

FP in JAVA 8

JUG Barcelona

sponsored by



Ignasi Marimon-Clos (@ignasi35)



thanks!

about you



about me

@ignasi35

- 1) problem solver, Garbage Collector, mostly scala, java 8, agile for tech teams
- 2) kayaker
- 3) under construction
- 4) all things JVM

FP in Java 8

Pure Functions

no side effects

if not used, remove it

fixed in — fixed out

FP in Java 8

(T, R) -> Q

FP in Java 8

Supplier<T>	() -> T
Function<T, R>	(T) -> R
BiFunction<T, R, Q>	(T, R) -> Q
Predicate<T>	(T) -> boolean
Consumer<T>	(T) ->

currying

(T, R) -> (Q) -> (S) -> J

BiArgumentedPrototypicalFactoryFactoryBean



KEEP
CALM
AND
CURRY
ON

thanks!

End of presentation





WALLY, I DISCOVERED
A DEADLY SAFETY FLAW
IN OUR PRODUCT. WHO
SHOULD I INFORM?



www.dilbert.com scottadams@aol.com

NO ONE. THE STOCK
WOULD PLUNGE AND
WE'D HAVE MASSIVE
LAYOFFS. YOUR
CAREER WOULD BE
RUINED.



i-27-07 | © 2004 Scott Adams, Inc./Dist. by UFS, Inc.

BUT MY NEGLIGENCE
COULD CAUSE THE
DEATHS OF A DOZEN
CUSTOMERS.

THE FIRST
DOZEN IS
ALWAYS THE
HARDEST.



Patient Pill Sizes and Medication

Last Dosage Change/Update: 5/26/2009 5:41:06 PM

Warfarin Type: Coumadin ▾

Patient Pill Sizes Currently Available to Patient



[Update Pill Sizes and Medication >>>](#)

Change Patient Dosage by Day of Week

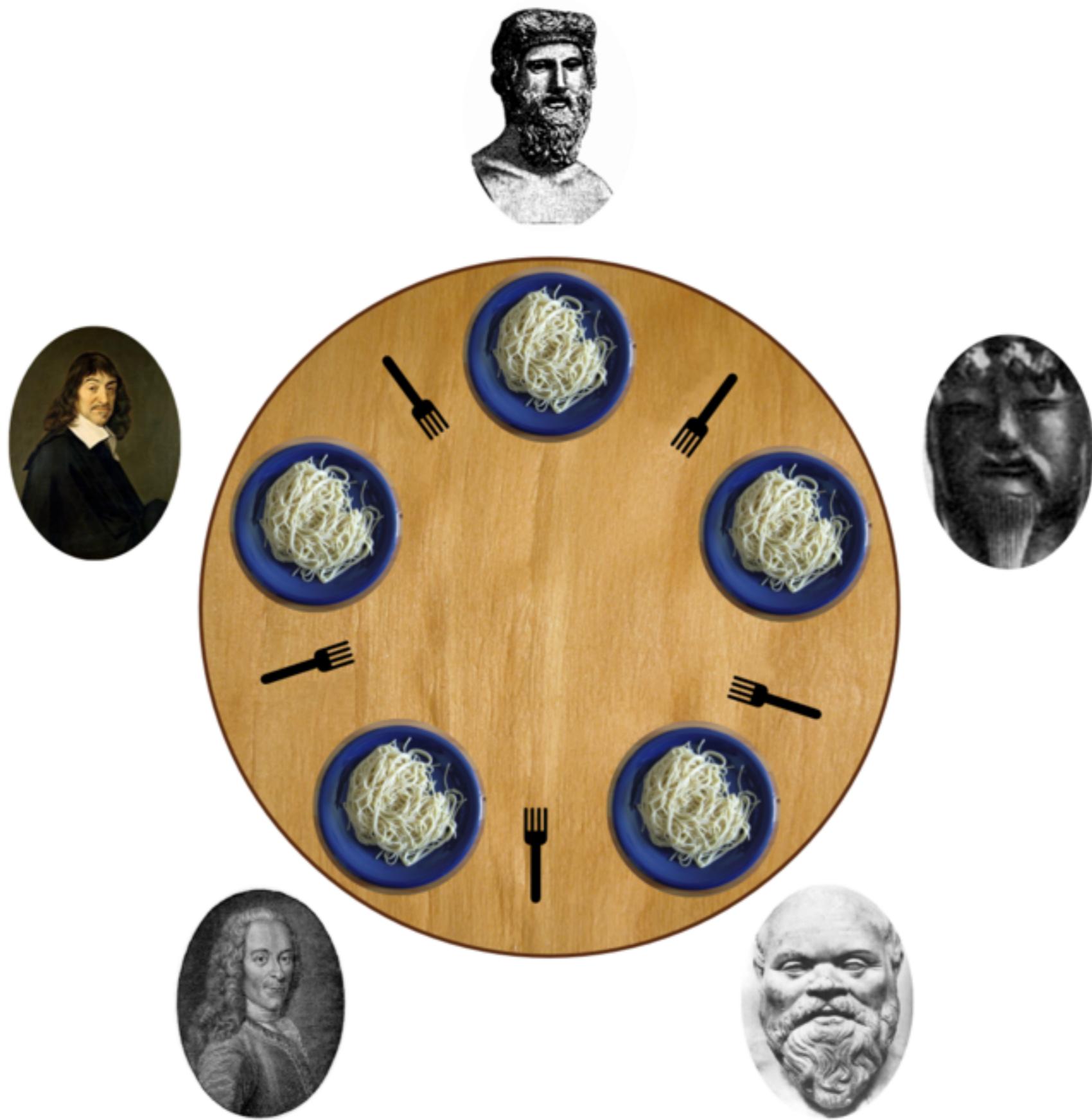
Day of Week	Current (mg)	New (mg)
Sunday	2	2 ▾ mg
Monday	3	3 ▾ mg
Tuesday	4	4 ▾ mg
Wednesday	2	2 ▾ mg
Thursday	4	4 ▾ mg
Friday	3	3 ▾ mg
Saturday	3	3 ▾ mg

