std::ofstream * modelSavefile - std::ofstream * outputFile + MarkovPasswords() + MarkovPasswords(const char *filename) + std::ifstream * OpenDataset File(const char *filename) + void Train(const char *datasetFileName, char delimiter, int threads) + std::ofstream * Save (const char *filename) + void Generate(unsigned long int n, const char *wordlistFileName, int minLen=6, int maxLen=12, int threads=20) + void Buff(const char *str, double multiplier, bool bDontAdjustSelfLoops =true, bool bDontAdjustExtendedLoops=false) void TrainThread(Markov ::API::Concurrency::ThreadShared ListHandler *listhandler, char delimiter) void GenerateThread (std::mutex *outputLock, unsigned long int n, std ::ofstream *wordlist, int minLen, int maxLen) Markov::API::ModelMatrix Python.Markopy.BaseCLI # char ** edgeMatrix # long int ** valueMatrix + parser # int matrixSize + print help # char * matrixIndex + model # long int * totalEdgeWeights + args # bool ready init (self, + def + ModelMatrix() bool add help=True) + bool ConstructMatrix() + def add arguments(self) + void DumpISON() + def help(self) + int FastRandomWalk + def parse(self) (unsigned long int n, + def init post arguments const char *wordlistFileName, (self) int minLen=6, int maxLen + def parse arguments =12, int threads=20, bool bFileIO=true) (self) + void Import(const char + def import_model(self, *filename) str filename) + void Train(const char + def train(self, str *datasetFileName, char dataset, str seperator, delimiter, int threads) str output, bool output # int FastRandomWalk forced=False, bool bulk=False) (unsigned long int n, + def export(self, str std::ofstream *wordlist, filename) int minLen=6, int maxLen + def generate(self, =12, int threads=20, bool str wordlist, bool bFileIO=true) bulk=False) # void FastRandomWalkPartition + def process(self) (std::mutex *mlock, std:: + def check_import_path ofstream *wordlist, unsigned (str filename) long int n, int minLen, int + def check_corpus_path maxLen, bool bFileIO, int threads) (str filename) # void FastRandomWalkThread + def check export path (std::mutex *mlock, std (str filename) ::ofstream *wordlist, unsigned def generate(self, long int n, int minLen, int str wordlist) maxLen, int id, bool bFileIO) # bool DeallocateMatrix() Python.Markopy.ModelMatrix Python.Markopy.AbstractGeneration ModelCLI + def FastRandomWalk (int count, str wordlist, + def add arguments(self) int minlen, int maxlen) Python.Markopy.ModelMatrixCLI + model + fileIO + def init (self, bool add_help=True) + def add_arguments(self) + def init post arguments (self) def generate(self, str wordlist) Python.Markopy.MarkopyCLI Python.CudaMarkopy.CudaModel + args MatrixCLI + cli + model + def init (self, $add_help=\overline{False}$ + bInfinite + def add_arguments(self) + def init (self) + def help(self) + def add arguments(self) + def parse(self) + def init post arguments + def init_post_arguments (self) - def _generate(self, + def parse fail(self) str wordlist) + def process(self) + def stub(self) Python.CudaMarkopy.CudaMarkopyCLI + args + cli + None _init__(self) + def help(self) + def parse(self) + def parse fail(self)

Markov::Model < char >

Node< char > * starterNode

+ char * RandomWalk(Markov ::Random::RandomEngine

+ bool Import(std::ifstream *) + bool Import(const char

+ bool Export(std::ofstream *)

+ Node< char > * StarterNode()

+ void OptimizeEdgeOrder()

Markov::API::MarkovPasswords

+ bool Export(const char

+ std::vector< Edge< char > * > * Edges() + std::map< char, Node < char > * > * Nodes()

+ void AdjustEdge(const char *payload, long int occurrence)

*randomEngine, int minSetting, int maxSetting, char *buffer)

- std::map< char, Node
< char > * > nodes

- std::vector< Edge<
char > * > edges

+ Model()

*filename)

*filename)

- std::ifstream * datasetFile