Memory Match Game

An Interactive Word Matching Game

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Memory Match Game- Overview

Project Summary

The Memory Match Game is an engaging word-matching game designed to enhance memory and vocabulary skills. Players flip cards to find matching word pairs, revealing their meanings upon a successful match. Integrated with Firebase Firestore for tracking progress and storing game data

Key Features

- ✓ Random word generation via WordService
- ✓ Interactive gameplay with tap-based card revealing
- ✓ Power-ups like Reveal Pair and Freeze Time
- ✓ Tracks attempts and checks for game completion
- ✓ Meaning of matched words displayed
- ✓ Saves progress in Firebase Firestore

Home page With white mode

Memory Card Matching

Start Game
View Scores

Select Theme

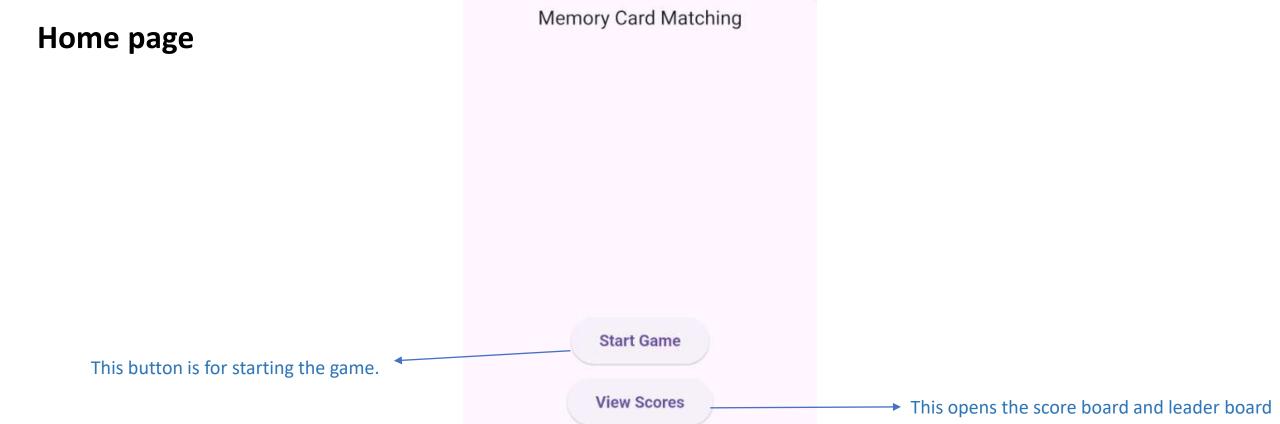
Memory Card Matching

Home page With dark mode

Start Game

View Scores

Select Theme



Select Theme

→ This allows to select the theme of the page

My API service dart file:

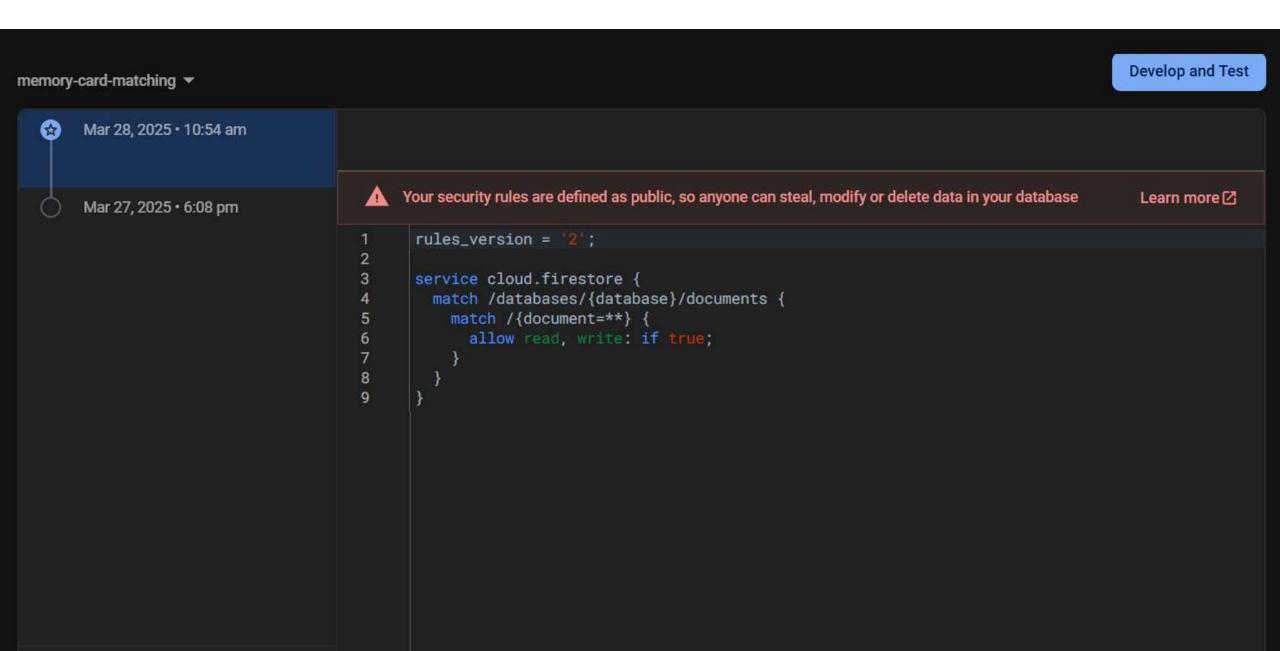
```
rvices > 🔇 word_service.dart > ધ WordService > 🛇 randomWordApiUrl
import 'dart:convert';
import 'package:http/http.dart' as http;
class WordService {
  static const String randomWordApiUrl = 'https://random-word-api.herokuapp.com/word';
 static const String dictionaryApiUrl = 'https://api.dictionaryapi.dev/api/v2/entries/en';
             Response response
                                domWords(int count) async {
  Future(Lis
             Type: Response
    try {
      final response = await http.get(
        Uri.parse('$randomWordApiUrl?number=$count'),
      );
      if (response.statusCode == 200) {
        List<dynamic> words = json.decode(response.body);
        return words.map((word) => word.toString()).toList();
       } else {
        throw Exception('Failed to load words');
```

- Memory Master



Rules in fire base:

Firebase rules currently allow unrestricted access, will be secured before deployment.



aiJzcknLxZtDkZbLvv8o

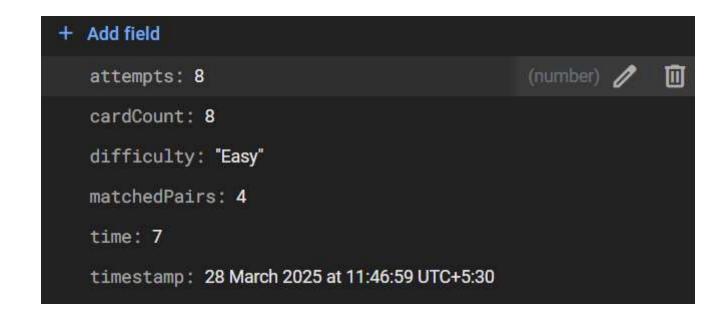
(default)

+ Start collection

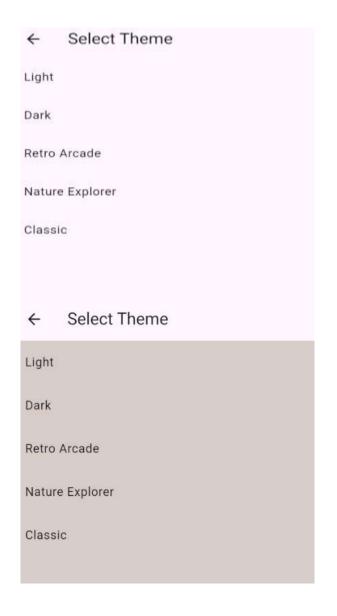
scores

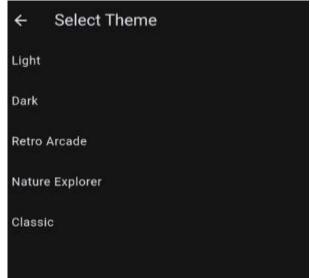
users

Example data



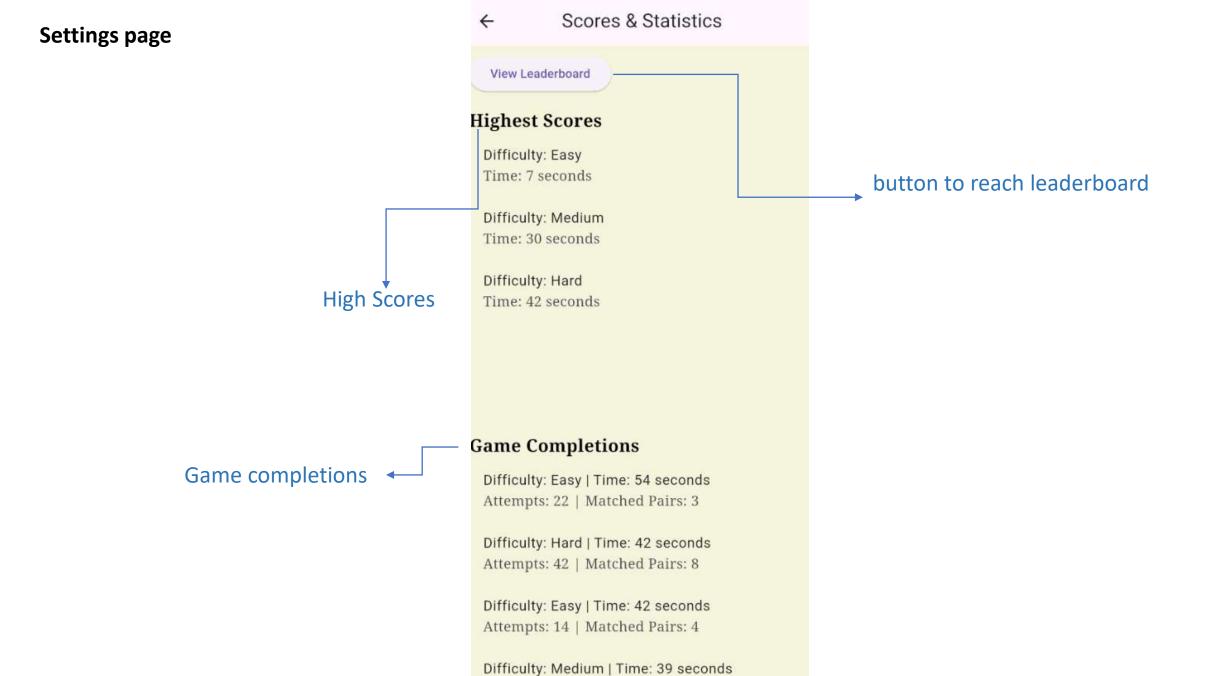
Theme page





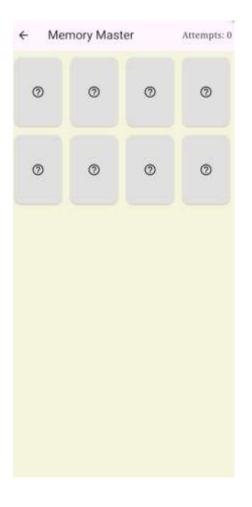


← Select Theme Light Dark Retro Arcade Nature Explorer Classic

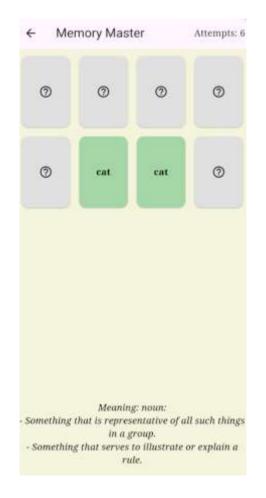