Total mg amount per week = 21 mg

fast
FORWARD →







KIDS NATIONS
MINI FIGURINE



TRANSFORMERS™
MORE THAN
METS THE EYE
BRAND

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kidslogic

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@ignasi35









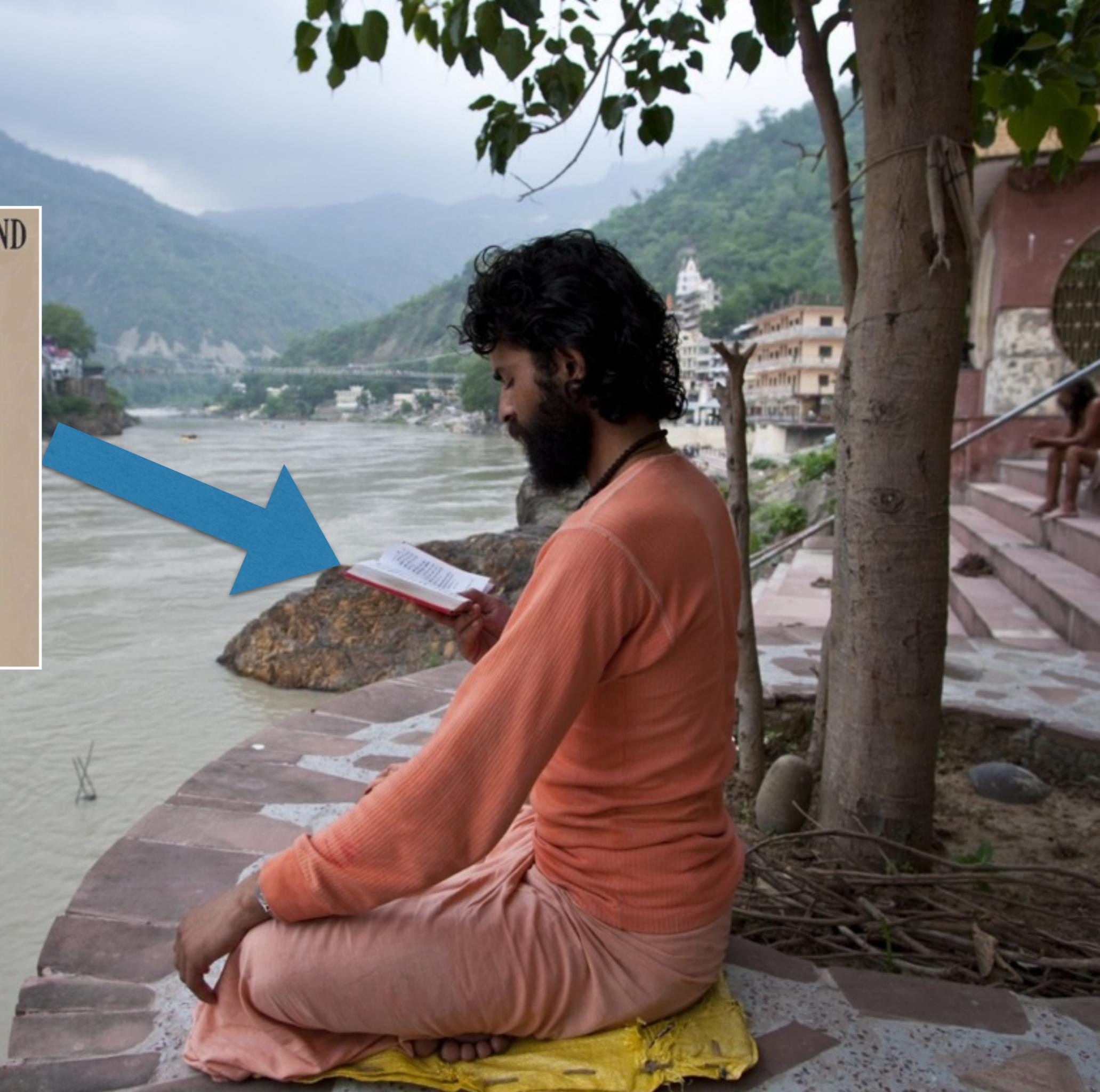


**KEEP
CALM
AND
USE THE
FOLD**

ALICE IN WONDERLAND



LEWIS CARROLL



VINTAGE HOME & GARDEN MARKET

Down the Rabbit Hole

May 4, 10am-4pm

**412 West Hazard Road
Spokane WA**

Please join us for a beautiful day in a charming garden setting. Featuring a select group of vendors with vintage home and garden goods, antiques and vintage finds. Enjoy a spot o' tea, tasty treats, and fabulous foods to enjoy there, or take home to share.



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junebugfurnitureanddesign.blogspot.com

VINTAGE HOME & GARDEN MARKET

Down the Rabbit Hole

Saturday, May 4, 10am-4pm

410 East Hazard Road

Waukon, Iowa 52172

Please join us for a beautiful day in a charming garden setting. Featuring select group vendors.

Find unique garden antiques and vintage finds. Enjoy a spot o' tea, tasty treats, and fabulous foods to enjoy there, or take home to share.



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junebugfurnitureanddesign.blogspot.com

XXIst Century DateTime

XXIst Century DateTime

- Date is DEAD (my opinion)
- Calendar is DEAD (my opinion)
- DEAD is 57005 (that's a fact)

XXIst Century DateTime

- Stephen Colebourne et al.
- JodaTime
- JSR 310 — 7 years FTW

XXIst Century DateTime

- Clock
- LocalDate
- LocalDateTime
- Duration vs Period
- ZonedDateTime

- Enum.Month
- Enum.DayOfWeek



XXIst Century DateTime

Enum.Month

- Not just JAN, FEB, MAR
- Full arithmetic
 - plus(long months)
 - firstDayOfYear(boolean leapYear)
 - length(boolean leapYear)
 - ...

XXIst Century DateTime

- Clock
 - replace your sys.currentTimeMillis
 - allows testing
 - Instant/now
- LocalDate
- LocalDateTime
- Duration vs Period
- ZonedDateTime



XXIst Century DateTime

- Clock
- LocalDate
 - a date
 - no TimeZone
 - birth date, end of war, man on moon,...
- LocalDateTime
- Duration vs Period
- ZonedDateTime



© sebastiendamour.com

XXIst Century DateTime

- Clock
- LocalDate
- LocalDateTime
 - an hour of the day
 - noon
 - 9am
- Duration vs Period
- ZonedDateTime



XXIst Century DateTime

- Clock
- LocalDate
- LocalDateTime
- Duration vs Period
 - Duration: $365 * 24 * 60 * 60 * 1000$
 - Period: 1 year (not exactly 365 days)
 - Duration (Time) vs Period (Date)
- ZonedDateTime



XXIst Century DateTime

- Clock
- LocalDate
- LocalDateTime
- Duration vs Period
- ZonedDateTime (not an Instant!!)
 - Immutable
 - nanosecond detail
 - Normal, Gap, Overlap











**KEEP
CALM
AND
USE THE
FOLD**



**KEEP
CALM
AND USE
THE
FORCE**





**KEEP
CALM
AND
USE THE
FOLD**

Purely Functional Data Structures

Chris Okasaki
September 1996
CMU-CS-96-177

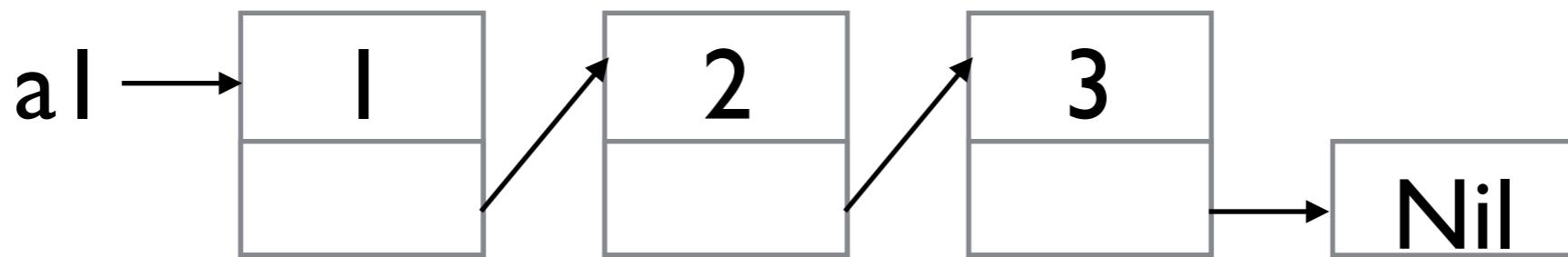
School of Computer Science
Carnegie Mellon University
Pittsburgh, PA 15213

*Submitted in partial fulfillment of the requirements
for the degree of Doctor of Philosophy.*

Thesis Committee:
Peter Lee, Chair
Robert Harper
Daniel Sleator
Robert Tarjan, Princeton University



Lists



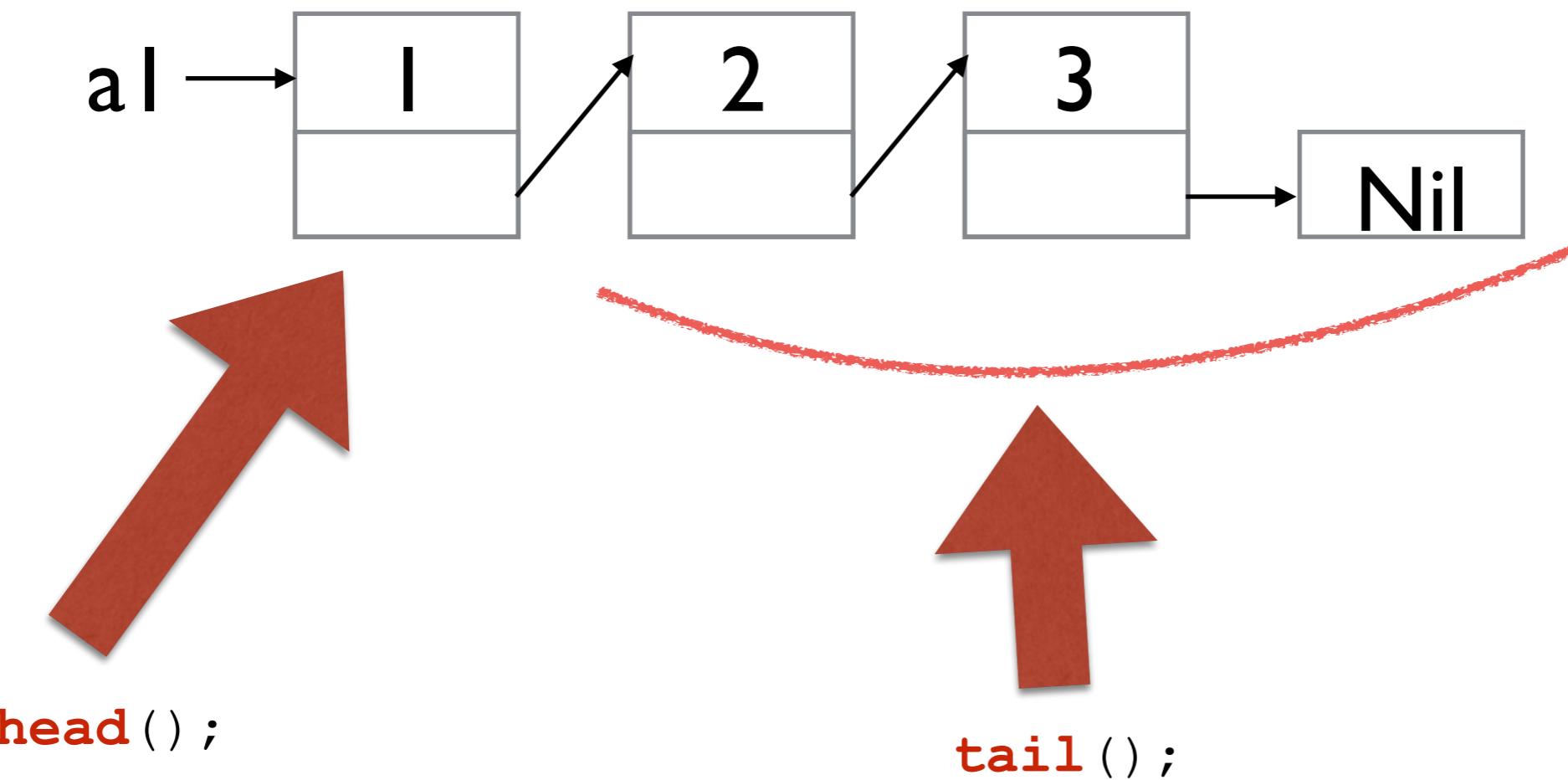
```
List<Integer> nil = Lists.nil();
```

```
List<Integer> a3 = nil.prepend(3);
```

```
List<Integer> a2 = a3.prepend(2);
```

```
List<Integer> a1 = a2.prepend(1);
```

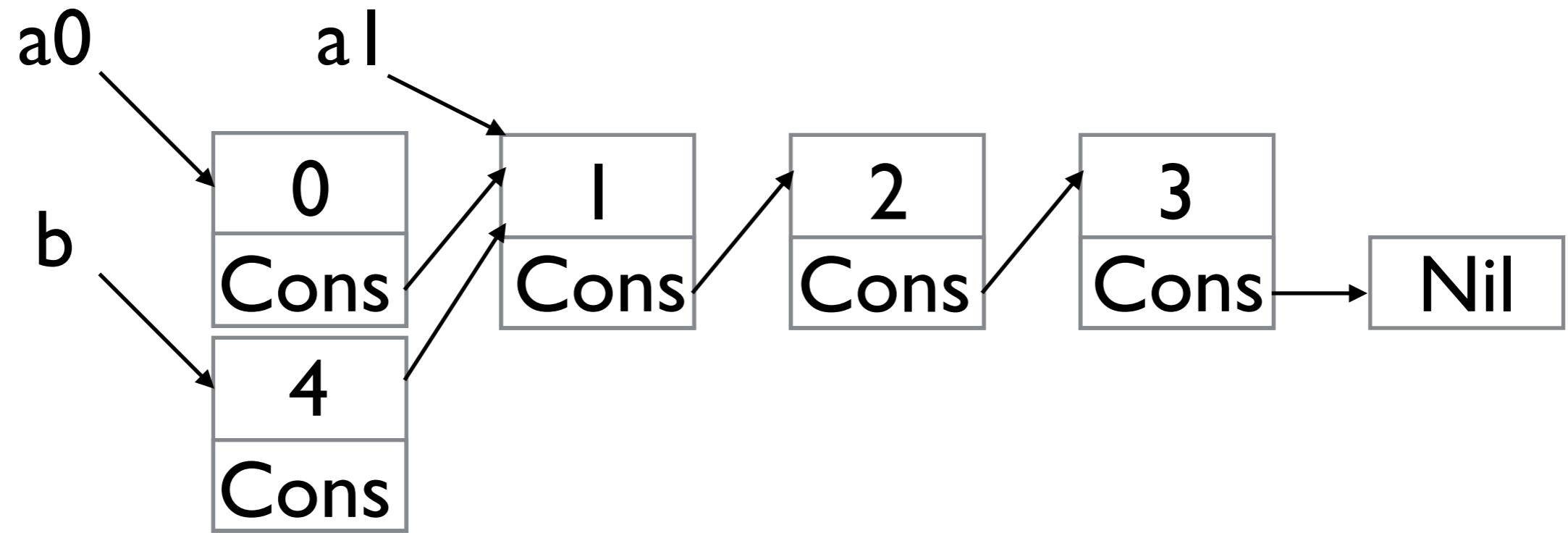
Lists



Lists

```
public interface List<T> {
    T head();
    List<T> tail();
    boolean isEmpty();
    void forEach(Consumer<? super T> f);
    default List<T> prepend(T t) {
        return new Cons<>(t, this);
    }
}
```

Lists



```
List<Integer> a0 = a1.prepend(0);  
List<Integer> b = a1.prepend(4);
```

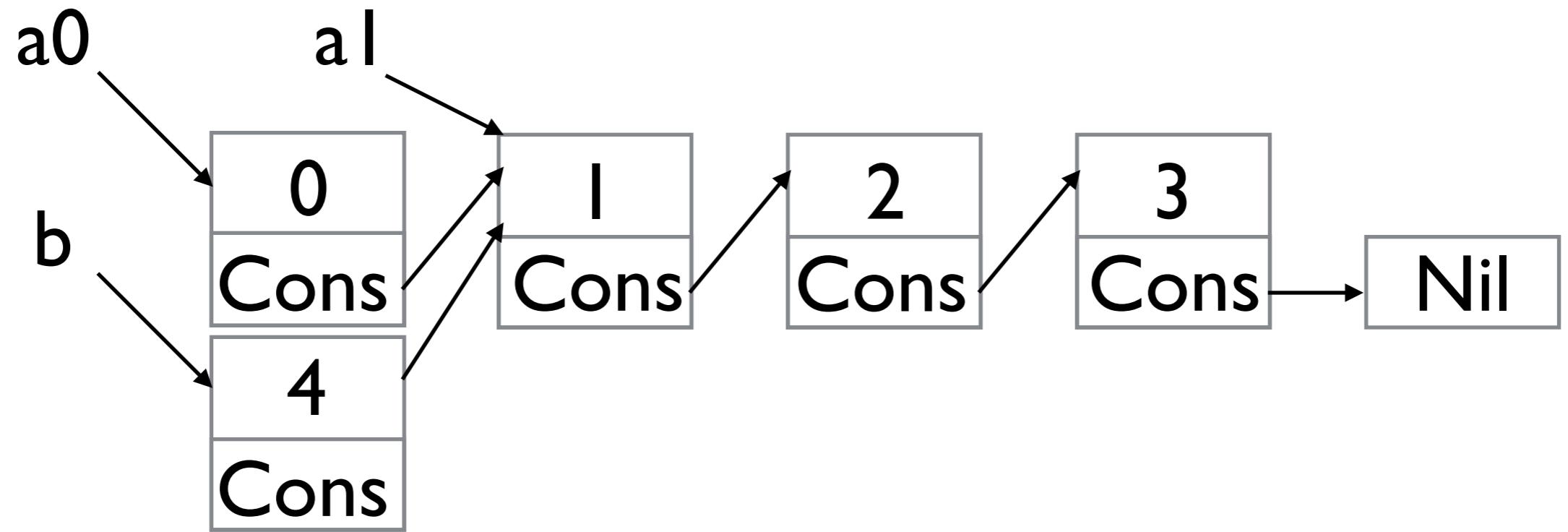
Lists

```
class Cons<T> implements List<T> {
    private T head;
    private List<T> tail;
    Const(T head, List<T> tail) {
        this.head = head;
        this.tail = tail;
    }
    T head() {return this.head;}
    List<T> tail() {return this.tail;}
    boolean isEmpty() {return false;}
    void forEach(Consumer<? super T> f) {
        f.accept(head);
        tail.forEach(f);
    }
}
```

