# Autonomous NIC Offloads

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How to accelerate application layer (L5) computations transparently to software TCP/IP?









## Offloading data-intensive layer-5 protocols

#### L5P examples

- tls
- nvme-tcp
- http
- grpc
- thrift
- iscsi
- nbd

#### **Computation examples**

- encryption
- decryption
- digest
- copy
- pattern matching
- (de)serialization
- (de)compression

L5 Protocols

**TCP** 

IP

Ethernet

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L5 Protocols

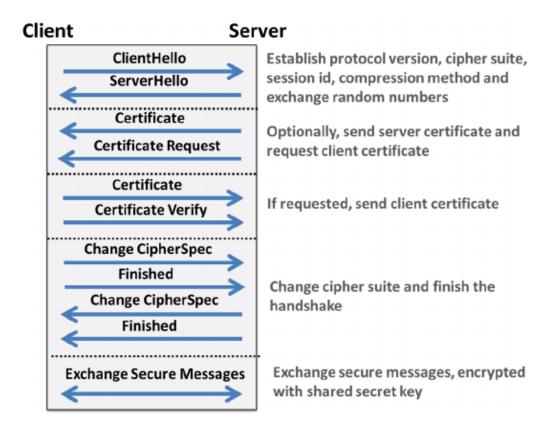
**TCP** 

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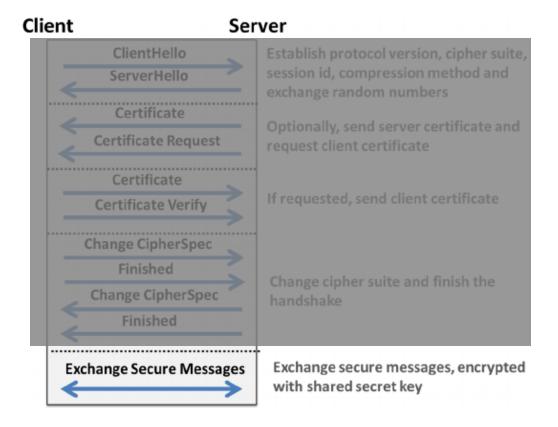
#### What is TLS?

- Most popular way to encrypt TCP traffic
- 2 stages
  - Handshake
  - Data transfer

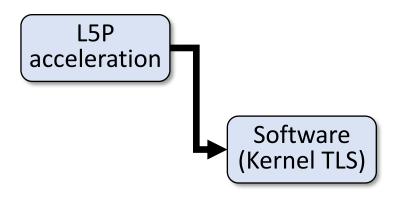


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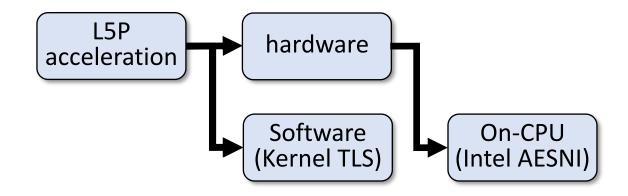
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- 2 stages
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  - Data transfer
- We focus on data transfer



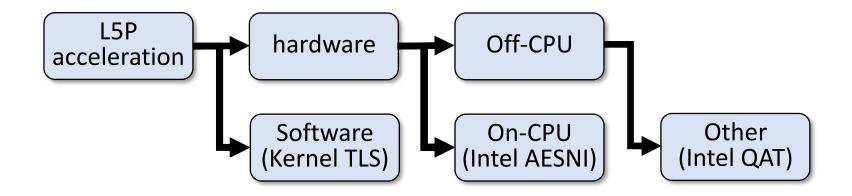
L5P acceleration



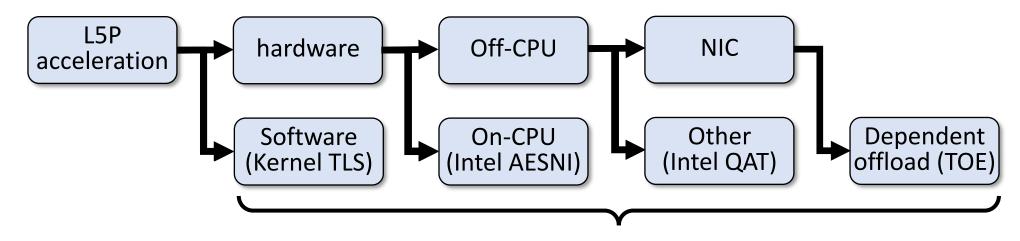
Pros	Cons
No additional hardware	Can't avoid data intensive
	computations



