



# Introduction to Cryptography

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COSIC





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## Definitions

1970s

Confidentiality  
 Integrity  
 Availability

**confidentiality**

**authentication**

**data**

encryption

data authentication

**entities**

anonymity

"identification"


Don't use the word authentication without defining it

Authorisation

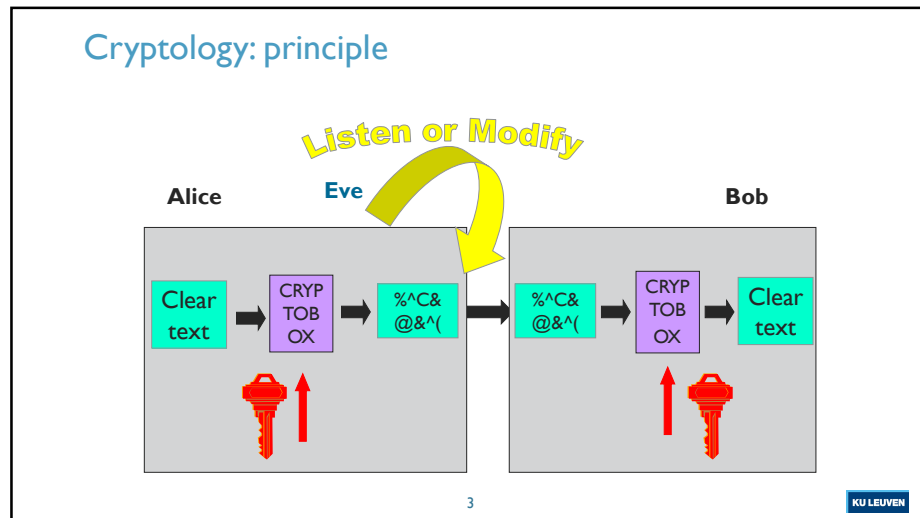
Non-repudiation of origin, receipt

Contract signing

Notarisation and Timestamping




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## Outline

- › Symmetric cryptology
  - ›› confidentiality
  - ›› data authentication
  - ›› authenticated encryption
- › Public key cryptology (asymmetric cryptology)
- › Hybrid cryptology
- › Distributing public keys
- › Applications



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## Symmetric cryptography: confidentiality

- › Old cipher systems:
  - » transposition, substitution
- › Opponent and her power
- › One time pad
- › Stream ciphers
- › Block ciphers
- › Authenticated encryption

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## Old cipher systems (pre 1900)

Caesar cipher: shift letters over  $k$  positions in the alphabet ( $k$  is the secret key)

THIS IS THE CAESAR CIPHER  
WKL V LV WKH FDHVDU FLSKHU



Julius Caesar never changed his key ( $k=3$ )

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## Cryptanalysis example:

TIPGK RERCP JZJZJ WLE	GVCTX EREPC WMWMW JYR
UJQHL SFSQD KAKAK XMF	HWDUY FSFQD XNKNX KZS
VKRIM TGTET LBLBL YNG	IXEVZ GTGRE YOYOY LAT
WLSJN UHUF S MCMCM ZOH	JYFWA HUHSF ZPZPZ MBU
XDTKO VOVGT NDNDN API	KZGXB IVITG AQAQA NCV
YNULP WKWHU OEEOE BQJ	LAHYC JWJUH BRBRB ODW
ZOVMQ KXKIV PFPFP CRK	MBIZD KXKVI CSCSC PEX
APWNR YLYJW QGQGO DSL	NCJAE LYLWJ DTDTD QFY
BQXOS ZMXKX RHRHR ETM	ODKBF MZMXK EUEUE RGZ
<u>CRYPT ANALY SISIS FUN</u>	PELCG NANYL FVFVF SHA
DSZQU BOBMZ TJTJT GVO	QFMDH OBOZM GWGWG TIB
ETARV CPCNA UKUKU HWP	RGNEI PCPAN HXHXH UJC
FUBSW DQDOB VLVLV IXQ	SHOFJ QDQBO IYIYI VKD

Plaintext?

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 $k = 17$ 

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## Old cipher systems (pre 1900) (2)

- › Substitutions

ABCDEFGHIJKLMN O PQRSTUVWXYZ

MZNIJSOAXFQGYKHLUCTDVWBIRPE

! Easy to  
break  
using  
statistical  
techniques

- › Transpositions

TRANS OIPSR

POSIT NOTNT

IONS OSAI

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## Security

- › there are  $n!$  different substitutions on an alphabet with  $n$  letters
- › there are  $n!$  different transpositions of  $n$  letters
- ›  $n=26$ :  $n!=403291461126605635584000000 = 4 \cdot 10^{26}$  keys
- › trying all possibilities at 1 nanosecond per key requires....

$$4 \cdot 10^{26} / (10^9 \cdot 10^5 \cdot 4 \cdot 10^2) = 10^{10} \text{ years}$$



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## Letter distributions



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## Assumptions on Eve (the opponent)

- › A scheme is **broken** if Eve can deduce the key or obtain additional plaintext
- › Eve can always **try all keys** till “meaningful” plaintext appears: a **brute force** attack
  - › solution: large key space
- › Eve will try to find **shortcut attacks** (faster than brute force)
  - › history shows that designers are too optimistic about the security of their cryptosystems

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## Assumptions on Eve (the opponent)

- › Cryptology = cryptography + cryptanalysis
- › Eve knows the algorithm, except for the key (Kerckhoffs's principle)
- › increasing capability of Eve:
  - › knows some information about the plaintext (e.g., in English)
  - › knows part of the plaintext
  - › can choose (part of) the plaintext and look at the ciphertext
  - › can choose (part of) the ciphertext and look at the plaintext



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## New assumptions on Eve

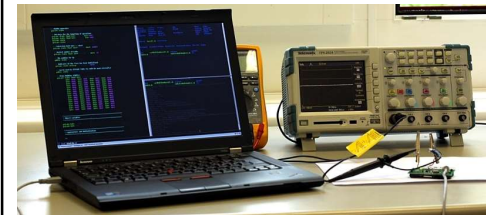
- › Eve may have access to **side channels**
  - › timing attacks
  - › simple power analysis
  - › differential power analysis
  - › acoustic attacks
  - › electromagnetic interference
- › Eve may launch **(semi-)invasive attacks**
  - › differential fault analysis
  - › probing of memory or bus

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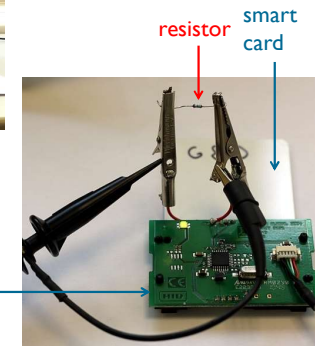
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## Side channel analysis: power setup



Measure voltage over a resistor to measure the current (and thus the power consumption) of a smart card

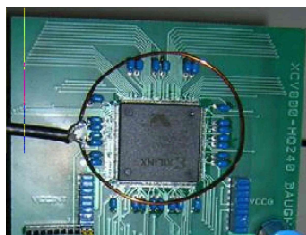


card reader

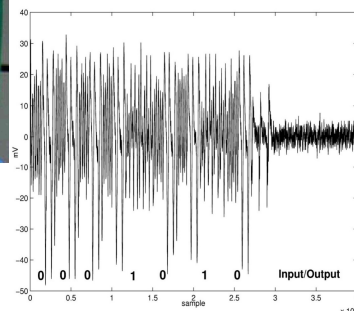
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## Side channel analysis: electromagnetic setup



Use simple antenna to measure radiation of an FPGA computing a public key operation

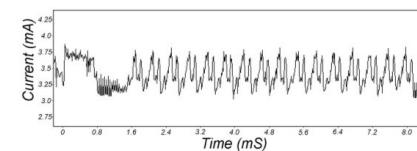


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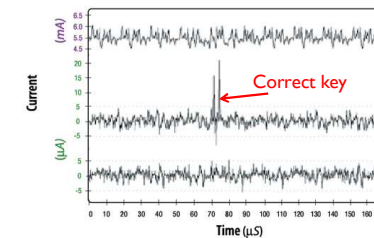
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## Simple and differential power analysis: DES block cipher