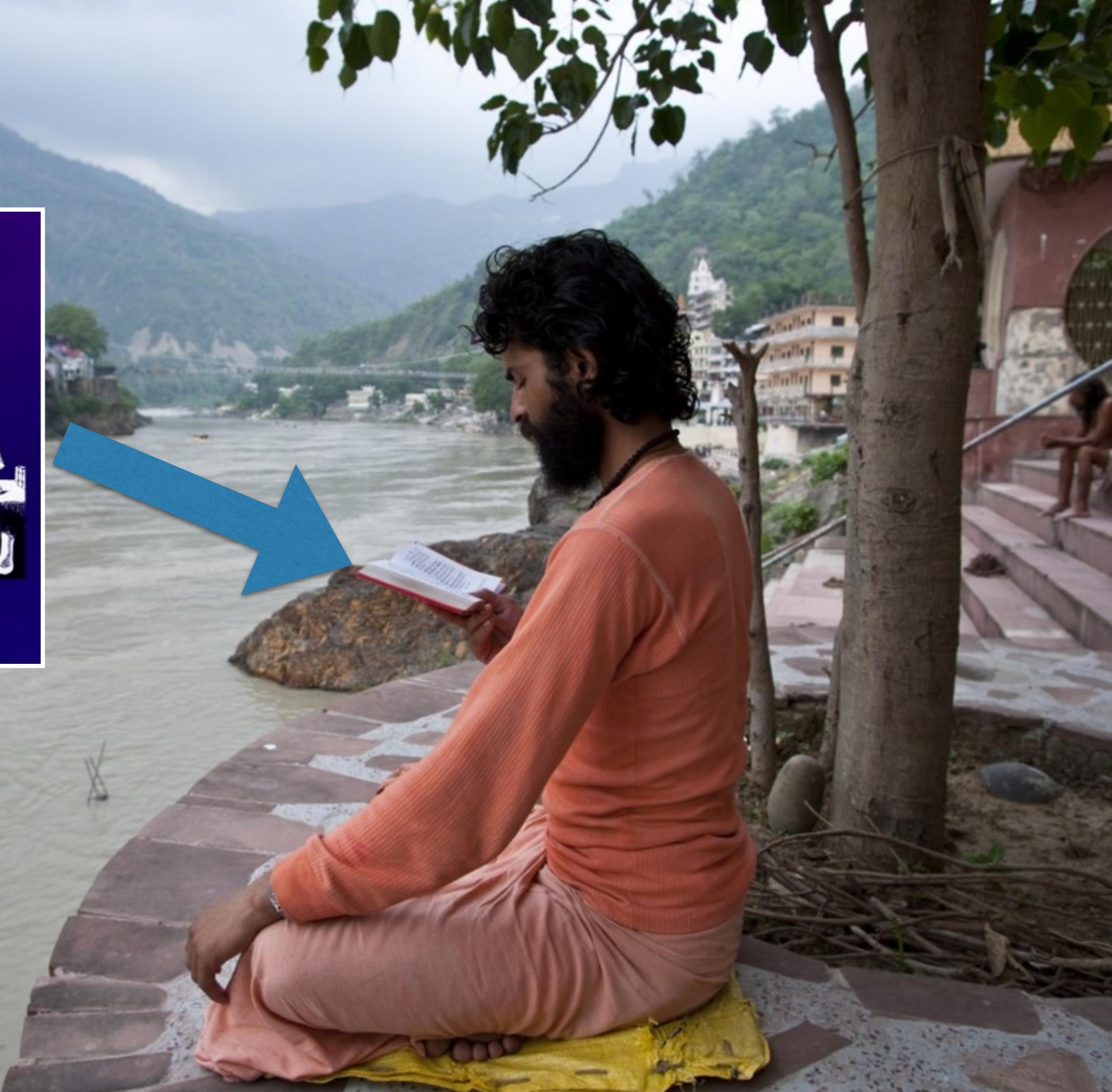
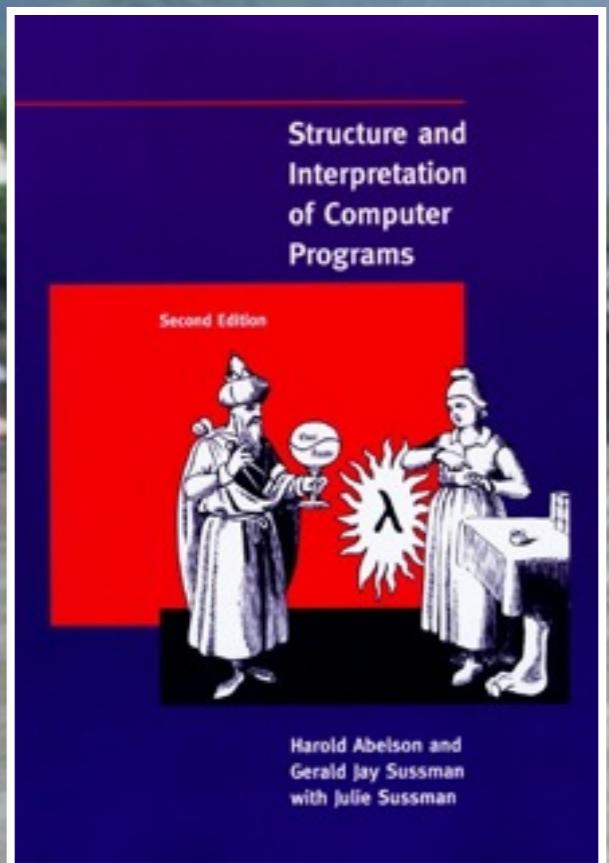
Lists

```
class Nil<T> implements List<T> {  
  
    T head() {  
        throw new NoSuchElementException();  
    }  
    List<T> tail() {  
        throw new NoSuchElementException();  
    }  
    boolean isEmpty() {  
        return true;  
    }  
    void forEach(Consumer<? super T> f) {  
    }  
}
```

Lists



Persistent Datastructures (not ephemeral, versioning)
Immutable
As efficient (consider amortised cost)