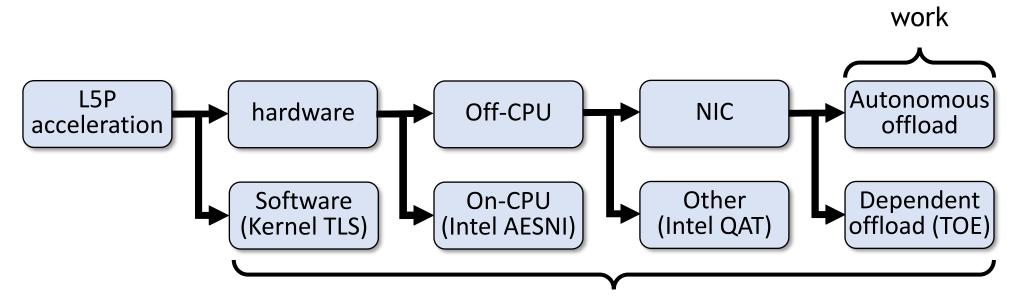
Pros	Cons
Uses fast CPU registers and	can consume >50% core to
cache memory	compute
Low overhead	



Pros	Cons
CPU overhead is independent of data size	Significant parallelism required to outperform on-CPU acceleration



Pros	Cons	existing
Eliminates CPU overhead	Depends on offloading: TCP, IP, routing, QoS, firewall, etc.	

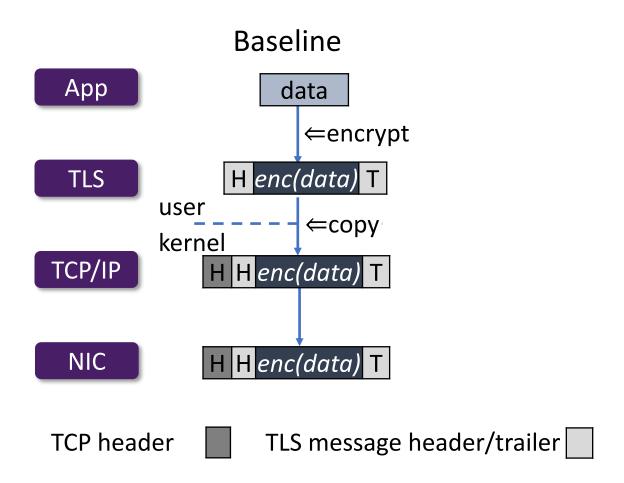


Pros	Cons
Eliminates CPU overhead	Overhead on recovery from reordering/loss
Works with software TCP, IP, routing, QoS, firewall, etc.	

