actúa como una forma de regularización que favorece la generalización.

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Example: MNIST



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- ▶ A key design consideration for neural networks is determining the architecture.
- ▶ The word architecture refers to the overall structure of the network: how many units it should have and how these units should be connected to each other.
- ► The universal approximation theorem (Hornik et al., 1989; Cybenko, 1989) guarantees that regardless of what function we are trying to learn, a sufficiently large MLP will be able to represent this function.

- ▶ A key design consideration for neural networks is determining the architecture.
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- ► The universal approximation theorem (Hornik et al., 1989; Cybenko, 1989) guarantees that regardless of what function we are trying to learn, a sufficiently large MLP will be able to represent this function.
- ► However, learning can fail for two different reasons.
 - 1 The optimization algorithm used for training may not be able to find the value of the parameters that corresponds to the desired function.
 - 2 The training algorithm might choose the wrong function as a result of overfitting

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- ▶ Using deeper models can reduce the number of units required to represent the desired function and can reduce the amount of generalization error.
- ► The ideal network architecture for a task must be found via experimentation guided by monitoring the validation set error

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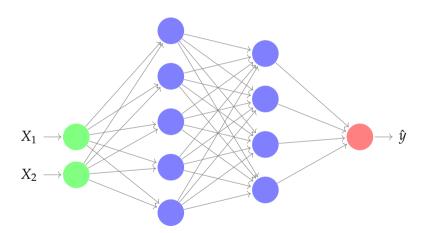
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Multilayer Neural Networks

- ▶ Modern neural networks typically have more than one hidden layer, and often many units per layer.
- ► In theory a single hidden layer with a large number of units has the ability to approximate most functions.
- ► However, the learning task of discovering a good solution is made much easier with multiple layers each of modest size.

Multilayer Neural Networks



Network Tuning

- ► Training networks requires a number of choices that all have an effect on the performance:
 - ► The number of hidden layers,
 - ► The number of units per layer
 - ▶ Details of stochastic gradient descent.
 - Regularization of parameters
- ► This is an active research area that involves a lot of trial and error, and overfitting is a latent danger at each step.

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When to Use Deep Learning?

- ► The performance of deep learning usually is very impressive.
- ► The question that then begs an answer is: should we discard all our older tools, and use deep learning on every problem with data?

When to Use Deep Learning?