DES on a smart card:  
power consumption



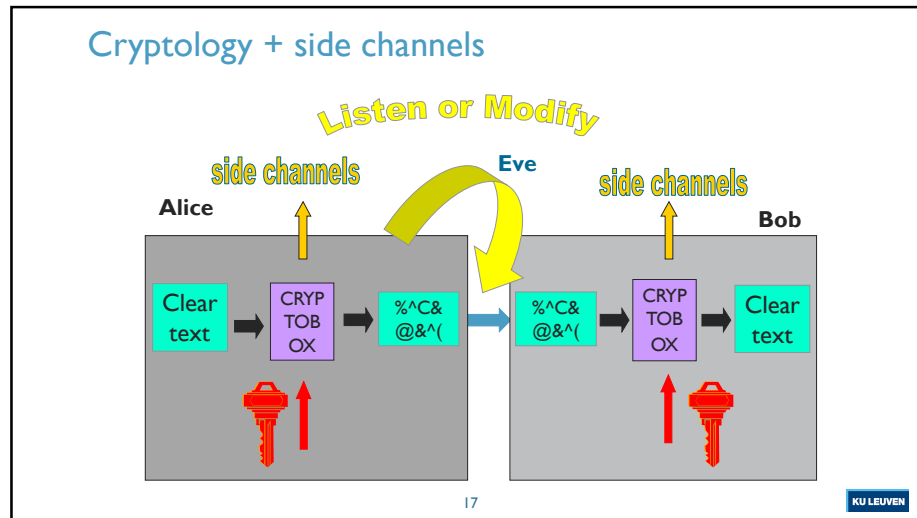
average power

2 correlation methods  
(example of success and failure)

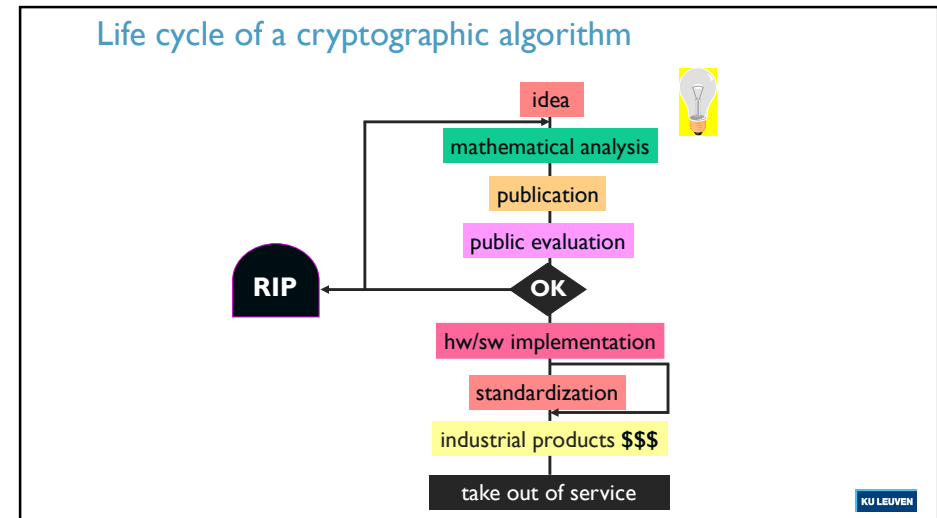
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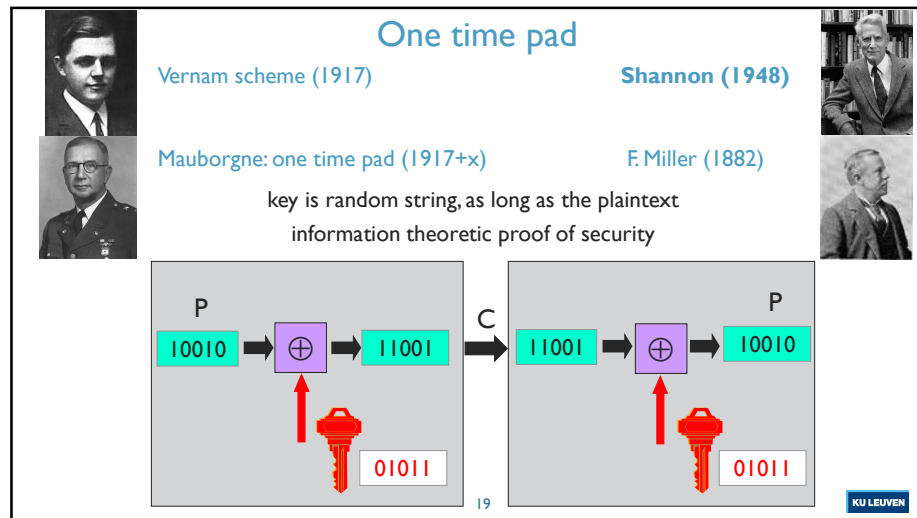
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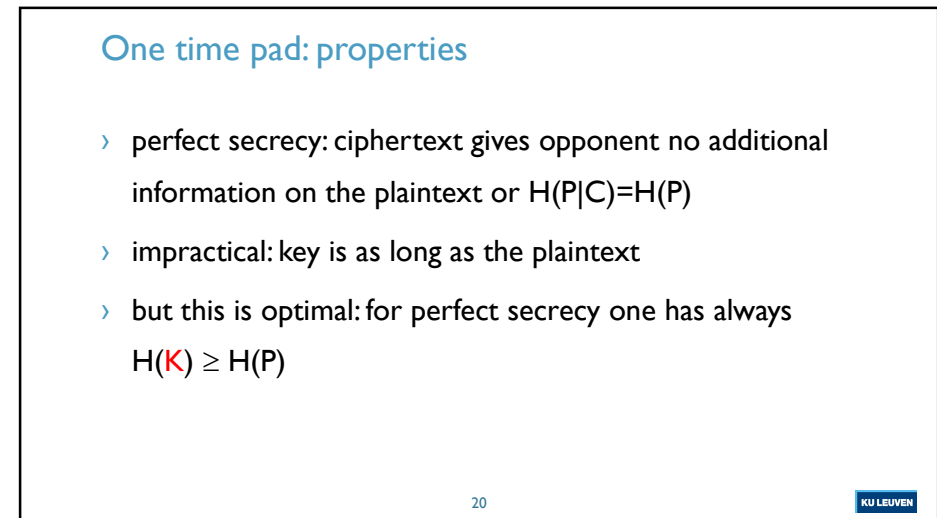
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## One time pad: Venona Project (1942-1948)

$$c_1 = p_1 + k$$

$$c_2 = p_2 + k$$

then  $c_1 - c_2 = p_1 - p_2$



Example:  
c1 V c2  
(not +)

a skilled cryptanalyst can recover  $p_1$  and  $p_2$  from  $p_1 - p_2$  using the redundancy in the language

reuse of key material is also known as “transmission in depth”

[https://en.wikipedia.org/wiki/Venona\\_project](https://en.wikipedia.org/wiki/Venona_project)

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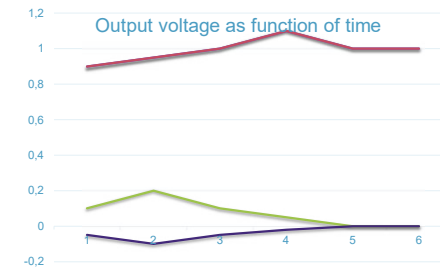
## One time pad: insecure implementation

$$0 + 1 = 1$$

$$1 + 0 = 1$$

$$0 + 0 = 0$$

$$1 + 1 = 0$$



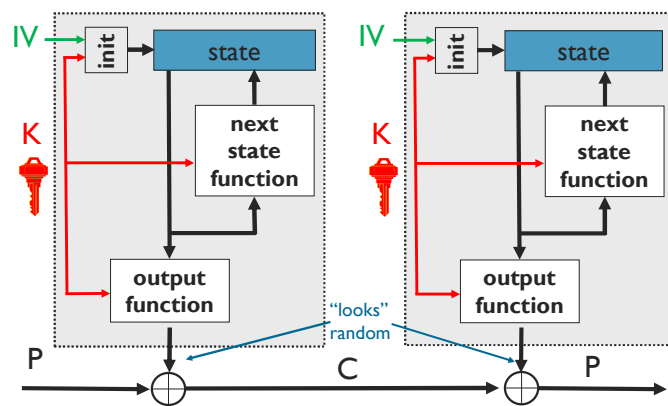
Implementation weakness: identical mathematical symbols can result in different electrical signals