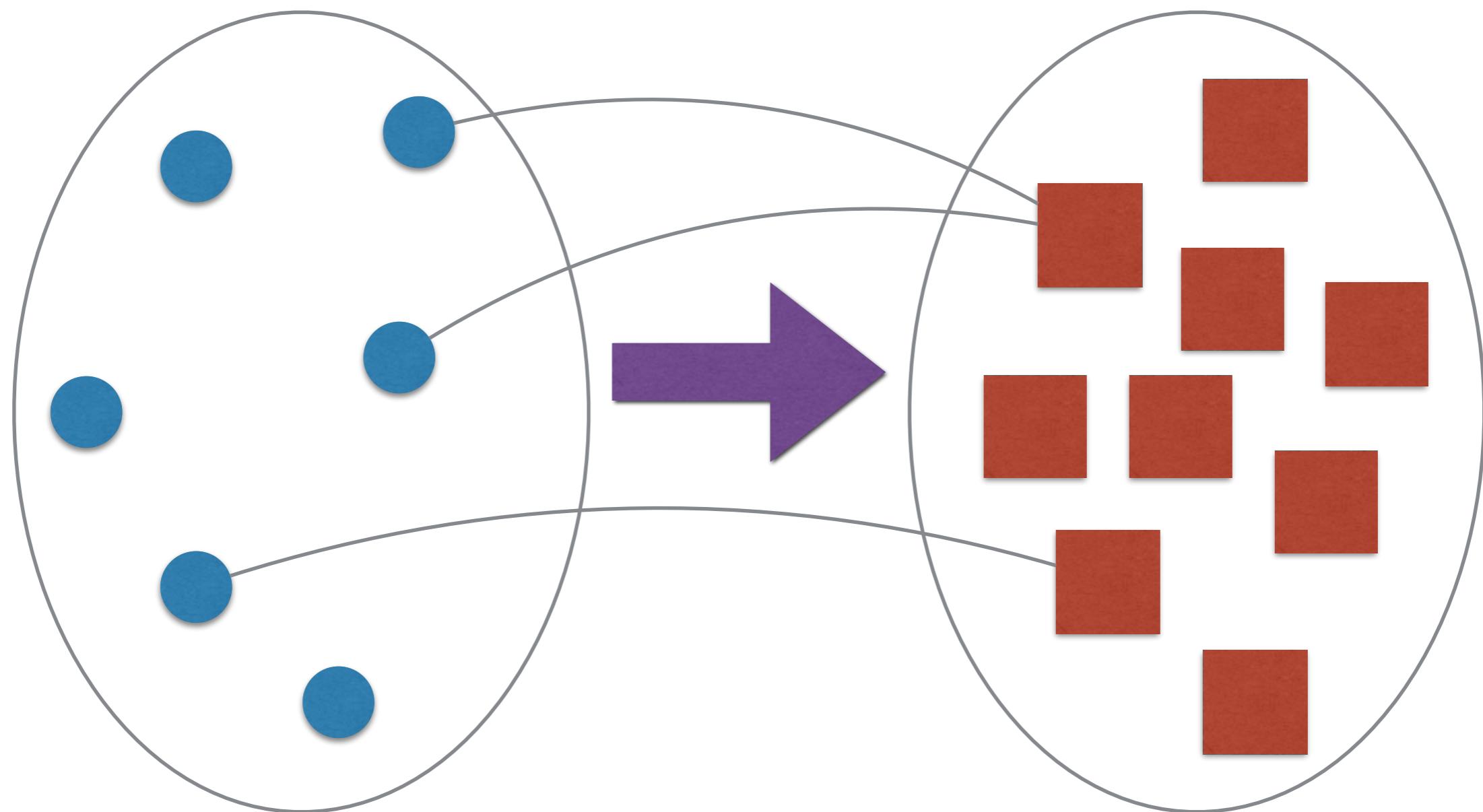


filter

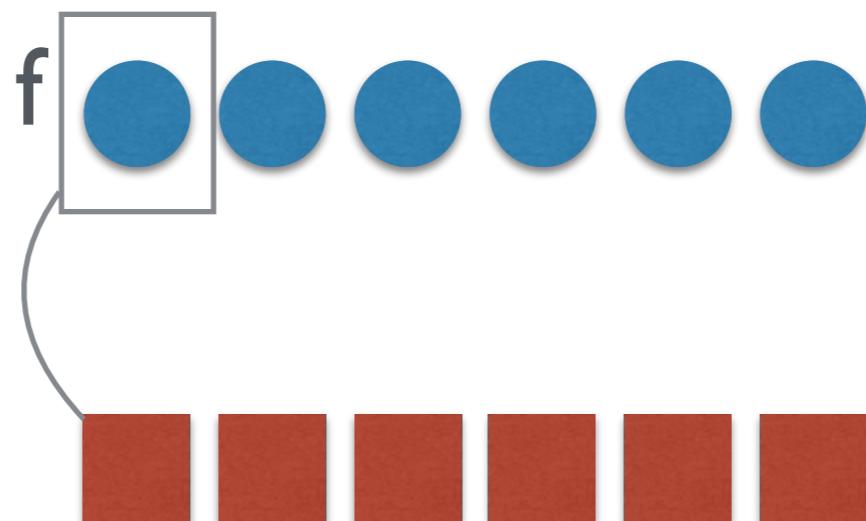
```
class Nil<T> implements List<T> {
    //...
    List<T> filter(Predicate<? super T> p) {
        return this;
    }
}

class Cons<T> implements List<T> {
    //...
    List<T> filter(Predicate<? super T> p) {
        if (p.test(head))
            return new Const<>(head, tail.filter(p));
        else
            return tail.filter(p);
    }
}
```

map



map



map

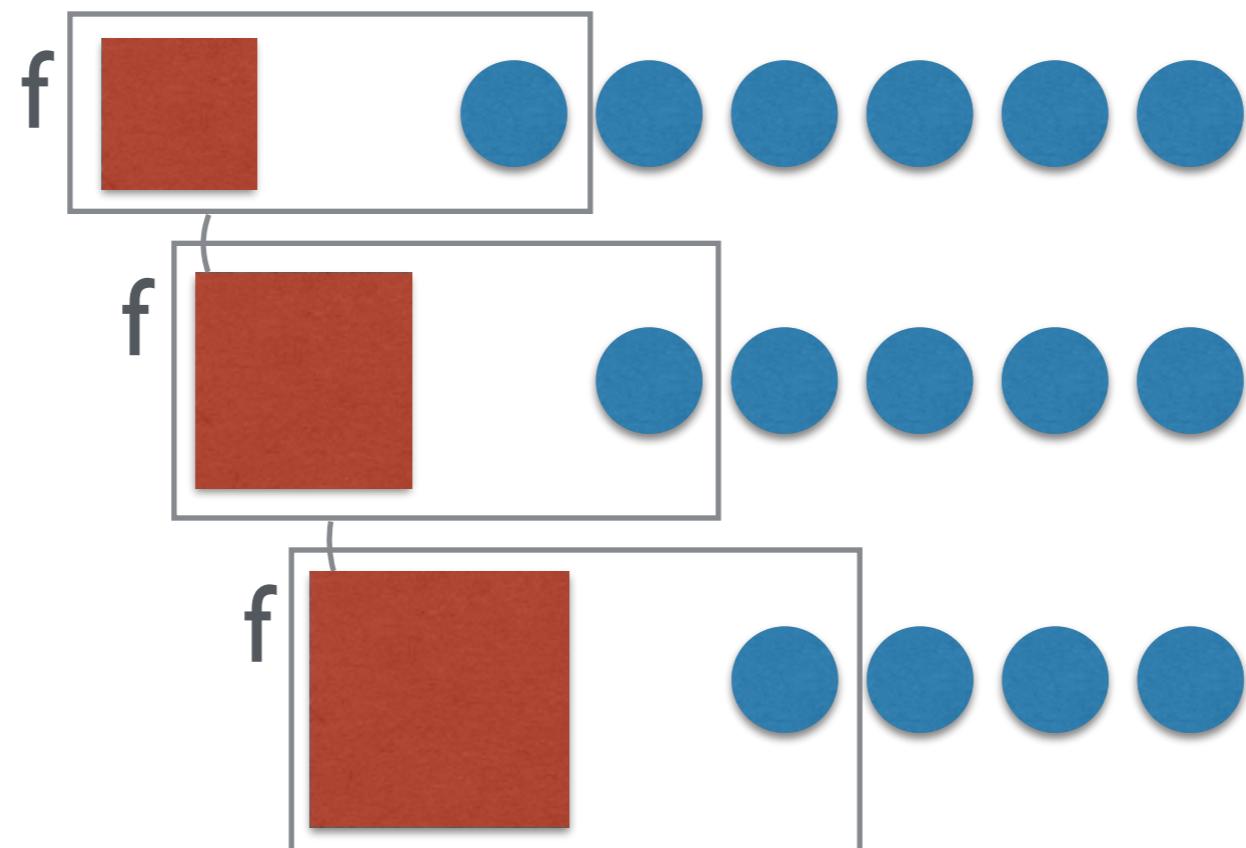
```
class Nil<T> implements List<T> {
    //...
    <R> List<R> map(Function<T, R> f) {
        return (List<R>) this;
    }
}

class Cons<T> implements List<T> {
    //...
    <R> List<R> map(Function<T, R> f) {
        return new Const<>(f.apply(head), tail.map(f));
    }
}
```