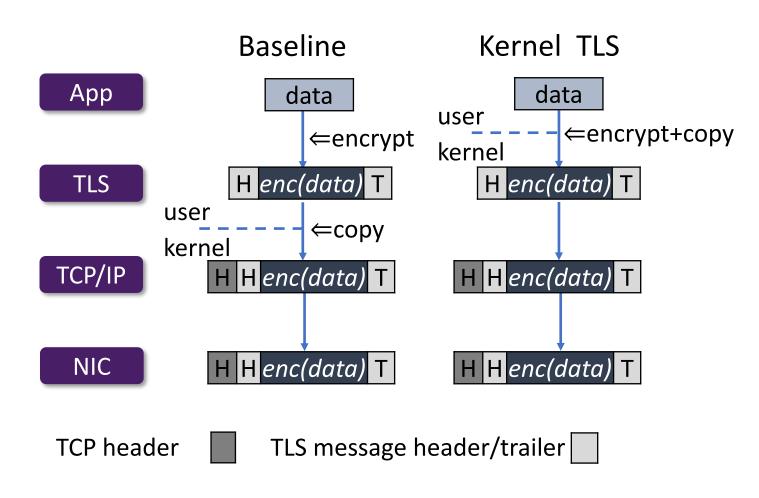
existing

this

### Software specialization



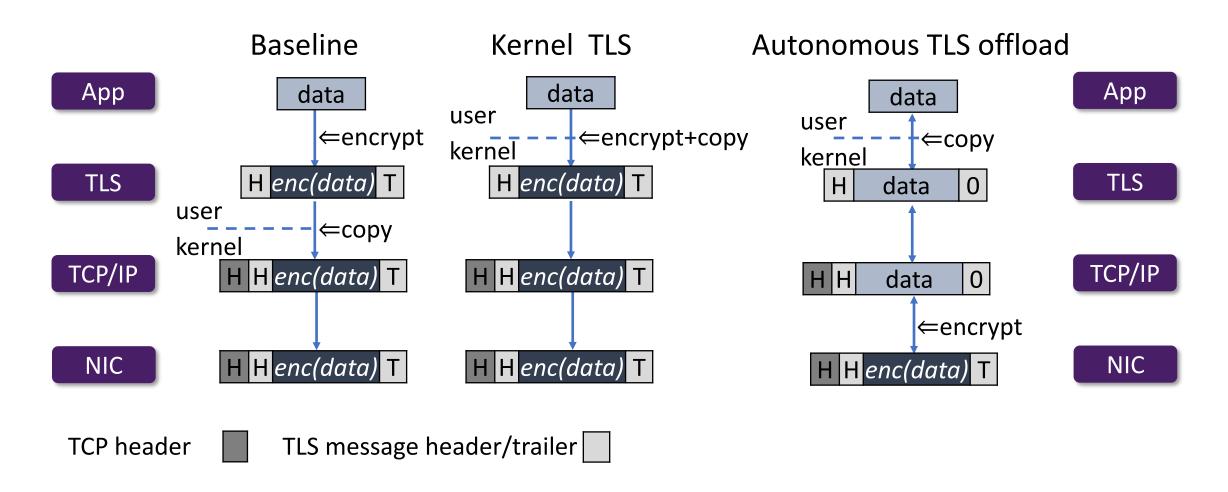
### Software specialization



#### Kernel TLS enables

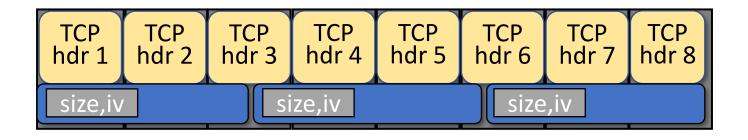
- Cross layer optimization
- Direct communication between NIC and TLS layers

#### Autonomous NIC offload: TLS



### Transmit offload in-sequence

- In-order offload is the simplest
  - Incrementally offload using NIC contexts



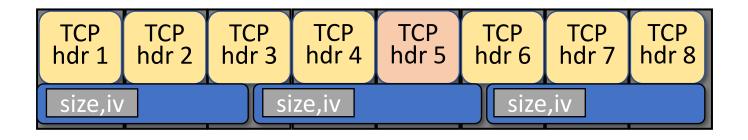
#### NIC contexts

#### Static state

crypto keys

- expected TCP seq
- current msg offset
- current msg size
- current msg IV
- msg ICV state

- Wrong dynamic NIC context state
- Context recovery needs only the message prefix
  - Driver can get the prefix from software TLS



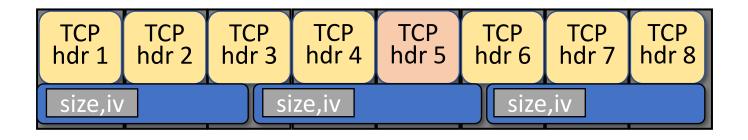
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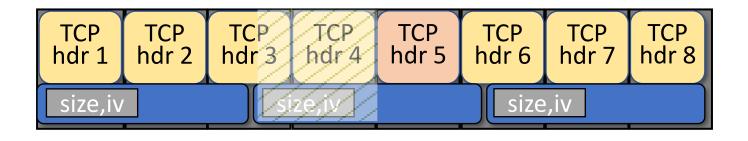
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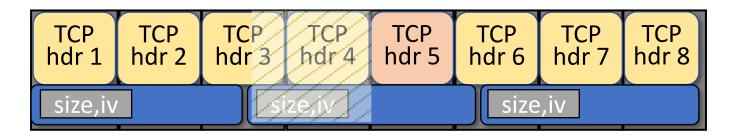
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- Reuse TCP transmit buffer for storing data
  - TCP ACKs release data in TLS record granularity

