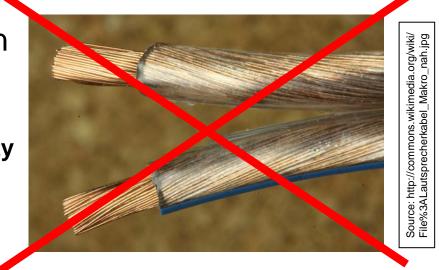
Measurement Tools: RDM

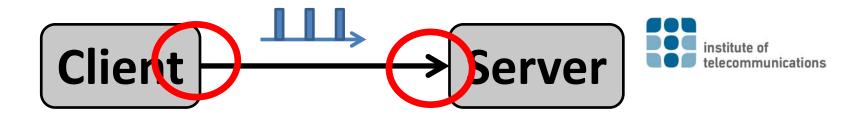


Common network abstraction in models: **Copper Wires**

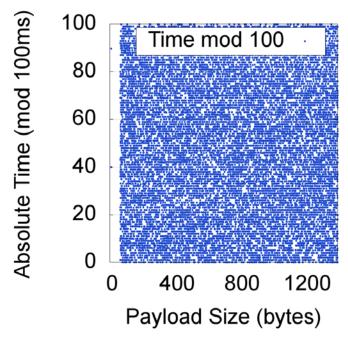
Delay = d0 + PacketSize / Capacity



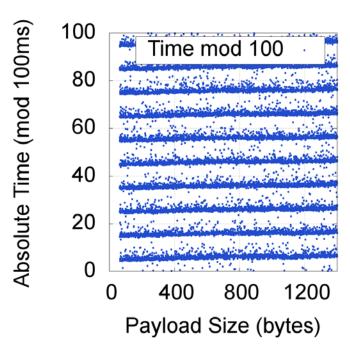
- (Access) Networks are stateful at layer 1 and/or 2
 - Session-awareness in terms of time (transparent)
 - Dormant potential for changes in value-domain
- Key observation Middlebox:
 - a) in terms of value (modifies bits/value)
 - b) in terms of time (modifies timing)



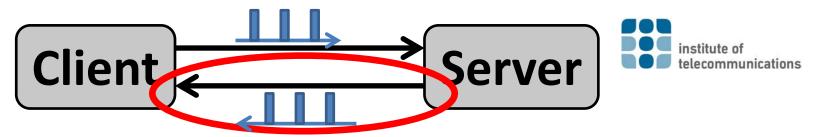
- Example: State and history of time-slotted links
 - Periodic service time



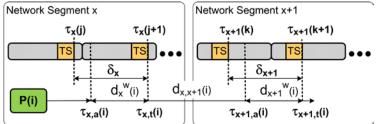




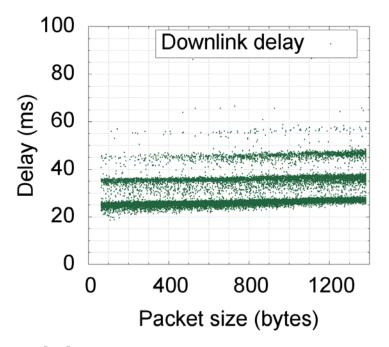
(b) Receive time (server)

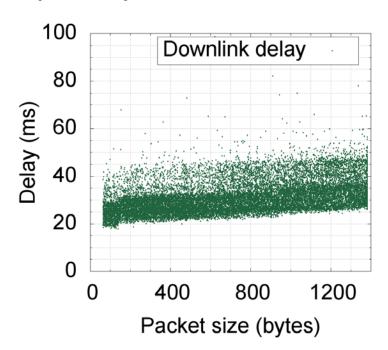


 Consequence: No random start time probes beyond first timeslotted link on a path



Example: reverse link one-way delay measurement HSPA





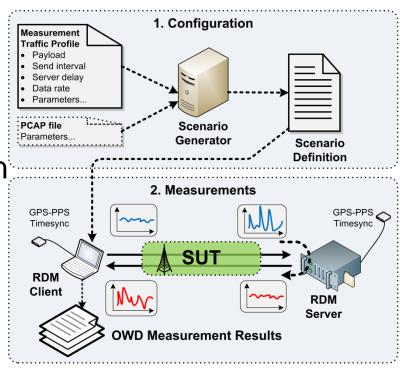
(a) Round-trip samples

(b) Hop-by-hop measurement

Measurement Tools: RDM



- Proposed solution: detect timing impairments
- Representative Delay Measurements (RDM) Tool [1], [2]
- Key Concepts:
 - Active Measurements
 - Time-synchronized hosts
 - Pre-computed stream definition
 - Random-payload (size)
 - Random start time/IDT
 - Configurable start time
 - Randomness re-generation in intermediate nodes



[1] Fabini and Abmayer: "Delay Measurement Methodology Revisited: Time-slotted Randomness Cancellation", doi:10.1109/TIM.2013.2263914

[2] Fabini et al.: "RDM: Facing the Challenge of Modern Networks", doi:10.4108/icst.Valuetools.2014.258181

Conclusions



- Networks and systems bias on communications
 - At low load, when operating within specifications
 - Applications, communications, and measurements
- Middleboxes
 - "Dormant" middleboxes: session state (packet timing).
 - Time-domain (transparent) vs. value-domain (visible)
- Measurement methodology imperative
 - One-way, hop-by-hop measurements
 - Randomness re-generation in intermediate nodes
 - Scenarios (repeatability)

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Bibliography



- [1] Fabini and Morton: IETF RFC 7312 "Advanced Stream and Sampling Framework for the IPPM"
- [2] Fabini and Abmayer: "Delay Measurement Methodology Revisited: Time-slotted Randomness Cancellation", doi:10.1109/TIM.2013.2263914
- [3] Fabini et al.: "RDM: Facing the Challenge of Modern Networks", doi:10.4108/icst.Valuetools.2014.258181
- [4] Fabini and Zseby: "M2M communication delay challenges: Application and measurement perspectives", doi: 10.1109/I2MTC.2015.7151564
- [5] Fabini and Zseby: "The Right Time: Reducing Effective End-to-End Delay in Time-Slotted Packet-Switched Networks", doi:10.1109/TNET.2015.2451708

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