**KEEP
CALM
AND
USE THE
FOLD**

fold



fold

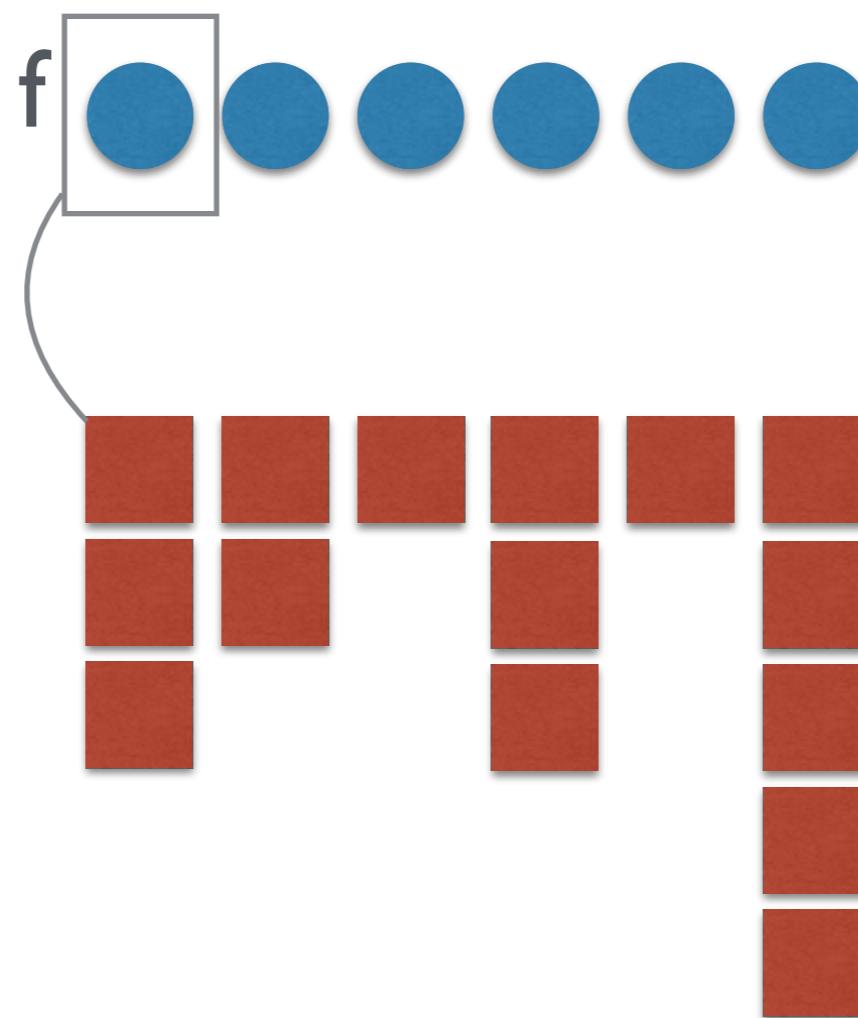
```
class Nil<T> implements List<T> {
    <Z> Z reduce(Z z, BiFunction<Z, T, Z> f) {
        return z;
    }
}

class Cons<T> implements List<T> {
    <Z> Z reduce(Z z, BiFunction<Z, T, Z> f) {
        return tail.reduce(f.apply(z, head), f);
    }
}
```