#### NIC contexts

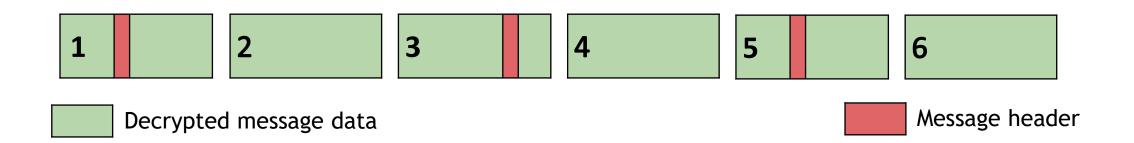
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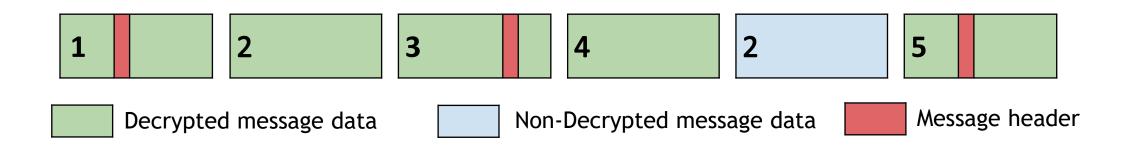
### Receive offload in-sequence

- NIC offload Implementation is simple
  - Incrementally offload using NIC contexts
- Hardware reports one bit per packet
  - is packet decrypted and authenticated?



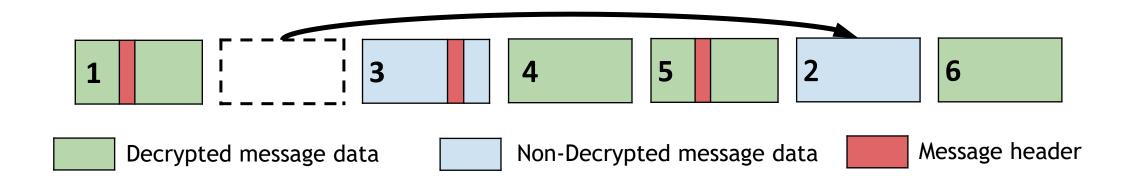
#### Receive offload retransmission

- Retransmissions bypass offload
  - Software fallback



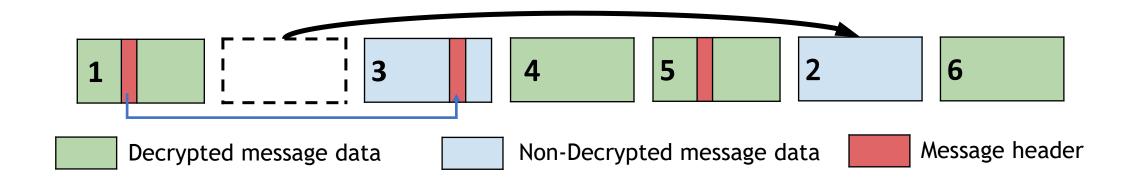
### Receive offload data reordering

- Record data reordering
  - Hardware skips to the next record
  - Continues offloading