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## Synchronous Stream Cipher (SSC)



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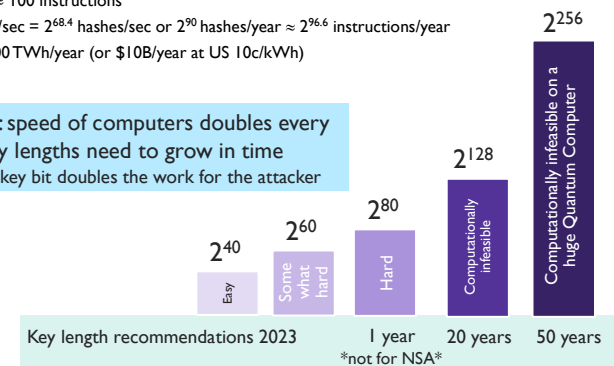
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## Exhaustive key search

- 2023: 1 million machines with 24 cores @ 6 GHz can execute  $2^{27}$  instructions/sec or  $2^{81}$  instructions/year
- » trying 1 key  $\approx$  100 instructions
- Bitcoin: 400 Exahashes/sec =  $2^{68.4}$  hashes/sec or  $2^{90}$  hashes/year  $\approx 2^{96.6}$  instructions/year
- » Electricity: 100 TWh/year (or \$10B/year at US 10c/kWh)

Moore's "law": speed of computers doubles every 18 months: key lengths need to grow in time but adding 1 key bit doubles the work for the attacker



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## High profile stream ciphers

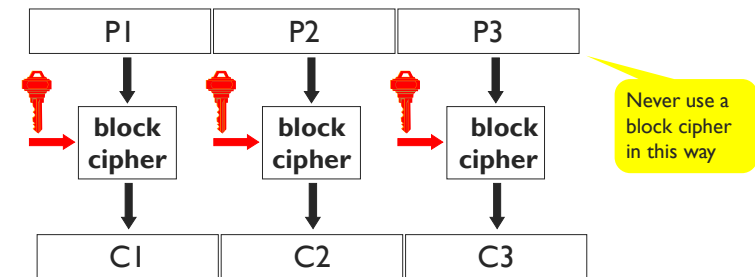
- › A5/I (GSM) (64 or 54)
  - › E0 (Bluetooth) (128)
  - › RC4 (browser) (40-128)
  - › SNOW-3G (3GSM) (128)
  - › HC-128 (128)
  - › Trivium (80)
  - › ChaCha20 (128)
- } **Legacy - insecure!**

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## Block cipher



- larger data units (blocks): 64...128 bits
- memoryless
- repeat simple operation (round) many times

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## Block cipher

- › large table: list n-bit ciphertext for each n-bit plaintext
  - ›› if n is large: very secure (codebook)
  - ›› but for an n-bit block:  $2^n$  values
  - ›› impractical if  $n \geq 32$
- › alternative  $n = 64$  or  $128$ 
  - ›› simplify the implementation
  - ›› repeat many simple operations

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## Widely used block ciphers

- › DES: outdated (56-bit key)
- › 3-DES: financial sector
- › AES
- › KASUMI (3G/4G)
- › Keeloq (remote control for cars, garage doors) - insecure

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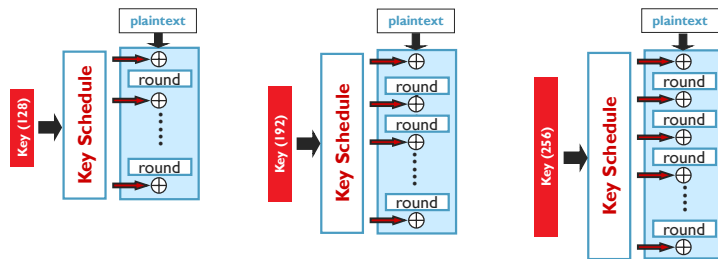
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## AES variants (2001)

AES-128  
10 rounds  
Sensitive/classified (SECRET)

AES-192  
12 rounds  
Classified (TOP SECRET)

AES-256  
14 rounds  
Classified (TOP SECRET)



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## Encryption limitations

- › Typically does not hide the **length** of the plaintext (unless randomized padding but even then...)
- › Ciphertext becomes random string: "normal" crypto does not encrypt a credit card number into a (valid) credit card number
- › Does **not** hide existence of plaintext (requires steganography)
- › Does **not** hide that Alice is talking to Bob (e.g. Tor)
- › Does **not** hide traffic volume (requires dummy traffic)

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## Symmetric cryptology: data authentication

- › the problem
- › hash functions without a key
  - › MDC: Manipulation Detection Codes
- › hash functions with a secret key
  - › MAC: Message Authentication Codes

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## Data authentication: the problem

- › encryption provides confidentiality:
  - › prevents Eve from learning information on the cleartext/plaintext
  - › but does not protect against modifications (active eavesdropping)
- › Bob wants to know:
  - › the **source** of the information (data origin)
  - › that the information has not been **modified**
  - › (optionally) the **destination** of the information
  - › (optionally) **timeliness** and **sequence**

There are no applications that require encryption **without** data authentication (but this can still be found in legacy applications with as excuse performance )

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## Data authentication: the problem

- › problem of replay of messages needs to be addressed at higher layer (e.g. transaction counter in financial systems)
- › specific challenges:
  - ›› very long streams
  - ›› versioning systems
  - ›› noisy data
  - ›› ,....

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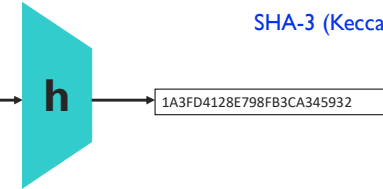
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## Data authentication: hash function

- MDC (manipulation detection code) (MD5)
- Protect short hash value rather than long text (SHA-1), SHA-256, SHA-512
- RIPEMD-160
- SHA-3 (Keccak)

This is an input to a cryptographic hash function. The input is a very long string, that is reduced by the hash function to a string of fixed length. There are additional security conditions: it should be very hard to find an input hashing to a given value (a preimage) or to find two colliding inputs (a collision).



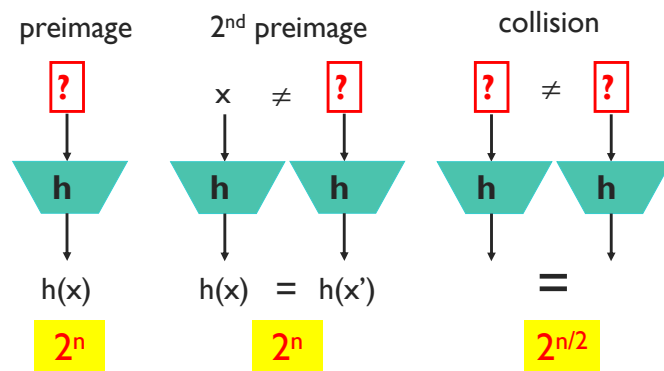
Shift authenticity of file to authenticity of short hash value

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## Hash function: security requirements (n-bit result)



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## Data authentication: hash function

- › preimage resistance: for given  $y$ , hard to find input  $x$  such that  $h(x) = y$  ( $2^n$  operations)
- › 2<sup>nd</sup> preimage resistance: hard to find  $x' \neq x$  such that  $h(x') = h(x)$  ( $2^n$  operations)
- › collision resistance: hard to find  $(x, x')$  with  $x' \neq x$  such that  $h(x') = h(x)$  ( $2^{n/2}$  operations)

