

Version 1.0

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Number 1

Initial version by Igor Muntoreanu

- 1) Homework (item14 from the Practical Guide):
 - a. Create a button in the V_DETAILS to return to the V_SELECT view.

Processed to Number 2)

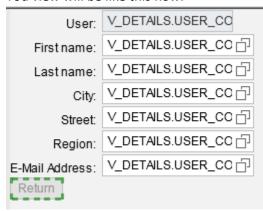
- b. Create a validation if the entry data is valid. If not display a POP UP and freeze in the V_SELECT view. Processed to Number 3)
- 2) Return Button to get back to the initial view.
 - a. Navigate to the V_DETAILS view
 - b. Create a new button in the ROOTUIELEMENTCONTAINER:



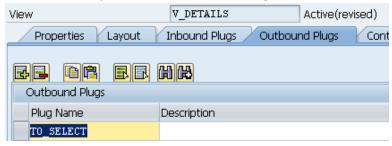
c. Name the new button as "RETURN":



d. You view will be like this now:



e. Make sure that you have the Outbound Plug like below:



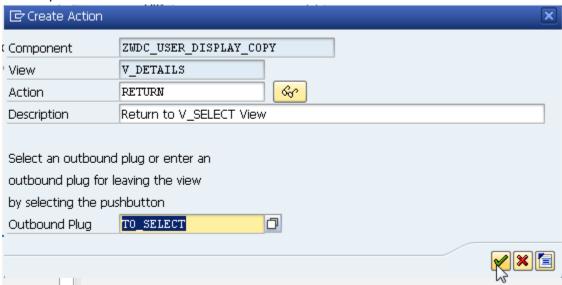
f. Create an Action to the new button:



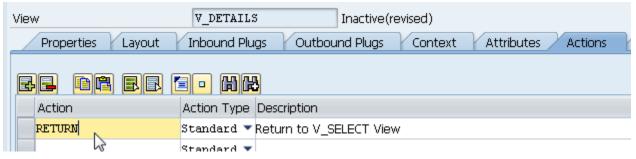
Action: RETURN

Outbound Plug: TO_SELECT

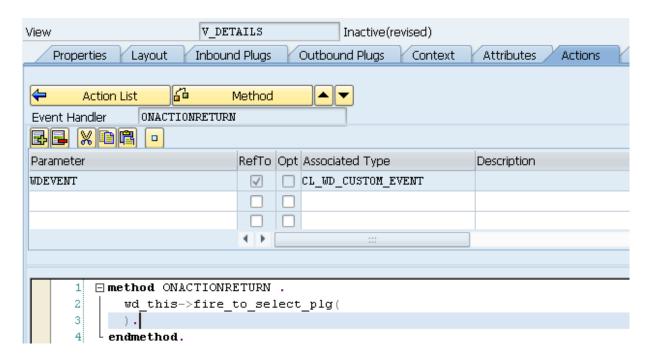
Confirm/Enter



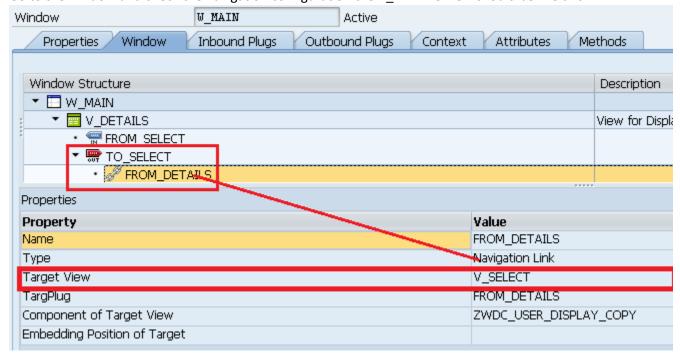
g. Navigate to the Action tab and click twice in the new action created:



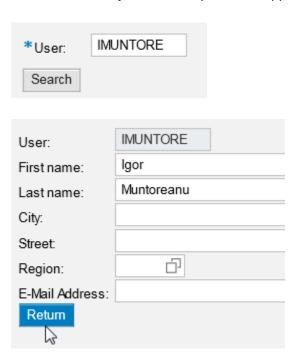
As you can see the pre-defined code was already generated:



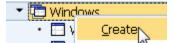
h. Go to the window and check the navigation configuration the V_DETAILS view should be like this:



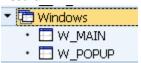
i. Activate all the objects and run your WDA application



- 3) POPUP to validate the entered user
 - a. Before anything, if we are going to create a new POPUP it will be necessary to create a WINDOW separately for that POPUP. Right click on the window and create a new one:



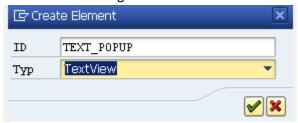
Result:



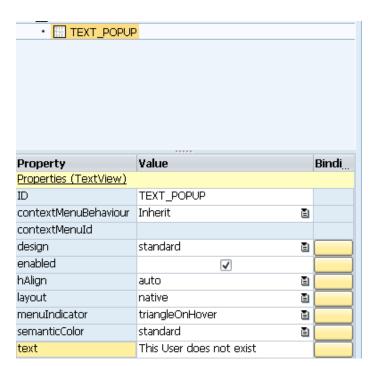
b. Also, create a VIEW for this new window:



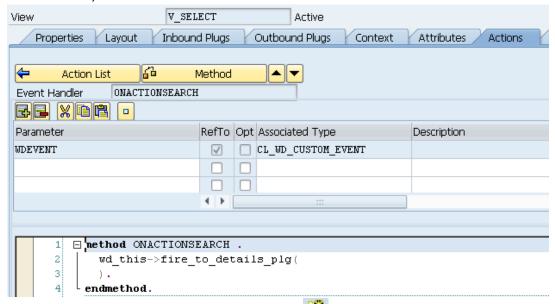
Create the following element in the ROOTUIELEMENTCONTAINER:



Give a simple text that will be shown in the new POPUP window:



c. Navigate to the SEARCH action in the V_SELECT View. (Search action is the action of the V_SELECT Search Button).



d. Now, let's do some code. Click at the Wizard Toll The idea here is to check the entered value that the user put in the input field:



If it is Wrong, a popup will be displayed

Getting back to the Wizard, do:



Choose the USERNAME and press ENTER:





Press ENTER

Some CODE will be generated automatically:

```
□ method ONACTIONSEARCH .
2
         DRTA lo_nd_user_contact TYPE REF TO if_wd_context_node.
 4
 5
         DRTA lo_el_user_contact TYPE REF TO if_wd_context_element.
 6
         DATA ls_user_contact TYPE wd_this->element_user_contact.
 7
         DRTA lv_username TYPE wd_this->element_user_contact-username.
8
9
         navigate from <CONTEXT> to <USER CONTACT> via lead selection
10
         lo_nd_user_contact = wd_context->get_child_node( name = wd_this->wdctx_user_contact ).
11
12
         @TODO handle non existant child
13
         IF lo nd user contact IS INITIAL.
14
         ENDIF.
15
16
        get element via lead selection
17
         lo_el_user_contact = lo_nd_user_contact->get_element( ).
        @TODO handle not set lead selection
18
         IF lo_el_user_contact IS INITIAL.
19
         ENDIF.
20
21
22
        get single attribute
23
         lo_el_user_contact->get_attribute(
24
          EXPORTING
            name = 'USERNAME'
25
           IMPORTING
26
27
             value = lv_username ).
28
29
30
31
       wd_this->fire_to_details_plg(
```

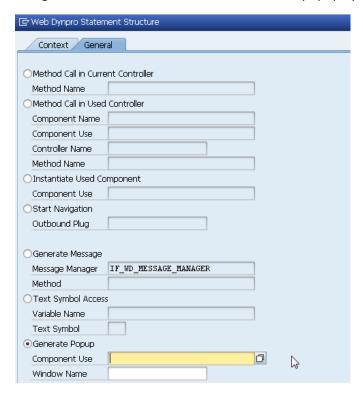
By using the variable lv_username, check if the user exits by using the BAPI: "BAPI_USER_EXISTENCE_CHECK"

Your code should look like this now:

```
40)
         gec single accribace
24
       lo_el_user_contact->get_attribute(
25
         EXPORTING
            name = 'USERNAME'
26
27
         IMPORTING
28
            value = lv_username ).
29
30
   中
       IF lv_username IS NOT INITIAL.
31
32
         CALL FUNCTION 'BAPI USER EXISTENCE CHECK'
33
           EXPORTING
34
              username = lv_username
35
            IMPORTING
36
                       = ls_bapiret2.
              return
37
38
          IF is bapiret2-id = '01' AND is bapiret2-number = 124. " If the user does
   白
39
40
         ENDIF.
41
42
       ENDIF.
43
44
45
       wd this->fire to details plg(
46
47
    LENDMETHOD.
```

Put the cursor in the line 39 and click at the Wizard Toll

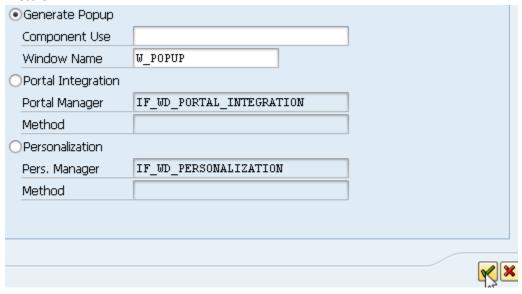
Navigate until the GENERAL tab und choose the popup option like showed below:



Press the match-code and select our component



Press OK:



Now your code should be like shown below:

```
METHOD onactionsearch .
  DATA lo nd user contact TYPE REF TO if wd context node.
  DATA lo el user contact TYPE REF TO if wd context element.
  DATA is user contact TYPE wd this->element user contact.
  DATA ls bapiret2 TYPE bapiret2.
  DATA lv username TYPE wd this->element user contact-username.
* navigate from <CONTEXT> to <USER CONTACT> via lead selection
  lo nd user contact = wd context->get child node( name = wd this-
>wdctx user contact ).
* @TODO handle non existant child
* IF lo nd user contact IS INITIAL.
* ENDIF.
* get element via lead selection
  lo el user contact = lo nd user contact->get element().
* @TODO handle not set lead selection
  IF lo el user contact IS INITIAL.
```

```
* get single attribute
  lo el user contact->get attribute(
   EXPORTING
     name = `USERNAME`
   IMPORTING
     value = lv username ).
  IF lv username IS NOT INITIAL.
   CALL FUNCTION 'BAPI USER EXISTENCE CHECK'
     EXPORTING
       username = lv username
     IMPORTING
       return = ls_bapiret2.
   IF ls bapiret2-id = '01' AND ls bapiret2-
number = 124. " If the user does not exist
     DATA lo window manager TYPE REF TO if wd window manager.
     DATA lo_api_component TYPE REF TO if wd component.
     DATA lo_window
TYPE REF TO if_wd_window.

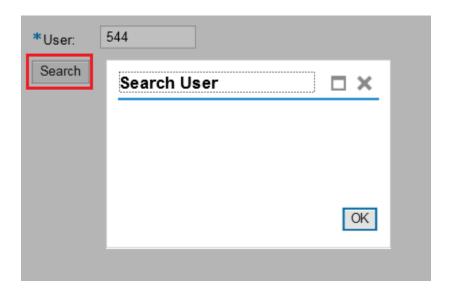
DATA lt_buttons
TYPE wdr_popup_button_list.

DATA ls_canc_action
TYPE wdr_popup_button_action.
                              = wd comp controller->wd get api().
     lo api component
     create the cancel icon, but without any action handler
     ls canc action-action name = '*'.
      Simple example, see docu of method create and open popup for details
                  = lo window manager->get buttons ok(
     lt buttons
         default_button = if_wd_window=>co_button_ok
      ) .
     lo window
                              = lo window manager->create and open popup(
                         = 'W POPUP'
        window_name
         title
        message type = if wd window=>co msg type none
        message display mode = if wd window=>co msg display mode selected
         is_resizable = ABAP_TRUE
        buttons
                            = lt buttons
        cancel action = ls canc action
     ) .
 ELSE.
   wd_this->fire_to_details_plg().
   ENDIF.
 ELSE.
   wd this->fire to details plg().
 ENDIF.
```

ENDMETHOD.

ENDIF.

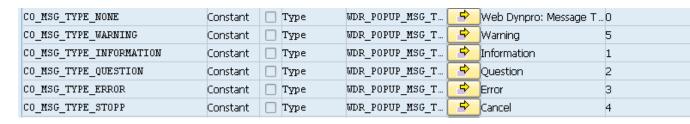
e. Execute your WDA, put an invalid user and press SEARCH:



As we can see a new POPUP is appearing when the user is invalid. However this popup is very poor of information, lets improve it a little bit, so return to the ABAP code:

Click 2x in one of the marked attributes:

Instead of using the type "none", lets use the "error" type:

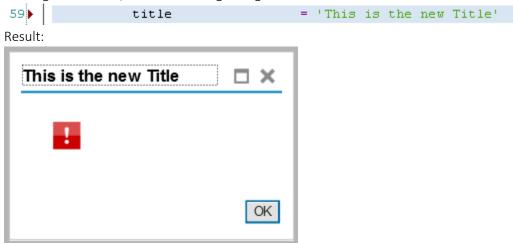


Now, your popup will look like this:



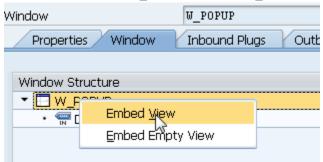
e. Changing the Title and the content:

Backing to the code, do the following change:

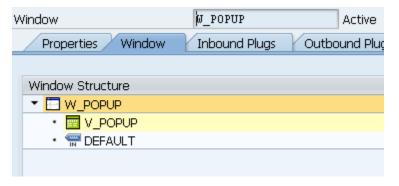


Adding some content (Help procedure for the user):

Just Embed the View V_POPUP into the W_POPUP window:







Final Result:

