1A. Numpy Pandas Tutorial

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1 Numpy

Provides various utilities functions on top of N-dimensional array such statistical calculation (.mean(), .std()) and vectorized operation.

A numpy array is a N-dimensional array, all of the same type, and is indexed by nonnegative integers. The number of dimensions is the rank of the array; the shape of an array is a tuple of integers giving the size of the array along each dimension.

We can initialize numpy arrays from nested Python lists, and access elements using square brackets:

```
[1]: from numpy import *
    a = arange(15).reshape(3, 5)
    print (a)

print ("Type of a:", type(a))
    print ("Shape of a:", a.shape)
    print ("# dimensions:", a.ndim)
    print ("datatype of elements in a:", a.dtype.name)
    print ("# of elements:", a.size)

b = array([6,7,8])
    print ("Type of b:", type(b))

print ("1st elem in b:", b[0]) # print first element in b
```

```
[[ 0  1  2  3  4]
  [ 5  6  7  8  9]
  [10 11 12 13 14]]
Type of a: <class 'numpy.ndarray'>
Shape of a: (3, 5)
# dimensions: 2
datatype of elements in a: int64
# of elements: 15
Type of b: <class 'numpy.ndarray'>
1st elem in b: 6
```

1.0.1 Array creation

Numpy also provides many functions to create arrays. You can also read more about array creation here: https://docs.scipy.org/doc/numpy/user/basics.creation.html#arrays-creation

```
[2]: import numpy as np
a = np.zeros((2,2))  # Create an array of all zeros
print ("a:\n", a)
b = np.ones((1,2))  # Create an array of all ones
print ("b:\n", b)

c = np.full((2,2), 7)  # Create an array with a constant
print ("c:\n", c)

d = np.eye(2)  # Create a 2x2 identity matrix
print ("d:\n", d)

e = np.random.random((2,2))  # Create an array filled with random values
print ("e:\n", e)
```

```
a:
  [[0. 0.]
  [0. 0.]]
b:
  [[1. 1.]]
c:
  [[7 7]
  [7 7]]
d:
  [[1. 0.]
  [0. 1.]]
e:
  [[0.27541152 0.3505647 ]
  [0.28650962 0.55297334]]
```

1.0.2 Array indexing

Numpy offers several ways to index into arrays.

Slicing: Similar to Python lists, numpy arrays can be sliced. Since arrays may be multidimensional, you must specify a slice for each dimension of the array:

```
[3]: # Create the following rank 2 array with shape (3, 4)
# [[ 1 2 3 4]
# [ 5 6 7 8]
# [ 9 10 11 12]]
a = np.array([[1,2,3,4], [5,6,7,8], [9,10,11,12]])
```

```
# Use slicing to pull out the subarray consisting of the first 2 rows
# and columns 1 and 2; b is the following array of shape (2, 2):
# [[2 3]
# [6 7]]
b = a[:2, 1:3]

# A slice of an array is a view into the same data, so modifying it
# will modify the original array.
print(a[0, 1]) # Prints "2"
b[0, 0] = 77 # b[0, 0] is the same piece of data as a[0, 1]
print(a[0, 1]) # Prints "77"
```

2 77

You can also mix integer indexing with slice indexing. However, doing so will yield an array of lower rank than the original array.

```
[4]: # Create the following rank 2 array with shape (3, 4)
    # [[ 1 2 3 4]
    # [5 6 7 8]
    # [ 9 10 11 12]]
    a = np.array([[1,2,3,4], [5,6,7,8], [9,10,11,12]])
    # Two ways of accessing the data in the middle row of the array.
    # Mixing integer indexing with slices yields an array of lower rank,
     # while using only slices yields an array of the same rank as the
    # original array:
                       # Rank 1 view of the second row of a
    row_r1 = a[1, :]
    row_r2 = a[1:2, :] # Rank 2 view of the second row of a
    print(row_r1, row_r1.shape) # Prints "[5 6 7 8] (4,)"
    print(row r2, row r2.shape) # Prints "[[5 6 7 8]] (1, 4)"
    # We can make the same distinction when accessing columns of an array:
    col_r1 = a[:, 1]
    col r2 = a[:, 1:2]
    print(col_r1, col_r1.shape) # Prints "[ 2 6 10] (3,)"
    print(col_r2, col_r2.shape)
                                 # Prints "[[ 2]
                                            [ 6]
                                 #
                                            [10]] (3, 1)"
```

```
[5 6 7 8] (4,)

[[5 6 7 8]] (1, 4)

[ 2 6 10] (3,)

[[ 2]

[ 6]

[10]] (3, 1)
```

1.0.3 Array math

Basic mathematical functions operate elementwise on arrays, and are available both as operator overloads and as functions in the numpy module:

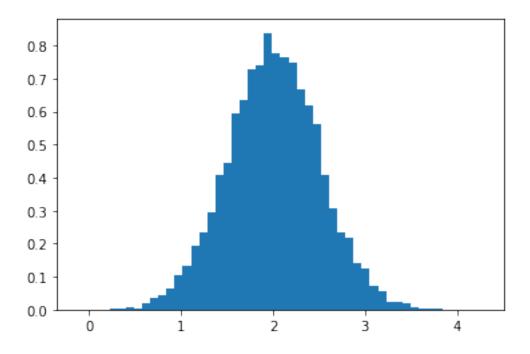
```
[5]: x = np.array([[1,2],[3,4]], dtype=np.float64)
     y = np.array([[5,6],[7,8]], dtype=np.float64)
     # Elementwise sum; both produce the array
     print ("matrix sum:\n", x + y)
     print ("matrix sum:\n", add(x, y))
     # Elementwise difference; both produce the array
     print ("matrix difference:\n", x - y)
     print ("matrix difference:\n", subtract(x, y))
     # Elementwise product; both produce the array
     print ("matrix prodcut:\n", x * y)
     print ("matrix prodcut:\n", multiply(x, y))
     # Elementwise division; both produce the array
     print ("matrix division:\n", x / y)
     print ("matrix division:\n", divide(x, y))
     # Elementwise square root; produces the array
     print ("square root:\n", sqrt(x))
     # Elementwise product by scaler
     print ("matrix by scaler:\n", x * 2)
    matrix sum:
     [[ 6. 8.]
     [10. 12.]]
    matrix sum:
     [[ 6. 8.]
     [10. 12.]]
```

```
[[ 6. 8.]
[10. 12.]]
matrix sum:
[[ 6. 8.]
[10. 12.]]
matrix difference:
[[-4. -4.]
[-4. -4.]]
matrix difference:
[[-4. -4.]
[-4. -4.]]
matrix prodcut:
[[ 5. 12.]
[21. 32.]]
matrix prodcut:
[[ 5. 12.]
[21. 32.]]
```

```
matrix division:
     [[0.2
                  0.33333333]
     [0.42857143 0.5
                           ]]
    matrix division:
     ΓΓ0.2
                  0.33333333]
     [0.42857143 0.5
                           ]]
    square root:
     [[1.
                  1.41421356]
     [1.73205081 2.
                           ]]
    matrix by scaler:
     [[2. 4.]
     [6. 8.]]
    1.0.4 Linear algebra operations
[6]: A = array([[1,1], [0,1]])
     B = array([[2,0], [3,4]])
     print ("A*B:\n", A*B) # elementwise product
    print ("dot(A,B):\n", dot(A,B)) # matrix product
     a = ones((2,3), dtype=int) # create matrix all 1s of size 2 x 3
     b = random.random((2,3)) # create matrix of size 2 x 3, randomly
     a *= 3 # multiply each element by 3
     print ("a:\n", a)
     b += a # add two matrices, and assign to matrix b
     print ("b\n:", b)
    A*B:
     [[2 0]
     [0 4]]
    dot(A,B):
     [[5 4]
     [3 4]]
    a:
     [[3 3 3]
     [3 3 3]]
    : [[3.53631989 3.56515941 3.81832469]
     [3.48555512 3.62293779 3.90788717]]
[7]: a = random.random((2,3))
```

print ("matrix a:\n", a)

```
print ("sum:\n", a.sum())
     print ("min:\n",a.min())
     print ("max:\n",a.max())
    matrix a:
     [[0.1013491 0.82826631 0.66070218]
     [0.4172395 0.97820703 0.15785489]]
     3.143619006966839
    min:
     0.10134909780790013
    max:
     0.9782070292705993
[8]: # show histogram of elements in array
     import numpy
     import pylab
     # Build a vector of 10000 normal deviates with variance 0.5^{\circ}2 and mean 2
     mu, sigma = 2, 0.5
     v = numpy.random.normal(mu,sigma,10000)
     print ("v:", v)
     # Plot a normalized histogram with 50 bins
     pylab.hist(v, bins=50, normed=1)
                                       # matplotlib version (plot)
     pylab.show()
     # Compute the histogram with numpy and then plot it
     (n, bins) = numpy.histogram(v, bins=50, normed=True) # NumPy version (no plot)
     pylab.plot(.5*(bins[1:]+bins[:-1]), n)
     pylab.show()
    v: [1.07589726 1.96353657 1.51852197 ... 3.52475627 2.24968662 1.32230166]
    /usr/local/lib/python3.6/site-packages/ipykernel_launcher.py:11:
    MatplotlibDeprecationWarning:
    The 'normed' kwarg was deprecated in Matplotlib 2.1 and will be removed in 3.1.
    Use 'density' instead.
      # This is added back by InteractiveShellApp.init_path()
```



/usr/local/lib/python3.6/site-packages/ipykernel_launcher.py:15:
VisibleDeprecationWarning: Passing `normed=True` on non-uniform bins has always been broken, and computes neither the probability density function nor the probability mass function. The result is only correct if the bins are uniform, when density=True will produce the same result anyway. The argument will be removed in a future version of numpy.

from ipykernel import kernelapp as app