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## Widely used hash functions

- › MD5
  - › (2<sup>nd</sup>) preimage  $2^{128}$  steps (improved to  $2^{123}$  steps)
  - › collisions  $2^{64}$  steps
- › SHA-1:
  - › (2<sup>nd</sup>) preimage  $2^{160}$  steps
  - › collisions  $2^{80}$  steps
- › SHA-2 family (2002)
- › SHA-3 family (2013) – Keccak (Belgian design)
  - › (2<sup>nd</sup>) preimage  $2^{256} \dots 2^{512}$  steps
  - › collisions  $2^{128} \dots 2^{256}$  steps

shortcut: Aug. '04:  $2^{39}$  steps; '09:  $2^{20}$  steps

0.15 M\$ for 1 year in 2021

shortcut: Aug. '05:  $2^{69}$  steps

Feb. 2017:  $2^{61}$  steps

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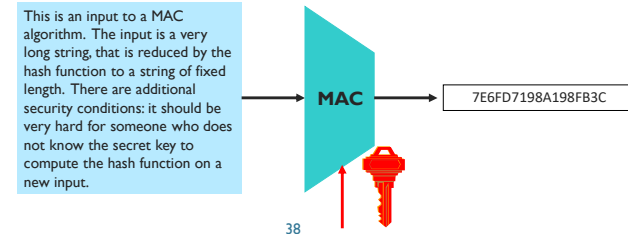
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## Data authentication: MAC algorithms

- Replace protection of authenticity of (long) message by protection of secrecy of (short) key
- Append MAC to the plaintext

CBC-MAC  
(CMAC/LMAC)  
HMAC  
GMAC

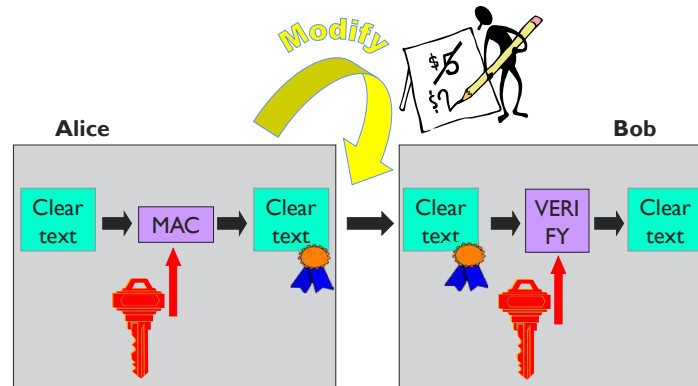


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## Data authentication: MAC algorithms



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## Data authentication: MAC algorithms

- › typical MAC lengths: (32)..64..96 bits
  - › forgery attacks:  $2^m$  steps with  $m$  the MAC length in bits
- › typical key lengths: (56)..112..160 bits
  - › exhaustive key search:  $2^k$  steps with  $k$  the key length in bits
- › birthday attacks: security level smaller than expected

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## MAC algorithms

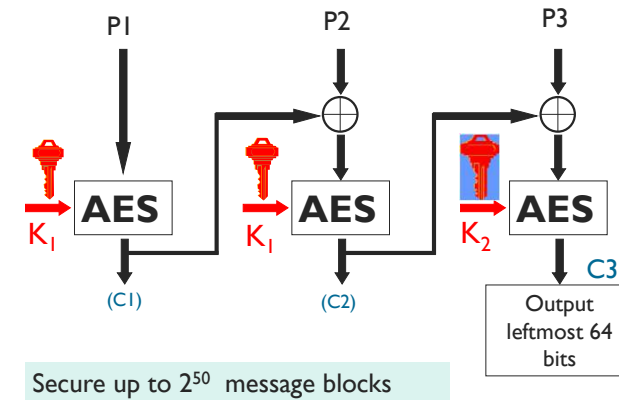
- › Banking: CBC-MAC based on triple-DES
- › Internet: HMAC and CBC-MAC based on AES
- › information theoretic secure MAC algorithms (authentication codes): GMAC/Poly1305
  - ›› rather efficient
  - ›› part of the key refreshed per message

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## CBC-MAC based on AES (LMAC)

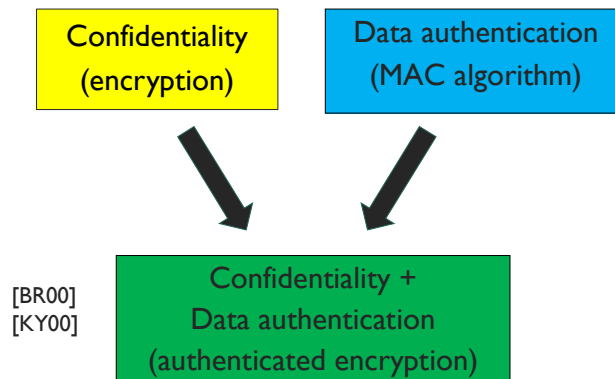


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## Authenticated Encryption



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## Authenticated Encryption

### Generic composition [BN'00][NRS'14]

- ›› Encrypt-then-MAC with 2 independent keys
  - ››› IPsec, TLS 1.2, 1.3
- ›› MAC-then-Encrypt with 2 independent keys
  - ››› TLS 1.1 and older, 802.11i WiFi
- ›› MAC-and-Encrypt with 2 independent keys

### Design “from scratch”

- ›› Integrated authenticated encryption schemes: combined operation with 1 key: see next slide

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### Authenticated Encryption: properties wish list

- › Associated Data: Authenticated Encryption with Associated Data (AEAD)
- › Parallelizable
- › Online for encryption
- › Security reduction
- › Resistance to nonce reuse
- › Incremental tags
- › Fragmentation
- › No release of unverified plaintext
- › Key committing
- ›
- › Flexible implementation sizes
- › Performance: speed/size
- › Secure implementations: constant time/power analysis/EM analysis/fault attacks...

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### Widely used block ciphers

- › GCM
- › CCM
- › GCM-SIV: more robust
- › OCB2: faster than GCM
- › Aegis: fast
- › Ascon: lightweight

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### Outline

- › Symmetric cryptology
  - › confidentiality
  - › data authentication
  - › authenticated encryption
- › Public key cryptology (asymmetric cryptology)
- › Hybrid cryptology
- › Distributing public keys
- › Applications

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### Public-key cryptology

- › the problem
- › public-key encryption
- › digital signatures
- › Diffie-Hellman
- › RSA

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## Limitation of symmetric cryptography

- › Reduce security of information to security of keys



- › But: how to establish these secret keys?

- ›› cumbersome and expensive
- ›› or risky: all keys in 1 place

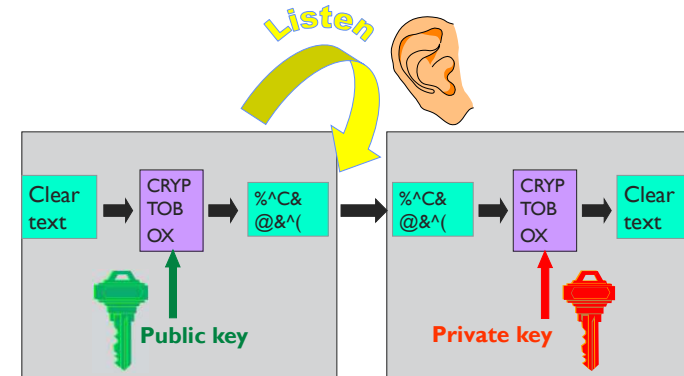
- › Do we really need to establish secret keys?