Attempts: 18 | Matched Pairs: 6

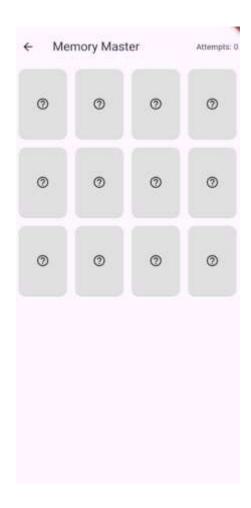
Game page

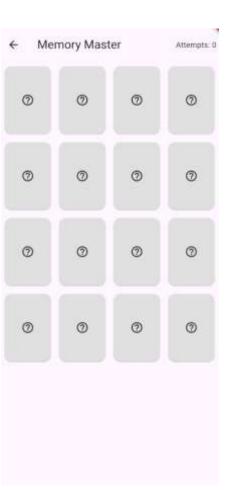






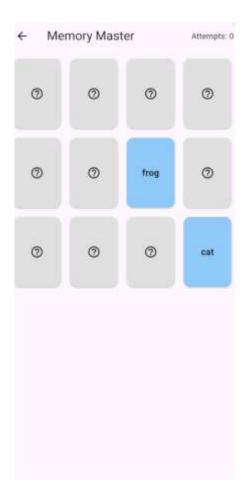
Different difficulty level





Power ups

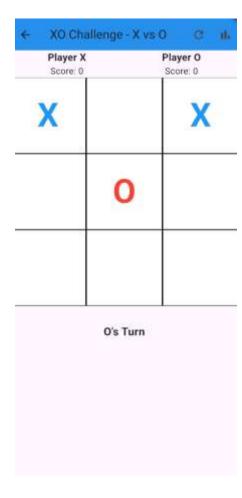
- When we double tap it opens 2 cards for the user to see.
- When the screen is swiped it freezes time.

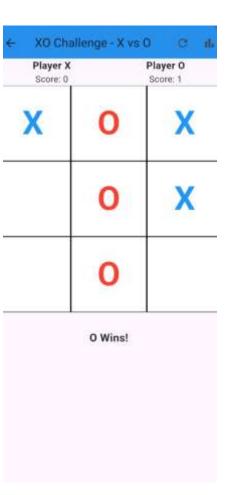


Leader Board



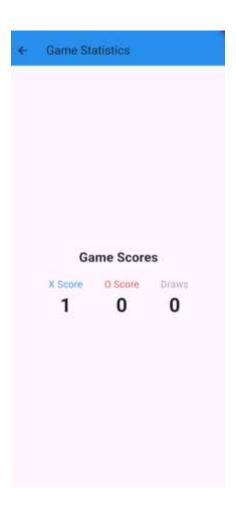
Additional game





Game statistics





Thank you