

Markov::Model< char >
- std::map< char, Node < char > * > nodes - Node< char > * starterNode - std::vector< Edge< char > * > edges
+ Model() + char * RandomWalk(Markov ::Random::RandomEngine *randomEngine, int minSetting, int maxSetting, char *buffer) + void AdjustEdge(const char *payload, long int occurrence) + bool Import(std::ifstream *) + bool Import(const char *filename) + bool Export(std::ofstream *) + bool Export(const char *filename) + Node< char > * StarterNode() + std::vector< Edge< char > * > * Edges() + std::map< char, Node < char > * > * Nodes() + void OptimizeEdgeOrder()



Markov::API::MarkovPasswords
- std::ifstream * datasetFile - std::ofstream * modelSavefile - std::ofstream * outputFile
+ MarkovPasswords() + MarkovPasswords(const char *filename) + std::ifstream * OpenDataset File(const char *filename) + void Train(const char *datasetFileName, char delimiter, int threads) + std::ofstream * Save (const char *filename) + void Generate(unsigned long int n, const char *wordlistFileName, int minLen=6, int maxLen=12, int threads=20) + void Buff(const char *str, double multiplier, bool bDontAdjustSelfLoops =true, bool bDontAdjustExtendedLoops=false) - void TrainThread(Markov ::API::Concurrency::ThreadShared ListHandler *listhandler, char delimiter) - void GenerateThread (std::mutex *outputLock, unsigned long int n, std ::ofstream *wordlist, int minLen, int maxLen)



Markov::API::ModelMatrix
char ** edgeMatrix # long int ** valueMatrix # int matrixSize # char * matrixIndex # long int * totalEdgeWeights # bool ready
+ ModelMatrix() + bool ConstructMatrix() + void DumpJSON() + int FastRandomWalk (unsigned long int n, const char *wordlistFileName, int minLen=6, int maxLen =12, int threads=20, bool bFileIO=true) + void Import(const char *filename) + void Train(const char *datasetFileName, char delimiter, int threads) # int FastRandomWalk (unsigned long int n, std::ofstream *wordlist, int minLen=6, int maxLen =12, int threads=20, bool bFileIO=true) # void FastRandomWalkPartition (std::mutex *mlock, std:: ofstream *wordlist, unsigned long int n, int minLen, int maxLen, bool bFileIO, int threads) # void FastRandomWalkThread (std::mutex *mlock, std ::ofstream *wordlist, unsigned long int n, int minLen, int maxLen, int id, bool bFileIO) # bool DeallocateMatrix()



Markov::API::CUDA:: CUDADeviceController
+ static __host__ void ListCudaDevices() # static __host__ int CudaCheckNotifyErr (cudaError_t status, const char *msg, bool bExit=true) # static __host__ cudaError t CudaMalloc2DToFlat(T **dst, int row, int col) # static __host__ cudaError t CudaMemcpy2DToFlat(T *dst, T **src, int row, int col) # static __host__ cudaError t CudaMigrate2DFlat(T **dst, T **src, int row, int col)



Markov::API::CUDA:: CUDAModelMatrix
- char * device_edgeMatrix - long int * device_valueMatrix - char * device_matrixIndex - long int * device_totalEdge Weights - char ** device_outputBuffer - char ** outputBuffer - char * flatEdgeMatrix - long int * flatValueMatrix - int cudaBlocks - int cudaThreads - int iterationsPerKernelThread - long int totalOutputPerSync - long int totalOutputPerKernel - int numberOfPartitions - int cudaGridSize - int cudaMemPerGrid - long int cudaPerKernelAllocationSize - int alternatingKernels - unsigned long ** device _seeds - cudaStream_t * cudastreams
+ __host__ void MigrateMatrix() + __host__ void FlattenMatrix() + __host__ void FastRandom Walk(unsigned long int n, const char *wordlistFileName, int minLen, int maxLen, bool bFileIO, bool blnfinite) # __host__ char * AllocVRAMOutput Buffer(long int n, long int singleGenMaxLen, long int CUDAKernel GridSize, long int sizePerGrid) # __host__ void LaunchAsync Kernel(int kernelID, int minLen, int maxLen) # __host__ void prepKernel MemoryChannel(int numberOfStreams) # __host__ void GatherAsync KernelOutput(int kernelID, bool bFileIO, std::ofstream &wordlist)



Python.CudaMarkopy.CudaModel MatrixCLI
+ model + blnfinite
+ def __init__(self) + def add_arguments(self) + def init_post_arguments (self) - def _generate(self, str wordlist)



Python.CudaMarkopy.CudaMarkopyCLI
+ args + cli
+ None __init__(self) + def help(self) + def parse(self) + def parse_fail(self)