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## Public key cryptography: encryption

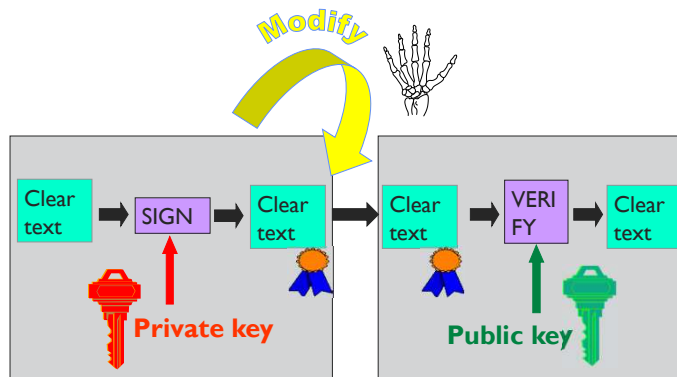


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## Public key cryptography: digital signature



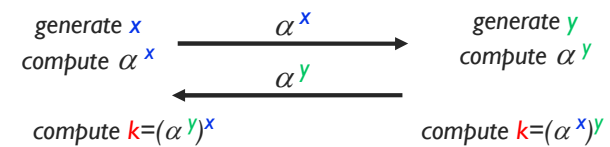
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## A public-key agreement protocol: Diffie-Hellman

Before: Alice and Bob have never met and share no secrets; they know a public system parameter  $\alpha$



After: Alice and Bob share a short term key  $k$

Eve cannot compute  $k$ : in several mathematical structures it is hard to derive  $x$  from  $\alpha^x$  (the discrete logarithm problem)

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## RSA ('78)

- › choose 2 “large” prime numbers  $p$  and  $q$
- › modulus  $n = p \cdot q$
- › compute  $\lambda(n) = \text{lcm}(p-1, q-1)$
- › choose  $e$  relatively prime w.r.t.  $\lambda(n)$
- › compute  $d = e^{-1} \bmod \lambda(n)$

- › public key =  $(e, n)$
- › private key =  $d$  of  $(p, q)$

encryption:  $c = m^e \bmod n$   
 decryption:  $m = c^d \bmod n$

The security of RSA is based on the “fact” that it is easy to generate two large primes, but that it is hard to factor their product

try to factor 2419

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## If a large quantum computer can be built

public-key cryptography algorithms have to be replaced [Shor'94]

RSA, Diffie-Hellman (including elliptic curves)

Breaking RSA-2048 requires 4096 ideal qubits or 20 million real qubits

symmetric crypto: key sizes:  $\times 2$  [Grover'96]  
 but huge quantum devices needed



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## How to continue?

- › Pre-Quantum era
  - › RSA / ECC (Elliptic Curve Cryptography)
- › Hybrid era
  - › RSA / ECC + Post-Quantum cryptography
- › Post-Quantum Era
  - › Once confidence in post-quantum is high enough

First draft standards published August 2023  
 Ongoing work on other algorithms – standardization work will likely be completed by 2027

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## Advantages of public key cryptology

- › Reduce protection of information to protection of authenticity of public keys
- › Confidentiality without establishing secret keys
  - › extremely useful in an **open** environment
- › Data authentication without shared secret keys: **digital signature**
  - › sender and receiver have different capability
  - › third party can resolve dispute between sender and receiver

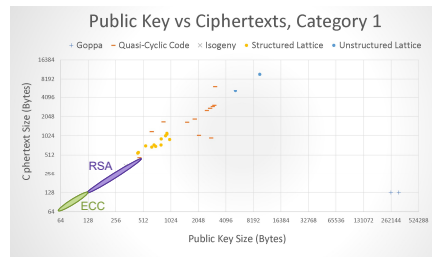
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## Disadvantages of public key cryptography

- Calculations in software or hardware **two to three orders of magnitude** slower than symmetric algorithms
- Longer keys: 64-512 bytes rather than 10..32 bytes
- What if factoring is easy or if a large quantum computer can be built?
- Post-quantum cryptography



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## Outline

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  - confidentiality
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- Hybrid cryptography
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- Applications

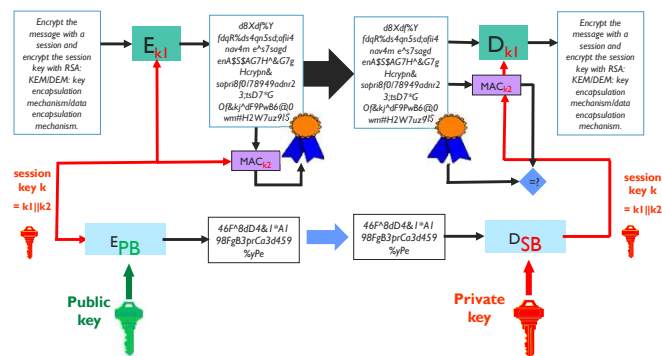
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## RSA encryption for long messages (KEM/DEM)

encryption:  $c = m^e \bmod n$   
 decryption:  $m = c^d \bmod n$

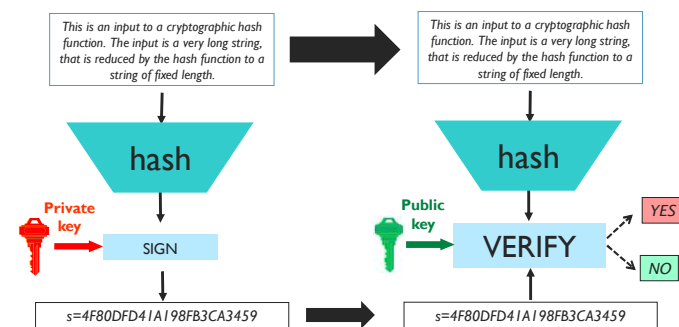


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## RSA signatures for long messages (with appendix)

signature:  $s = h(m)^d \bmod n$   
 verification:  $h(m) = s^e \bmod n$



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## Outline

- › Symmetric cryptology
  - › confidentiality
  - › data authentication
  - › authenticated encryption
- › Public key cryptology (asymmetric cryptology)
- › Hybrid cryptology
- › Distributing public keys
- › Applications

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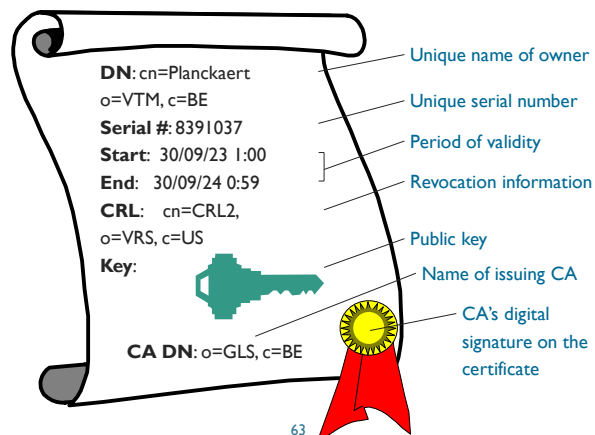
## How to distribute public keys?

- › Problem sounds trivial but it is highly nontrivial at a large scale
  - › unique names
  - › centralization/hierarchy
  - › revocation
  - › privacy

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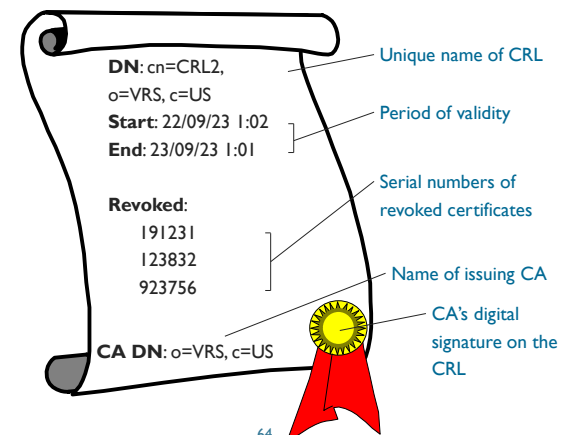
## What is a Public-Key Certificate?



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## What is a Certificate Revocation List?



