

Session Plan

Session 4: Parsing (abstract syntax)

Covered in weeks 4 and 5.

- MiniJava introduction and parsing
- Lookahead
- JavaCC grammars and semantic actions and values
- Simple expression evaluator
- Abstract syntax trees

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Session Plan

- Using semantic actions to build abstract syntax trees
- Interpreting the trees
- Visitors
- MiniJava abstract syntax trees in Java
- JavaCC for generating MiniJava abstract syntax trees

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MiniJava

• A subset of Java – example program:

```
class Factorial {
   public static void main(String[] a) {
        System.out.println(new Fac().ComputeFac(10));
   }
}
class Fac {
   public int ComputeFac(int num) {
        int num_aux ;
        if (num < 1)
            num_aux = 1;
        else
            num_aux = num * (this.ComputeFac(num-1)) ;
        return num_aux ;
   }
}</pre>
```

MiniJava Grammar I

```
Program → MainClass ClassDecl*

MainClass → class id
{ public static void main ( String [] id ) { Statement}}}

ClassDecl → class id { VarDecl * MethodDecl * }
ClassDecl → class id extends id
{ VarDecl* MethodDecl * }

VarDecl → Type id ;
MethodDecl → public Type id ( FormalList )
{ VarDecl * Statement* return Exp; }

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```

MiniJava Grammar II

```
FormalList \rightarrow Type id FormalRest*
FormalList \rightarrow

FormalRest \rightarrow , Type id

Type \rightarrow int []
Type \rightarrow boolean
Type \rightarrow int
Type \rightarrow id
```

MiniJava Grammar III Statement → { Statement * } → if (Exp) Statement else Statement → while (Exp) Statement → System.out.println (Exp); → id = Exp; → id [Exp] = Exp; $ExpList \rightarrow Exp ExpRest *$ $ExpList \rightarrow$ $ExpRest \rightarrow , Exp$ Sth February. 2007 N2009 Language Processors - Session 3 7

```
MiniJava Grammar IV
Exp \rightarrow Exp \ op \ Exp
Exp \rightarrow Exp [Exp]
Exp \rightarrow Exp . length Exp \rightarrow Exp . ld (ExpList)
Exp → INTEGER_LITERAL
Exp \rightarrow true
Exp \rightarrow false
Exp \rightarrow id
                                                    ambiguous?
Exp \rightarrow this
Exp \rightarrow \text{new int } [Exp]
Ехр
      \rightarrow new id ()
Exp \rightarrow ! Exp
      \rightarrow (Exp)
Ехр
```

```
MiniJava JavaCC example

Program → MainClass ClassDecl*

MainClass → class id { public static void main ( String [] id) }

void Goal():
{}
{
    MainClass():
    ( ClassDeclaration() )*
    <EOF>
}

void MainClass():
{}
{
    "class" Identifier() "{"
    "public" "static" "void" "main" "(" "String" "["
    ""]" Identifier() ")"
    ""

"}"

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```

```
Local Lookahead
        Statement
                       → { Statement * }
        Statement
                       → if ( Exp ) Statement else Statement
        Statement
                       → while ( Exp ) Statement
                       → System.out.println ( Exp );
        Statement
                       Statement
       Statement
                              void AssignmentStatement() :
void Statement() :
{}
                                Identifier() "=" Expression() ";"
 Block()
                              void ArrayAssignmentStatement() :
 AssignmentStatement()
                                Identifier() "[" Expression() "]" "="
 ArrayAssignmentStatement()
                                                     Expression() ";"
                              }
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```

```
void AndExpression() :
{}
{
    PrimaryExpression() "&&" PrimaryExpression()
}

void ArrayLength() :
{}
{
    PrimaryExpression() "." "length"
}

void MethodCall() :
{}
{
    PrimaryExpression() "."
Identifier()
    "(" ( ExpressionList() )? ")"
}

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Name of Contact Look Ahead

void PrimaryExpression() :
{}
{
    IntegerLiteral()
    FalseLiteral()
    Identifier()
    ...

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Name of Contact Look Ahead

void PrimaryExpression() :
{}
{
    IntegerLiteral()
    FalseLiteral()
    ...
    Identifier()
    ...

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Name of Contact Look Ahead

void PrimaryExpression() :
{}
{
    IntegerLiteral()
    ...
    Indentifier()
    ...

Identifier()
    ...

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```

Semantic actions

- Each terminal and non-terminal associated with own type of semantic value.
- Terminal (token) semantic values are the tokens returned by the lexical analyser (type Token in JavaCC).