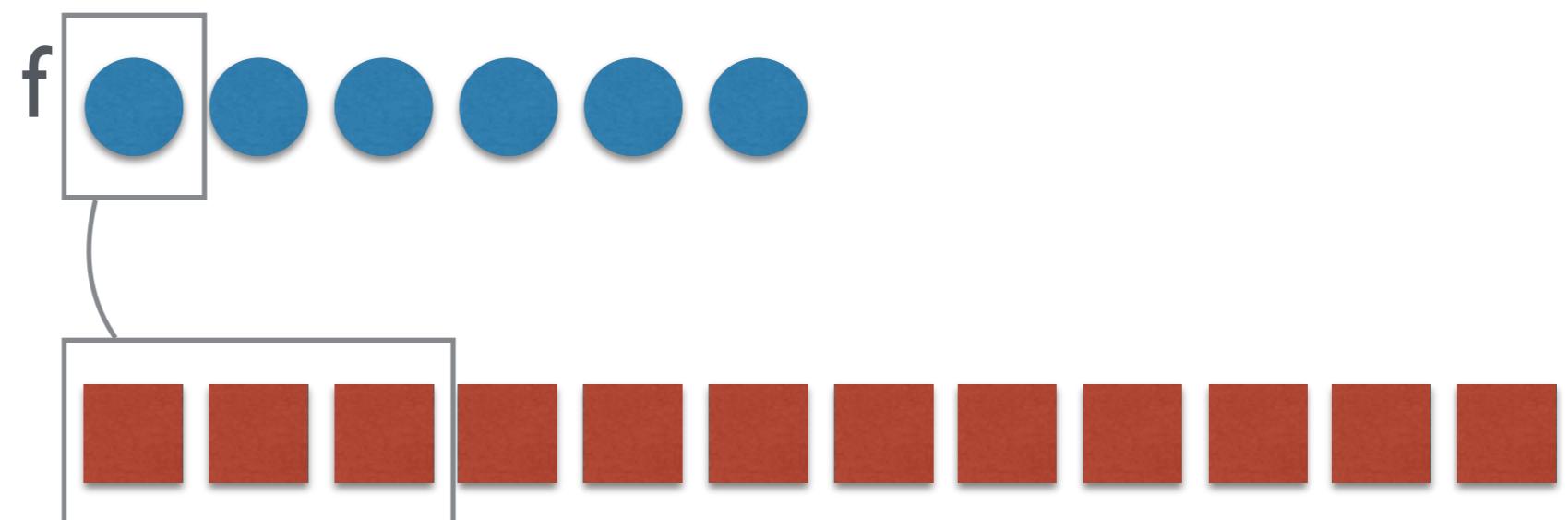
fold

aka reduce

map

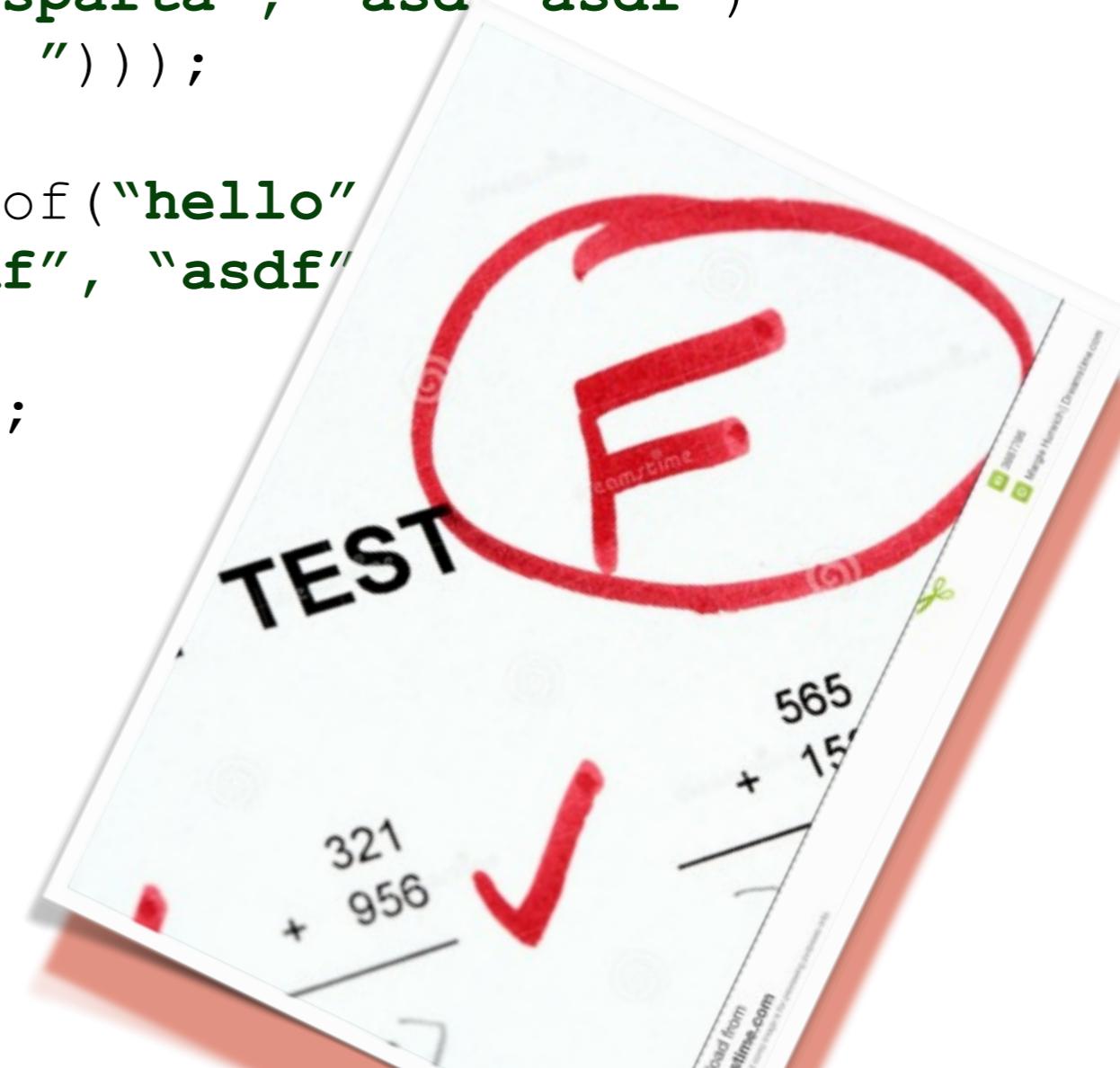


map



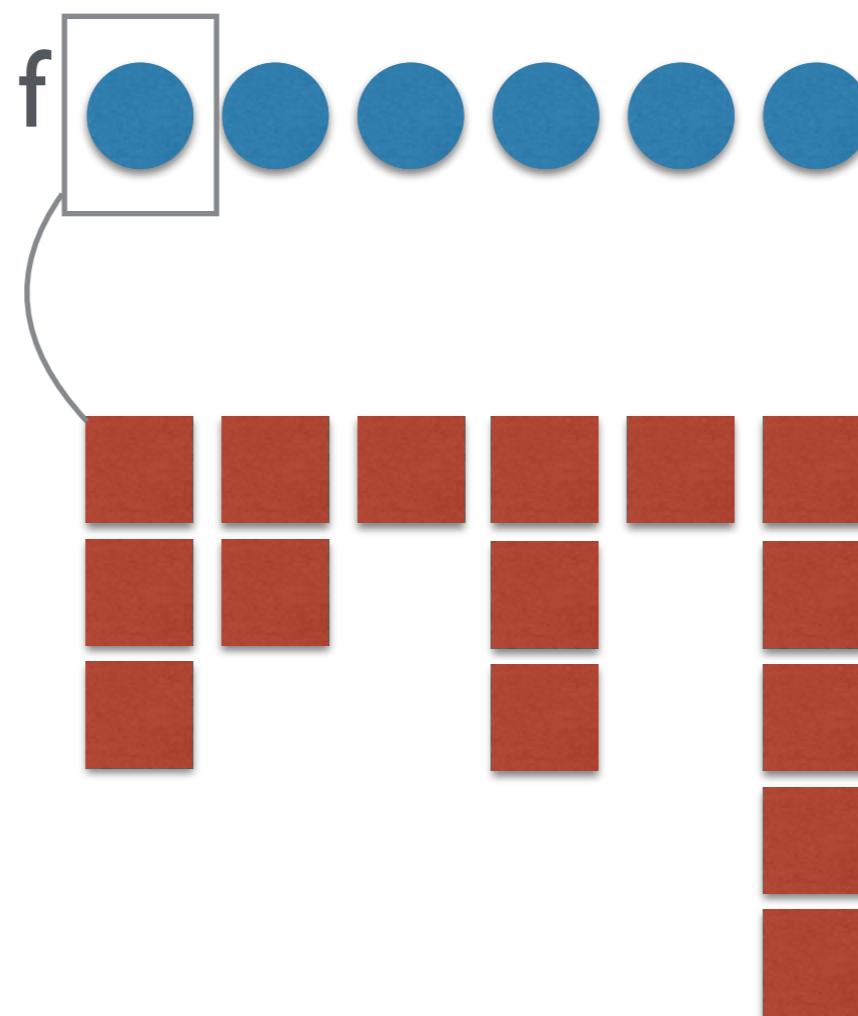
map

```
@Test  
void testMapList() {  
    List<List<String>> actual = Lists  
        .of("hello world", "This is sparta", "asdf asdf")  
        .map(s -> Lists.of(s.split(" ")));  
  
    List<String> expected = Lists.of("hello"  
        "This", "is", "sparta", "asdf", "asdf")  
  
    assertEquals(expected, actual);  
}
```

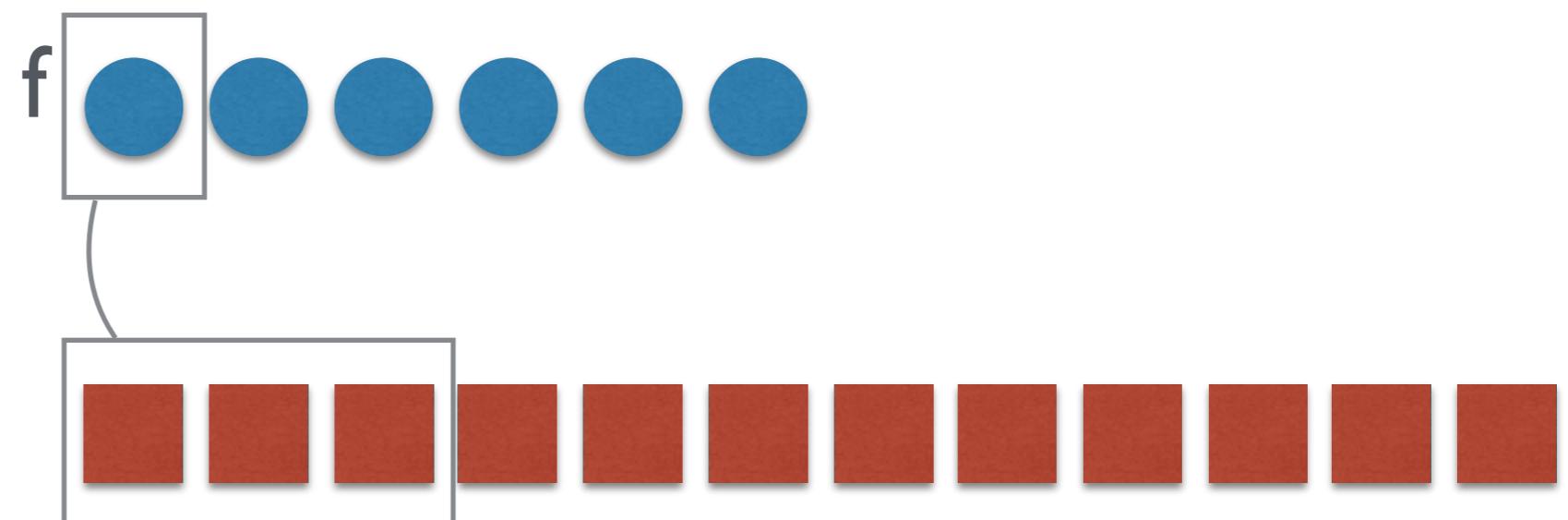




map



map











**When your life is
in danger...**

...flatMap thatshit.

flatMap

```
class Cons<T> implements List<T> {
    // ...
    <R> List<R> map(Function<T, R> f) {
        return new Const<>(f.apply(head), tail.map(f));
    }

    <R> List<R> map(Function<T, List<R> f) {
        return f.apply(head).append(tail.flatMap(f));
    }
}
```



recap

filter

map

fold

flatMap



```
class MyFoo {  
  
    // @param surname may be null  
    String someFunc(String name, String surname) {  
        ...  
    }  
}
```

```
root@...:~ m b someFunc(String name, String surname) String
```

```
public String someFunc(String name,  
                      String surname)
```

Maybe (aka Optional)

replaces null completely

Maybe (aka Optional)

replaces null completely
forever

Maybe (aka Optional)

replaces null completely
forever
and ever

Maybe (aka Optional)

replaces null completely
forever
and ever
and ever

Maybe (aka Optional)

replaces null completely

forever

and ever

and ever

and ever

Maybe (aka Optional)

replaces null completely

forever

and ever

and ever

and ever

and ever

Maybe (aka Optional)

replaces null completely

forever

and ever

and ever

and ever

and ever

and ever

Maybe (aka Optional)

```
class MyFoo {  
  
    String someFunc(String name, Optional<String> surname) {  
        ...  
    }  
  
    ...  
}
```

Maybe (aka Optional)

```
class MyFoo {  
  
    Optional<Person> someFunc(Name x, Optional<Surname> y) {  
        ...  
    }  
  
    ...  
}  
...
```

Maybe (aka Optional)

Some/Just/Algo

ADT

None/Nothing/Nada



**KEEP
CALM
AND
USE THE
FOLD**

Maybe (aka Optional)

filter: applies predicate and Returns input or None

map: converts content

fold: returns Some(content) or Some(default)

flatMap: see list

get: returns content or throws Exception

getOrElse: returns content or defaultValue

recap

filter

map

ADT

fold

Functor

flatMap





Future (aka CompletableFuture)

Overview Package Class Use Tree Deprecated Index Help

Prev Class Next Class Frames No Frames All Classes

Summary: Nested | Field | Constr | Method Detail: Field | Constr | Method

compact1, compact2, compact3

java.util.concurrent

Class CompletableFuture<T>

java.lang.Object

java.util.concurrent.CompletableFuture<T>

All Implemented Interfaces:

Future<T>

```
public class CompletableFuture<T>
extends Object
implements Future<T>
```

A Future that may be explicitly completed (setting its value and status), and may include dependent functions and actions that trigger completion.