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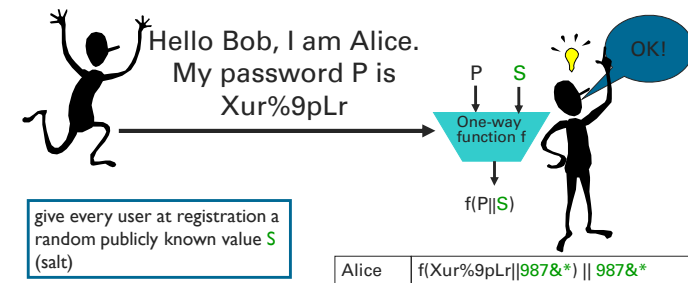
## Outline

- › Symmetric cryptology
  - › confidentiality
  - › data authentication
  - › authenticated encryption
- › Public key cryptology (asymmetric cryptology)
- › Hybrid cryptology
- › Distributing public keys
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## Entity authentication with passwords

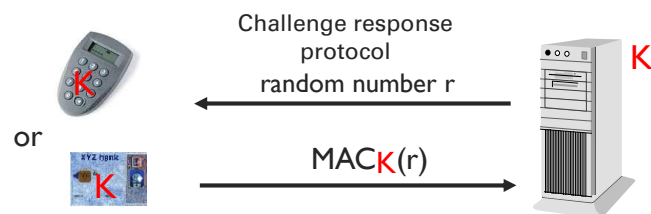


Bob stores  $f(P,S) || S$  rather than Alice's secret  $P$   
 motivation for salt  $S$ : makes it harder to attack the passwords of all users simultaneously

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## Entity authentication with symmetric token



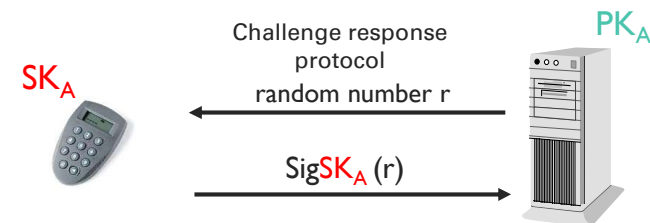
- Eavesdropping no longer effective
- Bob still needs secret key  $K$
- IETF RFC 4226 HOTP (2005) HMAC-based One Time Password

Detects whether Alice is alive!

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## Entity authentication with public key token



Eavesdropping no longer effective  
 Bob no longer needs a secret – only  $PK_A$   
 Application: EMV

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## Applications of cryptography: protection of data at rest

- › Hard disk encryption (e.g. Bitlocker, Veracrypt, Ciphershed)
- › Database encryption
- › File encryption
- › Encryption in the cloud

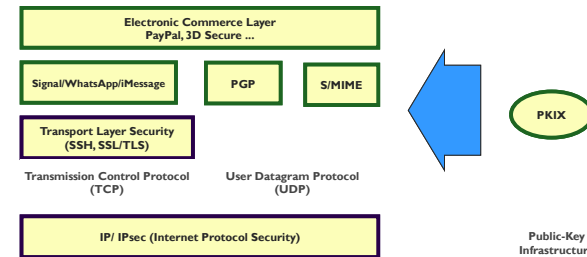
Main question: who manages the decryption keys?

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## Applications of cryptography: network security



- › security services depend on the layer of integration:
  - › the mechanisms can only protect the payload and/or header information available at this layer
  - › header information of lower layers is **not protected!!**

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## Applications of cryptography: network security (2)

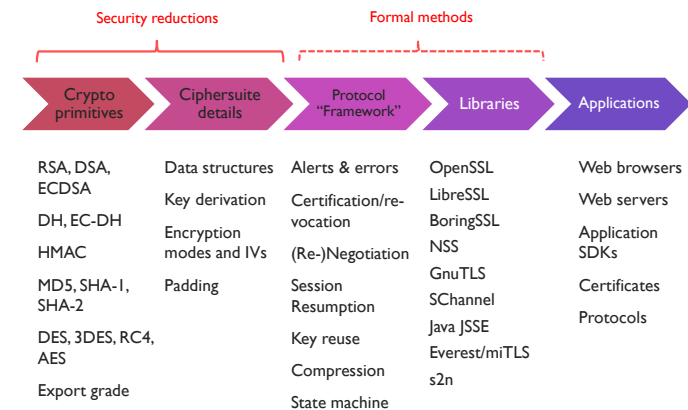
- › Data link layer
  - › 2G, 3G, 4G, 5G
  - › WLAN
  - › Bluetooth

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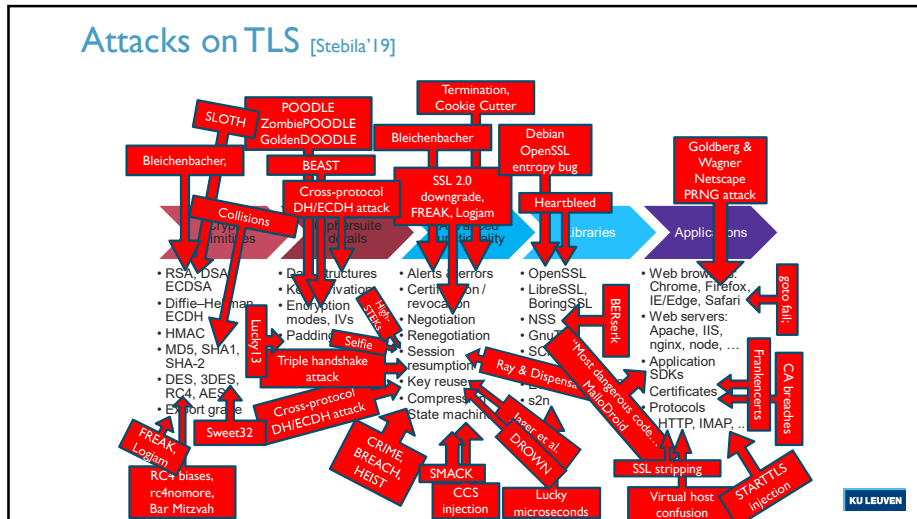
## TLS overview [Stebila'19]



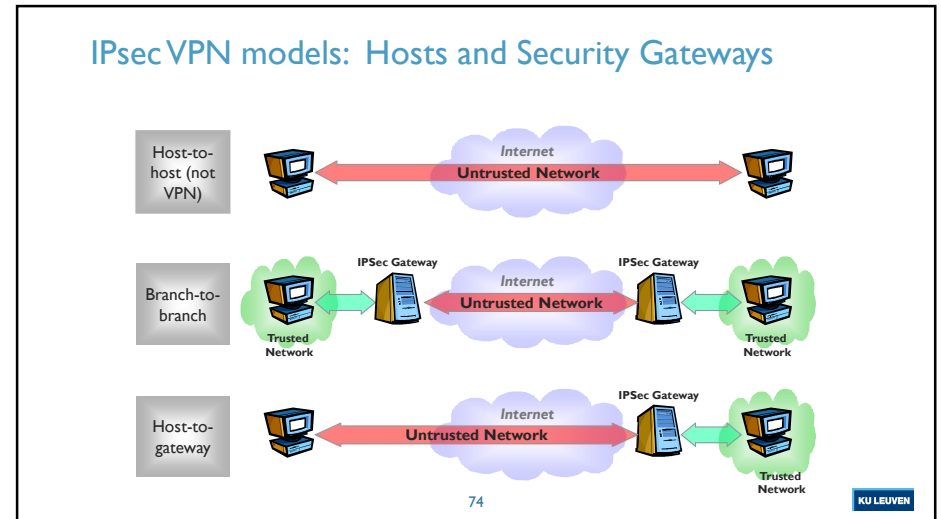
72

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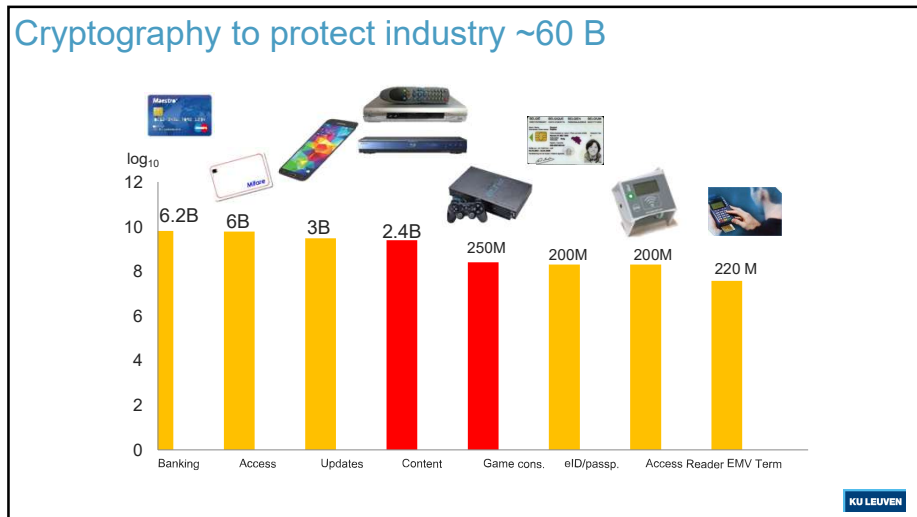
72