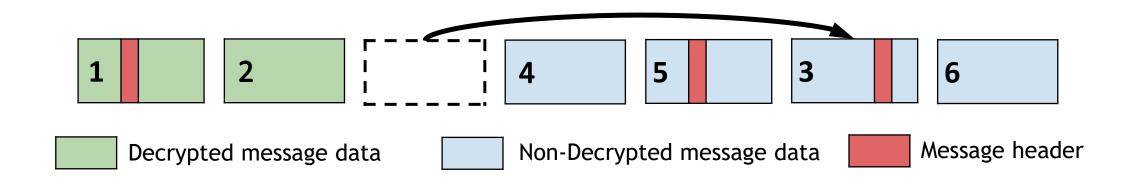
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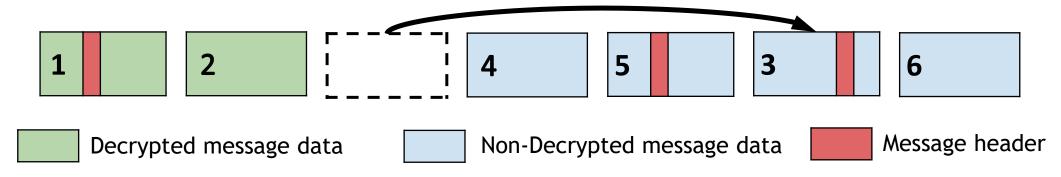
### Receive offload header reordering

- Record header reordering
  - Stops hardware NIC offloading
  - Software must recover NIC context to continue

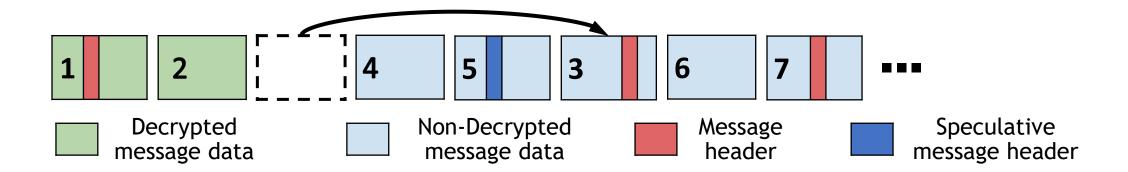


### Receive offload recovery problem

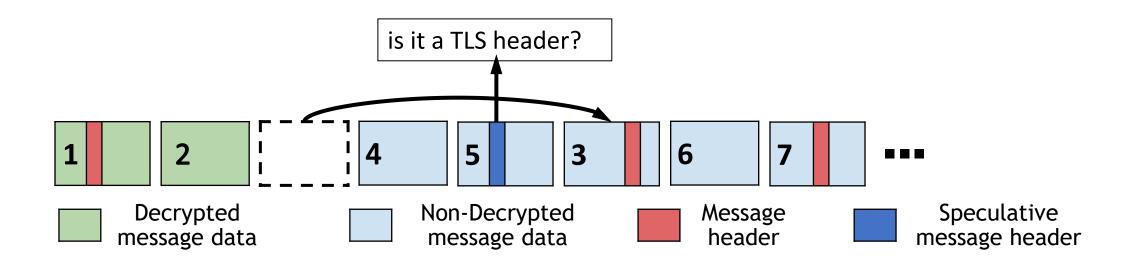
- NIC context recovery on receive is non-trivial:
  - Stopping packets to recover NIC context is impossible
    - Packets keep coming
  - Software alone cannot recover during traffic
    - Need to combine software and hardware



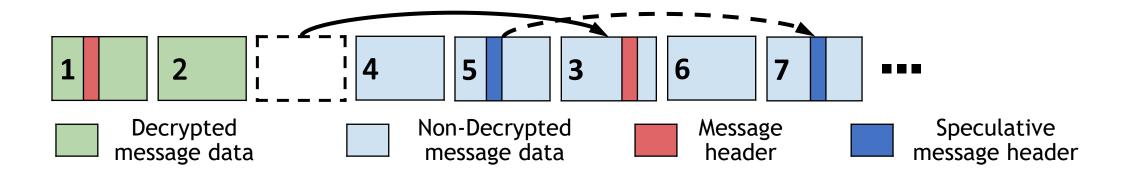
- (1) Speculatively finding TLS message header magic pattern
  - TLS message type and version (0x170303)



