

OOP for Scientific Computing Notes - SoSe 24

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2024-04-22

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Preface

This is a Quarto book.

To learn more about Quarto books visit <https://quarto.org/docs/books>.

1 Introduction

This is a book created from markdown and executable code.

See Knuth (1984) for additional discussion of literate programming.

2 Fundamental Concepts of C++

2.1 Preface

- variables and types
- pointers and references
- control structures
- functions and templates
- classes and inheritance
- namespaces and structure

2.1.1 Variables, Temporaries, Literals

some stuff comes here...

3 Summary

In summary, this book has no content whatsoever.

References

Knuth, Donald E. 1984. “Literate Programming.” *Comput. J.* 27 (2): 97–111. <https://doi.org/10.1093/comjnl/27.2.97>.