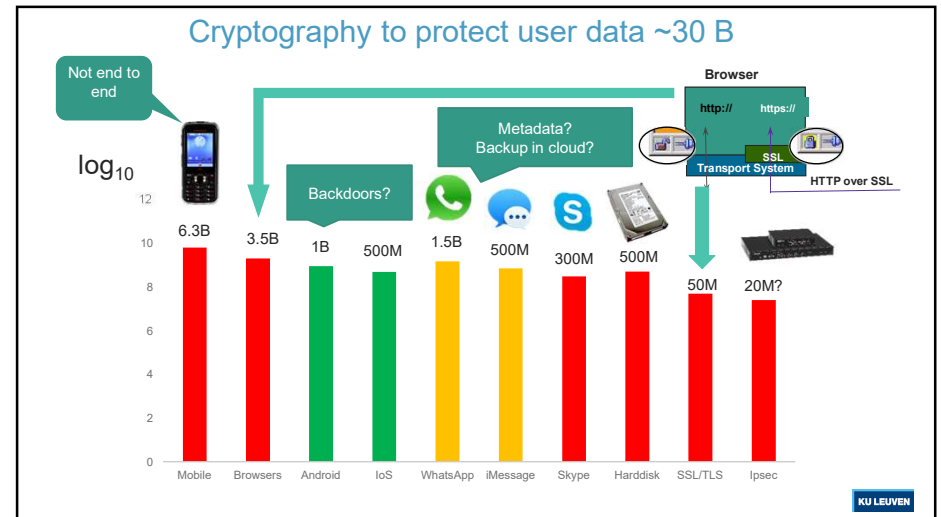
73



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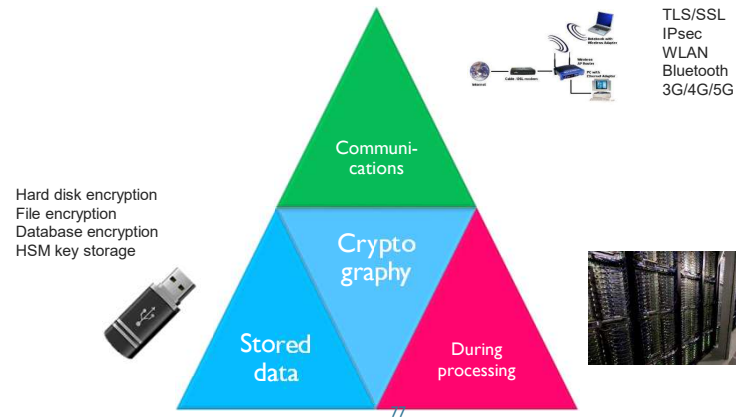


75



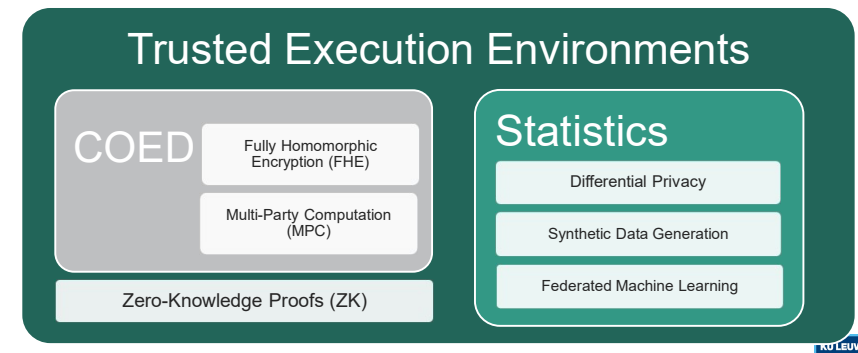
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## Changing role of cryptography

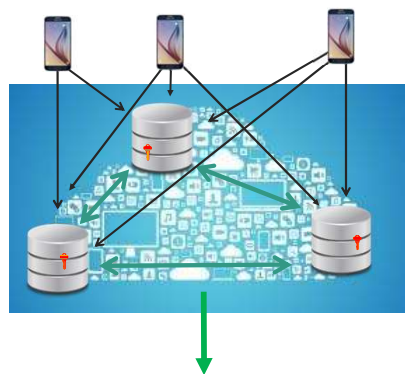


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## Computing on Encrypted Data (COED)



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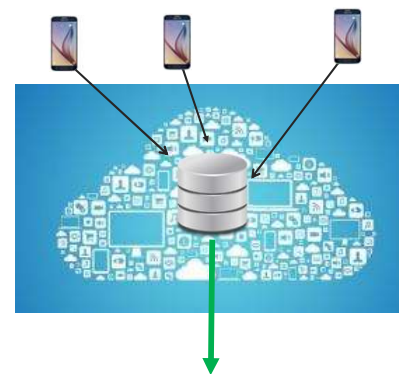
From Big Data to encrypted data  
MPC (Multi-Party Computation)

- + secrets shared over multiple servers
- + moderate computation
- high communication overhead

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From Big Data to encrypted data  
(somewhat) Fully Homomorphic Encryption

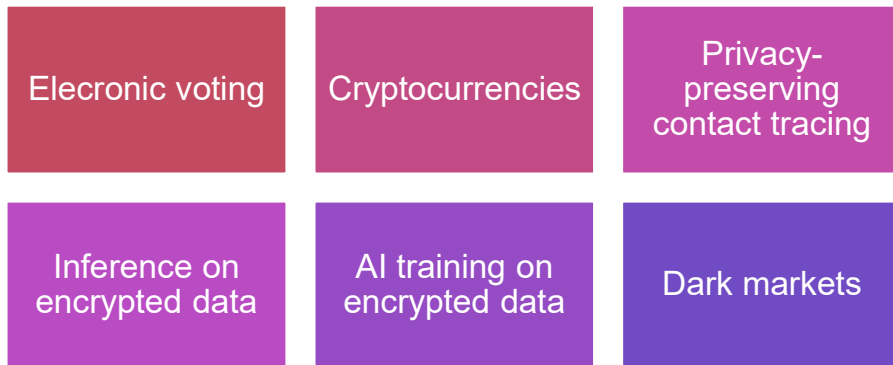
- + single server
- + low communication
- high computation cost
- simple functions: basis statistics, neural networks

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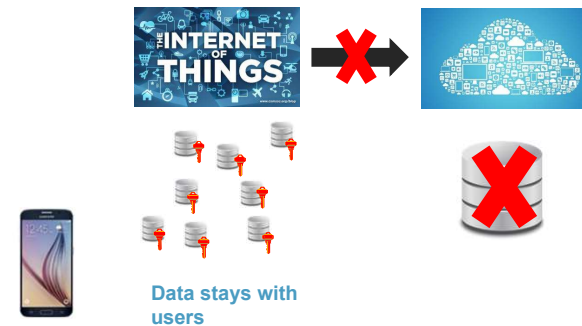
## Cool applications



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## From Big Data to small local data



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## Reading material

## B. Preneel, Modern cryptography: an introduction

- » This text corresponds more or less to the first half of these slides
- » It covers in more detail how block ciphers are used in practice, and explains how DES works.
- » It does not cover identification, key management and application to network security

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## Selected books on cryptology and applications