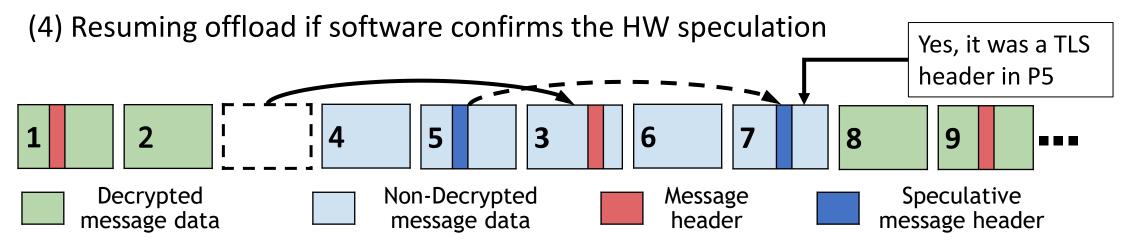
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- (3) Tracking subsequent messages using the message header's length field



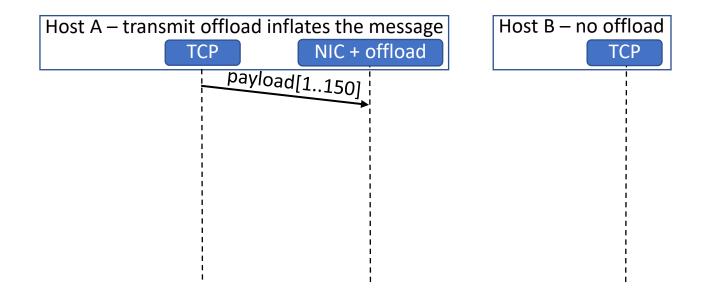
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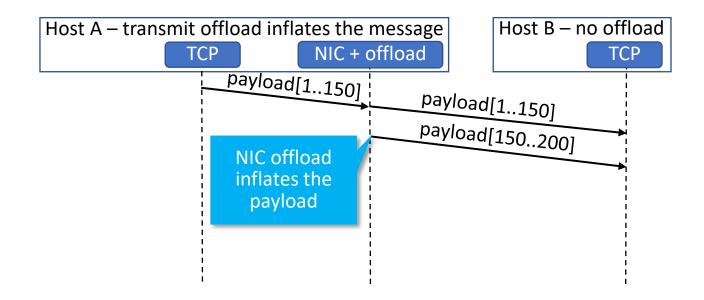
### Autonomous offload properties

- What computations are autonomously offloadable?
  - Most computations, but not all
- What L5Ps are autonomously offloadable?
  - Many L5Ps, but not all

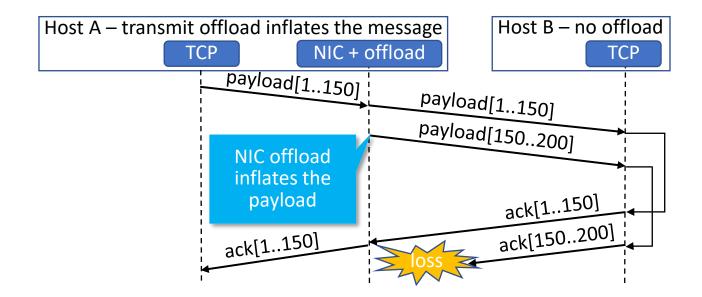
- On transmit, it must be size-preserving
  - This precludes transmit compression offloads



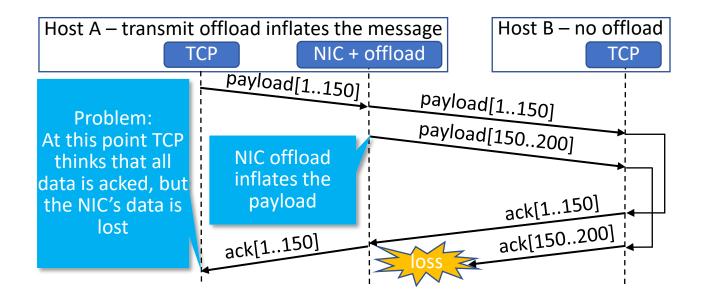
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- On transmit, it must be size-preserving
- It is computable on TCP packets of any size
  - This precludes some block ciphers (AES-CBC) which operate on 16B blocks

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- It is computable on TCP packets of any size
- It uses constant-size message-independent state
  - It cannot depend on all stream payload
  - It can depend on message metadata (message sequence)

