# pandoc-source-exec examples

#### Sebastian Höffner

#### March 2017

## Preamble

Compile this document as follows:

```
pandoc --filter pandoc-source-exec \
    --highlight-style tango \
    -o example.pdf example.md
```

# Usage

To execute code, add the class exec to your code:

```
continuous contin
```

This results in:

```
print('Hello World')
```

Output:

```
Hello World
```

You can also supply the interpreter keys in the runas argument:

```
```{ .python .exec runas=python2 }
print 'Hello World'
```
```

Or you can simply make up your own command:

```
...{ .exec cmd='/usr/bin/env python2 -c' }
print 'Hello World'
```

# Examples

#### No execution

```
a = 3 + 5
print(a)
```

## Simple execution

```
Using: { .python .exec }
print('Hello World')
Output:
Hello World
```

#### Advanced execution

```
Known interpreter { .python .exec runas=python2 }:

print 'Hello World'

Output:

Hello World

Custom interpreter { .exec cmd='/usr/bin/env python2 -c' }:

print 'Hello World'

Output:

Hello World

Or ruby { .exec cmd='/usr/bin/env ruby -e' }:

puts 'Hello World!'

Output:

Hello World!'
```

#### Errors

```
stderr is piped to stdout, so that errors can also be shown.
Using: { .python .exec }
```

### File execution

```
Using: { .python .exec file='example.py' }
File: example.py
import math

a = 3
b = 4
c = math.sqrt(a ** 2 + b ** 2)
print(c)
Output:
5.0
```

#### Program arguments

When loading a file, it often accepts some command line arguments. Specify these with args=.

```
Using: { .python .exec args="-a 1" }
import sys
print(sys.argv)
```

Output:

```
['-c', '-a', '1']
```

Note that since the code is currently read from files first and then passed to the interpreter as a string, -c is always the first argument!

```
Using: { .python .exec file=args.py args=-t } File: args.py
```

```
import sys
print(sys.argv)
Output:
['-c', '-t']
```

#### Working directory

The working directory can be changed. This is especially useful in cases, where pandoc is executed in a different directory than the code.

```
Using: { .python .exec file='example.py' wd='.' }
File: example.py
import math

a = 3
b = 4
c = math.sqrt(a ** 2 + b ** 2)
print(c)
Output:
```

#### File without execution

5.0

```
Using: { .python file='example.py' }
File: example.py
import math

a = 3
b = 4
c = math.sqrt(a ** 2 + b ** 2)
print(c)
```

#### Interactive execution

```
Using: { .python .exec .interactive }
```

Interactive code will also be detected if the code block starts with >>>.

Note: This only works with python code so far, a custom command is not possible.

Note: The REPLWrapper changed, so this does only provide very limited support. In particular, only single-line-statements can be executed.

```
>>> a = 5 + 4
>>> 9 == a
True
>>> print(a)
9
```

#### **API**

The following keywords (classes denoted by a prefixed ., attributes with a following =) exist:

- .caption and caption= Mutually exclusive. If .caption is used, instead of printing File: ... above the code, a caption is created above (using the LaTeX package caption) the listing and in the compiled LaTeX document the \listofcodelistings macro becomes available. To specify a custom caption, use caption="My caption". If a filename was specified, this would render to "My caption (path/to/file.py)".
- .capbelow Places the captions below the listing.
- shortcaption= A short caption to be used in the list of code listings.
- cmd= Allows to specify a custom interpreter command to execute the code.
  For example, to run ruby code one could use cmd='ruby -e'.
- **.exec** Executes the following code cell according to the specified language. By default, it is only **echoed**.
- file= Replaces the code cell with content from the specified file. This searches recursively for files matching the pattern, so if you use file=code.py but your code is in fact in src/code.py it will still be found. Specify the full path to avoid ambiguities.
- .interactive Executes the code as if it was inserted into an interactive session, returns results inline into the original code block. Only works for python code so far.
- runas= Executes code with the specified executor, e.g. python2 to distinguish it
  from python which defaults to python3. Can be overwritten by specifying
  cmd=.
- .hideimports Hides import statements in output. Currently only supported for Python.
- pathlength= Limits the number of path elements for a filename. If a path is e.g. a/b/c/code.py and pathlength=2, only c/code.py is shown. This is only useful using file=.
- wd= Sets the working directory.

## Supported languages

- default
- perl
- php
- python
- python2
- python3
- ruby

#### default

 ${\tt default}$ 

Output:

default

## $\mathbf{perl}$

```
print 'perl';
```

Output:

perl

### $\mathbf{php}$

```
echo 'php';
```

Output:

php

## python

```
print('python')
```

Output:

python

```
print 'runas=python2'
python2 Output:
runas=python3')
python3 Output:
runas=python3
ruby

puts 'ruby'
Output:
ruby

Removing imports
Removing imports
Removing imports affects only the final code rendering, not the execution.
```{ .python .exec .hideimports }
import statistics
```

```
import statistics

print(statistics.mean([1, 2, 3])
```

Results in

```
print(statistics.mean([1, 2, 3]))
```

Output:

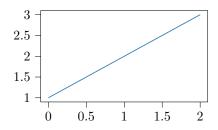
2

### Plotting matplotlib

```
import matplotlib.pyplot as plt
```

```
plt.plot([1, 2, 3])
import matplotlib.pyplot as plt
plt.plot([1, 2, 3])
```

Output:



Additionally width=6cm and height=5cm can be used. As a shortcut, one can instead use plt=6cm,5cm.

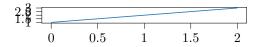
```
import matplotlib.pyplot as plt

plt.plot([1, 2, 3])

import matplotlib.pyplot as plt

plt.plot([1, 2, 3])
```

Output:



## Captions

Captions make proper "listing" environments, which are floating. They are set to [htbp].

#### A normal "captionized" file

This is Code Listing 1.

```
...{ .python .caption file='example.py' }
```

#### Code Listing 1: example.py

```
import math
a = 3
b = 4
c = math.sqrt(a ** 2 + b ** 2)
print(c)
```

#### A custom caption

This is Code Listing 2.

```
...{ .python caption="Custom caption" file='example.py' }
...
```

#### Code Listing 2: Custom caption (example.py)

```
import math
a = 3
b = 4
c = math.sqrt(a ** 2 + b ** 2)
print(c)
```

#### Caption for a normal code block

This is Code Listing 3.

```
```{ .python caption="Caption for a normal code block" }
print('Hello World!')
```

Code Listing 3: Caption for a normal code block

```
print('Hello World!')
```

#### **Empty caption**

This is Code Listing 4. Note that empty captions are not included in the list of code listings (see below).

```
'``{ .python .caption }
print('Hello World!')
'``
```

```
Code Listing 4
```

```
print('Hello World!')
```

#### Short captions

Sometimes, long captions are too much for the list of code listings, thus you can provide a short caption:

```
```{ .python caption="Long caption" shortcaption="Short" }
print('Hello World!')
```
```

```
Code Listing 5: Long caption
```

```
print('Hello World!')
```

#### Placing a caption below

By default, captions are placed above the code block. By using the class capbelow, this can be changed:

```
...{ .python caption="Caption below" .capbelow }
print('Hello World!')
```

```
print('Hello World!')
```

Code Listing 6: Caption below

#### Caption with execution does also work

This is Code Listing 5 with an executed code block.

 Caption below
 10

 Simple 'Hello World'
 11