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Semantic actions

- Non-terminals semantic values are given depending on what you want the rules to do.
- Semantic action for rule A → B C D
 - returns type associated with A
 - can build this from values associated with B. C. D
- JavaCC allows us to intersperse actions within rules (written in {...})

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Example: simple expression evaluator

```
int T():
TOKEN:
                                                       { int t; int f; }
  < NUM: (["0"-"9"])+ > | < EOL: "\n" >
                                                        t=F() ( "*" f=F() { t=t*f; }
| "/" f=F() { t=t/f; } )*
int S()
                                                          { return t; }
   s=E() <EOL> { return s; }
                                                       int F():
   <FOĬ
 |<EOF>
                                                        { Token t; int result; }
                                                          t=<NUM>
int E():
                                                               { return Integer.parseInt(t.image); }
{ int e; int t; }
                                                         | "(" result=E() ")"
                                                               { return result; }
 e=T() ( "+" t=T() { e=e+t; }
| "-" t=T() { e=e-t; } )*
{ return e; }
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```

JavaCC actions

Abstract syntax trees

Abstract syntax for expressions $E \rightarrow E * E | E / E | E + E | E - E | num$ package syntaxtree; E public abstract class Exp {} public class NumExp extends Exp { Е Е num private String f0; public NumExp (String n0) { f0=n0; } num num public class PlusExp extends Exp { num+num*num private Exp e1, e2; public PlusExp(Exp a1, Exp a2) { e1=a1; e2=a2; }

Abstract syntax tree representation

2+3*4
PlusExp(NumExp(2),TimesExp(NumExp(3),NumExp(4)))

PlusExp

TimesExp

NumExp

NumExp

NumExp

3

4

Actions to create abstract syntax trees

```
Exp S():
                                               Exp T():
                                                { Exp t; Exp f; }
 { Exp s; }
                                                 t=F() ( "*" f=F() { t=new TimesExp(t,f); } 
| "/" f=F() { t=new DivideExp(t,f); } )*
    s=E() <EOL> { return s; }
  |<EOF>
                                                   { return t; }
Exp E():
                                                          Exp F():
{ Exp e; Exp t; }
                                                          { Token t; Exp result; }
 e=T() ( "+" t=T() { e=new PlusExp(e,t); }
| "-" t=T() { e=new MinusExp(e,t); } )*
                                                              t=<NUM> { return new
                                                                            NumExp(t.image); }
   { return e; }
                                                               "(" result=E() ")" { return result; }
```

```
package syntaxtree;

public abstract class Exp {
    public abstract int eval();
    }

public class NumExp extends Exp {
    public class NumExp extends Exp {
        private String f0;
        public NumExp (String n0) { f0=n0; }
        public int eval() {
        return Integer.parseInt(f0);
    }
}
```

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root = parser.S();

System.out.println("Answer is "+root.eval());

Main.iava

JavaCC parsers and actions

- Normally, the JavaCC grammar has semantic actions and values that are suited to creating the abstract syntax tree
 - the parser returns the root of the abstract tree when the parse completes successfully (here, S() returns a reference to the root object which is of class Exp)

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JavaCC parsers and actions

- With the expression language, we simply wrote an eval method to calculate the value; this is not usual...
- Instead, further methods are written that traverse the abstract tree to do useful things
 - typechecking
 - code generation
 - etc

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A better way to traverse the tree

- "Visitor pattern"
 - Visitor implements an interpretation.
 - Visitor object contains a visit method for each syntax-tree class
 - Syntax-tree classes contain "accept" methods
 - Visitor calls "accept" (what is your class?). Then "accept" calls the "visit" of the visitor

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Visitors

- Allow us to create new operations to be performed by tree traversal without changing the tree classes
- Visitors describe both:
 - actions to be performed at tree nodes, and
 - access to subtree objects from this node

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Tree classes with accept methods for visitors

```
package syntaxtree;
import visitor.*;

public class PlusExp extends Exp {
    public Exp e1, e2;
    public abstract class Exp {
        public abstract int accept(Visitor v);
    }

public class NumExp extends Exp {
    public String f0;
    public NumExp (String n0) { f0=n0; }
    public int accept(Visitor v) {
        return v.visit(this);
    }
}

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public class PlusExp extends Exp {
    public Exp e1, e2;
    public PlusExp(Exp a1, Exp a2) { e1=a1;
    e2=a2; }
    public class NumExp accept(Visitor v) {
        return v.visit(this);
    }
}
```

package visitor; import syntaxtree.*; public interface Visitor { public int visit(PlusExp n); public int visit(DivideExp n); public int visit(DivideExp n); public int visit(NumExp n); public int visit (MinusExp n) { return n.e1.accept(this)*n.e2.accept(this); } public int visit (TimesExp n) { return n.e1.accept(this)*n.e2.accept(this); } public int visit (DivideExp n) { return n.e1.accept(this)*n.e2.accept(this); } public int visit (NumExp n) { return n.e1.accept(this)*n.e2.accept(this); } public int visit (NumExp n) { return n.e1.accept(this)*n.e2.accept(this); } }

+root.accept(new Calc())):

Abstract Syntax for MiniJava

Abstract Syntax for MiniJava

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```
abstract class Type
IntArrayType()
BooleanType()
IntegerType()
IndentifierType(String s)

abstract class Statement
Block(StatementList sl)
If(Exp e, Statement sl, Statement s2)
While(Exp e, Statement s)
Print(Exp e)
Assign(Identifier i, Exp e)
ArrayAssign(Identifier i, Exp e1, Exp e2)
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```

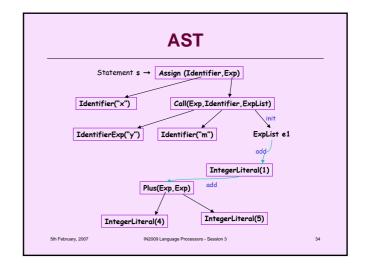
Abstract Syntax for MiniJava