- On transmit, it must be size-preserving
- It is computable on TCP packets of any size
- It uses constant-size message-independent state
- Many computations fit this requirement
  - encryptioncopy
  - decryptionpattern matching
  - digest

#### When L5Ps are autonomously offloadable?

- The protocol message header must contain:
  - 1. Message length field
  - 2. Plaintext magic pattern (version/opcode)
- Together these enable hardware-driven NIC context reconstruction
- Many protocols fit this requirement

http/2thrift

memcachedgrpc

– iscsi – nbd

- smb

### Implementation



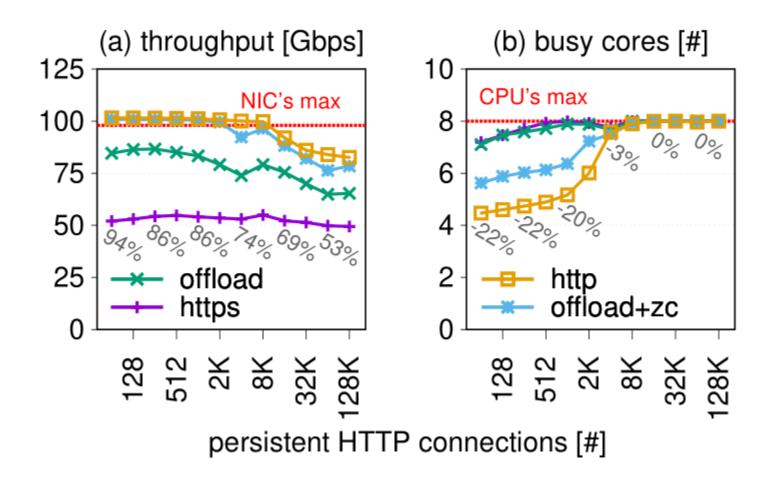
• TLS crypto offload is available in Mellanox ConnectX6-Dx NICs:

OpenSSL: 1381 LoC (available upstream)

Linux kernel:2223 LoC (available upstream)

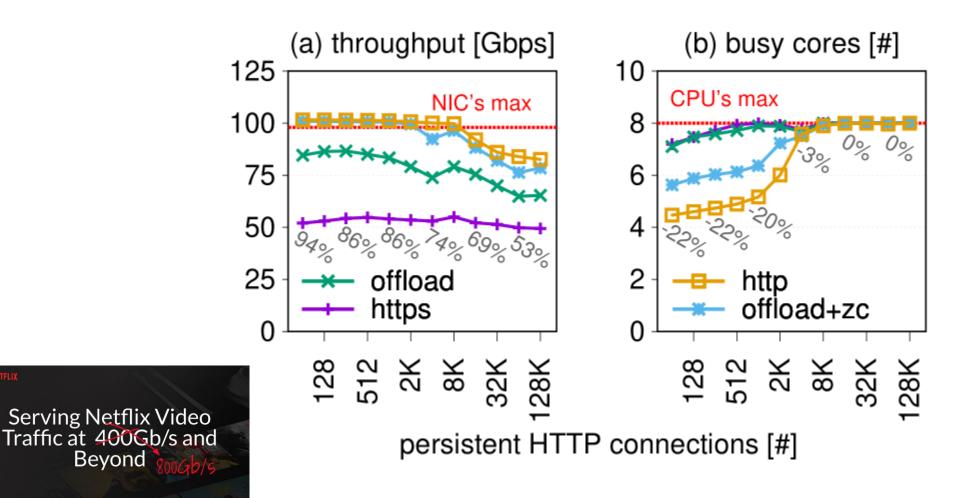
Mellanox NIC driver:
2095 LoC (available upstream)

### TLS sendfile scalability



### TLS sendfile scalability

Beyond



#### Conclusion

 Autonomous NIC offloads is a framework for accelerating L5P computations efficiently while cooperating with software TCP/IP

 Autonomous NIC offloads is applicable to most protocols and computations

• Evaluation shows our approach improves throughput by up to 3.3x, and reduces CPU utilization by up to 60% and latency by up to 30%

# Thank you

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