- A.J. Menezes, P.C. van Oorschot, S.A. Vanstone, *Handbook of Applied Cryptography*, CRC Press, 1997. The bible of modern cryptography. Thorough and complete reference work but outdated— not suited as a first text book. <http://www.cacr.math.uwaterloo.ca/hac>
- D. Boneh, V. Shoup, A Graduate Course in Applied Cryptography, <https://toc.cryptobook.us/> Draft. Very advanced course with interesting applications.
- N. Smart, *Cryptography Made Simple*, Springer, 2015. Solid and up to date but on the mathematical side.
- D. Stinson, M. Peterson, *Cryptography: Theory and Practice*, CRC Press, 4th Ed., 2018. Solid introduction, but only for the mathematically inclined.
- Jonathan Katz and Yehuda Lindell, *Introduction to Modern Cryptography*, Chapman & Hall, 2014. Rigorous and theoretical approach.
- M. Rosulek, The Joy of Cryptography, <https://web.engr.oregonstate.edu/~rosulekm/crypto/>
- A. Narayanan, J. Bonneau, E. Felten, A. Miller, S. Goldfeder, *Bitcoin and Cryptocurrency Technologies: A Comprehensive Introduction*, Princeton, 2016. Excellent introduction to the field.
- B. Schneier, *Applied Cryptography*, Wiley, 1996. Widely popular but no longer up to date— make sure you get the errata, online.
- P.C. van Oorschot, *Computer Security and the Internet: Tools and Jewels*, Springer, 2019. Brief chapters on cryptography, <https://link.springer.com/book/10.1007/978-3-030-33649-3>
- R. Anderson, *Security Engineering*, Wiley, 2nd Ed., 2008. Insightful. A must read for every information security practitioner. First edition is available for free at <http://www.cl.cam.ac.uk/~rja14/book.html>
- W. Stallings, *Cryptography and Network Security: Principles and Practice*, Pearson, 8th Ed., 2020. Solid background on network security. Explains basic concepts of cryptography.

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## Selected books on crypto policy

- › G. Greenwald, *No place to hide, Edward Snowden, the NSA, and the U.S. Surveillance State*, Metropolitan Books, 2014
- › W. Diffie, S. Landau, *Privacy on the Line. The Politics of Wiretapping and Encryption*. Updated And Expanded Edition, MIT Press, 2010
- › S. Landau, *Surveillance or Security? The Risks Posed by New Wiretapping Technologies*. MIT Press, 2013
- › S. Landau, *Listening In: Cybersecurity in an Insecure Age*, Yale University Press, 2017
- › US National Academies, *Decrypting the Encryption Debate*, 2018, <https://www.nap.edu/read/25010/chapter/1>

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## One time pad:

## Extra material not covered during the lectures

- › Generalization from mod 2 to mod  $L$  for an integer  $L \geq 2$
- ›  $p, c, k$  are strings of length  $N$  over the alphabet  $\{0, 1, \dots, L-1\}$
- › each key character is generated **uniformly at random** and used **only once**
- › Encryption:  $c_i = p_i + k_i \mod L \quad i = 1, \dots, N$
- › Decryption:  $p_i = c_i - k_i \mod L \quad i = 1, \dots, N$

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## One time pad: security (Shannon 1948)

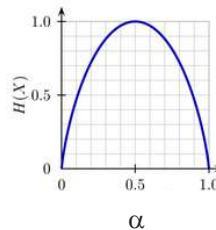
- › Let  $X$  be a finite set and  $\{pr(x)\}_{x \in X}$  be a probability distribution on  $X$  with  $pr(x) \neq 0$

- › **entropy  $H(X) = - \sum_{x \in X} pr(x) \log_2 pr(x)$**

Example: binary variable  
 $X = \{0, 1\}$ ,  $pr(0) = \alpha$ ,  $pr(1) = 1 - \alpha$

$$H(X) = -\alpha \log_2(\alpha) - (1 - \alpha) \log_2(1 - \alpha)$$

If  $X$  contains  $N$  elements, then  $H(X) \leq N \log_2 L$



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## One time pad: security (2)

- › Let  $X, Y$  be finite sets and  $\{pr(x)\}_{x \in X}$  and  $\{pr(y)\}_{y \in Y}$  be probability distributions on  $X$  resp.  $Y$  with  $pr(x), pr(y) \neq 0$
- › Let  $\{pr(x, y)\}_{x \in X, y \in Y}$  be a joint probability distribution on the Cartesian product of  $X$  and  $Y$
- › Then we define:
  - » **joint entropy  $H(X, Y) = - \sum_{x \in X, y \in Y} pr(x, y) \log_2 pr(x, y)$**
  - » **conditional entropy  $H(X|Y) = - \sum_{x \in X, y \in Y} pr(x, y) \log_2 pr(x|y)$**
- › Fact:  $H(X, Y) = H(X) + H(Y|X) = H(Y) + H(X|Y)$

Note: take sums over values of  $x$  and  $y$  for which  $pr(x, y) \neq 0$

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### One time pad: security (3)

- ›  $L=26, N=5$   $c_i = (p_i + k_i) \bmod 26$ ;  $p_i = (c_i - k_i) \bmod 26$ 
  - › with  $c_i, p_i, k_i \in [0,25]; A=0, B=1, \dots, Z=25$
- › consider ciphertext  $C = \text{XHGRQ}$ 
  - › with key **AAAAA**  $P = \text{XHGRQ}$
  - › with key **VAYEK**  $P = \text{CHINA}$
  - › with key **EZANZ**  $P = \text{TIGER}$
  - › ...
  - › with key **ZZZZZ**  $P = \text{YIHSR}$
- › conclusion: for every 5-character plaintext there is a 5-character key which maps the ciphertext to that plaintext

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### One time pad: security (4)

**The one time pad offers perfect secrecy**

$H(P | C) = H(P)$  or the ciphertext provides no additional information on the plaintext

Proof

$\forall p, c \exists k$  with  $c = p + k$

$\text{pr}(c | p) = \text{pr}(p | c) = \text{pr}(k) = 1/L^N$  - this holds  $\forall p, c$  thus independent of probability distribution of  $p$

hence  $p$  and  $c$  are statistically independent

then  $H(P, C) = H(C) + H(P)$  and thus  $H(P | C) = H(P)$

Indeed:  $H(P, C) = H(C) + H(P | C) = H(P) + H(C | P)$

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### One time pad uses minimal key size

perfect secrecy:  $H(P | C) = H(P)$

$$\begin{aligned} H(P | C) &\leq H(P, K | C) \\ &= H(K | C) + H(P | K, C) \\ &= H(K | C) \\ &\leq H(K) \end{aligned}$$

as  $H(P | C) = H(P)$  we obtain that  $H(K) \geq H(P)$

If  $P$  contains  $N_p$  bits:  $H(P) \geq N_p$

Perfect security: this property holds for any distribution on  $P$  and thus also for the special case  $H(P) = N_p$

If  $K$  contains  $N_k$  random bits:  $H(K) \leq N_k$

Thus  $N_k \geq N_p$

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### What if a cipher does not offer perfect secrecy?

ciphertext leaks information on plaintext and key

**in principle** key can be recovered with only  $N_k/r$  ciphertext bits with  $r$  the redundancy per bit

$$r = 1 - H(P)/N_p$$

English:  $r \approx 0.75$

for a 64-bit key: 85 bits are sufficient to recover the key unambiguously (= unicity distance)

note: in practice known plaintext is often available; in this case the key can be recovered once  $N_k$  ciphertext and corresponding plaintext characters are known

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## Lessons learned: redundancy harms confidentiality

- › one can remove redundancy by **data compression** before encryption
- › if  $r \rightarrow 0$  unicity distance  $\rightarrow \infty$  (ideal cipher)
  - › but practical compression algorithms are not perfect
  - › known plaintext may make scheme very vulnerable anyway
  - › timing attacks are also a problem
- › other solution: **homophonic coding**
- › make plaintext distribution more uniform by introducing randomized redundancy
  - › again: known plaintext may make scheme very vulnerable anyway

In practice: non-constant time compression leaks information on the plaintext; but constant time compression is hard

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