## Markov::Model < NodeStorage Type > - nodes - starterNode - edges + Model() + RandomWalk() + AdjustEdge() + Import() + Import() + Export() + Export() + StarterNode() + Edges() + Nodes() < char > Markov::Model < char > - nodes starterNode - edges + Model() + RandomWalk() + AdjustEdge() + Import() + Import() + Export() + Export() + StarterNode() + Edges() + Nodes() Markov::API::MarkovPasswords - datasetFile modelSavefile outputFile + MarkovPasswords() + MarkovPasswords() + OpenDatasetFile() + Train() + Save() + Generate() TrainThread() GenerateThread() Markov::API::ModelMatrix # edgeMatrix # valueMatrix # matrixSize Markov::API::CUDA:: # matrixIndex CUDADeviceController # totalEdgeWeights # ready + ModelMatrix() + ListCudaDevices() + ConstructMatrix() # CudaCheckNotifyErr() # CudaMalloc2DToFlat() + DumpJSON() + FastRandomWalk() # CudaMemcpy2DToFlat() # CudaMigrate2DFlat() + Import() + Train() # FastRandomWalkPartition() # FastRandomWalkThread() # DeallocateMatrix() Markov::API::CUDA:: CUDAModelMatrix - device\_edgeMatrix device\_valueMatrix device\_matrixIndex - device totalEdgeWeights device outputBuffer - outputBuffer - flatEdgeMatrix - flatValueMatrix + MigrateMatrix() + FlattenMatrix() + FastRandomWalk()

# AllocVRAMOutputBuffer()