When two or more threads attempt to complete, completeExceptionally, or cancel a CompletableFuture, only one of them succeeds.

Methods are available for adding dependents based on user-provided Functions, Consumers, or Runnables. The appropriate form to add a dependent action will trigger the completion of another CompletableFuture. Actions may also be triggered after either or both the current and the completed future.

Future (aka CF, aka CompletableFuture)

[FAIL] Does not use map, flatMap, filter.

[PASS] CF implemented ADT

[FAIL] Because Supplier, Consumer, Function,
Bifunction, ... CF's API sucks.

recap

filter

map

ADT

fold

Functor

flatMap

recap

Maybe simulates nullable
Future will eventually happen

Exceptions still fuck up your day



**KEEP
CALM
AND
USE THE
FOLD**



**KEEP
CALM
AND USE
THE
FORCE**

Try

Simulates a computation that:

succeeded

or

threw exception

compact1, compact2, compact3

java.util

Class OptionalInt

[java.lang.Object](#)

[java.util.OptionalInt](#)

```
public final class OptionalInt  
extends Object
```

A container object which may or may not contain a int value. If a value is present, `isPresent()` will return true and `getAsInt()` will return the value.

Additional methods that depend on the presence or absence of a contained value are provided, such as `orElse()` (return a default value if execute a block of code if the value is present).

This is a value-based class; use of identity-sensitive operations (including reference equality (==), identity hash code, or synchronization) can produce unpredictable results and should be avoided.

Since:

1.8

Method Summary

[All Methods](#) [Static Methods](#) [Instance Methods](#) [Concrete Methods](#)

Modifier and Type

`static OptionalInt`

Method and Description

`empty()`

Returns an empty `OptionalInt` instance.

Packages

java.applet
java.awt
java.awt.color
java.awt.datatransfer
java.awt.dnd
java.awt.event
java.awt.font

All Classes

AbstractAction
AbstractAnnotationValueVisitor6
AbstractAnnotationValueVisitor7
AbstractAnnotationValueVisitor8
AbstractBorder
AbstractButton
AbstractCellEditor
AbstractChronology
AbstractCollection
AbstractColorChooserPanel
AbstractDocument
AbstractDocument.AttributeContext
AbstractDocument.Content
AbstractDocument.ElementEdit
AbstractElementVisitor6
AbstractElementVisitor7
AbstractElementVisitor8
AbstractExecutorService
AbstractInterruptibleChannel
AbstractLayoutCache
AbstractLayoutCache.NodeDimensions
AbstractList
AbstractListModel
AbstractMap
AbstractMap.SimpleEntry

Java™ Platform, Standard Edition 8 API Specification

This document is the API specification for the Java™ Platform, Standard Edition.

See: [Description](#)

Profiles

- compact1
- compact2
- compact3

Packages

Package**Description****java.applet**

Provides the classes necessary to create an applet and the classes an applet communicates with its applet context.

java.awt

Contains all of the classes for creating user interfaces and for painting and images.

java.awt.color

Provides classes for color spaces.

java.awt.datatransfer

Provides interfaces and classes for transferring data between and within applications.

java.awt.dnd

Drag and Drop is a direct manipulation gesture found in many Graphic Interface systems that provides a mechanism to transfer information between applications.

compact1, compact2, compact3

java.nio.file

Class Files

java.lang.Object

java.nio.file.Files

```
public final class Files  
extends Object
```

This class consists exclusively of static methods that operate on files, directories, or other types of files.

In most cases, the methods defined here will delegate to the associated file system provider to perform the file operations.

Since:

1.7

Method Summary

All Methods Static Methods Concrete Methods

Modifier and Type

static long

Method and Description

`copy(InputStream in, Path target, CopyOption... options)`

Copies all bytes from an input stream to a file.

PREV CLASS NEXT CLASS FRAMES NO FRAMES ALL CLASSES

SUMMARY: NESTED | FIELD | CONSTR | METHOD DETAIL: FIELD | CONSTR | METHOD

compact1, compact2, compact3

java.util.stream

Interface Stream<T>

Type Parameters:

T - the type of the stream elements

All Superinterfaces:

AutoCloseable, BaseStream<T, Stream<T>>

```
public interface Stream<T>
extends BaseStream<T, Stream<T>>
```

A sequence of elements supporting sequential and parallel aggregate operations. The following example illustrates an aggregate operation using Stream and IntStream:

```
int sum = widgets.stream()
    .filter(w -> w.getColor() == RED)
    .mapToInt(w -> w.getWeight())
    .sum();
```

In this example, widgets is a Collection<Widget>. We create a stream of Widget objects via Collection.stream(), filter it to produce a stream containing only the red widgets, and then transform it into a stream of int values representing the weight of each red widget. Then this stream is summed to produce a total weight.

In addition to Stream, which is a stream of object references, there are primitive specializations for IntStream, LongStream, and DoubleStream, all of which are referred to as "streams" and conform to the characteristics and restrictions described here.

To perform a computation, stream operations are composed into a *stream pipeline*. A stream pipeline consists of a source (which might be an array, a collection, a generator function, an I/O channel, etc), zero or more *intermediate operations* (which transform a stream into another stream, such as filter(Predicate)), and a *terminal operation* (which produces a result or side-effect, such as count() or forEach(Consumer)). Streams are lazy; computation on the source data is only performed when the terminal

**DO OR
DO NOT
THERE IS
NO
TRY**

JEDI MASTER YODA





Try in action

```
| for (String s : stringList) {  
|     System.out.println("    --->    " + ((50 / Integer.valueOf(s)) - 1));  
| }
```

Try in action

```
public static void withoutTryB(java.util.List<String> stringList) {  
    for (String s : stringList) {  
        try {  
            int parsed = Integer.valueOf(s);  
            try {  
                int div = 50 / parsed;  
                int x = div - 1;  
                System.out.println("    ---->    " + x);  
            } catch (ArithmetcException ae) {  
                // What do we do ?!  
            }  
        } catch (NumberFormatException nfe) {  
            // What do we do ?!  
        }  
    }  
}
```

Try in action

```
public static void withTry(List<String> stringList) {
    final Function<String, Try<Integer>> toInt =
        (input) -> Tries.to(() -> Integer.valueOf(input));
    final Function<Integer, Try<Integer>> divide50 =
        (input) -> Tries.to(() -> 50 / input);

    // unused
    final Function<Integer, Integer> minusOne = x -> x - 1;

    // pipe
    final Function<String, Try<Integer>> pipe =
        (input) -> toInt.apply(input).flatMap(divide50).map(x -> x - 1);

    // execution
    final List<Try<Integer>> tryList = stringList.map(pipe);

    tryList.forEach(x -> System.out.println("    ----> " + x));
}
```

```
6 class Failure<T> implements Try<T> {  
7  
8     private RuntimeException t;  
9     public Failure(Throwable t) { this.t = new RuntimeException(t); }  
10  
11    public <R> Try<R> map(Function<T, R> f) { return (Try<R>) this; }  
12    public <R> Try<R> flatMap(Function<T, Try<R>> f) { return (Try<R>) this; }  
13    public T get() { throw t; }  
14    public boolean isSuccess() { return false; }  
15    public String toString() { return "Failure{" + "t=" + t + '}'; }  
16}  
17  
18 class Success<T> implements Try<T> {  
19  
20     private T s;  
21     Success(T s) { this.s = s; }  
22  
23    public <R> Try<R> map(Function<T, R> f) { return new Success<R>(f.apply(s)); }  
24    public <R> Try<R> flatMap(Function<T, Try<R>> f) { return f.apply(s); }  
25    public T get() { return s; }  
26    public boolean isSuccess() { return true; }  
27    public String toString() { return "Success{" + "s=" + s + '}'; }  
28}
```

Conclusions

```
class Repository {  
    Try<Person> loadBy(Name x, Optional<Surname> y) {  
        ...  
    }  
    ...  
}
```





Moar resources

<https://github.com/rocketscience-projects/javaslang>

by <https://twitter.com/danieldietrich>

<https://github.com/functionaljava/functionaljava>

by <http://www.functionaljava.org/> (runs in Java7)







**KEEP
CALM
AND
USE THE
FOLD**



**When your life is
in danger...**

...flatMap thatshit.



Namaste

Questions

End of presentation