```
abstract class Exp
And(Exp e1, Exp e2)
Plus(Exp e1, Exp e2)
                                LessThan(Exp e1, Exp e2)
                                Minus(Exp e1, Exp e2)
Times(Exp e1, Exp e2)
                                Not(Exp e)
ArrayLookup(Exp e1, Exp e2) ArrayLength(Exp e)
Call(Exp e, Identifier i, ExpList el)
IntergerLiteral(int i)
IdentifierExp(String s)
This()
NewArray(Exp e)
                               NewObject(Identifier i)
Identifier(String s) holds identifiers
--list classes:
ClassDecList() ExpList() FormalList() MethodDeclList()
StatementLIst() VarDeclList()
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```

Syntax Tree Nodes - Details

```
X = y.m(1,4+5)

Statement → AssignmentStatement
AssignmentStatement → Identfier₁ "=" Expression
Identifier₁ → <IDENTIFIER>
Expression → Expression₁ "." Identifier₂ "(" ( ExpList)? ")"
Expression₁ → IdentifierExp
IdentifierExp → <IDENTIFIER>
Identifier₂ → <IDENTIFIER>
ExpList → Expression₂ ( "," Expression₃)*
Expression₂ → <INTEGER_LITERAL>
Expression₃ → PlusExp → Expression "+" Expression
→ <INTEGER_LITERAL> "+" <INTEGER_LITERAL>
```



```
MiniJava: Grammar & JavaCC

Program → MainClass ClassDecl*

Program(MainClass, ClassDeclList)

Program Goal():
{ MainClass m;
    ClassDeclList cl = new ClassDeclList();
    ClassDeclList cl;
} { m = MainClass() (c = ClassDecl()
    {cl.addElement(c);})*
    <EOF> {return new Program(m,cl); }
}

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```

MiniJava : Grammar FormalList → Type id FormalRest * → FormalList() :- Formal(type,id), ... FormalRest → , Type id Formal() Type → int [] → boolean → int → id Type(), ArrayType(), BooleanType(), IntegerType(), IdentifierType()

```
MiniJava : Grammar

Statement → { Statement * }

→ if ( Exp ) Statement else Statement
→ while ( Exp ) Statement
→ System.out.println ( Exp );
id = Exp;
id = Exp;
Statement(), Block(), If(), While(), Print(), Assign (),
ArrayAssign()

ExpList → Exp ExpRest *
→

ExpRest → , Exp

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```

```
MiniJava : Grammar

Exp \rightarrow Exp \ op \ Exp \\ \rightarrow Exp \ [Exp] \\ \rightarrow Exp \ . \ length \\ \rightarrow Exp \ . \ ld \ (ExpList) \\ \rightarrow INTEGER\_LITERAL \\ \rightarrow true \\ \rightarrow false \\ \rightarrow id \\ \rightarrow this \\ \rightarrow new \ int \ [Exp] \\ \rightarrow new \ id \ () \\ \rightarrow ! \ Exp \\ \rightarrow (Exp)

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```

```
FormalList, FormalRest in JavaCC
  FormalList FormalParameterList() :
                                             Formal f:
   { FormalList fl = new FormalList();
    f=FormalParameter() { f1.addElement(f); }
( f=FormalParameterRest() { f1.addElement(f); } )*
    { return fl; }
  Formal FormalParameter():
                                        FormalList → Type id FormalRest*
   { Type t; Identifier i;
    t=Type() i=Identifier()
                                        FormalRest \rightarrow , Type id
    { return new Formal(t,i); }
  Formal FormalParameterRest():
  { Formal f; }
     "," f=FormalParameter()
    { return f; }
  }
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```

What you should do now...

- Read and digest chapter 4
- Look at MiniJava JavaCC definition for examples of lookahead
- Understand visitors
- Get ready to modify JavaCC specifications, and abstract syntax tree definitions, for coursework.
- Practice RegExps!

What you should do now...

- Read and understand about MiniJava and its abstract syntax trees and visitors
- (By the start of week 7) Begin the **second** coursework.

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Schedule

- This session continued
- Monday 19th February, 2007
 - 12:00 13:50
 - CM383
- Semantic Analysis
- Monday 5th March, 2007
 - 12:00 13:50
 - CM383

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